

One Punch Man: 5

Life gets pretty boring when you can beat the snot out of any villain with just one punch. Nothing about Saitama passes the eyeball test when it comes to superheroes, from his lifeless expression to his bald head to his unimpressive physique. However, this average-looking guy has a not-so-average problem—he just can't seem to find an opponent strong enough to take on! Child Emperor uses his trump card, the robotic Brave Giant, to fight against the reincarnated Phoenix Man. However, his enemy easily counters this last-ditch attempt, brushing Brave Giant off as a mere toy. When Phoenix Man then evolves into an even stronger monster, Child Emperor's conviction is shaken. Does this spell the end for the clever child hero?

Surrounded by heroes, Garo finds himself in a tight spot. But despite the great numbers, he defeats the heroes one by one with his unmatched strength before Genos comes rushing in! Meanwhile, Saitama is reaching the height of irritation in his own battle...with King?! -- VIZ Media

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Siegfried Volume 3: Twilight of the Gods

One-Punch Man, Vol. 22

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To stop a Demon-level crisis, Saitama and company head toward the action. However, even Class-S heroes prove to be no match for the Deep Sea King! In order to protect the good citizens, our heroes will need to summon all of their courage and confront this threat! -- VIZ Media

Hero hunter Gato intensifies his onslaught, so of course Saitama decides now is the perfect time to join a combat tournament. Meanwhile, Class-S hero Metal Bat takes an assignment guarding a Hero Association executive and his son, and before long trouble appears! -- VIZ Media

One-Punch Man, Vol. 16

ONE-PUNCH MAN 01

The hero hunter is near death when the Monster Association attempts to steal him away, unleashing Centichoro in the process. Bang and company face it head-on before Genos boldly enters the fray! -- VIZ Media

Time bomb Garo, a monster admirer, finally explodes, attacking the Hero Association! Meanwhile, Miss Blizzard visits Saitama at his apartment. Because of his lower rank, she plans to make him one of her subordinates, but... -- VIZ Media

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The monster Goketsu appears at the martial arts tournament, and in an attempt to turn its participants into monsters, he gives them monster cells. Tournament champ Suiryu fights the newly monsterized fighters one after another, until a certain hero rushes to his side to help! -- VIZ Media

One-Punch Man, Vol. 23

One-Punch Man, Vol. 17

The Monster Association has kidnapped Tareo, the boy who admires Garo, and now Garo finds himself plunging headfirst and alone into the heart of the Monster Association's hideout. Meanwhile, the Hero Association pushes forward with its operation to rescue Waganma, while Genos and the others are living it up enjoying hot pot at Saitama's place! -- VIZ Media

Narinki's private force is now free from Super S's control. Bushi Drill, Okama Itachi and Iaian plot their escape, but threat level Demon monster Malong Hair appears before they can flee, and a fierce fight breaks out. Elsewhere, their master Atomic Samurai encounters a creepy opponent! -- VIZ Media

When aliens invade Earth, a group of Class-S heroes finally finds a way to fight back and go on the offensive. Inside the enemy mother ship, Saitama fights Boros. Faced with the alien's frightful power, he decides to get serious! What is the Earth's fate?! -- VIZ Media

A Hero Approaches. Alex Alice's Wagner-inspired graphic novel trilogy concludes! Siegfried, born of the love between a mortal man and a Valkyrie, is a young orphan being raised by Mime, one of the last of the dwarf-goblin Nibelungs, in a dark forest with only wolves for friends and family. While his foster parent only wants to live in peace and solitude, Siegfried yearns to discover who his real parents were and live amongst his own kind, not knowing that Odin, father of the Norse gods, has a destiny planned for him.. The conclusion to master storyteller Alex Alice's Siegfried trilogy based off the old Norse legend and Wagner's Ring of the Nibelung opera cycle, in which young Siegfried must face the great Dragon Fafnir, guardian of the Rheingold, and fight for the survival of the Land of Men.

Injustice: Gods Among Us: Year Five - The Complete Collection

One-Punch Man, Vol. 20

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it comes to superheroes, from his lifeless expression to his bald head to his unimpressive physique. However, this average-looking guy has a not-so-average problem—he just can't seem to find an opponent strong enough to take on! The curtain rises on the big battle between the Monster Association and the heroes! As the Class-A and lower-ranked heroes engage in intense battle, the Class-S crew is able to take out a horde of monsters in one fell swoop before invading farther underground. Among them, Flashy Flash demonstrates splendid battle prowess against ninja turned monsters!

What happens when a superhero can beat the snot out of every villain with just one punch? Can he find an opponent to give his life meaning, or is he doomed to a life of superpowered boredom? Nothing about Saitama passes the eyeball test when it comes to superheroes, from his lifeless expression to his bald head to his unimpressive physique. However, this average-looking guy has a not-so-average problem—he just can't seem to find an opponent strong enough to take on! The human monster and hero hunter Garo cranks up the intensity of his destruction. As the damage increases, throwing the hero world into turmoil, Saitama decides it's the perfect time to develop an interest in martial arts and sneaks into a combat tournament. Meanwhile, the Class-S hero Metal Bat takes an assignment guarding a Hero Association executive and his son, and it isn't long before trouble appears!

A manga series that packs quite the punch! Nothing about Saitama passes the eyeball test when it comes to superheroes, from his lifeless expression to his bald head to his unimpressive physique. However, this average-looking guy has a not-so-average problem—he just can't seem to find an opponent strong enough to take on! Every time a promising villain appears, he beats the snot out of 'em with one punch! Can Saitama finally find an opponent who can go toe-to-toe with him and give his life some meaning? Or is he doomed to a life of superpowered boredom?

The Class-A heroes struggle in their fight against the giant monster Multieyed Octopus. Wait, is that Class-S hero Flashy Flash joining the fight?! Unfazed, the Monster Association continues ramping up its attacks, but its goal remains a mystery. Meanwhile, the martial arts tournament reaches the semifinals! -- VIZ Media

One-Punch Man, Vol. 21

One-Punch Man

An emergency summons gathers Class S heroes at headquarters...and Saitama tags along. There, they learn that the great seer Shibabawa left the following prophecy: "The Earth is in danger!" What in the world is going to happen?! -- VIZ Media

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In An Instant

One-Punch Man, Volume 5

Garo has just left the Monster Association's hideout when he crosses paths with Saitama, who's in quite a pickle, but Saitama still doesn't know Garo is the Hero Hunter. Later, King the Ripper can no longer hold back his murderous urges and confronts Garo himself! -- VIZ Media
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In the war between Superman and Batman, all the heroes have chosen sides. For five years, former friends and allies have fought bitterly, with casualties on both sides. Now, at an impasse, both Batman and Superman realize that to gain ground in their battle, they'll have to do the unthinkable: recruit their former enemies to attack their former friends. Collects Injustice: Gods Among Us: Year Five #1-20 and the Annual #1.

Immediately before the big Monster Association battle, the Class-S heroes hold a strategy meeting. Unfortunately, they just aren't in sync, and when Amai Mask barges in, the situation only gets worse. Thankfully, King appears just in time to boost their morale—and it's a good thing, too, because the big monster battle begins! -- VIZ Media

ONE-PUNCH MAN - Band 23

One-Punch Man, Vol. 18

A manga series that packs quite the punch! Nothing about Saitama passes the eyeball test when it comes to superheroes, from his lifeless expression to his bald head to his unimpressive physique. However, this average-looking guy has a not-so-average problem—he just can't seem to find an opponent strong enough to take on! Saitama is now a certified hero! And with that title comes great responsibility—he's required to perform one heroic deed per week. While Saitama makes the rounds to meet his quota, and incoming threat from outer space is screeching toward Earth...

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One-Punch Man, Vol. 19

Saitama's easily taken out a number of monsters, including a crabby creature, a malicious mosquito girl and a

muscly meathead. But his humdrum life takes a drastic turn when he meets Genos—a cyborg who wants to uncover the secret behind his strength! -- VIZ Media

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To stop a Demon-level crisis, Saitama and company head toward the action. However, even Class-S heroes prove to be no match for the Deep Sea King! In order to protect the good citizens, our heroes will need to summon all of their courage and confront this threat! Rated: T.

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