

Haikyuu Vol 10

The Inter-High match between Karasuno and Aoba Johsai continues. Karasuno has dragged the game into a third set and is struggling to keep up their momentum. In a desperate move, Coach Ukai decides to bring out Tadashi Yamaguchi as a pinch server! Could this be the push Karasuno needs to keep the team’s hopes alive and beat Aoba Johsai? -- VIZ Media
 Hinata and Kageyama finally meet again, this time in the V.League. Even amid the high-level plays between the top-tier Adlers and Black Jackals, Hinata shows off all that he can do and makes big waves on the court! Once again facing Hinata as an opponent, Kageyama watches him with growing excitement as he navigates the court. -- VIZ Media
 After losing his first and last volleyball match against Tobio Kageyama, “the King of the Court,” Shoyo Hinata swears to become his rival after graduating middle school. But what happens when the guy he wants to defeat ends up being his teammate?! -- VIZ Media
 Shoyo Hinata is out to prove that in volleyball you don't need to be tall to fly! Ever since he saw the legendary player known as “the Little Giant” compete at the national volleyball finals, Shoyo Hinata has been aiming to be the best volleyball player ever! Who says you need to be tall to play volleyball when you can jump higher than anyone else? With the Adlers and Black Jackals match in full swing and years of rivalry and friendship thrown out into the open, Hinata and Kageyama continue to duke it out on the court. Will Hinata finally get to declare a major victory over Kageyama? Don't miss the exciting finale!

Haikyuu!!, Vol. 3

Desire

Haikyuu!!, Vol. 9

I Win

Haikyuu!!, Vol. 41

Haikyuu!!, Vol. 42

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Ninako loves Ren, but seeing Ando get hurt while protecting her makes her feel sad and confused—to the point where she turns Ren down when he confesses his love for her! Has Ninako lost her chance with Ren? Or will they find a way to be together? -- VIZ Media

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After proving themselves to be the ultimate combination in their practice match against Kei Tsukishima, Kageyama and Hinata are finally allowed to join the club! Hinata's true power—to perfectly time his spikes with his eyes closed—is awakened, and nothing can seem to stop this crazy setter-spiker duo. Now their skills are about to be put to the test at a practice game against one of Kageyama's former teammates from middle school, Tohru Oikawa. -- VIZ Media

Hope is a Waxing Moon

Haikyuu!!, Vol. 17

Hinata and Kageyama

Saiyan Arc

Haikyuu!!, Vol. 36

Haikyuu!!, Vol. 4

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The Inter-High match between Karasuno and Aoba Johsai continues. Star setter Tohru Oikawa has figured out the secret behind Kageyama and Hinata's quick sets and has them on the ropes! When Kageyama loses his cool, he ends up getting benched and is subbed out by none other than third year Koushi Sugawara! Will Karasuno's new approach be enough for them to seize control of the game and win? -- VIZ Media

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It's the middle of the quarterfinal round of the Spring Tournament Qualifiers, and Karasuno's captain, Daichi Sawamura, is injured! With their most reliable player out of the game, the only one who can replace him is...Chikara Ennoshita?! This volume also includes the bonus one-shot chapter “Nisekyuu!!”—a collaboration with the author of Nisekoi! -- VIZ Media

Berserk

Haikyuu!!, Vol. 1

Haikyuu!!, Vol. 5

Former Lonely Tyrant

Talent and Instinct

Moonrise

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Hinata may not have been allowed to participate in the Miyagi Prefecture Rookie Camp, but he’s determined to learn something from watching on the sidelines as a ball boy! Meanwhile, thanks to the other players at the All-Japan Youth Camp, Kageyama is starting to worry about how he’s interacting with his teammates! Then, with the Spring Tournament looming ever closer, Date Tech arrives at Karasuno for a practice game! -- VIZ Media

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The long-awaited Dumpster Battle begins! Nekoma, known for its defense, shocks everyone by going with aggressive synchro attacks! Meanwhile, Tsukishima watches blocking master Kuroo

effectively curb Karasuno’s assault and declares he can’t outdo him...at least, not on his own! -- VIZ Media

Go, Team Karasuno!

Strobe Edge

Haikyuu!!, Vol. 43

Cats' Claws

Playground

Haikyuu!!, Vol. 26

Warrior supreme Guts has returned, and just in time to save the weakened Band of the Hawk from certain destruction... and to form an intimate bond with the beautiful warrior Casca. But job one is to find a way to free Griffith, the Hawks' leader, from the dank dungeons and round-the-clock tortures of the Hawks' former benefactor, the King of Midland. But while the flayed and starved Griffith may be in isolation, he is not alone. Horrors beyond imagination await Guts and the Hawks in the catacombs, and those who die may just be the lucky ones!

Motivated by their heartbreaking loss to Aoba Johsai, Karasuno now works towards a new goal—the Spring Tournament! The team gears up for a trip to Tokyo for a training camp with some of the top teams in Tokyo, including Nekoma, but there's something they need to do first...pass their finals! Hinata, Kageyama, Nishinoya and Tanaka are all at risk of not being allowed to go. What are they going to do?! -- VIZ Media

After Karasuno loses all of their practice games against Nekoma, the cracks in Karasuno's teamwork are more apparent than ever! With Inter-High qualifiers looming over them, Hinata, Kageyama and the rest of the team will have to work hard to be able to stand a chance. But with two of the top four schools in their qualifier block, Karasuno's chances look slim. How will they overcome this challenge when just thinking about their second opponent, Date Tech, makes Karasuno's ace, Asahi Azumane, tremble in fear? -- VIZ Media

The practice game with Date Tech continues, and Karasuno clumsily dances around their new techniques in an attempt to break through the Iron Wall. But will any of these techniques work when even the Freak Quick can't? Then, time passes, the new year rolls around and the Spring Tournament begins! -- VIZ Media

Above

Haikyuu!!, Vol. 25

Haikyuu!!, Vol. 20

Haikyuu!!, Vol. 10

Haikyuu!!, Vol. 14

Haikyuu!!, Vol. 8

Karasuno finally defeats their archnemesis Aoba Johsai and advances to the finals to face off against the perennial champions Shiratorizawa! The sheer power of super ace Ushijima has them on their heels, but Nishinoya's determination gives Karasuno a glimmer of hope. Can Karasuno pull it together and put Shiratorizawa on the defensive? -- VIZ Media

The Tokyo training camp is halfway done, and Karasuno is starting to see some results from all their extra practice. The new version of the Freak Quick just isn't working out, however. Looking for new ways to fight in the air, Hinata goes to Fukurodani's ace, Kotaro Bokuto, for some help. -- VIZ Media

WITHIN THE HOLLOW CROWN As a Marleyan invasion dangles like a guillotine blade over the island of Paradis, allies have become enemies, and former friends are at each other's throats. The Yeagerists are in all-out revolt, fighting to dismantle military rule before the potential for world war explodes into certain doom. Meanwhile, deep in the forest, the sides' most ruthless, fanatical killers are locked in single combat, but triumph is elusive where Titans are involved...

Karasuno fights their way through the preliminaries and wins, earning them a spot in the October qualifier rounds of the Spring Tournament. Their first opponent is a team of partyers from Johzenji whose motto is “Play hard”! They are a highly unorthodox team that improvises crazy attacks on the fly, leaving Karasuno baffled about how to counter them! -- VIZ Media

The Late Bloomer

Haikyuu!!, Vol. 2

Haikyuu!!, Vol. 6

Quitter's Battle

Attack on Titan 29

Particular

Hinata boldly declares that he won't close his eyes for the freak quick anymore, but Kageyama isn't having any of it. The two of them fight, setting the entire team back in the practice game. Now, having come face-to-face with how much better all the Tokyo teams are than them, Karasuno will either step up their game and evolve into a new team or crumble under the pressure. -- VIZ Media

Karasuno has successfully defeated Tohru Oikawa and Aoba Johsai in their practice match, but the team's future doesn't look so bright. The match uncovered serious holes in Karasuno's defense, which would be fatal in a real game! What they need is a defense expert, a libero, to cover their holes for them. It turns out Karasuno does have a libero named Yu Nishinoya, but he was suspended for one week for violent behavior! And he's even shorter than Hinata! -- VIZ Media

The training camp kicks off with a bang! Hinata and his teammates train their hearts out in preparation for the practice game against Nekoma, but they'll need to polish their receiving skills if they want to win. After all their hard work, the moment they've all been waiting for finally arrives—the revival of the long-standing rivalry between the Cats and the Crows! And Nekoma's starting setter looks vaguely familiar... -- VIZ Media

Shoyo Hinata is out to prove that in volleyball you don't need to be tall to fly! Ever since he saw the legendary player known as the Little Giant compete at the national volleyball finals, Shoyo Hinata has been aiming to be the best volleyball player ever! He decides to join the team at the high school the Little Giant went to—and then surpass him. Who says you need to be tall to play volleyball when you can jump higher than anyone else? After Karasuno loses all of their practice games against Nekoma, the cracks in Karasuno's teamwork are more apparent than ever! With Inter-High qualifiers looming over them, Hinata, Kageyama and the rest of the team will have to work hard to be able to stand a chance. But with two of the top four schools in their qualifier block, Karasuno's chances look slim. How will they overcome this challenge when just thinking about their second opponent, Date Tech, makes Karasuno's ace, Asahi Azumane, tremble in fear?

Haikyuu!!, Vol. 34

Inter-High Begins!

Haikyuu!!, Vol. 7

Evolution

Haikyuu!!, Vol. 13

The View From The Top

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After having overcome the Iron Wall of Date Tech, it's finally time for Karasuno to have their rematch with Aoba Johsai! Kageyama and Karasuno claimed victory in the practice match, but how will they fare in a real game? Tensions run high when Tohru Oikawa gears up to crush Kageyama once and for all. -- VIZ Media

Rivals!

Haikyuu!!, Vol. 40

Haikyuu!!, Vol. 45

Dragon Ball Full Color Saiyan Arc, Vol. 1

Haikyuu!!, Vol. 11

Return of the King

Ever since he saw the legendary player known as the "Little Giant" compete at the national volleyball finals, Shoyo Hinata has been aiming to be the best volleyball player ever! He decides to join the team at the high school the Little Giant went to—and then surpass him. Who says you need to be tall to play volleyball when you can jump higher than anyone else? After proving themselves to be the ultimate combination in their practice match against Kei Tsukishima, Kageyama and Hinata are finally allowed to join the club! Hinata's true power—to perfectly time his spikes with his eyes closed—is awakened, and nothing can seem to stop this crazy setter-spiker duo. Now their skills are about to be put to the test at a practice game against one of Kageyama's former teammates from middle school, Tohru Oikawa.

The fourth set of the Miyagi Prefecture qualifier round finals is quite the nail-biter! Karasuno's back is against the wall, and there's no room left for error. Their middle blockers continue to give it all they've got as the tense back-and-forth continues, but towards the end of the set, Kageyama starts looking a little off...! With loss looming overhead, can Karasuno pull itself back together and win the game?! -- VIZ Media

“The Late Bloomer” is a collection of unique poems that have been extracted from the author’s repertoire, which have continued to grow since 2002. These poems each unique in their own style, provoke both young and advanced poetic minds on life’s daily experiences and sometimes the challenges they present. This covers a wide range of social, cultural, political and religious themes. The collection serves its measure of satire, comic relief, tragic situations that are easily relatable to even beyond African socio-cultural borders and thus can be understood and appreciated by all readers. In summary, for a first publication it will make a good educational and entertaining read.

Son Goku is the greatest hero on Earth. Five years after defeating the demon king Piccolo, he’s grown up and has a family. But what is the real reason for Goku’s incredible strength? A visitor from outer space arrives bearing terrible news—Goku is an alien, and the visitor, Raditz, is Goku’s brother! When Raditz turns out to be a ruthless killer, Goku must fight his incredibly strong brother to save his family and the entire human race. A surprising alliance may be Earth’s last hope: Goku will team up with his old enemy Piccolo to save the world! --

VIZ Media

Haikyuu!!

Haikyuu!!, Vol. 18

Haikyuu!!, Vol. 44

Haikyuu!!, Vol. 38

The Greatest Opponent

Setter Battle!

Kenma Kozume has tried to keep Kageyama and Hinata contained in a birdcage, but they finally break free with a bold four set! Now that Hinata has added height to his arsenal, Nekoma brings out their own rookie tandem of giants—Lev Haiba and Sou Inuoka—to stop him! The Dumpster Battle dives into the final, climactic set... Who will come out on top, Hinata or Kozume?! -- VIZ Media

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-- VIZ Media

Haikyuu!!, Vol. 39

Battle Lines