Ebook Books

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When siblings clash, the whole world trembles. On this violent battlefield, only the strong survive!

An encyclopedia designed especially to meet the needs of elementary, junior high, and senior high school students.

"One of my favorite authors."—Colleen Hoover An insightful, delightful, instant #1 New York Times bestseller from the author of Beach Read and People We Meet on Vacation. Named a Most Anticipated Book of 2022 by Oprah Daily ? Today ? Parade ? Marie Claire ? Bustle ? PopSugar ? Katie Couric Media ? Book Bub ? SheReads ? Medium ? The Washington Post ? and more! One summer. Two rivals. A plot twist they didn't see coming... Nora Stephens' life is books—she's read them all—and she is not that type of heroine. Not the plucky one, not the laidback dream girl, and especially not the sweetheart. In fact, the only people Nora is a heroine for are her clients, for whom she lands enormous deals as a cutthroat literary agent, and her beloved little sister Libby. Which is why she agrees to go to Sunshine Falls, North Carolina for the month of August when Libby begs her for a sisters' trip away—with visions of a small town transformation for Nora, who she's convinced needs to become the heroine in her own story. But instead of picnics in meadows, or run-ins with a handsome country doctor or bulging-forearmed bartender, Nora keeps bumping into Charlie Lastra, a bookish brooding editor from back in the city. It would be a meet-cute if not for the fact that they've met many times and it's never been cute. If Nora knows she's not an ideal heroine, Charlie knows he's nobody's hero, but as they are thrown together again and again—in a series of coincidences no editor worth their salt would allow—what they discover might just unravel the carefully crafted stories they've written about themselves.

The Art of Failure

Saving Your Marriage When the Fairytale Falters

The Official Guide to the GRE General Test, Third Edition

High-Rise Invasion Vol. 16

An Essay on the Pain of Playing Video Games

The Ravenels

The official book on the Rust programming language, written by the Rust development team at the Mozilla Foundation, fully updated for Rust 2018. The Rust Programming Language is the official book on Rust: an open source systems programming language that helps you write faster, more reliable software. Rust offers control over low-level details (such as memory usage) in combination with high-level ergonomics, eliminating the hassle traditionally associated with low-level languages. The authors of The Rust Programming Language, members of the Rust Core Team, share their knowledge and experience to show you how to take full advantage of Rust's features--from installation to creating robust and scalable programs. You'll begin with basics like creating functions, choosing data types, and binding variables and then move on to more advanced concepts, such as: • Ownership and borrowing, lifetimes, and traits • Using Rust's memory safety guarantees to build fast, safe programs • Testing, error handling, and effective refactoring • Generics, smart pointers, multithreading, trait objects, and advanced pattern matching • Using Cargo, Rust's built-in package manager, to build, test, and document your code and manage dependencies • How best to use Rust's advanced compiler with compiler-led programming techniques You'll find plenty of code examples throughout the book, as well as three chapters dedicated to building complete projects to test your learning: a number guessing game, a Rust implementation of a command line tool, and a multithreaded server. New to this edition: An extended section on Rust macros, an expanded chapter on modules, and appendixes on Rust development tools and editions.

No one remembered the books but her. Alistair Mead only remembers one thing from the year she went missing as a child: A series of books that don't exist. After years of searching, she stumbles on a clue that proves the books were real but were somehow erased from existence. Desperate for answers, Alistair is drawn into an ancient literary underworld whose members believe she might be the key to unraveling the books, and the altered history of the world. Ben Kriminger hasn't written in a year. Traumatized by the fanatical reaction to his novel about unsolved disappearances, Ben is still trying to undo the bloody damage caused by his writing and the unhinged reader who couldn't tell fiction from fact. When book pages about a young woman named Alistair begin showing up on Ben's doorstep, he finds that her story mirrors events in his own ill-fated novel. Still unsure if what he's reading is fiction, Ben can't help but act when the pages depict the same people who destroyed his life turning their twisted attention on Alistair. As their parallel paths spiral toward an impossible revelation, Ben and Alistair learn that seeing this story through may damn the world to darkness before the final page is turned. The Book of Briars is a reality-smashing tale of fiction and fate, a story that explores what happens when the lines that separate memory, magic, and the mundane world are shattered beyond repair.

MacKayla Lane's life is good. She has great friends, a decent job, and a car that breaks down only every other week or so. In other words, she's your perfectly ordinary twenty-first-century woman. Or so she thinks . . . until something extraordinary happens. When her sister is murdered, leaving a single clue to her death—a cryptic message on Mac's cell phone—Mac journeys to Ireland in search of answers. The quest to find her sister's killer draws her into a shadowy realm where nothing is as it seems, where good and evil wear the same treacherously seductive mask. She is soon faced with an even greater challenge: staying alive long enough to learn how to handle a power she had no idea she possessed-a gift that allows her to see beyond the world of man, into the dangerous realm of the Fae. . . . As Mac delves deeper into the mystery of her sister's death, her every move is shadowed by the dark, mysterious Jericho, a man with no past and only mockery for a future. As she begins to close in on the truth, the ruthless Vlane—an alpha Fae who makes sex an addiction for human women-closes in on her. And as the boundary between worlds begins to crumble, Mac's true mission becomes clear: find the elusive Sinsar Dubh before someone else claims the all-powerful Dark Book—because whoever gets to it first holds nothing less than complete control of the very fabric of both worlds in their hands. . . . Look for all of Karen Marie Moning's sensational Fever novels: DARKFEVER | BLOODFEVER | FAEFEVER | DREAMFEVER | SHADOWFEVER | ICED | BURNED | FEVERBORN | FEVERSONG BONUS: This edition contains an excerpt from Karen Marie Moning's Bloodfever.

A ten-year-old orphan comes to live in a lonely house on the Yorkshire moors and discovers an invalid cousin and the mysteries of a locked garden.

The Jack Reacher Cases (the Last Man to Murder)

Biology 2e

Daily Meditations For Working Through Grief

How to Self-Publish Your Book

A Modern Introduction to Programming

Book Design Made Simple

An updated version of the StrengthsFinder program developed by Gallup experts to help readers discover their distinct talents and strengths and how they can be translated into personal and career successes.

After the Civil War Paul, the son of a white father and a black mother, finds himself caught between the two worlds of colored folks and white folks as he pursues his dream of owning land of his own.

An exploration of why we play video games despite the fact that we are almost certain to feel unhappy when we fail at them. We may think of video games as being "fun," but in The Art of Failure, Jesper Juul claims that this is almost entirely mistaken. When we play video games, our facial expressions are rarely those of happiness or bliss. Instead, we frown, grimace, and shout in frustration as we lose, or die, or fail to advance to the next level. Humans may have a fundamental desire to succeed and feel competent, but game players choose to engage in an activity in which they are nearly certain to fail and feel incompetent. So why do we play video games even though they make us unhappy? Juul examines this paradox. In video games, as in tragic works of art, literature, theater, and cinema, it seems that we want to experience unpleasantness even if we also dislike it. Reader or audience reaction to tragedy is often explained as catharsis, as a purging of negative emotions. But, Juul points out, this doesn't seem to be the case for video game players. Games do not purge us of unpleasant emotions; they produce them in the first place. What, then, does failure in video game playing do? Juul argues that failure in a game is unique in that when you fail in a game, you (not a character) are in some way inadequate. Yet games also motivate us to play more, in order to escape that inadequacy, and the feeling of escaping failure (often by improving skills) is a central enjoyment of games. Games, writes Juul, are the art of failure: the singular art form that sets us up for failure and allows us to experience it and experiment with it. The Art of Failure is essential reading for anyone interested in video games, whether as entertainment, art, or education.

For those who have suffered the loss of a loved one, here are strength and thoughtful words to inspire and comfort.

Sharon's Journey Home

Little Bee

Chasing Cassandra

Healing After Loss

The History of the Manners and Customs of Ancient Greece

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NEW YORK TIMES BESTSELLER • One million copies sold! Inspired by the life of a real World War II heroine, this remarkable debut novel reveals the power of unsung women to change history in their quest for love, freedom, and second chances. " Extremely moving and memorable . . . This impressive debut should appeal strongly to historical fiction readers and to book clubs that adored Kristin Hannah ' s The Nightingale and Anthony Doerr ' s All the Light We Cannot See. " —Library Journal (starred review) New York socialite Caroline Ferriday has her hands full with her post at the French consulate and a new love on the horizon. But Caroline ' s world is forever changed when Hitler ' s army invades Poland in September 1939—and then sets its sights on France. An ocean away from Caroline, Kasia Kuzmerick, a Polish teenager, senses her carefree youth disappearing as she is drawn deeper into her role as courier for the underground resistance movement. In a tense atmosphere of watchful eyes and suspecting neighbors, one false move can have dire consequences. For the ambitious young German doctor, Herta Oberheuser, an ad for a government medical position seems her ticket out of a desolate life. Once hired, though, she finds herself trapped in a male-dominated realm of Nazi secrets and power. The lives of these three women are set on a collision course when the unthinkable happens and Kasia is sent to Ravensbrück, the notorious Nazi concentration camp for women. Their stories cross continents—from New York to Paris, Germany, and Poland—as Caroline and Kasia strive to bring justice to those whom history has forgotten. USA Today: " New and Noteworthy " Book • LibraryReads Top Ten Pick

Get the only official guide to the GRE® General Test that comes straight from the test makers! If you're looking for the best, most authoritative guide to the GRE General Test, you've found it! The Official Guide to the GRE General Test is the only GRE guide specially created by ETS–the people who actually make the test. It's packed with everything you need to do your best on the test–and move toward your graduate or business school degree. Only ETS can show you exactly what to expect on the test, tell you precisely how the test is scored, and give you hundreds of authentic test questions for practice! That makes this guide your most reliable and accurate source for everything you need to know about the GRE revised General Test. No other guide to the GRE General Test gives you all this: • Four complete, real tests–two in the book and two on CD-ROM • Hundreds of authentic test questions–so you can study with the real thing • In-depth descriptions of the Verbal Reasoning and Quantitative Reasoning measures plus valuable tips for answering each question type • Quantitative Reasoning problem-solving steps and strategies to help you get your best score • Detailed overview of the two types of Analytical Writing essay tasks including scored sample responses and actual raters' comments Everything you need to know about the test, straight from the test makers!

Presents a tale of a precarious friendship between an illegal Nigerian refugee and a recent widow from suburban London, a story told from the alternating and disparate perspectives of both women.

The ICU Book

Fever Series Book 1

The World Book Encyclopedia

A practical guide to forming a killer marketing strategy through data analysis with Python

How to Invest

You Don't Know JS: Scope & Closures

Did you ever consider self-publishing your own book but were daunted by the complex process of actually doing it? Self-published author and expert Carla King gives a simple step-by-step guide to self-publishing your book as an e-book or print book. Plot your success by choosing the reputable tools and services recommended here, along with techniques that will help your book succeed in the market that you choose.

A USA TODAY BESTSELLERThe JACK REACHER Cases: Book Four.A man, barely alive and beaten within an inch of his life, collapses at Michael Tallon's door. He dies before Tallon has a chance to learn anything from him. The only clue? A crumpled piece of paper, covered in the dead man's blood, with two words: Operation Reacher.Intrigued, Tallon searches his memory and soon realizes he knew the man. A former soldier. His investigation leads him to the Outer Banks of North Carolina where it's clear the people responsible for his friend's death want the case to go away, and Tallon with it. Forever."Ames is a sensation among readers who love fast-paced thrillers." -MysteryTribune

Turbocharge your marketing plans by making the leap from simple descriptive statistics in Excel to sophisticated predictive analytics with the Python programming language Key FeaturesUse data analytics and machine learning in a sales and marketing contextGain insights from data to make better business decisionsBuild your experience and confidence with realistic hands-on practiceBook Description Unleash the power of data to reach your marketing goals with this practical guide to data science for business. This book will help you get started on your journey to becoming a master of marketing analytics with Python. You'll work with relevant datasets and build your practical skills by tackling engaging exercises and activities that simulate real-world market analysis projects. You'll learn to think like a data scientist, build your problem-solving skills, and discover how to look at data in new ways to deliver business insights and make intelligent data-driven decisions. As well as learning how to clean, explore, and visualize data, you'll implement machine learning algorithms and build models to make predictions. As you work through the book, you'll use Python tools to analyze sales, visualize advertising data, predict revenue, address customer churn, and implement customer segmentation to understand behavior. By the end of this book, you'll have the knowledge, skills, and confidence to implement data science and machine learning techniques to better understand your marketing data and improve your decision-making. What you will learnLoad, clean, and explore sales and marketing data using pandasForm and test hypotheses using real data sets and analytics toolsVisualize patterns in customer behavior using Matplotlibuse advanced machine learning models like random forest and SVMUse various unsupervised learning algorithms for customer segmentationUse supervised learning techniques for sales predictionEvaluate and compare different models to get the best outcomesOptimize models with hyperparameter tuning and SMOTEWho this book is for This marketing book is for anyone who wants to learn how to use Python for cutting-edge marketing analytics. Whether you're a developer who wants to move into marketing, or a marketing analyst who wants to learn more sophisticated tools and techniques, this book will get you on the right path. Basic prior knowledge of Python and experience working with data will help you access this book more easily.

What do you do when your marriage is so unhappy that you begin to fantasize about your husband's funeral? That's how bad it got for Alisa Bowman. . . So she launched a last-ditch effort to save her marriage. Project: Happily Ever After is her fearlessly honest and humorous account of how she went from being a "divorce daydreamer" to renewing her wedding vows—and all of the steps in between. From bikini waxes to erotica, romance instruction manuals to second honeymoons, the silent treatment to power struggles, she goes where many marriage-improvement gurus have feared to tread. Equal parts funny, poignant, and most importantly, useful, Bowman's story will give other miserably-married folks courage and hope. And in addition to telling her own story, she packs straightforward prescriptive guidance, including a "10-Step Marital Improvement Guide." Readers will laugh. They'll cry. And they can start on the road toward their own happy ending!

Integrated 1

The Little Lie

William Blake

Project: Happily Ever After

Eloquent JavaScript

A Step-By-Step Guide to Designing and Typesetting Your Own Book Using Adobe Indesign

Women in Early America, edited by Thomas A. Foster, tells the fascinating stories of the myriad women who shaped the early modern North American world from the colonial era through the first years of the Republic. This volume goes beyond the familiar stories of Pocahontas or Abigail Adams, recovering the lives and experiences of lesser-known women—both ordinary and elite, enslaved and free, Indigenous and immigrant—who lived and worked in not only British mainland America, but also New Spain, New France, New Netherlands, and the West Indies. In these essays we learn about the conditions that women faced during the Salem witchcraft panic and the Spanish Inquisition in New Mexico; as indentured servants in early Virginia and Maryland; caught up between warring British and Native Americans; as traders in New Netherlands and Detroit; as slave owners in Jamaica; as Loyalist women during the American Revolution; enslaved in the President's house; and as students and educators inspired by the air of equality in the young nation. Foster showcases the latest research of junior and senior historians, drawing from recent scholarship informed by women's and gender history—feminist theory, gender theory, new cultural history, social history, and literary criticism. Collectively, these essays address the need for scholarship on women's lives and experiences. Women in Early America heeds the call of feminist scholars to not merely reproduce male-centered narratives, "add women, and stir," but to rethink master narratives themselves so that we may better understand how women and men created and developed our historical past.

E-Books in Academic Libraries: Stepping Up to the Challenge provides readers with a view of the changing and emerging roles of electronic books in higher education. The three main sections contain contributions by experts in the publisher/vendor arena, as well as by librarians who report on both the challenges of offering and managing e-books and on the issues surrounding patron use of e-books. The case study section offers perspectives from seven different sizes and types of libraries whose librarians describe innovative and thought-provoking projects involving e-books.Read about perspectives on e-books from organizations as diverse as a commercial publisher and an association press. Learn about the viewpoint of a jobber. Find out about the e-book challenges facing librarians, such as the quest to control costs in the patron-driven acquisitions (PDA) model, how to solve the dilemma of resource sharing with e-books, and how to manage PDA in the consortial environment. See what patron use of e-books reveals about reading habits and disciplinary differences.Finally, in the case study section, discover how to promote scholarly e-books, how to manage an e-reader checkout program, and how one library replaced most of its print collection with e-books. These and other examples illustrate how innovative librarians use e-books to enhance users' experiences with scholarly works.

Publish, market, and sell your own e-book Although creating an e-book seems fairly straightforward, it is not. You need to select and create a variety of formats that will be read on a variety of e-reader devices--and market and sell your book in a variety of ways. Before you take the plunge, get this practical guide. With clear instruction and sensible advice, it will help you navigate the often confusing, time-consuming, and costly world of self-publishing an e-book. The book gives you solid marketing tips for selling your e-book, including using blogging and social media and how to build an online platform. It also discusses key technologies you'll encounter, including Smashwords, iBooks Author, Amazon, Microsoft Word, Open Office, Calibre, WordPress, E-junkie, and others. Helps readers navigate the confusing, time-consuming, and often costly world of self-publishing an e-book Provides both technical how-tos as well solid marketing advice on how to sell your e-book using Facebook, Twitter, Goodreads, and other social media sites Covers essential technologies, such as Smashwords, iBooks Author, Amazon, Microsoft Word, Open Office, Calibre, WordPress, and E-junkie Explores e-book devices, including Kindle, Kobo, Sony Reader, Nook, iPad, and other tablets Delves into the nitty-gritty of e-book formats Before you self-publish your e-book, start first with Publishing eBooks For Dummies.

Book Design Made Simple gives DIY authors, small presses, and graphic designers-novices and experts alike-the power to design their own books. It's the first comprehensive book of its kind, explaining every step from installing Adobe InDesign right through to sending the files to press. For those who want to design their own books but have little idea how to proceed, Book Design Made Simple is a semester of book design instruction plus a publishing class rolled into one. Let two experts guide you through the process with easy step-by-step instructions, resulting in a professional-looking top-quality book

The Digital Revolution in Publishing

The Book of Briars

Essential Readings in Comparative Politics

StrengthsFinder 2.0

The Rust Programming Language (Covers Rust 2018)

The Cruise of the Gyro-car

With her daughter in a coma, a mother begins a quest for answers, questioning her own spiritual beliefs. She finds self-discovery, guidance and the peace she desperately seeks in the teachings and traditions of Native American (Lakota) spirituality.

ONE OF OPRAH MAG'S BEST ROMANCES OF 2020! Everything has a price . . . Railway magnate Tom Severin is wealthy and powerful enough to satisfy any desire as soon as it arises. Anything—or anyone—is his for the asking. It should be simple to find the perfect wife—and from his first glimpse of Lady Cassandra Ravenel, he's determined to have her. But the beautiful and quick-witted Cassandra is equally determined to marry for love—the one thing he can't give. Everything except her . . . Severin is the most compelling and attractive man Cassandra has ever met, even if his heart is frozen. But she has no interest in living in the fast-paced world of a ruthless man who always plays to win. When a newfound enemy nearly destroys Cassandra's reputation, Severin seizes the opportunity he's been waiting for. As always, he gets what he wants—or does he? There's one lesson Tom Severin has yet to learn from his new bride: Never underestimate a Ravenel. The chase for Cassandra's hand may be over. But the chase for her heart has only just begun . . .

E-book vendors continue to experiment: adjustments to business models, consolidation of content, and mergers with competitors mean constant change.

A master class on investing featuring conversations with the biggest names in finance, from the legendary cofounder of The Carlyle Group, David M. Rubenstein. What do the most successful investors have in common? David M. Rubenstein, cofounder of one of the world's largest investment firms, has spent years interviewing the greatest investors in the world to discover the time-tested principles, hard-earned wisdom, and indispensable tools that guide their practice. Rubenstein, who has spent more than three decades in the hypercompetitive world of private equity, now distills everything he's learned about the art and craft of investing, from venture capital, real estate, private equity, hedge funds, to crypto, endowments, SPACs, ESG, and more. -How did Stan Druckenmiller short the British pound in one trade for a profit of $1 billion dollars? -What made Sam Zell the smartest, toughest investor the world of real estate has ever seen? -How did Mike Novogratz make $250 million off crypto in one year? -How did Larry Fink build BlackRock from scratch into a firm that manages more than $10 trillion? -How did Mary Callahan Erdoes rise to the top of J.P. Morgan's wealth management division to manage more than $4 trillion for individuals and families all over the world? -How did Seth Klarman perfect value investing to consistently deliver net returns of nearly 20 percent? With unprecedented access to global leaders in finance, Rubenstein has assembled the most authoritative book of its kind. How to Invest reveals the thinking of the most successful investors in the world, many of whom rarely speak publicly. Whether you're brand-new to investing or a seasoned professional, this book will transform the way you approach investing forever.

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Library of the World's Best Mystery and Detective Stories

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Publishing E-Books For DummiesJohn Wiley & Sons

One of the best fantasy book series of the past decade - Time Magazine When magic has gone from the world and a vicious king rules from his throne of glass, an assassin comes to the castle. She is a prisoner, but if she can defeat twenty-three killers, thieves, and warriors in a competition to find the greatest assassin in the land, she will become the king's champion and earn her freedom. But the evil she encounters in the castle goes deep, and as dark forces gather on the horizon – forces which threaten to destroy her entire world – the assassin must take her place in a fight greater than she could ever have imagined. This is the epic, heart-stopping fantasy series that has turned #1 New York Times bestselling author Sarah J. Maas into a worldwide phenomenon. Fans new and old will dive into this ebook bundle containing the whole series: Throne of Glass, Crown of Midnight, Heir of Fire, Queen of Shadows, Empire of Storms, Tower of Dawn, the thrilling finale Kingdom of Ash, and the companion anthology The Assassin's Blade.

This best-selling resource provides a general overview and basic information for all adult intensive care units. The material is presented in a brief and quick-access format which allows for topic and exam review. It provides enough detailed and specific information to address most all questions and problems that arise in the ICU. Emphasis on fundamental principles in the text should prove useful for patient care outside the ICU as well. New chapters in this edition include hyperthermia and hypothermia syndromes; infection control in the ICU; and severe airflow obstruction. Sections have been reorganized and consolidated when appropriate to reinforce concepts.

No matter how much experience you have with JavaScript, odds are you don't fully understand the language. This concise yet in-depth guide takes you inside scope and closures, two core concepts you need to know to become a more efficient and effective JavaScript programmer. You'll learn how and why they work, and how an understanding of closures can be a powerful part of your development skillset. Like other books in the "You Don't Know JS" series, Scope and Closures dives into trickier parts of the language that many JavaScript programmers simply avoid. Armed with this knowledge, you can achieve true JavaScript mastery. Learn about scope, a set of rules to help JavaScript engines locate variables in your code Go deeper into nested scope, a series of containers for variables and functions Explore function- and block-based scope, "hoisting", and the patterns and benefits of scope-based hiding Discover how to use closures for synchronous and asynchronous tasks, including the creation of JavaScript libraries

A Novel

As the Eagle Cries

The Secret Garden

The Land

Book Wars

This book tells the story of the turbulent decades when the book publishing industry collided with the great technological revolution of our time. From the surge of ebooks to the self-publishing explosion and the growing popularity of audiobooks, Book Wars provides a comprehensive and fine-grained account of technological disruption in one of our most important and successful creative industries. Like other sectors, publishing has been thrown into disarray by the digital revolution. The foundation on which this industry had been based for 500 years – the packaging and sale of words and images in the form of printed books – was called into question by a technological revolution that enabled symbolic content to be stored, manipulated and transmitted quickly and cheaply. Publishers and retailers found themselves facing a proliferation of new players who were offering new products and services and challenging some of their most deeply held principles and beliefs. The old industry was suddenly thrust into the limelight as bitter conflicts erupted between publishers and new entrants, including powerful new tech giants who saw the world in very different ways. The book wars had begun. While ebooks were at the heart of many of these conflicts, Thompson argues that the most fundamental consequences lie elsewhere. The print-on-paper book has proven to be a remarkably resilient cultural form, but the digital revolution has transformed the industry in other ways, spawning new players which now wield unprecedented power and giving rise to an array of new publishing forms. Most important of all, it has transformed the broader information and communication environment, creating new challenges and new opportunities for publishers as they seek to redefine their role in the digital age. This unrivalled account of the book publishing industry as it faces its greatest challenge since Gutenberg will be essential reading for anyone interested in books and their future.

She was one of those pretty and charming girls who are sometimes, as if by a mistake of destiny, born in a family of clerks. She had no dowry, no expectations, no means of being known, understood, loved, wedded, by any rich and distinguished man; and she let herself be married to a little clerk at the Ministry of Public Instruction.

JavaScript is at the heart of almost every modern Web application, whether it's Google Apps, Twitter, or the newest browser-based game. Though it's simple for beginners to pick up and play with, JavaScript is not a toy—it's a flexible and complex language that can be used to build full-scale applications. Eloquent JavaScript dives into this flourishing language and teaches you to write code that's beautiful and effective. By immersing you in example code and encouraging experimentation right from the start, the author quickly gives you the tools you need to build your own programs. As you follow along with examples like an artificial life simulation and a version of the classic game Sokoban, you'll learn to: –Understand the essential elements of programming: syntax, control, and data –Use object-oriented and functional programming techniques to organize and clarify your programs –Script the browser and make basic Web applications –Work with tools like regular expressions and XMLHttpRequest objects And since programming is an art that's best learned by doing, all example code is available online in an interactive sandbox for you to experiment with. With Eloquent JavaScript as your guide, you can tweak, expand, and modify the author's code, or throw it away and build your own creations from scratch. Before you know it, you'll be fluent in the language of the Web.

Classic works and contemporary ideas

E-book Platforms for Libraries

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Women in Early America