

Html Style Guide Template

Explains the differences between HTML and XHTML and covers syntax, tables, frames, design, graphics, color, images, stylesheets, multimedia, embedded objects, and modularization.

Provides modern enterprises with the tools to create a robust digital platform utilizing proven best practices, practical models, and time-tested techniques Contemporary business organizations can either embrace the digital revolution—or be left behind. Enterprise Content and Search Management for Building Digital Platforms provides modern enterprises with the necessary tools to create a robust digital platform utilizing proven best practices, practical models, and time-tested techniques to compete in the today's digital world. Features include comprehensive discussions on content strategy, content key performance indicators (KPIs), mobile-first strategy, content assessment models, various practical techniques and methodologies successfully used in real-world digital programs, relevant case studies, and more. Initial chapters cover core concepts of a content management system (CMS), including content strategy; CMS architecture, templates, and workflow; reference architectures, information architecture, taxonomy, and content metadata. Advanced CMS topics are then covered,

with chapters on integration, content standards, digital asset management (DAM), document management, and content migration, evaluation, validation, maintenance, analytics, SEO, security, infrastructure, and performance. The basics of enterprise search technologies are explored next, and address enterprise search architecture, advanced search, operations, and governance. Final chapters then focus on enterprise program management and feature coverage of various concepts of digital program management and best practices—along with an illuminating end-to-end digital program case study. Offers a comprehensive guide to the understanding and learning of new methodologies, techniques, and models for the creation of an end-to-end digital system Addresses a wide variety of proven best practices and deployed techniques in content management and enterprise search space which can be readily used for digital programs Covers the latest digital trends such as mobile-first strategy, responsive design, adaptive content design, micro services architecture, semantic search and such and also utilizes sample reference architecture for implementing solutions Features numerous case studies to enhance comprehension, including a complete end-to-end digital program case study Provides readily usable content management checklists and templates for defining content strategy, CMS evaluation, search evaluation

and DAM evaluation Comprehensive and cutting-edge, Enterprise Content and Search Management for Building Digital Platforms is an invaluable reference resource for creating an optimal enterprise digital eco-system to meet the challenges of today's hyper-connected world.

This book focuses on emerging issues in ergonomics, with a special emphasis on modeling, usability engineering, human computer interaction and innovative design concepts. It presents advanced theories in human factors, cutting-edge applications aimed at understanding and improving human interaction with products and systems, and discusses important usability issues. The book covers a wealth of topics, including devices and user interfaces, virtual reality and digital environments, user and product evaluation, and limits and capabilities of special populations, particularly the elderly population. It presents both new research methods and user-centered evaluation approaches. Based on the AHFE 2016 International Conference on Ergonomics Modeling, Usability and Special Populations, held on July 27-31, 2016, in Walt Disney World®, Florida, USA, the book addresses professionals, researchers, and students dealing with visual and haptic interfaces, user-centered design, and design for special populations, particularly the elderly.

Examines the role of the Web project manager, and offers strategies for

running productive meetings, winning the confidence of the team, dealing constructively with conflict, and managing expectations.

Mastering HTML and XHTML

Frontend Architecture for Design Systems

Lessons Learned from Programming Over Time

Suggestions to Medical Authors and A.M.A. Style Book

The Guru's Guide to SQL Server Stored Procedures, XML, and HTML

Content, Style, and Politics

A Practical Guide

R Markdown: The Definitive Guide is the first official book authored by the core R Markdown developers that provides a comprehensive and accurate reference to the R Markdown ecosystem. With R Markdown, you can easily create reproducible data analysis reports, presentations, dashboards, interactive applications, books, dissertations, websites, and journal articles, while enjoying the simplicity of Markdown and the great power of R and other languages. In this book, you will learn Basics: Syntax of Markdown and R code chunks, how to generate figures and tables, and how to use other computing languages Built-in output formats of R Markdown: PDF/HTML/Word/RTF/Markdown documents and ioslides/Slidy/Beamer/PowerPoint presentations Extensions and applications: Dashboards, Tufte handouts, xaringan/reveal.js presentations, websites, books, journal articles, and interactive tutorials Advanced topics: Parameterized reports, HTML widgets, document templates, custom output formats, and Shiny documents. Yihui Xie is a software engineer at

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RStudio. He has authored and co-authored several R packages, including knitr, rmarkdown, bookdown, blogdown, shiny, xaringan, and animation. He has published three other books, Dynamic Documents with R and knitr, bookdown: Authoring Books and Technical Documents with R Markdown, and blogdown: Creating Websites with R Markdown. J.J. Allaire is the founder of RStudio and the creator of the RStudio IDE. He is an author of several packages in the R Markdown ecosystem including rmarkdown, flexdashboard, learnr, and radix. Garrett Golemund is the co-author of R for Data Science and author of Hands-On Programming with R. He wrote the lubridate R package and works for RStudio as an advocate who trains engineers to do data science with R and the Tidyverse.

Imagine what a large-scale web project would look like if frontend development were not treated as an add-on, but as an equal partner with backend development and content strategy. This practical book takes experienced web developers through the new discipline of frontend architecture, including the latest tools, standards, and best practices that have elevated frontend web development to an entirely new level. Using real-world examples, case studies, and practical tips and tricks throughout, author Micah Godbolt introduces you to the four pillars of frontend architecture. He also provides compelling arguments for developers who want to embrace the mantle of frontend architect and fight to make it a first-class citizen in their next project. The four pillars include: Code: how to approach the HTML, CSS, and JavaScript of a design system Process: tools and processes for creating an efficient and error-proof workflow Testing: creating a stable foundation on which to build your site Documentation: tools for writing documentation while the work is in progress

A hands-on guide with a minimalist and flexible approach that enables quick learning and rapid

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delivery of cloud-ready enterprise applications with Angular 6 Key Features Explore tools and techniques to push your web app to the next level Master Angular app design and architectural considerations Learn continuous integration and deploy your app on a highly available cloud infrastructure in AWS Book Description Angular 6 for Enterprise-Ready Web Applications follows a hands-on and minimalist approach demonstrating how to design and architect high quality apps. The first part of the book is about mastering the Angular platform using foundational technologies. You will use the Kanban method to focus on value delivery, communicate design ideas with mock-up tools and build great looking apps with Angular Material. You will become comfortable using CLI tools, understand reactive programming with RxJS, and deploy to the cloud using Docker. The second part of the book will introduce you to the router-first architecture, a seven-step approach to designing and developing mid-to-large line-of-business applications, along with popular recipes. You will learn how to design a solid authentication and authorization experience; explore unit testing, early integration with backend APIs using Swagger and continuous integration using CircleCI. In the concluding chapters, you will provision a highly available cloud infrastructure on AWS and then use Google Analytics to capture user behavior. By the end of this book, you will be familiar with the scope of web development using Angular, Swagger, and Docker, learning patterns and practices to be successful as an individual developer on the web or as a team in the Enterprise. What you will learn Create full-stack web applications using Angular and RESTful APIs Master Angular fundamentals, RxJS, CLI tools, unit testing, GitHub, and Docker Design and architect responsive, secure and scalable apps to deploy on AWS Adopt a minimalist, value-first approach to delivering your app with Kanban Get introduced to automated testing

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with continuous integration on CircleCI Optimize Nginx and Node.js web servers with load testing tools Who this book is for This book is for developers who want to confidently deliver high-quality and production-grade Angular apps from design to deployment. We assume that you have prior experience in writing a RESTful API with the tech stack of your choice; if you don't, you can still gain a lot of benefit from this book, which focuses on the entire scope of frontend development, from design to deployment!

Explains how to use Dreamweaver to perform a variety of tasks including adding pictures and text, creating tables and frames, using forms, offering multimedia, and managing and maintaining a Web site.

Advances in Ergonomics Modeling, Usability & Special Populations

Software Engineering at Google

Rails Pocket Reference

Responsive Design Workflow

ODS Companion

Basic Design Principles for Creating Web Sites

Web Design with HTML & CSS3: Complete

Software test automation has moved beyond a luxury to become a necessity. Applications and systems have grown ever larger and more complex, and manual testing simply cannot keep up. As technology changes, and more organizations move into agile development, testing must adapt—and quickly. Test automation is essential, but poor automation is

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wasteful—how do you know where your efforts will take you? Authors Dorothy Graham and Mark Fewster wrote the field's seminal text, *Software Test Automation*, which has guided many organizations toward success. Now, in *Experiences of Test Automation*, they reveal test automation at work in a wide spectrum of organizations and projects, from complex government systems to medical devices, SAP business process development to Android mobile apps and cloud migrations. This book addresses both management and technical issues, describing failures and successes, brilliant ideas and disastrous decisions and, above all, offers specific lessons you can use. Coverage includes Test automation in agile development How management support can make or break successful automation The importance of a good testware architecture and abstraction levels Measuring benefits and Return on Investment (ROI) Management issues, including skills, planning, scope, and expectations Model-Based Testing (MBT), monkey testing, and exploratory test automation The importance of standards, communication, documentation, and flexibility in enterprise-wide automation Automating support activities Which tests to automate, and what not to automate Hidden costs of automation: maintenance and failure analysis The right objectives for test automation: why "finding bugs" may not be a good objective Highlights, consisting of lessons learned, good points, and helpful

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tips Experiences of Test Automation will be invaluable to everyone considering, implementing, using, or managing test automation. Testers, analysts, developers, automators and automation architects, test managers, project managers, QA professionals, and technical directors will all benefit from reading this book.

Explores the foundations of SQL and Transact-SQL programming to teach readers how to develop coding techniques and discover solutions to programming problems, then covers practices, design considerations, and advanced topics.

This dictionary provides thousands of terms related to the Web, software technology, jargon, e-commerce, security, and the technical and organizational infrastructure of the Internet. There are also useful links to relevant websites.

Intranets have changed the way organizations around the world communicate. Many business people are intimidated by this technological revolution-but they need not be! The Human Side of Intranets guides you through the daunting task of transforming communication within your business. This book is for every non-technical person charged with the task of creating or contributing to a company intranet system. It goes through the process step-by-step, from initial concept to launch and beyond. The Human

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Side of Intranets avoids information overload, addressing three critical dimensions of creating an effective and valuable intranet-content, style, and politics. It demonstrates how intranets are not about technology, but about people and the way they communicate. Real-world examples and proven tactics for problem-solving are given to show you the way. This book makes taking your company into the 21st century a manageable feat!

Annual SIGDOC ... : the ... Annual International Conference

Strategies for the High-tech Reference Desk

The Librarian's Internet Survival Guide

The Essential Guide

Enterprise Content and Search Management for Building Digital Platforms

Microsoft Manual of Style

The Times Style Guide: A practical guide to English usage

Generate reports with style! The SAS Programmer's PROC REPORT Handbook: ODS Companion explains how to use style elements within a style template to customize reports generated by PROC REPORT, leading to more appealing and effective business reports. Many programmers are faced with generating reports that are easy to read and comprehend for a wide variety of audiences, which is where the ODS destinations and style changes come into play. This book teaches you how to use style elements in PROC REPORT, a versatile reporting procedure, to customize your output. Mastering style

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elements allows you to change visual aspects of reports, such as borders, column widths, fonts, backgrounds, and more. This companion to *The SAS Programmer 's PROC REPORT Handbook: Basic to Advanced Reporting Techniques* explores how the style elements within a style template affect the output generated by PROC REPORT. It provides examples of altering the style elements and the effect on the main ODS destinations, while also discussing common pitfalls that programmers can avoid while working with tables, Microsoft Excel, Microsoft Power Point, and PDF output.

Rails 2.0 brings the acclaimed Rails framework to a new level of stability and power. At the same time, however, the number of moving parts remains impressive. The *Rails Pocket Reference* gives developers an alternative to aspirin and hunting for current references online. The *Rails Pocket Reference* covers all of the most frequently used methods and structures supported by Rails 2.0, and also explains key concepts needed to work through the most tangled corners of Rails.

Online and social media have become indispensable tools for journalists, but you still have to know how to find and tell a great story. To be a journalist today, you must have not only the practical skills to work with new technologies, but also the understanding of how and why journalism has changed. Combining theory and practice, *Online Journalism: The Essential Guide* will take you through the classic skills of investigating, writing and reporting as you master the new environments of mobile, on-demand, social,

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participatory and entrepreneurial journalism. You will also develop must-have skills in app development for smartphones and tablets, as well as techniques in podcast, blog and news website production. What this book does for you: Tips and advice from leading industry experts in their own words QR codes throughout the book to take you straight to multimedia links A fully up-to-date companion website loaded with teaching resources, detailed careers advice and industry insights (<http://onlinejournalismguide.com/>) Exercises to help you hone your skills Top five guided reading list for each topic, so you can take it further Perfect for students throughout a journalism course, this is your essential guide!

Today, software engineers need to know not only how to program effectively but also how to develop proper engineering practices to make their codebase sustainable and healthy. This book emphasizes this difference between programming and software engineering. How can software engineers manage a living codebase that evolves and responds to changing requirements and demands over the length of its life? Based on their experience at Google, software engineers Titus Winters and Hyrum Wright, along with technical writer Tom Manshreck, present a candid and insightful look at how some of the world ' s leading practitioners construct and maintain software. This book covers Google ' s unique engineering culture, processes, and tools and how these aspects contribute to the effectiveness of an engineering organization. You ' ll explore three fundamental

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principles that software organizations should keep in mind when designing, architecting, writing, and maintaining code: How time affects the sustainability of software and how to make your code resilient over time How scale affects the viability of software practices within an engineering organization What trade-offs a typical engineer needs to make when evaluating design and development decisions

A Dictionary of the Internet

Design and Build Your First Site!

R Markdown

The Global English Style Guide

Writing Clear, Translatable Documentation for a Global Market

Experiences of Test Automation

Using XHTML

Maximize the impact and precision of your message! Now in its fourth edition, the Microsoft Manual of Style provides essential guidance to content creators, journalists, technical writers, editors, and everyone else who writes about computer technology. Direct from the Editorial Style Board at Microsoft—you get a comprehensive glossary of both general technology terms and those specific to Microsoft;

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clear, concise usage and style guidelines with helpful examples and alternatives; guidance on grammar, tone, and voice; and best practices for writing content for the web, optimizing for accessibility, and communicating to a worldwide audience. Fully updated and optimized for ease of use, the Microsoft Manual of Style is designed to help you communicate clearly, consistently, and accurately about technical topics—across a range of audiences and media. A guide to the Web authoring program for experienced users explains how to develop team-based Internet, intranet, and extranet sites

Speak to the world with your very own custom website! Creating a Web Site is the kids' guide to learning basic website design! From planning to perfecting, this book walks you through the entire process of building your own website, with easy-to-read instructions and plenty of pictures every step of the way. Good planning saves you a ton of work, so you'll begin by getting your ideas out of your head and onto paper. Next, you'll find a template that already has the

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basic features you want, so you can start working on the fun stuff right away. You'll learn all the HTML and CSS you need to make your site look and act the way you want it to, and you'll learn how to add video, images, widgets, and more to make the design your very own! Before you know it, you'll have your own custom-built website showcasing your talents and interests for the world. If you want your own website, why settle for a basic template that makes your page look like everyone else's? You don't need to build it from scratch—with a few simple lines of code, you can transform a basic template into the site of your dreams. This book shows you how to have fun from page one as you: Figure out just what kind of site you want to build Create a mood board to bring your ideas into reality Choose your favorite template and customize it with CSS and HTML Add widgets, pictures, video, and more to make your site your very own Easy instruction with a dose of humor have made the For Dummies books a leading resource for adults around the globe. The Dummies Junior series brings that learning to kids, with

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projects designed specifically for your interests, skills, and abilities. Creating a Web Site helps you build your digital home base, with fun instruction every step of the way.

The industry bible for communication design and illustration professionals, with updated information, listings, and pricing guidelines. Graphic Artists Guild Handbook is the industry bible for communication design and illustration professionals. A comprehensive reference guide, the Handbook helps graphic artists navigate the world of pricing, collecting payment, and protecting their creative work, with essential advice for growing a freelance business to create a sustainable and rewarding livelihood. This sixteenth edition provides excellent, up-to-date guidance, incorporating new information, listings, and pricing guidelines. It offers graphic artists practical tips on how to negotiate the best deals, price their services accurately, and create contracts that protect their rights. Sample contracts and other documents are included.

A SPEC Kit

A Modern Blueprint for Scalable and Sustainable Websites

Web Page Development and Management

Methodologies and Technologies

The Definitive Guide to Jython

Writing and Speaking in the Technology Professions

The SAS Programmer's PROC REPORT Handbook

An updated edition of the classic guide to technical communication

Consider that 20 to 50 percent of a technology professional's time is spent communicating with others. Whether writing a memo, preparing a set of procedures, or making an oral presentation, effective communication is vital to your professional success. This anthology delivers concrete advice from the foremost experts on how to communicate more effectively in the workplace. The revised and expanded second edition of this popular book completely updates the original, providing authoritative guidance on communicating via modern technology in the contemporary work environment. Two new sections on global communication and the Internet address communicating effectively in the context of increased e-mail and web usage. As in the original, David Beer's Second Edition discusses a

variety of approaches, such as: * Writing technical documents that are clear and effective * Giving oral presentations more confidently * Using graphics and other visual aids judiciously * Holding productive meetings * Becoming an effective listener The new edition also includes updated articles on working with others to get results and on giving directions that work. Each article is aimed specifically at the needs of engineers and others in the technology professions, and is written by a practicing engineer or a technical communicator. Technical engineers, IEEE society members, and technical writing teachers will find this updated edition of David Beer's classic *Writing and Speaking in the Technology Professions* an invaluable guide to successful communication.

This book demonstrates the step-by-step process involved in designing a Web site. Readers are assumed to be familiar with whatever Web publishing tool they are using. The guide gives few technical details but instead focuses on the usability, layout, and attractiveness of a Web site, with the goal being to make it as popular with the intended audience as possible. Considerations such as graphics, typography, and multimedia enhancements are discussed.

In this updated and expanded second edition of her popular guidebook,

Searcher columnist Irene McDermott once again exhorts her fellow reference librarians to don their pith helmets and follow her fearlessly into the Web jungle. She presents new and improved troubleshooting tips and advice, Web resources for answering reference questions, and strategies for managing information and keeping current. In addition to helping librarians make the most of Web tools and resources, the book offers practical advice on privacy and child safety, assisting patrons with special needs, Internet training, building library Web pages, and much more. A classic reference book on user interface design and graphic design for web sites, updated to reflect a rapidly changing market. Consistently praised as the best volume on classic elements of web site design, Web Style Guide has sold many thousands of copies and has been published around the world. This new revised edition confirms Web Style Guide as the go-to authority in a rapidly changing market. As web designers move from building sites from scratch to using content management and aggregation tools, the book's focus shifts away from code samples and toward best practices, especially those involving mobile experience, social media, and accessibility. An ideal reference for web site designers in corporations, government, nonprofit organizations, and academic

institutions, the book explains established design principles and covers all aspects of web design--from planning to production to maintenance. The guide also shows how these principles apply in web design projects whose primary concerns are information design, interface design, and efficient search and navigation.

The Chicago Manual of Style

The Definitive Guide

With a Guide to Abbreviation of Bibliographic References ; for the Guidance of Authors, Editors, Compositors, and Proofreaders

Case Studies of Software Test Automation

The Definitive Guide to Interwoven TeamSite

Conference Proceedings

Software Engineering for Modern Web Applications: Methodologies and Technologies

Jython is an open source implementation of the high-level, dynamic, object-oriented scripting language Python seamlessly integrated with the Java platform. The predecessor to Jython, JPython, is certified as 100% Pure Java. Jython is freely available for both commercial and noncommercial use and is distributed with source code. Jython is complementary to Java.

The Definitive Guide to Jython, written by the official Jython team leads, covers Jython 2.5 (or 2.5.x)—from the basics to more advanced features. This book begins with a brief introduction to the language and then journeys through Jython's different features and uses. The Definitive Guide to Jython is organized for beginners as well as advanced users of the language. The book provides a general overview of the Jython language itself, but it also includes intermediate and advanced topics regarding database, web, and graphical user interface (GUI) applications; Web services/SOA; and integration, concurrency, and parallelism, to name a few.

"This book presents current, effective software engineering methods for the design and development of modern Web-based applications"--Provided by publisher.

Provides information on responsive solutions to Web site design, covering such topics as wireframes, text, breakpoints, screenshots, browsers, and design manuals.

This book provides an essential resource for educators and museum professionals who wish to develop education focused eMuseums that feature motivational standards-based curriculum for diverse learners. The

book is divided into three sections: Section 1. Planning, Developing, and Evaluating eMuseums guides the reader through the stages of planning, creating, and evaluating a user-centered eMuseum. This section provides an overview of the process of planning, creating, and evaluating an eMuseum, giving small and medium sized museums the framework and guidance needed to create an eMuseum. Section 2. Museum and Public School Partnerships: A Step-by-Step Guide for Creating Standards-Based Curriculum Materials in High School Social Studies is the second section. This section includes how to: a) form a partnership, b) create standards-based curriculum materials, and c) provides curriculum material evaluation strategies. Section 3. Developing Accessible Museum Curriculum: A Handbook for Museum Professionals and Educators. Educators in both museums and schools are faced with the task of delivering content to patrons with increasingly diverse interests, skills, and learning needs. This section outlines specific strategies that can be applied to curriculum to expand its application to broader audiences. This section includes: (a) content presentation, (b) content process, and (c) content product. Throughout the book, materials created from the Negro Leagues Baseball Museum (NLBM) and Kansas State University (KSU) partnership are

included as product examples.

Lessons From Museum Education Partnerships

Egovernment Strategic Plan

Using Microsoft FrontPage 2000

The Essential Guide for Writers, Editors, and Publishers

Advanced R

Online Journalism

Real Web Project Management

This detailed, example-driven guide illustrates how much technical communicators can do to make written texts more suitable for a global audience. You'll find dozens of guidelines that you won't find in any other source, along with thorough explanations of why each guideline is useful. Searchable electronic version of print product with fully hyperlinked cross-references.

The official style guide followed by The Times and The Sunday Times. Uncover the rules, conventions and policies on spelling, grammar and usage followed by the journalists, contributors and editors working on the Times and Sunday Times newspapers. Now updated with all the latest policy decisions.

The Definitive Guide to Interwoven TeamSite is the first book to cover the TeamSite enterprise content management system, a product used by nine of the top 10 largest companies in the world, and thousands of other organizations around the globe The technical reviewer is the product manager for Interwoven TeamSite Authored by TeamSite experts Brian Hastings and Justin

McNeal, who are presently leading the TeamSite upgrade project for MasterCard International Guided by a real-world example project, readers will learn the concepts and strategies necessary to develop, deploy, and maintain a large-scale content management system using this product Handbook on Developing Curriculum Materials for Teachers

Web Style Guide

Angular 6 for Enterprise-Ready Web Applications

Graphic Artists Guild Handbook, 16th Edition

Creating a Web Site

Python for the Java Platform

Search Engine Optimization All-in-One For Dummies

A guide to search engine optimization provides information on keyword strategy, SEO Web design, creating content, linking, competitive positioning, analyzing results, and search marketing.

Readers discover the latest, industry-leading, website development practices with this new book in the popular Shelly Cashman Series. For more than three decades, the Shelly Cashman Series has effectively introduced computer skills to millions of learners. Now, Minnick's HTML5 AND CSS3: COMPLETE, 8E brings today's best practices in website development into focus with meaningful applications. The webpage development process starts

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with a semantic wireframe and weaves proven principles of responsive design into each chapter. A raft of fresh new projects logically build in complexity to ensure understanding. This edition strives to not only teach valid HTML and CSS, but also to reveal deeper conceptual issues essential to today's field of web development. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

An Essential Reference for Intermediate and Advanced R Programmers Advanced R presents useful tools and techniques for attacking many types of R programming problems, helping you avoid mistakes and dead ends. With more than ten years of experience programming in R, the author illustrates the elegance, beauty, and flexibility at the heart of R. The book develops the necessary skills to produce quality code that can be used in a variety of circumstances. You will learn: The fundamentals of R, including standard data types and functions Functional programming as a useful framework for solving wide classes of problems The positives and negatives of metaprogramming How to write fast, memory-efficient code This

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book not only helps current R users become R programmers but also shows existing programmers what's special about R. Intermediate R programmers can dive deeper into R and learn new strategies for solving diverse problems while programmers from other languages can learn the details of R and understand why R works the way it does.

Deliver production-ready and cloud-scale Angular web apps

Proceedings of the AHFE 2016 International Conference on Ergonomics Modeling, Usability & Special Populations, July 27-31, 2016, Walt Disney World®, Florida, USA

The Human Side of Intranets

Foundations of User Experience Design

Case Studies and Best Practices from the Trenches

The Complete Idiot's Guide to Macromedia Dreamweaver MX

Pricing & Ethical Guidelines