

Assassins Creed 3 Guide

A guide that covers various missions and side quests, including those available through the Black Edition game SKU and the White Edition game SKU. It features a complete Reference & Analysis chapter that covers special moves, weapons, equipment, items, shops, enemies and missions.

Bursting with timelines, concept art, locations, history, character profiles, and technology, this is the ultimate guide to the millennia-long struggle between the Assassin Brotherhood and the Templar Order. The covert war between two secret organizations, the Templars order and the Brotherhood of the Assassins, has been raging for millennia. Packed with beautiful images and featuring the latest lore, "Assassin's Creed: The Essential Guide," explores the major characters, technology, key historical settings, and epic story of this conflict. Encompassing the entire franchise, Assassin's Creed: The Essential Guide is both an ideal introduction and the perfect guide to the Assassin's Creed universe, full with facts on: -The Assassin Brotherhood and the Templar order -The First Civilisation -Technology and Weapons -Historical Settings and Locations -The Present day storyline

Learn how the Assassin known as Connor came to be a deadly killer in this novel based on the Assassin's Creed™ video game series that follows his father—Templar Grand Master, Haytham Kenway. "I am an expert swordsman. And I am skilled in the business of death. I take no pleasure in my skill. Simply, I am good at it." 1735, London. Haytham Kenway has been taught to use a sword from the age he was able to hold one. When his family's house is attacked—his father murdered and his sister taken by armed men—Haytham defends his home the only way he can: he kills. With his family destroyed, he is taken in by a mysterious tutor who trains him to become a deadly killer. Consumed by his thirst for revenge, Haytham begins a quest for retribution, trusting no one and questioning everything he has ever known.

Conspiracy and betrayal surround him as he is drawn into the centuries-old battle between the Assassins and the Templars. An Original Novel Based on the Multiplatinum Video Game from Ubisoft

Welcome to the world of the multi-gazillion selling angry Birds. Brandishing new birds, new puzzles, a trajectory pointer and the usual hidden levels and DLC, this is packed to the hilt with 95 levels of pig-popping action. In our detailed strategy guide you'll find: - Strategies for every one of the 95 levels in the game. - Every level has screenshots and video showing you how to solve the puzzle. - Includes full solutions for the super-difficult Danger Zone. - How to unlock all of the hidden Eggstroid levels.

The Assassin's Creed Valhalla Novel

Reus - Official Strategy Guide

Assassin's Creed Unity

Kingdom Come: Deliverance Game Guide

Assassin's Creed: Rogue - Strategy Guide

A Celtic warrior defending her people from Viking raiders infiltrates an ancient sect to save her homeland, in this gripping original saga set in the world of Assassin's Creed® Valhalla Mercia, 878. Witch-warrior Niamh discovers a new order called the Hidden Ones is seeking to establish a foothold in Lunden. Her land is already scarred by Viking raiders, bloody wars, and clashing cultures.

Determined to protect what remains of her homeland, she infiltrates this new group to discover whether they stand with her... or against her. Yet when Niamh learns the Hidden Ones have stolen an artifact sacred to her people, her own loyalties are challenged.

Casting aside newfound alliances and friendships, Niamh soon discovers that betrayal comes with a heavy price and it will take everything in her power – her gods willing – to survive.

DJ will go to bed with anything that breathes. His lust is so unquenchable that he's employed his friend and assistant, Stan, to organize his ever-growing digital Rolodex of partners. As the two of them romp the streets of London's Soho seeking DJ's next conquest, they leave a wreckage of heartbreak and betrayal in their wake. A racy twist on Molière's Don Juan, Patrick Marber's irresistible adaptation imagines the classic antihero in the twenty-first century, where idiocy, masculinity, and hubris still reign.

The reporters said it was a sexy story—church, money, greed, adultery, blood, a defenseless child with profound disabilities, and a good man who never saw it coming, all the elements that garnered column inches and high ratings. The main players on the stage included a talented journalist who played the organ at church, a cunning narcissist who hid behind a pretty face and a sweet demeanor, and a respected businessman and father. The plan, her plan, unfolded in the early morning hours of June 8, 1994, when a flyspeck of a man dressed in black, covetous and possessed by passion, clutched a large knife in his gloved hands and stood above his sleeping prey. He could not know, as the blade arced toward its target, how many lives would be forever changed by their crimes.

One fateful night in a small English regional theatre during World War II, a troupe of touring actors stage a production of Shakespeare's "King Lear." Bombs are falling, sirens are wailing, the curtain is up in an hour but the actor/manager "Sir" who is playing Lear is nowhere to be seen. His dresser "Norman" must scramble to keep the production alive but will Sir turn up in time? And if he does, will he be able to perform that night?

Minecraft - Strategy Guide

Assassin's Creed: The Essential Guide

Alan Wake - Strategy Guide

Assassin's Creed IV Black Flag - the Complete Official Guide

Assassin's Creed Valhalla: Geirmund's Saga

Games systems used to be simple--plug into TV, put in game cartirage, power on...and occasionally spend several minutes plugging dust out and putting it in at just the right angle! Today game systems are more than game systems--they are multi-media powerhouses. In the case of PS3, it is a full on computer. This guide will help you get the most out of your PS3 and everything that's built into it--from adjusting parental settings to changing the way it looks. GameCaps Walkthroughs was started as a way of bringing cheap, reliable, and informative game walkthroughs and system profiles. Our library is growing more every month.

Offers a guide to the video game "Assassin's Creed Unity" that includes game walk-throughs and detailed instructions for completing the game without missing any hidden content.

An exclusive art book published to coincide with the much-anticipated release of Assassin's Creed III. Initially launched in 2007, the first four Assassin's Creed games have sold more than 38 million units worldwide, and the franchise is now established as one of the best-selling series ever. Recognized for having some of the richest, most-engrossing art and storytelling in the industry, Assassin's Creed transcends video games, branching out into other entertainment experiences including comic books, Facebook games, novels, short films and more. Assassin's Creed III sees the franchise step into a brand new era, with a new assassin in a revolutionary world. With intricately detailed environments and finely-honed and evocative historical reimaginings, this is a world into which you can immerse yourself and feel the echoes of the past come to life. Continuing in the footsteps of this already world-renowned franchise, Assassin's Creed III promises to be the biggest and best yet. Highlights in the game, and in the book, include new interactive cityscapes, frozen winter landscapes, threats from the natural world, weather systems that affect gameplay, and a wholly new environment for any Assassin so far - all stunningly and historically-correctly recreated by the Ubisoft studio.

The story continues with Arno Dorian, a French nobleman raised by the Templar Grand Master, Francois De La Serre. After the death of his father, an Assassin, De La Serre adopts Arno and raises him as his own son, alongside his daughter Elise. Thirteen years later, on the eve of Elies's induction into the Templar Order, De La Serre is murdered and Arno is jailed in the Bastille as the culprit. Vowing to track down the killer of the man who raised him, Arno finds himself joining the Assassin Brotherhood and following a trail of corruption that goes much deeper than every imagined. Join us as we scour every aspect of this massive game including the following: - A detailed main walkthrough with optional objective coverage for 100% synchronization. - All Nostradamius Ensigmas & Paris Stories. - Full coverage of Cafe Theatre Missions, Murder Mysteries and Social Club Missions. - A full trophy/achievement guide and much more!

Assassin's Creed: Atlas

Pokemon Conquest - Strategy Guide

Assassin's Creed

Assassin's Creed: Forsaken

A Composer's Guide to Game Music

In Assassin's Creed Valhalla you are Eivor, a fierce Viking warrior raised on tales of battle and glory. Explore a dynamic and beautiful open world set against the brutal backdrop of England during the Viking Age. Raid your enemies, grow your settlement, and build your political power in a quest to earn your place among the gods in Valhalla. This guide for Assassin's Creed Valhalla features all there is to see and do including a main story walkthrough, coverage of all region Mysteries, Wealth and Artifacts, Settlement and Choices guides, advice on how to build Eivor, DLC content, and much more! Inside Version 1.1 (August 2021) - Full coverage of the Main Story Walkthrough - In-depth walkthrough for optional regions including Asgard, Jotunheim & Vinland - All Mysteries, Wealth and Artifacts - Detailed guide for Choices and Romances throughout the story - Details on how to build the perfect settlement at Ravensthorpe - Strategies for every boss including Lost Drengir & Daughters of Lerion - Legendary Animals, including where to find and how to kill them - Where to find legendary weapons such as Excalibur, Mjolnir, & Gungnir! - How to win every Flying contest - Guide to find and kill all Order of Ancients members - Trophy and Achievement guide so you never miss a single one - A full guide through the River Raids and Mastery Challenges - DLC content including Season Pass, Wrath of the Druids, and Siege of Paris

You are Connor, warrior son of a Native American mother and British father. As the colonies draw closer to revolution, you will dedicate your life to the freedom of your clan, becoming the spark that ignites the revolution into a full blaze. Your crusade will lead you through blood-soaked battlefields and crowded city streets, to the perilous wilderness and stormy seas. You will not only witness history... you will make it. Set against the backdrop of one of the bloodiest Revolutions in world history, prepare to be drawn back into the centuries old battle between the Assassin's Order and their sworn enemy, the Templars. Unleash lethal new skills and experience a stunningly realistic world created by Anvil Next, a new engine that redefines gaming. Welcome to an entirely new chapter in the Assassin's Creed saga. Inside this guide: - Every story mission (and how to get FULL Synch for each one!). - Every single Side-Quest covered. - All feathers located. - Every treasure chest uncovered. - Find every one of Peg Leg's hidden treasures. - Pick up every Almanac Page. - List of all Pivots and Animus Hacks (cheats). - Easter Eggs and Unlockables. - Full list of achievements.

An officially licensed guide to the exciting historical destinations and ancient battlegrounds of Ubisoft's Assassin's Creed series. Meticulously re-created historical sites are a staple of the bestselling Assassin's Creed series--and, in fact, are one of the main draws of Ubisoft's all-time bestselling property. Each new game transports gamers to a different era and locale, beginning with Jerusalem in the time of the Crusades and going on to explore Renaissance-era Italy, colonial America, Paris during the French Revolution, 19th-century London, and ancient Greece and Egypt. Assassin's Creed has provided a means to walk through the past and experience world history in a firsthand, immersive way. In Assassin's Creed: Atlas, previously unpublished maps, diagrams, and drawings illuminate all of the lands of antiquity featured across the series that have defined both real-world history and the games themselves. Throughout, gaming journalist Guillaume Delalande expands on Assassin's Creed's fascinating lore and reflects on the critical moments that gamers experienced in these locations.

This is the best and most comprehensive Kingdom Come: Deliverance Game Guide ever created. With it's more than 150 pages of content you will get the greatest quality information to help you in your gameplay. The book is a great read both for beginners as well as for advanced players. It includes multiple pictures to ease your understanding of the game elements and tasks. With the walkthroughs provided in this Kingdom Come: Deliverance Game Guide book you will easily conquer all obstacles and you will know everything about the potions, combat skills, items and more. Hardcore gamers will be able to learn more about Treasure Locations. Kingdom Come: Deliverance will be all that much fun to play after you reveal the secrets to all the main quests and by reading this Kingdom Come: Deliverance Strategy Guide you will be able to explore the side quests list as well. This guide will also give you a proper knowledge about different Tips and Tricks. You will be able to learn about all the enemies and characters before even getting to them. Moreover, you will learn interesting facts and valuable information about Romance and moreover - What To Do and Not To Do in Kingdom Come: Deliverance. If you plan on spending a considerable amount of time from your life playing Kingdom Come: Deliverance - this Guide book is your best choice for taking your gaming experience to the next level. Got what it takes to be the best in Kingdom Come: Deliverance? Then grab this book today and start playing!

Assassin's Creed: Unity - Strategy Guide

Official Collector's Edition Guide

Don Juan in SoHo

Includes Quests Walkthroughs, Tips and Tricks and a Lot More!

Angry Birds Space - Strategy Guide

Assassin's Creed Syndicate drops us into Victorian age London to liberate the city (and by extension the world) from Templar influence one dead body and borough at a time. The most modern Assassin's Creed title yet sees numerous new features for the series including: revolvers, trains, horse drawn carriages, Batman-style rope launchers and gang warfare all of which lend Syndicate a fresh feel after years of similar, annual experiences. In our extensive Assassin's Creed Syndicate guide, we'll take you through the game from beginning to end, show you how to handle all those secondary memories and just about everything else the game has to offer! Our guide includes: - Every story mission (and how to get FULL Synch for each one!). - All secondary memories covered (London Stories, The Dreadful Crimes, etc.). - All Secrets of London. - How to takeover and conquer every borough. - Hunting/Harpooning/Crafting - it's all in here. - Associate Activities and miscellaneous side-tasks explained. - Complete achievement/trophy unlock guide.

A comprehensive, practical guide to composing video game music, from acquiring the necessary skills to finding work in the field. Music in video games is often a sophisticated, complex composition that serves to engage the player, set the pace of play, and aid interactivity. Composers of video game music must master an array of specialized skills not taught in the conservatory, including the creation of linear loops, music chunks for horizontal resequencing, and compositional fragments for use within a generative framework. In A Composer's Guide to Game Music, Winifred Phillips—herself an award-winning composer of video game music—provides a comprehensive, practical guide that leads an aspiring video game composer from acquiring the necessary creative skills to understanding the function of music in games to finding work in the field. Musicians and composers may be drawn to game music composition because the game industry is a multibillion-dollar, employment-generating economic powerhouse, but, Phillips writes, the most important qualification for a musician who wants to become a game music composer is a love of video games. Phillips offers detailed coverage of essential topics, including musicianship and composition experience; immersion; musical themes; music and game genres; workflow; working with a development team; linear music; interactive music, both rendered and generative; audio technology, from mixers and preamps to software; and running a business. A Composer's Guide to Game Music offers indispensable guidance for musicians and composers who want to deploy their creativity in a dynamic and growing industry, protect their musical identities while working in a highly technical field, and create great music within the constraints of a new medium.

Discover the epic tale of legendary viking Geirmund Hel-hide in this new novel set in the world of Assassin's Creed Valhalla Mid-9th Century CE. The Viking attacks and invasions are shattering England's kingdoms. Born into a royal lineage of Norwegian kings, Geirmund Hel-hide sets out for adventure to prove his worth as a Viking and a warrior. A perilous journey across the sea brings him into contact with a being out of myth and grants him a mysterious ring that promises both great power and bitter betrayal. As Geirmund rises in the ranks of King Guthrum's legendary army, he will have to use all his cunning to face the many dangers of a land ravaged by war. Fighting alongside his band of loyal warriors, his path will soon lead him into a conflict as old as the Gods themselves.

This guide is quite simply exceptional. To have synthesized Assassin s Creed IV Black Flag into this single volume is one remarkable achievement. It is the result of a resolute collaboration between Piggyback and the Ubisoft development teams, an association initiated by the release of Assassin s Creed II. Everything you need is in here: the settings, the intrigue, the missions and an in-depth explanation of all game systems, beautifully laid out with tons of concept art. Having read this, I believe you will know as much about the game as we do, if not more. Jean Guesdon Creative Director, Assassin s Creed IV WORTH ITS WEIGHT IN GOLD ? ALL 388 PAGES ARE A TREASURE: It s all in here...all secrets, all bonuses, all collectible items, all hidden destinations, all Achievements and Trophies. ? YOUR ULTIMATE GUIDE TO 100% COMPLETION: An at-a-glance walkthrough steers you through every moment of the adventure supported by detailed, annotated next-gen screenshots. ? ALL GAME SYSTEMS DECODED: Statistics, diagrams and analysis from our experts provide a comprehensive understanding of all game systems and features. ?MULTIPLAYER SECTION: Includes hi-res maps, advanced tips and a wealth of insights. ? MAP POSTER: Includes a two-sided map poster covering the immense game area. ? 82 PAGES OF EXTRAS: A concept art tour of the game world; A story analysis and secret cheats; A contextualized history of the Golden Age of Piracy ? 100% COMPLETE: Main missions, side quests and optional challenges all streamlined for 100% completion.

Assassin's Creed IV: Black Flag - Strategy Guide

Poor Richard's Almanac for 1850-52

The Complete Official Guide

Assassin's Creed: Origins - Strategy Guide

Assassin's Creed: Valhalla - Strategy Guide

Welcome to the Gamer Guides Pokemon Conquest Strategy Guide! Inside this guide you will find: - The top five ways to become a Pokémon Conquest Master. - Sure-fire tactics on how to recruit the very best Trainers in the game. - How to amass a mountain of in-game cash to spend on the best armour, potions and upgrades. - And... how to beat every Kingdom in the main storyline with style and ease. Assassin ' s Creed is one of the biggest entertainment properties in the world. A sweeping and visually rich narrative covering the

Crusades in medieval Jerusalem, the pirate-infested oceans of the Caribbean, the height of the French Revolution, and more, Assassin ' s Creed immerses fans in the most dramatic periods in human history and brings to life some of its most intriguing and influential characters. This comprehensive book explores the history and legacy of Assassin ' s Creed, its rich mythology, and the vivid artwork of the entire franchise, including works created for the graphic novels and downloadable content. With never-before-seen concept and character art, Assassin ' s Creed: The Complete Visual History reveals the creative process behind the immersive historical settings as well as the development of such iconic characters as Altair, Ezio, Connor, and Arno, to name a few, chronicling how the franchise has evolved over the years while retaining its bold, signature look. Written by gaming journalist Matthew Miller and featuring commentary from key Ubisoft developers and artists, this comprehensive visual history offers unparalleled insight into one of the industry ' s most acclaimed franchises. The ultimate word on the blockbuster gaming phenomenon, Assassin ' s Creed: The Complete Visual History is a must read for fans of the franchise and those interested in discovering the astounding artistry behind the creation of a major contemporary video game series.

Providing fans and newcomers everything they need to know about the fascinating world of Assassin's Creed, this beautifully illustrated guide is packed with information about the key characters, storylines and historical settings from the blockbuster video game franchise. The covert war between two secret organizations, the Templars order and the Brotherhood of the Assassins, has been raging for millennia. Packed with beautiful images and featuring the latest lore, "Assassin's Creed: the essential guide", explores the major characters, technology, key historical settings, and epic story of this conflict. Encompassing the entire franchise, Assassin's Creed: the essential guide is both an ideal introduction and the perfect guide to the Assassin's Creed universe, full with facts on: -The Assassin Brotherhood and the Templar order -The First Civilisation -Technology and Weapons -Historical Settings and Locations -The Present day storyline

* From the very same team that brought you the highly acclaimed guides to Assassin's Creed II, Brotherhood and Revelations. * 100% complete: Main missions, side quests and optional challenges - all streamlined for 100% completion. * All secrets included: All unlockables, all bonuses, all collectible items, all hidden destinations, all Achievements and all Trophies...you won't miss a thing. * Revolutionary Walkthrough: An at-a-glance walkthrough covers every step of the adventure supported by detailed, annotated screenshots. * Authoritative: Statistics, diagrams and analysis from our experts provide a comprehensive understanding of all game systems and features. * Story Analysis: Includes a series retrospective and breakdown of all major plot events and mysteries, with insightful speculation on future developments. * Multiplayer Section: Packed with a wealth of insights, advanced tips and hi-res maps. Covers: Xbox 360®, Playstation®3, PC

Assassin's Creed Odyssey

Assassin's Creed III

Assassin's Creed III - Strategy Guide

A Newbies Guide to Play Station 3 (PS3)

- The best way to survive your first night - optimise your time. - Key items, valuable techniques and advise on how best to advance through the game. - Information on over 150 natural, crafted and smelted items. - Construction ideas for novice players, including castles and 'Hobbit Holes'. - More than 45 minutes of helpful, narrated video showcasing survival basics, monument building, trap construction. - Explanation of Redstone and its varied application in gadgets such as trapdoors and doorbells. - Essential graphical mods to make the PC version of Minecraft look and run better than ever before.

The Assassin's Creed series is renowned for its skillful blend of historical fiction, epic environments, and exciting action. This art book offers an insider's look at the immersive art direction of Assassin's Creed Valhalla, the first title in the franchise to explore Norse culture and the Viking invasion of England in the 9th century. Featuring iconic artworks ranging from stunning settings to brutal weapons, as well as developer insights.

After the events in the Colosseum Vault at the end of Assassin's Creed: Brotherhood, Desmond Miles falls into a coma and finds himself in the Animus' Black Room. There he must search Ezio Auditore's memories once again to uncover the secrets needed to protect the things he loves. Join us as we dive into the 16th century and seek out the knowledge of the legendary Assassin Mentor Altair Ibn-La'Ahad. In this guide you will discover: - All main story missions with 100% synchronisation. - How to locate and complete every side-mission in full. - Where to find every hidden Memoir Page and all of the fragments. - High Definition screenshots and videos showing you the best strategies in action.

Take a trip into the Twin-Peaks inspired world of Mr Alan Wake, a writer with a knack for turning his works of fiction into reality. Join us as we take you on a unique journey through this experience and help you: - Complete the game with solid strategies for every enemy encounter. - The location of all 106 Manuscript pages. - Where to pick up all 100 Coffee Thermos Flasks. - Open up all 30 item-packed hidden weapons cache. - Shoot all 12 can-pyramids. - Where to read all 25 signs. Watch all 14 TV shows. - And... tune in to all 11 radio shows.

Assassin's Creed Two

Final Fantasy XV

The Dresser

The Art of Assassin's Creed Valhalla

Assassins Creed 2 Official Game Guide

Want to design your own video games? Let expert Scott Rogers show you how! If you want to design and build cutting-edge games but aren't sure where to start, then the SECOND EDITION of the acclaimed Level Up! is for you! Written by leading video game expert Scott Rogers, who has designed the hits Pac Man World, Maximo and SpongeBob Squarepants, this updated edition provides clear and well-thought out examples that forgo theoretical gobbledygook with charmingly illustrated concepts and solutions based on years of professional experience. Level Up! 2nd Edition has been NEWLY EXPANDED to teach you how to develop marketable ideas, learn what perils and pitfalls await during a game's pre-production, production and post-production stages, and provide even more creative ideas to serve as fuel for your own projects including: Developing your game design from the spark of inspiration all the way to production Learning how to design the most exciting levels, the most precise controls and the fiercest foes that will keep your players challenged Creating games for mobile and console systems - including detailed notes for touch and motion controls Monetizing your game from the design up Writing effective and professional design documents with the help of brand new examples Level Up! 2nd Edition is includes all-new content, an introduction by David "God of War" Jaffe and even a brand-new chili recipe -making it an even more indispensable guide for video game designers both "in the field" and in the classroom. Grab your copy of Level Up! 2nd Edition and let's make a game!

The year is 1715. Pirates rule the Caribbean and have established their own lawless Republic where corruption, greediness, and cruelty are commonplace. Among these outlaws is a brash young captain named Edward Kenway. His fight for glory has earned him the respect of legends like Blackbeard, but also drawn him into the ancient war between Assassins and Templars, a war that may destroy everything the pirates have built. Welcome to the Golden Age of Piracy. Inside this guide: - Every story mission (and how to get FULL Synch for each one!). - Every single side quest covered (Legendary Ships, Contracts etc). - All hidden treasure maps and treasures located. - Every miscellaneous mission is detailed. - Hunting/Harpooning/Crafting - it's all in here. - All Templar Hunts - Trophy/achievement guide. - "Freedom Cry" and Playstation-exclusive "Aveline" DLCs covered in full. Provides information on all the main missions, side-quests, characters, and optional activities; offers walkthroughs and maps; includes story analysis.

- Setting information, faction descriptions, and history breakdowns.
- Detailed memory block walkthroughs describing traffic, security, controlling factions, view points and side-quests.
- Tips for completing all 44 of the Xbox 360 Achievements.
- Location of all flags, targets, and templar locations for all areas of the game.
- Advice on the utilization of certain maneuvers to aid in moving through the crowd and swooping in for the kill.

The Complete Visual History

Rude Awakening

LATEST GUIDE: The Complete Guide, Walkthrough, Tips and Hints to Become a Pro Player

Assassin's Creed Valhalla

Assassin's Creed Valhalla: Sword of the White Horse

The year is 48 BCE, and both Rome and Ptolemaic Egypt are torn by civil wars. In the chaos caused by this political upheaval, a shadowy conspiracy seeks the mysteries buried under the sands of Egypt, not sparing any who stand in the way of their ambitions. One such aggrieved individual, Bayek, a Medjay from Siwa, now seeks revenge against this secret organization. Ultimately going back to the origins of the Assassin's Brotherhood, Assassin's Creed Origins is a rebirth of the Assassin's Creed franchise, adding a vast open world, a revamped combat system and RPG elements to the prolific stealth-action series. - Guide includes a complete walkthrough of all main quests, side quests and points of interest. - Ideal chronological order walkthrough. - All Stone Circle locations and solutions. - Strategies for defeating all Phylakes. - Trophy/Achievement Guide

Assassin's Creed III ***The Complete Official Guide*** Prima Games

THE BEST GUIDE!!! Do you want the force to be with you while playing Assassin's Creed Valhalla? Then this Assassin's Creed Valhalla Guide is for You! ♥♥♥ In this action adventure with plenty of RPG borrowings, you travel as a Norwegian Eivor to Scandinavia and England in the ninth century AD. At the same time you are looking for a new home and trying to fulfill your destiny to move to Valhalla, while you are completely unexpectedly thrown into a conflict between two secret orders that has been blazing since ancient times. In this solution, we will guide you through the main story and also provide you with some tips. Since we are treating the story here, there will be spoilers, you have been warned! You will find essential tips, tricks and info that will help you beat the game, your enemies and any obstacle in the different chapters of the game. The book is full of information collected thanks to numerous hours of studying and playing the game and it is 100% correct. Use the chapters dedicated to different hidden and much needed Abilities as well as special Guides in your advantage.

Assassin's Creed Rogue takes us to 18th Century North America where we'll be braving the icy waters of the North Atlantic, the bustling streets of New York and the greenery of River Valley. This time around however, things are a little different for the series as we'll be taking on the role of an assassin turned Templar and get to view the clandestine war from a fresh set of eyes and a different viewpoint. In our extensive Assassin's Creed Rogue guide, we'll take you through the game from beginning to end, show you how to handle all those secondary memories and just about everything else the game has to offer! Our guide includes: - Every story mission (and how to get FULL Synch for each one!). - All secondary memories covered (Assassin Intercepts, hunting challenges, legendary battles etc.). - All Templar maps and buried treasures. - Locations of all blueprints. - Takeover every Fort, Settlement and Gang Headquarters. - Hunting/Harpooning/Crafting - it's all in here. - Miscellaneous side-tasks explained. - Complete achievement/trophy unlock guide.

Level Up! The Guide to Great Video Game Design

Assassin's Creed: Revelations - Strategy Guide

The Art of Assassin's Creed III

Assassin's Creed: Syndicate - Strategy Guide

Assassin's Creed IV: Black Flag - the Complete Official Guide

Become a living legend with this Collector's Edition guide from Prima Games! Assassin's Creed® Odyssey Map Poster: All of the major cities and key locations called out on an easy to reference poster. Art and Gallery Concepts: Game images and art concepts provide a visual narrative of the Assassin's Creed® Odyssey development team's artful recreation of Ancient Greece. A Message For Fans: This Collector's Edition guide features a foreword written by Jonathan Dumont, the Creative Director of Assassin's Creed® Odyssey. Epic Odyssey: Embark on your journey and follow the main story campaign as you uncover the truth about your family. We help guide you through Ancient Greece where your choices and their consequences impact your story during this epic journey. Odyssey Atlas: Detailed maps that identify points of interest, rare treasures, and other important locations throughout Ancient Greece. Much More! Special Abilities and naval combat upgrades, engraving information, playstyle tips, and a lot more! Digital Bonus: Unlock your digital version of this guide with the free code included inside. Access your digital guide anytime, anywhere, on any web-enabled device.

Reus is a god game by Abbey Games in which you take control of nature through the hands of mighty giants. You possess all imaginable powers over nature! There is only one thing on the planet that you do not control: mankind, with all their virtues and all their vices. You can shape their world, but not their will. It's your responsibility to maintain a balance in which man is not overpowered by nature, and nature does not fall to man's greed. Inside the guide: • Descriptions of the game's premise and core gameplay concepts. • Information and tips on how to tackle every level 1, 2 and 3 development - clear the game's 64 development challenges. • Detailed explanations of gameplay elements. • Information on every resource in the game. Every Plant, Animal and Mineral detailed. • Information on the Giants and their powers, and how best to evolve them.

"Suitable for use with Xbox 360, PlayStation 3, and PC."

Prima Official Game Guide