An Introduction To Numerical Computation

This highly acclaimed work, first published by Prentice Hall in 1989, is a comprehensive and theoretically sound treatment of parallel and distributed numerical methods. It focuses on algorithms that are naturally suited for massive parallelization, and it explores the fundamental convergence, rate of convergence, communication, and synchronization issues associated with such algorithms. This is an extensive book, which aside from its focus on parallel and distributed algorithms, contains a wealth of material on a broad variety of computation and optimization topics. It is an excellent supplement to several of our other books, including Convex Optimization Algorithms (Athena Scientific, 2015), Nonlinear Programming (Athena Scientific, 1999), Dynamic Programming and Optimal Control (Athena Scientific, 2012), Neuro-Dynamic Programming (Athena Scientific, 1996), and Network Optimization (Athena Scientific, 1998). The on-line edition of the book contains a 95-page solutions manual.

This book is a translation and revision of an earlier textbook in Swedish by the first two authors. It is intended as a textbook for an introductory course in scientific computation at an advanced undergraduate level. In a modern programming environment such as MATLAB it is possible by means of simple commands to perform advanced calculations on a personal computer. In order to use such a powerful tool efficiently it is necessary to have a good knowledge of numerical methods and algorithms and to know about their properties. The book describes and analyses numerical methods for error analysis, differentiation, integration, interpolation and approximation, and the solution of non-linear equations, linear systems of algebraic equations and systems of ordinary differential equations. Principles and algorithms are illustrated by examples in MATLAB. At the end of each chapter questions on theory and computer exercises are given. Some of the MATLAB codes and supplementary material are available from the books web page.

Numerical simulation methods in all engineering disciplines gains more and more importance. The successful and efficient application of such tools requires certain basic knowledge about the underlying numerical techniques. The text gives a practice-oriented introduction in modern numerical methods as they typically are applied in mechanical, chemical, or civil engineering. Problems from heat transfer, structural mechanics, and fluid mechanics constitute a thematical focus of the text. For the basic understanding of the topic aspects of numerical mathematics, natural sciences, computer science, and the corresponding engineering area are simultaneously important. Usually, the necessary information is distributed in different textbooks from the individual disciplines. In the present text the subject matter is presented in a comprehensive multidisciplinary way, where aspects from the different fields are treated insofar as it is necessary for general understanding. Overarching aspects and important questions related to accuracy, efficiency, and cost effectiveness are discussed. The topics are presented in an introductory manner, such that besides basic mathematical standard knowledge in analysis and linear algebra no further prerequisites are necessary. The book is suitable either for self-study or as an accompanying textbook for corresponding lectures. It can be useful for students of engineering disciplines as well as for computational engineers in industrial practice.

Numerical Analysis with Algorithms and Programming is the first comprehensive textbook to provide detailed coverage of numerical methods, their algorithms, and corresponding computer programs. It presents many techniques for the efficient numerical solution of problems in science and engineering. Along with numerous worked-out examples, end-of-chapter exercises, and Mathematica ® programs, the book includes the standard algorithms for numerical computation: Root finding for nonlinear equations Interpolation and approximation of functions by simpler computational building blocks, such as polynomials and splines The solution of systems of linear equations and triangularization Approximation of functions and least square approximation Numerical differentiation and divided differences Numerical quadrature and integration Numerical solutions of ordinary differential equations (ODEs) and boundary value problems Numerical solution of partial differential equations (PDEs) The text develops students ’ understanding of the construction of numerical algorithms and the applicability of the methods. By thoroughly studying the algorithms, students will discover how various methods provide accuracy, efficiency, scalability, and stability for large-scale systems.

Introduction to Computational Mathematics

Numerical Computation 1

Introduction to Numerical Analysis and Scientific Computing

Second Edition

Numerical Computation Using C

Introduction to the Tools of Scientific Computing

This book deals with various aspects of scientific numerical computing. No at tempt was made to be complete or encyclopedic. The successful solution of a numerical problem has many facets and consequently involves different fields of computer science. Computer numerics- as opposed to computer algebra- is thus based on applied mathematics, numerical analysis and numerical computation as well as on certain areas of computer science such as computer architecture and operating systems. Applied Mathemalies I I I Numerical Analysis Analysis, Algebra I I Numerical Computation Symbolic Computation I Operating Systems Computer Hardware Each chapter begins with sample situations taken from specific fields of appli cation. Abstract and general formulations of mathematical problems are then presented. Following this abstract level, a general discussion about principles and methods for the numerical solution of mathematical problems is presented. Relevant algorithms are developed and their efficiency and the accuracy of their results is assessed. It is then explained as to how they can be obtained in the form of numerical software. The reader is presented with various ways of applying the general methods and principles to particular classes of problems and approaches to extracting practically useful solutions with appropriately chosen numerical software are developed. Potential difficulties and obstacles are examined, and ways of avoiding them are discussed. The volume and diversity of all the available numerical software is tremendous.

Numerical Computation Using C is a four-chapter text guide for learning C language from the numerical analysis viewpoint. C is a general-purpose language that has been used in systems programming. The first chapter discusses the basic principles, logic, operators, functions, arrays, and structures of C language. The next two chapters deal with the uses of the so-called pointers in the C language, which is a variable that contains the address of some object in memory. These chapters also elaborate on several constructs to show how the use of C language can be fine-tuned. The last chapter highlights the practical aspects of C language. This book will be of value to computer scientists and mathematicians.

Familiarize yourself with the basics of Python for engineering and scientific computations using this concise, practical tutorial that is focused on writing code to learn concepts. Introduction to Python is useful for industry engineers, researchers, and students who are looking for open-source solutions for numerical computation. In this book you will learn by doing, avoiding technical jargon, which makes the concepts easy to learn. First you’ll see how to run basic calculations, absorbing technical complexities incrementally as you progress toward advanced topics. Throughout, the language is kept simple to ensure that readers at all levels can grasp the concepts. What You'll Learn Understand the fundamentals of the Python programming language Apply Python to numerical computational programming projects in engineering and science Discover the Pythonic way of life Apply data types, operators, and arrays Carry out plotting for visualization Work with functions and loops Who This Book Is For Engineers, scientists, researchers, and students who are new to Python. Some prior programming experience would be helpful but not required.

This book provides an extensive introduction to numerical computing from the viewpoint of backward error analysis. The intended audience includes students and researchers in science, engineering and mathematics. The approach taken is somewhat informal owing to the wide variety of backgrounds of the readers, but the central ideas of backward error and sensitivity (conditioning) are systematically emphasized. The book is divided into four parts: Part I provides the background preliminaries including floating-point arithmetic, polynomials and computer evaluation of functions; Part II covers numerical linear algebra; Part III covers interpolation, the FFT and quadrature; and Part IV covers numerical solutions of differential equations including initial-value problems, boundary-value problems, delay differential equations and a brief chapter on partial differential equations. The book contains detailed illustrations, chapter summaries and a variety of exercises as well some Matlab codes provided online as supplementary material. “I really like the focus on backward error analysis and condition. This is novel in a textbook and a practical approach that will bring welcome attention." Lawrence F. Shampine A Graduate Introduction to Numerical Methods and Backward Error Analysis” has been selected by Computing Reviews as a notable book in computing in 2013. Computing Reviews Best of 2013 list consists of book and article nominations from reviewers, CR category editors, the editors-in-chief of journals, and others in the computing community.

Numerical Computation. Unit 1. Introduction to Numerical Methods

Numerical Computation of Electric and Magnetic Fields

NUMERICAL COMPUTATION

Computational Engineering - Introduction to Numerical Methods

Parallel and Distributed Computation: Numerical Methods

A Practical Guide for Scientists and Engineers Using Python and C/C++

An Introduction to Numerical ComputationWorld Scientific Publishing Company

For students in industrial and systems engineering (ISE) and operations research (OR) to understand optimization at an advanced level, they must first grasp the analysis of algorithms, computational complexity, and other concepts and modern developments in numerical methods. Satisfying this prerequisite, Numerical Methods and Optimization: An Intro

Numerical Algorithms: Methods for Computer Vision, Machine Learning, and Graphics presents a new approach to numerical analysis for modern computer scientists. Using examples from a broad base of computational tasks, including data processing, computational photography, and animation, the textbook introduces numerical modeling and algorithmic desig

Fundamentals of Numerical Computation is an advanced undergraduate-level introduction to the mathematics and use of algorithms for the fundamental problems of numerical computation: linear algebra, finding roots, approximating data and functions, and solving differential equations. The book is organized with simpler methods in the first half and more advanced methods in the second half, allowing use for either a single course or a sequence of two courses. The authors take readers from basic to advanced methods, illustrating them with over 200 self-contained MATLAB functions and examples designed for those with no prior MATLAB experience. Although the text provides many examples, exercises, and illustrations, the aim of the authors is not to provide a cookbook per se, but rather an exploration of the principles of cooking. The authors have developed an online resource that includes well-tested materials related to every chapter. Among these materials are lecture-related slides and videos, ideas for student projects, laboratory exercises, computational examples and scripts, and all the functions presented in the book. The book is intended for advanced undergraduates in math, applied math, engineering, or science disciplines, as well as for researchers and professionals looking for an introduction to a subject they missed or overlooked in their education.

Fundamentals of Numerical Computation

Programming for Computations - MATLAB/Octave

Introduction to Numerical Analysis

Elements of Statistical Computing

Numerical Methods and Optimization

Python Programming and Numerical Methods

Python Programming and Numerical Methods: A Guide for Engineers and Scientists introduces programming tools and numerical methods to engineering and science students, with the goal of helping the students to develop good computational problem-solving techniques through the use of numerical methods and the Python programming language. Part One introduces fundamental programming concepts, using simple examples to put new concepts quickly into practice. Part Two covers the fundamentals of algorithms and numerical analysis at a level that allows students to quickly apply results in practical settings. Includes tips, warnings and "try this" features within each chapter to help the reader develop good programming practice Summaries at the end of each chapter allow for quick access to important information Includes code in Jupyter notebook format that can be directly run online

Familiarize yourself with MATLAB using this concise, practical tutorial that is focused on writing code to learn concepts. Starting from the basics, this book covers array-based computing, plotting and working with files, numerical computation formalism, and the primary concepts of approximations. Introduction to MATLAB is useful for industry engineers, researchers, and students who are looking for open-source solutions for numerical computation. In this book you will learn by doing, avoiding technical jargon, which makes the concepts easy to learn. First you’ll see how to run basic calculations, absorbing technical complexities incrementally as you progress toward advanced topics. Throughout, the language is kept simple to ensure that readers at all levels can grasp the concepts. What You'll Learn Apply sample code to your engineering or science problems Work with MATLAB arrays, functions, and loops Use MATLAB’s plotting functions for data visualization Solve numerical computing and computational engineering problems with a MATLAB case study Who This Book Is For Engineers, scientists, researchers, and students who are new to MATLAB. Some prior programming experience would be helpful but not required.

Advances in Programming and Non-Numerical Computation is the third volume of the Proceedings of Summer Schools organized by the Oxford University Computing Laboratory and the Delegacy for Extra-Mural Studies. The 27 lectures summarized in this volume were from 1963 Summer School. The book is organized two parts, keeping the theories of programming separate from the uses of programs. In the first part, an introduction gives a succinct historical account of the development of programming since the invention of the digital computer, and the other four chapters discuss the theory and the developing practice of methods of communicating with the computer, particularly for non-numerical purposes. The second provides a summary of possible non-numerical work, and more detail on three particular applications, in theorem-proving, game-playing, and learning, and information retrieval. It is hoped that this book provides a suitable introduction for a final year student seeking interesting research possibilities not too closely connected with his undergraduate work. It should also give to the intelligent layman, who is prepared to do some non-trivial reading, ideas about just what a machine can do, how it does it, and some of the methods, and the problems, of making further advances.

Computational Methods for Numerical Analysis with R is an overview of traditional numerical analysis topics presented using R. This guide shows how common functions from linear algebra, interpolation, numerical integration, optimization, and differential equations can be implemented in pure R code. Every algorithm described is given with a complete function implementation in R, along with examples to demonstrate the function and its use. Computational Methods for Numerical Analysis with R is intended for those who already know R, but are interested in learning more about how the underlying algorithms work. As such, it is suitable for statisticians, economists, and engineers, and others with a computational and numerical background.

Open Source Solutions for Numerical Computation

A Gentle Introduction to Numerical Simulations with Python

Numerical Analysis with Algorithms and Programming

Introduction to Python for Engineers and Scientists

Solutions for Numerical Computation and Modeling

An Introduction to MATLAB® Programming and Numerical Methods for Engineers

Computational Methods in Engineering brings to light the numerous uses of numerical methods in engineering. It clearly explains the application of these methods mathematically and practically, emphasizing programming aspects when appropriate. By approaching the cross-disciplinary topic of numerical methods with a flexible approach, Computational Methods in Engineering encourages a well-rounded understanding of the subject. This book's teaching goes beyond the text—detailed exercises (with solutions), real examples numerical methods in real engineering practices, flowcharts, and MATLAB codes all help you learn the methods directly in the medium that suits you best. Balanced discussion of mathematical principles and engineering applications Detailed step-by-step exercises and practical engineering examples to help engineering students and other readers fully grasp the concepts Concepts are explained through flowcharts and simple MATLAB codes to help you develop additional programming skills

This well-respected text gives an introduction to the theory and application of modern numerical approximation techniques for students taking a one- or two-semester course in numerical analysis. With an accessible treatment that only requires a calculus prerequisite, Burden and Faires explain how, why, and when approximation techniques can be expected to work, and why, in some situations, they fail. A wealth of examples and exercises develop students' intuition, and demonstrate the subject's practical applications to important everyday problems in math, computing, engineering, and physical science disciplines. The first book of its kind built from the ground up to serve a diverse undergraduate audience, three decades later Burden and Faires remains the definitive introduction to a vital and practical subject. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to wri simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

Fundamentals of Numerical Computation?is an advanced undergraduate-level introduction to the mathematics and use of algorithms for the fundamental problems of numerical computation: linear algebra, finding roots, approximating data and functions, and solving differential equations. The book is organized with simpler methods in the first half and more advanced methods in the second half, allowing use for either a single course or a sequence of two courses. The authors take readers from basic to advanced method illustrating them with over 200 self-contained MATLAB functions and examples designed for those with no prior MATLAB experience. Although the text provides many examples, exercises, and illustrations, the aim of the authors is not to provide a cookbook per se, but rather an exploration of the principles of cooking. The authors have developed an online resource that includes well-tested materials related to every chapter. Among these materials are lecture-related slides and videos, ideas for student projects, laboratory exercises, computational examples and scripts, and all the functions presented in the book. The book is intended for advanced undergraduates in math, applied math, engineering, or science disciplines, as well as for researchers and professionals looking for an introduction to a subject they missed or overlooked in their education.?

A Guide for Engineers and Scientists

Introduction to Numerical Computations

Computational Methods in Engineering

Advances in Programming and Non-Numerical Computation

An Introduction to Numerical Computation

Introduction to Numerical Computation in Pascal

Statistics and computing share many close relationships. Computing now permeates every aspect of statistics, from pure description to the development of statistical theory. At the same time, the computational methods used in statistical work span much of computer science. Elements of Statistical Computing covers the broad usage of computing in statistics. It provides a comprehensive account of the most important computational statistics. Included are discussions of numerical analysis, numerical integration, and smoothing. The author give special attention to floating point standards and numerical analysis; iterative methods for both linear and nonlinear equation, such as Gauss-Seidel method and successive over-relaxation; and computational methods for missing data, such as the EM algorithm. Also covered are new areas of interest, such as the Kalman filter, projection-pursuit methods, density estimation, and other computer-intensive techniques.

Designed for a one-semester course, Introduction to Numerical Analysis and Scientific Computing presents fundamental concepts of numerical mathematics and explains how to implement and program numerical methods. The classroom-tested text helps students understand floating point number representations, particularly those pertaining to IEEE simple an

Scientific computing is the study of how to use computers effectively to solve problems that arise from the mathematical modeling of phenomena in science and engineering. It is based on mathematics, numerical and symbolic/algebraic computations and visualization. This book serves as an introduction to both the theory and practice of scientific computing, with each chapter presenting the basic algorithms that serve as the workhorses of many scientific codes; we explain both the theory behind these algorithms and how they must be implemented in order to work reliably in finite-precision arithmetic. The book includes many programs written in Matlab and Maple - Maple is often used to derive numerical algorithms, whereas Matlab is used to implement them. The theory is developed in such a way that students can learn by themselves as they work through the text. Each chapter contains numerous examples and problems to help readers understand the material “hands-on”.

Makes Numerical Programming More Accessible to a Wider Audience Bearing in mind the evolution of modern programming, most specifically emergent programming languages that reflect modern practice, Numerical Programming: A Practical Guide for Scientists and Engineers Using Python and C/C++ utilizes the author’s many years of practical research and teaching experience to offer a systematic approach to relevant programming concepts. Adopting a practical, broad appeal, this user-friendly book offers guidance to anyone interested in using numerical programming to solve science and engineering problems. Emphasizing methods generally used in physics and engineering—from elementary methods to complex algorithms—it gradually incorporates algorithmic elements with increasing complexity. Develop a Combination of Theoretical Knowledge, Efficient Analysis Skills, and Code Design Know-How The book encourages algorithmic thinking, which is essential to numerical analysis. Establishing the fundamental numerical

methods, application numerical behavior and graphical output needed to foster algorithmic reasoning, coding dexterity, and a scientific programming style, it enables readers to successfully navigate relevant algorithms, understand coding design, and develop efficient programming skills. The book incorporates real code, and includes examples and problem sets to assist in hands-on learning. Begins with an overview on approximate numbers and programming in Python and C/C++, followed by discussion of basic sorting and indexing methods, as well as portable graphic functionality Contains methods for function evaluation, solving algebraic and transcendental equations, systems of linear algebraic equations, ordinary differential equations, and eigenvalue problems Addresses approximation of tabulated functions, regression, integration of one- and multi-dimensional functions by classical and Gaussian quadratures, Monte Carlo integration techniques, generation of random variables, discretization methods for ordinary and partial differential equations, and stability analysis This text introduces platform-independent numerical programming using Python and C/C++, and appeals to advanced undergraduate and graduate students in natural sciences and engineering, researchers involved in scientific computing, and engineers carrying out applicative calculations.

An Introduction

From the Viewpoint of Backward Error Analysis

An Introduction to Linear and Nonlinear Finite Element Analysis

Introduction to MATLAB for Engineers and Scientists

Analysis and MATLAB® Illustrations

Introduction To Numerical Computation, An (Second Edition)

This work addresses the increasingly important role of numerical methods in science and engineering. It combines traditional and well-developed topics with other material such as interval arithmetic, elementary functions, operator series, convergence acceleration, and continued fractions.

For well over a decade, the numerical approach to field computation has been gaining progressively greater importance. Analytical methods offield compu tation are, at best, unable to accommodate the very wide variety of configura tions in which fields must be computed. On the other hand, numerical methods can accommodate many practical configurations that analytical methods cannot. With the advent of high-speed digital computers, numerical field computations have finally become practical. However, in order to implement numerical methods of field computation, we need algorithms, numerical methods, and mathematical tools that are largely quite different from those that have been traditionally used with analytical methods. Many of these algorithms have, in fact, been presented in the large number of papers that have been published on this subject in the last two decades. And to some of those who are already experienced in the art of numerical field computations, these papers, in addition to their own original work, are enough to give them the knowledge that they need to perform practical numerical field computations.

Computer Science and Applied Mathematics: Introduction to Numerical Computations, Second Edition introduces numerical algorithms as they are used in practice. This edition covers the usual topics contained in introductory numerical analysis textbooks that include all of the well-known and most frequently used algorithms for interpolation and approximation, numerical differentiation and integration, solution of linear systems and nonlinear equations, and solving ordinary differential equations. A complete discussion of computer arithmetic, problems that arise in the computer evaluation of functions, and cubic spline interpolation are also provided. This text likewise discusses the Newton formulas for interpolation and adaptive methods for integration. The level of this book is suitable for advanced undergraduate students and readers with elementary mathematical background.

Developed during ten years of teaching experience, this book serves as a set of lecture notes for an introductory course on numerical computation, at the senior undergraduate level. These notes contain the material that can be covered in a semester, together with a few optional sections for additional reading. Rather than surveying a large number of algorithms, the book presents the most important computational methods and emphasizes the underlying mathematical ideas. In most chapters, graphs and drawings are relied on, to build up intuition. The notes are written in a rather colloquial style, presenting the subject matter in the same form as it can be explained in a classroom. For instructors, this will minimize the amount of effort required to prepare their blackboard presentations. As prerequisites, the book only relies on standard calculus, an introductory course on matrices, and some basic computer programming skills. As a new feature, these notes are supplemented by two sets of videos from the author's Youtube channel. These videos contain a complete set of live lectures given in Spring 2015, together with a complete set of short tutorials, from 5 to 15 minutes each. A set of homework problems is included at the end of each chapter. Homework projects cover a variety of applications, in connection with population dynamics, engineering, mechanics, image reconstruction, etc. A complete set of solutions is available for instructors, upon request.

Numerical Analysis

A First Course in Numerical Methods

Computational Methods for Numerical Analysis with R

Volume 1

Methods, Software, and Analysis

On the occasion of this new edition, the text was enlarged by several new sections. Two sections on B-splines and their computation were added to the chapter on spline functions: Due to their special properties, their flexibility, and the availability of well-tested programs for their computation, B-splines play an important role in many applications. Also, the authors followed suggestions by many readers to supplement the chapter on elimination methods with a section dealing with the solution of large sparse systems of linear equations. Even though such systems are usually solved by iterative methods, the realm of elimination methods has been widely extended due to powerful techniques for handling sparse matrices. We will explain some of these techniques in connection with the Cholesky algorithm for solving positive definite linear systems. The chapter on eigenvalue problems was enlarged by a section on the Lanczos algorithm; the sections on the LR and QR algorithm were rewritten and now contain a description of implicit shift techniques. In order to some extent take into account the progress in the area of ordinary differential equations, a new section on implicit differential equa tions and differential-algebraic systems was added, and the section on stiff differential equations was updated by describing further methods to solve such equations.

The book provides an introduction to common programming tools and methods in numerical mathematics and scientific computing. Unlike widely used standard approaches, it does not focus on any particular language but aims to explain the key underlying concepts. In general, new concepts are first introduced in the particularly user-friendly Python language and then transferred and expanded in various scientific programming environments from C / C ++, Julia and MATLAB to Maple. This includes different approaches to distributed computing. The fact that different languages are studied and compared also makes the book useful for mathematicians and practitioners trying to decide which programming language to use for which purposes.

This book serves as a set of lecture notes for a senior undergraduate level course on the introduction to numerical computation, which was developed through 4 semesters of teaching the course over 10 years. The book requires minimum background knowledge from the students, including only a three-semester of calculus, and a bit on matrices.The book covers many of the introductory topics for a first course in numerical computation, which fits in the short time frame of a semester course. Topics range from polynomial approximations and interpolation, to numerical methods for ODEs and PDEs. Emphasis was made more on algorithm development, basic mathematical ideas behind the algorithms, and the implementation in Matlab.The book is supplemented by two sets of videos, available through the author's YouTube channel. Homework problem sets are provided for each chapter, and complete answer sets are available for instructors upon request.The second edition contains a set of selected advanced topics, written in a self-contained manner, suitable for self-learning or as additional material for an honored version of the course. Videos are also available for these added topics.

Our intention in this book is to cover the core material in numerical analysis normally taught to students on degree courses in computer science. The main emphasis is placed on the use of analysis and programming techniques to produce well-designed, reliable mathematical software. The treatment should be of interest also to students of mathematics, science and engineering who wish to learn how to write good programs for mathematical computations. The reader is assumed to have some acquaintance with Pascal programming. Aspects of Pascal particularly relevant to numerical computation are revised and developed in the first chapter. Although Pascal has some drawbacks for serious numerical work (for example, only one precision for real numbers), the language has major compensating advantages: it is a widely used teaching language that will be familiar to many students and it encourages the writing of clear, well structured programs. By careful use of structure and documentation, we have produced codes that we believe to be readable; particular care has been taken to ensure that students should be able to understand the codes in conjunction with the descriptive material given in the book.

Numerical Algorithms

Programming for Computations - Python

Scientific Computing - An Introduction using Maple and MATLAB

An Introduction to Numerical Methods and Analysis

Numerical Methods in Scientific Computing:

A Gentle Introduction to Numerical Simulations with MATLAB/Octave

Assuming no prior background in linear algebra or real analysis, An Introduction to MATLAB® Programming and Numerical Methods for Engineers enables you to develop good computational problem solving techniques through the use of numerical methods and the MATLAB® programming environment. Part One introduces fundamental programming concepts, using simple examples to put new concepts quickly into practice. Part Two covers the fundamentals of algorithms and numerical analysis at a level allowing you to quickly apply results in practical settings. Tips, warnings, and "try this" features within each chapter help the reader develop good programming practices Chapter summaries, key terms, and functions and operators lists at the end of each chapter allow for quick access to important information At least three different types of end of chapter exercises — thinking, writing, and coding — let you assess your understanding and practice what you've learned

This unique book provides a comprehensive introduction to computational mathematics, which forms an essential part of contemporary numerical algorithms, scientific computing and optimization. It uses a theorem-free approach with just the right balance between mathematics and numerical algorithms. This edition covers all major topics in computational mathematics with a wide range of carefully selected numerical algorithms, ranging from the root-finding algorithm, numerical integration, numerical methods of partial differential equations, finite element methods, optimization algorithms, stochastic models, nonlinear curve-fitting to data modelling, bio-inspired algorithms and swarm intelligence. This book is especially suitable for both undergraduates and graduates in computational mathematics, numerical algorithms, scientific computing, mathematical programming, artificial intelligence and engineering optimization. Thus, it can be used as a textbook and/or reference book.

Offers students a practical knowledge of modern techniques in scientific computing.

Praise for the First Edition ". . . outstandingly appealing with regard to its style, contents, considerations of requirements of practice, choice of examples, and exercises." —Zentrablatt Math ". . . carefully structured with many detailed worked examples . . ." —The Mathematical Gazette ". . . an up-to-date and user-friendly account . . ." —Mathematika An Introduction to Numerical Methods and Analysis addresses the mathematics underlying approximation and scientific computing and successfully explains where approximation methods come from, why they sometimes work (or don't work), and when to use one of the many techniques that are available. Written in a style that emphasizes readability and usefulness for the numerical methods novice, the book begins with basic, elementary material and gradually builds up to more advanced topics. A selection of concepts required for the study of computational mathematics is introduced, and simple approximations using Taylor's Theorem are also treated in some depth. The text includes exercises that run the gamut from simple hand computations, to challenging derivations and minor proofs, to programming exercises. A greater emphasis on applied exercises as well as the cause and effect associated with numerical mathematics is featured throughout the book. An Introduction to Numerical Methods and Analysis is the ideal text for students in advanced undergraduate mathematics and engineering courses who are interested in gaining an understanding of numerical methods and numerical analysis.

A Graduate Introduction to Numerical Methods

Methods for Computer Vision, Machine Learning, and Graphics

Introduction to Numerical Programming

Introduction to Numerical Computation

A Computational Approach

Modern finite element analysis has grown into a basic mathematical tool for almost every field of engineering and the applied sciences. This introductory textbook fills a gap in the literature, offering a concise, integrated presentation of methods, applications, software tools, and hands-on projects. Included are numerous exercises, problems, and Mathematica/Matlab-based programming projects. The emphasis is on interdisciplinary applications to serve a broad audience of advanced undergraduate/graduate students with different backgrounds in applied mathematics, engineering, physics/geophysics. The work may also serve as a self-study reference for researchers and practitioners seeking a quick introduction to the subject for their research.