

Artigli La Galleria Degli Orrori 1

*The passions have long been condemned as a creator of disturbance and purveyor of the temporary loss of reason, but as Remo Bodei argues in *Geometry of the Passions*, we must abandon the perception that order and disorder are in a constant state of collision. By means of a theoretical and historical analysis, Bodei interprets the relationship between passion and reason as a conflict between two complementary logics. *Geometry of the Passions* investigates the paradoxical conflict-collaboration between passions and reason, and between individual and political projects. Tracing the roles passion and reason have played throughout history, including in the political agendas of Descartes, Hobbes, and the French Jacobins, *Geometry of the Passions* reveals how passion and reason may be used as a vehicle for affirmation rather than self-enslavement.*

Al centro di quella strana camera c'era un ampio tavolo quadrato, colmo di carte, bottiglie e foglie secche di delicate piante, simili a palme. Tutti questi oggetti erano stati assiepati per fare spazio a un sarcofago, spostato dal muro, come s'intuiva dallo spazio rimasto vuoto, e appoggiato di traverso sulla parte anteriore del tavolo. La mummia, un'orribile cosa nera, incartapecorita, simile a una testa carbonizzata su un tronco raggrinzito, era per metà fuori dal sarcofago, e la sua mano, quasi un artiglio, così come lo scheletrico avambraccio, toccava il tavolo. Un vecchio e rinsecchito rotolo di papiro era appoggiato al sarcofago, e di fronte, su una poltrona di legno, c'era il proprietario della stanza, con la testa buttata indietro, gli occhi sbarrati e terrorizzati rivolti al coccodrillo appeso in alto, le labbra livide che ansimavano rumorosamente a ogni respiro.

*Fifty years ago, Norman Mailer asserted, "William Burroughs is the only American novelist living today who may conceivably be possessed by genius." Few since have taken such literary risks, developed such individual political or spiritual ideas, or spanned such a wide range of media. Burroughs wrote novels, memoirs, technical manuals, and poetry. He painted, made collages, took thousands of photographs, produced hundreds of hours of experimental recordings, acted in movies, and recorded more CDs than most rock bands. Burroughs was the original cult figure of the Beat Movement, and with the publication of his novel *Naked Lunch*, which was originally banned for obscenity, he became a guru to the 60s youth counterculture. In *Call Me Burroughs*, biographer and Beat historian Barry Miles presents the first full-length biography of Burroughs to be published in a quarter century—and the first one to chronicle the last decade of Burroughs's life and examine his long-term cultural legacy. Written with the full support of the Burroughs estate and drawing from countless interviews with figures like Allen Ginsberg, Lucien Carr, and Burroughs himself, *Call Me Burroughs* is a rigorously researched biography that finally gets to the heart of its notoriously mercurial subject.*

La domenica del Corriere supplemento illustrato del Corriere della sera

Horrorland - La Galleria degli Orrori 1 - Artigli!

The Fanaticism of the Apocalypse

1964-1975

L'opera completa

Fantasy - romanzo (261 pagine) - Da Biancaneve a Cenerentola, da

Cappuccetto Rosso a Barbablù: La fiabe famose reinventate tra avventura, orrore, humor nero, sullo sfondo delle cosmogonie di H.P. Lovecraft e Clark Ashton Smith. C'era una volta... l'orrore cosmico, che s'agitava inquieto, in agguato nella notte profonda e senza fine. Le fiabe, quelle vere, popolari, fanno paura. Sono state scritte per insegnare che l'oscurità è più antica della luce e che la morte attende gli incauti, nella foresta o nelle segrete di un castello. E se le fiabe sono crudeli, i racconti dell'orrore sono spesso fiabeschi. Basta pensare a Sheridan Le Fanu, Lord Dunsany, Arthur Machen, Clark Ashton Smith e soprattutto Howard Phillips Lovecraft, il Lovecraft de I gatti di Ulthar, La chiave d'argento, La ricerca in sogno dello sconosciuto Kadath, L'estraneo. Da un'idea di Alessandro Iascy, undici autori riscrivono le fiabe famose con toni dal romanticismo gotico all'umorismo nero, dalla pura avventura all'horror lovecraftiano, e le reinventano sullo sfondo dei miti di orrore. Storie di Andrea Berneschi, Angelo Berti, Francesco Corigliano, Enzo Conti, Lorenzo Davia, Cristiano Fighera, Nicola Lombardi, Laura Silvestri, Giorgio Smojver, Mala Spina, Yuri Zanelli Alessandro Iascy è nato a Palermo nel 1984. Sin da bambino è affascinato dalla letteratura fantastica e dal 2006 ha trasformato questa passione in attività di divulgazione, attraverso i suoi blog, Andromeda per la fantascienza e Heroic Fantasy Italia per il fantasy. È promotore di diverse iniziative editoriali: dalla rivista Andromeda per l'editore Lettereletteriche alle collane Heroic Fantasy Italia per l'editore Delos Digital e True Fantasy per l'editore Watson, per cui è stato curatore di diverse antologie da lui ideate. Nel 2017 ha vinto il prestigioso Premio Italia con la webzine Andromeda. Tra le Antologie curate: Eroica. Antologia sword & sorcery, Watson 2016; Folklore. Antologia fantastica sul folklore italiano, Watson 2018; Thanatolia. Antologia sword & sorcery, Watson 2018; Impero: Antologia Gladius & Sorcery, Watson 2019; Sui mari d'acciaio, Lettereletteriche 2020. Giorgio Smojver è nato a Padova da genitori profughi da Fiume. Si è laureato presso l'Università degli Studi di Padova. Le sue passioni sono la mitologia comparata, la storia antica e medievale, il romanzo cavalleresco classico e la letteratura Fantasy. Ha lavorato per anni alla rete di biblioteche del comune di Padova dove ha sempre promosso la letteratura fantastica. Ritiratosi, si è dedicato a scrivere narrativa. Alterna storie fantastiche a sfondo storico ad altre ambientate in un mondo fantasy di sua creazione. Cura con Alessandro Iascy la collana Heroic Fantasy Italia di Delos Digital. Tra i romanzi pubblicati Le Aquile e l'Abisso, Watson 2019; Artigli nei boschi, Delos Digital 2019; I Tre Re, Delos Digital 2019; Spade sull'Oceano Delos Digital 2020. Ha curato le antologie Impero: Antologia Gladius & Sorcery, Watson 2019 e Sui mari stregati, Lettereletteriche 2019.

Siberia, 1908: un'esplosione misteriosa nella remota regione della Tunguska dà vita a una creatura metà uomo e metà animale, il Kobaka, annunciato nelle profezie di Rasputin. Nel dicembre 1941, una spedizione nazista stermina un intero villaggio per scoprire dove si trova il mostro e prelevarne il cuore... Sessant'anni dopo, l'agente Rachel della Ghost Machine ha recuperato il cuore della creatura in un monastero sui monti Altaj, e ora qualcuno vuole ucciderla. Solo Marc Ange e il Diesis, il servizio segreto europeo, possono aiutarla. Tutte le piste convergono sul

misterioso compound sotterraneo di Varlam Drago, detto il Negromante, leader di un'organizzazione estremistica. Là, in un ex gulag-manicomio siberiano riconvertito in centro per esperimenti proibiti, le profezie sul Kobaka sveleranno il loro segreto. E la lotta senza fine contro le tante teste dell'Hydra continuerà.

The planet is sick. Human beings are guilty of damaging it. We have to pay. Today, that is the orthodoxy throughout the Western world. Distrust of progress and science, calls for individual and collective self-sacrifice to 'save the planet' and cultivation of fear: behind the carbon commissars, a dangerous and counterproductive ecological catastrophism is gaining ground. Modern society's susceptibility to this kind of thinking derives from what Bruckner calls "the seductive attraction of disaster," as exemplified by the popular appeal of disaster movies. But ecological catastrophism is harmful in that it draws attention away from other, more solvable problems and injustices in the world in order to focus on something that is portrayed as an Apocalypse. Rather than preaching catastrophe and pessimism, we need to develop a democratic and generous ecology that addresses specific problems in a practical way.

Save the Earth, Punish Human Beings

Fiabe della notte oscura

La mummia

Galleria militare. Vite dei Marescialli, Generali ed Ammiragli, Francesi, Italiani, Inglesi, Polacchi, Tedeschi, Russi, Prussiani e Spagnuoli, che hanno comandato in capo ... dal 1794 al 1815

The Talismans of Shannara

Il Mondo Conosciuto è in pace da cinquant'anni. La sconfitta di Torchus ha portato armonia tra le quattro Genti, ma all'improvviso un urlo sconvolge la Foresta dei Cedri. Il Regno dei Goblin, i mitici Costruttori d'armi, è in pericolo: una forza sconosciuta distrugge le Bajam-do, i loro preziosi Alberi Fonte di Vita. Chi sta raccogliendo attorno a sé la feccia più crudele del Limite Sottile per creare un esercito alleato? Chi sta resuscitando riti antichi e oscuri? E per quale motivo? Forse il pericolo non riguarda solo le quattro città dei Costruttori d'armi, ma tutto il Mondo Conosciuto. Barbetta, Rossino e Prudente sono convinti che sia così. I tre Gnomi saranno coinvolti in un turbine di avventure inaspettate che li porteranno a incontrare pirati spietati, Goblin scorbutici, Elfi arroganti e la loro più acerrima nemica: Bithorza, la Regina delle Streghe Vampiro. Il pericolo che incombe è immenso e forse non basterà il legame con nuovi e vecchi amici a sconfiggerlo.

Life in the World Unseen

A rich, sultry, ambitious novel about a young American writer/curator, fleeing a crumbling marriage in New York who travels with her nine-year old daughter to one of the remote islands in the north of Scotland, birthplace of her grandfather. Commissioned to set up a museum there and to write the biography of the island's celebrated poet and chronicler, Mhairi McPhail is slowly drawn in by the complicated life she is uncovering and writing about--the Bard of Fascaray--as she finds herself being transformed, awakened by the ferocity and power of the island. Who was the celebrated poet, Grigor

McWatt, The Bard of Fascaray? What was his past? Details of his life are elusive. As Mhairi struggles to adapt to her island life and put her disappointment and troubles behind her, she begins to unearth the astonishing secret history of the poet, regarded by many as the custodian of Fascaray's--and Scotland's--soul. In McAfee's rich novel of invented island life, she interweaves extracts from Mhairi's journal entries, her discoveries and writings of McWatt, and tales of Fascaray itself into a resonant, compelling, dimensional narrative that at its heart explores identity, love, belonging and the universal quest for home.

Artigli! La galleria degli orrori

The Witch of Edmonton

Il Lucifero giornale scientifico, letterario, artistico, industriale

The Neverending Story

Fear, Hope, Happiness: Philosophy and Political Use

A classic must-have for all readers and writers of science fiction!Damon Knight effectively invented science fiction criticism. His reviews were not mere statements of his personal preferences--his skillful essays analyzed the books and told why they were good or bad, to the edification of readers, the delight of good writers, and the embarrassment of bad ones.In this unique critical study of science fiction, Mr. Knight works on the principle that science fiction is a form of literature which needs no apologies and no special dispensations: it can and should be judged by the same high standards that apply to all literature. His incisive and knowing criticism covers the field brilliantly, from "Classics" to "Chuckleheads."Readers will delight in his laser-sharp thoughts on favorite books, and writers will find his criqitues of the classics invaluable in improving their own craft.This expanded Third Edition is 150,000 words, up from 120,000 in the 1967 Second Edition, and double the length of the 1956 First Edition.This new edition adds a chapter of autobiography, articles on writing and teaching science fiction, and other fascinating essays. Even if you already have the first or second editions, you should consider getting this edition simply for the new material, which includes: Chapter 1: Myself When Young [autobiographical]; Chap. 13: The Excluded Data [about Charles Fort]; Chap. 29: Milford and Clarion; Chap. 30: Science and the World; Chap. 31: What Is Science Fiction, Anyway?; Chap. 32: Writing Science Fiction; a major expansion of Chapter 5, discussing John W. Campbell, Jr.; and other additions and emendations.Table of ContentsIntroduction by Anthony BoucherAuthor's NotesMyself When YoungCriticsThe ClassicsChuckleheadsCampbell and His DecadeCosmic Jerrybuilder: A. E. van VogtHalf-Bad WritersOne Sane Man: Robert A. HeinleinAsimov and EmpireMore ChuckleheadsWhen I Was in Kneepants: Ray BradburyThe Vorpall Pen: Theodore SturgeonThe Excluded Data: Charles FortMicrocosmic MoskowitzAnthologiesHalf LoavesGenius to Order: Kuttner and MooreKornbluth and the Silver LexiconThe Jagged Blade: James BlishOveralls on Parnassus: Fletcher PrattAmphibiansNew StarsCuriosabr-r-
r!DecadentsBritonsPitfalls and Dead EndsSymbolismMilford and ClarionScience

and the WorldWhat Is Science Fiction, Anyway?Writing Science FictionWhat nextBibliographyIndexKnight has long been a pithy and insightful commentator on science fiction, and the new material--written mostly a decade or more ago--alters that description in neither jot nor tittle ... his book is the perfect companion to your collection of favorites.--Analog

Read the book that inspired the classic coming-of-age film before it's back onscreen in select theaters this September! From award-winning German author Michael Ende, *The Neverending Story* is a classic tale of one boy and the book that magically comes to life. When Bastian happens upon an old book called *The Neverending Story*, he's swept into the magical world of Fantastica--so much that he finds he has actually become a character in the story! And when he realizes that this mysteriously enchanted world is in great danger, he also discovers that he is the one chosen to save it. Can Bastian overcome the barrier between reality and his imagination in order to save Fantastica? "An instantaneous leap into the magical . . . Energetic, innovative, and perceptive"--*The Washington Post* "A trumpet blast for the imagination."--*Sunday Times*

Fantasy - racconto lungo (39 pagine) - Gli orrori di Buda attendono il principe di Valacchia Principe senza terra e schiavo. Eroe e spietato assassino. Prigioniero, ma non delle catene che lo tengono legato alle segrete di Visegrad. Vlad Dracula, voivoda di Valacchia, sa bene che quel ferro arrugginito non potrà vincolarlo ancora a lungo. Ben più temibili sono gli incubi che lo perseguitano e le visioni del suo futuro fuori dalla fortezza, a Buda. Lì dove un orrore senza tempo si è risvegliato e lo attende celato nelle tenebre, protetto da milioni di ratti famelici e dai suoi figli corrotti e deformi. Giuseppe Recchia è nato nel 1987 a Terracina, dove vive e lavora come archivista storico. Adora le vecchie carte e le pergamene ammuffite, ma le sue passioni più profonde sono il fantasy e la scrittura. Ha pubblicato il suo primo romanzo, *Maledetti dalle fiamme*, nel 2017, partecipando nel frattempo a varie antologie e sperimentando i più svariati sottogeneri, dal dark fantasy al weird, passando per il grimdark e il grottesco.

I figli delle tenebre

Gazzetta di Genova

A Life

Drargon - I Costruttori d'armi

The Child of Pleasure

At the center of this remarkable 1621 play is the story of Elizabeth Sawyer, the titular "Witch of Edmonton," a woman who had in fact been executed for the crime of witchcraft mere months before the play's first performance. Described by the authors as a tragi-comedy and drawn in part from a pamphlet account of the trial then circulating, the play not only offers a riveting account of the contemporary superstitions embodied by the figure of the witch, but also delivers an implicit critique of the society that has created her. This edition of the work offers a compelling and informative introduction, thorough annotation, and a selection of contextual materials that helps set the

play in the context of the "witch-craze" of Jacobean England.

The author recounts his experiences traveling in India, and shares his impressions of the land, its people, and culture

The novel's protagonist, his vicissitudes, his ambitions and his whole life revolve around one of the greatest intellectuals of the 20th century, Pier Paolo Pasolini. This is a curious situation of indirect knowledge: the protagonist works at the Pasolini Foundation together with Laura Betti - a close friend of the great author and actress in many of his films. His research focuses on Petrolino, the intriguing book Pasolini worked on from 1972 until his death; a hidden story in the book becomes the protagonist's guide to the mysteries of life.

The Institute

Letters on Familiar Matters

The Wall of the Earth

Galleria Militare

Tutti i romanzi e i racconti

Originally published in 1889, this work's protagonist Andrea Sperelli introduced Italian culture to aestheticism and a taste for decadence. The young count seeks to despise the bourgeois world, and rejects the basic rules of morality and social interaction. His corruption is evident in his sadistic superimposing of two women.

- Tutte le storie dell'orrore puro
- Tutte le storie oniriche e fantastiche
- Tutte le storie del Ciclo di Cthulhu
- Miscellanea e Saggi

A cura di Gianni Pilo e Sebastiano Fusco

Edizioni integrali Terrore insondabile e soprannaturale, inquietanti e apocalittiche visioni: tutto l'immaginario di follia e orrore di Howard P. Lovecraft è raccolto in queste pagine densissime. Interi universi prendono forma dalla sua sapiente penna governati da leggi fisiche ignote, popolati da creature inimmaginabili e da terrifiche minacce. L'uomo è solo al centro di un cosmo nel quale il terrore proviene dagli angoli della mente come dai più remoti recessi dello spazio, un mondo nel quale la paura è una dimensione dell'essere. Tutto ciò sottintende la teoria lovecraftiana secondo cui lo smascherare e affrontare i propri incubi più angoscianti è l'unico modo per esorcizzarli. Incubi, sogni e miti creati da un maestro dell'orrore e del fantasy per turbare le menti dei lettori. In questo volume è presentata tutta la produzione del "solitario di Providence" compresi capolavori famosi che ancora oggi ispirano scrittori e sceneggiatori, come Le montagne della follia, Lo strano caso di Charles Dexter Ward, L'orrore di Dunwich, La ricerca onirica dello Sconosciuto Kadath. Howard P. Lovecraft nacque il 20 agosto 1890 a Providence nel Rhode Island. Vissuto in un ambiente familiare ben poco felice dopo un'infanzia trascorsa in totale solitudine, fin da giovane dovette lottare con una serie di difficoltà economiche e si guadagnò da vivere con il mestiere ingrato e non pagato di revisore dei testi narrativi di aspiranti scrittori. Grazie ai suoi romanzi e racconti, ispirati a una concezione del Cosmo particolare e singolarissima, è l'unico scrittore americano a poter rivaleggiare con Edgar Allan Poe. Divenuto, ancora vivo, una vera e propria "leggenda", morì nella sua Providence, alla quale era legato in maniera viscerale, il 5 marzo del 1937. Moriva l'uomo, nasceva il mito.

A user-friendly guide of best practice for leading groups in various settings and different populations, which incorporates the latest developments in today's marketplace. Features multiple theoretical perspectives and guidelines for running groups for diverse populations, in the US and worldwide Offers modern approach practical suggestions in a user-friendly and jargon-free style, with many clinical examples Includes a major component on resiliency and trauma relief work, and its impact on clinicians Accompanied by an online resource featuring discussions psychotherapeutic techniques in practice

The Forests of Norbio

A Novel

Hame

Giornale di amena letteratura contemporanea

Terzoocchio

"The work of Giorgio Caproni has been translated into French, German, and Chinese, among others, but this collection is his first book-length English publication. His works are finely tuned to modern man's preoccupations with existence in a world deprived of certainties (for example, the existence or inexistence of God). Most are touched by experiences such as the Second World War and its atrocities, the Resistance Movement, or the death of loved ones, events that represent the conviction of a subject that will do its best to survive all adversity, uncompromised" -- from the Introduction by Pasquale Verdicchio

In the mold of his acclaimed History of Beauty, renowned cultural critic Umberto Eco's On Ugliness is an exploration of the monstrous and the repellant in visual culture and the arts. What is the voyeuristic impulse behind our attraction to the gruesome and the horrible? Where does the magnetic appeal of the sordid and the scandalous come from? Is ugliness also in the eye of the beholder? Eco's encyclopedic knowledge and captivating storytelling skills combine in this ingenious study of the Ugly, revealing that what we often shield ourselves from and shun in everyday life is what we're most attracted to subliminally. Topics range from Milton's Satan to Goethe's Mephistopheles; from witchcraft and medieval torture tactics to martyrs, hermits, and penitents; from lunar births and disemboweled corpses to mythic monsters and sideshow freaks; and from Decadentism and picturesque ugliness to the tacky, kitsch, and camp, and the aesthetics of excess and vice. With abundant examples of painting and sculpture ranging from ancient Greek amphorae to Bosch, Brueghel, and Goya among others, and with quotations from the most celebrated writers

and philosophers of each age, this provocative discussion explores in-depth the concepts of evil, depravity, and darkness in art and literature.

Enter at your own Risk: The first ever Goosebumps. Now with creepy bonus features! 11-year-old Josh and 12-year-old Amanda just moved into the oldest and weirdest house on the block--the two siblings think it might even be haunted! But of course, their parents don't believe them. You'll get used to it, they say. Go out and make some new friends. But the creepy kids are not like anyone Josh and Amanda have ever met before. And when they take a shortcut through the cemetery one night, Josh and Amanda learn why.

"Il" Fuggilozio

Vite Dei Narescialli[!], Generali Ed Ammiragli Francesi, Italiani, Englesi, Polacchi, Tedeschi, Russi, Prussiani e Spagnuoli Che Hanno Comandato In Capo Gli Eserciti E Le Flotte Dal 1794 Al 1815. Vite Dei Primarj Marescialli E Generali Francesi, Italiani, Polacchi, Tedeschi, Russi, Inglesi, Prussiani E Spagnuoli Che Ebbero Parte Nelle Guerre Napoleoniche Dal 1796 al 1815

On Ugliness

Journey Toward the Cradle of Mankind

Welcome to Dead House (Classic Goosebumps #13)

From evil vampires to a mysterious pack of wolves, new threats of danger and vengeance test Bella and Edward's romance in the second book of the irresistible Twilight saga. For Bella Swan, there is one thing more important than life itself: Edward Cullen. But being in love with a vampire is even more dangerous than Bella could ever have imagined. Edward has already rescued Bella from the clutches of one evil vampire, but now, as their daring relationship threatens all that is near and dear to them, they realize their troubles may be just beginning. Bella and Edward face a devastating separation, the mysterious appearance of dangerous wolves roaming the forest in Forks, a terrifying threat of revenge from a female vampire and a deliciously sinister encounter with Italy's reigning royal family of vampires, the Volturi. Passionate, riveting, and full of surprising twists and turns, this vampire love saga is well on its way to literary immortality. It's here! #1 bestselling author Stephenie Meyer makes a triumphant return to the world of Twilight with the highly anticipated companion, Midnight Sun: the iconic love story of Bella and Edward told from the vampire's point of view. "People do not want to just read Meyer's books; they want to climb inside them and live there." -- Time "A literary phenomenon." -- The New York Times

In the middle of the night, in a house on a quiet street in suburban Minneapolis, intruders silently murder Luke Ellis' parents and load him into a black SUV. The operation takes less than two minutes. Luke will wake up at The Institute, in a room that looks just like his own, except there's no window. And outside his door are other doors, behind which are other kids with special talents--telekinesis and telepathy--who got to this place the

same way Luke did: Kalisha, Nick, George, Iris, and 10-year-old Avery Dixon. They are all in Front Half. Others, Luke learns, graduated to Back Half, "like the roach motel," Kalisha says. "You check in, but you don't check out." In this most sinister of institutions, the director, Mrs. Sigsby, and her staff are ruthlessly dedicated to extracting from these children the force of their extranormal gifts. There are no scruples here. If you go along, you get tokens for the vending machines. If you don't, punishment is brutal. As each new victim disappears to Back Half, Luke becomes more and more desperate to get out and get help. But no one has ever escaped from The Institute.

The son of the emperor of China is pale and weak, but when Doctor Me Di Cin tells him to go for a walk in the fresh air, the prince refuses, leaving it up to the clever doctor to trick him into going outside.

Life in the World Unseen

Doctor Me Di Cin

Geometry of the Passions

Something Written

New Moon

The fourth volume of The Heritage of Shannara, which continues one of the most popular fantasy series of all time. The Shadowen still swarm over the Four Lands, poisoning everything with their dark magic. And their leader is determined to destroy all the Scions of Shannara. For Walker Boh, he dispatches the Four Horsemen. For Wren, he sends an untrue friend. And for Par, he devises the most terrible fate of all. With these traps cleverly laid, the charges given by the shade of the Druid Allanon are doomed to failure—unless Par can discover a way to harness the power of the Sword of Shannara. Thus continues the enthralling Shannara epic, a spellbinding tale of adventure, magic, and myth... BONUS: This edition contains an excerpt from Terry Brooks's The Measure of the Magic.

Usciti sulla rivista del terrore Weird Tales a partire dal marzo 1923, a fianco ad autori come Robert Bloch e Robert E. Howard, i racconti e i romanzi di Lovecraft attingono dalla tradizione ottocentesca del gotico americano e nello stesso tempo se ne distaccano, dando vita a un nuovo e avanguardistico modello narrativo, capace di fondere insieme il fantastico, la fantascienza e il neogotico, al quale si sono ispirati scrittori come Stephen King e Jeff VanderMeer. In un unico volume, Fanucci Editore pubblica l'opera completa del maestro del terrore in un'antologia che comprende cinque sezioni tematiche (più l'appendice "Gli esordi narrativi") e che riunisce i romanzi, i racconti dell'orrore, i racconti gotici, i racconti fantastici e i racconti scritti in collaborazione, a cura di Carlo Pagetti e con la splendida illustrazione di Antonello Silverini.

Letteratura e pregiudizio

diversità e identità nella cultura greca

A novel

Call Me Burroughs

In Search of Wonder