

## ***Compression Joe Meek***

***FX introduces today's up and coming musician to the fantastic creative potential of the most popular instrument today—the home studio. Explaining the basic and advanced signal processing techniques used in professional music production (EQ, compression, delay, reverb etc), using real world popular music examples and an emphasis on the perceptual results and musical value of these effects, FX teaches the Recording Musician how to achieve professional production standards and maximise their creative potential. The accompanying website [www.soundfx-companion.com](http://www.soundfx-companion.com) includes audio examples of FX featured in the book. Features: A chapter dedicated to each key effect: Distortion Equalization Compression and Limiting Delay Expansion and Gating Pitch Shift Reverb Volume More than 100 line drawings and illustrations. Accompanying website featuring examples of all FX covered in the book. Discography of FX at the end of each relevant chapter. From the Sound FX Intro: The most important music of our time is recorded music. The recording studio is its principle musical instrument. The recording engineers and music producers who create the music we love know how to use signal processing equipment to capture the work of artists, preserving realism or altering things wildly, as appropriate. While the talented, persistent, self-taught engineer can create sound recordings of artistic merit, more productive use of the studio is achieved through study, experience and collaboration. This book defines the technical basis of the most important signal processing effects used in the modern recording studio, highlights the key drivers of sound quality associated with each, shares common production techniques used by recording engineers with significant experience in the field, references many of the touchstone recordings of our time, and equips the reader with the knowledge needed to comfortably use effects devices correctly, and, more importantly, to apply these tools creatively.***

***Richard James Burgess draws on his experience as a producer, a musician, and an author in this history of recorded music, which focuses on the development of music production as both art form and profession. This comprehensive narrative begins in 1860 with the first known recording of an acoustic sound and moves chronologically through the twentieth century, examining the creation of the market for recorded sound, the development of payment structures, the origins of the recording studio and those who work there, and, ultimately, the evolution of the recording industry itself. Burgess charts the highs and lows of the industry through the decades, ending with a discussion of how Web 2.0 has affected music production. The focus remains throughout the book on the role of the music producer, and Burgess offers biographical information on key figures in the history of the industry, including Fred Gaisberg, Phil Spector, and Dr. Dre. Undergirding Burgess's narrative is the argument that while technology has historically defined the nature of music production, the drive toward greater control over the process, end result, and overall artistry came from producers. In keeping with this unique argument, The History of Music Production incorporates clear yet in-depth discussion of the developmental engagement of technology, business, and art with music production. Burgess builds this history of music production upon the strongest possible foundation: the key transitions, trends, people, and innovations that have been most important in the course of its development over the past 136 years. The result is a deeply knowledgeable book that sketches a critical path in the evolution of music production, and describes and analyzes the impact recording, playback, and disseminative technologies have had on recorded music and music production. Central to the field and a key reference book for students and scholars alike, it will stand as a companion volume to Burgess's noted, multi-edition book The Art of Music Production.***

***Has the virtual invaded the realm of the real, or has the real expanded its definition to include what once was characterized as virtual? With the continual evolution of digital technology, this distinction grows increasingly hazy. But perhaps the distinction has become obsolete; perhaps it is time to pay attention to the intersections, mutations, and transmigrations of the virtual and the real. Certainly it is time to reinterpret the practice and study of music. The Oxford Handbook of Music and Virtuality, edited by Sheila Whiteley and Shara Rambarran, is the first book to offer a kaleidoscope of interdisciplinary perspectives from scholars around the globe on the way in which virtuality mediates the dissemination, acquisition, performance, creation, and reimagining of music. The Oxford Handbook of Music and Virtuality addresses eight themes that often overlap and interact with one another. Questions of the role of the audience, artistic agency, individual and communal identity, subjectivity, and spatiality repeatedly arise. Authors specifically explore phenomena including holographic musicians and virtual bands, and the benefits and detriments surrounding the free circulation of music on the internet. In addition, the book investigates the way in which fans and musicians negotiate gender identities as well as the dynamics of audience participation and community building in a virtual environment. The handbook rehistoricizes the virtual by tracing its progression from cartoons in the 1950s to current industry innovations and changes in practice. Well-grounded and wide-reaching, this is a book that students of any number of disciplines, from Music to Cultural Studies, have awaited.***

***An essential reference book for sixties music lovers, this encyclopedic overview includes detailed chart statistics and biographical information for eighty songwriters and covers around two thousand songs, some of which are among the greatest ever written.***

### ***Playback***

***How to Do a Demo Quality Recording in Your Bedroom***

### ***Concepts, Practices and Tools***

***Creative Recording Part One: Effects And Processors***

***The Recording, Mixing, and Mastering Reference Handbook***

***(Book). Whether you've got a four-track cassette deck, digital recorder, or a computer you've turned into a recording studio, How to Do a Demo-Quality Recording in Your Bedroom jump starts your skills quickly. It's written in a simple do-this, do-that approach. Topics covered include: expectations for home recording \* connectors and cables \* signal flow \* overview of Cubase, Emagic Logic and Samplitude 6.0 \* connecting the computer's audio card to the mixing board \* recording procedures \* how to set levels \* how to apply effects in the mix \* and much more. Includes a 38-page gallery of microphone positions for grand piano, amp miking, acoustic guitars, drums, vocalists and choir based on Shure microphone techniques.***

Whatever your level of experience, the **Dance Music Manual** is packed with sound advice, techniques, and practical examples to help you achieve professional results. Written by a professional producer and remixer, this book offers a comprehensive approach to music production, including knowledge of the tools, equipment, and different dance genres. Get more advice and resources from the book's official website, [www.dancemusicproduction.com](http://www.dancemusicproduction.com).

Suddenly, popular music resembles an alien landscape. The great common ground of 45s, LPs, and even compact discs is rapidly falling by the wayside to be replaced by binary bits of sound. In the 21st century, radical advances in music technology threaten to overshadow the music itself. Indeed, today the generations divide over how they listen to the music, not what kinds of music they enjoy. **Playback** is the first book to place the staggering history of sound reproduction within its larger social and cultural context. Concisely told via a narrative arc that begins with Edison's cylinder and ends with digital music, this is a history that we have all directly experienced in one way or another. From the Victrola to the 78 to the 45 to the 33 1/3 to the 8track to the cassette to the compact disc to MP3 and beyond (not to mention everyone from Thomas Edison to Enrico Caruso to Dick Clark to Grandmaster Flash to Napster CEO Shawn Fanning), the story of **Playback** is also the story of music, and the music business, in the 20th century.

This fun-to-read, easy-to-use reference has been completely updated, expanded, and revised with reviews of over 12,000 great albums by over 2,000 artists and groups in all rock genres. 50 charts.

**The Professional Audio Sourcebook**

**The Oxford Handbook of Mobile Music Studies, Volume 2**

**Keyboard**

**Perspectives and Practices**

**The Great Music Producers in Their Own Words**

**I was Elvis Presley's Bastard Love-child & Other Stories of Rock'n'roll Excess**

Set in the backdrop of early 60's London, **Telstar** is the story of the World's first Independent record producer, Joe Meek. A maverick genius who enjoyed phenomenal early success with 'Telstar', the biggest selling record of its time, before bad luck, depression, heart break and paranoia forced him to murder and suicide. A gay, amphetamine addicted, talented but deeply troubled soul who dabbled in the occult, Meek is already an iconic figure in the world of British pop, whose messy end had a bizarre inevitability. Far from being a maudlin tale, this stranger than fiction true story is a brilliantly sharp and beautifully observed satirical comedy. **Telstar** opened at the New Ambassadors Theatre in London's West End in June 2005, with a blistering central performance from Con O'Neill as Joe Meek.

From the Fairlight CMI through MIDI to the digital audio workstations at the turn of the millennium, **Modern Records, Maverick Methods** examines a critical period in commercial popular music record production: the transformative digital age from the late 1970s until 2000. Drawing on a discography of more than 300 recordings across pop, rock, hip hop, dance and alternative musics from artists such as the Beastie Boys, Madonna, U2 and Fatboy Slim, and extensive and exclusive ethnographic work with many world-renowned recordists, **Modern Records** presents a fresh and insightful new perspective on one of the most significant eras in commercial music record production. The book traces the development of significant music technologies through the 1980s and 1990s, revealing how changing attitudes and innovative techniques of recording personnel reimagined recording processes and, finally, exemplifies the impact of these technologies and techniques via six comprehensive tech-processual analyses. This meticulously researched and timely book reveals the complexity of recordists' responses to a technological landscape in flux.

Whatever your level of experience, **The Dance Music Manual** is packed with sound advice, techniques and practical examples to help you achieve professional results. Written by a professional producer and remixer, the book is organised into three accessible sections: **Technology and theory** If you're relatively new to the technology and theory behind today's dance music, Rick Snoman discusses the basics of MIDI, synthesis and sampling, as well as music theory, effects, compression, microphone techniques and sound design. **Dance genres** This section covers techniques for producing different musical styles, including Trance, Trip Hop, Rap and House. Snoman takes a close look at the general programming principles behind drum loops, basses and leads for each genre, in addition to the programming and effects used to create the sounds. **Mixing and promotion** Snoman guides you through the art of mixing, mastering, remixing, pressing and publishing your latest masterpiece. This includes a look at how record companies operate, copyrighting your material, pressing your own records and the costs involved. Finally, guest contributors offer essential advice on DJ'ing and how to create your own website to promote your music. The CD provides demo tracks showing what can be achieved when applying the advice contained in the book, including examples of the quality difference before and after mixing and mastering. The CD also contains free software demos for you to download. For even more advice and resources, check out the book's official website [www.dancemusicproduction.com](http://www.dancemusicproduction.com)

Take your home recordings and turn them into magic in only 10 minutes! This is your step-by-step guide for the beginner up to the advanced intermediate! I will teach you EVERYTHING you need to know in order to transform your songs into something that you would hear on the radio. Above all - something you can be proud of. Don't waste time studying audio engineering, just buy my mini e-book!

**The Definitive Guide to Rock, Pop, and Soul**

**Musician**

**Magus, Musician, Man : an Unauthorized Biography**

**The Oxford Handbook of Music and Virtuality**

**Console Confessions**

**Songs in the Key of Z**

(Book). Compiled from industry leader EQ magazine, **Console Confessions** gathers first-person stories from the top names in music production. All aspects of recording are covered, from creative concepts to choosing equipment and on to project mastering. Celebrities from both in front of and behind the board talk candidly about their art and some offer step-by-step instructions on attaining their legendary sounds. Sections covering personal style, technical aspects, and history offer a rare glimpse into the specifics of how each individual producer or artist achieves his vision. Les Paul, Jimmy Bowen, Herbie Hancock, Aerosmith's Steven Tyler and Joe Perry, Ric Ocasek, Lou Reed, Jeff Lynne, Jimmy Jam, and Rush's Alex Lifeson are among the hit-makers featured.

"Veteran musician, songwriter, producer, and music journalist Rick Clark conducted hundreds of in-depth interviews with some of the biggest names in the industry to create this comprehensive look at the recording world. [The book] covers everything from recording strings and horn sections to using creative production techniques on the latest musical styles. A refinement of **The Expert Encyclopedia of Recording**, this book presents the words of Clark and numerous world-class producers, artists, and engineers, covering the technical aspects of making music as well as philosophical insights about the art of

music-making. Whether you are interested in the technical or the artistic side of the music business, this definitive book will give you the knowledge that has brought the featured producers, engineers, and composers huge industry successes and millions of record sales." -Back cover.

The two volumes of *The Oxford Handbook of Mobile Music Studies* consolidate an area of scholarly inquiry that addresses how mechanical, electrical, and digital technologies and their corresponding economies of scale have rendered music and sound increasingly mobile-portable, fungible, and ubiquitous. At once a marketing term, a common mode of everyday-life performance, and an instigator of experimental aesthetics, "mobile music" opens up a space for studying the momentous transformations in the production, distribution, consumption, and experience of music and sound that took place between the late nineteenth and the early twenty-first centuries. Taken together, the two volumes cover a large swath of the world—the US, the UK, Japan, Brazil, Germany, Turkey, Mexico, France, China, Jamaica, Iraq, the Philippines, India, Sweden—and a similarly broad array of the musical and nonmusical sounds suffusing the soundscapes of mobility. Volume 2 investigates the ramifications of mobile music technologies on musical/sonic performance and aesthetics. Two core arguments are that "mobility" is not the same thing as actual "movement" and that artistic production cannot be absolutely sundered from the performances of quotidian life. The volume's chapters investigate the mobilization of frequency range by sirens and miniature speakers; sound vehicles such as boom cars, ice cream trucks, and trains; the gestural choreographies of soundwalk pieces and mundane interactions with digital media; dance music practices in laptop and iPod DJing; the imagery of iPod commercials; production practices in Turkish political music and black popular music; the aesthetics of handheld video games and chiptune music; and the mobile device as a new musical instrument and resource for musical ensembles.

Adrian Kerridge has been part of the British recording industry for the past 50 years. His revolutionary and often forthright approach within the music industry has put him at the centre of the recording world for half a century. As owner of the eminent Lansdowne Studios - birth place of the Dave Clark Five, and home to numerous household name artists and session stories as well as the cofounding father of the CADAC console brand - he witnessed first-hand the technological changes of an industry transitioning from analogue tape to multi-track to digital recording and editing in the 80s and forwards; was a forerunner in the 60s of the then experimental practice of direct injection - now widely employed by sound engineers and laid the foundations for a more modern upfront sound that was lacking in the 50s and early 60s. Renown for creating unique sonic signature for bands and other recording artists, Adrian's approach to recording was unlike anything the industry had seen in the years previous. He recorded "hot" while his contemporaries were more conservative in their approach. This book traces his personal journey from war time Britain to the swinging 60s taking in the technical and social changes that were to shape the way music was recorded. It tells the story of a choir boy from West London who fell in love with Jazz and landed a job at a music shop. A chance invitation to sit in on a studio recording of the Sydney Lipton band sparked in Adrian an interest that was to put him on a path from choir boy to the foremost "Ears" in the business. Adrian describes how his first job at IBC London, one of the UK's largest independent recording studios at the time, led him to work with the legendary and sometimes volatile Joe Meek. Working with Joe gave Adrian crucial insights into the talented engineer's innovative techniques, which he describes in technical and personal detail. After a brief stint of National Service, Adrian returned to the recording industry but instead of resuming his old job at IBC he was offered a job alongside Joe Meek at a completely new London studio - Lansdowne Recording Studios - with producer Denis Preston, who ran his own Record Supervision jazz label. Adrian describes his experience of working with Joe and Denis, becoming responsible for his own sessions, and the studios' prolific output. He paints the picture of Joe's complex character, as well as his ground breaking and highly successful recording techniques. Joe's premature departure from Lansdowne meant Adrian suddenly found himself catapulted into the job of senior engineer and solely responsible for running the studios. It was during this time that Adrian, along with the Dave Clark Five, led the British "invasion" of the U.S. music scene in the 1960s pioneering new audio techniques using equipment considered primitive by today's standards. Adrian relates how in the early 1960s, the Dave Clark Five first came into the studio, and how his contribution to the band's development helped create their signature "Tottenham Sound". He provides unique insights into the recording of numerous hits such as "Glad All Over" which resulted in huge success for the band knocking the Beatles' song "I want to hold your hand" off the top of the U.K. charts in January 1964, going on to sell 2.5M copies. Nowadays you can get a number one with 10-20,000 copies. He describes his intriguing experiences in Germany and Belgium, recording material for the KPM Music Library and other music libraries.

The Curious Universe of Outsider Music

Jimmy Page

Technology and Process in Popular Music Record Production 1978-2000

All Music Guide to Rock

Telstar

Creative Music Production

Full title: 'Creative Music Production: Joe Meek's Bold Techniques'. Legendary British producer and technical innovator Joe Meek - the man behind the hit 'Telstar' has become a cult figure since his death in 1967, with Meek fan clubs, CD collections and retrospectives growing in popularity everyday. Written by Barry Cleveland.

Outsider musicians can be the product of damaged DNA, alien abduction, drug fry, demonic possession, or simply sheer obliviousness. This book profiles dozens of outsider musicians, both prominent and obscure—figures such as The Shaggs, Syd Barrett, Tiny Tim, Jandek, Captain Beefheart, Daniel Johnston, Harry Partch, and The Legendary Stardust Cowboy—and presents their strange life stories along with photographs, interviews, cartoons, and discographies. About the only things these self-taught artists have in common are an utter lack of conventional tunefulness and an overabundance of earnestness and passion. But, believe it or not, they're worth listening to, often outmatching all contenders for inventiveness and originality. A CD featuring songs by artists profiled in the book is also available.

(Book). *The Great British Recording Studios* tells the story of the iconic British facilities where many of the most important recordings of all time were made. The first comprehensive account of British recording studios ever published, it was written with the cooperation of the British APRS (Association of Professional Recording Services, headed by Sir George Martin) to document the history of the major British studios of the 1960s and 1970s and to help preserve their legacy. The book surveys the era's most significant British studios (including Abbey Road, Olympic, and Trident), with complete descriptions of each studio's physical facilities and layout, along with listings of equipment and key personnel, as well as details about its best-known technical innovations and a discography of the major recordings done there. Seamlessly interweaving narrative text with behind-the-scenes anecdotes from dozens of internationally renowned record producers and a wealth of photographs (many never published before), this book brings to life the most famous British studios and the people who created magic there. Meticulously researched and organized, *The Great British Recording Studios* will inform and inspire students of the recording arts, music professionals, casual music fans, and anyone

interested in the acoustically pristine facilities, groundbreaking techniques, and innovative artists and technicians that have shaped the course of modern recording. The Recording, Mixing, and Mastering Reference Handbook provides an easy-to-read guide for music-making in the studio setting, from equipment fundamentals to recording and mixing almost any instrument. In six sections, lessons give a comprehensive introduction to microphone settings and techniques, audio processing and effects, controlling acoustics, and history lessons on songs recorded with a given technique. The second half of the handbook delves into background theory on microphones, EQ-filters, compressors, and acoustics to give the reader a general understanding of practical recording techniques before acquiring deeper comprehension of the tools and the recording processes. Throughout the chapters, lessons on recording methods gradually build complexity and detail to keep readers engaged and challenged. Whether a university student in an audio recording course, a novice audio engineer who needs to build technique, or a busy professional who requires a quick refresh on specific techniques, any reader will find an essential resource in The Recording, Mixing, and Mastering Reference Handbook.

Joe Meek's Bold Techniques

An Avid's Guide to Sixties Songwriters

The Bloomsbury Handbook of Popular Music Education

Stoned

Mixing Secrets

EQ.

*This book shows you how to record music, upload it, and get it listened to and talked about throughout the online world—without buying expensive studio equipment.*

*This book covers the newest innovations in one of the most popular aspects of music recording and has now been updated to include software plug-ins and virtual mixers, as well as the exciting new world of surround-sound technology.*

*Interviews with a musical luminaries and legends.*

*Dawn of the DAW tells the story of how the dividing line between the traditional roles of musicians and recording studio personnel (producers, recording engineers, mixing engineers, technicians, etc.) has eroded throughout the latter half of the twentieth century to the present. Whereas those equally adept in music and technology such as Raymond Scott and Les Paul were exceptions to their eras, the millennial music maker is ensconced in a world in which the symbiosis of music and technology is commonplace. As audio production skills such as recording, editing, and mixing are increasingly co-opted by musicians teaching themselves in their do-it-yourself (DIY) recording studios, conventions of how music production is taught and practiced are remixed to reflect this reality. Dawn of the DAW first examines DIY recording practices within the context of recording history from the late nineteenth century to the present. Second, Dawn of the DAW discusses the concept of "the studio as musical instrument" and the role of the producer, detailing how these constructs have evolved throughout the history of recorded music in tandem. Third, Dawn of the DAW details current practices of DIY recording—how recording technologies are incorporated into music making, and how they are learned by DIY studio users in the musically--chic borough of Brooklyn. Finally, Dawn of the DAW examines the broader trends heard throughout, summarizing the different models of learning and approaches to music making. Dawn of the DAW concludes by discussing the ramifications of these new directions for the field of music education.*

*Dance Music Manual*

*Mix Smart*

*Tape's Rolling Take One*

*Dawn of the DAW*

*Studio Sound*

*Unlocking the Creative Potential of Recording Studio Effects*

Jimmy Page - Magus, Musician, Man is a meticulously researched life story of Led Zeppelin's legendary guitarist and producer. From his childhood in war-torn Britain and his pivotal role in the recording studios that launched the British Invasion of the '60s to his milestone achievements, his dark, nefarious excesses with Led Zeppelin, and his emergence as a revered cultural icon and honored philanthropist, this biography - the first ever written about Jimmy Page - portrays all his spiritual, artistic, and personal dimensions. Swinging London, the Sunset Strip, Bron-yr-Aur, Kashmir, and Clarksdale: Magus, Musician, Man traverses through all of Page's hallowed stomping grounds and tells, at last, the complete story of one of rock 'n' roll's most enigmatic and influential talents.

After you've recorded the perfect song, you're only halfway there! Mixing is where the magic really happens and getting the perfect mix is a challenge. One of the most elusive arts of the recording practice, mixing can take a lifetime to master - this handbook jump-starts your skills and fast-forwards your progress! Breaking the mix down by different effects - EQ, distortion, compression, expansion, pitch shift, delay, reverb, and more - and applying them to some of the most important instruments in pop music, Mix Smart will arm you with the skills and techniques you need to tap into your musicality and express it through multitrack mixing, putting true professional quality mixing within your reach. \*Future proof, ear-opening strategies will empower your inner-musician, giving you the knowledge you need to develop your mixing skills - from basic to advanced \*Breaking the mix down by different effects, with detailed strategies for the most important pop instruments showing you how to create the perfect combination \*Bonus Website, [www.recordingology.com](http://www.recordingology.com), packed with samples and example tracks, so you can practice as you learn \*Mix Smart Quick Start summaries at the end of each chapter get you to work faster \*Demystifies the technical, making the tools of the mix rig accessible - analog and digital, outboard and in the box, stereo and surround \*For everyone who mixes - studio, live, music, film, games, and broadcast The recording studio is your musical instrument, and it's time you really learned how to play. Alex Case shows you not just how to mix well, but how to Mix Smart!

The Great British Recording Studios Hal Leonard Corporation

'People say I made the Stones. I didn't. They were there already. They only wanted exploiting. They were all bad boys when I found them. I just brought out the worst in them.' Andrew Loog Oldham was nineteen years old when he discovered and became the manager and producer of an unknown band called The Rolling Stones. His radical vision transformed them from a starving south London blues combo to

the Greatest Rock 'n' Roll Band That Ever Drew Breath, while the revolutionary strategies he used to get them there provoked both adulation and revulsion throughout British society and beyond. An ultra-hip mod, flash, brash and schooled in style by Mary Quant, he was a hustler of genius, addicted to scandal, notoriety and innovation.

Electronic Musician

professional techniques for the home studio

From the Victrola to MP3, 100 Years of Music, Machines, and Money

Mixing Audio

The History of Music Production

Future Music

**The Bloomsbury Handbook of Popular Music Education** draws together current thinking and practice on popular music education from empirical, ethnographic, sociological and philosophical perspectives. Through a series of unique chapters from authors working at the forefront of music education, this book explores the ways in which an international group of music educators each approach popular music education. Chapters discuss pedagogies from across the spectrum of formal to informal learning, including “outside” and “other” perspectives that provide insight into the myriad ways in which popular music education is developed and implemented. The book is organized into the following sections: - Conceptualizing Popular Music Education - Musical, Creative and Professional Development - Originating Popular Music - Popular Music Education in Schools - Identity, Meaning and Value in Popular Music Education - Formal Education, Creativities and Assessment Contributions from academics, teachers, and practitioners make this an innovative and exciting volume for students, teachers, researchers and professors in popular music studies and music education.

Outsider musicians can be the product of damaged DNA, alien abduction, drug fry, demonic possession, or simply sheer obliviousness. This book profiles dozens of outsider musicians, both prominent and obscure—figures such as The Shaggs, Syd Barrett, Tiny Tim, Jandek, Captain Beefheart, Daniel Johnston, Harry Partch, and The Legendary Stardust Cowboy—and presents their strange life stories along with photographs, interviews, cartoons, and discographies. About the only things these self-taught artists have in common are an utter lack of conventional tunefulness and an overabundance of earnestness and passion. But, believe it or not, they're worth listening to, often outmatching all contenders for inventiveness and originality. A CD featuring songs by artists profiled in the book is also available.

Discover how to achieve release-quality mixes even in the smallest studios by applying power-user techniques from the world's most successful producers. **Mixing Secrets For The Small Studio** is a down-to-earth primer for small-studio enthusiasts who want chart-ready sonics in a hurry. Drawing on the back-room strategies of more than 100 famous names, this entertaining guide leads you step-by-step through the entire mixing process. On the way, you'll unravel the mysteries of every type of mix processing, from simple EQ and compression through to advanced spectral dynamics and 'fairy dust' effects. User-friendly explanations introduce technical concepts on a strictly need-to-know basis, while chapter summaries and assignments are perfect for school and college use. \* Learn the subtle editing, arrangement, and monitoring tactics which give industry insiders their competitive edge, and master the psychological tricks which protect you from all the biggest rookie mistakes. \* Find out where you don't need to spend money, as well as how to make a limited budget really count. \* Pick up tricks and tips from leading-edge engineers working on today's multi-platinum hits, including Michael Brauer, Serban Ghenea, the Lord-Alge brothers, Tony Maserati, Manny Marroquin, Dave 'Hard Drive' Pensado, Jack Joseph Puig, Mark 'Spike' Stent, Phil Tan, Andy Wallace, and many, many more... Mike Senior is a professional engineer who has worked with Wet Wet Wet, The Charlatans, Reef, Therapy, and Nigel Kennedy. He specialises in adapting the techniques of top producers for those working on a budget. Since 2007 he has transformed dozens of amateur productions for Sound On Sound magazine's popular 'Mix Rescue' column, proving time and again that you can achieve commercial-grade results with affordable gear -- once you know how!

Discover how to achieve release-quality mixes even in the smallest studios by applying power-user techniques from the world's most successful producers. **Mixing Secrets for the Small Studio** is the best-selling primer for small-studio enthusiasts who want chart-ready sonics in a hurry. Drawing on the back-room strategies of more than 160 famous names, this entertaining and down-to-earth guide leads you step-by-step through the entire mixing process. On the way, you'll unravel the mysteries of every type of mix processing, from simple EQ and compression through to advanced spectral dynamics and "fairy dust" effects. User-friendly explanations introduce technical concepts on a strictly need-to-know basis, while chapter summaries and assignments are perfect for school and college use. . Learn the subtle editing, arrangement, and monitoring tactics which give industry insiders their competitive edge, and master the psychological tricks which protect you from all the biggest rookie mistakes. . Find out where you don't need to spend money, as well as how to make a limited budget really count. . Pick up tricks and tips from leading-edge engineers working on today's multi-platinum hits, including Derek "MixedByAli" Ali, Michael Brauer, Dylan "3D" Dresdow, Tom Elmhirst, Serban Ghenea, Jacquire King, the Lord-Alge brothers, Tony Maserati, Manny Marroquin, Noah "50" Shebib, Mark "Spike" Stent, DJ Swivel, Phil Tan, Andy Wallace, Young Guru, and many, many more... Now extensively expanded and updated, including new sections on mix-buss processing, mastering, and the latest advances in plug-in technology.

Modern Records, Maverick Methods

Sound FX

The Studio as Musical Instrument

Tools, Toys, and Techniques

The Great British Recording Studios

Tools, Toys and Techniques

*Your mix can make or break a record, and mixing is an essential catalyst for a record deal. Professional engineers with exceptional mixing skills can earn vast amounts of money and find that they are in demand by the biggest acts. To develop such skills, you need to master both the art and science of mixing. The new edition of this bestselling book offers all you need to know and put into practice in order to improve your mixes. Covering the entire process --from fundamental concepts to advanced techniques -- and offering a multitude of audio samples, tips and tricks, this book has it all. Roey Izhaki teaches you the importance of a mixing vision, how to craft and evaluate your mix and then take it a step further. He describes the theory and the tools used and how these are put into practice while creating mixes. Packed full of photos, graphs, diagrams and audio samples, **Mixing Audio** is a vital read for anyone wanting to succeed in the field of mixing. New to this edition: \* Multitracks provided to help practice mixing \* Fully updated with current plug-in and software version and information \* Companion website with a multitude of new samples including more macro-mixing samples \* A new sample mix: Rock n' Roll*

*Mixing, Recording, and Producing Techniques of the Pros*

*How to Record Your Own Music and Get it On the Internet*

*The Dance Music Manual*

*The Mix*

*Mixing Secrets for the Small Studio*

*Pro Tools Hacks*