

Patterns In The Dark (Dragon Blood Book 4)

An elite forces officer with a dreadful reputation. A bookish paleontologist with a love for mysteries. An ancient stronghold full of secrets that will take both of them to unearth. Professor Lilah Zirkander (yes, she's related to the famous pilot, and no, she can't get him to autograph your undergarments) is looking forward to a summer in the paleontology lab, researching and cataloging new fossils. But that summer takes an unexpected turn when the king sends her into the Ice Blades to a secret mine where ancient dragon bones have been discovered. Rumor has it that they're cursed and dangerous, but Lilah is more concerned about dealing with the outpost commander, a fierce officer with the temperament of a crabby badger. As punishment for riking the king, Colonel Vann Therrik is ordered to take Lilah to a nearby mine where she will be working in the remote Magroth Crystal Mines. He would like a chance to redeem himself—and escape the loathsome duty station—but his conscience is going his way. Cursed fossils have delayed production, miners are trying to escape, and now a scientist has shown up, making demands on his time. Worse, she's the cousin of his nemesis General Zirkander. As if one Zirkander in his world wasn't bad enough. Investigating the fossils leads Lilah and Vann into the depths of Magroth Mountain where centuries-old secrets lurk, and a long-forgotten threat stalks the passages. To have any chance at survival, they'll have to work together and perhaps learn that neither is what the other expected. Shattered Past is a stand-alone novel set in the author's Dragon Blood world.

*Saul Karza, wizard of the Empire, has been given a quest by the Empress herself: To find and slay a mythical 'noble dragon' - said to be near invulnerable. Instead of leading a large band of soldiers, archers and spell-casters; he sets out with two immigrant dock-workers and a homeless dwarf. What Saul needs is the legendary 'Last Dragon Slayer' on his side, because on this deadly quest, it's not just Saul's favour with the Empress that's at stake - but also his life. The Deathsworn Arc Series of Epic Fantasy Novels:- Deathsworn Arc : The Last Dragon Slayer Deathsworn Arc 2 : The Verkreath Horror Deathsworn Arc 3 : The Blood Queen *Darien Lauchlin has already lost everything. Now the only thing he has left to lose is his soul. When his own brother unseals the Well of Tears, Darien is the last Sentinel left alive to defend his homeland. Now he is faced with an impossible decision: either watch everything he knows shatter,or forsake his oath of peace to become an instrument of pure destruction. Accompanied by Naia, a priestess of Death, Darien embarks on a perilous journey to save the Empire. But will he lose his own soul in the process? Hot or cold, full or empty, dark or light--opposites are all around us! Explore opposites wherever you go, with a splash of Crayola color. What opposites are in your world? What can you create with opposites? Vibrant photos and illustrations encourage readers to think about opposites and create art inspired by what they learn.**

Dragon Blues

Balanced on the Blade's Edge

How to Turn Fear Patterns into Personal Power

Book Three of 'The Wheel of Time'

The Book of Beasts

Deathsworn Arc

The Brain That Changes Itself

Althar introduces himself as a crystal dragon and sheds light on the role of dragons in the greater reality. He explains in detail why the last steps of going beyond the human limitations are so challenging and offers his insights on how to master them. Thereby, Althar talks about the light body and emphasizes particularly the necessity to let go of the emotional body. Althar also gives explanations concerning the essence of energy and characterizes the angelic family of Uriel. He finally speaks about the "Third round of Creation," which he calls the dream underlying the dream of ascension, and invites the reader to feel into that grander vision of existence. Contents: 1. Introduction 2. The Dragon of Compassion 3. An Ambassador of Creation 4. I am Althar 5. Seeing through the Dragon's Eyes 6. About the Light Body 7. More about the Light Body 8. Dissolving the Emotional Body 9. The Mind and the Emotional Body 10. The End of Being a Limited Human 11. The Essence of Energy 12. The Family of Uriel 13. The Principle of Ascension. 14. More on Dragons and Crystal Dragons 15. The Third Round of Creation. 16. A Note from True-Self Reviews of the English Edition. ***** "A Masterpiece!" ***** "I love this book and highly recommend it!" ***** "Amazing and Enlightening" ***** "Such a great message, this book brought me so much clarity" ***** "Incredibly clear book" ***** "The Final Step"

The Wheel of Time is now an original series on Prime Video, starring Rosamund Pike as Moiraine in The Dragon Reborn, the third novel in Robert Jordan's #1 New York Times bestselling epic fantasy series, The Wheel of Time®. Rand al'Thor undertakes a journey to prove himself worthy of being the Champion of Light. Winter has stopped the war—almost—yet men are dying, calling out for the Dragon. But where is he? Rand al'Thor has been proclaimed the Dragon Reborn. Traveling to the great fortress known as the Stone of Tear, he plans to find the sword Callandor, which can only be wielded by the Champion of Light, and discover if he truly is destined to battle The Dark One. Following Rand, Moiraine and their friends battle Darkhounds on the hunt, hoping they reach the Heart of the Stone in time for the next great test awaiting the Dragon Reborn. Since its debut in 1990, The Wheel of Time® by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. The last six books in series were all instant #1 New York Times bestsellers, and The Eye of the World was named one of America's best-loved novels by PBS's The Great American Read. The Wheel of Time® Now Spring The Novel #1 The Eye of the World #2 The Great Hunt #3 The Dragon Reborn #4 The Shadow Rising #5 The Fires of Heaven #6 Lord of Chaos #7 A Crown of Swords #8 The Path of Daggers #9 Winter's Heart #10 Crossroads of Twilight #11 Knife of Dreams by Robert Jordan and Brandon Sanderson #12 The Gathering Storm #13 Towers of Midnight #14 A Memory of Light by Robert Jordan and Teresa Paterson The World of Robert Jordan's The Wheel of Time by Robert Jordan, Harriet McDougal, Alan Romanczuk, and Maria Simons The Wheel of Time Companion by Robert Jordan and Amy Romanczuk Patterns of the Wheel: Coloring Art Based on Robert Jordan's The Wheel of Time at the Publisher's request. This title is being sold without Digital Rights Management Software (DRM) applied.

THE FIRST NOVEL IN THE NEW YORK TIMES BESTSELLING ELDER RACES SERIES! Half-human and half-wyr. Pia Giovanni spent her life keeping a low profile among the wyrkind and avoiding the continuing conflict between them and their Dark Fae enemies. But after being blackmailed into stealing a coin from the hoard of a dragon, Pia finds herself targeted by one of the most powerful—and passionate—of the Elder races. As the most feared and respected of the wyrkind, Dragos Cuesbore cannot believe someone had the audacity to steal from him, much less succeed. And when he catches the thief, Dragos spares her life, claiming her as his own to find out more about the wyrkind. Pia knows she must repay Dragos for her trespass, but refuses to become his slave—although she cannot deny wanting him, body and soul. Everyone knows dragons have been extinct for over a thousand years. Everyone is wrong. At least one dragon remains, and military scientists from the Cofah Empire are experimenting with its blood, using the magical substance to power deadly new weapons that could be used to bring the world to its knees. That's a concern for Zirkander, Cas, and the rest of the Iskandians, but all Tolemek wants is to find his missing sister. The last time he saw her, their father had locked her in an asylum because of a mental illness with no cure. Now the military has taken her. What use the Cofah have for her. Tolemek can only guess, but he is certain she is in danger. He must save her before it's too late. But her fate is inexplicably tied to the dragon's, and he must find it to find her.

Dragon Path Oracle Cards

Dragons & Treasures (Dungeons & Dragons)

One Man's Quest to Document the World's Animals

Dragon Bound

Dragon Blood 5.5

An Epic Fantasy Adventure Series

The Ice Dragon

" Fascinating. Doidge 's book is a remarkable and hopeful portrait of the endless adaptability of the human brain. " —Oliver Sacks, MD, author of The Man Who Mistook His Wife for a Hat What is neuroplasticity? Is it possible to change your brain? Norman Doidge ' s inspiring guide to the new brain science explains all of this and more An astonishing new science called neuroplasticity is overthrowing the centuries-old notion that the human brain is immutable, and proving that it is, in fact, possible to change your brain. Psychiatrist, Norman Doidge, M.D., traveled the country to meet both the brilliant scientists championing neuroplasticity, its healing powers, and the people whose lives they ' ve transformed—people whose mental limitations, brain damage or brain trauma were seen as unalterable. We see a woman born with half a brain that rewired itself to work as a whole, blind people who learn to see, learning disorders cured, IQs raised, aging brains rejuvenated, stroke patients learning to speak, children with cerebral palsy learning to move with more grace, depression and anxiety disorders successfully treated, and lifelong character traits changed. Using these marvelous stories to probe mysteries of the body, emotion, love, sex, culture, and education, Dr. Doidge has written an immensely moving, inspiring book that will permanently alter the way we look at our brains, human nature, and human potential.

General Ridgewalker Zirkander is getting married. Sardelle—the woman who ' s battled dragons, shamans, and countless enemy soldiers at his side—has accepted his proposal, and it ' s the perfect time for a wedding. It ' s been two months since any dragons or sorceresses attacked the city, the Cofah haven ' t come after their kidnapped emperor, and King Angulus has stopped yelling at Ridge for his inadvertent role in destroying the caste. Yes, it ' s the perfect time for a wedding. Never mind that the resident dragon who thinks he ' s a god is pressuring Ridge to build a temple for him, or that the pirate-turned-scientist Tolemek has disappeared, Or that Ridge ' s mother is on the verge of discovering that magic exists and her future daughter-in-law is a sorceress. These are small hiccups, and the wedding will go smoothly. Ridge is sure of it. Really. The best of science fiction, manga, and anime/mugi meets knit one, put two as knit siren and part-time roller derby girl Joan of Dark offers up an out-of-this-world assortment of knitting nerds inside Knits for Nerds. The pairs for 30 iconic clothing and accessory items inspired by popular TV shows, books, films, comics, and more—including Star Trek, Loro of the Rings, Star Wars, and Firely—are presented alongside full-color photographs showcasing completed projects, such as " Lieutenant Uhura's sexy Star Trek midress " "Hobbit feet slippers " Firely-inspired scarf, socks, hat, and jacket " Tank Girl socks " Hermione Granger's secret beaded bag " Manga-inspired leg warmers " The Big Bang Theory-inspired his and hers sweater-vests " Lord of the Rings-inspired shrug In addition to a wardrobe of costume finery, hobbyists will also find instructions for practical projects such as an e-reader cover or a laptop bag crafted of checked fabric that serves double-duty as a chessboard and carryall, as well as patterns for plush toys inspired by Star Trek, robots, and the comic book Squee! Wear (and knit!) your nerdiness on your sleeve with Knits for Nerds.

Ridge, Sardelle, and their comrades may have rescued Tolemek ' s sister and freed the dragon, but trouble awaits at home. The King is missing, a secret organization is hunting sorcerers, and the capital is more vulnerable than ever to enemy attack. Worst of all, at least from Ridge's point of view, someone put that jackass Colonel Therrik in charge of the fierl battalion. Ridge and his allies have a lot of problems to fix, but they can ' t show their faces in the capital without being arrested or shot. This time, it ' s going to take a lot more than magic to save the country. The Blade ' s Memory is the fifth installment in the Dragon Blood series.

A Young Adventurer's Guide

The Crayola Opposites Book

Elmer and the Dragon

Dragon Blood, Book 5

An Adult Coloring Book

Stories of Personal Triumph from the Frontiers of Brain Science

Blood Charged

In this sequel to My Father's Dragon, Elmer and Boris's island hopping adventures continue.

A colliding feminist tale set in 1950s America where thousands of women have spontaneously transformed into dragons, exploding notions of a woman's place in the world and expanding minds about accepting others for who they really are. • The first adult novel by the Newbery award-winning author of The Girl Who Drank the Moon Alex Green is a young girl in a world much like ours; except for its most seminal event: the Mass Dragoning of 1955, when hundreds of thousands of ordinary wives and mothers sprouted wings, scales, and talons; left a trail of fiery destruction in their path; and took to the skies. Was it their choice? What will become of those left behind? Why did Alex's beloved aunt Marla transform but her mother did not? Alex doesn't know. It's taboo to speak of. Forced into silence, Alex nevertheless must face the consequences of this astonishing event: a mother more protective than ever; an absentee father; the upsetting insistence that her aunt never even existed; and watching her beloved cousin Bea become dangerously obsessed with the forbidden. In this timely and timeless speculative novel, award-winning author Kelly Barnhill boldly explores rage, memory, and the tyranny of forced limitations. When Women Were Dragons exposes a world that wants to keep women small—their lives and their prospects—and examines what happens when they rise en masse and take up the space they deserve.

NEW YORK TIMES BESTSELLER • Perfect for fans of George R. R. Martin's A Song of Ice and Fire and HBO's Game of Thrones, this one-of-a-kind adult coloring book features forty-five exclusive illustrations! ALL MEN MUST DRAW In a world where weddings are red, fire is green, and debts are paid in gold, countless images leap off the page thanks to the eye-popping intricacy of the vivid settings and details. Now, for the first time, fans of this blockbuster saga can fill in the blanks and marvel at this meticulously imagined universe comes to life, one sword, sigil, and castle at a time. With dozens of stunning original black-and-white illustrations from world-renowned illustrators Yvonne Gilbert, John Howe, Tomislav Tomić, Adam Stower, and Levi Pinfold, this unique collector's item expands the reach of an international phenomenon with flying colors.

Sardelle Terushan, sorceress and healer, should be lying low. Magic is forbidden in Iskandia, and magic users are drowned, shot, or otherwise slain. The problem? She's fallen in love with ace fighter pilot and national hero, Colonel Ridge Zirkander, a man whom everybody notices, including the king. It's not long before Sardelle has spies dogging her steps and people trying to blow her up. Worse, her presence is jeopardizing Ridge's career. If she can't find a solution to the nation's centuries-old hatred of magic, the only way to protect Ridge—and herself—may be to leave. Ridge Zirkander isn't used to worrying about more than shooting down Cofah airships and keeping the officers in his squadron alive, but his world has gotten more complicated since giving his heart to Sardelle. It's difficult to keep people from noticing a mysterious and enigmatic woman, not to mention her chatty sentient sword. He's been passing her off as an archaeologist to his fellow pilots, but when the king calls him in to a private meeting, Ridge fears his secret has been discovered. But the king—and the rest of the country—has a greater problem. Cofah military scientists have acquired something that shouldn't exist in the world any longer: dragon blood. In addition to having countless mysterious properties, it's a powerful energy source that can be used to create devastating weapons. Ridge, Sardelle, and their allies must travel to the empire as part of a secret strike force to steal the dragon blood. If they fail, the Cofah will finally have the power to destroy all of Iskandia.

Dragon Blood Series

Webnovel

A Novel

Darkmage

Raptor

Making Dragons & Trophies Using Paper & Cloth Mache

Two boys walk home in the dark after their flashlight goes out and learn about light, light sources, and properties of light.

Dr. Stevens describes the core course of human fear--inner dragons that consume power through greed, self-deprecation, arrogance, impatience, martyrdom, self-destruction, and just plain stubbornness.

Learn to make magnificent paper mache dragons and dragon trophies. This book shows the step-by-step process for making beautiful dragons out of paper mache. Fully illustrated with over 250 full-color images. The author, Dan Reeder, is a master paper mache artist with over 40 years of experience. If you've been looking for a wonderful creative outlet, this is it!

Patterns in the DarkDragon Blood, Book 4Lindsay Buroker

Dragons of Destiny

Paper Mache Dragons

Do You Really Want to Walk in the Dark?

Dragon Blood, Book 8

Transforming Your Dragons

When Women Were Dragons

The Dragon Reborn

Includes index. d compendium of knitting patterns definitely leans

The Book of Beasts is an exciting short story from The Book of Dragons by E. Nesbit that is revised and edited for The Gunston Trust for Nonviolence in Children's Literature. This delightful tale of a child-king who releases the Terrible Red Beasts from an ancient book he finds in the castle library. How will he ever capture this beast so that the kingdom can once again be happy and safe? Recommended for ages 7 - 12 years.

A unique oracle deck to channel the energy and insight of the 33 powerful dragon guides revealed over two decades to the original Dragon Lady Caroline Mitchell. The dragons urge us to become the best possible version of ourselves, to release fears and pain, to accept and nurture ourselves and embrace our spiritual awakening. Dragons are immensely powerful, creative, inquisitive and honourable beings, with enormous compassion and often a dry sense of humour. This ground-breaking oracle deck allows users to connect with 33 dragons, each with their own personality and way of helping us. Each of the 33 stunning cards represents one of the dragons, and an 80-page booklet profiles the dragons in detail, suggesting how to work with their energy. The Dragons are grouped in four clans: the Earth Walk Dragons, the empowering, who support us on our physical journey; the multi-dimensional Galactic Dragons, the connectors, who work out in the galaxies to raise our vibration; the Grand Master Dragons, shape-shifting spiritual teachers who seek us out when we have started to advance; and the Guardian Dragons, who work in pairs, balancing each other's energies like yin and yang and guiding us wherever we are on our spiritual journey. Rather than giving us straight answers, the dragons guide us as we begin to trust ourselves, our intuition and our inner wisdom. Working with the dragons, we notice when the Universe answering our call, and then act upon it. As our spiritual growth deepens, we become more self-aware and release old belief patterns, behaviours and ways of being. The Dragons ask only that we be true to ourselves. There is no set way to use the cards - connect with the dragons in a way that feels right to you, whether that is picking a Daily Guidance card for instant insight or using the cards in the booklet, such as the Month Ahead card, or the Spiritual Seeker cards for the next four weeks, or the Spiritual Seeker cards created to help you on your spiritual journey. Even immortal dragons can have crazy exes. Belah's ex is worse than most. Three thousand years ago, she and her old lover took their kinks just a step too far, and she's been trying to get over it ever since. The problem is that her ex is still out there wreaking havoc on her world, while Belah spent the last three millennia in hiding. With her race's world changing, it's time for Belah to show her face again. Finding a new mate should be easy for a dragon as powerful as her, but "baggage" is an understatement when your ex is your race's mortal enemy. Belah finds Lukas and Iszak North-not one, but two gorgeous, musically talented, and especially kinky brothers from one of the dragons' sister races. The pair are perfect for Belah. Their race of falcon shifters mate for life-one look at Belah, and both North brothers know she's their One. The problem is they have baggage of their own, and Belah's ex is at the center of it. When Belah's old lover decides he wants her back, she and her new mates learn there is more at stake than love, and fancy knits and an adeptly wielded whip might not be enough to find true happiness.

Geek Knits

The Last Dragon Slayer

A Book About Light

Althar - The Crystal Dragon

Oaths

Dragon Rider

The Aurelia Curse (Dragon Rider) #3

Aram Raythe has the power to challenge the gods. He just doesn't know it yet. Aram thinks he's nothing but a misfit from a small fishing village in a dark corner of the world. As far as Aram knows, he has nothing, with hardly a possession to his name other than a desire to make friends and be accepted by those around him, which is something he's never known. But Aram is more. Much, much more. Unknown to him, Aram bears within him a gift so old and rare that many people would kill him for it, and there are others who would twist him to use for their own sinister purposes. These magics are so potent that Aram earns a place at an academy for warrior mages training to earn for themselves the greatest place of honor among the armies of men: dragon riders. Aram will have to fight for respect by becoming not just a dragon rider, but a Champion, the caliber of mage that hasn't existed in the world for hundreds of years. And the land needs a Champion. Because when a dark god out of ancient myth arises to threaten the world of magic, it is Aram the world will turn to in its hour of need.

Companion to: Dragonswood and Dragon's keep.

Colonel Ridge Zirkander isn't the model of military professionalism—he has a tendency to say exactly what's on his mind, and his record has enough demerits to wallpaper the hull of an airship—but as the best fighter pilot in the Iskandian army, he's used to a little leniency from his superiors. Until he punches the wrong diplomat in the nose and finds himself issued new orders: take command of a remote prison mine in the inhospitable Ice Blades Mountains. Ridge has never been in charge of anything larger than a flier squadron—what's he supposed to do with a frozen fortress and paranormal suspense. *Boy how to start reading The Gaiian Otherworld smouldering paranormal romance. Dragons of Destiny is the first in The Gaiian Otherworld and although the foundation of the series, it can be read as a stand-alone paranormal romance.*

Breve young dragon Firedrake and his orphan friend Ben start a perilous journey to the legendary Rim of Heaven. But close behind is a heartless monster who aches to destroy the very last dragons on earth. The Ice Dragon is an enchanting tale of courage and sacrifice for young readers and adults by the wildly popular author of the #1 New York Times bestselling Song of Ice and Fire series, George R.R. Martin. Lavisih illustrations by acclaimed artist Luis Royo enrich this captivating and heartwarming story of a young girl and her dragon. In the world of A Song of Ice and Fire the ice dragon was a creature of legend and fear, for no man had ever tamed one. When it flew overhead, it left in its wake desolate cold and frozen land, but Adara was not afraid. For Adara was a winter child, born during the worst freeze that anyone, even the Old Ones, could remember. Adara could not remember the first time she had seen the ice dragon. It seemed that it had always been in her life, glimpsed from afar as she played in the frigid snow long after the other children had fled the cold. In her fourth year she touched it, and in her fifth year she rode upon its broad, chilled back for the first time. Then, in her seventh year, on a calm summer day, fiery dragons from the North swooped down upon the peaceful farm that was Adara's home. And only a winter child—and the ice dragon who loved her—could save her world from utter destruction. This new edition of The Ice Dragon is sure to become a collector's item for fans of HBO's megahit Game of Thrones. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Responsible for her father's death, Lieutenant Caslin Ahn wants nothing more than to be left alone. She no longer deserves the company of comrades or the fulfillment she felt as a Wolf Squadron fighter pilot. But a summons from the king leaves her with no choice but to rejoin her teammates. An ancient evil has been unleashed, bringing death and destruction to the nation, and they are the only ones with a chance of stopping it. Dragon Blood 6 brings back Cas, Tolemek, Ridge, Sardelle, Kaika, and Tylic, as well as her dragon, for a new epic fantasy adventure.

Shattered Past

Dragon Blood, Book 1

30 Projects

Dragon Blood, Book 2

The Blade's Memory

Dragon Mage

A 33 Card Deck and Guidebook

In the mist-shrouded haze of the past, the world of Azeroth teemed with wondrous creatures of every kind. Mysterious Elves and hardy Dwarves walked among tribes of man in relative peace and harmony -- until the arrival of the demonic army known as Burning Legion shattered the world's tranquility forever. Now Orcs, Dragons, Goblins, and Trolls all vie for supremacy over the scattered, warring kingdoms -- part of a grand, malevolent scheme that will determine the fate of the world of WarCraft A terrifying upheaval among the highest ranks of the world's Wizards sends the maverick Mage, Rhonin, on a perilous journey into the Orc-controlled lands of Khaz Modan. What Rhonin uncovers is a vast, far-reaching conspiracy, darker than anything he ever imagined -- a threat that will force him into a dangerous alliance with ancient creatures of air and pre ife the world of Azeroth is to see another dawn.

No creature is more fascinating and terrifying to an adventurer than a dragon! This illustrated guide takes a deeper look at the abilities, personalities, and treasure collections of every major dragon type in Dungeons & Dragons. Dragons & Treasures transports new players to the magical world of Dungeons & Dragons and presents a one-of-a-kind course on the unique characteristics, fabled treasures, and wondrous artifacts of the most legendary of creatures: dragons! The book profiles all main dragon classes, and features easy-to-follow and entertaining explanations of how to identify and interact with these legendary beasts during your adventures. Advice, encouragement, and storytelling tips provide strategies for dealing with dragon encounters, hoards of treasure, and draconic artifacts, along with action-packed illustrations that will ignite your imagination. Dragons & Treasures is the perfect way for young fans to learn how to incorporate dragons into their stories, whether as foes, allies, or something in between.

This lush book of photography represents National Geographic's Photo Ark, a major cross-platform initiative and lifelong project by photographer Joel Sartore to make portraits of the world's animals—especially those that are endangered. His powerful message, conveyed with humor, compassion, and art- to know these animals is to save them.Sartore intends to photograph every animal in captivity in the world. He is circling the globe, visiting zoos and wildlife rescue centers to create studio portraits of 12,000 species, with an emphasis on those facing extinction. He has photographed more than 6,000 already and now, thanks to a multi-year partnership with National Geographic, he may reach his goal. This book showcases his animal portraits—from tiny to mammoth, from the Florida grasshopper sparrow to the greater one-horned rhinoceros. Paired with the eloquent prose of veteran wildlife writer Douglas Chadwick, this book presents a thought-provoking argument for saving all the species of our planet. Su Ming grew up dreaming about becoming a Berserker even though he knew that the chances of him becoming one were close to nil. One day, he found a strange piece of debris, and it allowed him to walk the path of becoming a Berserker. But would it be enough for Su Ming to become just another Berserker to protect those he cares about? Would he be satisfied with leaving everything in fate's hands? *This novel was originally named Breater the Devil, but due to the author's wishes, it was changed to Pursuit of the Truth.

The Official A Game of Thrones Coloring Book

Pursuit of the Truth (1)

Soulblade (Dragon Blood, Book 7)

Dragon Blood, Book 6

Knits for Nerds

Deathmaker

Patterns in the Dark

It's been a week since the dragon Morishtomariic fell, and Sardelle is not convinced that Ridge is truly gone. With a companion who thinks he's a god and a soldier who would happily kill her, she heads back to the mountains to look for signs that Ridge survived. What they uncover threatens to destroy their country and all they care about. Meanwhile, the Cofah emperor is furious with Iskandia over the loss of its airships and still has a bounty on Tolemek's head. King Angulus sends Tolemek, Cas, and Kaika on a daring mission that could solve both problems... or leave them all dead.

Co-author of the Dune sequels, Kevin J. Anderson's Gods and Dragons marks his triumphant return to epic fantasy, featuring a politically charged adventure of swords, sorcery, vengeance, and the awakening of sleeping giants. Two continents at war: the Three Kingdoms and Ishara have been in conflict for a thousand years. But when an outside threat arises—the reawakening of a powerful ancient race that wants to remake the world—the two warring nations must somehow set aside generations of hatred to form an alliance against a far more deadly enemy. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

When Lieutenant Caslin Ahn joined Wolf Squadron, she was prepared for the reality that she might one day be killed in the line of duty. She was less prepared for being shot down, assumed dead by her own people, and dragged off to the Cofah Empire as a prisoner of war. As if being thrust into a dungeon and interrogated wasn't bad enough, the sadistic commandant decides to give her a cellmate: the notorious pirate Deathmaker. Given the crimes he's committed against Iskandia, Cas owes it to her people to try and kill him. Part warrior and part scientist, Tolemek "Deathmaker" Targoson has not only slain thousands with his deadly concoctions, but he has a special loathing for Iskandian pilots. It was Ahn's commander, Colonel Zirkander, who ruined his military career, forcing him to leave his country in shame and join a pirate organization. Years later, he uses his dreadful reputation like a shield to keep people away; all he wants is to be left alone to work in his laboratory. But when fate lands him in a cell with Zirkander's protégé, he sees a chance for revenge. Why kill the lieutenant when he can use her to get to his old nemesis? There's just one problem: it's hard to plot against your enemies when you're in prison with them. Cas and Tolemek will have to work together if they hope to escape the Cofah dungeon. In the process, they may find that neither is what the other expects, and that they have far greater problems to worry about than enslaving each other... Deathmaker is a full-length 85,000-word novel. It is set after the events in Balanced on the Blade's Edge, but it can be enjoyed even if you haven't read the first book.