

Artemis Fowl Last Guardian

Conor Broekhart was born to fly. It is the 1890s, and Conor and his family live on the sovereign Saltee Islands, off the Irish coast. Conor spends his days studying the science of flight with his tutor and exploring the castle with the king's daughter, Princess Isabella. But the boy's idyllic life changes forever the day he discovers a deadly conspiracy against the king.

Seemingly nothing in this world daunts the young criminal mastermind Artemis Fowl. In the fairy world, however, there is a small thing that has gotten under his skin on more than one occasion: Opal Koboi. In *The Last Guardian*, the evil pixie is wreaking havoc yet again. This time his arch rival has reanimated dead fairy warriors who were buried in the grounds of Fowl Manor. Their spirits have possessed Artemis's little brothers, making his siblings even more annoying than usual. The warriors don't seem to realize that the battle they were fighting when they died is long over. Artemis has until sunrise to get the spirits to vacate his brothers and go back into the earth where they belong. Can he count on a certain LEPrecon fairy to join him in what could well be his last stand? New York Times best-selling author and comic genius Eoin Colfer will leave Artemis Fowl fans gasping up to the very end of this thrilling finale to the blockbuster series.

Criminal mastermind Artemis Fowl has summoned an elite group of fairies to Iceland. But when he presents his invention to save the world from global warming, he seems different. Something terrible has happened to him. Artemis Fowl has become nice.

An action-packed new series set in the mysterious, dangerous Bronze Age Young Hylas--goatherd, Outsider, thief--is hunted by powerful warriors who want him dead and have kidnapped his sister. Hylas is forced to flee his home, but not before a mysterious stranger gives him a bronze dagger. While on the run, Hylas must use his skill and wits to survive a shipwreck and a great white shark attack, befriend a dolphin, and help Pirra, the runaway daughter of a High Priestess. Together with Pirra, the dolphin, and the valuable bronze sword, Hylas fights to discover why he's being hunted and find his sister before the warriors find them.

The Eternity Code

The Last Guardian (Artemis Fowl #8)

Artemis Fowl: Time Paradox, The (new cover)

Mermaids, Unicorns and Dragons Sticker Activity Book

Half Moon Investigations

In *Screwed*, Colfer adds an entirely new chapter to the adventures and misadventures of Daniel McEvoy, the down-on-his-luck Irish bouncer at a seedy New Jersey bar who, with the help of a motley crew of unlikely characters, solved a bizarre string of murders--including the one of the girl he loved. But people around him continue to die mysteriously, and Daniel is called into action once again. Colfer, beloved by millions for his Artemis Fowl series, has written a riveting and relentlessly paced sequel that is sure to garner international praise. With wildly inventive imagination and head-spinning plot twists, *Screwed* is a tour de force that rivals Carl Hiaasen at his very best. Ridley Pearson called *Plugged* "a brilliant, madcap mystery" and "genius at work." With *Screwed*, Colfer delivers that signature brilliance once again.

The Matrix meets Oliver Twist! *WARP: The Hangman's Revolution* is the second book in a major new series by Eoin Colfer, the bestselling author of Artemis Fowl. F.B.I. agent Chevie Savano is trapped in a nightmare future. Unless she can return to 19th-century London and change the course of history, millions will die. Luckily she has Riley the boy magician and a Victorian gangster with lovely hair to help her battle two crazed villains, who have brought the military technology of the future back in time - with potentially disastrous consequences. The stakes are higher than the hangman's noose and only Chevie can save the day. Assuming she can avoid being killed by a couple of psycho warrior-nuns first . . . 'Colfer has the ability to make you laugh twice over: first in sheer subversive joy at the inventiveness of the writing, and again at the energy of the humour' - Sunday Times 'Readers mourning the end of the Artemis Fowl series can take heart...the time-bending *WARP* series is an all-out blast.' - Publishers Weekly

When Artemis Fowl's mother contracts a life-threatening illness, his world is turned upside down. The only hope for a cure lies in the brain fluid of the silky sifaka lemur. Unfortunately, the animal is extinct due to a heartless bargain Artemis himself made as a younger boy. Though the odds are stacked against him, Artemis is not willing to give up. With the help of his fairy friends, the young genius travels back in time to save the lemur and bring it back to the present. But to do so, Artemis will have to defeat a maniacal poacher, who has set his sights on new prey: Holly Short. The rules of time travel are far from simple, but to save his mother, Artemis will have to break them all...and outsmart his most cunning adversary yet: Artemis Fowl, age ten.

6 Starred Reviews and a New York Public Library Best Book of 2017! New York Times bestselling author Jodi Lynn Anderson's epic tale--told through three unforgettable points of view--is a masterful exploration of how love, determination, and hope can change a person's fate. 2065: Adri has been

handpicked to live on Mars. But weeks before launch, she discovers the journal of a girl who lived in her house more than a hundred years ago and is immediately drawn into the mystery surrounding her fate. 1934: Amid the fear and uncertainty of the Dust Bowl, Catherine's family's situation is growing dire. She must find the courage to sacrifice everything she loves in order to save the one person she loves most. 1919: In the recovery following World War I, Lenore tries to come to terms with her grief for her brother, a fallen British soldier, and plans to sail from England to America. But can she make it that far? While their stories span thousands of miles and multiple generations, Lenore, Catherine, and Adri's fates are entwined in ways both heartbreaking and hopeful. In Jodi Lynn Anderson's signature haunting, lyrical prose, human connections spark spellbindingly to life, and a bright light shines on the small but crucial moments that determine one's fate. "Deft, succinct, and ringing with emotion without ever dipping into sentimentality, Anderson's novel is both intriguing and deeply satisfying."—Kirkus (starred review) "Each character's resilience and independence shines brightly, creating a thread that ties them together even before the intersections of their lives are fully revealed. Anderson's piercing prose ensures that these remarkable women will leave a lasting mark on readers."—Publishers Weekly (starred review) "With quietly evocative writing, compellingly drawn characters, and captivating secrets to unearth, this thought-provoking, lyrical novel explores the importance of pinning down the past before launching into the mystery of the future."—Booklist (starred review) "Anderson ...allows her characters to shine through, with each distinct, nuanced, and memorable."—BCCB (starred review) "Anderson deftly tackles love, friendship, and grief in this touching exploration of resilience and hope. A must-have for all YA collections."—School Library Journal (starred review) "In *Midnight at the Electric*, Jodi Lynn Anderson weaves a shining tale of hope in the face of adversity. " —Shelf Awareness (starred review)

Airman

Artemis Fowl and the Atlantis Complex

The Artemis Fowl Files

Artemis Fowl The Last Guardian

In the future, in a place called Satellite City, fourteen-year-old Cosmo Hill enters the world, unwanted by his parents. He's sent to the Clarissa Frayne Institute for Parentally Challenged Boys, Freight class. At Clarissa Frayne, the boys are put to work by the state, testing highly dangerous products. At the end of most days, they are covered with burns, bruises, and sores. Cosmo realizes that if he doesn't escape, he will die at this so-called orphanage. When the moment finally comes, Cosmo seizes his chance and breaks out with the help of the Supernaturalists, a motley crew of kids who all have the same special ability as Cosmo—they can see supernatural Parasites, creatures that feed on the life force of humans. Peppa loves mermaids, unicorns and dragons! This sticker activity book is packed full of magical creatures and lots of fun puzzles and activities that will keep Peppa fans busy. Help Daddy Pig transform Peppa's toy horse, Horsey Twinkle Toes into a sparkly, colourful unicorn and join Peppa as she becomes a mermaid at her under-the-sea fancy dress party! Unicorn and mermaid lovers will adore this sticker activity book. Includes over 50 shiny foil stickers!

The hilarious debut novel from one of the world's favourite children's authors. Benny Shaw, a young sporting fanatic, is forced to leave his beloved Wexford, home of all his heroes, and move with his family to Tunisia! How will he survive in a place like this? Then he teams up with Omar, and a madcap friendship between the two boys leads to trouble, crazy escapades, a unique way of communicating, and heartbreaking challenges.

Eoin Colfer has made millions of fans around the world with his much-loved character, Artemis Fowl, the star of his hugely best-selling series. Now, in a beautifully written novel that is already breaking records in his native Ireland, Colfer introduces readers to a lovable but troubled heroine, who has been given the opportunity for a special kind of redemption. Meg Finn is in trouble—unearthly trouble.

Midnight at the Electric

Benny and Omar

A Novel

The Fowl Twins

The Opal Deception

The second book in the blockbusting new series from the bestselling author of Artemis Fowl.

Riley, a teen orphan boy living in Victorian London, has had the misfortune of being apprenticed to Albert Garrick, an illusionist who has fallen on difficult times and now uses his unique conjuring skills to gain access to victims' dwellings. On one such escapade, Garrick brings his reluctant apprentice along and urges him to commit his first killing. Riley is saved from having to commit the grisly act when the intended victim turns out to be a scientist from the future, part of the FBI's Witness Anonymous Relocation Program (WARP) Riley is unwittingly transported via wormhole to modern day London, followed closely by Garrick. In modern London, Riley is helped by Chevron Savano, a nineteen-year-old FBI agent sent to London as punishment after a disastrous undercover, anti-terrorist operation in Los Angeles. Together Riley and Chevie must evade Garrick, who has been fundamentally altered by his trip through the wormhole. Garrick is now not only evil, but he also possesses all of the scientist's knowledge. He is determined to track Riley down and use the timekey in Chevie's possession to make his way back to Victorian London where he can literally change the world.

Seemingly nothing in this world daunts the young criminal mastermind Artemis Fowl. In the fairy world, however, there is a small thing that has gotten under his skin on more than one occasion: Opal Koboi. In *The Last Guardian*, the evil pixie is wreaking havoc yet again. This time his arch rival has reanimated dead fairy warriors who were buried in the grounds of Fowl Manor. Their spirits have possessed Artemis's little brothers, making his siblings even more annoying than usual. The warriors don't seem to realize that the battle they were fighting when they

died is long over. Artemis has until sunrise to get the spirits to vacate his brothers and go back into the earth where they belong. Can he count on a certain LEPrecon fairy to join him in what could well be his last stand? New York Times best-selling author and comic genius Eoin Colfer will leave Artemis Fowl fans gasping up to the very end of this thrilling finale to the blockbuster series.

Twelve-year-old Artemis is a millionaire, a genius-and above all, a criminal mastermind. But Artemis doesn't know what he's taken on when he kidnaps a fairy, Captain Holly Short of the LEPrecon Unit. These aren't the fairies of the bedtime stories-they're dangerous!

WARP, Book 3: The Forever Man

Gods and Warriors

Artemis Fowl and the Last Guardian

Iron Man: The Gauntlet

The Arctic Incident

The final thrilling Artemis Fowl adventure in Eoin Colfer's globally bestselling series. Let the misadventure begin - for the last time. The thrilling climax to this globally bestselling series - but will it all end happily ever after? Praise for Eoin Colfer: 'A master storyteller' - Julia Eccleshare 'One of the best comic voices in contemporary children's fiction' - Guardian 'Folklore, fantasy and high-tech wizardry... Hugely entertaining' - Observer Eoin Colfer was born and raised in the south-east of Ireland. Artemis Fowl, his first book featuring the young anti-hero, was an immediate international bestseller and won several prestigious awards. It was followed by The Arctic Incident, The Eternity Code, The Opal Deception and The Lost Colony.

Artemis Fowl is on a mission to rescue his father, who has been kidnapped. Artemis must get ahold of a fairy, steal its gold, and use the gold to pay his father's ransom. The problem? He has no idea where to find the magical creatures. With the help of his friends and a reluctant captured fairy, Artemis will discover these magical creatures aren't just real--they're really powerful! Will he be able to get out of this foul situation and save his father?

Teenage genius Artemis Fowl and his arch rival Opal battle to the last in this eighth and final book in the series. Twelve-year-old villain, Artemis Fowl, is the most ingenious criminal mastermind in history. His bold and daring plan is to hold a leprechaun to ransom; but he's taking on more than a bunch of fairies when he kidnaps Captain Holly Short of the Lep-Recon (lower elements police reconnaissance unit).

Artemis Fowl: The Last Guardian

Artemis Fowl The Opal Deception Graphic Novel

Artemis Fowl: The Graphic Novel

Artemis Fowl: Books 5-8

Illegal

Fletcher Moon has never been like other kids. For one thing, he has had to suffer the humiliating nickname "Half Moon" because of his short stature. But the real reason Fletcher is different is that ever since he was a baby, he's had a nose for sniffing out mysteries. And after graduating at the top of his Internet class, he is officially certified as the youngest detective in the world.

After his last run-in with the fairies, Artemis Fowl's mind was wiped of memories of the world below ground and any goodness grudgingly learned is now gone with the young genius reverting to his criminal lifestyle.

'After I finished this book I alarmed my family by going into the garden and climbing the apple tree.' – Damian Whitworth, The Times

Tony Stark is known throughout the world as many things: billionaire, inventor, Avenger. But mainly for being the Invincible Iron Man.

Just when Tony is about to add his pizzazz to an international eco-summit in Ireland, someone close to him forces him to question his role in making the world a more dangerous place with his high-tech weaponry. But Stark doesn't have much time to reflect before an old enemy presents him with an even greater challenge: the assassination of all the eco-ministers, and Iron Man himself. Just how invincible Iron Man is when he is stripped of everything remains to be seen in this breathless adventure by the best-selling author of Artemis Fowl.

WARP Book 1: The Reluctant Assassin

The Wish List

The Last Guardian

The Seventh Dwarf

Artemis Fowl: A Fowl Adventure

Is this Armageddon time for Artemis Fowl? Opal Koboi, power-crazed pixie, is plotting to exterminate mankind and become fairy queen. If she succeeds, the spirits of long-dead fairy warriors will rise from the earth, inhabit the nearest available bodies and wreak mass destruction. But what happens if those nearest bodies include crows, or deer, or badgers - or two curious little boys by the names of Myles and Beckett Fowl? Yes, it's true. Criminal mastermind Artemis Fowl's four-year-old brothers could be involved in destroying the human race. Can Artemis and Captain Holly Short of the Lower Elements Police stop Opal and prevent the end of the world? 'Fast-paced, tongue in check . . . laugh-out-loud.' Sunday Times Enter Artemis's wicked world at

www.artemisfowl.co.uk

Mulch Diggums, a dwarf on the run from the Lower Elements Police, is trying to get his hands on the priceless Fei Fei tiara. But stealing it seems too easy. That's because it is too easy. Artemis Fowl, the legendary 12-year-old criminal mastermind, has set him up. He needs Mulch's help.

Artemis Fowl and the Last Guardian Puffin Books

Ten thousand years ago, humans and fairies fought a great battle for the magical island of Ireland. When it became clear to the fairy families that they could never win, they decided to move their civilization underground and keep themselves hidden from the humans. All the fairy families agreed on this, except the 8th family, the demons. The demons planned to lift their small island out of time until they had regrouped and were ready to wage war on the humans once more. However the time spell went wrong, and the island of Hybras was catapulted into Limbo, where it has remained for ten thousand years.

Deny All Charges

Out of the Blue

The Last Guardian (Artemis Fowl, Book 8)

The Tree Climber's Guide

Lost Colony, The (Artemis Fowl, Book 5)

The Artemis Fowl Files is comprised of two original stories: "LEPrecon": the story of Fairy Police Captain Holly Short's move from Traffic to Recon following her initiation into the Fairy Police; and "The Seventh Dwarf", featuring Mulch, Butler, and Artemis himself.

Mingling the classic charm of Tom's Midnight Garden with the adventures of a lifetime; two boys and a girl are lost in the forests of India where mighty tigers prowl. Elsie is not looking forward to the long summer holiday with her creaky, old Uncle John. But then the unimaginable happens as Time unravels and Elsie tumbles back to 1940s India to meet her Uncle John as a young boy on a tiger hunt. Can Elsie stop him from doing what he's already told her is a wrong he can never right? The Time Traveller and the Tiger is a multi-layered middle grade novel rich in adventure, mystery, historical and conservation themes.

Artemis Fowl is the teenage child genius and most powerful criminal mastermind in history! He continues his devastating international crime spree, pursued all the time by Captain Holly Short of the Lower Elements Police Force. This eBook bundle includes the final four titles in the compelling Artemis Fowl series by Eoin Colfer: The Lost Colony, The Time Paradox, The Atlantis Complex, and The Last Guardian. As the series comes to its conclusion, the entire human race is in grave danger. Who will lead the fight to save the world from total destruction? In 2001, audiences first met and fell in love with a twelve-year-old criminal mastermind named Artemis Fowl. Since then, the eight-book series about his adventures has sold over twenty-five million copies throughout the world. To coincide with the major motion picture coming from the Walt Disney Studios in August 2019, here is an all-new graphic novel adaptation of the book with crisp, accessible storytelling and clear, cinematic perspectives. Readers of all ages can now follow the siege at Fowl Manor between Artemis and the fairies in action-packed, full-color panels.

The Supernaturalist

A graphic novel telling one boy's epic journey to Europe

Artemis Fowl

The Time Traveller and the Tiger

Get What They Deserve

For use in schools and libraries only. While preparing to steal a famous Impressionist painting from a German bank, Artemis Fowl has no idea that Opal Koboi has escaped from jail, leaving only Captain Holly Short to save Artemis before Opal seeks revenge on him.

When otherworldly beings start falling from the sky, it seems like the end of days are near—but for one girl, it's just the beginning of an adventure that will change her life. Jaya's life has completely fallen apart. Her mother is dead, her dad is on an obsessive wild goose chase, and mysterious winged beings are falling from the sky. For the past nine months, none of the them have survived the plummet to Earth, but when a female being lands near Jaya—and is still alive—she doesn't call the authorities. She hides the being and tries to nurse her back to health. Set against the backdrop of a society trying to come to grips with the possibility of a world beyond, Out of the Blue is the story of how one unexpected turn of events can put you on a path toward healing.

Someone has been supplying Class A illegal human power sources to the goblins. Captain Holly Short of the LEPrecon Unit is sure that her arch-enemy, thirteen-year-old Artemis Fowl, is responsible. But is he? Artemis has his own problems to deal with: his father is being held to ransom and only a miracle will save him. Maybe this time a brilliant plan just won't be enough. Maybe this time Artemis needs help...

One week after their eleventh birthday, the Fowl twins--scientist Myles, and Beckett, the force of nature--are left in the care of house security (NANNI) for a single night. In that time they befriend a troll who has clawed his way through the earth's crust to the surface. Unfortunately for the troll, he is being chased by a nefarious nobleman and an interrogating nun, who both need the magical creature for their own gain, as well as a fairy-in-training who has been assigned to protect him. The boys and their new troll best friend escape and go on the run. Along the way they get shot at, kidnapped, buried, arrested, threatened, killed (temporarily), and discover that the strongest bond in the world is not the one forged by covalent electrons in adjacent atoms, but the one that exists between a pair of twins.

Screwed

The Hangman's Revolution (W.A.R.P. Book 2)

Twins Myles and Beckett, Artemis Fowl's younger brothers, return in their third and most outrageous adventure yet.

Riley, an orphan boy living in Victorian London, has achieved his dream of becoming a renowned magician, the Great Savano. He owes much of his success to Chevie, a seventeen-year-old FBI agent who traveled from the future in a time pod and helped him defeat his murderous master, Albert Garrick. But it is difficult for Riley to enjoy his new life, for he has always believed in his heart of hearts that Garrick will someday, somehow, return to seek vengeance. Chevie has assured Riley on numerous occasions that Garrick was sucked into a temporal wormhole, never to emerge. The full nature of the wormhole has never been understood, however, and just as a human body will reject an unsuitable transplant, the wormhole eventually spat him out. By the time Garrick makes it back to Victorian London, he has been planning his revenge on Riley for half a century. But even the best-laid plans can go awry, and when the assassin decides to include Chevie in his retaliation, the three are tossed once more into the wormhole with no idea where—or when—they will end up.

This is a powerful and timely story about one boy's epic journey across Africa to Europe, a graphic novel for all children with glorious colour artwork throughout. From Eoin Colfer, previously Irish Children's Laureate, and the team behind his bestselling Artemis Fowl graphic novels. Ebo: alone. His sister left months ago. Now his brother has disappeared too, and Ebo

knows it can only be to make the hazardous journey to Europe. Ebo's epic journey takes him across the Sahara Desert to the dangerous streets of Tripoli, and finally out to the merciless sea. But with every step he holds on to his hope for a new life, and a reunion with his sister. *Winner of the Judges' Special Award at the Children's Books Ireland Book of the Year Awards* 'Beautifully realised and punchily told.' Alex O'Connell, The Times Children's Book of the Week 'A powerful, compelling work, evocatively illustrated ... It would take a hard heart not to be moved by this book.' Financial Times

Opal Koboi, the power-crazed pixie, is plotting to exterminate humankind and become fairy queen. If she succeeds, the spirits of long-dead fairy warriors will rise from the earth, inhabit the nearest available bodies, and wreak mass destruction. But what happens if those nearest bodies include animals, or two curious little boys named Myles and Beckett Fowl? Can Artemis and Holly stop Opal and prevent the end of the world?