

C Tm Network Programming

Indice abreviado: General techniques -- Objects and equality -- Exception handling -- Performance -- Multithreading -- Classes and interfaces -- Appendix: learning Java.

A reference and instructional guide to Microsoft's ActiveX Data Objects introduces the updated form of database communication to developers and Web programmers.

.NET Black Book is the one-time reference and solid introduction, written from the programmer's point of view, containing hundreds of examples covering every aspect of VS 2005 programming. It will help you master the entire spectrum of VB 2005 from Visual basic language reference to creating Windows Applications to control docking, from basic database handling to Windows Services, from Windows Mobile Applications to directory services and My Object and much more. In C# 2005 from C# language reference to OOPS to delegates and events and error handling in .NET Framework and much more. In ASP.NET 2.0 from features of ASP.NET 2.0 to standard and HTML controls from navigation controls to Login and Web Parts controls, from data driven web applications to master pages and themes, from Caching to web services and AJAX and much more. This unique book is designed to contain more VS 2005 coverage than any other no doubt every aspect of the book is worth the price of the entire book.

WRITE YOUR FIRST PROGRAM

Essential SNMP

Television & Cable Factbook

Telecommunications Directory

The Journal for UNIX System Administrators

Fascia: The Tensional Network of the Human Body - E-Book

Explains how to use CGI to provide information servers on the Web and includes coverage of Perl Version 5, CGI.pm, CGI Lite, FastCGI, and mod_perl.

This book constitutes the refereed proceedings of the 8th International Conference on High-Performance Computing and Networking, HPCN Europe 2000, held in Amsterdam, The Netherlands, in May 2000. The 52 revised full papers presented together with 34 revised posters were carefully reviewed for inclusion in the book. The papers are organized in sections on problem solving environments, metacomputing, load balancing, numerical parallel algorithms, virtual enterprises and virtual laboratories, cooperation coordination, Web-based tools for tele-working, monitoring and performance, low-level algorithms, Java in HPCN, cluster computing, data analysis, and applications in a variety of fields.

Software -- Operating Systems.

UML in a Nutshell

MathLink @ Paperback with CD-ROM

C++

ADO ActiveX Data Objects

A Desktop Quick Reference

The Bulgarian C# Book

This book is a complete programmer's guide to the X library, which is the lowest level of programming interface to X. It includes chapters on:

Lists citations with abstracts for aerospace related reports obtained from world wide sources and announces documents that have recently been entered into the NASA Scientific and Technical Information Database.

This is a desktop reference to SCO UNIX and Open Desktop. It contains commands and options, plus descriptions and examples that put the commands in context.

POSIX Programmers Guide

SCO UNIX in a Nutshell

Navy enlisted classifications

Programming Language Guide

Crossing Platforms A Macintosh/Windows Phrasebook

Windows Sockets Network Programming

A growing number of the 90,000 network programmers who bought Rich Stevens' UNIX Sockets Network Programming need to address a topic not covered by this classic--how to deal with Windows Sockets, also known as WinSock. This book is the definitive word on WinSock, offering a complete tutorial on how to work with Windows Sockets and sample code, which will be available on the Internet.

An introduction to embedding systems for C and C+++ programmers encompasses such topics as testing memory devices, writing and erasing Flash memory, verifying nonvolatile memory contents, and much more. Original. (Intermediate).

Computer Systems Organization -- Computer-Communication Networks.

A Dictionary for Strangers in a Strange Land

Lotus Domino Administration in a Nutshell

The Mail Transfer Agent

UNIX Network Programming: The sockets networking API

Computerworld

XLIB Programming Manual, Rel. 5

Exim is the default mail transport agent installed on some Linux systems; it runs on many versions of Unix and is suitable for any TCP/IP network with any combination of hosts and end-user mail software. This official guide is written by Philip Hazel, the creator of Exim.

The Unified Modeling Language (UML), for the first time in the history of systems engineering, gives practitioners a common language. This concise quick reference explains how to use each component of the language, including its extension mechanisms and the Object Constraint Language (OCL). A tutorial with realistic examples brings those new to the UML quickly up to speed.

UNIX Network Programming: The sockets networking API Addison-Wesley Professional

Programming Embedded Systems in C and C++

Cable

8th International Conference, HPCN Europe 2000 Amsterdam, The Netherlands, May 8-10, 2000 Proceedings

Hearing Before the Subcommittee on Compensation and Employee Benefits of the Committee on Post Office and Civil Service, House of Representatives, Ninety-sixth Congress, Second Session, June 17, 1980

CGI Programming with Perl

Scientific and Technical Aerospace Reports

A practical handbook for computer network administrators focusing on routers, which connect the various pieces of a network. The text discusses everyday issues such as selecting routing protocols and configuring them to handle most common situations.

A guide to Domino RS covers database properties, access control, monitoring, configuring, server tasks, and Domino architecture, while explaining how to centrally modify client configuration and interact with varied browser and non-Notes clients.

A practical introduction to SNMP for system network administrators. Starts with the basics of SNMP, how it works and provides the technical background to use it effectively.

The science and clinical applications in manual and movement therapy

Manual of Navy Enlisted Manpower and Personnel Classifications and Occupational Standards

The Core Language

High-Performance Computing and Networking

Windows Developer's Journal

Termcap and Terminfo

A first book for C programmers transitioning to C++, an object-oriented enhancement of the C programming language. Designed to get readers up to speed quickly, this book thoroughly explains the important concepts and features and gives brief overviews of the rest of the language. Covers features common to all C++ compilers, including DOS, and Macs

This introductory book on programming introduces computer programming using C and Python programming languages on Microsoft Windows and Linux operating systems to beginners. The book assumes no familiarity with programming and teaches the basics of programming to its readers. It helps the readers to write programs to solve mathematics and physics. Unlike other introductory guides to programming, Write Your First Program focuses on the exact information that beginners are required to apply while creating practical programs. The book is organized in eight chapters--with each chapter introducing a major programming topic, focusing on the concepts and their languages. This book will teach you to write your first program and progress on to concepts such as working with data, decision making, persistent data storage and implementing mathematical operations. Apart from programming, the book also discusses version control systems and open source projects. The aim of the book is to focus on the logic can be implemented using two different languages. Thus, it helps the readers to learn two vastly different ways of programming. This book is intended for all those who are interested to learn/sharpen their programming skills. Companion Website The website for this book (www.phindia.com/saha) is an integral part of the book w

certain topics - Additional tips and tutorials - Questions and comments page

Explains how to implement and maintain JavaBeans, covering event listeners and adapters, object validation, property editors and customizers, and using JavaBeans in Visual Basic programs

C/C++ Users Journal

The Harvard Conference on the Internet & Society

Power Programming with RPC

Practical Java

Sys Admin

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria

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The role of the fascia in musculoskeletal conditions and as a body-wide communication system is now well established. Fascia: The Tensional Network of the Human Body constitutes the most comprehensive foundational textbook available that also provides the latest research theory and science around fascia and their function. This book is unique in offering consensus from scientists and clinicians from across the world and brings together the work of the group behind the international Fascia Research Congress. It is ideal for advanced sports physiotherapists /physical therapists, musculoskeletal/orthopaedic medicine practitioners, as well as all professionals with an interest in fascia and human movement. The comprehensive contents lay the foundations of understanding about fascia, covering current scientific understanding of physiology and anatomy, fascial-related disorders and associated therapies, and recently developed research techniques. Full colour illustrations clearly show fascia in context New content based on latest research evidence Critical evaluation of fascia-oriented therapies by internationally trusted experts Chapter outlines, key points and summary features to aid navigation Accompanying e-book version include instructional videos created by clinicians

Covers advanced features of Perl, how the Perl interpreter works, and presents areas of modern computing technology such as networking, user interfaces, persistence, and code generation.

Petroleum Software Directory

Exim

Advanced Perl Programming

Managing IP Networks with Cisco Routers

Windows 98 Annoyances

Fundamentals of Computer Programming with C#

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

This book introduces the basic concepts of MathLink programming within Mathematica.

To build today's highly distributed, networked applications and services, you need deep mastery of sockets and other key networking APIs. One book delivers comprehensive, start-to-finish guidance for building robust, high-performance networked systems in any environment: UNIX Network Programming, Volume 1, Third Edition.

.Net Programming Black Book, New Edition: Covering C# 2005, Vb 2005, Asp.Net And .Net Framework

Federal Employee Health Benefits Network Program

Developing Java Beans

Network Programming with MATHEMATICA @

A guide to the failings of Windows 98 explains how to customize the system so as to avoid the inconvenience of software applications that overwrite file associations, repetitive warning screens, and unused icons crowding the desktop

Provides a definitive guide to terminology, techniques, and system information for individuals working in both Macintosh and Windows environments, explaining how to translate materials effectively from the one platform to the other. Original. (All Users)

In the Spring of 1996, hundreds of international leaders in business, law, government, and education gathered at Harvard University to discuss the growing and future impact of the Internet: one of the most potent technological innovations of this century. This volume, which includes the writings, discussion transcripts, and computer demonstrations from this ground-breaking forum, provides an expert assessment of the impact of this rapidly changing technology on business, government, media, and education for the next decade and into the new millennium. CEOs and leaders of Microsoft, Apple Computer, Sun Microsystems, and Digital Equipment Corporation join dozens of business leaders in providing both first-hand accounts of current revolutionary changes in the computer industry, as well as their attending influence on the future of the organization, its workers, its customer relations, and the creation and ownership of products themselves. While these pieces serve as an excellent source for understanding today's hottest Internet technologies, they also explore the important issues regarding precisely what is at stake for a society with greater and growing ties to cyberspace.

Topics in this timely collection include privacy and security, property rights, censorship, telecommunications regulation, and the global impact of emerging Internet technologies.