

Detective Handbook The Hardy Boys

Help detective brothers Frank and Joe solve mysteries in the first ten interactive Hardy Boys Clue Books, now available in a collectible boxed set. Get to the bottom of Bayport's biggest cases as these expert kid detectives follow the clues to find the culprits! Frank and Joe track down thieves, thwart talent show sabotage, hunt for buried treasure, and more! This paperback edition boxed set includes: The Video Game Bandit! The Missing Playbook Water-Ski Wipeout Talent Show Tricks Scavenger Hunt Heist A Skateboard Cat-astrophe The Pirate Ghost The Time Warp Wonder Who Let the Frogs Out? The Great Pumpkin Smash

Frank and Joe Hardy are investigating a mysterious old house high on the cliffs above Barmet Bay when they are [frightened of] by a scream. The boys return to the apparently haunted house when they make a connection between the place and a smuggling case their father is working on. When their father goes missing, they have to investigate the caves beneath the house and confront the smugglers.

More information to be announced soon on this forthcoming title From Penguin USA

When they journey to Alaska to help a friend who feels his life is in danger, the Hardy brothers find their own lives threatened.

The House on the Cliff
The Secret of the Old Mill

Hardy Boys 10: What Happened At Midnight

The Secret of Skull Mountain

If you are a fellow who thirsts for action and adventure, or you know someone who seeks thrills and mysteries, then you can learn a lot from Joe and Frank Hardy. Why? Because the Hardy boys know what it's like to be in the heart of the action, and they always manage to find a way out of the stickiest of jams. In The Hardy Boys' Guide to Life you'll find tips from one of the greatest sleuthing teams of all time -- on everything from deep-sea diving to dating -- to help you navigate through those murky spots in life. Need to know how to cry on the spot? Want a quick lesson in botany? What's the best disguise for a certain situation? Answers to all these questions (and a whole lot more!) are waiting for you with the turn of a page. Joe and Frank Hardy still know how to solve mysteries and live life to the fullest. Join them as they guide you to a swell life filled with sleuthing, skulduggery, and good, old-fashioned fun!

On a winter vacation in Jamaica the Hardy boys begin a dangerous adventure when an ancient bronze death mask is discovered near their beach house.

Detective brothers Frank and Joe search for a saboteur in the fourteenth book in the interactive Hardy Boys Clue Book series. Frank and Joe are excited to be supporting their friends on the Bayport Checkers hockey team. Ever since Frank's new friend Pete moved to town, the team's season has turned around. Winning the championship would be the perfect reward for all their hard work. But when someone dumps paint all over the team's lucky skate just before the game, their star player worries their luck has run out. Then Pete's stick breaks before he has to take the ice! Has the team really lost their luck or is someone trying to psych them out so they lose the game? Without a clear suspect, Frank and Joe are on thin ice.

Bug-Napped

The Firebird Rocket

The Twisted Claw

The Sinister Signpost

The Jungle Pyramid

The Hardy boys investigate a dispute over a mysterious pond and rumors of piracy in Georgia

The 13th Hardy Boys Clue Book. Join detective brothers Frank and Joe Hardy as they solve mysteries around Bayport! Readers can help solve each case as well with an interactive, reproducible page in each book"--

Teenage detectives Frank and Joe Hardy investigate a supposedly haunted house reported to be the hangout of criminals.

Brother detectives Frank and Joe search a hidden castle for clues to help them find a missing comic book in the nineteenth book in the thrilling Hardy Boys Adventures series. Frank and Joe have been hanging out at Sir Robert's Comic Kingdom, the local comic and gaming shop, and got the exclusive invite to this year's Halloween costume ball at Bayport's one and only castle. Sir Robert plans to use the big event to unveil his most prized possession, a super rare comic that is rumored to contain a map to buried treasure. Sir Robert agrees to show his store regulars—who now include Frank and Joe—a sneak preview of the comic before the party. But when he goes to unlock the fireproof casing, he finds the book is gone. It will take all of Frank and Joe's recently acquired LARPing skills to solve this case. Anything can happen in a castle full of dungeons and deception. Can the Hardy boys keep up?

Jump Shot Detectives

The Hardy Boys Secret of the Caves

The Melted Coins

A Treacherous Tide

The Video Game Bandit; The Missing Playbook; Water-Ski Wipeout; Talent Show Tricks

The Hardy brothers embark on a freighter trip under mysterious circumstances and find themselves involved with a smuggling ring.

Footprints lead to the breakup of a ring smuggling Chinese aliens. Published originally in 1933.

Relates seven cases in which the Hardy brothers use police technology to track down criminals. Details of these techniques and procedures are given in the last five chapters.

A clock in a vacant house provides a clue to the whereabouts of a gang of harbor thieves

Hardy Boys Clue Book Collection Books 1-4

Mystery at Devil's Paw

The Video Game Bandit; The Missing Playbook; Water-Ski Wipeout; Talent Show Tricks; Scavenger Hunt Heist; A Skateboard Cat-astrophe; The Pirate Ghost; The Time Warp Wonder; Who Let the Frogs Out?; The Great Pumpkin Smash

The Test Case

The Hardy Boys Survival Handbook

The Hardy boys try to figure out how a copy of the new statewide test has turned up in Tony's book bag.

The Hardy boys and two friends take a camping trip to the Rocky Mountains in an attempt to locate a gang of credit-card counterfeiters.

Frank and Joe Hardy clutched the grips of their motorcycles and stared in horror at the oncoming car.

The Hardy boys embark on another puzzling mystery when they try to discover who is stealing rare collections of ancient pirate treasure and smuggling them out of the United States.

The Hidden Harbor Mystery

The Great Pumpkin Smash

Robot Rescue!

Hunting for Hidden Gold

The Bad Luck Skate

When Frank and Joe Hardy investigate the murmurs of a dying man who claims to have "secreted" his loot in the dilapidated towers of a mansion. Readers of all ages will enjoy the classic first book of the teen mystery series The Hardy Boys, first published in 1927. Trained as amateur sleuths in the art of criminal detection by their father, a former police detective, the boys solve crimes together, often aided by their father or friends. The immensely popular, long-running series has inspired countless adaptations in graphic novels, merchandise, television, and video games and has been translated into more than twenty-five languages. Written by a group of ghostwriters under the name Franklin W. Dixon, the beloved franchise has sold more than seventy million copies.

Falsely accused of a robbery at the airport, the Hardy boys turn the tables on the real thieves by nabbing them in the act of committing another robbery.

Suspecting that their friend has been swindled, the Hardy brothers investigate and find themselves on the trail of a much larger criminal operation.

When Frank tries out for the basketball team, it's Joe's job to videotape the tryouts for the coach. But somebody takes the tape and steals the whole show! So what's Frank and Joe's game plan? First, send out a dog to sniff for clues. Second, put a gob of green goop in Chet's hair. Then eat lots of pizza. Dogs? Goop? Pizza? Sometimes detective work is even better than basketball.

The Hardy Boys' Guide to Life

Hardy Boys Clue Book 4 books in 1!

Detective Handbook

The Hardy Boys Detective Handbook

Footprints Under the Window

In two separate cases Joe and Frank Hardy search for stolen jewels to prove a man's innocence and attempt to catch a gang of drug smugglers

When Frank and Joe try to get hold of a top secret invention, they are put on the trail of jewel thieves and smugglers. Joe is kidnapped and Frank starts off on the chase.

The famous young detectives Frank and Joe Hardy are caught up in a dangerous web of intrigue when they agree to help Greg Woodson search for his grandfather's missing will. When Henry Kurt, the temporary headmaster of Woodson Academy, insists that he is to inherit the property from Greg's grandfather, the case becomes even trickier. Frank and Joe must risk their lives several times before they solve the mystery of

Yellow Feather and trap a sinister criminal who will stop at nothing—even murder—to satisfy his greed for money.

The search for missing gold takes the Hardy boys to the Yucatán Peninsula where they uncover a second mystery.

Hardy Boys Clue Book Case-Cracking Collection

The Tower Treasure

Danger on Vampire Trail

Hardy Boys 33: The Yellow Feather Mystery

The Mysterious Caravan

The Hardy boys' search for stolen gold leads them to an abandoned mine where, in the depths of the earth, they are attacked by outlaws.

Two teenage sleuths help their detective father search for a famous rocket scientist whose disappearance endangers the launching of the Firebird Rocket.

Join detective brothers Frank and Joe as they solve exciting mysteries with four books in the interactive Hardy Boys Clue Book series, now available in a special bind-up edition! Get to the bottom of Bayport's biggest mysteries with expert kid detectives, Frank and Joe Hardy! Follow the clues to find the totally awesome—and mysteriously missing—video game system, figure out what happened to their baseball team's top-secret playbook, track down Joe's water-skis, and uncover the talent show prankster with four books in the fun and engaging Hardy Boys Clue Book mystery series! This bind-up edition includes The Video Game Bandit, The Missing Playbook, Water-Ski Wipeout, and Talent Show Tricks.

When a crime syndicate takes over Bayport's reservoir Frank and Joe Hardy help their detective father solve the sinister mystery

Dungeons & Detectives

The Great Airport Mystery

The Phantom Freighter

The Hardy Boy's Detective Handbook

Hardy Boys 02: The House on the Cliff

Detective brothers Frank and Joe search for a very special beetle in the eleventh book in the interactive Hardy Boys Clue Book series. Frank and Joe are taking care of their friend ' s super cool pet stag beetle named Izumi for the weekend. Not only is this bug fun to watch, but he is also supposed to bring you luck! The first night with Izumi, Joe learns that stag beetles like to hiss and chirp...a lot. So, Joe decides to leave Izumi on the front stoop so he can get some sleep. But when Joe goes to get Izumi the next morning, he discovers that his lucky friend isn ' t so lucky after all. Because Izumi has gone missing! Izumi ' s cage is gone so the boys know he didn ' t escape on his own. Did Aki ' s pet get bug-napped? Can the brothers find this special bug before the weekend is over? It ' s up to Frank and Joe—and you—to solve the mystery of the missing beetle!

Detective brothers Frank and Joe investigate a crime of smashin ' in the tenth book in the interactive Hardy Boys Clue Book series. Frank, Joe, and their best friend Chet are attending Bayport Zoo ' s annual Halloween carnival. Frank and Joe have a routine planned for Scaryoke, and Chet has entered the pumpkin pie-eating contest—he even brought his own whipped cream! After their performance, Frank and Joe go to check out the painted pumpkins on display. But when the brothers enter the tent, they see their Scaryoke song wasn ' t the only smash hit at the carnival. The floor is littered with bits of pulverized pumpkins! What ' s worse, the organizer says that unless the culprits are caught by the end of the day, this will be the last Boo at the Zoo...forever! Can Frank and Joe find out what happened before it ' s too late? Or is this pumpkin crime unpatchable?

Brother detectives Frank and Joe dive deep into the Florida Keys to find a missing person in the twenty-first book in the thrilling Hardy Boys Adventures series. Frank and Joe Hardy have been invited to take part in a conservation mission by a marine biologist at the Bayport Aquarium. The boys get to go on an all-expenses paid trip to the lush and beautiful Florida Keys to help save sharks! But the trip ' s purpose is suddenly sidelined when a paddle boarder goes missing and rumors start that the disappearance is the result of a shark attack. After spending so much time learning about the local shark population, the Hardy Boys aren ' t buying the story. It will take all of Frank and Joe ' s recently acquired knowledge about sharks and their habitat to solve this case. Will they be able to discover what ' s really going on before it ' s too late?

Mystery - The Hardy Boys #15.

While the Clock Ticked

The Hardy Boys Book 1

The Tower Treasure ; The House on the Cliff

Join detective brothers Frank and Joe as they solve exciting mysteries with the first four books in the brand-new interactive Hardy Boys Clue Book series, now available in a collectible boxed set! Get to the bottom of Bayport's biggest mysteries with expert kid detectives, Frank and Joe Hardy! Follow the clues to find the totally awesome—and mysteriously missing—video game system, figure out what happened to their baseball team's top secret playbook, track down Joe's water-skis, and uncover the talent show prankster with the first four books in the fun and engaging Hardy Boys Clue Book mystery series! This boxed set includes The Video Game Bandit, The Missing Playbook, Water-Ski Wipeout, and Talent Show Tricks.