

## Deep Space Nine Companion Star Trek Deep Space Nine

Three hundred fifty-seven years, nine lives, one soul—all are Drax. Mother, father, engineer, ambassador, scientist, statesman, serial killer, Starfleet officer: At one time or another, Dax has been all of these things and more. The near-immortal part of a composite species known as the Trill, Dax is a sentient, wormlike symbiont joined body and mind to a succession of humanoid hosts, carrying the memories of each lifetime into the next. Each incarnation is different. Each has its own personality, its own triumphs, its own tragedies, its own dreams—and each one is Dax. Here for the first time are tales from the lives of one of the most unique and compelling Star Trek characters ever created, told by voices as diverse as the hosts themselves: Steven Barnes, Michael Jan Friedman, L. A. Graf, Jeffrey Long, S. D. Perry, Judith and Garfield Reeves-Stevens, Kristine Kathryn Rusch, Robert Simpson, and Susan Wright. Much more than an anthology, this unique collection of stories weaves the tapestry of one being's life...through three and a half centuries of history in the Star Trek universe. Imagine who she's known. Imagine what he's seen.

A complete episode-by-episode exploration of the hit TV series—with rarely seen photos and illustrations. With the launch of Star Trek: The Next Generation, Gene Roddenberry somehow managed to recapture lightning in a bottle. This new incarnation of Star Trek was an instant hit, and its popularity inspired four films and three spin-off television series. A must-have for fans, Star Trek: The Next Generation 365 provides a fresh, accessible overview of the entire series,

including an authorized guide to all 178 episodes. Featuring classic and rarely seen photography and illustrations, this visual celebration of the voyages of Captain Picard, his crew, and the Enterprise-D offers a loving look back at the Emmy and Hugo Award-winning series.

A description of how the science fiction television show "The 4400" came to be is followed by plot summaries of every episode from seasons one and two and an introduction to the main characters and the actors that play them.

First published in 1992 and last revised in 1995, this is a fitting record of a show that changed the rules by which television was made. The first adventure drama series ever to run to seven seasons and more than 170 episodes, Star Trek: The Next Generation broke audience records wherever it was shown and remains the most widely viewed and consistently popular of all the Star Trek series. This new edition of the series companion has been brought bang up to date to include not only all seven years of the TV series but also all four films which have featured the Next Generation crew. In addition to Generations (1994), we now have full details of First Contact (1997), Insurrection (1998) and the very latest incarnation, Nemesis (2002). A positive feast of information, the Companion includes complete plot summaries and credits for each individual episode and film. There are fascinating behind-the-scenes glimpses into how each one was made, and in-depth analysis really brings The Next Generation universe to life. Illustrated throughout with more than 150 black and white photographs, this is a truly invaluable reference guide.

Star Trek Voyager Companion

Revenant

## Conspiratorial Science Fiction Television

### Star Trek Action!

### The Paranormal and the Paranoid

### Star Trek: Deep Space Nine: Worlds of Deep Space Nine #1: Cardassia and Andor

*Fourth in the series of STAR TREK ILLUSTRATED HANDBOOKS, this guide takes an in-depth look at the space station Deep Space 9 and the starship U.S.S. Defiant. The perfect gift for the Star Trek fan in your life! Exploring the former Cardassian space station in detail, this volume looks at Deep Space 9's history and operation under the command of Captain Benjamin Sisko of the United Federation of Planets. The chapters feature the station, the warship the U.S.S. Defiant, and the small, multi-purpose runabouts used as transport by the crew. With technical information from official sources, annotated exterior views and isometric illustrations of key locations, this handbook provides an extraordinary reference guide to 24th century Federation life on the diplomatic outpost. With technical information from official sources, annotated exterior views and isometric illustrations of key locations, this volume provides an extraordinary reference guide to 24th century Federation life on the diplomatic outpost.*

*At the climactic close of the TV series of Star Trek Deep Space Nine the forces of the Federation and their allies finally overcame the*

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*Dominion invaders and averted the threat of totalitarian rule. And yet ... the future of the Alpha Quadrant is by no means as safe as it seems. Deep within the bowels of Deep Space Nine is a secret that has been kept for seven years. When it is uncovered the very heart of the Federation will be ripped apart, succeeding where the shapeshifting Founders failed. The destruction of the Federation is at stake. Only the crew of Deep Space Nine can stop it - but will they be in time? A look behind the scenes of the second season of Sky TV's Deep Space 9. The book includes interviews with the cast, the special-effects team and the producers, and a complete episode guide giving credits and character profiles.*

*Completely revised and updated, this guidebook takes readers all the way through the last two seasons of the series, including the Paramount Pictures release of the blockbuster film, Star Trek: Generations. The book includes fascinating behind-the-scenes information and specially selected photos (at least one from every episode).*

*Star Trek: All Good Things. A Next Generation Companion  
The Making of Star Trek, Deep Space Nine*

*Demons of Air and Darkness  
The Star Trek Compendium*

*The Ultimate Visual History*

*NEW YORK TIMES BESTSELLER* The complete, uncensored history of the award-winning *The Daily Show with Jon Stewart*, as told by its correspondents, writers, and host. For almost seventeen years, *The Daily Show with Jon Stewart* brilliantly redefined the borders between television comedy, political satire, and opinionated news coverage. It launched the careers of some of today's most significant comedians, highlighted the hypocrisies of the powerful, and garnered 23 Emmys. Now the show's behind-the-scenes gags, controversies, and camaraderie will be chronicled by the players themselves, from legendary host Jon Stewart to the star cast members and writers—including Samantha Bee, Stephen Colbert, John Oliver, and Steve Carell — plus some of *The Daily Show's* most prominent guests and adversaries: John and Cindy McCain, Glenn Beck, Tucker Carlson, and many more. This oral history takes the reader behind the curtain for all the show's highlights, from its origins as Comedy Central's underdog late-night program to Trevor Noah's succession, rising from a scrappy jester in the 24-hour political news cycle to become part of the beating heart of politics—a trusted source

*for not only comedy but also commentary, with a reputation for calling bullshit and an ability to effect real change in the world. Through years of incisive election coverage, passionate debates with President Obama and Hillary Clinton, feuds with Bill O'Reilly and Fox, and provocative takes on Wall Street and racism, The Daily Show has been a cultural touchstone. Now, for the first time, the people behind the show's seminal moments come together to share their memories of the last-minute rewrites, improvisations, pranks, romances, blow-ups, and moments of Zen both on and off the set of one of America's most groundbreaking shows.*

*The inventive concept art behind Star Trek: Deep Space Nine's titular space station, U.S.S. Defiant and dozens more ships comes to life on the page! Deep Space Nine is considered by many Star Trek fans to be the best of all the Trek shows in the franchise's illustrious 55-year history, and Star Trek Designing Starships puts the spotlight on the show's space-faring vessels. The fifth entry in Hero Collector's ongoing series of Star Trek Designing Starships, Deep Space Nine and Beyond delivers original production art and extensive interviews with the award-*

wining artists who created the ships and helped bring them to the screen over the course of the show's seven-year run (1993-1999) and its 176 episodes.

An original novella set in the *Star Trek: Deep Space Nine* universe! With his Starfleet assignment temporarily on hold, Odo needs a distraction. He welcomes Chief O'Brien's offer to loan him some of the action-packed books that both men relish: tales about hard-boiled private eyes, threatening thugs, and duplicitous dames. Then Quark suddenly goes missing during a hastily planned trip to Ferenginar. His concerned friends on Deep Space Nine feel that Odo, as the station's former chief of security, is uniquely suited to track Quark down. But once on Ferenginar, Odo learns that Quark is trapped in the seamy underbelly of a criminal enterprise that could have been ripped from the pages of one of O'Brien's novels. To find the bartender, Odo discovers that he must rely not only on his law enforcement background, but his knowledge of all things noir... In celebration of one of science fiction's most beloved franchises, an updated edition of the acclaimed *Ships of the Line* hardcover collection. They dared to risk it all in a skiff

*of reeds or leather, on a ship of wood or steel, knowing the only thing between them and certain death was their ship. To explore, to seek out what lay beyond the close and comfortable, every explorer had to embrace danger. And as they did so, what arose was a mystical bond, a passion for the ships that carried them. From the very first time humans dared to warp the fabric of space, escaping from the ashes of the third World War, they also created ships. These vessels have become the icons of mankind's desire to rise above the everyday, to seek out and make the unknown known. And these ships that travel the stellar seas have stirred the same passions as the ones that floated in the oceans. While every captain has wished that their starship could be outfitted in the same manner as the sailing ship H.M.S. Beagle—without weapons—that proved untenable. From the start, Starfleet realized that each vessel, due to the limited range of the early warp engines, must be able to stand alone against any attack. Thus arose the idea, taken from the days of wooden sailing ships, that every Starfleet vessel must stand as a ship of the line. Through the actions of their captains and crews, countless starships have taken on that role. Here we remember*



*some of those ships and their heroic crews. In celebration of one of science fiction's most beloved franchises, this updated edition of the acclaimed Ships of the Line hardcover collection now includes dozens of additional images brought together for the first time in book format—spectacular renderings featured in the highly successful Star Trek: Ships of the Line calendar series. With text by Star Trek's own Michael Okuda, the story of each of these valiant starships now comes to life.™, ®, & © 2014 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.*

*Star Trek Deep Space Nine*

*An Oral History as Told by Jon Stewart, the Correspondents, Staff and Guests*

*The Lives Of Dax*

*Star Trek: Deep Space Nine: Worlds of Deep Space Nine #2*

*The Secrets of Star Trek*

*Star Trek: Deep Space 9 & The U.S.S Defiant Illustrated Handbook*

**An insider's view of the making of the hit series "Star Trek: Deep Space Nine" offers anecdotes, insights into what viewers see, little-known stories, and a detailed look at**

*every stage of production*

*An all-new novel based on the landmark TV series Star Trek: Deep Space Nine from the acclaimed author of A Big Ship at the Edge of the Universe! Jadzia Dax has been a friend to Etom Prit, the Trill Trade Commissioner, over two lifetimes. When Etom visits Deep Space Nine with the request to rein in his wayward granddaughter Nemi, Dax can hardly say no. It seems like an easy assignment: visit a resort casino while on shore leave, and then bring her old friend Nemi home. But upon arrival, Dax finds Nemi has changed over the years in terrifying ways...and the pursuit of the truth will plunge Dax headlong into a century's worth of secrets and lies!™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.*

*Star Trek's grittiest and most challenging series may have reached its climactic conclusion on the television screen, but all-new adventures on the frontiers of Federation space continue between the covers of Pocket Books. In the*

*aftermath of the Dominion War that brought the Star Trek universe to the brink of ruin, space station Deep Space Nine – the galaxy's nexus of military and scientific intrigue, situated as it is on the wormhole that links two quadrants – once again becomes a flashpoint of impending Armageddon when a surprise attack cripples the station, killing the First Officer and threatening the fragile peace. Colonel Kira and the surviving crew of DS9 – along with four controversial new officers – are all that stand against the outbreak of a new conflict and a doom foretold by the Prophets to coincide with the birth of Captain Benjamin Sisko's child. Meanwhile, Captain Jean-Luc Picard and the crew of the USS Enterprise make a startling discovery, one that will determine the course of an entire civilisation and profoundly affect the lives of the crew of Deep Space Nine...*

*Within every federation and every empire, behind every hero and every villain, there are the worlds that define them. In the aftermath of Unity and in the daring tradition of Spock's World, The Final Reflection, and A Stitch in Time,*

*the civilizations most closely tied to Star Trek: Deep Space Nine can now be experienced as never before...in tales both sweeping and intimate, reflective and prophetic, eerily familiar and utterly alien. CARDASSIA: The last world ravaged by the Dominion War is also the last on which Miles O'Brien ever imagined building a life. As he joins in the reconstruction of Cardassia's infrastructure, his wife Keiko spearheads the planet's difficult agricultural renewal. But Cardassia's struggle to remake itself—from the fledgling democracy backed by Elim Garak to the people's rediscovery of their own spiritual past—is not without opposition, as the outside efforts to help rebuild its civilization come under attack by those who reject any alien influence. ANDOR: On the eve of a great celebration of their ancient past, the unusual and mysterious Andorians, a species with four sexes, must decide just how much they are willing to sacrifice in order to ensure their survival. Biological necessity clashes with personal ethics; cultural obligation vies with love—and Ensign Thirishar ch'Thane returns home to the planet he*

*forswore, to face not only the consequences of his choices, but a clandestine plan to alter the very nature of his kind.*

*Trill and Bajor*

*Star Trek 101: A Practical Guide to Who, What, Where, and Why*

*The 4400*

*Star Trek The Next Generation*

*A Second Season Companion : the Essential Unofficial Guide*

*Millennium Book One: The Fall Of Terok Nor*

In the future, a heroic captain and his crew explore the Galaxy in a really fast spacecraft. The crew's standing orders are: "...to explore strange new worlds, to seek out new life and new civilizations, to boldly go where no man has gone before."™ Simple, straightforward -- that's Star Trek.® So what's all the fuss? Why do news crews always seem to find someone, somewhere dressed up in a Star Trek costume? What could be so interesting to so many people? Star Trek 101 is the answer. You'll learn just a little about the heroes (Captain Kirk believes that man wasn't meant to live in paradise), the villains (Klingons have a thirst for conquest), and the important aliens (Vulcans live their lives by logic). In the handy recaps for all things Star Trek, you'll discover that the television shows and movies run the gamut from action-adventure to comedy. Just want to sample? The ten essential episodes are offered for your consideration. Star Trek 101 is a quick primer of the television shows and movies that

carry the Star Trek name.

Chronicles the seven-year history of the television series with in-depth synopses, interviews with cast and crew, and photographs and illustrations that span all 176 episodes.

Labyrinth: The Ultimate Visual History is the definitive thirtieth-anniversary exploration of the beloved Jim Henson classic, featuring rare artwork, interviews, and on-set photos. Journey back to Jim Henson's Labyrinth in this visually stunning celebration of the enchanting fantasy classic. Three decades after its release, Labyrinth, starring David Bowie and Jennifer Connelly, continues to enthrall audiences with its winning mixture of fairy-tale magic, fantastical creatures, and unforgettable music. Filled with a wealth of rare and unseen behind-the-scenes imagery, this book explores the creation of the film as seen through the eyes of the artists, costume designers, and creature creators who gave Labyrinth its distinctive look. Featuring in-depth commentary from the talented crew and cast—including exclusive new interviews with Jennifer Connelly, Brian Henson, Brian Froud, and George Lucas—this deluxe book brings together a wealth of rare sketches, concept art, and candid set photography to form an incredible treasure trove for Labyrinth fans. With stunning visuals and unparalleled insight into the creation of a true modern classic, Labyrinth: The Ultimate Visual History is the perfect companion piece to one of the best-loved fantasy films of all time.

Business is down at Quark's Public House, Café, Gaming Emporium, Holosuite Arcade, and Ferengi Embassy to Bajor. Way down. Lower level of hell down. The station is bustling, but residents and visitors are spending more time (and latinum) at the new Deep Space 9's park, sports fields, theater, swimming complex, and who knows what else, than they are at Quark's establishment. All of Quark's misfortunes just could be reversed, however, when he finds out

that one of the steamiest holonovels to hit the Alpha Quadrant in years is up for grabs. And he has an inroad to acquiring it before anyone else. Or does he?

Star Trek: Epic Episodes

The Star Trek, the Next Generation

Star Trek: The Magic of Tribbles

Avatar

Star Trek: The Next Generation 365

Deep Space Nine Companion

A companion to the popular syndicated television show offers a complete show-by-show guide to the series, including plot summaries and behind-the-scenes details.

A special collection of the best of Star Trek Magazine focusing on the stunning 2-part episodes and landmark episodes of both Star Trek: The Original Series and Star Trek: The Next Generation. Presenting cast and crew interviews, guides, behind the scenes exclusives and revelations on the making of everyone's favourite epic episodes.

Shows the many details of special effects and production that go into recording brief sequences for programs in each of the Star Trek series

Most Trek books revel in trivia that would puzzle Spock himself How can a latecomer to Star Trek ever catch up? Here, in a funny and easy-to-read format, is everything that those unfamiliar with the Star Trek universe need to know to be brought up to warp speed with their significant Trekking other. Coping With Your Trekker discusses the history of Star Trek, important episodes from all the different series, weird aliens and memorable

characters, as well as the movies, the technology...plus "Really Cool Things to Say to Impress a Trekker", how to survive a Star Trek convention, and more After each chapter, a quiz helps readers hone their knowledge A handy Trek-to-English dictionary makes sense of it all. For new fans and reluctant mates this book will make the viewing of yet another Star Trek rerun -- arm-in-arm with a pointy-eared loved one -- a happy experience

The Official Companion Seasons 1 and 2

The Next Generation Companion

Star Trek Designing Starships: Deep Space Nine and Beyond

The Daily Show (The Book)

Monk: The Official Episode Guide

Star Trek: Deep Space Nine: The Soul Key

**Following the publication of Deep Space Nine tenth anniversary books RISING SON, THE LIVES OF DAX and THE LEFT HAND OF DESTINY, PROPHECY AND CHANGE is an anthology of original stories celebrating the television series. Authors include Andrew J. Robinson, who played the mysterious Garak throughout Star Trek: Deep Space Nine, and whose novel A STITCH IN TIME was the bestselling Star Trek fiction of 2000. Star Trek: Deep Space Nine is justly acclaimed for**



its storylines, its characters -- including the large and varied cast of supporting characters, many of whom became favourites with Deep Space Nine fans -- and for the fact it was never afraid to examine some of the darker corners of the Star Trek universe. The stories collected here pay tribute to all those distinctive elements that made Deep Space Nine unique.

Continuing the events from Star Trek: Fearful Symmetry, a new novel in the ongoing Deep Space Nine series set after the end of the critically acclaimed television series. Captain Kira's lookalike, Iliana Ghemor, dreams of fulfilling a prophecy that will mark her as the one true Emissary of the mirror universe—a messianic figure who will lead her followers into a war that could trigger the cleansing of countless alternate Kiras in countless parallel realities. But the stakes are higher than anyone imagines, for the pull of destiny tugs at other souls who are swept into the vortex of the Prophets, remote and timeless beings who have set these events in motion. Yet

the outcome of this struggle for the fate of one universe will ripple across many others, giving shape to a future that will prove to be greatest trial yet for the heroes of station Deep Space 9.

An original eNovella set in the Star Trek: Deep Space Nine universe! On the space station Deep Space 9, Quark's Public House, Café, Gaming Emporium, Holosuite Arcade, and Ferengi Embassy can't legitimately be called an embassy until the Grand Nagus—namely, Quark's brother Rom—dedicates it as such. Not that Quark really cares about Ferengi protocol, but a well-publicized dedication ceremony will naturally draw people to the bar. Everybody loves a good open house—free appetizers, half-price drinks, door prizes, etc.—all of which Quark can write off as Embassy expenses. It's a win-win situation, with him on both sides of the win. There's even a plan to display the original scroll of the Ferengi Rules of Acquisition—which no one has seen for decades given that it's been held in protective storage—and charge patrons by the minute to look at it up close.

**Nothing, of course, could possibly go wrong with this big plan. Absolutely nothing at all...**

**Deep Space Nine Companion Simon and Schuster**

**Star Trek Concordance**

**The Deep Space Log Book**

**Rules of Accusation**

**Companion**

**Technical Manual**

**Labyrinth**

This must-have book for Star Trek fans is a companion to the best loved series in the franchise, Star Trek: The Next Generation, presenting interviews, features and articles celebrating Star Trek's multi-award-winning series. From interviews with the stars of the show and the producers/writers, to the SFX crew, make-up artists & prop experts, plus features covering all seven seasons of the series, this book presents a nostalgic memoir to Star Trek: The Next Generation.

Revised and updated to include material from Star Trek VI - The undiscovered country.

The tales featured in Strange New Worlds rocket readers across the length and breadth of Federation time and space, from Captain Jonathan Archer's first

exploration of the galaxy on board the very first Starship Enterprise through to Captain Picard's tenure on the USS Enterprise 1701-D -- and beyond. Here you can read a fresh and original take on Captain Benjamin Sisko's role on Deep Space Nine, Captain Kathryn Janeway's homeward journey with the crew of the Starship Voyager, Captain Archer's encounters with the Xindi -- and many more ports of call along the way. Strange New Worlds 9 includes stories from all five Star Trek incarnations: Star Trek: The Original Series Star Trek: The Next Generation Star Trek: Deep Space Nine Star Trek: Voyager and Star Trek: Enterprise.

Originally conceived of more than thirty-five years ago, these diminutive creatures have become stars in their own right. With uncanny grace and ease they have won hearts and upstaged stars. They are tribbles. When the writers of Star Trek: Deep Space Nine™ were looking for the perfect episode in which their characters could pay homage and interact with the crew from the original Star Trek™, "The Trouble with Tribbles" instantly came to mind. Here is the story of how the wizards of Star Trek were able to create the magic that enabled -- with nothing more than countless hours of work -- ordinary actors to time-travel. This is the story behind the creation of the episode "Trials and Tribble-ations." This is The Magic of Tribbles.

Star Trek, Deep Space Nine

Legends of the Ferengi

Insurrection

Ships of the Line

The Star Trek Deep Space Nine Companion && Startrek

Lust's Latinum Lost (and Found)

***When a deadly force from the Delta Quadrant threatens to annihilate a world near Deep Space 9, Colonel Kira Nerys and her crew battle to avert a planetary disaster, while Lieutenant Nog and Ensign Thirshar ch'Thane race against time to shut down the spatial portals forever, and Quark becomes embroiled in an interstellar conspiracy. Original. As the Federation prepare for a counteroffensive against the Dominion, Colonel Kira Nerys struggles to prevent a galactic holocaust, Jake Sisko embarks on an impossible quest that could plunge Bajor into chaos, and the crews of Deep Space Nine and the Enterprise work together to stop a terrorist plot. Original.***

***Presents two novels in one volume, including "Unjoined," in which upheaval threatens stability on Trill, and "Fragments and Omens," in which conflicting visions of Bajor's role in the Federation divide the planet's inhabitants.***

***"Once you have their money, never give it back." -- #1 "Anything worth doing is worth doing for money." -- #13 For centuries these and the other famous Ferengi "Rules of Acquisition" have been the guiding principles of the galaxy's most successful entrepreneurs. But the wisdom behind them was not won without a high cost in lives***

***and latnium. Now at last these inspiring tales of avaricious Ferengi wresting monetary gain from the jaws of poverty are available to the profit-hungry across the galaxy!***

***The A-Z Guide to the Classic Original Television Series and Films***

***Star Trek: Strange New Worlds IX***

***Prophecy and Change***

***Avatar Book One***

***I, The Constable***

This is the official episode guide to the USA Network hit television series Monk, starring two-time Emmy Award winner Tony Shalhoub. Monk is one of the most popular series currently on television. Fans have come to enjoy the antics and erstwhile efforts of obsessive-compulsive Adrian Monk, who was once a rising star with the San Francisco Police Department until the tragic murder of his wife pushed him to the brink of a breakdown. This authorized guide covers the first four extraordinary seasons and is complete with a foreword from the show's creator, Andy Breckman, as well as an afterword from the show's star. Authors Terry J. Erdmann and Paula M. Block were granted exclusive interviews, behind-the-scenes secrets, and total access to the scripts and sets to bring a comprehensive look at one of today's most brilliant defective detectives. This is the ultimate book for fans of Monk!

Presents the story behind the making of "Star Trek Insurrection" as told by its

actors, writers, producers, directors, and artists, offering insight into everything from set construction to visual effects

A guide to the technology of the imaginary space station at the heart of the program provides descriptions, schematic diagrams, and other data

This book explores a genre of American science fiction television which emerged in the 1990s—that of conspiratorial science fiction.