Esp8266 Sensor Embedded

The book compiles the research works related to smart solutions concept in context to smart energy systems, maintaining electrical grid discipline and resiliency, computational collective intelligence consisted of interaction between smart devices, smart environments and smart interactions, as well as information technology support for such areas. It includes high-quality papers presented in the International Conference on Intelligent Computing Techniques for Smart Energy Systems organized by Manipal University Jaipur. This book will motivate scholars to work in these areas. The book also prophesies their approach to be used for the business and the humanitarian technology development as research proposal to various government organizations for funding approval.

With near-universal internet access and ever-advancing electronic devices, the ability to facilitate interactions between various hardware and software provides endless possibilities. Though internet of things (IoT) technology is becoming more popular among individual users and companies, more potential applications of this technology are being sought every day. There is a need for studies and reviews that discuss the methodologies, concepts, and possible problems of a technology that requires little or no human interaction between systems. The Handbook of Research on the Internet of Things Applications in Robotics and Automation is a pivotal reference source on the methods and uses of advancing IoT technology. While highlighting topics including traffic information systems, home security, and automatic parking, this book is ideally designed for network analysts, telecommunication system designers, engineers, academicians, technology specialists, practitioners, researchers, students, and software developers seeking current research on the trends and functions of this life-changing technology.

Build safety-critical and memory-safe stand-alone and networked embedded systems Key FeaturesKnow how C++ works and compares to other languages used for embedded developmentCreate advanced GUIs for embedded devices to design an attractive and functional UIIntegrate proven strategies into your design for optimum hardware performanceBook Description C++ is a great choice for embedded development, most notably, because it does not add any bloat, extends maintainability, and offers many advantages over different programming languages. Hands-On Embedded Programming with C++17 will show you how C++ can be used to build robust and concurrent systems that leverage the available hardware resources. Starting with a primer on embedded programming and the latest features of C++17, the book takes you through various facets of good programming. You'll learn how to use the concurrency, memory management, and functional programming features of C++ to build embedded systems. You will understand how to integrate your systems with external peripherals and efficient ways of working with drivers. This book will also guide you in testing and optimizing code for better performance and implementing useful design patterns. As an additional benefit, you will see how to work with Qt, the popular GUI library used for building embedded systems. By the end of the book, you will have gained the confidence to use C++ for embedded programming. What you will learnChoose the correct type of embedded platform to use for a projectDevelop drivers for OS-based embedded systemsUse concurrency and memory management with various microcontroller units (MCUs)Debug and test cross-platform code with LinuxImplement an infotainment system using a Linux-based single board computerExtend an existing embedded system with a Qt-based GUICommunicate with the FPGA side of a hybrid FPGA/SoC systemWho this book is for If you want to start developing effective embedded programs in C++, then this book is for you. Good knowledge of C++ language constructs is required to understand the topics covered in the book. No knowledge of embedded systems is assumed.

MicroPython is the recreated version of Python 3 that runs in the memory-restricted microcontrollers with a minimum of 256KB of ROM and 16KB of RAM. MicroPython supports chips like ESP32, ESP8266, STM32, nRF52, W600, etc. MicroPython follows Python 3 syntax which makes it easy to programme for microcontrollers. The hardware APIs are capable of handling GPIO pins in microcontrollers. In this course, we discuss the ESP32 dev module as the main controller which has a high level of flexibility in connecting with sensors, on-chip capabilities with onboard WiFi. The ebook includes links to YouTube videos (only important videos) and a code bundle(link to google drive).

Raspberry Pi 3 Home Automation Projects

Home Automation System Using Arduino System Via IR Sensor

Proceedings of ICACNI 2018, Volume 2

ESP8266 Home Automation Projects

Technologies, Design, and Applications

A Multidisciplinary Approach

Advances in Energy Technology

Recent developments in soft-computation techniques have paved the way for handling huge volumes of data, thereby bringing about significant changes and technological advancements. This book presents the proceedings of the 3rd International Conference on Emerging Current Trends in Computing & Expert Technology (COMET 2020), held at Panimalar Engineering College, Chennai, India on 6 and 7 March 2020. The aim of the book is to disseminate cutting-edge developments taking place in the technological fields of intelligent systems and computer technology, thereby assisting researchers and practitioners from both institutions and industry to upgrade their knowledge of the latest developments and emerging areas of study. It focuses on

technological innovations and trendsetting initiatives to improve business values, optimize business processes and enable inclusive growth for corporates, industries and education alike. The book is divided into two sections; 'Next Generation Soft Computing' is a platform for scientists, researchers, practitioners and academics to present and discuss their most recent innovations, trends and concerns, as well as the practical challenges encountered in the field. The second section, 'Evolutionary Networking and Communications' focuses on various aspects of 5G communications systems and networking, including cloud and virtualization solutions, management technologies, and vertical application areas. It brings together the latest technologies from all over the world, and also provides an excellent international forum for the sharing of knowledge and results from theory, methodology and applications in networking and communications. The book will be of interest to all those working in the fields of intelligent systems and computer technology.

This Conference proceeding presents high-quality peer-reviewed papers from the International Conference on Electronics, Biomedical Engineering, and Health Informatics (ICEBEHI) 2020 held at Surabaya, Indonesia. The contents are broadly divided into three parts: (i) Electronics, (ii) Biomedical Engineering, and (iii) Health Informatics. The major focus is on emerging technologies and their applications in the domain of biomedical engineering. It includes papers based on original theoretical, practical, and experimental simulations, development, applications, measurements, and testing. Featuring the latest advances in the field of biomedical engineering applications, this book serves as a definitive reference resource for researchers, professors, and practitioners interested in exploring advanced techniques in the field of electronics, biomedical engineering, and health informatics. The applications and solutions discussed here provide excellent reference material for future product development.

This book covers complete spectrum of the ICT infrastructure elements required to design, develop and deploy the ICT applications at large scale. Considering the focus of governments worldwide to develop smart cities with zero environmental footprint, the book is timely and enlightens the way forward to achieve the goal by addressing the technological aspects. In particular, the book provides an in depth discussion of the sensing infrastructure, communication protocols, computation frameworks, storage architectures, software frameworks, and data analytics. The book also presents the ICT application-related case studies in the domain of transportation, health care, energy, and disaster management, to name a few. The book is used as a reference for design, development, and large-scale deployment of ICT applications by practitioners, professionals, government officials, and engineering students.

This book presents select proceedings of International Conference on Energy, Material Sciences and Mechanical Engineering (EMSME) 2020, held at National Institute of Technology Delhi. Various topics covered in this book include clean materials, solar energy systems, wind energy systems, power optimization, grid integration of renewable energy, smart energy storage technologies, artificial intelligence in solar and wind system, analysis of clean energy material in environment, converter topology, modelling and simulation. This book will be useful for researchers and professionals working in the areas of solar material science, electrical engineering, and energy technologies.

Proceedings of the 1st International Conference on Electronics, Biomedical Engineering, and Health Informatics

Proceedings of ICTSES 2018

Proceedings of ICICI 2021

Smart Buildings Digitalization, Two Volume Set

Proceedings of ICMIB 2021

Proceedings of International Conference on Intelligent Computing, Information and Control Systems

Recent Advancements in ICT Infrastructure and Applications

Build amazing Internet of Things projects using the ESP8266 Wi-Fi chip About This Book Get to know the powerful and low cost ESP8266 and build interesting projects in the field of Internet of Things Configure your ESP8266 to the cloud and explore the networkable modules that will be utilized in the IoT projects This step-by-step guide teaches you the basics of IoT with ESP8266 and makes your life easier Who This Book Is For This book is for those who want to build powerful and inexpensive IoT projects using the ESP8266 WiFi chip, including those who are new to IoT, or those who already have experience with other platforms such as Arduino. What You Will Learn Control various devices from the cloud Interact with web services, such as Twitter or Facebook Make two ESP8266 boards communicate with each other via the cloud Send notifications to users of the ESP8266, via email, text message, or push notifications Build a physical device that indicates the current price of Bitcoin Build a simple home automation system that can be controlled from the cloud Create your own cloud platform to control ESP8266 devices In Detail The Internet of Things (IoT) is the network of objects such as physical things embedded with electronics, software, sensors, and connectivity, enabling data exchange. ESP8266 is a low cost WiFi microcontroller chip that has the ability to empower IoT and helps the exchange of information among various connected objects. ESP8266 consists of networkable microcontroller modules, and with this low cost chip, IoT is booming. This book will help deepen your knowledge of the ESP8266 WiFi chip platform and get you building exciting projects. Kick-starting with an introduction to the ESP8266 chip, we will demonstrate how to build a simple LED using the ESP8266. You will then learn how to read, send, and monitor data from the cloud. Next, you'll see how to control your devices remotely from anywhere in the world. Furthermore, you'll get to know how to use the ESP8266 to interact with web services such as Twitter and Facebook. In order to make several ESP8266s interact and exchange data without the need for human intervention, you will be introduced to the concept of machine-to-machine communication. The latter part of the book focuses more on projects, including a door lock controlled from the cloud, building a physical Bitcoin ticker, and doing wireless gardening. You'll learn how to build a cloud-based ESP8266 home automation system and a cloud-controlled ESP8266 robot. Finally, you'll discover how to build your own cloud platform to control ESP8266 devices. With this book, you will be able to create and program Internet of Things projects using the ESP8266 WiFi chip. Style and approach This is a step-by-

step guide that provides great IOT projects with ESP8266. All the key concepts are explained details with the help of examples and demonstrations of the projects.

This book introduces a new approach to embedded development, grounded in modern, industry-standard JavaScript. Using the same language that powers web browsers and Node.js, the Moddable SDK empowers IoT developers to apply many of the same tools and techniques used to build sophisticated websites and mobile apps. The Moddable SDK enables you to unlock the full potential of inexpensive microcontrollers like the ESP32 and ESP8266. Coding for these microcontrollers in C or C++ with the ESP-IDF and Arduino SDKs works for building basic products but doesn't scale to handle the increasingly complex IoT products that customers expect. The Moddable SDK adds the lightweight XS JavaScript engine to those traditional environments, accelerating development with JavaScript while keeping the performance benefits of a native SDK. Building user interfaces and communicating over the network are two areas where JavaScript really shines. IoT Development for ESP32 and ESP8266 with JavaScript shows you how to build responsive touch screen user interfaces using the Piu framework. You'll learn how easy it is to securely send and receive JSON data over Wi-Fi with elegant JavaScript APIs for common IoT protocols, including HTTP/HTTPS, WebSocket, MQTT, and mDNS. You'll also learn how to integrate common sensors and actuators, Bluetooth Low Energy (BLE), file systems, and more into your projects, and you'll see firsthand how JavaScript makes it easier to combine these diverse technologies. If you're an embedded C or C++ developer who has never worked in JavaScript, don't worry. This book includes an introduction to the JavaScript language just for embedded developers experienced with C or C++. What You'll Learn Building, installing, and debugging JavaScript projects on the ESP32 and ESP8266 Using modern JavaScript for all aspects of embedded development with the Moddable SDK Developing IoT products with animated user interfaces, touch input, networking, BLE, sensors, actuators, and more Who This Book Is For Professional embedded developers who want the speed, flexibility, and power of web development in their embedded software work Makers who want a faster, easier way to build their hobby projects Web developers working in JavaScript who want to extend their skills to hardware products

Build simple yet amazing robotics projects using ESP8266 About This Book Get familiar with ESP8266 and its features. Build Wi-FI controlled robots using ESP8266 A project based book that will use the ESP8266 board and some of its popular variations to build robots. Who This Book Is For This book is targeted at enthusiasts who are interested in developing low-cost robotics projects using ESP8266. A basic knowledge of programming will be useful but everything you need to know is are covered in the book. What You Will Learn Build a basic robot with the original ESP8266, Arduino UNO, and a motor driver board. Make a Mini Round Robot with ESP8266 HUZZAH Modify your Mini Round Robot by integrating encoders with motors Use the Zumo chassis kit to build a line-following robot by connecting line sensors Control your Romi Robot with Wiimote Build a Mini Robot Rover chassis with a gripper and control it through Wi-Fi Make a robot that can take pictures In Detail The ESP8266 Wi-Fi module is a self-contained SOC with an integrated TCP/IP protocol stack and can give any microcontroller access to your Wi-Fi network. It has a powerful processing and storage capability and also supports application hosting and Wi-Fi networking. This book is all about robotics projects based on the original ESP8266 microcontroller board and some variants of ESP8266 boards. It starts by showing all the necessary things that you need to build your development environment with basic hardware and software components. The book uses the original ESP8266 board and some variants such as the Adafruit HUZZAH ESP8266 and the Adafruit Feather HUZZAH ESP8266 . You will learn how to use different type of chassis kits, motors, motor drivers, power supplies, distribution boards, sensors, and actuators to build robotics projects that can be controlled via Wi-Fi. In addition, you will learn how to use line sensors, the ArduiCam, Wii Remote, wheel encoders, and the Gripper kit to build more specialized robots. By the end of this book, you will have built a Wi-Fi control robot using ESP8266. Style and approach A project-based guide that will help you build exciting robotics using ESP8266.

This two-volume book focuses on both theory and applications in the broad areas of communication technology, computer science and information security. It brings together contributions from scientists, professors, scholars and students, and presents essential information on computing, networking, and informatics. It also discusses the practical challenges encountered and the solutions used to overcome them, the goal being to promote the "translation" of basic research into applied research, and of applied research into practice. The works presented here will also demonstrate the importance of basic scientific research in a range of fields.

Leverage the power of this tiny WiFi chip to build exciting smart home projects

Intelligent Data Communication Technologies and Internet of Things

ICICCS 2020

Internet of Things with 8051 and ESP8266

Further Advances in Internet of Things in Biomedical and Cyber Physical Systems

Improving Flood Management, Prediction and Monitoring

Bringing your home to life using Raspberry Pi 3, Arduino, and ESP8266

?This book takes a deep dive into ubiquitous computing for applications in health, business, education, tourism, and transportation. The rich interdisciplinary contents readers from diverse disciplines who aspire to create new and innovative research initiatives and applications in ubiquitous computing. Topics include condition monit objective optimization in design, multi-objective optimization of machining parameters, and more. The book benefits researchers, advanced students, as well as practi applications of ubiquitous computing. Features practical, tested applications in ubiquitous computing Includes applications such as health, business, education, electr transportation Applicable to researchers, academics, students, and professionals

Build simple yet amazing robotics projects using ESP8266About This Book* Get familiar with ESP8266 and its features.* Build Wi-FI controlled robots using ESP8266

will use the ESP8266 board and some of its popular variations to build robots.Who This Book Is ForThis book is targeted at enthusiasts who are interested in devel using ESP8266. A basic knowledge of programming will be useful but everything you need to know is are covered in the book.What You Will Learn* Build a basic rob ESP8266, Arduino UNO, and a motor driver board.* Make a Mini Round Robot with ESP8266 HUZZAH* Modify your Mini Round Robot by integrating encoders with m chassis kit to build a line-following robot by connecting line sensors* Control your Romi Robot with Wiimote* Build a Mini Robot Rover chassis with a gripper and co Make a robot that can take picturesIn DetailThe ESP8266 Wi-Fi module is a self-contained SOC with an integrated TCP/IP protocol stack and can give any microcon network. It has a powerful processing and storage capability and also supports application hosting and Wi-Fi networking.This book is all about robotics projects bas microcontroller board and some variants of ESP8266 boards. It starts by showing all the necessary things that you need to build your development environment wi components. The book uses the original ESP8266 board and some variants such as the Adafruit HUZZAH ESP8266 and the Adafruit Feather HUZZAH ESP8266 . You different type of chassis kits, motors, motor drivers, power supplies, distribution boards, sensors, and actuators to build robotics projects that can be controlled via learn how to use line sensors, the ArduiCam, Wii Remote, wheel encoders, and the Gripper kit to build more specialized robots.By the end of this book, you will have using ESP8266.Style and approachA project-based guide that will help you build exciting robotics using ESP8266.

This volume provides a comprehensive introduction to foundational topics in sound design for embedded media, such as physical computing; interaction design; audit sonification; speech synthesis; wearables; smart objects and instruments; user experience; toys and playful tangible objects; and the new sensibilities entailed in exp design to encompass the totality of our surroundings. The reader will gain a broad understanding of the key concepts and practices that define sound design for its and design. The chapters are written by international authors from diverse backgrounds who provide multidisciplinary perspectives on sound in its many embedded f as a textbook for students and teachers, as a handbook for researchers in sound, programming and design, and as a survey of key trends and ideas for practitioners boundaries of their profession.

Modern medicine is changing drastically as new technologies emerge to transform the way in which patients are diagnosed, treated, and monitored. In particular, ve experiencing a tremendous shift as digital innovations are integrated into veterinary practice. Veterinary Science: Breakthroughs in Research and Practice contains a academic material on breakthroughs and recent progress in veterinary science. Including innovative studies on laboratory information management systems, animal v reform, this publication is an ideal source for professionals, practitioners, graduate students, and researchers interested in veterinary science.

Recent Innovations in Computing
Intelligent Systems and Computer Technology
Veterinary Science: Breakthroughs in Research and Practice
Foundations in Sound Design for Embedded Media
Applied Information Processing Systems
Proceedings of ICRIC 2021, Volume 2
Intelligent Systems

This book includes selected papers from the 5th International Conference on Computational Vision and Bio Inspired Computing (ICCVBIC 2021), held in Coimbatore, India, during November 2526, 2021. This book presents state-of-the-art research innovations in computational vision and bio-inspired techniques. The book reveals the theoretical and practical aspects of bio-inspired computing techniques, like machine learning, sensor-based models, evolutionary optimization and big data modeling and management that make use of effectual computing processes in the bio-inspired systems. It also contributes to the novel research that focuses on developing bio-inspired computing solutions for various domains, such as humancomputer interaction, image processing, sensor-based single processing, recommender systems and facial recognition, which play an indispensable part in smart agriculture, smart city, biomedical and business intelligence applications.

Blockchain, Internet of Things, and Artificial Intelligence provides an integrated overview and technical description of the fundamental concepts of blockchain, IoT, and AI technologies. State-of-the-art techniques are explored in depth to discuss the challenges in each domain. The convergence of these revolutionized technologies has leveraged several areas that receive attention from academicians and industry professionals, which in turn promotes the book's accessibility more extensively. Discussions about an integrated perspective on the influence of blockchain, IoT, and AI for smart cities, healthcare, and other business sectors illuminate the benefits and opportunities in the ecosystems worldwide. The contributors have focused on real-world examples and applications and highlighted the significance of the strengths of blockchain to transform the readers' thinking toward finding

potential solutions. The faster maturity and stability of blockchain is the key differentiator in artificial intelligence and the Internet of Things. This book discusses their potent combination in realizing intelligent systems, services, and environments. The contributors present their technical evaluations and comparisons with existing technologies. Theoretical explanations and experimental case studies related to real-time scenarios are also discussed. FEATURES Discusses the potential of blockchain to significantly increase data while boosting accuracy and integrity in IoT-generated data and AI-processed information Elucidates definitions, concepts, theories, and assumptions involved in smart contracts and distributed ledgers related to IoT systems and AI approaches Offers real-world uses of blockchain technologies in different IoT systems and further studies its influence in supply chains and logistics, the automotive industry, smart homes, the pharmaceutical industry, agriculture, and other areas Presents readers with ways of employing blockchain in IoT and AI, helping them to understand what they can and cannot do with blockchain Provides readers with an awareness of how industry can avoid some of the pitfalls of traditional data-sharing strategies This book is suitable for graduates, academics, researchers, IT professionals, and industry experts.

This book gathers selected papers presented at the 5th International Conference on Intelligent Data Communication Technologies and Internet of Things (ICICI 2021), organized by JCT College of Engineering and Technology, Coimbatore, Tamil Nadu, India during 27 28 August 2021. This book solicits the innovative research ideas and solutions for almost all the intelligent data intensive theories and application domains. The general scope of this book covers the design, architecture, modeling, software, infrastructure and applications of intelligent communication architectures and systems for big data or data-intensive applications. In particular, this book reports the novel and recent research works on big data, mobile and wireless networks, artificial intelligence, machine learning, social network mining, intelligent computing technologies, image analysis, robotics and autonomous systems, data security and privacy.

A smart building is the state-of-art in building with features that facilitates informed decision making based on the available data through smart metering and IoT sensors. This set provides useful information for developing smart buildings including significant improvement of energy efficiency, implementation of operational improvements and targeting sustainable environment to create an effective customer experience. It includes case studies from industrial results which provide cost effective solutions and integrates the digital SCADE solution. Describes complete implication of smart buildings via industrial, commercial and community platforms Systematically defines energy-efficient buildings, employing power consumption optimization techniques with inclusion of renewable energy sources Covers data centre and cyber security with excellent data storage features for smart buildings Includes systematic and detailed strategies for building air conditioning and lighting Details smart building security propulsion. This set is aimed at graduate students, researchers and professionals in building systems, architectural, and electrical engineering.

Select Proceedings of ICAMMM 2021

Intelligent Computing Techniques for Smart Energy Systems

Proceedings of ICCET 2021

Recent Advances in Materials and Modern Manufacturing

A Practical Guide to XS and the Moddable SDK

Computational Vision and Bio-Inspired Computing

Select Proceedings of EMSME 2020

This book explores various challenging problems and applications areas of wireless sensor networks (WSNs), and identifies the current issues and future research challenges. Discussing the latest developments and advances, it covers all aspects of in WSNs, from architecture to protocols design, and from algorithm development to synchronization issues. As such the book is an essential reference resource for undergraduate and postgraduate students as well as scholars and academics working in the field.

Industrial Internet of Things: Technologies, Design, and Applications addresses the complete functional framework workflow in IoT technology. It explores basic and high-level concepts, thus serving as a manual for those in the industry while also helping beginners. The book incorporates the working methodology of Industrial IoT works, is based on the latest technologies, and will cover the major challenges, issues, and advances while exploring data-based intelligent and automated systems and their implications to the real world. The book discusses data acquisition, security, learning, intelligent data analysis, and case studies related to Industrial IoT-based applications.

This book presents the select proceedings of the International Conference on Automation, Signal Processing, Instrumentation and Control (i-CASIC) 2020. The book mainly focuses on emerging technologies in

electrical systems, IoT-based instrumentation, advanced industrial automation, and advanced image and signal processing. It also includes studies on the analysis, design and implementation of instrumentation systems, and high-accuracy and energy-efficient controllers. The contents of this book will be useful for beginners, researchers as well as professionals interested in instrumentation and control, and other allied fields.

Unleash the power of the ESP8266 and build a complete home automation system with it. About This Book Harness the power of the ESP8266 Wi-Fi chip to build an effective Home Automation System Learn about the various ESP8266 modules Configuring the ESP8266 and making interesting home automation projects A step-by-step guide on the ESP8266 chip and how to convert your home into a smart home. Who This Book Is For This book is targeted at people who want to build connected and inexpensive home automation projects using the ESP8266 Wi-Fi chip, and to completely automate their homes. A basic understanding of the board would be an added advantage What You Will Learn Get, compile, install, and configure an MQTT server Use the Wi-Fi connectivity feature to control appliances remotely Control several home appliances using the ESP8266 Wi-Fi chip Control and monitor your home from the cloud using ESP8266 modules Stream real-time data from the ESP8266 to a server over WebSockets Create an Android mobile application for your project In Detail The ESP8266 is a low-cost yet powerful Wi-Fi chip that is becoming more popular at an alarming rate, and people have adopted it to create interesting projects. With this book, you will learn to create and program home automation projects using the ESP8266 Wi-Fi chip. You will learn how to build a thermostat to measure and adjust the temperature accordingly and how to build a security system using the ESP8266. Furthermore, you will design a complete home automation system from sensor to your own cloud. You will touch base on data monitoring, controlling appliances, and security aspects. By the end of the book, you will understand how to completely control and monitor your home from the cloud and from a mobile application. You will be familiar with the capabilities of the ESP8266 and will have successfully designed a complete ready-to-sell home automated system. Style and approach A practical book that will cover independent home automation projects.

ICEBEHI 2020, 8-9 October, Surabaya, Indonesia

Breakthroughs in Research and Practice

Advances in Automation, Signal Processing, Instrumentation, and Control

Internet of Things with ESP8266

Handbook of Wireless Sensor Networks: Issues and Challenges in Current Scenario's

Select Proceedings of i-CASIC 2020

The ultimate project-based guide to building real-world embedded applications in C and C++ programming

This volume presents chapters highlighting the methodologies and tools developed to improve flood management and flood risk reduction.

This book covers the further advances in the field of the Internet of things, biomedical engineering and cyber physical system with recent applications. It is covering the various real-time, offline applications, and case studies in the field of recent technologies and case studies of the Internet of things, biomedical engineering and cyber physical system with recent technology trends. In the twenty-first century, the automation and management of data are vital, in that, the role of the Internet of things proving the potential support. The book is consisting the excellent work of researchers and academician who are working in the domain of emerging technologies, e.g., Internet of things, biomedical engineering and cyber physical system. The chapters cover the major achievements by solving and suggesting many unsolved problems, which am sure to be going to prove a strong support in industries towards automation goal using of the Internet of things, biomedical engineering and cyber physical system.

This book presents the proceedings of the International Conference on Health, Safety, Fire, Environment, and Allied Sciences. It highlights latest developments in the field of science and technology aimed at improving health and safety in the workplace. The volume comprises content from leading scientists, engineers, and policy makers discussing issues relating to industrial safety, fire hazards and their management in industry, forests and other settings. Also dealt with are issues of occupational health in engineering, process and agricultural industry and protection against incidents of arson and terror attacks. The contents of this volume will be of interest to researchers, practitioners, and policy makers alike.

A practical guide to building PIC and STM32 microcontroller board applications with C and C++ programming Key FeaturesDiscover how to apply microcontroller boards in real life to create interesting IoT projectsCreate innovative solutions to help improve the lives of people affected by the COVID-19 pandemicDesign, build, program, and test microcontroller-based projects with the C and C++ programming languageBook Description We live in a world surrounded by electronic devices, and microcontrollers are the brains of these devices. Microcontroller programming is an essential skill in the era of the Internet of Things (IoT), and this book helps you to get up to speed with it by working through projects for designing and developing embedded apps with microcontroller boards. DIY Microcontroller Projects for Hobbyists are filled with microcontroller programming C and C++ language constructs. You'll discover how to use the Blue Pill (containing a type of STM32 microcontroller) and Curiosity Nano (containing a type of PIC microcontroller) boards for executing your projects as PIC is a beginner-level board and STM-32 is an ARM Cortex-based board. Later, you'll explore the fundamentals of digital electronics and microcontroller board programming. The book uses examples such as measuring humidity and temperature in an environment to help you gain hands-on project experience. You'll build on your knowledge as you create IoT projects by applying more complex sensors. Finally, you'll find out how to plan for a microcontroller-based project and troubleshoot it. By the end of this book, you'll have developed a firm foundation in electronics and practical PIC and STM32 microcontroller programming and interfacing, adding valuable skills to your professional portfolio. What you will learnGet to grips with the basics of digital and analog electronicsDesign, build, program, and test a microcontroller-based systemUnderstand the importance and applications of STM32 and PIC microcontrollersDiscover how to connect sensors to microcontroller boardsFind out how to obtain sensor data via codingUse microcontroller boards in real life and practical projectsWho this book is for This STM32 PIC microcontroller book is for students, hobbyists, and engineers who want to explore the world of embedded systems and microcontroller programming. Beginners, as well as more experienced users of digital electronics and microcontrollers, will also find this book useful. Basic knowledge of digital circuits and C and C++ programming will be helpful but not necessary.

Select Proceedings of HSFEA 2018

Proceedings of Sixth International Conference on Microelectronics, Electromagnetics and Telecommunications (ICMEET 2021), Volume 1

MicroPython Cookbook

Advances in Micro-Electronics, Embedded Systems and IoT

Advances in Industrial Safety

2016 Symposium on Colossal Data Analysis and Networking (CDAN)

IoT Development for ESP32 and ESP8266 with JavaScript

This work presents the design and model implementation of a novel home automation system applying the Internet of Things (IoT) technology. It seeks simplified design protocols for developing a robust home automation system to deal with the problems of complexity, multiple incompatible standards and the resulting expenses in the existing systems. The embedded system featuresthe ubiquitous low-cost 32-bit ESP8266 System-on-chip (SoC) module interfaced to some sensors and actuators for interaction inthe home. Flexibility in the remote access, operation and management is achieved through HTML5 based intuitive mobile and web GUI applications. Web Application Messaging Protocol (WAMP) is deployed to ensure that individual applications and systems seamlessly communicate with a relatively high level of security using robust web service security protocol. This system offers a cost-effective and efficient solution, excluded, which are present mostly in other solutions, because the costs of a dedicated public IP address and a high-end computer are excluded, which are present mostly in other solutions. This book presents select proceedings of the International Conference on Futuristic Communication and Network Technologies (CFCNT 2020) conducted at Vellore Institute of Technology, Chennai. It covers various domains in communication engineering and networking technologies. This volume comprises of recent research in areas like optical communication, optical networks, optics and optical computing, emerging trends in photonics, MEMS and sensors, active and passive RF components and devices, antenna systems and applications, RF devices and antennas for microwave emerging technologies, wireless communication for future networks, signal and image processing, machine learning/AI for networks, internet of intelligent things, network security and blockchain technologies. This book will be useful for researchers, professionals, and engineers working in the core areas of electronics and communication.

"With futuristic homes on the rise, learn to control and automate the living space with intriguing IoT projects." About This Book Build exciting (six) end-to-end home automation projects with Raspberry Pi 3, Seamlessly communicate and control your existing devices and build your own home automation system, Automate tasks in your home through projects that are reliable and fun Who This Book Is For This book is for all those who are excited about building home automation systems with Raspberry Pi 3. It's also for electronic hobbyists and developers with some knowledge of electronics and programming. What You Will Learn Integrate different embedded microcontrollers and development boards like Arduino, ESP8266, Particle Photon and Raspberry Pi 3, creating real life solutions for day to day tasks and home automation Create your own magic mirror that lights up with useful information as you walk up to it Create a system that intelligently decides when to water your garden and then goes ahead and waters it for you Use the Wi-fi enabled Adafruit ESP8266 Huzzah to create your own networked festive display lights Create a simple machine learning application and build a parking automation system using Raspberry Pi Learn how to work with AWS cloud services and connect your home automation to the cloud Learn how to work with Windows IoT in Raspberry Pi 3 and build your own Windows IoT Face Recognition door locking system In Detail Raspberry Pi 3 Home Automation Projects addresses the challenge of applying real-world projects to automate your house using Raspberry Pi 3 and Arduino. You will learn how to customize and program the Raspberry Pi 3 and Arduino-based boards in several home automation projects around your house, in order to develop home devices that will really rejuvenate your home. This book aims to help you integrate different microcontrollers like Arduino, ESP8266 Wi-Fi module, Particle Photon and Raspberry Pi 3 into the real world, taking the best of these boards to develop some exciting home automation projects. You will be able to use these projects in everyday tasks, thus making life easier and comfortable. We will start with an interesting project creating a Raspberry Pi-Powered smart mirror and move on to Automated Gardening System, which will help you build a simple smart gardening system with plant-sensor devices and Arduino to keep your garden healthy with minimal effort. You will also learn to build projects such as CheerLights into a holiday display, a project to erase parking headaches with OpenCV and Raspberry Pi 3, create Netflix's "The Switch" for the living room and lock down your house like Fort Knox with a Windows IoT face recognition-based door lock system. By the end of the book, you will be able to build and automate the living space with intriguing IoT projects and bring a new degree of interconnectivity to your world. Style and approach End to end home automation projects with Raspberry Pi 3.

Learn how you can control LEDs, make music, and read sensor data using popular microcontrollers such as Adafruit Circuit Playground, ESP8266, and the BBC micro:bit Key FeaturesLoad and execute your first program with MicroPythonProgram an IoT device to retrieve weather data using a RESTful APIGet to grips with integrating hardware, programming, and networking concepts with MicroPythonBook Description MicroPython is an open source implementation of Python 3 that runs in embedded environments. With MicroPython, you can write clean and simple Python code to control hardware instead of using complex low-level languages like C and C++. This book guides you through all the major applications of the MicroPython platform to build and program projects that use microcontrollers. The MicroPython book covers recipes that'll help you experiment with the programming environment and hardware programmed in MicroPython. You'll find tips and techniques for building a variety of objects and prototypes that can sense and respond to touch, sound, position, heat, and light. This book will take you through the uses of MicroPython with a variety of popular input devices and sensors. You'll learn techniques for handling time delays and sensor readings, and apply advanced coding techniques to create complex projects. As you advance, you'll get to deal with Internet of Things (IoT) devices and integration with other online web services. Furthermore, you'll also use MicroPython to make music with bananas and create portable multiplayer video games that incorporate sound and light animations into the game play. By the end of the book, you'll have mastered tips and tricks to troubleshoot your development problems and push your MicroPython project to the next level! What you will learnExecute code without any need for compiling or uploading using REPL (read-evaluate-print-loop)Program and control LED matrix and NeoPixel drivers to display patterns and colorsBuild projects that make use of light, temperature, and touch sensorsConfigure devices to create Wi-Fi access points and use network modules to scan and connect to existing networksUse Pulse Width Modulation to control DC motors and servosBuild an IoT device to display live weather data from the Internet at the touch of a buttonWho this book is for If you want to build and program projects that use microcontrollers, this

book will offer you dozens of recipes to guide you through all the major applications of the MicroPython platform. Although no knowledge of MicroPython or microcontrollers is expected, a general understanding of Python is necessary to get started with this book.

DIY Wi-Fi controlled robots

Handbook of Research on the Internet of Things Applications in Robotics and Automation

DIY Microcontroller Projects for Hobbyists

ESP8266 Robotics Projects

Create versatile and robust embedded solutions for MCUs and RTOSes with modern C++

Blockchain, Internet of Things, and Artificial Intelligence

Over 110 practical recipes for programming embedded systems and microcontrollers with Python

Internet of Things with 8051 and ESP8266 provides a platform to get started with the Internet of Things (IoT) with 8051. This book describes programming basics and how devices interface within designed systems. It presents a unique combination of 8051 with ESP8266 and I/O devices for IoT applications supported by case studies to provide the solutions to real-time problems. The programs and circuits have been tested on real hardware and explore different areas in IoT applications. Divided into four sections, it explains the customized boards for IoT applications followed by the means by which 8051 and ESP8266 interface with I/O devices. It spans levels from basic to advanced interfacing with special devices, server design, and data logging with different platforms. Features: Covers how I/O devices interface with 8051 and ESP8266 Explains the basic concepts of interfacing complexity using applications with examples Provides hands-on practice exercises with 8051 and ESP8266 for IoT applications Discusses both case studies and programming tests on real hardware during industrial and student projects Reviews the integration of smart devices with IoT Internet of Things with 8051 and ESP8266 is intended for senior undergraduate and graduate students in electrical and electronics engineering, but anyone with an interest in the professional curriculum of electrical and electronics engineering will find this book a welcome addition to their collection.

This book is a collection of selected high-quality research papers presented at the International Conference on Computing in Engineering and Technology (ICCET 2021), organized by Dr. Babasaheb Ambedkar Technological University, Lonere, India, during January 30–31, 2021. Focusing on frontier topics and next-generation technologies, it presents original and innovative research from academics, scientists, students and engineers alike. The theme of the conference is Applied Information Processing System.

This book is a collection of papers presented at the International Conference on Intelligent Computing, Information and Control Systems (ICICCS 2020). It encompasses various research works that help to develop and advance the next-generation intelligent computing and control systems. The book integrates the computational intelligence and intelligent control systems to provide a powerful methodology for a wide range of data analytics issues in industries and societal applications. The book also presents the new algorithms and methodologies for promoting advances in common intelligent computing and control methodologies including evolutionary computation, artificial life, virtual infrastructures, fuzzy logic, artificial immune systems, neural networks and various neuro-hybrid methodologies. This book is pragmatic for researchers, academicians and students dealing with mathematically intransigent problems.

Applications in Ubiquitous Computing

Proceedings of ICCVBIC 2021

Hands-On Embedded Programming with C++17

Futuristic Communication and Network Technologies

Industrial Internet of Things

Case Studies in Asia

Select Proceedings of VICFCNT 2020