

Css 3 La Nuova Frontiera Del Web Design

Inspired by Greek mythology, The Years That Followed is a compelling tale of two women, thousands of miles apart, whose lives are thrown into turmoil by the power of love - and the desire for revenge. Revenge is sweeter than regret. . . It is 1966. Calista is seventeen, beautiful and headstrong. She meets the handsome Alexandros, and in an instant her whole life changes. Alexandros is magnetic, much older - and rich. He sweeps Calista off her feet. She leaves her safe, affluent Dublin home for a different life in Cyprus alongside her new husband. But his family treat her with suspicion. Meanwhile, Pilar is desperate to leave the grinding poverty of her life in rural Extremadura, so she moves to Madrid. There, she meets a man who offers her excitement and opportunity. Petros charms Pilar, and she begins to imagine a future with him - although she knows it's impossible for them to be together. Unknown to both women, tragic events are unfolding that will inextricably link their lives in a way that neither could have imagined - events that will change them and their families forever.

This refreshingly unconventional look at architecture is also a journey into the internet. Using Vitruvius's classical text, De Architectura, as a starting point, De Kerckhove explores the architecture of the net. At the same time, he considers the wide-ranging opportunities that the information technology world offers for architectonic design. This is a revealing text that explains how this new medium for communication is based as much on tradition as on innovation.

I linguaggi su cui si basa il Web si rinnovano e lo conducono oltre il 2.0, verso la frontiera del Web semantico. HTML 5 e CSS 3 sono le basi del Web del futuro, ma non c'è bisogno di aspettare per iniziare a utilizzarli. Questo libro mostra a designer, sviluppatori e professionisti cosa è possibile fare già oggi: dalla creazione di form dinamici piacevoli da compilare, alla gestione di video e audio, all'uso degli strumenti tipografici per ottenere un maggiore controllo su testo e layout, fino alla realizzazione di effetti grafici come transizioni, trasformazioni e animazioni. Tutto con un occhio di riguardo alla semplicità d'uso, l'accessibilità, la semantica. Una guida alla scoperta dell'integrità strutturale di HTML 5 e della flessibilità stilistica di CSS 3 che mostra come ottenere un codice più pulito, interfacce dinamiche più funzionali e contenuti più ricchi, indispensabile per chi vuole iniziare a sviluppare oggi il Web di domani.

Hai sentito parlare di METAVERSE e del Web 3.0 e vuoi saperne di più? Vuoi conoscere le possibilità di investimento che offre METAVERSE? Vuoi capire quali enormi opportunità può offrire? Lascia che ti indichi la direzione giusta e continua a leggere METAVERSE è la prossima evoluzione del mondo INTERNET... il NEXT BIG THING. È un mondo virtuale persistente in 3D, basato sull'interconnessione di tutti i dispositivi, strumenti e infrastrutture. Ma è più di un mondo di semplice realtà virtuale: è la nuova frontiera! La grande rivoluzione che cambierà tutto e tutti: ogni industria e funzione, finanza, salute, pagamenti e prodotti di consumo. IL META-UNIVERSE del WEB 3.0 non sarà più solo sullo schermo dei nostri dispositivi, ma cambierà completamente tutte le regole. La nostra vita, i nostri affari, il nostro tempo libero, si svolgeranno quasi interamente nel METAVERSO. Capite che grande opportunità è questa? Un Mondo Nuovo, inesplorato, che offrirà ai primi nuovi Pionieri, molte opportunità di lavoro e di guadagno! IN QUESTO LIBRO TI AIUTERÒ A : - CAPIRE COS'È IL METAVERSO - LA SUA GENESI E LA SUA STORIA - CREARE LA TUA IDENTITÀ VIRTUALE - LE POSSIBILI APPLICAZIONI DEL WEB 3.0 - LE APPLICAZIONI DELLA BLOCKCHAIN NEL METAVERSO - COME INVESTIRE NEL METAVERSO (NFT, CRIPTOVALUTE, ECC.) - ETF NEL METAVERSO - QUALI LAVORI SARANNO NECESSARI - POSSIBILI SVILUPPI FUTURI DEL METAVERSO IL FUTURO È GIÀ QUI! NON PERDERE L'OCCASIONE DI ARRIVARE PRIMA DEGLI ALTRI CLICCA SUBITO SU "COMPRA ORA"

Bridging the protection gap for refugees and migrants in the Mediterranean

METAVERSO

New Evidence - New Perspectives

Eyetracking Web Usability

Subject catalog

Roman Roads

This book covers the origins of Eurasianism, dwells on Eurasianism’s major philosophical paradigms, and places Eurasianism in the context of the development of Polish and Turkish thought. The final part deals with the modern modification of Eurasianism. The book should be of great interest to those who are interested in Russian/European and Asian history area studies.

Preventing loss of life and protecting the human rights of refugees, asylum seekers and migrants at sea
The protection of refugees, asylum-seekers and migrants travelling by sea forms an integral part of international human rights, refugee and maritime laws. As explained in this document, states have clear obligations to aid any person found in distress at sea, to rescue people in distress and to ensure that their rights - including the right to life and to protection from refoulement - are upheld. Therefore, the Council of Europe Commissioner for Human Rights is putting forward a Recommendation on how to help member states make these rights practical and effective.

Contents
tourism is tourism induced by the contents (narratives, characters, locations and other creative elements) of films, novels, games, manga, anime, television dramas and other forms of popular culture. Amidst the boom in global interest in Japanese popular culture, the utilization of popular culture to induce tourism domestically and internationally has been central to the "Cool Japan" strategy and, since 2005, government policy for local community revitalization. This book presents four main case studies of contents tourism: the phenomenon of "anime pilgrimage" to sites appearing in animated film; the travel behaviours and "pop-spiritualism" of female history fans to heritage sites; the collaboration between local community, fans and copyright holders that underpinned an anime-induced tourism boom in a small town north of Tokyo; and the large-scale economic impacts of tourism induced by NHK’s annual samurai period drama (Taiga Drama). It is the first major collection of articles published in English about media-induced tourism in Japan using the "contents tourism" approach. This book will be of particular interest to students and researchers of media and tourism studies in Asia. This book was previously published as a special issue of Japan Forum.

NetLibrary named the **Encyclopedia of Information Communication Technology** as their **September 2008 e-book of the month!** **CLICK HERE to view the announcement.**
The Encyclopedia of Information Communication Technology (ICT) is a comprehensive resource describing the influence of information communication technology in scientific knowledge construction, with emphasis on the roles of product technologies, process technologies, and context technologies. Through 111 authoritative contributions by 93 of the world's leading experts this reference covers the materials and instruments of information technology: from ICT in education to software engineering; the influence of ICT on different environments, including e-commerce, decision support systems, knowledge management, and more; and the most pervasive presence of information technology, including studies and research on knowledge management, the human side of ICT, ICT in healthcare, and virtual organizations, among many others. Addressing many of the fundamental issues of information communication technology, the Encyclopedia of Information Communication Technology will be a top-shelf resource for any reference library.

An Ethnographic Perspective ; [this Volume Contains the Papers Presented at a Conference on Studies in Historical Archaeoethnology ; Studies in Historical Archaeoethnology

Sport, Welfare and Social Policy in the European Union

Theories, Models and Methods

A Modern Introduction to Programming

Lives saved. Rights protected.

Scholarly Debates on Eurasianism

JavaScript is at the heart of almost every modern Web application, whether it's Google Apps, Twitter, or the newest browser-based game. Though it's simple for beginners to pick up and play with, JavaScript is not a toy—it's a flexible and powerful language that can be used to build full-scale applications. Eloquent JavaScript dives into this flourishing language and teaches you to write code that's beautiful and effective. By immersing you in example code and encouraging experimentation right from the start, the author quickly gives you the tools you need to build your own programs. As you follow along with examples like an artificial life simulation and a version of the classic game Sokoban, you'll learn to:
-Understand the essential elements of object-oriented programming, control, and data
-Use object-oriented and functional programming techniques to organize and clarify your programs
-Script the browser and make basic Web applications
-Work with tools like regular expressions and XMLHttpRequest
-Use advanced programming techniques
-Understand how programming is an art that's best learned by doing, all example code is available online in an interactive sandbox for you to experiment with. With Eloquent JavaScript as your guide, you can tweak, expand, and modify the author's code, or build your own creations from scratch. Before you know it, you'll be fluent in the language of the Web.

When Leo, a weasel mailman, rescues a young bird that was separated from his flock, the two become friends and Leo's dream of one day receiving a letter of his own may finally come true.

This book provides an up-to-date, coherent and comprehensive treatment of digital scholarly editing, organized according to the typical timeline and workflow of the preparation of an edition: from the choice of the object to edit, the edition's production and publication, the use of the published edition, to long-term issues and the ultimate significance of the published work. The author also examines from a theoretical and methodological point of view the issues and problems that arise in these stages with the application of computational techniques and methods. Building on previous publications on the topic, the book discusses the most significant developments in digital textual scholarship, claiming that the alterations in digital editions and the practices necessitated by the use of computers impose radical changes in the way we think and manage texts, documents, editions and the public. It is of interest not only to scholarly editors, but to all involved in publishing and readership in the digital environment in the humanities.

Sport is often seen as an indicator of the civic maturity of a community, an aspect of the rights of citizens to health, education and social integration. This book examines the relationships between participation in sport and physical activity across Europe. It argues that the success of campaigns for the promotion of sport depend on the existence of dedicated welfare policies promoted by the European states and explores variations in cultural models and structures of government across Europe. Addressing the function of supranational institutions such as the EU as well as voluntary networks, the book illuminates key issues in European societies such as migration, financial austerity and Brexit as they relate to sport policy. It is an essential reading for scholars and students in the fields of European sport and physical activity, sociology, political science and organisational analysis, as well as operators and managers of the sport systems involved in advanced training programmes.

Researching the Lifecourse

Under the Sea: Archaeology and Palaeolandscapes of the Continental Shelf

The Architecture of Intelligence

Critical Reflections from the Social Sciences

OECD Studies on Tourism Italy: Review of Issues and Policies

Melodious Accord

"In this comprehensive monograph, Ramin Haerizadeh Rokni Haerizadeh Hesam Rahmania, details the three artists' collaborative activities since 2009, from the chaotic creative centrifuge of the house they share in Dubai to their exhibitions that blur their individual practices and expand their sphere to incorporate friends, works by other artists and spontaneous interventions."--Publisher's website.

Un tufo nel passato per scoprire - grazie alle testimonianze dirette di coloro che hanno vissuto in prima persona quel periodo storico - come è nata e si è sviluppata la cooperazione sociale in Provincia di Ravenna.

Fourteen years on from its last edition, Cable Supported Bridges: Concept and Design, Third Edition, has been significantly updated with new material and brand new imagery throughout. Since the appearance of the second edition, the focus on the dynamic response of cable supported bridges has increased, and this development is recognised with two new chapters, covering bridge aerodynamics and other dynamic topics such as pedestrian-induced vibrations and bridge monitoring. This book concentrates on the synthesis of cable supported bridges, suspension as well as cable stayed, covering both design and construction aspects. The emphasis is on the conceptual design phase where the main features of the bridge will be determined. Based on comparative analyses with relatively simple mathematical expressions, the different structural forms are quantified and preliminary optimization demonstrated. This provides a first estimate on dimensions of the main load carrying elements to give in an initial input for mathematical computer models used in the detailed design phase. Key features: Describes evolution and trends within the design and construction of cable supported bridges Describes the response of structures to dynamic actions that have attracted growing attention in recent years Highlights features of the different structural components and their interaction in the entire structural system Presents simple mathematical expressions to give a first estimate on dimensions of the load carrying elements to be used in an initial computer input This comprehensive coverage of the design and construction of cable supported bridges provides an invaluable, tried and tested resource for academics and engineers.

Learn the fundamentals of Delphi to build a variety of solutions for many devices and platforms. Author Marco Breviglieri will provide you with an overview of Delphi, its principles, its environment, and its use of Object Pascal language so that you can harness its versatility. With Delphi Succinctly, the power of Delphi is at your fingertips.

The Roads of Roman Italy

Japanese Popular Culture and Contents Tourism

Russia between East and West

CSS 3

Inside UFO 54-40

Global Society, Cosmopolitanism and Human Rights

Nuova edizione: Supporto per Windows 10, ExFAT; nuove immagini esplicative. “Tecnologie e progettazione di sistemi informatici e di telecomunicazioni” (che abbrevieremo in TEPSIT) è una materia introdotta dalla recente riforma della scuola superiore ed è stata per la prima volta provata “sul campo” nell’anno scolastica 2012-13. Si tratta quindi di una materia nuova, anche se gran parte degli argomenti - in forma diversa - era già presente nel vecchio ordinamento. Le indicazioni ministeriali sugli argomenti oggetto del corso sono piuttosto generiche, e comprendono: Teoria dell’informazione; Sistemi operativi; Programmazione concorrente; Progettazione informatica; Programmazione di rete. Con l’eccezione del terzo punto, previsto per il quinto anno, non c’è neppure una distinzione precisa tra il terzo e quarto anno. Si tratta in ogni caso di argomenti molto vasti e in continua evoluzione, ed è praticamente impossibile svolgerli tutti allo stesso livello di approfondimento. La scelta di questo di libro di testo digitale è quella di presentare in ogni caso contenuti approfonditi, permettendo quindi ai docenti di “personalizzare” il corso in base ai propri gusti, conoscenze specifiche e richieste del territorio. La seconda scelta, è quella di spostare in questa materia la programmazione HTML e CSS, svolta in modo approfondito e ricco di esempi. L’obiettivo è quello di permettere attività pratiche di progettazione che sarebbero impossibili, nel terzo anno, per un progetto di programmazione: l’idea è di dare a TEPSIT la connotazione della “materia del web”; il tutto verrà rinforzato gli anni successivi con programmazione client-side, multimedia e nel quinto anno con la programmazione e i servizi server-side. L’eBook è organizzato in modo piuttosto semplice: è diviso in cinque MODULI principali, al loro interno troverete le varie sezioni organizzate in modo gerarchico, per facilitare la navigazione. Le sezioni sono generalmente: un’introduzione generale; l’esposizione degli argomenti, in modo gerarchico; sintesi dell’argomento; una sezione di approfondimento e di link esterni; esercizi. A fine modulo un breve riepilogo, con schemi riassuntivi ed esercizi conclusivi, generalmente più articolati di quelli visti nelle singole sezioni. A completare il tutto troverà alcune mappe mentali per meglio focalizzare gli argomenti. Al termine di ogni modulo troverete: una seconda serie di esercizi, un po’ più articolati e generalmente senza soluzione (potrete rivolgervi al vostro professore per delucidazioni); spunti di riflessione su alcuni argomenti particolarmente spinosi. Il libro è ricco di definizioni: per aiutarvi a memorizzarle sono organizzate anche visivamente.

This book is focused on the challenges to implement sustainability in diverse contexts such as agribusiness, natural resource systems and new technologies. The experiences made by the researchers of the School of Agricultural, Forestry, Food and Environmental Science (SAFE) of the University of Basilicata offer a wide and multidisciplinary approach to the identification and testing of different solutions tailored to the economic, social and environmental characteristics of the region and the surrounding areas. Basilicata’s productive system is mainly based on activities related to the agricultural sector and exploitation of natural resources but it has seen, in recent years, an industrial development driven by the discovery of oil fields. SAFE research took up the challenge posed by market competition to create value through the sustainable use of renewable and non-renewable resources of the territory. Moreover, due to its unique geographical position in the middle of the Mediterranean basin, Basilicata is an excellent “open sky” laboratory for testing sustainable solutions adaptable to other Mediterranean areas. This collection of multidisciplinary case studies and research experiences from SAFE researchers and their scientific partners is a stimulating contribution to the debate on the development of sustainable techniques, methods and applications for the Mediterranean regions.

Global Society, Cosmopolitanism and Human Rights is the outcome of a decade-long scholarly project. The point of convergence emerging from the analyses contained in this volume is that ""global society"", ""cosmopolitanism"" and ""human rights"" are likely to constitute the basis of present and future ways of life. The ""project for humanity"" of the future, while resting on local social associations, will have ""globality"" as its reference. A world dominated by globalisation processes obliges the so ...

A powerful reminder to anyone who thinks design is primarily a visual pursuit, The Senses accompanies a major exhibition at the Cooper-Hewitt Smithsonian Design Museum that explores how space, materials, sound, and light affect the mind and body. Learn how contemporary designers, including Petra Blaisse, Bruce Mau, Malin+Goetz and many others, engage sensory experience. Multisensory design can solve problems and enhance life for everyone, including those with sensory disabilities. Featuring thematic essays on topics ranging from design for the table to tactile graphics, tactile sound, and visualizing the senses, this book is a call to action for multisensory design practice. The Senses: Design Beyond Vision is mandatory reading for students and professionals working in diverse fields, including products, interiors, graphics, interaction, sound, animation, and data visualization, or anyone seeking the widest possible understanding of design. The book, designed by David Genco with Ellen Lupton, is edited by Lupton and curator Andrea Lipps. Includes essays by Lupton, Lipps, Christopher Brosius, Hansel Bauman, Karen Kraskow, Binglei Yan, and Simon Kinnear.

La romanizzazione dell’Ager praetutianus

Design Beyond Vision

L'Espresso

The Event

A Journey

Guida per principianti alla nuova frontiera e a come investire nel nuovo mondo virtuale su Blockchain, Criptovaluta, Arte digitale, NFT (Token non fungibile) e Virtual Land

This report sets out the main analysis and recommendations of the OECD tourism policy review of Italy.

If you want to learn how to use Linux, but don't know where to start read on. Knowing where to start when learning a new skill can be a challenge, especially when the topic seems so vast. There can be so much information available that you can't even decide where to start. Or worse, you start down the path of learning and quickly discover too many concepts, commands, and nuances that aren't explained. This kind of experience is frustrating and leaves you with more questions than answers. Linux for Beginners doesn't make any assumptions about your background or knowledge of Linux. You need no prior knowledge to benefit from this book. You will be guided step by step using a logical and systematic approach. As new concepts, commands, or jargon are encountered they are explained in plain language, making it easy for anyone to understand. Here is what you will learn by reading Linux for Beginners: How to get access to a Linux server if you don't already. What a Linux distribution is and which one to choose. What software is needed to connect to Linux from Mac and Windows computers. Screenshots included. What SSH is and how to use it, including creating and using SSH keys. The file system layout of Linux systems and where to find programs, configurations, and documentation. The basic Linux commands you'll use most often. Creating, renaming, moving, and deleting directories. Listing, reading, creating, editing, copying, and deleting files. Exactly how permissions work and how to decipher the most cryptic Linux permissions with ease. How to use the nano, vi, and emacs editors. Two methods to search for files and directories. How to compare the contents of files. What pipes are, why they are useful, and how to use them. How to

compress files to save space and make transferring data easy. How and why to redirect input and output from applications. How to customize your shell prompt. How to be efficient at the command line by using aliases, tab completion, and your shell history. How to schedule and automate jobs using cron. How to switch users and run processes as others. Where to go for even more in-depth coverage on each topic. What you learn in "Linux for Beginners" applies to any Linux environment including Ubuntu, Debian, Linux Mint, RedHat, Fedora, OpenSUSE, Slackware, and more. Scroll up, click the Buy Now With 1 Click button and get started learning Linux today! This book offers the first systematic investigation of the phenomenon of soft law within the framework of the EC (the first pillar of the EU), and its use by the European Commission and Council of Ministers. It focusses upon how soft law fits into the Community legal system, and how it is used, and, in particular, how it relates to Community legislation. Differentiation of the Community instruments, including the instruments of soft law, is often thought to enhance the effectiveness, legitimacy and transparency of the Community. This book asks whether soft law indeed provides a satisfactory alternative to legislation from this perspective and, if so, in what cases and under what conditions. Furthermore, the author asks to what extent the use of soft law implies good governance, and throws fresh light on this very heterogenous phenomenon, by looking at frequently used instruments in many different areas of Community law, such as competition law, state aid, environment, social policy etc., in the process identifying their different characteristics, aims, functions and legal effects. What emerges is that the conditions under which soft law is used may be problematic in relation to increasing the legitimacy, effectiveness and transparency of Community action. This is a work which will interest legal practitioners confronted with the use of soft law and the question of its possible legal effect in an increasing number of sectors and academics interested in the vexed question of how the increased use of soft law can be justified in a Community legal order built upon the rule of law. It is also critical of developments taking place within the framework of the European Convention and the proposed European Constitution, and goes beyond the immediate problems of soft law to touch upon issues such as competence, legal protection, division of powers between the EC and the Member States, institutional balance, lawmaking by the Community Courts, the scope of Community legal principles and the influence of soft law on the progressive development of both Community and national law.

An Italian magician exposed as a charlatan flees to Argentina where he marries a woman eager to help him experiment in telepathy. Unfortunately marriage chores and a pregnancy get in the way.

Ramin Haerizadeh, Rokni Haerizadeh, Hesam Rahmania. Ediz. Inglese

Eloquent JavaScript

Tecnologia e progettazione per il mondo digitale e per il web I

COME coopERAVAMO. Nascita e sviluppo della cooperazione sociale in Provincia di Ravenna

The Langobards Before the Frankish Conquest

In Defiance of Painting

This book focuses on issues of method and interpretation in studies of submerged landscapes, concentrating on illustrations and case studies from around Europe with additional examples from other parts of the world. Such landscapes were once exposed as dry land during the low sea levels that prevailed during the glacial periods that occupied most of the past million years and provided extensive new territories for human exploitation. Their study today involves underwater investigation, using techniques and strategies which are clearly set out in these chapters. The underwater landscape provides a rich source of information about the archaeology of human settlement and long-term changes in environment, climate and sea-level. This book highlights how such information can be revealed and interpreted. The examples presented here and the focus on techniques make this book of worldwide relevance. Chapters describe examples of underwater archaeological investigation as well as collaboration with offshore industries and legal, management and training issues relating to underwater cultural heritage. Such studies point to the significance of this drowned landscape, and readers are invited to consider its human impact in terms of past settlement and population dispersal through palaeolandscape reconstruction and interpretation in relation to broader themes in human prehistory. This volume is based on work from COST Action SPLASHCOS, a four-year multi-disciplinary and multi-national research program supported by COST (European Cooperation in Science and Technology) and has something to benefit all those with an interest in the sea floor of the continental shelf and the archaeological and social impact of sea-level change, including archaeologists, marine scientists, geographers, cultural-heritage managers, commercial and governmental organisations, policy makers and interested members of the public.

This volume aims to present the current state of research on Roman roads and their foundations in a combined historical and archaeological perspective. The focus is on the diverse local histories and the varying degrees of significance of individual roads and regional networks, which are treated here for the most important regions of the empire and beyond. The assembled contributions will be of interest to historians, archaeologists and epigraphers, since they tackle matters as diverse as the technical modalities of road-building, the choice of route, but also the functionality and the motives behind the creation of roads. Roman roads are further intimately related to various important aspects of Roman history, politics and culture. After all, such logistical arteries form the basis of all communication and exchange processes, enabling not only military conquest and security but also facilitating the creation of an organized state as well as trade, food supply and cultural exchange. The study of Roman roads must always be based on a combination of written and archaeological sources in order to take into account both their concrete geographical location and their respective spatial, cultural, and historical context.

The invention of collage by Picasso and Braque in 1912 proved to be a dramatic turning point in the development of Cubism and Futurism and ultimately one of the most significant innovations in twentieth-century art. Collage has traditionally been viewed as a new expression of modernism, one allied with modernism's search for purity of means, anti-illusionism, unity, and autonomy of form. This book - the first comprehensive study of collage and its relation to modernism - challenges this view. Christine Poggi argues that collage did not become a new language of modernism but a new language with which to critique modernism. She focuses on the ways Cubist collage - and the Futurist multimedia work that was inspired by it - undermined prevailing notions of material and stylistic unity, subverted the role of the frame and pictorial ground, and brought the languages of high and low culture into a new relationship of exchange.

Completely revised and updated, this best-selling introduction to programming in JavaScript focuses on writing real applications. JavaScript lies at the heart of almost every modern web application, from social apps like Twitter to browser-based game frameworks like Phaser and Babylon. Though simple for beginners to pick up and play with, JavaScript is a flexible, complex language that you can use to build full-scale applications. This much anticipated and thoroughly revised third edition of Eloquent JavaScript dives deep into the JavaScript language to show you how to write beautiful, effective code. It has been updated to reflect the current state of JavaScript and web browsers and includes brand-new material on features like class notation, arrow functions, iterators, async functions, template strings, and block scope. A host of new exercises have also been added to test your skills and keep you on track. As with previous editions, Haverbeke continues to teach through extensive examples and immerses you in code from the start, while exercises and full-chapter projects give you hands-on experience with writing your own programs. You start by learning the basic structure of the JavaScript language as well as control structures, functions, and data structures to help you write basic programs. Then you'll learn about error handling and bug fixing, modularity, and asynchronous programming before moving on to web browsers and how JavaScript is used to program them. As you build projects such as an artificial life simulation, a simple programming language, and a paint program, you'll learn how to: - Understand the essential elements of programming, including syntax, control, and data - Organize and clarify your code with object-oriented and functional programming techniques - Script the browser and make basic web applications - Use the DOM effectively to interact with browsers - Harness Node.js to build servers and utilities Isn't it time you became fluent in the language of the Web? * All source code is available online in an inter-active sandbox, where you can edit the code, run it, and see its output instantly.

Good Singing in Church

Concept and Design

Mobility and Cultural Change

Cable Supported Bridges

Encyclopedia of Information Communication Technology

secoli III-I a.C

The Roads of Roman Italy offers a complete re-evaluation of both the evidence and the interpretation of Roman land transport. The book utilises archaeological, epigraphic and literary evidence for Roman communications, drawing on recent approaches to the human landscape developed by geographers. Among the topics considered are: * the relationship between the road and the human landscape * the administration and maintenance of the road system * the role of roads as imperial monuments * the economics of road construction and urban development.

In this exquisitely written journal-turned-journey of self-discovery, international bestselling author Paolo Cognetti examines our universal desire for connection through a voyage in the Himalayas. Why climb a mountain without ever reaching the summit? In 2017, Paolo Cognetti returned to Nepal, not to conquer the mountains but to journey through the high valleys of the Dolpo with a copy of Peter Matthiessen's The Snow Leopard in hand. Drawing on memories of his childhood in the Alps, Cognetti explored the roots of life in the mountains, truly getting to know the communities and the nature that forged this resilient, almost mythical region. Accompanying him was Remigio, a childhood friend who had never left the mountains of Italy, and Nicola, a painter he had recently met. Joined by a stalwart team of local sherpas, the trio started out in the remote Dolpo region of Nepal. From there, a journey of self-discovery shaped by illness, human connection, and empathy was born. Without Ever Reaching the Summit features line illustrations drawn by the author.

Eyetracking Web Usability is based on one of the largest studies of eyetracking usability in existence. Best-selling author Jakob Nielsen and coauthor Kara Pernice used rigorous usability methodology and eyetracking technology to analyze 1.5 million instances where users look at Web sites to understand how the human eyes interact with design. Their findings will help designers, software developers, writers, editors, product managers, and advertisers understand what people see or don't see, when they look, and why. With their comprehensive three-year study, the authors confirmed many known Web design conventions and the book provides additional insights on those standards. They also discovered important new user behaviors that are revealed here for the first time. Using compelling eye gaze plots and heat maps, Nielsen and Pernice guide the reader through hundreds of examples of eye movements, demonstrating why some designs work and others don't. They also provide valuable advice for page layout, navigation menus, site elements, image selection, and advertising. This book is essential reading for anyone who is serious about doing business on the Web.

Researching the Lifecourse features methods linking time, space and mobilities and provides practitioners with practical detail in each chapter. It covers the full lifecourse and includes innovative methods and case study examples from different European and North American contexts.

The Sustainability of Agro-Food and Natural Resource Systems in the Mediterranean Basin

Cubism, Futurism, and the Invention of Collage

An Introduction to the Linux Operating System and Command Line

Digital Scholarly Editing

Delphi Succinctly

Library of Congress Catalogs