

The Complete Demonwar Saga 2 Book Collection: Rides A Dread Legion, At The Gates Of Darkness

Fresh back from the front, another foe defeated, Prince Arutha arrives to find all is not well in Krondor. A series of apparently random murders has brought an eerie quiet to the city. Where normally the streets are bustling with merchants and tricksters, good life and night life, now there seems to be a self-imposed curfew at sundown. Mutilated bodies have been turning up in the sewers, the Mockers' demense. The Thieves' Guild has been decimated men, women, children, it matters not. The head of the Mockers is missing, presumed dead. Those few who survived the terrible attacks are lying low. Very low. The Crawler, it seems, is back in town. And he's being helped by others, more ruthless than he. Can it be the Nighthawks again? The Prince enlists his loyal Squire James to find out. If anyone can unravel what's happening in the bowels of Krondor, he can. He knows the sewers like the back of his hand. After all, as Jimmy the Hand, he grew up there. Meanwhile, the retinue of the Duke of Olasko has arrived suddenly at the palace, a week ahead of schedule but with no apologies and many demands. They say they are here to hunt. But to hunt what. Pug's son William, on his first posting as a knight-lieutenant, must escort them into the wilds. It should have been a straightforward mission.

Super Mario™: The Big Coloring Book features 50 stickers and a die-cut handle for fun on the go! Children ages 3 to 7 will love this oversized Nintendo Super Mario™ coloring book featuring Mario, Luigi, and all their friends and foes—plus more than 50 stickers and a die-cut handle for fun on the go! Mario made his debut in the 1980s in arcades around the world and has since gone on to star in many adventures, evolving into the beloved icon he is today. He is a video-game sensation, appearing across all genres—from action platformers to sports, kart racing, and beyond.

Dark and powerful forces threaten the world of Garn once more in this second novel in legendary New York Times bestselling author Raymond E. Feist's epic fantasy series, the Firemane Saga. Hatushaly and his young wife Hava have arrived in the prosperous trading town of Beran's Hill to restore and reopen the fire-damaged Inn of the Three Stars. They are also preparing for the popular midsummer festival, where their friends Declan and Gwen will be wed. But Hatu and Hava are not the ordinary loving couple they appear to be. They are assassins from the mysterious island of Coaltachin, home to the powerful and lethal Nocusara, the fearsome "Hidden Warriors." Posing as innkeepers, they are awaiting instructions from their masters in the Kingdom of Night. Hatu conceals an even more dangerous secret. He is the last remaining member of the legendary Firemanes, the ruling family of Ithrace. Known as the Kingdom of Flames, Ithrace was one of the five greatest realms of Tembria, ruled by Hatu's father, Stervern Langene, until he and his people were betrayed. His heir, Hatu—then a baby—was hidden among the Nocusara, who raised him to become a deadly spy. Hatu works hard to hide his true identity from all who would seek to use or to destroy him, as fate has other plans for the noble warrior. Unexpected calamity forces him to make choices he could not have dreamed awaited him. A series of horrific events shatters the peace of Beran's Hill, bringing death and devastation and unleashing monstrous forces. Once more, the Greater Realms of Tembria are threatened—and nothing will ever be the same again.

Return to a world of magic and adventure from bestselling author Raymond E. Feist. This bundle includes the complete Chaoswar Saga. The bundle includes: A Kingdom Besieged, A Crown Imperilled, Magician's End.

A Crown Imperilled (The Chaoswar Saga, Book 2)

Conclave of Shadows: Book Three

Book Two of the Chaoswar Saga

Queen of Storms

Master of Furies

The battle is over. The war begins. Scorpia City enters a new era. The Androts have fallen and the gangsters rule. The Trackers stand scarred but together, unaware that a new threat stalks them from the shadows of a dying world. A nightmare from Silho's past returns to claim her, driven by an evil more formidable than anything the team has faced before. The Indemeus X has risen. As the team is ripped apart, new alliances are forged, enemies unite and friendships fall apart. Diega and Shawe fight to survive a new and violent world, while Eli ventures into the darkest levels of the city, making a shocking discovery that will change everything. Meanwhile in a forgotten place built on secrets and lies, a city spirals into madness, and hope emerges from the darkness. The Forgotten City is the second book in The Demon War Chronicles. The first book, The Last City, is available now.

The Black Jewels Trilogy established Anne Bishop as an author whose "sublime skill...blend[s] the darkly macabre with spine-tingling emotional intensity"(SF Site). Now, the saga continues in this collection that includes four more adventures of Jaenelle and her kindred... Jaenelle is the most powerful Witch ever known, centuries of hopes and dreams made flesh at last. She has forged ties with three of the realm's mightiest Blood warriors: Saetan, the High Lord of Hell, who trains Jaenelle in magic and adopts her as his daughter; Lucivar, the winged Eyrren warlord who becomes her protector; and the near-immortal Daemon, born to be Witch's lover. Jaenelle has assumed her rightful place as Queen of the Darkness and restored order and peace to the realms, but at a terrible cost. Collected here are the beguiling stories about the origin of the mystical Jewels, the forbidden passion between Lucivar and a simple hearth witch, the clash between Saetan and a Priestess, and the choice Jaenelle must make, between her magic and happiness with Daemon...

In the frozen northlands of the embattled realm of Midkemia, fate can form strange alliances. It is nine long, bloody years into the ongoing Riftwar that is tearing Midkemia asunder. Having survived a disastrous encounter with their sworn enemy, the Tsurani, Dennis Hartraft's cold, hungry, and exhausted Marauders arrive at a frontier garrison—at the same time as a Tsurani patrol. But a more devastating threat resides within the stronghold: moredhel, a migrating horde of dark elves so deadly and vicious that the only hope for survival is if bitter enemies band together and fight as one. Now two hostile groups must make their way to freedom, facing a common foe, braving the merciless elements, and haunted by the voice of conscience demanding, "what is more

important, a man's life . . . or his honor?"

Following Talon of the Silver Hawk and King of Foxes, here is the third exciting volume in the Conclave of Shadows trilogy from the acclaimed author "in the forefront of contemporary fantasy adventure" (Library Journal) Tal Hawkins has succeeded in wreaking revenge on Kaspar, the evil Duke of Olasko. Banished to a distant land, Kaspar begins a journey that will take him halfway around the world. Reduced to the role of farm-hand, then common laborer, the former ruler endures dangers and horrors beyond his imagination as he struggles to return home. But fate, or some dark agency, has more in store for the man who was once tyrant of Olasko. As he travels, he is chosen to play a part in a much larger drama, a struggle between good and evil ages in the making. Dark powers are again in motion, and Kaspar discovers the herald of a threat not seen across the land since the legendary Riftwar and Serpentwar: A dark empire in a distant realm seeks entrance to Midkemia and Kaspar has unwittingly discovered the key. Now it is up to this unlikely hero to save Midkemia from the threat of unconditional defeat—and utter destruction.

The Forgotten City: The Demon War Chronicles 2

A Reverse Harem Paranormal Romance

The Ancient Blades Trilogy: Book One

Ascendance

Book One of the Demonwar Saga

Honored Enemy

The vile sorcerer Sidi plans to strike the kingdom a fatal blow, setting the murderous pirate Bear upon the high seas in pursuit of the vessel that is transporting Midkemia's most holy object, the Tear of the Gods. From this miraculous stone all magic power is believed to flow. And if the Tear becomes the mage's trinket, the future will hold only terror, death and unending night. For Squire James, Lieutenant William, and the able magician Jazhara, the race is on to rescue the remarkable artifact. For all manner of dark creatures are gathering with one unspoken purpose: to breed the chaos that will hasten the destruction of Squire James and his brave companions . . . and bring about the total corruption of the Tear of the Gods.

The master fantasist's thrilling conclusion to The Darkwar Saga To save the future of both empires, the powerful sorcerer Pug and the Conclave of Shadows have journeyed into the darkest of terrain: the Dasati home world. There, traveling undercover among the bloodthirsty and ruthless Dasati, they have encountered Bek, a disturbing young stranger whose secrets may prove more important than Pug knows. And back in the realm of Midkemia, as the young warriors Tad, Zane, and their friends protect the Kingdom from raiders, Miranda finds herself a prisoner of the Dasati, and, even more ominously, of Pug's nemesis, the evil sorcerer Leso Varen. And Pug finds himself allied with a friend thought long dead, a friend whose remarkable powers will be sorely needed in the battle to come . . . a battle that will bring them all together in one great struggle for the future and very soul of Midkemia.

It has been three years since the siege of Crydee. The three boys who once were the closest of friends, are now worlds apart: Pug, a slave of the Tsurani, on the verge of becoming a full-blown magician; Tomas, a warrior amongst the elves, losing his humanity to the enchanted armour he wears and Anutha, the Price of Crydee, struggling to keep his kingdom together against the tide of invasion. Don't miss a moment of the legendary battle as it reaches its fever pitch. Adapted by Harvey-award winner Bryan J Glass.

Three decades . . . Five Riftwars . . . One magnificent saga. From New York Times bestselling author Raymond E. Feist comes Magician's End, the final book in the epic Riftwar Cycle. Thirty years ago, Feist's first novel, Magician, introduced us to an orphan boy named Pug, who rises from slavery to become a Master Magician, and to Midkemia and the Riftwar, an epic series of battles between Good and Evil that have scarred Pug's world for generations. After twenty-nine books, Feist delivers the crowning achievement of his renowned bestselling career: Magician's End, the final chapter in The Chaos Wars, the climax of his extraordinary Riftwar Cycle. Pug, now the greatest magician of all time, must risk everything he has fought for and everything he cherishes in the hope of destroying an evil enemy once and for all. But to achieve peace and save untold millions of lives, he will have to pay the ultimate price.

Wars of the Underworld

Book One of the Chaoswar Saga

Immortalis

Book Three of the Chaoswar Saga

Magician: Master

Rides a Dread Legion

The whole of the magnificent Riftwar Cycle by bestselling author Raymond E. Feist, master of magic and adventure, now available in ebook

Coming into his powers at age fourteen, Aydrin, raised by the elves to be a protector, begins to have his own ideas about his purpose in life, while his mother, Pony, wonders at the progression of her courtship with the king.

When the evil Emerald Queen sets sail for Krondor, a terrible land-and-sea battle ensues, causing a brave trio of magicians to undertake a harrowing journey into the demon world to seal off the Rift that allows evil to enter Midkemia.

"Feist has the universe firmly under his control." —Contra Costa Times "Feist has a natural talent for keeping the reader turning pages." —Chicago-Sun Times Midkemia's fifth and final Riftwar—the devastating Chaoswar—explodes in the opening volume of Raymond E. Feist's spectacular new epic fantasy trilogy of magic, conflict, and world-shattering peril. A Kingdom Besieged is a breathtaking adventure that brings back Pug—first introduced in Feist's classic debut novel, Magician, and now Midkemia's most powerful sorcerer—who faces a major magical cataclysm that forces him to question everything he's ever held as true and dear—including the loyalty of his beloved son Magnus. The Chaoswar promises to be the crowning achievement in the three decades-long career of a New York Times bestselling master fantasist who rules the sword and sorcery universe along with Terry Goodkind, George R. R. Martin, and Terry Brooks.

Krondor: Tear of the Gods

Into a Dark Realm

Rage of a Demon King

Legends of the Riftwar, Book 1

Wrath of a Mad God

Book One of the Darkwar Saga

New York Times Bestselling Author In the frozen Northlands of Midkemia, Captain Dennis Hartraft's Marauders have just had a disastrous encounter with their sworn enemy, the Tsurani. Wounded and disheartened, the Mauraders set out for the shelter of a frontier garrison. They don't know that a Tsurani patrol is sent to support an assault simultaneously, the Marauders and Tsurani find the outpost already overrun by a dark enemy whose ferocity is legendary in Midkemia. In order to survive, the foes must band together and fight as one. As they make their way across the inhospitable climate, the two battalions struggle not only with the elements and their enemy, but also with mutual enemy overcome their distrust of each other? And, with both sides carrying painful scars from past wars, what is more important: one's life or one's honor?

In the mountains of Midkemia, a boy came brutally of age in blood and in terror. And now he lives for one purpose alone ... revenge! An exceptionally skilled swordsman, young Tal Hawkins was the only survivor of the massacre of his village -- rescued, recruited, and trained by the mysterious order of magicians and spies, the Conclave of Shadows. He is the most valuable agents, he gains entrance into the court of Duke Olasko, the bloodthirsty and powerful despot whose armies put Tal's village to the sword, by posing as a nobleman from the distant Kingdom of the Isles. But the enemy is cunning and well protected -- in league with the foul necromancer Leso Varen, dark master of death-magic, Tal Hawkins must first seal his soul.

"A sweeping drama unveiling a tale of love, hate and sacrifice against the panorama of an alien yet familiar society."--Publishers Weekly. "Uncommonly satisfying."--Locus

Dennis doesn't get mad—they get even. And with all of hell's magic at their disposal, a demon war is a bloodbath. Before Sadie even understood the depths of her own power, she had to defend it from those who wanted her dead. Powerful and dangerous supernaturals want the amulet around her neck, the amulet that made her Queen of the Underworld. A war is brewing... and Sadie is caught in the middle of it all. Sadie has wealth, magic, influence, and the love of the four most gorgeous demons alive, but no one in or above the Underworld will let her keep it. She'll have to fight tooth and nail, diving into the darkest depths of her new world to prove she's worthy. The angels are jerks. Tal is a jerk. Death threatens at every turn. Even though she's surrounded by ifrits and wights, Sadie has never felt more at home. With her men at her side, she won't just survive. Damn it all, she'll thrive. Wars of the Underworld is a full-length reverse harem novel. Get ready for a captivating story, immortal romance, lip-biting love scenes, earth-shattering battles, and four stunning demon princes, lots of toned muscles, fights to the death, and edge-of-your-seat action. Warning: the Demon Queen Saga is an adult urban fantasy series with explicit scenes and is meant for adult readers who enjoy steamy romance and lip-biting action.

Super Mario: The Big Coloring Book (Nintendo)

Fight of the Nighthawks

Why Businesses Succeed When IT Triumphs

Conclave of Shadows: Book Two

Den of Thieves

The Chaoswar Saga: A Kingdom Besieged, A Crown Imperilled, Magician's End

In The Demon Awakens, bestselling author R. A. Salvatore creates an astonishing new world for readers to explore--and an intrepid hero to lead the way: Elbryan Wynden, who must confront the dark tides of destiny in his epic search for justice and peace. . . . A great evil has awakened in the land of Corona, a terrible demon determined to spread death and misery. His goblin armies and fearsome giants ravage the settlements of the frontier, and in the small village of Dundallis their merciless attack leaves behind two shattered orphans: Pony and her lifelong friend, the youth Elbryan. Taken in by elves, Elbryan is raised to become a formidable ranger--a fateful role that will lead him into harrowing confrontation. Meanwhile, on a far-off island, a shower of gemstones will fall onto the black sand shores. These heaven-sent stones carry within them an incredible power--the key to all that is good in the world and all that is evil, and it is up to one young monk to liberate them from the corrupt monastery that harvests them. Pray that they don't fall into the wrong, clawed hands. . . .

The dread plot to destroy the Empire of Great Kesh has failed. The Conclave of Shadows has ended the murderous Nighthawk brotherhood's horrific reign of terror and death. But the mad sorcerer, Leso Varen, has fled, taking refuge among the most powerful men and women on Kelewan—a world now threatened, along with Midkemia, by hordes of the most vicious warriors in the known universe. The great sorcerer Pug knows of no power that will vanquish these invaders. And now he, brave Magnus and Nakor, and a disturbing young stranger named Bek must venture into the poisonous heart of the Dasati realm—the most terrible place they have ever encountered—in a valiant, impossible attempt to turn the tides against the encroaching doom that would swallow their world.

From King of Ashes to Queen of Storms, it' s all built up to this—the thrilling conclusion to legendary New York Times bestselling author Raymond E. Feist ' s epic Firemane saga. War has swept across Marquensas. Ruthless raiders have massacred the inhabitants of Beran ' s Hill, including Gwen, the beloved wife of Declan Smith. Hollow of heart, his hopes burned to ashes, Declan swears to track down and destroy the raiders, an ambition shared by Baron Daylon Dumarch, whose family was massacred as they fled the capital. Meanwhile Hava, whose gift for piracy has seen her acquire the treasure ship Borzon ' s Black Wake and the swift Azhante sailing vessel, Queen of Storms, and won her the name of " the Sea Demon," is closing in on the whereabouts of those who unleashed the murderous hordes. Her husband, Hatushaly, the last remaining member of the ruling family of Ithrace, the legendary Firemanes, seeks to control the magical powers he has inherited. He is able now to visualize and even travel among the filaments of energies that power all existence: the furies. But will he be able to channel his magic in time to combat the deepest, darkest threat the world of Garn has ever faced?

The penultimate volume of the mighty Riftwar Cycle

Dreams Made Flesh

A Kingdom Besieged

Krondor: the Assassins

The Demon Apostle

Conclave of Shadows: Book One

Jimmy and the Crawler

The New York Times bestselling author revisits his signature world of Midkemia in this first book in a new trilogy that ushers in the third, and most dramatic, Riftwar yet: the Darkwar Flight of Nighthawks picks up two years after Exile's Return as Pug, the powerful sorcerer, awakens from a nightmare that portends destruction for all of Midkemia. Disturbed by his dream, Pug calls for a convening of the Conclave of Shadows. Meanwhile, in a small town on the other side of Midkemia, two young brothers are coming of age. As they travel away from home, towards apprenticeships and adulthood, the boys are attacked by bandits and mistakenly transported to Sorcerer's Isle, the home of the Conclave of Shadows. Though they are untrained and unready, the brothers will join the powerful, mysterious Conclave to confront Midkemia's most looming evil yet—the Nighthawks, assassins feared throughout the centuries. And Pug will face his old nemesis, the evil wizard formerly known as Sidi, now Leso Varen, in a confrontation with everything at stake: his honor, his life, and the future of Midkemia.

"Absorbing . . . This is one of the finest books yet in Salvatore's prolific career."--Publishers Weekly Elbryan and Pony—soul mates from childhood who grew even closer over time—fervently hope that the tide of darkness is at last receding from the land of Corona. Yet if evil is to retreat, why are hordes of goblins and bloody-capped pories slashing their way ever-deeper into civilized lands? A sinister threat now looms over Corona, for the power of the demon dactyl was not entirely vanquished by the sacrifice of the monk Avelyn Dibrin. Instead, its darkness has infiltrated the most sacred of places—as a once-admired spiritual leader rededicates his life to the most vicious, and most insidious revenge against the forces of good. There may be no stopping the spread of the malignant evil . . . "A gripping story . . . some of [his] best work."—BookList

"Salvatore's strongest fantasy to date. . . . [His] potent mixture of detailed historical context, wellrounded characters, brisk pacing, and exciting battle scenes make for a consuming read."--Publishers Weekly With the demon dactyl and its foul minions defeated, the war- weary citizens of the kingdom of Honce-the-Bear wish only to begin rebuilding their broken lives. Yet the specter of civil war haunts the ravaged land—and a specter more fearsome still. For the demon, though defeated, was not destroyed. And now its vengeful spirit has found an unholy sanctuary. The elf-trained ranger Elbryan Wynden presses north to reclaim the savage Timberlands from retreating goblin hordes. His companion, Pony, mistress of gemstone magic, turns south to the civilized—but no less perilous— streets of Palmaris. Suddenly they find themselves caught up in a ruthless power struggle to decide the fate of all Corona—a struggle that will push their courage and love to the breaking point.and beyond. "Unforgettable . . . Another rousing and masterful DemonWars adventure . . . A must-read for all fans of Salvatore's work."--Realms of Fantasy

The second volume in Raymond E. Feist's highly acclaimed epic fantasy Riftwar Saga

Talon of the Silver Hawk

World Class IT

The Complete Riftwar Saga Trilogy: Magician, Silverthorn, A Darkness at Sethanon

Into a Dark Realm (Darkwar, Book 2)

The Demon Awakens

At the Gates of Darkness

When representatives from the besieged world of Laromendis arrive, claiming that Midkemia is the lost home world of the elves, the magician Pug and the Conclave of Shadows receive the elves as potential allies in the hopes of conquering a demonic common enemy.

Ten years beyond the Darkwar, the demon hordes are relentless in their quest to subjugate a realm of magic and wonder. . . . The defeat of the Demon King Maarq hasn't stemmed the death tide, and an even graver danger now looms. The fearsome demon Dahun and the mad necromancer Belasco have joined forces—a union of black magics that no power on Midkemia may be strong enough to withstand. The conflict has already claimed the lives of nearly everyone dear to the Black Sorcerer Pug. In uneasy alliance with the Conclave of Shadows, Midkemia's clandestine protectors, the distraught champion must stand firm against the demonic plague that has overrun worlds. And at the gates of darkness—where shadows hide deeper shadows—Midkemia's most terrible battle will be joined. . . . as a malvolence beyond anything that came before is unleashed upon the world.

"Den of Thieves rollicks. . . .This is a book I would be happy to have written."—Dave Duncan Remember this name: David Chandler. With Den of Thieves, the first book in his astounding fantasy series, The Ancient Blades Trilogy, Chandler immediately establishes himself as a major player in the world of action-rich epic fantasy—right up there alongside George R. R. Martin, R. A. Salvatore, and Raymond E. Feist. An enthralling and wonderfully gritty tale of cupruses, knights and demons, witches, betrayals, and darkest intrigue—in the popular vein of the bestselling works of Brent Weeks, Joe Abercrombie, and Scott Lynch—Den of Thieves introduces readers to Milden, an amiable young criminal whose one grave mistake bonds him to the lord of the underworld and sets him on an impossible quest that will most likely lead the hapless thief to his doom. "Best-selling amaze."— SF Site "Feist has a command of language and a natural talent for keeping the reader turning pages." —Chicago Sun-Times The Chaoswar—the fifth and final Riftwar—is in full, explosive swing in Raymond E. Feist's A Crown Imperilled, the second book in the acclaimed, New York Times bestselling fantasist's monumental saga of courage, conflict, and bitter consequence. Once again, Midkemia, the author's brilliantly conceived fantasy milieu, is in grave danger from outside invaders—and from treacherous forces within—as the death of a powerful leader throws the world into chaos and threatens all hope of enduring peace. Returning in A Crown Imperilled are some of Feist's most memorable characters—including the great sorcerer, Pug, who has been a fan favorite since his introduction in the author's beloved classic, Magician—and the action, as always, comes fast and furious. The Chaoswar Saga is the master fantasist working at the peak of his powers, and further proof why Raymond E. Feist, like Terry Goodkind, George R. R. Martin, and Terry Brooks, is one of the true giants of epic fantasy fiction.

Servant of the Empire

The Demon Spirit

Raymond E. Feist's Magician Master

Book Three of the Firemane Saga

A Crown Imperilled

King of Foxes

From a premier fantasist and author of the Riftwar Legacy comes the first installment in an much-anticipated new series. . . . " Feist has a natural talent for keeping the reader turning the pages. " —Chicago Sun-Times From the New York Times bestselling author comes a thrilling new epic of adventure and deceit set in his signature world of Midkemia. In a distant land, high among the snow-capped mountains, a peaceful nation is mercilessly put to the sword. . . . yet one will survive. Little more than a boy, Talon of the Silver Hawk must carry on until, someday, he can take vengeance. Leaving the icy fastness of his ancient home, Talon descends into the dangerous land of his adversary. Treading a perilous path, he must survive battles, court intrigues, treacherous enemies, backstabbing friends, and beautiful yet deadly women to discover the evil responsible for the annihilation of his people.

This ebook contains the entire trilogy The Riftwar Saga by bestselling author Raymond E. Feist, master of magic and adventure. The ebook includes Magician, Silverthorn and A Darkness at Sethanon.

The magical world of Corona is engulfed in darkness as Pony's son Aydrin attempts to conquer all of Corona, while the gemstone-bearing Pony struggles to free the land from the malevolent forces that threaten to destroy it.

World Class IT Technology is all around us. It is so pervasive in our daily lives that we may not even recognize when we interact with it. Despite this fact, many companies have yet to leverage information technology as a strategic weapon. What then is an information technology executive to do in order to raise the prominence of his or her department? In World Class IT, recognized expert in IT strategy Peter High reveals the essential principles IT executives must follow and the order in which they should follow them whether they are at the helm of a high-performing department or one in need of great improvement. Principle 1: Recruit, train, and retain World Class IT people Principle 2: Build and maintain a robust IT infrastructure Principle 3: Manage projects and portfolios effectively Principle 4: Ensure partnerships within the IT department and with the business Principle 5: Develop a collaborative relationship with external partners The principles and associated subprinciples and metrics introduced in World Class IT have been used by IT and business executives alike at many Global 1000 companies to monitor and improve IT's performance. Those principles pertain as much to the leaders of IT as they do to those striving to emulate them.

Exile's Return

Book Two of the Darkwar Saga

Book Three of the Darkwar Saga

The Great One

The Complete Demonwar Saga 2-Book Collection: Rides a Dread Legion, At the Gates of Darkness

Legends of the Riftwar

In the crime-ridden back alleys of Krondor a rival gang has sprung up to threaten the Upright Man's Mockers. Does the Crawler control the rival gang? Where does his power come from? And does it threaten the peace of the Kingdom? James, personal squire to Prince Arutha of Krondor, but in the underworld known as the thief and trickster Jimmy the Hand, must travel to Kesh in disguise. There, working with William, lieutenant of the prince's household guard, and Jazhara, niece to the Keshian lord Hazara-Khan, he must attempt to unmask the mysterious Crawler and rid Krondor of his influence.

The last remnants of an ancient advanced race, the Clan of the Seven Stars, are returning at long last to their lost homeworld, Midkemia—not as friends, but as would-be conquerors. Led by the conjurer Laromendis, they are fleeing the relentless demon hordes that are sweeping through their galaxy and destroying the elves' vast empire planet by planet. Only by escaping to Midkemia and brutally overtaking the war-weary world can the last remnants of a mighty civilization hope to survive . . . if the Dread Legion does not pursue them through the rift. The magician Pug, Midkemia's brave and constant defender, is all too familiar with the Demon King Maarq and his minions and their foul capacity for savagery and horror, and he recognizes the even graver threat that is following on the heels of the elven invasion. The onslaught to come will dwarf every dire catastrophe his imperiled world has previously withstood, and there is no magical champion in all of Midkemia powerful enough to prevent it. Only one path remains for Pug and Midkemia's clandestine protectors, the Conclave of Shadows: forging an alliance of formidable magical talents, from the demon-dealing warlock Amirantha, brother of Pug's hated foe, and the demon-taming cleric Sandreona, to the elven Queen Miranda, to the warrior Tomas. However, uniting enemies and bitter, vengeful former lovers will be no easy task, and even together they may ultimately be unable to turn the death tide. But a failure to do so will most certainly ensue Midkemia's doom.

Return to a world of magic and adventure from best selling author Raymond E. Feist. This bundle includes the complete Demonwar Saga. The bundle includes: Rides a Dread Legion (1), At the Gates of Darkness(2).

He held the fate of two worlds in his hands. . . Once he was an orphan called Pug, apprenticed to a sorcerer of the enchanted land of Midkemia. Then he was captured and enslaved by the Tsurani, a strange, warlike race of invaders from another world. There, in the exotic Empire of Kelewan, he earned a new name—Milamber. He learned to tame the unimaginated powers that lay withing him. And he took his place in an ancient struggle against an evil Enemy older than time itself.

Book Two of the Firemane Saga

Book Two of the Demonwar Saga

Silverthorn