

Sacraments of Fire (Star Trek: Deep Space Nine)

The post-television Deep Space Nine saga continues with this original novel from New York Times bestselling author David R. George III! On the original Deep Space Nine, Captain Kira Nerys watches as the nearby wormhole opens and discharges a single, blade-like vessel. Attempts to contact its crew fail, and the ship is soon followed by another vessel of similar design. When an armada subsequently begins to emerge from the wormhole, it seems clear that DS9 is under attack. Kira orders her first officer, Commander Elias Vaughn, to board the U.S.S. Defiant and defend the station, and alerts Starfleet to send additional forces as her crew prepares DS9's shields and weaponry for the onslaught to come. Meanwhile, on the lead ship, Ilana Ghemor considers launching an attack on DS9 and finally ending the life of Kira, the fountainhead of all the ill in her miserable life. Her vengeance demands more than mere death, though—it requires pain. Ghemor refuses, choosing to follow her plan to mlie out her revenge on the captain by first decimating the population of Bajor.™, ®, & © 2015 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

The original novel in the Star Trek: Deep Space Nine crossover, from New York Times bestselling author David George! Days after the assassination of Federation President Nan Bacco on Deep Space 9, the unexpected appearance of a stranger on the station raises serious concerns. He seems dazed and confused, providing—in a peculiar patois of the Bajoran language—unsatisfactory answers. He offers his identity as Atek, of which there is no apparent record, and he claims not to know where he is or how he got there. A quick scan confirms the visitor is armed with a projectile weapon—a firearm more antiquated than, but similar to, the one that took President Bacco's life. But the Bajoran liaison to the station believes that Atek has been sent from an event on a nearby wormhole. The last time such an event occurred, it was to reassure Benjamin Sisko of his place as the Emissary. For what purpose has Atek now been sent to the Celestial Temple?™, ®, & © 2015 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

Returning to the story begun in the novel Imortal Coil and continuing in the bestselling Cold Equations trilogy, this is the next fascinating chapter in the artificial life of one of Star Trek's most enduring characters. He was perhaps the ultimate human achievement: a sentient artificial life-form—self-aware, self-determining, possessing a mind and body far surpassing that of his makers, and imbued with the potential to evolve beyond the scope of his programming. And then Data was destroyed. Four years later, Data's creator, Noonien Soong, sacrificed his life and resurrected his android son, who in turn revived the positronic brain of his own artificial daughter, Lal. Having resigned his commission, the former Starfleet officer now works to make his way on an alien world, while also coming to grips with the very human notion of wanting versus having a child. But complicating Data's new life is an unexpected nemesis from years ago on the U.S.S. Enterprise—the holographic master criminal Professor James Moriarty. Lal believed to be imprisoned in a memory solid, Moriarty has created a siphon into the "real" world as a being of light and thought. Moriarty wants the solid form that he was once told he could never have, and seeks to manipulate Data into finding another android body for him to permanently inhabit...even if it means evicting the current owner, and even if that is Data himself.™, ®, & © 2013 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

Based on Star Trek and Star Trek: The Next Generation created by Gene Roddenberry, and Star Trek: Deep Space Nine created by Rick Berman & Michael Piller.

WELCOME TO THE NEW DEEP SPACE 9 After the destruction of the original space station by a rogue faction of the Typhon Pact, Miles O'Brien and Nog have led the Starfleet Corps of Engineers in designing and constructing a larger, more advanced starbase in the Bajoran system. Now, as familiar faces such as Benjamin Sisko, Kasily Yates, Ezri Dax, Odo, and Quark arrive at the new station, Captain Ro Laren will host various heads of state at an impressive dedication ceremony. The dignitaries include not only the leaders of allies—such as Klingon Chancellor Martok, Ferengi Grand Nagus Rom, the Cardassian castellan, and the Bajoran first minister—but also those of rival powers, such as the Romulan praetor and the Gorn imperator. But as Ro's crew prepares to open DS9 to the entire Bajor Sector and beyond, disaster looms. A faction has already set in action a shocking plan that, if successful, will shake the Alpha and Beta Quadrants to the core. And what of Kira Nerys, lost aboard a runaway before the Bajoran wormhole collapsed? In the two years that have passed during construction of the new Deep Space 9, there have been no indications that the Celestial Temple, the Prophets, or Kira have survived. But since Ben Sisko once learned that the wormhole aliens exist nonlinearly in time, what does that mean with respect to their fate, or that of the wormhole . . . or of Kira herself?

Mission Gamma: Book One

Rules of Accusation

Star Trek: Picard: The Dark Veil

The Georgian Star

The Lost Era: One Constant Star

The Ferengi are greedy, avaricious, ruthless, cowardly and completely unscrupulous. For centuries the famous Ferengi Rules of Acquisition have been the guiding principles of the galaxy's most successful entrepreneurs. These 285 Rules of Acquisition range from, #1 "Once you have their money, never give it back." to #21 "Never place friendship before profit." These rules and hundreds more have taken many successful Ferengi to new frontiers of profit.

From the author of Avatar (I & II) and Section 31: Cloak, this intense story reveals the much-anticipated fate of Jake Sisko, missing since Avatar Book Two, as well as the long-awaited return of someone missing since the first season of Star Trek: Deep Space Nine. . .Months ago, young Jake Sisko came upon a mysterious prophecy in the ruins of B'halo, one that told of a Son destined to enter the Celestial Temple of the Prophets and return home with a lost Herald. Certain that the ancient text was intended for him, Jake entered the wormhole to bring back his father, Captain Benjamin Sisko—missing since his final, fateful confrontation with Gul Dukat in the Fire Caves of Bajor. But Jake's quest has failed. Or so he believes. Flung across the galaxy by a power beyond his understanding, Jake is rescued by a strange ship with an even stranger alien crew. Joining them on a voyage unlike any he ever experienced, Jake learns that his search for the truth will lead him to find the last thing he ever expected, and to discoveres far beyond his wildest imaginings.

The original novel in the Star Trek: Deep Space Nine crossover, from New York Times bestselling author David George! Days after the assassination of Federation President Nan Bacco on Deep Space 9, the unexpected appearance of a stranger on the station raises serious concerns. He seems dazed and confused, providing—in a peculiar patois of the Bajoran language—unsatisfactory answers. He offers his identity as Atek, of which there is no apparent record, and he claims not to know where he is or how he got there. A quick scan confirms the visitor is armed with a projectile weapon—a firearm more antiquated than, but similar to, the one that took President Bacco's life. But the Bajoran liaison to the station believes that Atek has been sent from an event on a nearby wormhole. The last time such an event occurred, it was to reassure Benjamin Sisko of his place as the Emissary. For what purpose has Atek now been sent to the Celestial Temple?™, ®, & © 2015 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

A tribute to the scientific contributions of Uranus planet discoverer William Herschel and his pioneering sister, Caroline, describes their establishment of surveying techniques that are still in use today, Caroline's cataloging of nebulae, and William's discovery of infrared radiation. 20,000 first printing.

Continuing the post-television Deep Space Nine saga comes this thrilling original novel from New York Times bestselling author David R. George III! More than two years have passed since the destruction of the original Deep Space 9. In that time, a brand-new, state-of-the-art starbase has replaced it, commanded by Captain Ro Laren, still the crew and residents of the former station continue to experience the repercussions of its loss. For instance: Quark continues his search for Morn, as the Lurian—his best customer and friend—left Bajor without a word and never returned. Quark enlists a private detective to track Morn down, and she claims to be hot on his trail. Yet the barkeep distrusts the woman he hired, and his suspicions skyrocket when she too suddenly vanishes. At the same time, Kira Nerys emerges from a wormhole after being caught inside it when it collapsed two years earlier. She arrives on the new DS9 to discover Atek Dans already there. While inside the Celestial Temple, Kira lived a different life in Bajor's past, where she fell in love with Atek. So why have the Prophets moved him forward in time...and why have they brought him and Kira together?™, ®, & © 2016 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

A Novel

What's So Funny?

Ascendance

Master Assassins

The Light Fantastic

An investigative journalist provides a history of CIA covert operations, based on highly classified information, and reveals the true stories of agents who have died anonymously in the line of duty.

They were created to be killing machines. Highly intelligent, resourceful, and deceptively complex, the Jem'Hadar are a species engineered for war and programmed at the genetic level for one purpose: to fight until death as soldiers of the sprawling stellar empire known as the Dominion. No Jem'Hadar has ever lived thirty years, and not even their masters, the shape-shifting Founders, know what such a creature is capable of becoming were it to be freed of its servitude. One Founder, however, has dared to wonder. Appointed by Odo himself to learn peaceful coexistence aboard Deep Space 9™, Taran'atar, an Honored Elder among the Jem'Hadar, had for months taken a staunch, if conflicted, ally to the crew of the station, ever struggling to understand the mission on which he was sent. . . .until something went horrifically wrong.

Consumed by self-doubt and an ever-growing rage, Taran'atar has lashed out against those he was sworn to aid. While Captain Kira Nerys and Lieutenant Ro Laren both lie near death aboard DS9, their assailant has taken a hostage and fled into Cardassian space, pursued by Commander Elias Vaughn on the U.S.S. Defiant. But as the hunt unfolds, Taran'atar's true objective becomes increasingly less certain, as the rogue Jem'Hadar leads the Defiant to a discovery even more shocking than his crime.

The mysterious Tomed Incident of 2311 was the Federation's definitive confrontation with the Romulan Empire. Now fans can learn the truth behind the heroic, intrepid, and tremendous personal sacrifice surrounding this pivotal event -- including the untold story of the Enterprise NCC-1701-B. In the midst of escalating political tensions among the Klingons, the Romulans, and the Federation, Starfleet goes forward with the inaugural flight of Universe, a prototype star ship that promises to revolutionize space exploration. But the Universe experiment results in disaster, ravaging a region of space dangerously close to the Romulan Star Empire, apparently confirming suspicions that the Federation has begun testing a weapon of mass destruction. As the military build-up accelerates on both sides of the Neutral Zone, Captain John Harriman of the USS Enterprise, NCC-1701-B, is fated for a final confrontation with his oldest enemy at a flashpoint in history -- with the Beta Quadrant one wrong move from the outbreak of total war.

An original eNovella set in the Star Trek: Deep Space Nine universe! On the space station Deep Space 9, Quark's Public House, Café, Gaming Emporium, HoloSuite Arcade, and Ferengi Embassy can't legitimately be called an embassy until the Grand Nagus—namely, Quark's brother Rom—dedicates it as such. Not that Quark really cares about Ferengi protocol, but a well-publicized dedication ceremony will naturally draw people to the bar. Everybody loves a good open house—free appetizers, half-price drinks, door prizes, etc.—all of which Quark can write off as Embassy expenses. It's a win-win situation, with him on both sides of the win. There's even a plan to display the original scroll of the Ferengi Rules of Acquisition—which no one has seen for decades given that it's been held in protective storage—and charge patrons by the minute to look at it up close. Nothing, of course, could possibly go wrong with this big plan. Absolutely nothing at all. . .

Continuing the Deep Space Nine saga—an original novel from New York Times bestselling author David R. George III! At the end of 2385, in a significant shift of its goals from military back to exploratory, Starfleet sent Captain Benjamin Sisko and the crew of the U.S.S. Robinson on an extended mission into the Gamma Quadrant. Tasked with a yearlong assignment to travel unknown regions, they set out to fulfill the heart of Starfleet's charter: to explore strange new worlds, and to seek out new life and new civilizations. But now three months into the mission, their first contact with an alien species comes in the form of an unprovoked attack on the Robinson. With the ship's crew suddenly incapacitated seventy-eight of the 1,300 aboard are abducted—including Sisko's daughter, Rebecca. But Rebecca had already been kidnapped years earlier by a Bajoran religious zealot, part of a sect believing that her birth fulfilled the prophecy of the arrival of the Infant Avatar. Does her disappearance now have anything to do with the harrowing events of the past? And for what purposes have these enemies taken Sisko's daughter and the rest of the missing?

Star Trek: Deep Space Nine: These Haunted Seas

Happiness in This Life

Listening For God

How William and Caroline Herschel Revolutionized Our Understanding of the Cosmos

Six-time Emmy Award-winning funny man Tim Conway, best known for his roles on The Carol Burnett Show, offers a straight-shooting and hilarious memoir about his life on stage and off as an actor and comedian. In the annals of TV history, few entertainers have captured as many hearts, tickled as many funny bones, and brought as many families together in living rooms across America as Tim Conway. In What's So Funny? he brings his hilarious hijinks from the screen to the page. Conway's often-improvised humor, razor-sharp timing, and hilarious characters have made him one of the funniest and most authentic performers to grace the stage and studio. As Carol Burnett has said, "there's no one funnier" than Tim Conway. Now, Conway takes us on a seventy-year, rags-to-riches journey that is touchingly comical and ultimately inspiring, from his pranks in small Ohio classrooms during the Great Depression to his pitch-perfect performances on national TV and in major motion pictures. Along the way, Conway shares hilarious and often moving accounts of the glory days of The Carol Burnett Show; his famous partnerships with entertainment greats like Harvey Korman, Don Knotts, and Dick Van Dyke; and his friendships with stars like Betty White, Bob Newhart, and, of course, Carol Burnett, who also provides an intimate foreword to the book. As Conway continues to tour the country giving live comedy performances that enchant his always eager audiences, What's So Funny? brings his warmth, humor, and heart to delight and inspire fans everywhere.

When a deadly force from the Delta Quadrant threatens to annihilate a world near Deep Space 9, Colonel Kira Nerys and her crew battle to avert an planetary disaster, while Lieutenant Nog and Ensign Thirshar ch'Thane race against time to shut down the spatial portals forever, and Quark becomes embroiled in an interstellar conspiracy. Original. "If any ambitious TV producers are looking for [a] multi-part fantasy to adapt after the success of HBO's Game of Thrones. . . , Robert Redick's impressive Chathrand Voyage series. . . , has it all."—SFx Robert V. S. Redick brings his acclaimed fantasy series The Chathrand Voyage to a triumphant close that merits comparison to the work of such masters as George R. R. Martin, Philip Pullman, and J.R.R. Tolkien himself. The evil sorcerer Arunis is dead, yet the danger has not ended. For as he fell, beheaded by the young warrior-woman Thasha Isia, Arunis summoned the Swarm of Night, a demonic entity that feasts on death and grows like a plague. If the Swarm is not destroyed, the world of Ailfros will become a vast graveyard. Now Thasha and her comrades—the tarboy Pazel Pathkendle and the mysterious wizard Ramachni—begin a quest that seems all but impossible. Yet there is hope: One person has the power to stand against the Swarm: the great mage Erithusm. Long thought dead, Erithusm lives, buried deep in Thasha's soul. But for the mage to live again, Thasha Isia may have to die. Praise For The Night of the Swarm "Robert Redick is an extraordinary talent."—Karen Miller, bestselling author of The Innocent Mage "Robert V. S. Redick has developed into one of the most exciting young voices in fantasy today."—Fantasy Book Critic "[Redick] pulls off an epic fantasy with a great deal of style, giving his readers everything they want along with a big bag of surprises."—Starburst Magazine "The Night of the Swarm is a nail-biting, non-stop action adventure that would thrill any fantasy novel reader!"—Tome Tender "I traced through The Night of the Swarm. There is a ton of action, but also plenty of interaction between the many characters. There are new challenges as well as old problems to be dealt with. Not everything gets tied up perfectly, which I feel is a strength, since that's how life is."—Books You Can Die in the Middle of

After the disastrous events in the Bajoran system, Captain Benjamin Sisko must confront the consequences of the recent choices he has made in his life. At the same time, the United Federation of Planets and its Khitomer Accords allies have come to the brink of war with the Typhon Pact. While factions within the Pact unsuccessfully used the recent gestures of goodwill—the opening of borders and a joint Federation-Romulan exploratory mission—to develop quantum-slipstream drive, they have not given up their goals. Employing a broad range of assets, from Romulus to Cardassia, from Ab-Tzenketh to Bajor, they embark on a dangerous new plan to acquire the technology they need to take control of the Alpha and Beta Quadrants. While UFP President Bacco and Romulan Praetor Kamemor work feverishly to reestablish peace, Captains Sisko, Jean-Luc Picard, and Ro Laren stand on the front lines of the conflict. . . . even as a new danger threatens the Bajoran wormhole as it once more becomes a flashpoint of galactic history. IN A SINGLE MOMENT . . .the lives of those men will be forever changed. In that split second, defined paradoxically by both salvation and loss, they will destroy the world and then restore it. Much had come before, and much would come after, but nothing would color their lives more than that one, isolated instant of a forever. IN A SINGLE MOMENT . . .Spock, displaced in time, watches his closest friend heed his advice by allowing the love of his life to die in a traffic accident, while preserving Earth's history. Returning to the past, however, Spock confronts other such crises, and chooses instead to willfully alter the past. Challenged by the thorny demands of his logic, he will have to find a way to face his conflicting decisions. IN A SINGLE MOMENT . . .that stays with Spock, he preserved the timeline at the cost of Jim Kirk's happiness. Now, the death of that friend will cause Spock to reexamine the fundamental choices he has made for his own life. Unwilling to accept his feelings of loss and regret, he will seek that which has previously eluded him: complete mastery of his emotions. But while his quest for the perfect geometry of total logic will move him beyond his remorse, another loss will bring him full circle to once more face the fire he has never embraced.

Cathedral (Cradle of Darkness Book Two)

The 34th Rule

A Passionate Meditation on Earthly Existence

The Night of the Swarm

The Fall: A Ceremony of Losses

This tongue-in-cheek introduction by Episcopal priest and certified geek J. M. H. Ware uses an “it’s geek to me” approach to translate Episcopal theological concepts and rich church traditions into geek language, accompanied by comics that help the reader maneuver through the oft-dense liturgical and theological workings of the Christian tradition. A tool to evangelize and attract young people to church, it is useful for both those who have recently discovered The Episcopal Church and cradle Episcopalsians who have always known there was magic here, helping them to deepen understanding of their faith and relate it to elements of their everyday life. It will also assist them in explaining their faith to friends, who may be even less familiar with Episcopal traditions than they are. This book endeavors to, as Rachel Held Evans has said, “creatively re-articulate the significance of the traditional teachings and sacraments of the church in a modern context” – specifically, in the geek context that is similar to, but more widely known, than church culture. All nerds are welcome on this wild adventure through the Episcopal jungle: Begin the quest by diving into the Player’s Handbook – otherwise known as the Book of Common Prayer. Discover the symbolism of every piece of equipment and vestment used during the service. Embrace the wonders of the Episcopal Disneyland we call General Convention. And embark on the adventure path that we call the Holy Eucharist. Ware’s light and funny style make the impenetrable mysteries of theology, liturgy, and church history accessible for all, from fans of Star Wars to fans of Star Trek. Her church geekery is matched only by the depth of her knowledge of nerd culture. We solemnly swear that you will make your next Knowledge (religion) check!

An original novel set in “The Lost Era” time period between Star Trek: The Original Series and Star Trek: The Next Generation! When Captain Demora Sulu leads the crew of U.S.S. Enterprise-B on a mission near Tzenkethi space, they explore Rejarris II, a mysterious planet. A strange structure on the surface could hold answers, but when a landing party transports down to study it, chaos erupts. After communication fails with one officer and another is horribly injured, Captain Sulu deems the planet too dangerous to continue exploring. She decides to leave Rejarris II, but not until she can retrieve her lost crew member. But when contact is ultimately severed with the captain, a Tzenkethi force subsequently appears. Could they be behind the mysteries on the planet, or the disappearances of the Enterprise officers? Regardless, will Sulu’s crew be able stand up to them long enough to find and retrieve their captain and the other missing personnel?

One of the most beloved novels of all time, Colleen McCullough's magnificent saga of dreams, struggles, dark passions, and forbidden love in the Australian outback has enthralled readers the world over. The Thorn Birds is a chronicle of three generations of Clearys—an indomitable clan of ranchers carving lives from a beautiful, hard land while contending with the bitterness, frailty, and secrets that penetrate their family. It is a poignant love story, a powerful epic of struggle and sacrifice, a celebration of individuality and spirit. Most of all, it is the story of the Clearys' only daughter, Meggie, and the haunted priest, Father Ralph de Bricassart—and the intense joining of two hearts and souls over a lifetime, a relationship that dangerously oversteps sacred boundaries of ethics and dogma.

An all-new novel based on the landmark TV series Star Trek: Deep Space Nine from the acclaimed author of A Big Ship at the Edge of the Universe! Jadzia Dax has been a friend to Etom Prit, the Trill Trade Commissioner, over two lifetimes. When Etom visits Deep Space Nine with the request to rein in his wayward granddaughter Nemi, Dax can hardly say no. It seems like an easy assignment: visit a resort casino while on shore leave, and then bring her old friend Nemi home. But upon arrival, Dax finds Nemi has changed over the years in terrifying ways—and the pursuit of the truth will plunge Dax headlong into a century's worth of secrets and lies!™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

A thrilling untold adventure based on the acclaimed Star Trek: Picard TV series! The Alpha Quadrant is mired in crisis. Within the United Federation of Planets, a terrorist strike on the shipyards of Mars has led to the shutdown of all relief efforts for millions of Romulans facing certain doom from an impending supernova. But when the USS Titan is drawn into a catastrophic incident on the Romulan-Federation border, Captain William Riker, his family, and his crew find themselves caught between the shocking secrets of an enigmatic alien species and the deadly agenda of a ruthless Tal Shiar operative. Forced into a wary alliance with a Romulan starship commander, Riker and the Titan crew must uncover the truth to stop a devastating attack—but one wrong move could plunge the entire sector into open conflict!

The Fall: Revelation and Dust

The Star Trek: Deep Space Nine: The Ferengi Rules of Acquisition

Twilight

Typhon Pact: Raise the Dawn

The Fire Sacraments, Book One

For once, business is going well for Quark, not that anyone on Deep Space Nine™ truly appreciates his genius for finding profit in the most unlikely of circumstances. Quark is even looking forward to making the deal of a lifetime -- when he suddenly finds himself stuck right in the middle of a major dispute between Bajor and the Ferengi Alliance. It seems that the Grand Nagus is refusing to sell one of the lost Orbs of the Prophets to the Bajoran government, which has responded by banning all Ferengi activity in Bajoran space. With diplomatic relations between the two cultures rapidly breaking down, Quark loses his bar first, then his freedom. But even penniless, he still has his cunning and his lobes, and those alone may be all he needs to come out on top -- and prevent an interstellar war!

A collection of homilies, speeches, and "messages of the day" that brings together Pope Francis's wisdom on finding happiness in the here and now For Pope Francis, the appreciation of our everyday lives is a spiritual undertaking. Joy is a divine attribute, and creating joy around us an essential part of faith. Every homily and speech in this book delivers, in warm, engaging language accessible to believers and nonbelievers alike, a key lesson, instructing readers on finding love and happiness in a chaotic world. Along the way, Pope Francis discusses the sanctity of women's rights, talks about how the love of sports can bring out our best qualities, and explains why fighting discrimination is the essence of loving thy neighbor. He shares personal stories and anecdotes from his life, provides comforting messages of hope, and discusses the ways flawed families can make you a better person. The core ideas of Francis's papacy—mercy, support for marginalized people, and dignity shining through. Praise for Happiness in This Life "Thought the title of the book mentions happiness, this collection of thoughts addresses something much deeper—joy. Bringing together excerpts from Pope Francis's sermons, speeches, prayers, and addresses, these pieces address a range of themes, from mercy and humility to simplicity and faith. . . . Readers will be encouraged to clear away the cacophony of modern society and embrace the simplicity of joy. A book as loving and encouraging as the man himself seems to be."—Booklist "With this wide-ranging collection of writings, homilies, and addresses, the current pontiff dispels any notion that religious practice is dull and antiquated. . . . It brings together the pope's most affecting passages to inspire Catholics—and those of other faiths) to lift up those around them."—Publishers Weekly "Reminiscent of the gentle encouragement of the Dalai Lama. . . Family-centered and practical—especially on difficult matters of familial contention—these homilies are, on the whole, gentle encouragements to do the right thing. . . . [This] collection offers clear insight into the pope's doctrinal concerns."—Kirkus Reviews

Continuing the events from Star Trek: Fearful Symmetry, a new novel in the ongoing Deep Space Nine series set after the end of the critically acclaimed television series. Captain Kira's lookalike, Ilana Ghemor, dreams of fulfilling a prophecy that will mark her as the one true Emissary of the mirror universe—and a messianic figure who will lead her followers into a war that could trigger the cleansing of countless alternate Kiras in countless parallel realities. But the stakes are higher than anyone imagines, for the pull of destiny tugs at other souls who are swept into the vortex of the Prophets, remote and timeless beings who have set these events in motion. Yet the outcome of this struggle for the fate of one universe will ripple across many others, giving shape to a future that will prove to be greatest trial yet for the heroes of station Deep Space 9.

The third original novel in the electrifying The Next Generation/Deep Space Nine crossover event! THE NEEDS OF THE MANY Despire heroic efforts by Thirishar ch'Thane, the Andorian species is headed for extinction. Its slow march toward oblivion has reached a tipping point, one from which there will be no hope of return. THE NEEDS OF THE FEW With countless lives at stake, the leaders of Andor, the Federation, and the Typhon Pact all schemes to twist the crisis to their political gain—at any price. THE NEEDS OF THE ONE Unwilling to be a mere bystander to tragedy, Doctor Julian Bashir risks everything to find a cure for the Andorians. But his courage will come at a terrible cost: his career, his freedom. . . . and maybe his life.

From a New York Times–bestselling author: A wizard must return from his Earthly exile when his lover, a computer programmer, is kidnapped by an otherworldly evil. Joanna Sheraton is in love with a wizard. Once an ordinary Californian computer programmer, her life was upended when she was first taken across the Void to a world of magic, where an evil mage threatened to destroy that world and ours. With the help of Antry, a brilliant wizard who quickly stole her heart, she learned to navigate that strange other land and saved the universe from destruction. When the sinister king sentenced Joanna and her lover to death, they fled back to Earth, to live quietly under the California sun. But their troubles have followed them. A stranger dressed in wizard's garb kidnaps Joanna, and Antry gives pursuit back across the Void. What he finds is a world once again in peril, and he must give aid to the Wizard's Council that condemned him if he is ever to see his love again. This ebook features an illustrated biography of Barbara Hambly, including rare photos and never-before-seen documents from the author's personal collection.

A Vampire Dark Romance

The Thorn Birds

Demons of Air and Darkness

Star Trek: The Original Series: Crucible: Spock: The Fire and the Rose

The Art of Living as a Catholic

Sacraments of FireSimon and Schuster

"Addison Cain's writing blows me away each time!" NYT Bestselling author Anna Zaires My love for her is forbidden. When the princess was placed in my care, the devil ordered that I never show his daughter mercy, affection, or a gentle hand. To keep her safe from the denizens of our dark king's Cathedral, Jade's life as my feisty, the devil forgets that there are older, more terrible monsters in the dark—and I have sold my soul to the most ancient of evil so that Jade might one day be mine.

CATHERDRAL is a standalone novel in the Cradle of Darkness series culminating in an HEA. The horror prequel, Catacombs, will enrich the experience of this book but is not necessary. Keywords: Vampire, capture fantasy, vampire romance, possessive alpha male dark romance, Dark Romance, psychological romance, gothic romance, paranormal romance, dystopian, dystopian romance, complete power exchange, seductive romance, Alpha Hero, Antihero, antihero romance, antihero dark romance, Suffering Heroine, Obsessive Hero, abduction to love, Abuse of Power, beauty and the beast, blackandjail, passionate lovers, tortured heroine, tragic past, unrequited love, sexually romantic books, series, romantic suspense, collections, anthologies, jealous possessive romance, forbidden romance, hunted female, angstly alpha romance, horror romance, romantic suspense, thriller, freepeace, standalone, guaranteed HEA

THE TIME HAS COME...for a new era of exploration. With the Dominion War behind them, the crew of the U.S.S. Defiant journeys through the wormhole as Commander Elias Vaughn leads a "corps of discovery" to blaze new trails into the unexplored reaches of the Gamma Quadrant. THE TIME HAS COME ...for a civilization to reach a crossroads. As political forces throughout the Alpha Quadrant intersect at Deep Space 9™ to determine the future of Bajor, the planet's theological unity threatens to shatter. And for Colonel Kira Nerys, the path of the Prophets may become a road to ruin. THE TIME HAS COME...for a father and daughter to confront their past together in the future. For the time has come for the time to reform, and for worlds on opposite sides of the galaxy to face the dusk...or the dawn. TWILIGHT

One of America's most respected ministers teaches readers how to reignite their faith when their once warm and comforting relationship with God is interrupted by a period of spiritual isolation. It is a time of renewed hope. As the U.S.S. Defiant sails through the wormhole and charts a new course of discovery into the unknown expanse of the Gamma Quadrant, powerful individuals from distant worlds gather at station Deep Space 9™ to usher in a bright new era; with the Dominion War now only a memory, Bajor is poised at last to enter the Federation. For Colonel Kira Nerys, Commander Elias Vaughn, and all those who follow them, these are the voyages they were born to undertake. But where they seek to go is defined by the journeys they have made before, and ghosts populate these uncharted waters -- the specters of lost leaders, fallen friends, forsaken lovers, vanquished enemies, and earlier shades. Some of these shades drive the travelers on, others are drawn inexorably into their wake; but all make their presence felt, and in feeling, the men and women of DS9 and the Defiant must somehow navigate the perilous rapids of their pasts in order to find the future. Originally published as Twilight and This Gray Spirit -- the first two novels in the critically acclaimed Mission: Gamma series -- These Haunted Seas is the next chapter of the epic saga begun in Twist of Faith, continuing the chronicles of Star Trek: Deep Space Nine® beyond the small screen, propelling its heroes to realms they could never have imagined, and trusts they cannot escape.

A Geek's Guide to (The Episcopal) Church

Star Trek: Deep Space Nine: The Soul Key

Rising Son

Sacraments of Fire

Typhon Pact: Plagues of Night

An original novel set in the universe of Star Trek: Deep Space Nine—a direct sequel to the New York Times bestselling story arc, The Fall. The entire sector is waiting to see what the newly reopened Bajoran wormhole will mean for the shifting political landscape in the Alpha Quadrant. On Deep Space 9, Captain Ro Laren is suddenly drawn into the affairs of the People of the Open Sky, who have come to the station in search of sanctuary. Despite the opposition of the station's security forces, Beverly Crusher offers the People aid. But when Dr. Crusher's highly secure files are accessed without permission—the same files that hold the secrets of the Shedral, a race whose powerful but half-understood scientific secrets solved the Andorian catastrophe—the People seem the likeliest suspects. As tensions rise in the station, the science vessel Athene Donald arrives as part of its journey of exploration. The brainchild of Doctor Katherine Pulaski, this ship is crewed by different scientists, will do what diplomacy has not: help the great powers put aside their hostilities and work together. But when the Athene Donald is summarily stopped in her voyage by the powerful vessel of a hitherto unknown species, Pulaski begins to wonder—will this first contact bring her crew together or tear them all apart?™, ®, & © 2014 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

An original eBook novella set in the acclaimed Typhon Pact series! An original e-novella in the acclaimed Typhon Pact series! The Enterprise-E is on a diplomatic mission to the Talarian Republic, the last holdout in the Federation's efforts to expand the Khitomer Accords in response to the emergence of the Typhon Pact. In the wake of Andor's recent secession, the Federation is more concerned than ever with strengthening its alliances. The Talarians have been a tenuous potential partner. But the negotiations between Picard and the Talarians are disrupted by a growing public protest of those who are demanding greater rights—and before long, it becomes clear that the dissidents are not limiting themselves to nonviolent means. . . .

2018 BookNest Fantasy Awards Finalist for Best Novel "This book has everything I love: Clean, crisp worldbuilding. Characters that live and breathe. A story that teases and surprises me. I like Master Assassins so much I wish I'd written it, but deep down, I know I couldn't have written it this well."—#1 New York Times bestselling author Patrick Rothfuss Two village boys mistaken for assassins become the decisive figures in the battle for a continent in the thrilling new desert-basins never meant to be a soldier. His brother Mektu was never meant for this world. Rivals since childhood, they are drafted into a horrific war led by a madwoman-Prophet, and survive each day only by hiding their disbelief. Kandri is good at blending in, but Mektu is hopeless: impulsive, erratic—and certain that a demon is stalking him. Is this madness or a second sense? Either way, Kandri knows that Mektu's antics will land them both in early graves. But all bets are off when the brother Mektu are taken for contract killers and must flee for their lives—to the one place where they can hope to disappear: the sprawling deserted known as the Land that Eats Men. In this eerie wilderness, the terrain is as deadly as the monsters, ghouls, and traffickers in human flesh. Here the brothers find strange allies: an aging warlord, a desert nomad searching for her family, a lethal child-soldier still in her teens. They also find themselves in possession of a secret that could bring the brother Prophets' death squads. Ahead lie warring armies, sandstorms, evil spirits and the deeper evil of human greed. But hope beckons as well—if the "Master Assassins" can expose the lie that has made them the world's most wanted men.

The first novel in a two-part Typhon Pact adventure set in the universe of Star Trek: The Next Generation! In the wake of the final Borg invasion, which destroyed entire worlds, lost the lives of sixty-three billion people, and struck a crippling blow to Starfleet, six nations adversarial to the United Federation of Planets—the Romulan Star Empire, the Breen Confederacy, the Tholian Assembly, the Gorn Hegemony, the Tzenkethi Coalition, and the Holy Order of the Kinshaya—joined ranks. The Klingon Empire, allied under the Khitomer Accords, have contended with the nascent coalition on a predominantly cold-war footing. But as Starfleet rebuilds itself, factions within the Typhon Pact grow restive, concerned about their own inability to develop a quantum slipstream drive to match that of the Federation. Will leaders such as UFP President Bacco and RSE Praetor Kamemor bring about a lasting peace across the Alpha and Beta Quadrants, or will the cold war between the IS Catholicism more than giving up beer or chocolate for Lent? Even if it's good beer or great chocolate the answer is a resounding "yes" In this, we're called to have such faith that when others meet us, they actually see Christ. But how do we do that in a world where Notre Dame means "football" and not Our Lady? By following the lead of so many before us. . . We have living examples of holy men and women who overcame the same types of temptations we face and shortcomi

they can do it so can we...with a little practice. Author, lecturer, and Catholic covert Matthew Leonard combines the stories of the saints' triumphs and struggles along with his own personal anecdotes and wry humor to show us all a fresh take on the art of being truly Catholic in a contemporary world.

Typhon Pact: The Struggle Within

The Ultimate Quest

A Ministers Journey Through Silence And Doubt

The Secret Lives and Deaths of CIA Operatives

A thrilling original novel set in the universe of Star Trek: The Next Generation / Deep Space Nine! In 2367, Captain Benjamin Maxwell of the starship Phoenix ordered the destruction of a Cardassian warship and a supply vessel, killing more than six hundred crew members. Maxwell believed that the Cardassians were arming for a new attack on the Federation, and though history eventually proved he was probably correct, the Federation had no choice but to court martial and incarcerate him. Almost twenty years have passed, and now Maxwell is a free man, working as a maintenance engineer on the private science station Robert Hooke, home to crackpots, fringe researchers, and, possibly, something much darker and deadlier. Maxwell's former crewmate, Chief Miles O'Brien, and O'Brien's colleague, Lieutenant Commander Nog, have come for a visit. Unfortunately, history has proven that whenever O'Brien and Nog leave Deep Space 9 together, unpredictable forces are set into motion... ^{TM, ®, &} © 2016 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

The Book of Honor

The Lost Era: Serpents Among The Ruins

Dog Wizard

The Long Mirage

My Hilarious Life