

A Textbook Of Discrete Mathematics

This textbook provides an engaging and motivational introduction to traditional topics in discrete mathematics, in a manner specifically designed to appeal to computer science students. The text empowers students to think critically, to be effective problem solvers, to integrate theory and practice, and to recognize the importance of abstraction. Clearly structured and interactive in nature, the book presents detailed walkthroughs of several algorithms, stimulating a conversation with the reader through informal commentary and provocative questions. Features: no university-level background in mathematics required; ideally structured for classroom-use and self-study, with modular chapters following ACM curriculum recommendations; describes mathematical processes in an algorithmic manner; contains examples and exercises throughout the text, and highlights the most important concepts in each section; selects examples that demonstrate a practical use for the concept in question.

The book first describes connections between some basic problems and technics of combinatorics and statistical physics. The discrete mathematics and physics

terminology are related to each other. Using the established connections, some exciting activities in one field are shown from a perspective of the other field. The purpose of the book is to emphasize these interactions as a strong and successful tool. In fact, this attitude has been a strong trend in both research communities recently. It also naturally leads to many open problems, some of which seem to be basic. Hopefully, this book will help making these exciting problems attractive to advanced students and researchers.

A more intuitive approach to the mathematical foundation of computer science Discrete mathematics is the basis of much of computer science, from algorithms and automata theory to combinatorics and graph theory. This textbook covers the discrete mathematics that every computer science student needs to learn. Guiding students quickly through thirty-one short chapters that discuss one major topic each, this flexible book can be tailored to fit the syllabi for a variety of courses. Proven in the classroom, Essential Discrete Mathematics for Computer Science aims to teach mathematical reasoning as well as concepts and skills by stressing the art of proof. It is fully illustrated in color, and each chapter includes a concise summary as well as a set

of exercises. The text requires only precalculus, and where calculus is needed, a quick summary of the basic facts is provided. Essential Discrete Mathematics for Computer Science is the ideal introductory textbook for standard undergraduate courses, and is also suitable for high school courses, distance education for adult learners, and self-study. The essential introduction to discrete mathematics Features thirty-one short chapters, each suitable for a single class lesson Includes more than 300 exercises Almost every formula and theorem proved in full Breadth of content makes the book adaptable to a variety of courses Each chapter includes a concise summary Solutions manual available to instructors Discrete Mathematics for Computer Science: An Example-Based Introduction is intended for a first- or second-year discrete mathematics course for computer science majors. It covers many important mathematical topics essential for future computer science majors, such as algorithms, number representations, logic, set theory, Boolean algebra, functions, combinatorics, algorithmic complexity, graphs, and trees. Features Designed to be especially useful for courses at the community-college level Ideal as a first- or

second-year textbook for computer science majors, or as a general introduction to discrete mathematics Written to be accessible to those with a limited mathematics background, and to aid with the transition to abstract thinking Filled with over 200 worked examples, boxed for easy reference, and over 200 practice problems with answers Contains approximately 40 simple algorithms to aid students in becoming proficient with algorithm control structures and pseudocode Includes an appendix on basic circuit design which provides a real-world motivational example for computer science majors by drawing on multiple topics covered in the book to design a circuit that adds two eight-digit binary numbers Jon Pierre Fortney graduated from the University of Pennsylvania in 1996 with a BA in Mathematics and Actuarial Science and a BSE in Chemical Engineering. Prior to returning to graduate school, he worked as both an environmental engineer and as an actuarial analyst. He graduated from Arizona State University in 2008 with a PhD in Mathematics, specializing in Geometric Mechanics. Since 2012, he has worked at Zayed University in Dubai. This is his second mathematics textbook.

Discrete Mathematics in the Schools

**The Discrete Math Workbook
Fundamentals of Discrete Math for
Computer Science
Models and Computability
Proofs, Structures and Applications, Third
Edition**

A practical guide simplifying discrete math for curious minds and demonstrating its application in solving problems related to software development, computer algorithms, and data science

Key Features

- Apply the math of countable objects to practical problems in computer science**
- Explore modern Python libraries such as scikit-learn, NumPy, and SciPy for performing mathematics**
- Learn complex statistical and mathematical concepts with the help of hands-on examples and expert guidance**

Book Description Discrete mathematics deals with studying countable, distinct elements, and its principles are widely used in building algorithms for computer science and data science. The knowledge of discrete math concepts will help you understand the algorithms, binary, and general mathematics that sit at the core of data-driven tasks. **Practical Discrete**

Mathematics is a comprehensive introduction for those who are new to the mathematics of countable objects. This book will help you get up to speed with using discrete math principles to take your computer science skills to a more advanced level. As you learn the language of discrete mathematics, you'll also cover methods crucial to studying and describing computer science and machine learning objects and algorithms. The chapters that follow will guide you through how memory and CPUs work. In addition to this, you'll understand how to analyze data for useful patterns, before finally exploring how to apply math concepts in network routing, web searching, and data science. By the end of this book, you'll have a deeper understanding of discrete math and its applications in computer science, and be ready to work on real-world algorithm development and machine learning. What you will learn

Understand the terminology and methods in discrete math and their usage in algorithms and data problems

Use Boolean algebra in formal logic and elementary control structures

Implement combinatorics to

measure computational complexity and manage memory allocation Use random variables, calculate descriptive statistics, and find average-case computational complexity Solve graph problems involved in routing, pathfinding, and graph searches, such as depth-first search Perform ML tasks such as data visualization, regression, and dimensionality reduction Who this book is for This book is for computer scientists looking to expand their knowledge of discrete math, the core topic of their field. University students looking to get hands-on with computer science, mathematics, statistics, engineering, or related disciplines will also find this book useful. Basic Python programming skills and knowledge of elementary real-number algebra are required to get started with this book.

Discrete Mathematics for Computing presents the essential mathematics needed for the study of computing and information systems. The subject is covered in a gentle and informal style, but without compromising the need for correct methodology. It is perfect for students with a limited background in

mathematics. This new edition includes:
- An expanded section on encryption -
Additional examples of the ways in which
theory can be applied to problems in
computing - Many more exercises
covering a range of levels, from the
basic to the more advanced This book is
ideal for students taking a one-semester
introductory course in discrete
mathematics - particularly for first year
undergraduates studying Computing and
Information Systems. PETER GROSSMAN
has worked in both academic and
industrial roles as a mathematician and
computing professional. As a lecturer in
mathematics, he was responsible for
coordinating and developing
mathematics courses for Computing
students. He has also applied his skills in
areas as diverse as calculator design,
irrigation systems and underground
mine layouts. He lives and works in
Melbourne, Australia.

Susanna Epp's DISCRETE MATHEMATICS:
AN INTRODUCTION TO MATHEMATICAL
REASONING, provides the same clear
introduction to discrete mathematics
and mathematical reasoning as her
highly acclaimed DISCRETE

MATHEMATICS WITH APPLICATIONS, but in a compact form that focuses on core topics and omits certain applications usually taught in other courses. The book is appropriate for use in a discrete mathematics course that emphasizes essential topics or in a mathematics major or minor course that serves as a transition to abstract mathematical thinking. The ideas of discrete mathematics underlie and are essential to the science and technology of the computer age. This book offers a synergistic union of the major themes of discrete mathematics together with the reasoning that underlies mathematical thought. Renowned for her lucid, accessible prose, Epp explains complex, abstract concepts with clarity and precision, helping students develop the ability to think abstractly as they study each topic. In doing so, the book provides students with a strong foundation both for computer science and for other upper-level mathematics courses. **Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.**

Several areas of mathematics find application throughout computer science, and all students of computer science need a practical working understanding of them. These core subjects are centred on logic, sets, recursion, induction, relations and functions. The material is often called discrete mathematics, to distinguish it from the traditional topics of continuous mathematics such as integration and differential equations. The central theme of this book is the connection between computing and discrete mathematics. This connection is useful in both directions:

- Mathematics is used in many branches of computer science, in applications including program specification, datastructures, design and analysis of algorithms, database systems, hardware design, reasoning about the correctness of implementations, and much more;**
- Computers can help to make the mathematics easier to learn and use, by making mathematical terms executable, making abstract concepts more concrete, and through the use of software tools such as proof checkers.**

These connections are emphasised throughout the book. Software tools (see Appendix A) enable the computer to serve as a calculator, but instead of just doing arithmetic and trigonometric functions, it will be used to calculate with sets, relations, functions, predicates and inferences. There are also special software tools, for example a proof checker for logical proofs using natural deduction.

**An Accessible Introduction to the History, Theory, Logic and Applications
A Textbook of Discrete Mathematics, 9th Edition**

**Practical Discrete Mathematics
Introduction to Discrete Mathematics via Logic and Proof**

A Beginner's Guide to Discrete Mathematics

This book covers discrete mathematics both as it has been established after its emergence since the middle of the last century and as its elementary applications to cryptography. It can be used by any individual studying discrete mathematics, finite mathematics, and similar subjects. Any necessary prerequisites are explained and illustrated in the book. As a background of cryptography, the textbook gives an introduction into number theory, coding theory, information theory, that obviously have discrete nature. Designed in a "self-teaching" format, the book includes about 600 problems

Get Free A Textbook Of Discrete Mathematics

(with and without solutions) and numerous, practical examples of cryptography. FEATURES: Designed in a “self-teaching” format, the book includes about 600 problems (with and without solutions) and numerous examples of cryptography Provides an introduction into number theory, game theory, coding theory, and information theory as background for the coverage of cryptography Covers cryptography topics such as CRT, affine ciphers, hashing functions, substitution ciphers, unbreakable ciphers, Discrete Logarithm Problem (DLP), and more.

A Spiral Workbook for Discrete Mathematics covers the standard topics in a sophomore-level course in discrete mathematics: logic, sets, proof techniques, basic number theory, functions, relations, and elementary combinatorics, with an emphasis on motivation. The text explains and clarifies the unwritten conventions in mathematics, and guides the students through a detailed discussion on how a proof is revised from its draft to a final polished form. Hands-on exercises help students understand a concept soon after learning it. The text adopts a spiral approach: many topics are revisited multiple times, sometimes from a different perspective or at a higher level of complexity, in order to slowly develop the student's problem-solving and writing skills.

This title is part of the Pearson Modern Classics series. Pearson Modern Classics are acclaimed titles at a value price. Please visit www.pearsonhighered.com/math-classics-series for a complete list of titles. An ever-increasing percentage of mathematic applications involve discrete rather than continuous models. Driving this trend is the integration of the computer into virtually every aspect of modern society. Intended for a one-semester introductory course, the strong algorithmic emphasis of Discrete Mathematics is independent of a specific programming language, allowing students to concentrate on foundational problem-solving and analytical

Get Free A Textbook Of Discrete Mathematics

skills. Instructors get the topical breadth and organizational flexibility to tailor the course to the level and interests of their students.

A Trusted Guide to Discrete Mathematics with Proof? Now in a Newly Revised Edition Discrete mathematics has become increasingly popular in recent years due to its growing applications in the field of computer science. Discrete Mathematics with Proof, Second Edition continues to facilitate an up-to-date understanding of this important topic, exposing readers to a wide range of modern and technological applications. The book begins with an introductory chapter that provides an accessible explanation of discrete mathematics. Subsequent chapters explore additional related topics including counting, finite probability theory, recursion, formal models in computer science, graph theory, trees, the concepts of functions, and relations. Additional features of the Second Edition include: An intense focus on the formal settings of proofs and their techniques, such as constructive proofs, proof by contradiction, and combinatorial proofs New sections on applications of elementary number theory, multidimensional induction, counting tulips, and the binomial distribution Important examples from the field of computer science presented as applications including the Halting problem, Shannon's mathematical model of information, regular expressions, XML, and Normal Forms in relational databases Numerous examples that are not often found in books on discrete mathematics including the deferred acceptance algorithm, the Boyer-Moore algorithm for pattern matching, Sierpinski curves, adaptive quadrature, the Josephus problem, and the five-color theorem Extensive appendices that outline supplemental material on analyzing claims and writing mathematics, along with solutions to selected chapter exercises Combinatorics receives a full chapter treatment that extends beyond the combinations and

Get Free A Textbook Of Discrete Mathematics

permutations material by delving into non-standard topics such as Latin squares, finite projective planes, balanced incomplete block designs, coding theory, partitions, occupancy problems, Stirling numbers, Ramsey numbers, and systems of distinct representatives. A related Web site features animations and visualizations of combinatorial proofs that assist readers with comprehension. In addition, approximately 500 examples and over 2,800 exercises are presented throughout the book to motivate ideas and illustrate the proofs and conclusions of theorems. Assuming only a basic background in calculus, Discrete Mathematics with Proof, Second Edition is an excellent book for mathematics and computer science courses at the undergraduate level. It is also a valuable resource for professionals in various technical fields who would like an introduction to discrete mathematics.

An Open Introduction

A Short Course in Discrete Mathematics

A Spiral Workbook for Discrete Mathematics

B.E./B.Tech., B.Sc. and M.Sc. (Computer Science), BCA, MCA and Other Computer Related Professional Courses

Discrete Mathematics and Graph Theory

Solutions manual to accompany Logic and

Discrete Mathematics: A Concise

Introduction This book features a

unique combination of comprehensive

coverage of logic with a solid

exposition of the most important fields

of discrete mathematics, presenting

material that has been tested and

refined by the authors in university

courses taught over more than a decade.

Get Free A Textbook Of Discrete Mathematics

Written in a clear and reader-friendly style, each section ends with an extensive set of exercises, most of them provided with complete solutions which are available in this accompanying solutions manual.

This clearly written textbook presents an accessible introduction to discrete mathematics for computer science students, offering the reader an enjoyable and stimulating path to improve their programming competence. The text empowers students to think critically, to be effective problem solvers, to integrate theory and practice, and to recognize the importance of abstraction. Its motivational and interactive style provokes a conversation with the reader through a questioning commentary, and supplies detailed walkthroughs of several algorithms. This updated and enhanced new edition also includes new material on directed graphs, and on drawing and coloring graphs, in addition to more than 100 new exercises (with solutions to selected exercises).
Topics and features: assumes no prior mathematical knowledge, and discusses

concepts in programming as and when they are needed; designed for both classroom use and self-study, presenting modular and self-contained chapters that follow ACM curriculum recommendations; describes mathematical processes in an algorithmic manner, often supported by a walkthrough demonstrating how the algorithm performs the desired task; includes an extensive set of exercises throughout the text, together with numerous examples, and shaded boxes highlighting key concepts; selects examples that demonstrate a practical use for the concept in question. Students embarking on the start of their studies of computer science will find this book to be an easy-to-understand and fun-to-read primer, ideal for use in a mathematics course taken concurrently with their first programming course. Second of two volumes providing a comprehensive guide to the current state of mathematical logic.

Note: This is the 3rd edition. If you need the 2nd edition for a course you are taking, it can be found as a "other format" on amazon, or by searching its

isbn: 1534970746 This gentle introduction to discrete mathematics is written for first and second year math majors, especially those who intend to teach. The text began as a set of lecture notes for the discrete mathematics course at the University of Northern Colorado. This course serves both as an introduction to topics in discrete math and as the "introduction to proof" course for math majors. The course is usually taught with a large amount of student inquiry, and this text is written to help facilitate this. Four main topics are covered: counting, sequences, logic, and graph theory. Along the way proofs are introduced, including proofs by contradiction, proofs by induction, and combinatorial proofs. The book contains over 470 exercises, including 275 with solutions and over 100 with hints. There are also Investigate! activities throughout the text to support active, inquiry based learning. While there are many fine discrete math textbooks available, this text has the following advantages: It is written to be used in an inquiry rich course. It is written

to be used in a course for future math teachers. It is open source, with low cost print editions and free electronic editions. This third edition brings improved exposition, a new section on trees, and a bunch of new and improved exercises. For a complete list of changes, and to view the free electronic version of the text, visit the book's website at

discrete.openmathbooks.org

Discrete Mathematics with Ducks

A Problem-Solving Primer

Elementary and Beyond

Discrete Mathematics for Computer

Science

A Textbook of Discrete Mathematics

This gentle introduction to discrete mathematics is written for first and second year math majors, especially those who intend to teach. The text began as a set of lecture notes for the discrete mathematics course at the University of Northern Colorado. This course serves both as an introduction to topics in discrete math and as the "introduction to proof" course for math majors. The course is usually taught with a large amount of student inquiry, and this text is written to help facilitate this. Four main topics are covered: counting, sequences, logic, and graph theory. Along the way proofs are introduced, including proofs by contradiction, proofs by induction, and combinatorial proofs. The book contains over 360 exercises, including 230 with solutions and 130 more

involved problems suitable for homework. There are also Investigate! activities throughout the text to support active, inquiry based learning. While there are many fine discrete math textbooks available, this text has the following advantages: It is written to be used in an inquiry rich course. It is written to be used in a course for future math teachers. It is open source, with low cost print editions and free electronic editions.

This textbook introduces discrete mathematics by emphasizing the importance of reading and writing proofs. Because it begins by carefully establishing a familiarity with mathematical logic and proof, this approach suits not only a discrete mathematics course, but can also function as a transition to proof. Its unique, deductive perspective on mathematical logic provides students with the tools to more deeply understand mathematical methodology—an approach that the author has successfully classroom tested for decades. Chapters are helpfully organized so that, as they escalate in complexity, their underlying connections are easily identifiable. Mathematical logic and proofs are first introduced before moving onto more complex topics in discrete mathematics. Some of these topics include: Mathematical and structural induction Set theory Combinatorics Functions, relations, and ordered sets Boolean algebra and Boolean functions Graph theory Introduction to Discrete Mathematics via Logic and Proof will suit intermediate undergraduates majoring in mathematics, computer science, engineering, and related subjects with no formal prerequisites beyond a background in secondary mathematics.

This stimulating textbook presents a broad and accessible guide to the fundamentals of discrete mathematics, highlighting how the techniques may be

applied to various exciting areas in computing. The text is designed to motivate and inspire the reader, encouraging further study in this important skill.

Features: provides an introduction to the building blocks of discrete mathematics, including sets, relations and functions; describes the basics of number theory, the techniques of induction and recursion, and the applications of mathematical sequences, series, permutations, and combinations; presents the essentials of algebra; explains the fundamentals of automata theory, matrices, graph theory, cryptography, coding theory, language theory, and the concepts of computability and decidability; reviews the history of logic, discussing propositional and predicate logic, as well as advanced topics; examines the field of software engineering, describing formal methods; investigates probability and statistics.

Taking an approach to the subject that is suitable for a broad readership, Discrete Mathematics: Proofs, Structures, and Applications, Third Edition provides a rigorous yet accessible exposition of discrete mathematics, including the core mathematical foundation of computer science. The approach is comprehensive yet maintains an easy-to-follow progression from the basic mathematical ideas to the more sophisticated concepts examined later in the book. This edition preserves the philosophy of its predecessors while updating and revising some of the content. New to the Third Edition In the expanded first chapter, the text includes a new section on the formal proof of the validity of arguments in propositional logic before moving on to predicate logic. This edition also contains a new chapter on elementary number theory and congruences. This chapter explores groups that arise in modular arithmetic

and RSA encryption, a widely used public key encryption scheme that enables practical and secure means of encrypting data. This third edition also offers a detailed solutions manual for qualifying instructors. Exploring the relationship between mathematics and computer science, this text continues to provide a secure grounding in the theory of discrete mathematics and to augment the theoretical foundation with salient applications. It is designed to help readers develop the rigorous logical thinking required to adapt to the demands of the ever-evolving discipline of computer science.

A Logical Approach to Discrete Math

A Companion Manual for Practical Study

Discrete Mathematics in Statistical Physics

A Concise Study Companion and Guide

What sort of mathematics do I need for computer science? In response to this frequently asked question, a pair of professors at the University of California at San Diego created this text. Its sources are two of the university's most basic courses: Discrete Mathematics, and Mathematics for Algorithm and System Analysis. Intended for use by sophomores in the first of a two-quarter sequence, the text assumes some familiarity with calculus. Topics include Boolean functions and computer arithmetic; logic; number theory and cryptography; sets and functions; equivalence and order; and

induction, sequences, and series. Multiple choice questions for review appear throughout the text. Original 2005 edition. Notation Index. Subject Index.

Here, the authors strive to change the way logic and discrete math are taught in computer science and mathematics: while many books treat logic simply as another topic of study, this one is unique in its willingness to go one step further. The book treats logic as a basic tool which may be applied in essentially every other area. Discrete mathematics is a compulsory subject for undergraduate computer scientists. This new edition includes new chapters on statements and proof, logical framework, natural numbers and the integers and updated exercises from the previous edition. This textbook can serve as a comprehensive manual of discrete mathematics and graph theory for non-Computer Science majors; as a reference and study aid for professionals and researchers who have not taken any discrete math course before. It can also be used as a reference book for a course on Discrete Mathematics in Computer Science or Mathematics curricula. The study of discrete mathematics is one of the first courses on curricula in various disciplines such as

Computer Science, Mathematics and Engineering education practices. Graphs are key data structures used to represent networks, chemical structures, games etc. and are increasingly used more in various applications such as bioinformatics and the Internet. Graph theory has gone through an unprecedented growth in the last few decades both in terms of theory and implementations; hence it deserves a thorough treatment which is not adequately found in any other contemporary books on discrete mathematics, whereas about 40% of this textbook is devoted to graph theory. The text follows an algorithmic approach for discrete mathematics and graph problems where applicable, to reinforce learning and to show how to implement the concepts in real-world applications.

Discrete Mathematics and Functional Programming

Guide to Discrete Mathematics

Introductory Discrete Mathematics

An Example-Based Introduction

Discrete Mathematics: Introduction to Mathematical Reasoning

This practically-oriented textbook presents an accessible introduction to discrete mathematics through a substantial collection of classroom-tested

exercises. Each chapter opens with concise coverage of the theory underlying the topic, reviewing the basic concepts and establishing the terminology, as well as providing the key formulae and instructions on their use. This is then followed by a detailed account of the most common problems in the area, before the reader is invited to practice solving such problems for themselves through a varied series of questions and assignments. Topics and features: provides an extensive set of exercises and examples of varying levels of complexity, suitable for both laboratory practical training and self-study; offers detailed solutions to many problems, applying commonly-used methods and computational schemes; introduces the fundamentals of mathematical logic, the theory of algorithms, Boolean algebra, graph theory, sets, relations, functions, and combinatorics; presents more advanced material on the design and analysis of algorithms, including asymptotic analysis, and parallel algorithms; includes reference lists of trigonometric and finite summation formulae in an appendix, together with basic rules for differential and integral calculus. This hands-on study guide is designed to address the core needs of undergraduate students training in computer science, informatics, and electronic engineering, emphasizing the skills required to develop and implement an algorithm in a specific programming language.

For one- or two-term introductory courses in discrete mathematics. An accessible introduction to the topics of discrete math, this best-selling text also works to expand students' mathematical maturity. With nearly 4,500 exercises, Discrete Mathematics provides ample opportunities for students to practice, apply,

and demonstrate conceptual understanding. Exercise sets features a large number of applications, especially applications to computer science. The almost 650 worked examples provide ready reference for students as they work. A strong emphasis on the interplay among the various topics serves to reinforce understanding. The text models various problem-solving techniques in detail, then provides opportunity to practice these techniques. The text also builds mathematical maturity by emphasizing how to read and write proofs. Many proofs are illustrated with annotated figures and/or motivated by special Discussion sections. The side margins of the text now include "tiny URLs" that direct students to relevant applications, extensions, and computer programs on the textbook website.

This concise, undergraduate-level text focuses on combinatorics, graph theory with applications to some standard network optimization problems, and algorithms. Geared toward mathematics and computer science majors, it emphasizes applications, offering more than 200 exercises to help students test their grasp of the material and providing answers to selected exercises. 1991 edition.

This concise, undergraduate-level text focuses on combinatorics, graph theory with applications to some standard network optimization problems, and algorithms. More than 200 exercises, many with complete solutions. 1991 edition.

A Self-Teaching Introduction

Introductory Lectures

A Concise Introduction, Solutions Manual

Discrete Mathematics

Discrete Mathematics with Applications

This textbook provides an introduction to some fundamental concepts in Discrete Mathematics and the important role this subject plays in computer science. Every topic in this book has been started with necessary introduction and developed gradually up to the standard form. The book lays emphasis on the applicability of Mathematical structures to computer science. The content of this book is well supported with numerous solved examples with detailed explanation

Discrete Mathematics with Ducks, Second Edition is a gentle introduction for students who find the proofs and abstractions of mathematics challenging. At the same time, it provides stimulating material that instructors can use for more advanced students. The first edition was widely well received, with its whimsical writing style and numerous exercises and materials that engaged students at all levels. The new, expanded edition continues to facilitate effective and active learning. It is designed to help students learn about discrete mathematics through problem-based activities. These are created to inspire students to understand mathematics by actively practicing and doing, which helps students better retain what they've learned. As such, each chapter

contains a mixture of discovery-based activities, projects, expository text, in-class exercises, and homework problems. The author's lively and friendly writing style is appealing to both instructors and students alike and encourages readers to learn. The book's light-hearted approach to the subject is a guiding principle and helps students learn mathematical abstraction. Features:

- The book's Try This! sections encourage students to construct components of discussed concepts, theorems, and proofs**
- Provided sets of discovery problems and illustrative examples reinforce learning**
- Bonus sections can be used by instructors as part of their regular curriculum, for projects, or for further study**

This volume is a collection of articles written by experienced primary, secondary, and collegiate educators. The book explains why discrete mathematics should be taught in K-12 classrooms and offers practical guidance on how to do so. In this book, teachers at all levels will find a great deal of valuable material to help them introduce discrete mathematics in their classrooms. One main article provides a comprehensive and detailed view of discrete mathematics for K-12. Another surveys the resources that are

available for teachers. School and district curriculum leaders will find material that addresses how discrete mathematics can be introduced into their curricula. College faculty members will find ideas and topics that can be incorporated into a variety of courses. It features: classroom activities and an annotated list of resources; authors who are directors of innovative programs and who are well known for their work; a description of discrete mathematics providing the opportunity for a fresh start for students who have been previously unsuccessful in mathematics; discussion on discrete mathematics as it is used to achieve the goals of the current effort to improve mathematics education; guidance on topics, resources and teaching; and a valuable guide for both pre-service and in-service professional development.

Aimed at undergraduate mathematics and computer science students, this book is an excellent introduction to a lot of problems of discrete mathematics. It discusses a number of selected results and methods, mostly from areas of combinatorics and graph theory, and it uses proofs and problem solving to help students understand the solutions to problems. Numerous examples, figures, and

exercises are spread throughout the book.

Discrete Mathematics with Proof

Discrete Mathematics With Cryptographic Applications

Discrete Mathematics Using a Computer

Discover math principles that fuel algorithms for computer science and machine learning with Python

Essential Discrete Mathematics for Computer Science

A Textbook of Discrete Mathematics, 9th Edition S. Chand Publishing
This introduction to discrete mathematics is aimed at freshmen and sophomores in mathematics and computer science. It begins with a survey of number systems and elementary set theory before moving on to treat data structures, counting, probability, relations and functions, graph theory, matrices, number theory and cryptography. The end of each section contains problem sets with selected solutions, and good examples occur throughout the text.

Known for its accessible, precise approach, Epp's DISCRETE MATHEMATICS WITH APPLICATIONS, 5th Edition, introduces discrete mathematics with clarity and precision. Coverage emphasizes the major themes of discrete mathematics as well as the reasoning that underlies mathematical thought. Students learn to think abstractly as they study the ideas of logic and proof. While learning about logic circuits and computer addition, algorithm analysis, recursive thinking, computability, automata, cryptography and combinatorics, students discover that ideas of discrete mathematics underlie and are essential to today's science and technology. The author's emphasis on reasoning provides a foundation for computer science and upper-level mathematics courses. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Get Free A Textbook Of Discrete Mathematics

This book provides a distinct way to teach discrete mathematics. Since discrete mathematics is crucial for rigorous study in computer science, many texts include applications of mathematical topics to computer science or have selected topics of particular interest to computer science. This text fully integrates discrete mathematics with

Discrete Mathematics (Classic Version)

Applied Discrete Structures

Discrete Mathematics for Computing

Logic and Discrete Mathematics

This books gives an introduction to discrete mathematics for beginning undergraduates. One of original features of this book is that it begins with a presentation of the rules of logic as used in mathematics. Many examples of formal and informal proofs are given. With this logical framework firmly in place, the book describes the major axioms of set theory and introduces the natural numbers. The rest of the book is more standard. It deals with functions and relations, directed and undirected graphs, and an introduction to combinatorics. There is a section on public key cryptography and RSA, with complete proofs of Fermat's little theorem and the correctness of the RSA scheme, as well as explicit algorithms to perform modular arithmetic. The last chapter provides more graph theory. Eulerian and Hamiltonian cycles are discussed. Then, we study flows and tensions and state and prove the max flow

min-cut theorem. We also discuss matchings, covering, bipartite graphs.