

## Compare Two Json Objects In Java Stack Overflow

Ajax has revolutionized the way users interact with web pages today. Gone are frustrating page refreshes, lost scroll positions and intermittent interaction with a web site. Instead, we have a new generation of fast, rich, and more intuitive web applications. The ASP.NET AJAX framework puts the power of Ajax into the hands of web developers. ASP.NET AJAX, formerly called Atlas, is a new free framework from Microsoft designed to easily add Ajax features to ASP.NET applications. With this technology, ASP.NET developers can easily build more interactive and highly personalized web applications that work across all most popular browsers. ASP.NET AJAX in Action is a fast-paced, example-rich tutorial designed for ASP.NET web developers and written by ASP.NET AJAX experts Alessandro "Garbin" Gallo, David Barkol, and Rama Krishna Vavilala. This book introduces you to Ajax applications and to the ASP.NET AJAX technology. Beginners will appreciate the clear explanations of key ideas and terminology. Intermediate and advanced ASP.NET developers will find a no-nonsense learning source and well-organized reference. ASP.NET AJAX in Action offers a rich set of examples and meticulous explanations. The extensive code samples are accompanied by accurate and rigorous explanations of the concepts behind development with ASP.NET AJAX. In this book, you will discover how to use Microsoft Ajax Library Partial rendering with Update Panels Advanced client and server techniques Ajax Control Toolkit If you are a web developer looking to bring your web pages to life and to enhance the user experience, this book is for you. ASP.NET AJAX in Action will give you with the knowledge and tools you need to more easily craft the next generation of Ajax applications. With the help of the Microsoft ASP.NET AJAX framework, Ajax development has never been easier and more instinctive for both client-script developers and ASP.NET developers alike. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Get more from your data with Amazon Athena's ease-of-use, interactive performance, and pay-per-query pricing Key Features Explore the promising capabilities of Amazon Athena and Athena's Query Federation SDK Use Athena to prepare data for common machine learning activities Cover best practices for setting up connectivity between your application and Athena and security considerations Book Description Amazon Athena is an interactive query service that makes it easy to analyze data in Amazon S3 using SQL, without needing to manage any infrastructure. This book begins with an overview of the serverless analytics experience offered by Athena and teaches you how to build and tune an S3 Data Lake using Athena, including how to structure your tables using open-source file formats like Parquet. You'll learn how to build, secure, and connect to a data lake with Athena and Lake Formation. Next, you'll cover key tasks such as ad hoc data analysis, working with ETL pipelines, monitoring and alerting KPI breaches using CloudWatch Metrics, running customizable connectors with AWS Lambda, and more. Moving on, you'll work through easy integrations, troubleshooting and tuning common Athena issues, and the most common reasons for query failure. You will also review tips to help diagnose and correct failing queries in your pursuit of operational excellence. Finally, you'll explore advanced concepts such as Athena Query Federation and Athena ML to generate powerful insights without needing to touch a single server. By the end of this book, you'll be able to build and use a data lake with Amazon Athena to add data-driven features to your app and perform the kind of ad hoc data analysis that often precedes many of today's ML modeling exercises. What you will learn Secure and manage the cost of querying your data Use Athena ML and User Defined Functions (UDFs) to add advanced features to your reports Write your own Athena Connector to integrate with a custom data source Discover your datasets on S3 using AWS Glue Crawlers Integrate Amazon Athena into your applications Setup Identity and Access Management (IAM) policies to limit access to tables and databases in Glue Data Catalog Add an Amazon SageMaker Notebook to your Athena queries Get to grips with using Athena for ETL pipelines Who this book is for Business intelligence (BI) analysts, application developers, and system administrators who are looking to generate insights from an ever-growing sea of data while controlling costs and limiting operational burden, will find this book helpful. Basic SQL knowledge is expected to make the most out of this book.

This book constitutes the thoroughly refereed post-conference proceedings of the Satellite Events of the 15th Extended Semantic Web Conference, ESWC 2018, held in Heraklion, Crete, Greece, in June 2018. The volume contains 41 poster and demonstration papers, 11 invited workshop papers, and 9 full papers, selected out of a total of 70 submissions. They deal with all areas of semantic web research, semantic technologies on the Web and Linked Data.

Processing is a free, beginner-friendly programming language designed to help non-programmers create interactive art with code. The SparkFun Guide to Processing, the first in the SparkFun Electronics series, will show you how to craft digital artwork and even combine that artwork with hardware so that it reacts to the world around you. Start with the basics of programming and animation as you draw colorful shapes and make them bounce around the screen. Then move on to a series of hands-on, step-by-step projects that will show you how to: –Make detailed pixel art and scale it to epic proportions –Write a maze game and build a MaKey MaKey controller with fruit buttons –Play, record, and sample audio to create your own soundboard –Fetch weather data from the Web and build a custom weather dashboard –Create visualizations that change based on sound, light, and temperature readings With a little imagination and Processing as your paintbrush, you ' ll be on your way to coding your own gallery of digital art in no time! Put on your artist ' s hat, and begin your DIY journey by learning some basic programming and making your first masterpiece with The SparkFun Guide to Processing. The code in this book is compatible with Processing 2 and Processing 3.

Learning PostgreSQL 10

Practical Methods for Scientists and Engineers

Sams Teach Yourself ASP.NET Ajax in 24 Hours

24th European Conference, ADBIS 2020, Lyon, France, August 25–27, 2020, Proceedings

Beginning JSON

The Cucumber Book

Behaviour-Driven Development for Testers and Developers

Looking for Best Practices for RESTful APIs? This book is for you! Why? Because this book is packed with practical experience on what works best for RESTful API Design. You want to design APIs like a Pro? Use API description languages to both design APIs and develop APIs efficiently. The book introduces the two most common API description languages RAML, OpenAPI, and Swagger. Your company cares about its customers? Learn API product management with a customer-centric design and development approach for APIs. Learn how to manage APIs as a product and how to follow an API-first approach. Build APIs your customers love! You want to manage the complete API lifecycle? An API development methodology is proposed to guide you through the lifecycle: API inception, API design, API development, API publication, API evolution, and maintenance. You want to build APIs right? This book shows best practices for REST design, such as the correct use of resources, URIs, representations, content types, data formats, parameters, HTTP status codes, and HTTP methods. Your APIs connect to legacy systems? The book shows best practices for connecting APIs to existing backend systems. Your APIs connect to a mesh of microservices? The book shows the principles for designing APIs for scalable, autonomous microservices. You expect lots of traffic on your API? The book shows you how to achieve high performance, availability and maintainability. You want to build APIs that last for decades? We study API versioning, API evolution, backward- and forward-compatibility and show API design patterns for versioning. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

In just 24 sessions of one hour or less, you'll learn how to build advanced web sites and applications with ASP.NET Ajax--and upgrade existing pages to deliver more power and business value. Using a straightforward, step-by-step approach, each lesson equips you with sufficient information and guides you to mastery of Ajax in real-world applications. One step at a time, you'll discover how to make the most of the Microsoft Ajax Library and Ajax Server Extensions. You'll develop secure, reliable Web services and applications that solve real problems--including a complete sample e-commerce application. Step-by-step instructions carefully walk you through the most common questions, issues, and tasks. Quizzes help you build and test your knowledge. Notes, tips, and cautions point out shortcuts, solutions, and potential problems to avoid. New terms are clearly defined and explained. Learn how to... Incorporate ASP.NET Ajax into any new or existing web site or application Use ASP.NET architecture, key concepts, and client-side scripting techniques Design and build a complete e-commerce application Use ASP.NET Ajax to create higher-performance web applications Use all the key Ajax Server Extensions, including the Ajax Control Toolkit Work with the ASP.NET Ajax authentication and profile services Extend the Microsoft Ajax Library Efficiently debug and trace ASP.NET Ajax code Leverage the benefits of Ajax by implementing a sample application Joydip Kanjilal, honored by Microsoft as an ASP.NET MVP, writes frequently on ASP.NET and other .NET technologies for web sites such as [www.asptoday.com](http://www.asptoday.com), [www.devx.com](http://www.devx.com), [www.aspalliance.com](http://www.aspalliance.com), and [www.aspnetpro.com](http://www.aspnetpro.com). He is currently lead architect for a consulting company based in Hyderabad, India. He has designed and architected solutions for various domains. Sriram Putrevu, lead developer for a consulting company in Hyderabad, specializes in Microsoft .NET technologies. He has extensive experience developing large-scale applications in healthcare, supply chain/logistics, EAI, and e-commerce.

For increasing the knowledge about small RNA an online platform was built in this thesis, homogenizing the analysis of sequencing data from over 4,000 samples collected in different laboratories worldwide from various organisms. Consequentially, tissue and disease specific biomarkers were detected and evidence was found for bacterial and viral infections of the sequenced tissues. This motivated the development of an algorithm for analyzing non-host RNA sequencing reads for detecting pathogenic abundance in the host. Focusing on neurological diseases, bacterial presence is suggested in brains of dementia patients. The platform and the algorithm can help scientists to add important leads to their own studies. In dieser Arbeit wurde eine Online-Plattform für small RNA entwickelt, die die Analyse der Sequenzierungsdaten von über 4.000 weltweit gewonnenen Proben verschiedener Organismen homogenisiert. Mit ihr wurden gewebe- und krankheitsspezifische Biomarker gefunden, sowie Hinweise auf bakterielle und virale Infektionen der sequenzierten Gewebe. Dies motivierte die Entwicklung eines Algorithmus für die Analyse von Nicht-Wirts-RNA-Sequenzierungsdaten zum Detektieren von Pathogenen. Bei einer Fokussierung auf neurologische Erkrankungen wurde bakterielle Präsenz im Gehirn von Demenzpatienten detektiert. Die Plattform und der Algorithmus können der Wissenschaft behilflich sein, neue Studien mit wichtigen Informationen zu verbessern.

Leverage the power of PostgreSQL 10 to build powerful database and data warehousing applications. About This Book Be introduced to the concept of relational databases and PostgreSQL, one of the fastest growing open source databases in the world Learn client-side and server-side programming in PostgreSQL, and how to administer PostgreSQL databases Discover tips on implementing efficient database solutions with PostgreSQL 10 Who This Book Is For If you're interested in learning more about PostgreSQL - one of the most popular relational databases in the world, then this book is for you. Those looking to build solid database or data warehousing applications with PostgreSQL 10 will also find this book a useful resource. No prior knowledge of database programming or administration is required to get started with this book. What You Will Learn Understand the fundamentals of relational databases, relational algebra, and data modeling Install a PostgreSQL cluster, create a database, and implement your data model Create tables and views, define indexes, and implement triggers, stored procedures, and other schema objects Use the Structured Query Language (SQL) to manipulate data in the database Implement business logic on the server side with triggers and stored procedures using PL/pgSQL Make use of advanced data types supported by PostgreSQL 10: Arrays, hstore, JSONB, and others Develop OLAP database solutions using the most recent features of PostgreSQL 10 Connect your Python applications to a PostgreSQL database and work with the data efficiently Test your database code, find bottlenecks, improve performance, and enhance the reliability of the database applications In Detail PostgreSQL is one of the most popular open source databases in the world, and supports the most advanced features included in SQL standards and beyond. This book will familiarize you with the latest new features released in PostgreSQL 10, and get you up and running with building efficient PostgreSQL database solutions from scratch. We'll start with the concepts of relational databases and their core principles. Then you'll get a thorough introduction to PostgreSQL and the new features introduced in PostgreSQL 10. We'll cover the Data Definition Language (DDL) with an emphasis on PostgreSQL, and the common DDL commands supported by ANSI SQL. You'll learn to create tables, define integrity constraints, build indexes, and set up views and other schema objects. Moving on, you'll get to know the concepts of Data Manipulation Language (DML) and PostgreSQL server-side programming capabilities using PL/pgSQL. This will give you a very robust background to develop, tune, test, and troubleshoot your database application. We'll also explore the NoSQL capabilities of PostgreSQL and connect to your PostgreSQL database to manipulate data objects. By the end of this book, you'll have a thorough understanding of the basics of PostgreSQL 10 and will have the necessary skills to build efficient database solutions. Style and approach This book is a comprehensive beginner level tutorial on PostgreSQL and

introduces the features of the newest version 10, along with explanation of concepts in a very easy to understand manner. Practical tips and examples are provided at every step to ensure you are able to grasp each topic as quickly as possible.

The Semantic Web: ESWC 2018 Satellite Events

Introduction to JavaScript Object Notation

IFIP WG 5.7 International Conference, APMS 2019, Austin, TX, USA, September 1-5, 2019, Proceedings, Part I

Java XML and JSON

Practical Programming for Total Beginners

Java Illuminated

For SQL, NoSQL, Cloud and Distributed Databases

The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to:

- Search for text in a file or across multiple files
- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
- Split, merge, watermark, and encrypt PDFs
- Send email responses and text notifications
- Fill out online forms

Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in Automate the Boring Stuff with Python, 2nd Edition.

This compact syntax reference covers syntax and parameters central to JSON object definitions. You'll learn the syntax used in the JSON object definition language, logically organized by topical chapters, and getting more advanced as chapters progress, covering structures and file formats which are best for use with HTML5. Furthermore, the JSON Quick Syntax Reference includes the key factors regarding the data footprint optimization work process, the in-lining of CSS and JS files, and why a data footprint optimization work process is important. What You'll Learn

- Use the object definition syntax supported in JSON
- Define a JSON content production workflow
- Gain an understanding of the concepts and principles behind JSON object definitions
- Use JSON code snippets and apply them in your web applications
- Utilize the NetBeans, Android Studio, and Eclipse IDEs for your JSON coding

Who This Book Is For Web developers, Android application developers, and user interface designers.

The two-volume set IFIP AICT 566 and 567 constitutes the refereed proceedings of the International IFIP WG 5.7 Conference on Advances in Production Management Systems, APMS 2019, held in Austin, TX, USA. The 161 revised full papers presented were carefully reviewed and selected from 184 submissions. They discuss globally pressing issues in smart manufacturing, operations management, supply chain management, and Industry 4.0. The papers are organized in the following topical sections: lean production; production management in food supply chains; sustainability and reconfigurability of manufacturing systems; product and asset life cycle management in smart factories of industry 4.0; variety and complexity management in the era of industry 4.0; participatory methods for supporting the career choices in industrial engineering and management education; blockchain in supply chain management; designing and delivering smart services in the digital age; operations management in engineer-to-order manufacturing; the operator 4.0 and the Internet of Things, services and people; intelligent diagnostics and maintenance solutions for smart manufacturing; smart supply networks; production management theory and methodology; data-driven production management; industry 4.0 implementations; smart factory and IIOT; cyber-physical systems; knowledge management in design and manufacturing;

collaborative product development; ICT for collaborative manufacturing; collaborative technology; applications of machine learning in production management; and collaborative technology.

As opposed to back-end web development which deals with servers, front-end web development focuses on the end users' interactions with a website on a browser. A skillful front-end web developer knows more than just the basics of HTML, CSS and JavaScript. Going beyond the major web-based languages, this book represents an attempt to compile all the knowledge needed to become a professional front-end web developer. The reader will be introduced to more than 200 web extensions, frameworks, tools, and libraries, along with a complete illustration of all Web APIs known to the world today. Overview: Chapter 1: Development Environments Chapter 2: HTML 5.2 Chapter 3: Bootstrap 5 Chapter 4: CSS 3 Chapter 5: SEO Chapter 6: Cordova Chapter 7: SVG Chapter 8: ECMAScript 2020 / ES11 Chapter 9: HTML DOM Chapter 10: Advanced Web APIs Chapter 11: jQuery 3.5 Chapter 12: Extensions and Tools Chapter 13: Canvas Chapter 14: WebGL \*\* special note: this book partially overlaps with two books by the same author: 1) Web Coding Bible (18 Books in 1) 2) An Effective Guide to Modern JavaScript (ECMAScript 2017 / ES8)

An Introduction to 5G

MySQL and JSON: A Practical Programming Guide

Advances in Production Management Systems. Production Management for the Factory of the Future

In-Depth Advice for Tuning and Programming Java 8, 11, and Beyond

JavaScript: The Definitive Guide

Real World OCaml

Professional JavaScript for Web Developers

Java XML and JSON is your one-stop guide to mastering the XML metalanguage and JSON data format along with significant Java APIs for parsing and creating XML/JSON documents (and more). The first six chapters focus on XML along with the SAX, DOM, StAX, XPath, and XSLT APIs. The remaining four chapters focus on JSON along with the mJson, GSON, and JsonPath APIs. Each chapter ends with select exercises designed to challenge your grasp of the chapter's content. An appendix provides the answers to these exercises. What You'll Learn Master the XML language Learn how to validate XML documents Learn how to parse XML documents with the SAX, DOM, and StAX APIs Learn how to create XML documents with the DOM and StAX APIs Learn how to extract values from XML documents with the XPath API Learn how to transform XML documents with the XSLT API Master the JSON format Learn how to validate JSON documents Learn how to parse and create JSON documents with the mJson and Gson APIs Learn how to extract values from JSON documents with the JsonPath API Who This Book Is For /divIntermediate or advanced Java programmers/developers.

Advanced data management has always been at the core of efficient database and information systems. Recent trends like big data and cloud computing have aggravated the need for sophisticated and flexible data storage and processing solutions. This book provides a comprehensive coverage of the principles of data management developed in the last decades with a focus on data structures and query languages. It treats a wealth of different data models and surveys the foundations of structuring, processing, storing and querying data according these models. Starting off with the topic of database design, it further discusses weaknesses of the relational data model, and then proceeds to convey the basics of graph data, tree-structured XML data, key-value pairs and nested, semi-structured JSON data, columnar and record-oriented data as well as object-oriented data. The final chapters round the book off with an analysis of fragmentation, replication and consistency strategies for data management in distributed databases as well as recommendations for handling polyglot persistence in multi-model databases and multi-database architectures. While primarily geared towards students of Master-level courses in Computer Science and related areas, this book may also be of benefit to practitioners looking for a reference book on data modeling and query processing. It provides both theoretical depth and a concise treatment of open source technologies currently on the market.

The chapter "An Efficient Index for Reachability Queries in Public Transport Networks" is available open access under a Creative Commons Attribution 4.0 International License via [link.springer.com](http://link.springer.com).

Data Science is booming thanks to R and Python, but Java brings the robustness, convenience, and ability to scale critical to today's data science applications. With this practical book, Java software engineers looking to add data science skills will take a logical journey through the data science pipeline. Author Michael Brzustowicz explains the basic math theory behind each step of the data science process, as well as how to apply these concepts with Java. You'll learn the critical roles that data IO, linear algebra, statistics, data operations, learning and prediction, and Hadoop MapReduce play in the process. Throughout this book, you'll find code examples you can use in your

applications. Examine methods for obtaining, cleaning, and arranging data into its purest form Understand the matrix structure that your data should take Learn basic concepts for testing the origin and validity of data Transform your data into stable and usable numerical values Understand supervised and unsupervised learning algorithms, and methods for evaluating their success Get up and running with MapReduce, using customized components suitable for data science algorithms

A beginner's guide to building high-performance PostgreSQL database solutions

Pro Node.js for Developers

JSON Quick Syntax Reference

The New Radio, 5G Network and Beyond

14 Books in 1. Introducing 200+ Extensions. An Advanced Guide.

Introduction to Data Systems

ESWC 2018 Satellite Events, Heraklion, Crete, Greece, June 3-7, 2018, Revised Selected Papers

Written for the experienced programmer, Professional Swift provides a code-intensive, practical guide to best practices for designing and building applications for the Mac and iPhone using Apple's Swift programming language. The book covers the following: Section I: Building Applications With Swift Language Overview Writing a Swift Program Deploying and Debugging Swift Programs Concurrency in Swift Interfacing with Web Services Storing Data with Core Data Section II: Advanced Swift Concepts Extending Classes Advanced Data Types Bridging Swift and Objective-C Advanced Debugging in Swift The Swift Runtime

Design and build Web APIs for a broad range of clients—including browsers and mobile devices—that can adapt to change over time. This practical, hands-on guide takes you through the theory and tools you need to build evolvable HTTP services with Microsoft's ASP.NET Web API framework. In the process, you'll learn how design and implement a real-world Web API. Ideal for experienced .NET developers, this book's sections on basic Web API theory and design also apply to developers who work with other development stacks such as Java, Ruby, PHP, and Node. Dig into HTTP essentials, as well as API development concepts and styles Learn ASP.NET Web API fundamentals, including the lifecycle of a request as it travels through the framework Design the Issue Tracker API example, exploring topics such as hypermedia support with collection+json Use behavioral-driven development with ASP.NET Web API to implement and enhance the application Explore techniques for building clients that are resilient to change, and make it easy to consume hypermedia APIs Get a comprehensive reference on how ASP.NET Web API works under the hood, including security and testability

Create, develop and manage relational databases in real world applications using PostgreSQL About This Book Learn about the PostgreSQL development life cycle including its testing and refactoring Build productive database solutions and use them in Java applications A comprehensive guide to learn about SQL, PostgreSQL procedural language and PL/pgSQL Who This Book Is For If you are a student, database developer or an administrator, interested in developing and maintaining a PostgreSQL database, then this book is for you. No knowledge of database programming or administration is necessary. What You Will Learn Learn concepts of data modelling and relation algebra Install and set up PostgreSQL database server and client software Implement data structures in PostgreSQL Manipulate data in the database using SQL Implement data processing logic in the database with stored functions, triggers and views Test database solutions and assess the performance Integrate database with Java applications Detailed knowledge of the main PostgreSQL building objects, most used extensions Practice database development life cycle including analysis, modelling, (documentation), testing, bug fixes and refactoring In Detail PostgreSQL is one of the most powerful and easy to use database management systems. It has strong support from the community and is being actively developed with a new release every year. PostgreSQL supports the most advanced features included in SQL standards. Also it provides NoSQL capabilities, and very rich data types and extensions. All that makes PostgreSQL a very attractive solution in various kinds of software systems. The book starts with the introduction of relational databases with PostgreSQL. It then moves on to covering data definition language (DDL) with emphasis on PostgreSQL and common DDL commands supported by ANSI SQL. You will then learn the data manipulation language (DML), and advanced topics like locking and multi version concurrency control (MVCC). This will give you a very robust background to tune and troubleshoot your application. The book then covers the implementation of data models in the database such as creating tables, setting up integrity constraints, building indexes, defining views and other schema objects. Next, it will give you an overview about the NoSQL capabilities of PostgreSQL along with Hstore, XML, Json and arrays. Finally by the end of the book, you'll learn to use the JDBC driver and manipulate data objects in the Hibernate framework. Style and approach An easy-to-follow guide to learn programming build applications with PostgreSQL, and manage a PostgreSQL database instance.

Develop attractive and efficient dynamic web applications using Node.js DESCRIPTION The Node.js Guidebook is written and designed keeping in mind readers of varies technical and academic inclinations. Every concept has been explained in detail with appropriate examples and demonstrations with images as applicable. Topics have been aligned from simple to complex for the benefit of a beginner in understanding the technology. The logic of all codes in the examples have been explained appropriately. Concepts have been described in a simple language for easy understanding along with real-world applications of the same. Node.js Guidebook aims to introduce readers to the world of Node.js. Node.js is an open source JavaScript run-time environment that executes JavaScript on server-side. Earlier, JavaScript was used only for client-side scripting, but Node.js supports the creation of dynamic Web applications by using JavaScript for server-side scripting. Node.js has taken the world by a storm by simplifying Web application development thorough the use of readily available and pluggable modules, thus, reducing the overall development time. Whether you are a beginner or an experienced developer, you can learn to design and develop attractive and efficient Web applications using Node.js. KEY FEATURES Assumes a practical approach of learning. Ample of examples are given along with assignments. Book covers a wide range of topics in Node.js, emphasising on real-world. Simple language is used with clear presentation of topics including Node.js modules, npm, event handling. WHAT WILL YOU LEARN This book will help developers to easily develop attractive and efficient dynamic web applications using Node.js. It will be a great source of reference for developers for migrating applications to open source technologies such as HTML5, Node.js, and MySQL. WHO THIS BOOK IS FOR This book will prove to be a "must have" for beginners as well as experienced professionals as it is a stepping stone for learning new technology. Table of Contents 1. Introduction to Node.js 2. Modules in Node.js 3. File system module 4. NPM in node.js 5. Event handling in Node.js 6. Node.js with MySQL 7. Express and Node.js

ASP.NET AJAX in Action

Functional programming for the masses

Automate the Boring Stuff with Python, 2nd Edition

JavaScript Robotics

Advanced Data Management

Activate Your Web Pages

Databases Illuminated

*A comprehensive and approachable introduction to 5G* Written by a noted expert on the subject, *An Introduction to 5G: The New Radio, 5G Network and Beyond* offers an introductory system-level guide to 5G. The material covered includes: The use cases and requirements of the 5G system The architecture of the next generation radio access network and the 5G core The principles of radio transmission, millimetre waves and MIMO antennas The architecture and detailed design of the 5G new radio The implementation of HTTP/2 on the service-based interfaces of the 5G core The signalling procedures that govern the end-to-end-operation of the system The new features that are introduced in Releases 16 and 17 *An Introduction to 5G* is written for engineering professionals in mobile telecommunications, for those in non-technical roles such as management, marketing and intellectual property, and for students. It requires no more than a basic understanding of mobile communications, and includes detailed references to the underlying 3GPP specifications for 5G. The book's approach provides a comprehensive, end-to-end overview of the 5G standard, which enables readers to move on with confidence to the more specialized texts and to the specifications themselves.

*Get started with GPT-3 and the OpenAI API for natural language processing using JavaScript and Python Key Features* Understand the power of potential GPT-3 language models and the risks involved Explore core GPT-3 use cases such as text generation, classification, and semantic search using engaging examples Plan and prepare a GPT-3 application for the OpenAI review process required for publishing a live application *Book Description* Generative Pre-trained Transformer 3 (GPT-3) is a highly advanced language model from OpenAI that can generate written text that is virtually indistinguishable from text written by humans. Whether you have a technical or non-technical background, this book will help you understand and start working with GPT-3 and the OpenAI API. If you want to get hands-on with leveraging artificial intelligence for natural language processing (NLP) tasks, this easy-to-follow book will help you get started. Beginning with a high-level introduction to NLP and GPT-3, the book takes you through practical examples that show how to leverage the OpenAI API and GPT-3 for text generation, classification, and semantic search. You'll explore the capabilities of the OpenAI API and GPT-3 and find out which NLP use cases GPT-3 is best suited for. You'll also learn how to use the API and optimize requests for the best possible results. With examples focusing on the OpenAI Playground and easy-to-follow JavaScript and Python code samples, the book illustrates the possible applications of GPT-3 in production. By the end of this book, you'll understand the best use cases for GPT-3 and how to integrate the OpenAI API in your applications for a wide array of NLP tasks. What you will learn Understand what GPT-3 is and how it can be used for various NLP tasks Get a high-level introduction to GPT-3 and the OpenAI API Implement JavaScript and Python code examples that call the OpenAI API Structure GPT-3 prompts and options to get the best possible results Select the right GPT-3 engine or model to optimize for speed and cost-efficiency Find out which use cases would not be suitable for GPT-3 Create a GPT-3-powered knowledge base application that follows OpenAI guidelines Who this book is for Exploring GPT-3 is for anyone interested in natural language processing or learning GPT-3 with or without a technical background. Developers, product managers, entrepreneurs, and hobbyists looking to get to grips with NLP, AI, and GPT-3 will find this book useful. Basic computer skills are all you need to get the most out of this book.

*Practical instruction on using JavaScript Object Notation (JSON) with MySQL* This hands-on guide teaches, step by step, how to use JavaScript Object Notation (JSON) with MySQL. Written by a MySQL Community Manager for Oracle, *MySQL and JSON: A Practical Programming Guide* shows how to quickly get started using JSON with MySQL and clearly explains the latest tools and functions. All content is based on the author's years of interaction with MySQL professionals. Throughout, real-world examples and sample code guide you through the syntax and application of each method. You will get in-depth coverage of programming with the MySQL Document Store. •See how JavaScript Object Notation (JSON) works with MySQL•Use JSON as string data and JSON as a data type•Find the path, load data, and handle searches with REGEX•Work with JSON and non-JSON output•Build virtual generated columns and stored generated columns•Generate complex geometries using GeoJSON•Convert and manage data with JSON functions•Access JSON data, collections, and tables through MySQL Document Store

*Java XML and JSON* Apress

*Java Performance*

*Advances in Databases and Information Systems*

*Proceedings of the 6th International Conference on Decision Support System Technology – ICDSST 2020 on Cognitive Decision Support Systems & Technologies*

*An unofficial first look at the general-purpose language processing API from OpenAI*

*Practical Data Integration for the Web*

*The SparkFun Guide to Processing*

*Learning Go*

Beginning JSON is the definitive guide to JSON – JavaScript Object Notation – today's standard in data formatting for the web. The book starts with the basics, and walks you through all aspects of using the JSON format. Beginning JSON covers all areas of JSON from the basics of data formats to creating your own server to store and retrieve persistent data. Beginning JSON provides you with the skill set required for reading and writing properly validated JSON data. The first two brief chapters of the book contain the foundations of JavaScript as it relates to JSON, and provide the necessary understandings for later chapters. Chapters 3 through 12 reveal what data is, how to convert that data into a transmittable/storable format, how to use AJAX to send and receive JSON, and, lastly, how to reassemble that data back into a proper JavaScript object to be used by your program. The final chapters put everything you learned into practice.

Go is rapidly becoming the preferred language for building web services. While there are plenty of tutorials available that teach Go's syntax to developers with experience in other programming languages, tutorials aren't enough. They don't teach Go's idioms, so developers end up recreating patterns that don't make sense in a Go context. This practical guide provides the essential background you need to write clear and idiomatic Go. No matter your level of experience, you'll learn how to think like a Go developer. Author Jon Bodner introduces the design patterns experienced Go developers have adopted and explores the rationale for using them. You'll also get a preview of Go's upcoming generics support and how it fits into the language. Learn how to write idiomatic code in Go and design a Go project Understand the reasons for the design decisions in Go Set up a Go development environment for a solo developer or team Learn how and when to use reflection, unsafe, and cgo Discover how Go's features allow the language to run efficiently Know which Go features you should use sparingly or not at all Coding and testing are generally considered separate areas of expertise. In this practical book, Java expert Scott Oaks takes the approach that anyone who works with Java should be adept at understanding how code behaves in the Java Virtual Machine—including the tunings likely to help performance. This updated second edition helps you gain in-depth knowledge of Java application performance using both the JVM and the Java platform. Developers and performance engineers alike will learn a variety of features, tools, and processes for improving the way the Java 8 and 11 LTS releases perform. While the emphasis is on production-supported releases and features, this book also features previews of exciting new technologies such as ahead-of-time compilation and experimental garbage collections. Understand how various Java platforms and compilers affect performance Learn how Java garbage collection works Apply four principles to obtain best results from performance testing Use the JDK and other tools to learn how a Java application is performing Minimize the garbage collector's impact through tuning and programming practices Tackle performance issues in Java APIs Improve Java-driven database application performance Dispels the myth that JavaScript is a "baby" language and demonstrates why it is the scripting language of choice used in the design of millions of Web pages and server-side applications Quickly covers JavaScript basics and then moves on to more advanced topics such as object-oriented programming, XML, Web services, and remote scripting Addresses the many issues that Web application developers face, including internationalization, security, privacy, optimization, intellectual property issues, and obfuscation Builds on the reader's basic understanding of HTML, CSS, and the Web in general This book is also available as part of the 4-book JavaScript and Ajax Wrox Box (ISBN: 0470227818). This 4-book set includes: Professional JavaScript for Web Developers (ISBN: 0764579088) Professional Ajax 2nd edition (ISBN: 0470109491) Professional Web 2.0 Programming (ISBN: 0470087889) Professional Rich Internet Applications: Ajax and Beyond (ISBN: 0470082801) Mastering Front-End Web Development (HTML, Bootstrap, CSS, SEO, Cordova, SVG, ECMAScript, JavaScript, WebGL, Web Design and many more.) Learning Node.js Development Professional Swift Create Interactive Art with Code A To-the-Point Guide to JSON Building NodeBots with Johnny-Five, Raspberry Pi, Arduino, and BeagleBone Learning PostgreSQL

*Written for the one- to three-term introductory programming course, the fifth edition of Java Illuminated provides learners with an interactive, user-friendly approach to learning the Java programming language. Comprehensive but accessible, the text takes a progressive approach to object-oriented programming, allowing students to build on established skills to develop new and increasingly complex classes. Java Illuminated follows an activity-based active learning approach that ensures student engagement and interest.*

*Your customers want rock-solid, bug-free software that does exactly what they expect it to do. Yet they can't always articulate their ideas clearly enough for you to turn them into code. You need Cucumber: a testing, communication, and requirements tool—all rolled into one. All the code in this book is updated for Cucumber 2.4, Rails 5, and RSpec 3.5. Express your customers' wild ideas as a set of clear, executable specifications that everyone on the team can read. Feed those examples into Cucumber and let it guide your development. Build just the right code to keep your customers happy. You can use Cucumber to test almost any system or any platform. Get started by using the core features of Cucumber and working with Cucumber's Gherkin DSL to describe-in plain language-the behavior your customers want from the system. Then write Ruby code that interprets those plain-language specifications and checks them against your application. Next, consolidate the knowledge you've gained with a worked example, where you'll learn more advanced Cucumber techniques, test asynchronous systems, and test systems that use a database. Recipes highlight some of the most difficult and commonly seen situations the authors have helped teams solve. With these patterns and techniques, test Ajax-heavy web applications with Capybara and Selenium, REST web services, Ruby on Rails applications, command-line applications, legacy applications, and more. Written by the creator of Cucumber and the co-founders of Cucumber Ltd., this authoritative guide will give you and your team all the knowledge you need to start using Cucumber with confidence. What You Need: Windows, Mac OS X (with XCode) or Linux, Ruby 1.9.2 and upwards, Cucumber 2.4, Rails 5, and RSpec 3.5*

*Since 1996, JavaScript: The Definitive Guide has been the bible for JavaScript programmers—a programmer's guide and comprehensive reference to the core language and to the client-side JavaScript APIs defined by web browsers. The 6th edition covers HTML5 and ECMAScript 5. Many chapters have been completely rewritten to bring them in line with today's best web development practices. New chapters in this edition document jQuery and server side JavaScript. It's recommended for experienced programmers who want to learn the programming language of the Web, and for current JavaScript*

*programmers who want to master it. "A must-have reference for expert JavaScript programmers...well-organized and detailed." —Brendan Eich, creator of JavaScript, CTO of Mozilla "I made a career of what I learned from JavaScript: The Definitive Guide." —Andrew Hedges, Tapulous*

*Since it's creation in 2009, Node.js has grown into a powerful and increasingly popular asynchronous-development framework for creating highly-scalable network applications using JavaScript. Respected companies such as Dow Jones and LinkedIn are among the many organizations to have seen Node's potential and adopted it into their businesses. Pro Node.js for Developers provides a comprehensive guide to this exciting new technology. We introduce you to Node – what it is, why it matters and how to set it up – before diving deeply into the key concepts and APIs that underpin its operation. Building upon your existing JavaScript skills you'll be shown how to use Node.js to build both Web- and Network-based applications, to deal with data sources, capture events and deal with child processes to create robust applications that will work well in a wide range of circumstances. Once you've mastered these skills we'll go further, teaching you more advanced software engineering skills that will give your code a professional edge. You'll learn how to create easily reusable modules that will save you time through code reuse, to log and debug your applications quickly and effectively and to write code that will scale easily and reliably as the demand for your application grows.*

*Comprehensive guide to learn Node.js*

*Learn the fundamentals of Node.js, and deploy and test Node.js applications on the web*

*NS Guidebookode.J*

*Designing Evolvable Web APIs with ASP.NET*

*Building from Python*

*Exploring GPT-3*

"This concise guide helps busy IT professionals get up and running quickly with this popular data interchange format, and provides a deep understanding of how JSON works ... begins with an overview of JSON syntax, data types, formatting, and security concerns before exploring the many ways you can apply JSON today. From Web APIs and server-side language libraries to NoSQL databases and client-side frameworks, JSON has emerged as a viable alternative to XML for exchanging data between different platforms. If you have some programming experience and understand HTML and JavaScript, this is your book"--Publisher's description.

JSON is becoming the backbone for meaningful data interchange over the internet. This format is now supported by an entire ecosystem of standards, tools, and technologies for building truly elegant, useful, and efficient applications. With this hands-on guide, author and architect Tom Marrs shows you how to build enterprise-class applications and services by leveraging JSON tooling and message/document design. JSON at Work provides application architects and developers with guidelines, best practices, and use cases, along with lots of real-world examples and code samples. You'll start with a comprehensive JSON overview, explore the JSON ecosystem, and then dive into JSON's use in the enterprise. Get acquainted with JSON basics and learn how to model JSON data Learn how to use JSON with Node.js, Ruby on Rails, and Java Structure JSON documents with JSON Schema to design and test APIs Search the contents of JSON documents with JSON Search tools Convert JSON documents to other data formats with JSON Transform tools Compare JSON-based hypermedia formats, including HAL and jsonapi Leverage MongoDB to store and access JSON documents Use Apache Kafka to exchange JSON-based messages between services

A comprehensive, easy-to-follow guide to creating complete Node apps and understanding how to build, deploy, and test your own apps. Key Features Entirely project-based and practical Explains the "Why" of Node.js features, not just the "how", providing you with a deep understanding and enabling you to easily apply concepts in your own applications Covers the full range of technologies around Node.js - NPM, version control with Git, and much more Book Description Learning Node.js Development is a practical, project-based book that provides you with all you need to get started as a Node.js developer. Node is a ubiquitous technology on the modern web, and an essential part of any web developers' toolkit. If you are looking to create real-world Node applications, or you want to switch careers or launch a side project to generate some extra income, then you're in the right place. This book has been written around a single goal—turning you into a professional Node developer capable of developing, testing, and deploying real-world production applications. Learning Node.js Development is built from the ground up around the latest version of Node.js (version 9.x.x). You'll be learning all the cutting-edge features available only in the latest software versions. This book cuts through the mass of information available around Node and delivers the essential skills that you need to become a Node developer. It takes you through creating complete apps and understanding how to build, deploy, and test your own Node apps. It maps out everything in a comprehensive, easy-to-follow package designed to get you up and running quickly. What you will learn Learn the fundamentals of Node Build apps that respond to user input Master working with servers Learn how to test and debug applications Deploy and update your apps in the real world Create responsive asynchronous web applications Who this book is for This book targets anyone looking to launch their own Node applications, switch careers, or freelance as a Node developer. You should have a basic understanding of JavaScript in order to follow this course.



Databases Illuminated, Fourth Edition is designed to help students integrate theoretical material with practical knowledge, using an approach that applies theory to practical database implementation.

Query structured, unstructured, or semi-structured data in seconds without setting up any infrastructure

Serverless Analytics with Amazon Athena

Data Science with Java

JSON at Work

Detection of pathogenic infections in neurological disorders through recycling of gene expression data

RESTful API Design

JavaScript Robotics is on the rise. Rick Waldron, the lead author of this book and creator of the Johnny-Five platform, is at the forefront of this movement. Johnny-Five is an open source JavaScript Arduino programming framework for robotics. This book brings together fifteen innovative programmers, each creating a unique Johnny-Five robot step-by-step, and offering tips and tricks along the way. Experience with JavaScript is a prerequisite.

Encompassing a broad range of forms and sources of data, this textbook introduces data systems through a progressive presentation. Introduction to Data Systems covers data acquisition starting with local files, then progresses to data acquired from relational databases, from REST APIs and through web scraping. It teaches data forms/formats from tidy data to relationally defined sets of tables to hierarchical structure like XML and JSON using data models to convey the structure, operations, and constraints of each data form. The starting point of the book is a foundation in Python programming found in introductory computer science classes or short courses on the language, and so does not require prerequisites of data structures, algorithms, or other courses. This makes the material accessible to students early in their educational career and equips them with understanding and skills that can be applied in computer science, data science/data analytics, and information technology programs as well as for internships and research experiences. This book is accessible to a wide variety of students. By drawing together content normally spread across upper level computer science courses, it offers a single source providing the essentials for data science practitioners. In our increasingly data-centric world, students from all domains will benefit from the "data-aptitude" built by the material in this book.

This fast-moving tutorial introduces you to OCaml, an industrial-strength programming language designed for expressiveness, safety, and speed. Through the book's many examples, you'll quickly learn how OCaml stands out as a tool for writing fast, succinct, and readable systems code. Real World OCaml takes you through the concepts of the language at a brisk pace, and then helps you explore the tools and techniques that make OCaml an effective and practical tool. In the book's third section, you'll delve deep into the details of the compiler toolchain and OCaml's simple and efficient runtime system. Learn the foundations of the language, such as higher-order functions, algebraic data types, and modules Explore advanced features such as functors, first-class modules, and objects Leverage Core, a comprehensive general-purpose standard library for OCaml Design effective and reusable libraries, making the most of OCaml's approach to abstraction and modularity Tackle practical programming problems from command-line parsing to asynchronous network programming Examine profiling and interactive debugging techniques with tools such as GNU gdb