

A Song Of Ice And Fire, 7 Volumes

As the Seven Kingdoms face a generation-long winter, rival families battle over control of the Iron Throne, while preternatural forces and barbarian hordes threaten the land.

THE HIT ORIGINAL SERIES FROM HBO #1 INTERNATIONALLY BESTSELLING AUTHOR GEORGE R. R. MARTIN A SONG OF ICE AND FIRE Includes GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS A FEAST FOR CROWS A DANCE WITH DRAGONS

The kingdom of the royal Stark family faces its ultimate challenge in the onset of a generation-long winter, the poisonous plots of the rival Lannisters, the emergence of the Neverborn demons and the arrival of barbarian hordes. Reissue. TV tie-in.

In the fourth novel in the epic fantasy series A Song of Ice and Fire, the kingdom exists in a state of perilous equilibrium following the death of a monstrous king, a regent ruling in King's Landing, and few claimants to the

Iron Throne, until new conspiracies and alliances begin to erupt in the Seven Kingdoms. Reprint.

A Dance with Dragons

300 Years Before A Game of Thrones

A Game of Thrones: Graphic Novel, Volume Four

Medievalism in A Song of Ice and Fire and Game of Thrones

The Wit & Wisdom of Tyrion Lannister

A Song of Ice and Fire Campaign Guide

Includes an excerpt from: The winds of winter, book six of A song of ice and fire (pages 1023-1033).

The perfect gift for fans of HBO's Game of Thrones—a boxed set featuring the first four novels! George R. R. Martin's A Song of Ice and Fire series has become, in many ways, the gold standard for modern epic fantasy. Martin—dubbed the "American Tolkien" by Time magazine—has created a world that is as rich and vital as any piece of historical fiction, set in an age of knights and chivalry and filled with a plethora of fascinating, multidimensional characters that you love, hate to love, or love to hate as they struggle for control of a divided kingdom. This bundle includes the following novels: A GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS A FEAST FOR CROWS

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For the first time, all five novels in the epic fantasy series that inspired HBO's Game of Thrones are together in one eBook bundle. An immersive entertainment experience unlike any other, A Song of Ice and Fire has earned George R. R. Martin—dubbed “the American Tolkien” by Time magazine—international acclaim and millions of loyal readers. Now this bundle collects the entire monumental cycle in the most convenient format available: A GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS A FEAST FOR CROWS A DANCE WITH DRAGONS “One of the best series in the history of fantasy.”—Los Angeles Times Winter is coming. Such is the stern motto of House Stark, the northernmost of the fiefdoms that owe allegiance to King Robert Baratheon in far-off King's Landing. There Eddard Stark of Winterfell rules in Robert's name. There his family dwells in peace and comfort: his proud wife, Catelyn; his sons Robb, Brandon, and Rickon; his daughters Sansa and Arya; and his bastard son, Jon Snow. Far to the north, behind the towering Wall, lie savage Wildings and worse—unnatural things relegated to myth during the centuries-long summer, but proving all too real and all too deadly in the turning of the season. Yet a more immediate threat lurks to the south, where Jon Arryn, the Hand of the King, has died under mysterious circumstances. Now Robert is riding north to Winterfell, bringing his queen, the lovely but cold Cersei, his son, the cruel, vainglorious Prince Joffrey, and the queen's brothers Jaime and Tyrion of the powerful and wealthy House Lannister—the first a swordsman without equal, the second a dwarf whose stunted stature belies a

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brilliant mind. All are heading for Winterfell and a fateful encounter that will change the course of kingdoms. Meanwhile, across the Narrow Sea, Prince Viserys, heir of the fallen House Targaryen, which once ruled all of Westeros, schemes to reclaim the throne with an army of barbarian Dothraki—whose loyalty he will purchase in the only coin left to him: his beautiful yet innocent sister, Daenerys. “Long live George Martin . . . a literary dervish, enthralled by complicated characters and vivid language, and bursting with the wild vision of the very best tale tellers.”—The New York Times This book showcases the best and most humorous quotes from George R.R. Martin's favourite character Tyrion Lannister, the worldly, jaded, funny, highly intelligent, cynical, womanizing star of the books. A perfect stocking-filler for every fan of the books, and of HBO's award-winning television series.

A Game of Thrones Season 6 [TV Tie-In Edition]

A Game of Thrones: The Illustrated Edition

Dragon's Hoard

A Dance with Dragons: Part 1 Dreams and Dust

Dreams and dust. Part one

Chivalry in Westeros

HBO's hit series A GAME OF THRONES is based on George R.R. Martin's internationally bestselling series A SONG OF ICE AND FIRE, the greatest fantasy epic of the modern age. A DANCE WITH DRAGONS: DREAMS AND

DUST is the first part of the fifth volume in the series. In the aftermath of a colossal battle, new threats are emerging from every direction. Tyrion Lannister, having killed his father, and wrongfully accused of killing his nephew, King Joffrey, has escaped from King's Landing with a price on his head. To the north lies the great Wall of ice and stone - a structure only as strong as those guarding it. Eddard Stark's bastard son Jon Snow has been elected 998th Lord Commander of the Night's Watch. But Jon has enemies both inside and beyond the Wall. And in the east Daenerys Targaryen struggles to hold a city built on dreams and dust.

THE BOOK BEHIND THE SECOND SEASON OF GAME OF THRONES, AN ORIGINAL SERIES NOW ON HBO. Here is the second volume in George R.R. Martin magnificent cycle of novels that includes A Game of Thrones and A Storm of Swords. As a whole, this series comprises a genuine masterpiece of modern fantasy, bringing together the best the genre has to offer. Magic, mystery, intrigue, romance, and adventure fill these pages and transport us to a world unlike any we have ever experienced. Already hailed as a classic, George R.R. Martin stunning series is destined to stand as one of the great achievements of imaginative fiction. A CLASH OF KINGS A comet the color of blood and flame cuts across the sky. Two great leaders—Lord Eddard Stark and Robert Baratheon—who hold sway over an age of enforced peace are dead, victims of royal treachery. Now, from the ancient citadel of Dragonstone to the forbidding shores of

Winterfell, chaos reigns. Six factions struggle for control of a divided land and the Iron Throne of the Seven Kingdoms, preparing to stake their claims through tempest, turmoil, and war. It is a tale in which brother plots against brother and the dead rise to walk in the night. Here a princess masquerades as an orphan boy; a knight of the mind prepares a poison for a treacherous sorceress; and wild men descend from the Mountains of the Moon to ravage the countryside. Against a backdrop of incest and fratricide, alchemy and murder, victory may go to the men and women possessed of the coldest steel...and the coldest hearts. For when kings clash, the whole land trembles.

As the Seven Kingdoms face a generation-long winter, the royal Stark family confronts the poisonous plots of the rival Lannisters, the emergence of the Neverborn demons, the arrival of barbarian hordes, and other threats.

#1 NEW YORK TIMES BESTSELLER • The history of the Targaryens comes to life in this masterly work, the inspiration for HBO's upcoming Game of Thrones prequel series House of the Dragon "The thrill of Fire & Blood is the thrill of all Martin's fantasy work: familiar myths debunked, the whole trope table flipped."—Entertainment Weekly Centuries before the events of A Game of Thrones, House Targaryen—the only family of dragonlords to survive the Doom of Valyria—took up residence on Dragonstone. Fire & Blood begins their tale with the legendary Aegon the

Conqueror, creator of the Iron Throne, and goes on to recount the generations of Targaryens who fought to hold that iconic seat, all the way up to the civil war that nearly tore their dynasty apart. What really happened during the Dance of the Dragons? Why was it so deadly to visit Valyria after the Doom? What were Maegor the Cruel's worst crimes? What was it like in Westeros when dragons ruled the skies? These are but a few of the questions answered in this essential chronicle, as related by a learned maester of the Citadel and featuring more than eighty black-and-white illustrations by artist Doug Wheatley. Readers have glimpsed small parts of this narrative in such volumes as The World of Ice & Fire, but now, for the first time, the full tapestry of Targaryen history is revealed. With all the scope and grandeur of Gibbon's The History of the Decline and Fall of the Roman Empire, Fire & Blood is the first volume of the definitive two-part history of the Targaryens, giving readers a whole new appreciation for the dynamic, often bloody, and always fascinating history of Westeros. Praise for Fire & Blood "A masterpiece of popular historical fiction." —The Sunday Times "The saga is a rich and dark one, full of both the title's promised elements. . . . It's hard not to thrill to the descriptions of dragons engaging in airborne combat, or the dilemma of whether defeated rulers should 'bend the knee,' 'take the black' and join the Night's Watch, or simply meet an inventive and horrible end."—The Guardian

A Song of Ice and Fire: Book One

A Song of Ice and Fire 2017 Calendar

A Song of Ice and Fire Roleplaying Adventure

Game of Thrones 5-Copy Boxed Set

A Song of Ice and Fire: Book Two

The Art of George R. R. Martin's A Song of Ice and Fire

"A coloring book based on the Game of thrones." --

In the aftermath of a colossal battle, new threats are emerging from every direction. Tyrion Lannister, having killed his father, and wrongfully accused of killing his nephew, King Joffrey, has escaped from King's Landing with a price on his head.

One of the biggest attractions of George R.R. Martin's high fantasy series A Song of Ice and Fire, and by extension its HBO television adaptation, Game of Thrones, is its claim to historical realism. The author, the directors and producers of the adaptation, and indeed the fans of the books and show, all lay claim to Westeros, its setting, as representative of an authentic medieval world. But how true are these claims? Is it possible to faithfully represent a time so far removed from our own in time and culture? And what does an authentic medieval fantasy world look like? This book explores Martin's and HBO's approaches to and beliefs about the Middle Ages and how those beliefs fall into traditional medievalist and fantastic literary patterns. Examining both books and programme from a range of critical approaches - medievalism theory, gender theory, queer theory, postcolonial theory, and race theory - Dr Carroll analyzes how the drive for historical realism affects the books' and show's treatment of men, women, people of colour,

sexuality, and imperialism, as well as how the author and showrunners discuss these effects outside the texts themselves. SHILOH CARROLL teaches in the writing center at Tennessee State University.

Bestselling writer Daniel Abraham and acclaimed illustrator Tommy Patterson bring their stunning graphic-novel adaptation of George R.R. Martin's classic A GAME OF THRONES to a stunning finish that merits a place on the bookshelf of every fantasy fan alongside the majestic original. The death of King Robert Baratheon and the imprisonment of his Hand, Lord Eddard Stark of Winterfell, has set the great houses of Westeros at one another's throats. In Winterfell, Eddard's eldest son and heir, Robb Stark, has gathered an army and is pushing south, determined to free his father. Along the way, he pledges to marry the daughter of Lord Walder Frey in exchange for a military advantage that allows him to capture Jaime Lannister--a powerful bargaining chip to ensure Lord Eddard's safe release. But it is one thing to capture the Kingslayer and quite another to hold him. Meanwhile, in King's Landing, young King Joffrey has other ideas than an exchange of prisoners. Ignoring the advice of his mother, Queen Cersei, he throws oil on the flames of conflict and ignites a conflagration that seems likely to consume not only the Starks but all of Westeros--unless Tyrion Lannister, the Imp, can bring the mad boy-king to heel. Beyond the Wall, greater dangers are brewing, as a winter as brutal as any in history approaches, bringing with it unnatural creatures out of legend. There, Eddard's bastard, Jon Snow, must decide once and for all where his loyalties lie. And across the Narrow Sea, Daenerys Targaryen will learn the true measure of grief--and emerge from its fiery depths

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transformed, hardened, and ready to claim what is hers by right: the Iron Throne.

An Adult Coloring Book

Book Two of A Song of Ice and Fire

A Dance With Dragons: Part 2 After The Feast (A Song of Ice and Fire, Book 5)

The Illustrated Edition

A Song of Ice and Fire 1-5

The Official a Game of Thrones Coloring Book

Five separate factions vie for control of the realm of the late Lord Eddard Stark, while an ancient form of magic, an everlasting winter, and an unearthly army threaten to return, in a classic fantasy novel being adapted for TV as Season 2 of the HBO series A Game of Thrones. Reissue. TV tie-in.

A lavishly illustrated guide to the A Song of Ice and Fire universe traces the pre-historical period and the coming of the First Men through the reign of the Targaryen kings and Robert's Rebellion. 75,000 first printing. TV tie-in.

"Originally published in hardcover in the United States by Bantam Books, an imprint of Random House, a division of Penguin Random House LLC, in 2015."--Title page verso.

To get the full experience of A Song of Ice and Fire

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Roleplaying, you'll want to play a chronicle so you can engage in the Game of Thrones. With a setting as rich as Westeros though, where do you begin? The answer is the Chronicle Starter. This useful sourcebook details six sample houses, any of which can be run by the Player Characters. Choose your house and allegiance (Arryn, Baratheon, Frey, Lannister, Stark, or Tully) or make up your own house and make allies or enemies of those provided. The Chronicle Starter also includes a complete scenario so you can kick off your adventures right away. Get ready to make your mark on the Seven Kingdoms!

A Game of Thrones, a Clash of Kings, a Storm of Swords, a Feast for Crows, and a Dance with Dragons

A Game of Thrones Edition

The World of Ice & Fire

A Song of Ice and Fire Chronicle Starter

A Game of Thrones

A Song of Ice and Fire Series: A Game of Thrones, A Clash of Kings, A Storm of Swords, and A Feast for Crows

The complete box set of George R R Martin's internationally bestselling series A SONG OF ICE AND FIRE, the greatest fantasy epic of the modern

age. George R.R. Martin's A Song of Ice and Fire series has set the benchmark for contemporary epic fantasy. Labelled by Time magazine as one of the top 100 most influential people in the world, Martin has conjured a world as complex and vibrant as that of J.R.R. Tolkien's, populated by a huge cast of fascinating, complex characters, and boasting a history that stretches back twelve thousand years. The box set includes: A GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS, 1: STEEL AND SNOW A STORM OF SWORDS, 2: BLOOD AND GOLD A FEAST FOR CROWS A DANCE WITH DRAGONS The dimension of the box set is 178mm x111mm.

The three surviving contenders for the throne of the Seven Kingdoms continue to struggle among themselves, Robb defends his kingdom from the Greyjoys, Jon confronts an escalating threat, and Daenerys and her dragon allies continue to grow in power.

Winter is here. In the 2018 entry of this annual calendar series spanning A Game of Thrones and the entire Song of Ice and Fire saga, award-winning illustrator Justin Sweet delivers one of the most atmospheric and otherworldly visions yet of George R. R. Martin's masterwork. From the children of the forest to the terrors beyond the Wall, from the Targaryen

dragons to the tyrant on the Iron Throne, these twelve never-before-seen paintings will remind fans that the most original series in fantasy is just warming up. 12 MONTHS OF DAZZLING ARTWORK!

HBO's hit series A GAME OF THRONES is based on George R R Martin's internationally bestselling series A SONG OF ICE AND FIRE, the greatest fantasy epic of the modern age. A DANCE WITH DRAGONS: AFTER THE FEAST is the SECOND part of the fifth volume in the series. 'Vivid, rich, multi-layered and utterly addictive' Daily Express

Fire & Blood

The Art of George R. R. Martin's A Song of Ice and Fire

A Feast for Crows

The Untold History of Westeros and the Game of Thrones

A Song of Ice and Fire

A Song of Ice and Fire 2018 Calendar

George R. R. Martin's A Song of Ice and Fire has sparked a renewed interest in things medieval. The pseudo-historical world of Westeros delights casual fans while offering a rich new perspective for medievalists and scholars. This study explores how Martin crafts a chivalric code that intersects with and illuminates well known medieval texts, including both romance and heroic epics. Through

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characters such as Brienne of Tarth, Sandor Clegane and Jaime Lannister, Martin variously challenges, upholds and deconstructs chivalry as depicted in the literature of the Middle Ages.

HBO's hit series A GAME OF THRONES is based on George R.R. Martin's internationally bestselling series A SONG OF ICE AND FIRE, the greatest fantasy epic of the modern age. Beyond the Wall, Jon Snow's Night's Watch is riven by treachery, enemies both mortal and supernatural are massing, while in the North the combatants at Winterfell are engulfed by the worst winter snows ever seen. In King's Landing Cersei Lannister finds herself abandoned by everyone she trusts. Her brother Tyrion, having fled a death sentence, is making his way ever east towards Meereen, where Daenerys Targaryen struggles to rule a city full of death. The rise of Daenerys is known to many in Westeros now. From the Iron Islands and Dorne, Oldtown and the Free Cities, emissaries are converging to join her cause or to use her, and her dragons, for their own ends. The future of the Seven Kingdoms hangs in the balance. The great dance is beginning...

A series of maps to illustrating the lands and cities of George R. R. Martin's A Song of Ice and Fire series.

A gorgeous illustrated edition of the third book in the beloved A Song of Ice and Fire series, for fans of HBO's Game of Thrones The twentieth-anniversary

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celebration of George R. R. Martin's landmark saga continues with this beautifully illustrated special edition of the third book in the series. With twenty-five all-new illustrations in both color and black-and-white from acclaimed artist Gary Gianni--who also illustrated *A Knight of the Seven Kingdoms*--this modern classic takes on a truly timeless feel sure to delight its legion of fans. **A STORM OF SWORDS A SONG OF ICE AND FIRE: BOOK THREE** With a special foreword by Neil Gaiman Of the five contenders for power, one is dead, another in disfavor, and still the wars rage as violently as ever, as alliances are made and broken. Joffrey, of House Lannister, sits on the Iron Throne, the uneasy ruler of the land of the Seven Kingdoms. His most bitter rival, Lord Stannis, stands defeated and disgraced, the victim of the jealous sorceress who holds him in her evil thrall. But young Robb, of House Stark, still rules the North from the fortress of Riverrun. Robb plots against his despised Lannister enemies, even as they hold his sister hostage at King's Landing, the seat of the Iron Throne. Meanwhile, making her way across a blood-drenched continent is the exiled queen, Daenerys, mistress of the only three dragons still left in the world. . . . But as opposing forces maneuver for the final titanic showdown, an army of barbaric wildlings arrives from the outermost line of civilization. In their vanguard is a horde of mythical Others--a supernatural army of the living dead whose animated corpses are unstoppable.

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As the future of the land hangs in the balance, no one will rest until the Seven Kingdoms have exploded in a veritable storm of swords. . . .

Beyond the Wall

George R. R. Martin's A Game of Thrones 5-Book Boxed Set (Song of Ice and Fire Series)

The Knightly Code of A Song of Ice and Fire

Illustrations by Eric Velhagen

A Knight of the Seven Kingdoms

Volume 2

The world created by George R.R. Martin in his high fantasy series A Song of Ice and Fire—now the basis for the hit HBO series Game of Thrones—is not only richly drawn, but also immensely popular. By A Game of Thrones' debut in May 2011, the series already had more than 6 million copies in print in the US and had sold more than 16 million worldwide. Since the television series' debut, A Game of Thrones and subsequent titles in the series have appeared consistently on the New York Times bestseller list. The latest title in the series, A Dance with Dragons, sold nearly 300,000 copies on its first day in print. Beyond the Wall explores the book series' influences, its place in the fantasy pantheon, its challenging narrative choices, and the pull of its

stunningly epic scope.

A dazzling illustrated edition of the book that started it all—for readers of A Song of Ice and Fire and fans of HBO's Game of Thrones. Published in celebration of the twentieth anniversary of George R. R. Martin's landmark series, this lavishly illustrated special edition of A Game of Thrones—featuring gorgeous full-page artwork as well as black-and-white illustrations in every chapter—revitalizes the fantasy masterpiece that became a cultural phenomenon. And now the mystery, intrigue, romance, and adventure of this magnificent saga come to life as never before. A GAME OF THRONES A SONG OF ICE AND FIRE: BOOK ONE With a special foreword by John Hodgman Winter is coming. Such is the stern motto of House Stark, the northernmost of the fiefdoms that owe allegiance to King Robert Baratheon in far-off King's Landing. There Eddard Stark of Winterfell rules in Robert's name. There his family dwells in peace and comfort: his proud wife, Catelyn; his sons Robb, Brandon, and Rickon; his daughters Sansa and Arya; and his bastard son, Jon Snow. Far to the north, behind the towering Wall, lie savage Wildings and worse—unnatural things relegated to myth during the centuries-long summer, but proving all too real and all too deadly in the turning of the season. Yet a more immediate threat lurks to the south, where Jon Arryn, the

Hand of the King, has died under mysterious circumstances. Now Robert is riding north to Winterfell, bringing his queen, the lovely but cold Cersei, his son, the cruel, vainglorious Prince Joffrey, and the queen's brothers Jaime and Tyrion of the powerful and wealthy House Lannister—the first a swordsman without equal, the second a dwarf whose stunted stature belies a brilliant mind. All are heading for Winterfell and a fateful encounter that will change the course of kingdoms. Meanwhile, across the Narrow Sea, Prince Viserys, heir of the fallen House Targaryen, which once ruled all of Westeros, schemes to reclaim the throne with an army of barbarian Dothraki—whose loyalty he will purchase in the only coin left to him: his beautiful yet innocent sister, Daenerys.

Features lavish illustrations by such artists as Jim Burns, John Howe, Ted Nasmith, Steve Stone, Charles Vess, Stephen Youll and many others. All of the illustrations are from book covers, special editions, comic books, board and card games, concept art, and fan art personally selected by George Martin. Even years after the fall of House Targaryen, their legacy is not forgotten. When a band of ruffians bound for the Wall seek shelter for the night, one of them reveals a secret that sparks a quest across Westeros and even the Narrow Sea to Braavos, seeking the clues to reveal the location of untold

riches: part of the Targaryen treasury, spirited away in the final days of Robert's Rebellion! But our heroes are not the only ones seeking the lost dragon's hoard, and their rivals will stop at nothing to beat them to it and claim it for themselves. In the end will it be riches...or ruin? Dragon's Hoard is an epic adventure for A Song of Ice and Fire Roleplaying able to fuel your chronicle for months of game play.

A Game of Thrones, A Clash of Kings, A Storm of Swords, A Feast for Crows, and A Dance with Dragons

The Lands of Ice and Fire

A Clash of Kings: The Illustrated Edition

A Clash of Kings

A Storm of Swords

A Game of Thrones 4-Book Bundle

HBO's hit series A GAME OF THRONES is based on George R R Martin's internationally bestselling series A SONG OF ICE AND FIRE, the greatest fantasy epic of the modern age. A CLASH OF KINGS is the second volume in the series. A beautifully presented slipcased edition of A CLASH OF KINGS. The Iron Throne once united the Sunset Lands, but King Robert is dead, his widow is a traitor to his memory, and his

surviving brothers are set on a path of war amongst themselves. At King's Landing, the head of Lord Eddard Stark rots on a spike for all to see. His daughter Sansa is betrothed still to his killer's son Joffrey - Queen Cersei's son, though not the son of her late husband Robert. Even so, Joffrey is now a boy-king, Cersei is his regent, and war is inevitable. In Dragonstone, Robert's brother Stannis has declared himself king, while his other brother Renly proclaims himself king at Storm's End - and Eddard Stark's fifteen year old son Robb wears the crown of the north at Winterfell. A comet in the night sky, red and malevolent, the colour of blood and flame, can only be an omen of murder and war. Stannis's child Princess Shireen dreams of dragons waking from stone. And a white raven has brought word from the Citadel itself, foretelling summer's end. It has been the longest summer in living memory, lasting ten years, and the smallfolk say it means an even longer winter to come... The first rule of war is never give the enemy his wish. But winter will be the biggest enemy. From beyond the Wall the undead and Others clamour for freedom, and from beyond the sea the long-dead Dragon King's daughter hatches her revenge. Robb Stark will be exceedingly lucky to reach adulthood.

A gorgeous illustrated edition of the third book in the beloved A Song of Ice and Fire series, for fans of HBO's Game of Thrones, published in celebration of the twentieth anniversary of the book. This special edition of A Storm of Swords features twenty-five original colour illustrations by Gary Gianni, the acclaimed illustrator of George R.R. Martin's A Knight of the Seven Kingdoms. This beautifully packaged book continues the series of anniversary releases of the iconic A Song of Ice and Fire novels that began with A Game of Thrones: The Illustrated Edition. Of the five contenders for power, one is dead, another in disfavour, and still the wars rage as violently as ever, as alliances are made and broken. Joffrey, of House Lannister, sits on the Iron Throne, the uneasy ruler of the land of the Seven Kingdoms. His most bitter rival, Lord Stannis, stands defeated and disgraced, the victim of the jealous sorceress who holds him in her evil thrall. But young Robb, of House Stark, still rules the North from the fortress of Riverrun. Robb plots against his despised Lannister enemies, even as they hold his sister hostage at King's Landing, the seat of the Iron Throne. Meanwhile, making her way across a blood-drenched continent is the exiled queen, Daenerys, mistress of the only three

dragons still left in the world... But as opposing forces manoeuvre for the final titanic showdown, an army of barbaric wildlings arrives from the outermost line of civilisation. In their vanguard is a horde of mythical Others - a supernatural army of the living dead whose animated corpses are unstoppable. As the future of the land hangs in the balance, no one will rest until the Seven Kingdoms have exploded in a veritable storm of swords...

When a little chick leaves the flock, he stumbles on to an adventure that will change him forever. This charming bilingual Spanish-English picture book is a cute read for little explorers.

Song of Ice and Fire Campaign Guide: A Game of Thrones Edition.

Chirp / Pollito

Exploring George R. R. Martin's A Song of Ice and Fire, From A Game of Thrones to A Dance with Dragons

A Sourcebook for A Song of Ice and Fire RPG