

Gods Of Night Star Trek Destiny 1 David Mack

When a young peasant girl is injured while hunting, she meets a strange, magical man who is a member of a despised race - Mujar. Truemen scorn the shape-shifting unmen for their odd, humble ways, and envy their power over the elements. Mujar do not use their powers for good or evil, they simply exist, immortal and apparently purposeless. Now a scourge is sweeping the land, armies of mounted warriors who cannot be defeated are wiping out Truemankind without mercy. They are known as the Black Riders, but no one knows where they come from or why they seem bent on exterminating every man, woman and child. Talsy traps the Mujar with gold, which has an odd effect on them, to make him help her, but her father intends to throw him in a Pit, from which he will be unable to escape. Talsy does not believe the Mujar deserves such a fate, so she frees him and begs him to take her with him on his journey. He agrees, and they set off across Shamarese, continuing his quest to find an old hermit's lost son. There is far more at stake than Talsy realises, however, and she has innocently stumbled upon the last free Mujar, who has the power to decide the fate of her race.

Members of the Starfleet Corps of Engineers from the U.S.S. da Vinci risk their lives to rescue a space station from disaster and join forces with Lieutenant Nog from Space Station Deep Space 9 to stop a deadly gang of alien technology thieves. Originally published as an e-book. Reprint.

This book is Sally Stanley's incredible journey and amazing testimony of God giving her "The Power To Go On." Stricken with a staph infection which produced large painful sores all over her body, she was rushed into surgery, where the surgeon accidentally severed the main artery to her heart, causing blood to flood her chest cavity, which resulted with her dying on the operating table. This resulted in her "after death or out-of-body experience" and miraculous encounter with The Lord, as He spoke these marvelous words, "You have been chosen by God and your work is not finished." Upon her immediate restoration, she spent weeks on a ventilator and had several months of physical therapy. Over the next several years, Sally has experienced and recovered from a fractured vertebrae, several strokes, and heart attacks. During this time period she also cared for her husband John, after he experienced seizures and strokes, which finally lead to his death on December 12, 2013. Then in May of 2014, while walking in a pedestrian crosswalk, she was suddenly hit by an automobile, suffering multiple injuries, including a shattered right shoulder and broken neck. Sally tells everyone that over the past 20 years, many miracles have happened in my life, but faith in Christ has given me "The Power To Go On." "I hope that everyone who reads this book will understand that with God, all things are possible. It is so great to know that we have Jesus walking with us each and every day."

Gaby LeFevre is a suburban, Midwestern firecracker, growing up in the 80s and 90s and saving the world one homeless person, centenarian, and orphan at a time. With her crew of twin sister, Annie, smitten Mikhail, and frenemy Mel, she's a pamphlet-wielding humanitarian, tackling a broken world full of heroes and heroines, villains and magical seeds, and Northwyth stories. Beginning with a roadkill-burying nine-year-old and a gas-leak explosion, it follows Gaby as she traverses childhood and young adulthood with characteristic intensity and a penchant for disaster. Meanwhile, the large cast of compelling characters entertains and the Northwyth legends draw you into their magic.

Star Trek: Destiny #1: Gods of Night

Star Trek: Vanguard #3: Reap the Whirlwind

The God Warriors

Though the Vision Tarry

Book I of the Broken World Series

Although Blackwood wrote a number of horror stories, his most typical work seeks less to frighten than to induce a sense of awe...Algernon Henry Blackwood was an English short story writer and novelist, one of the most prolific writers of ghost stories in the history of the genre. He was also a journalist and a broadcasting narrator. S. T. Joshi has stated that "his work is more consistently meritorious than any weird writer's except Dunsany's" and that his short story collection Incredible Adventures (1914) "may be the premier weird collection of this or any other century".

This work is an invitation and guide for young people to bring the realm of Heaven to earth. As children discover their identity through the revelation of the Father's love, they are released to fulfill their Royal Mission: to demonstrate the Kingdom of God by living a life of miracles. Each chapter explains and identifies the inheritance that God's sons and daughters possess, such as the Father's love, the anointing and indwelling of the Holy Spirit, faith, prayer, and the keys of power and authority. This book is not only a companion for the "journey", but also provides a meeting place for children to encounter God's presence that will transform their hearts and lives.

This book is a detailed depiction of the "cuts" that people incur or will incur over the course of their lives, and how those "cuts" subsequently shape their lives. (Cuts are hurts, experiences, tragedies, and/or various pains incurred). Unfortunately, people will inevitably incur hurts and pains in life, which most are beyond their own control. One simply cannot control what happens to them at the hands of another. People hurt other people. It's not so much the hurt that causes the problem, but more so the effects of the hurt. Oftentimes, people ignore the hurt. They try to live their lives as if the hurt never occurred. Many are oblivious to their deep hurt because they've mastered the art of disguising the pain. The problem ensues when the severely wounded people interact with others, then they subsequently inflict others with the residual hurt that they've been harboring. Because of this, many fail to realize that they've been "cut" and are in need of healing. The purpose of this book is to aid in identifying and healing cuts from one's life (including their past, present, or possibly their future), as these cuts will affect one's life in some regard. Oftentimes, people need healing to recover from some trauma or tragedy that they've endured, yet they're too afraid to ask for help. Many internalize their feelings, never properly articulating their mental anguish, ultimately forsaking the need and opportunity to heal. It's the lack of healing that causes people to hurt others or live unhappy lives. This book was written to aid people with identifying their hurt, their need for healing, and ultimately helping them to heal and subsequently live their best lives.

50TH ANNIVERSARY EDITION—WITH A NEW INTRODUCTION BY DAVID MITCHELL AND A NEW AFTERWORD BY CHARLIE JANE ANDERS Ursula K. Le Guin's groundbreaking work of science fiction—winner of the Hugo and Nebula Awards. A lone human ambassador is sent to the icebound planet of Winter, a world without sexual prejudice, where the inhabitants' gender is fluid. His goal is to facilitate Winter's inclusion in a growing intergalactic civilization. But to do so he must bridge the gulf between his own views and those of the strange, intriguing culture he encounters... Embracing the aspects of psychology, society, and human emotion on an alien world, The Left Hand of Darkness stands as a landmark achievement in the annals of intellectual

science fiction.

Web Games

The Left Hand of Darkness

Sons of the Resurrection

50th Anniversary Edition

The 12 Olympian Gods Drawing & Coloring Book

Learn important things about the 12 Olympian Gods, draw and color their figures in an amazing semi-blank book by Lazaros' Blank Books. From Goddesses Athena, Aphrodite, Artemis and Demetra to Gods Ares, Zeus, Poseidon and Apollon. Enjoy.

Sydney West enjoys sampling summer boys, but this year, one refuses to be a one-night stand... Twenty-one-year-old Sydney doesn't believe in relationships. Her parents' toxic divorce has taught her love is nothing but a sinister fairytale. So every summer she parties, hooks up, abandons her lover before dawn, and repeats. That is until she meets gorgeous local surfer Jason King at the beach... When Jason fails to flirt-or even give her a second glance-she decides something must be wrong with him, and it's safer to stay away. But when Sydney and Jason's best friends hook up and become Malibu's hottest couple, they are forced to spend more time together than either of them cares for. Armed with a sharp tongue, Sydney works to keep Jason at bay... In a moment of weakness, Sydney lets her guard down and confides in Jason, realizing he's more than just a hot guy-he's also a friend. And when Sydney's need for a summer boy results in her falling into bed with Jason, despite her better judgment, she runs away from him by morning. The problem is, he won't accept being another one-night stand, and will do anything to prove... Love really does exist.

The mystery of the Taurus Reach is about to be revealed. Ancient secrets lie on the fourth planet of the Jinoteur system, and three great rivals are fighting to control it. The Federation and the Klingon Empire want to wield its power; the Tholian Assembly wants to bury it. But the threat stirring on that distant world is more dangerous than they realize. The Shedai, who ruled the Taurus Reach aeons ago, have risen from their ages of deathlike slumber -- to gather, marshal their strength, and take their revenge. To keep Jinoteur from falling into enemy hands, the crews of Starbase Vanguard and the U.S.S. Sagittarius must risk everything: friends...loved ones...their own lives. But the sacrifices they make may prove too terrible for them to bear.

There's a sacred and hidden path inside each one of us, a path of mysteries and amazing manifestations, where nothing is impossible, not even our wildest spiritual creations. This is the realm of impossibilities, where imagination is carried away by a spiritual insight, which is here referred as the phoenix. The allegory inside this book takes us to a subconscious realm, that can lead us to the most uplifting and unknown side of ourselves, but also to other realities as well, namely, the ones that are parallel to ours, and also other dimensions and galaxies. It is with this allegory of the phoenix that we understand the role of the dragons and serpents of our planet, and how they interfere in the Tao of our existence. As a dance of forces, vibrations of different natures, these symbols and concepts take us to the deepest truth within, of who we are and how far can we go. This is a book about the adventures of our soul, the journey within that so many Shamans live to explore. It's also about a path that all spiritualists and gurus have experienced, a path that some have called nirvana, enlightenment or awaking, but few have ever had the ability to fully describe in a way that can be perceived by the common mortal. The Native Americans have often told us about the spirit of the eagle that keeps guard over the spiritual world. This eagle, or big bird, is representative of another living force, which is the phoenix, the bird of fire. This is why many mystics of ancient times believed that only fire could take souls to another world. The fire purifies the body, but the most potent fire comes from within, as an energy that we burn with our conscious awareness. This is the fire that Buddhists, Taoists and Hindus persist in awakening from within, commonly using disciplines created specifically for this purpose, such as yoga, chikung and meditation. This fire represents the power of our own spirituality, which most people are unaware to possess. As mortals and genetically manipulated slaves of a few alien species, we've lost the physical capability to ignite it. But the phoenix can help us reach it, through the spiritual nature that is within each one of us. The one who can ride the phoenix, can travel very far, to amazing lands. And these are the ones that often come back, when they choose to, as our prophets and religious leaders. This book describes their journey to Valhalla, Heaven, Paradise, or more simply, the Laboratory of God.

The Jump to Light Speed and the Realm Eternal

God's Answer for Your Disappointments and Suffering

Star Trek: Vanguard: Precipice

The Long Night

Waiting for My Promised Mate

The fates of four people are linked to the Mirdonyae Artifact, an ancient Shedai conduit, and Dr. Carol Marcus and Ming Xiong race to unlock its secrets before it destroys them all.

Half a decade after the Dominion War and more than a year after the rise and fall of Praetor Shinzon, the galaxy's greatest scourge returns to wreak havoc upon the Federation -- and this time its goal is nothing less than total annihilation. Elsewhere, deep in the Gamma Quadrant, an ancient mystery is solved. One of Earth's first generation of starships, lost for centuries, has been found dead and empty on a desolate planet. But its discovery so far from home has raised disturbing questions, and the answers harken back to a struggle for survival that once tested a captain and her crew to the limits of their humanity. From that terrifying flashpoint begins an apocalyptic odyssey that will reach across time and space to reveal the past, define the future, and show three captains -- Jean-Luc Picard of the U.S.S. Enterprise, TM William Riker of the U.S.S. Titan, and Ezri Dax of the U.S.S. Aventine -- that some destinies are inescapable.

FROM THE USA TODAY BESTSELLING AUTHOR OF STAR TREK®: A TIME TO HEAL, THE START OF A NEW EPIC IN THE ERA OF THE ORIGINAL SERIES Returning from its historic first voyage to the edge of the galaxy, the damaged U.S.S. Enterprise™ journeys through the Taurus Reach, a vast and little-known region of space in which a new starbase has been unexpectedly established. Puzzled by the Federation's interest in an area so far from its borders and so near the xenophobic Tholian Assembly, Captain James T. Kirk orders the Enterprise to put in for repairs at the new space station: Starbase 47, also known as Vanguard. As Kirk ponders the mystery of the enormous base, he begins to suspect that there is much more to Vanguard than meets the eye. It's a suspicion shared by the Tholians, the Orions, and the Klingon Empire, each of whom believes that there are less than benign motives behind the Federation's sudden and unexplained desire to explore and colonize the Taurus Reach. But when a calamity deep within the Reach threatens to compromise Starfleet's continued presence in the region, Kirk, Spock, and several key specialists from the Enterprise must assist Vanguard's crew in investigating the cause of the disaster and containing the damage. In the process, they learn the true purpose behind the creation of Vanguard, and what the outcome of its mission may mean for life throughout that part of the galaxy. Inside: Bonus diagrams of Vanguard station!

Other Realms: Volume One is the first book in a new series that collects original short stories by fantasy and sci-fi author Shaun Kilgore. In this volume, you'll be taken to far off fantasy worlds filled with magic, adventure, and the games of noble houses and the plights of brave warriors. This book contains ten stories, including "A Reckoning," "Death To The Messenger," "Midwinter Night," "Oathsworn," "The Beast Of Mern," "The Prophet's Return," "The Risen Queen," "The Ruling," "The Traitor," and "Winds Of Fate."

The Last Legend

Night

Harbinger

Star Trek: Corps of Engineers: Wildfire

The Beginning of the End

Naji is a loose cannon addicted to gunsmoke, fast money, and making it happen at all costs. Nathan is college bound and determined to escape the streets. Gotta is a smooth talking playboy with a sweet tooth for teenage girls. Nikki the lone female in the family is beautiful, ambitious, and just as wild as her brothers. How else could she control them. K.K. the baby boy is 7 going on 25 and too grown for his own good. Journey with this family as they rescue Young Savage, encounter beef, internal conflict, and situations that test their love and loyalty to each other .

There are many men and women who are waiting for the fulfillment of a God-given promise. Some are waiting with hopes of finding the right person to marry; others are just waiting for a change of some kind. There are plenty of books that address the "how to" of finding the right person, and even some on how to wait "patiently." There are, however, not many books that address the reality of the frustration, anxiety and hopelessness many feel when their time of waiting goes from months to years... until now. In THOUGH THE VISION TARRY: WAITING FOR MY PROMISED MATE, Aleathea Dupree demonstrates, through her own powerful testimony, how God desires to use our time of waiting to protect us from making the wrong choices; to prepare us for what He has in store for us; to perfect us to fulfill His purpose and plan for our lives; and to pace us for the fulfillment of His time-released promises. If you have been waiting for God to fulfill a promise in your life and you find yourself becoming anxious or discouraged, this book will empower you to enjoy your wait.

The first novel in an epic crossover trilogy uniting characters from every corner of the Star Trek universe, revealing the shocking origin and final fate of the Federation's most dangerous enemy—the Borg. Half a decade after the Dominion War and more than a year after the rise and fall of Praetor Shinzon, the galaxy's greatest scourge returns to wreak havoc upon the Federation—and this time its goal is nothing less than total annihilation. Elsewhere, deep in the Gamma Quadrant, an ancient mystery is solved. One of Earth's first generation of starships, lost for centuries, has been found dead and empty on a desolate planet. But its discovery so far from home has raised disturbing questions, and the answers harken back to a struggle for survival that once tested a captain and her crew to the limits of their humanity. From that terrifying flashpoint begins an apocalyptic odyssey that will reach across time and space to reveal the past, define the future, and show three captains—Jean-Luc Picard of the U.S.S. Enterprise, TM William Riker of the U.S.S. Titan, and Ezri Dax of the U.S.S. Aventine—that some destinies are inescapable.

A spy for the Typhon Pact—a new political rival of the Federation—steals the plans for Starfleet's newest technological advance: the slipstream drive. To stop the Typhon Pact from unlocking the drive's secrets, Starfleet Intelligence recruits a pair of genetically enhanced agents: Dr. Julian Bashir, of station Deep Space 9, and Sarina Douglas, a woman whose talents Bashir helped bring to fruition, and whom Bashir thinks of as his long-lost true love. Bashir and Douglas are sent to infiltrate the mysterious species known as the Breen, find the hidden slipstream project, and destroy it. Meanwhile, light-years away, Captain Ezri Dax and her crew on the U.S.S. Aventine play a dangerous game of cat and mouse with a Typhon Pact fleet that stands between them and the safe retrieval of Bashir and Douglas from hostile territory.

Benevolent

Star Trek: Vanguard #1: Harbinger

Identifying and Healing "Cuts" That Shape Our Lives

Touched by the Gods

Children of Another God

A heavenly shade of blue was always in her eyes and her innocent smile captured the hearts of many. But even a beautiful smile can cover the ugliest of things. Who would've ever known that the beautiful and loving Princess MARRISA would fall victim to a very dark and hostile scheme, conjured up by something that is as old as time? No one did—not even Tairren, who was one of MARRISA's dearest friends. Overtaken by MARRISA's beauty and charm, Tairren was very much in love with her and would do anything for her—even if that meant facing the overwhelming powers of darkness... It was on MARRISA's long awaited sixteenth birthday, her engagement to Prince Phillip and the day before her enthronement to the kingdom of Ishkar, when it happened. When MARRISA is abducted by someone she had always trusted, she is forced into the Forbidden Lands of Minslethrate and awakens upon a plot that would shake the world. With the company of his very different comrades, the unconventional Lady Natalia and the arrogant Prince Phillip of Ishkar, Tairren travels across the uncertain lands of Minslethrate to rescue MARRISA. They begin to realize that their precarious situation is dealing with more than just a kidnapped princess—that's just the beginning... They must trust in the unseen God of Light and have faith in a legend that they don't even understand. While their beloved princess awaits a terrifying fate, they must become awakened by light if they are to face their own dark quest... Prophecy stirs, blood spills, light burns and darkness screams—revealing The Last Legend...

Destiny Allen, a Web designer for software giant Scenaria Security Systems, finds herself involved in a deadly puzzle that blurs the boundaries between the virtual and the real. At stake: the infrastructure of modern America. Her resources: Dina Gustafson, a college friend, and Karl Lustig, an Israeli technology journalist with friends in dark places. The challenge: sort the good guys from the bad before the lights go out. A fast-paced technology thriller, Web Games is about real risks and virtual worlds, about Internet threats as close as tomorrow's nightly news, and about the ever-escalating warfare between black-hat hackers and modern society.

A medieval world, a expert in 21st Century Guerrilla Warfare. What would happen if the two combine? Something dark is brewing on a planet far across dimensions, threatening to eat its way through the thin boundaries of time and space. On the planet Corvalis, just as war is near, the gods send a champion to defend the lands from evil. A simple man from Earth, John is selected to inhabit the body of a warrior of this strange new world, in the hopes that he might guide kingdoms to not only victory, but also the survival of multiple races. He is the gods' champion, and his arrival signals the precursor to a great unknown conflict. The Korath. The Illian. The Wolven. The Dark Ones. Kingdoms of different cultures and species clash as they struggle to learn about this new champion, and prepare for the coming conflict. But John soon discovers that the gods do not always work together. Soon more champions arrive, and the inhabitants of Corvalis grow concerned. There has never been more than one champion. Ever. As the kingdoms wonder what disaster awaits them, fear grips the world, as tension mounts. But John will not permit total annihilation to overcome the inhabitants of Corvalis for one very good reason. There is a United States Marines with a bad attitude, and no mercy, about to open up one huge can of whoop ass on their foes and the enemy doesn't stand a chance. Because Marines are always faithful! Approximately 87,000 words. Professionally edited by Bill De Herder: Author of Creative Wordsmithing.

Star Trek: Destiny #1: Gods of Night Pocket Books/Star Trek

Shades of Sydney

Miracle Workers, S.C.E. Book Two

The Bear Who Forgot Christmas

God, Send Sunday

The Great Procession

The Great Procession chronicles a series of encounters with the Holy Spirit that Jacob Reeve experienced over the course of nine months immediately following a 40. During this time, Jacob was awakened almost every night by the Spirit to receive the next portion of an ongoing parable that picked up where it left off the night before. The story unfolds, so does the contrast between the divisive religious mindset and the mindset of pure identity in Christ. The Spirit is revealing what it looks like for many to move out from the island of isolation and into the open forests of God's Kingdom: hence the Great Procession. For many, this parable will represent a foundational shift in the way everything is seen. The Incredible insights from the Holy Spirit answer many of those deep-down questions about life, purpose, and faith that many of us have, and will be an indispensable resource for anyone who desires to live in a wholehearted, full embrace with Christ, knowing the King and His Kingdom, and living in the true faith and love that the Holy Spirit beckons us into.

The omnibus edition of an epic crossover trilogy uniting characters from every corner of the Star Trek universe, and revealing the shocking origin and final fate of the most dangerous enemy--the Borg. DESTINY #1: GODS OF NIGHT THE BORG RETURN—WITH A VENGEANCE. Blitzkrieg attacks by the Borg leave entire worlds aflame. No one knows how they are slipping past Starfleet's defenses, so Captain Picard and the crew of the Enterprise have to find out—and put a stop to it. Thousands of light-years away, Captain Riker and the crew of the Titan follow bizarre energy pulses to a mysterious, hidden world. But what they find there is a figure out of history: a Starfleet captain thought dead. At the same time, in the Gamma Quadrant, a new captain and her crew investigate the wreck of the Earth starship Columbia NX-02, missing in action for more than two centuries. Four starships. Four captains. Four lives about to intersect—and discover their shared Destiny. DESTINY #2: MERE MORTALS IT'S A CLASH OF CIVILIZATIONS. The Borg have found a secret passage through subspace and are using it to attack the Federation. But the passage is one of many that the Enterprise discovers inside a nebula, and Captain Picard and Captain Dax must find the right one—and lead a counterstrike to stop the impending Borg invasion. Meanwhile, Captain Picard and the Titan's crew are held captive by the reclusive and powerful aliens known as the Caeliar. The Titan's freedom hinges on the action of fellow prisoner Erika Hernandez, commander of the long-lost Earth starship Columbia. Hernandez has lived among the Caeliar for centuries—enduring disasters, accidental time-travel, and interstellar

so long as their prisoner, will she dare to fight for her freedom? Or is an eternity in captivity her inescapable Destiny? DESTINY #3: LOST SOULS THE FINAL BATTLE HAS BEGUN. An armada of several thousand Borg cubes has wiped out a fleet of ships sent by the Federation and its allies. The Collective's goal this time isn't assimilation or extermination. Captain Picard, Captain Riker, and Captain Ezri Dax unite in a final desperate bid to halt the Borg's genocidal march through known space. But their three starships—the Enterprise, the Titan, and the Aventine—are no match for the Borg armada. Or are they? With them is Erika Hernandez, former captain of the Columbia, whose powers and insight gained from centuries of living with the aliens known as the Caeliar. She can end the Borg threat forever—or transform it into an unstoppable menace that will devour the galaxy. Destruction or salvation—only one can be her final Destiny.

Centuries ago, the Supreme Ruler of the planet Jibet fled a democratic uprising, taking with him many priceless works of art. Now Quark's greed leads Commander Sisko's crew to the lost treasures -- and to the Supreme Ruler himself, preserved in cryogenic suspension. The discovery sparks unrest on Jibet, and launches an alien armada against Deep Space Nine™. As Dr. Bashir struggles to keep the dying ruler alive, Jake and Nog uncover deadly evidence of lingering Cardassian treachery. Now, Sisko must sort through the past to keep the mysteries of the past from destroying all hope for DS9's future.

What do we do when life goes completely contrary to the way we feel it should? How do we handle life's disappointments, heartaches and let downs? All people suffer and must respond appropriately to their sufferings. For some, suffering turns to bitterness and unforgiveness towards God. For others it turns to despair and, sometimes, even suicide. We are led to ask the question how does one handle the big (and small) setbacks, hurts and disappointments that we all experience. In 2012 the author entered into a season of suffering unlike any he had experienced before and found himself faced with many questions for which he had no answer: Where was God? Why had He abandoned him? What should he do? Who can help? As he journeyed through the darkest night of his soul he discovered a way of looking at life that not only made sense of the suffering he was experiencing but also helped him to see suffering in a way he had never seen it before as he looked at it through the lens of faith. In this book the author provides hope for the hurting soul, demonstrating that no matter how hurtful your situation has been, there is good behind and in it and though you may have felt like God was nowhere to be found, He was there with you all of the time.

A Journey into the World Within

The First Cut Is the Deepest

Awakened

Wild for the Night

When the alien Shedai awaken from their dormancy and plot revenge on those seeking the power of the Jinoteur system, the crews of Starbase Vanguard and the U.S.S. Sagittarius must risk everything to protect the universe and to keep Jinoteur from enemies.

Sagittarius must risk everything to protect the universe and to keep Jinoteur from enemies.

The gods had chosen the Domdur to rule the world, and had chosen Malledd to be their champion among the Domdur. They had not asked Malledd whether he wanted the job. Now a wizard has raised an army of the undead to overthrow the Domdur Empire, and the world awaits the divine champion who is to save them -- but will Malledd come? And if he does, can he be the savior the Domdur expect, or has the gods' favor turned elsewhere?

Marcus Abaddon has been "chosen" to carry out a corrupt United States government agenda by crime lord Devin Bolos. Alongside Charles, Bolos runs an illegal drug operation, which includes some "atypical" chemicals that begin to alter Abaddon's state of mind. However, throughout the book Abaddon cannot help but feel the pull of holy spirit within (God) as he fights a spiritual warfare before seeking the spiritual guidance needed from old classmate Josh Slothers. Josh has become a successful pastor of a large church near Abaddon. As the end draws near for a clueless Abaddon, he is duped into a catastrophic event that ignites the government's push for a new world order, a concept very prevalent in today's society. God's power, however, is unbreakable, and Christians are reminded to keep the faith and push forward in a coming time of despair.

The second novel in an epic crossover trilogy uniting characters from every corner of the Star Trek universe, revealing the shocking origin and final fate of the Federation's most dangerous enemy—the Borg. On Earth, Federation President Nanietta Bacco gathers allies and adversaries to form a desperate last line of defense against an impending Borg invasion. In deep space, Captain Jean-Luc Picard and Captain Ezri Dax join together to cut off the Collective's route to the Alpha Quadrant. Half a galaxy away, Captain William Riker and the crew of the Starship Titan have made contact with the reclusive Caeliar—survivors of a stellar cataclysm that, two hundred years ago, drove fissures through the structure of space and time, creating a loop of inevitability and consigning another captain and crew to a purgatory from which they could never escape. Now the supremely advanced Caeliar will brook no further intrusion upon their isolation, or against the sanctity of their Great Work. For the small, finite lives of mere mortals carry little weight in the calculations of gods. But even gods may come to understand that they underestimate humans at their peril.

Star Trek: Destiny

Faith

Night of La Llorona

The Wolves of God and Other Fey Stories

Plain Molly

Sons of The Resurrection: The Jump to Light Speed and the Realm Eternal, by Billy Arnett, a scripturally, accurate, fictional account of future events in the Kingdom of God and the transformation of the seven churches, becoming superhuman, immortal, Sons of God... the Sons of The Resurrection. Assisted by the NineChoirs, the Holy angels of God, they face Satan, the powers of darkness, and war torn planet earth on their journey. Warriors and worshipers, they make the ride of a thousand lifetimes, back to earth from the Wedding Feast, the Marriage Supper of The Lamb, with the Captain of the Lord's Host, the King of Kings, and the Lord of Lords and the armies of heaven. They have been chosen to rule over the nations with a rod of iron during the One Day, a day with no night. Each of the seven sons have their own strengths and weaknesses, attributes that distinguish them from one another, pointed out by Christ himself in the letters to the seven churches, in the Book of Revelation. These writings tell biblically accurate, yet, fictional accounts of their walk on the narrow path to paradise. There they find a city of pure gold and the supernatural abilities afforded them by God through the chemistry of their new glorified bodies with a chemical base of light, instead of water. The transformation, the ride, and the reward bring them to a place of equality with the NineChoirs. After having been made a little lower than the angels, they are now joint heirs with the Son of God, Jesus Christ, and are given the right to sit with Him in his throne as Sons of The Resurrection.

The Earth is in ruins. Cities and nations destroyed. Mankind is extinct. Brant and Arsha are synthetics, machines made in the image of people. They dream of bringing humans back into the world and have the technology to succeed, but the obstacles in their way are mounting. Not only are their own conflicting ideals creating a rift between them, but now the sinister Marauders are closing in as they seek revenge on Brant. Out in the wasteland, strange lights and mysterious objects in the sky herald the arrival of new factions that seek to control the region. Even in the once quiet streets of their own city, malevolent forces are beginning to unfurl that threaten the sanctity of everything they hold dear, jeopardising the future that is within their grasp. The Silent Earth Series Book 1 - After the Winter: [amazon.com/dp/B00P02FBPM](https://www.amazon.com/dp/B00P02FBPM)

This is a story about a forgetful bear with unstoppable Christmas Spirit. He unwittingly shows us that the true meaning of Christmas rests inside the hearts of those who remember to make others happy. "It began as a glimmer Moved faintly in a shimmer From a cloud - down to a stream Just beyond a pale moonbeam..." -A Marshmallow Bear Book -Christmas Picture Book -Holiday rhyme -stand-alone book -bedtime/any time -ages 3-8/all ages -40 pages

Astronomers are discovering more and more celestial objects in the far reaches of our solar system. Twenty-eight original hand-drawn coloring pages introduce the astronomy and myth of this new solar system, from the Sun out to remote Sedna and Planet 9. Includes classical planets, dwarf planets, TransNeptunian objects, some asteroids and centaurs, with 13 pages of mythic storylines from global cultures, new astronomy information, tables and maps. For ages 8?adult.

Astronomy and Myths of the New Solar System

A Kid's Guide to God's Supernatural Power

Star Trek: Destiny #2: Mere Mortals

Chosen by God

Other Realms: Volume One

Captain David Gold, Commander Sonya Gomez, and the crew of the U.S.S. da Vinci confront their ultimate challenge when they are sent to Galvan IV to salvage the U.S.S. Orion from the atmosphere. They discover that the ship is carrying a deadly ultimate weapon and that the local planet is home to a bizarre alien lifeform. Original.

A New Translation From The French By Marion Wiesel Born in Sighet, Transylvania, Elie Wiesel was a teenager when he and his family were taken from their home in 1944 and deported to the Auschwitz concentration camp, and then to Buchenwald. Night is the terrifying record of Elie Wiesel's memories of the death of his family, the death of his own innocence, and his despair as a deeply observant Jew confined to a ghetto. This new translation by his wife and most frequent translator, Marion Wiesel, corrects important details and presents the most accurate rendering in English of Elie Wiesel's seminal work.

Typhon Pact #1: Zero Sum Game

Here Comes Heaven!

The Seeds of New Earth (the Silent Earth, Book 2)

Planetary Gods and Goddesses Coloring Book

The Sacred Fire of the Phoenix