

## Hugh Howey Must Die

A collection of new and previously published stories by New York Times best-selling author Hugh Howey, including three set in his Wool universe

The old world is buried. A new one has been forged atop the shifting dunes. Here in this land of howling wind and infernal sand, four siblings find themselves scattered and lost. Their father was a sand diver, one of the elite few who could travel deep beneath the desert floor and bring up the relics and scraps that keep their people alive. But their father is gone. And the world he left behind might be next. Welcome to the world of Sand, a novel by New York Times best-selling author Hugh Howey. Sand is an exploration of lawlessness, the tale of a land ignored. Here is a people left to fend for themselves. Adjust your ker and take a last, deep breath before you enter.

The first book in the acclaimed, New York Times best-selling trilogy, Wool is the story of a community living in an underground silo completely unaware of the fate of the outside world. When the silo's sheriff asks to leave the silo, a series of events unravels the very fabric of their fragile lives. In a world where all commodities are precious and running out, truth and hope may be the most rare...and the most needed.

The incredible first part of the follow up to bestseller Wool. Donald Keene has been recruited by the government to design a shelter. He has been told that it is just protocol. That it won't really be used. That it is 'just-in-case'. It is underground. Over fifty years later Donald's design has been realised and the last remnants of mankind live in his silo. But no one can remember what life was like before. In fact, they're forced to forget. One simple pill erases a memory. And with it, any chance of hope.

The Prince Must Die

Loot

The Silo Saga Omnibus

The Wool Trilogy

First Shift: Legacy

*Clay just wants to get home. Six years ago, he moved to New York City after his wife and daughters were killed in a horrible automobile accident, and now, the day after Hurricane Sandy devastates the city and the tri-state area, Clay sets out on foot to escape both the city, and the prison of his old life there. What Clay discovers on his epic walk to freedom, will change everything... for everyone... forever. WICK is a stand-alone pre-apocalyptic thriller that sets the stage for the apocalyptic social, economic, and structural collapse of Western Civilization that leads us, 20 years later, into the events of Michael Bunker's thriller - The Last Pilgrims. The Cold War is about to get Hot, and sometimes just saying 'NO' is a revolutionary act...*

*The wind blows from east to west. It brings with it the sand, deposited in dunes, to bury and torment the unfortunate souls who live here. Life on the sand is miserable. Life below it is even worse. From the New York Times bestselling author of Wool As plague ravages the overcrowded Earth, observed by a ruthless lunar people, Cinder, a gifted mechanic and cyborg, becomes involved with handsome Prince Kai and must uncover secrets about her past in order to protect the world in this futuristic take on the Cinderella story.*

*"A high-speed thriller. . . . The pages turn rapidly with well-orchestrated suspense." - The New York Times "If Stephen Hawking and Stephen King wrote a novel together, you'd get The Flicker Men. Brilliant, disturbing, and beautifully told." -Hugh Howey, New York Times bestselling author of the Wool series A quantum physicist shocks the world with a startling experiment, igniting a struggle between science and theology, free will and fate, and antagonizing forces not known to exist Eric Argus is a washout. His prodigious early work clouded his reputation and strained his sanity. But an old friend gives him another chance, an opportunity to step back into the light. With three months to produce new research, Eric replicates the paradoxical double-slit experiment to see for himself the mysterious dual nature of light and matter. A simple but unprecedented inference blooms into a staggering discovery about human consciousness and the structure of the universe. His findings are celebrated and condemned in equal measure. But no one can predict where the truth will lead. And as Eric seeks to understand the unfolding revelations, he must evade shadowy pursuers who believe he knows entirely too much already.*

The Stranded

Wick

A Novel

Book One of the Lunar Chronicles

*A First-Time Author's Guide to Getting Published, Marketing and Promoting Your Book, and Building a Successful Career*

Nearly sixty teens awaken halfway through their training, stranded on a harsh alien world with few supplies, no adults, and led by a treacherous artificial intelligence, but their greatest enemy is each other.

Three years ago, the Legendarium, a metaphysical library at the nexus of the multiverse in which is stored every book ever written in the history of the world, was threatened with utter destruction, but two unlikely and unqualified heroes stood up to save it. Or... maybe they saved it on accident. In any case, they were given credit for saving it. Now, a new old enemy rises and threatens reality itself, and, as improbable as it sounds, only Bombo Dawson and Alistair Foley can stop it. Can these two frenemies manage to work together again to save the Legendarium a second time? Or, will the world be cast into a dystopian nightmare from which it may never recover? Find out in... Legendarium: The Wrath of Bob.

A heroic teenage girl's adventure through time continues in the thrilling finale of the trilogy that's "The Wizard of Oz meets Star Wars" (Hugh Howey, New York Times–bestselling author). Annie has embraced her Meta-self, realizing that only by accepting who she is can she save the world and prevent more destruction and unnecessary deaths. She also reluctantly accepts the help of her new friends—Killian, Revv, Blake, and N-8—despite the fact that there is a very good chance none of them will survive. The Meta in her could calculate the overwhelming odds against them making it to Delphi's underground fortress alive, but the girl in Annie prefers to ignore the odds and focus on their mission to cross the Burning Waters, make it past the other Metas and Delphi's security, and then use the Key to stop Delphi from continuing to collapse timelines. She knows

there's no way they'll all make it out alive. Her plan is to make sure that if anyone must die to save the world and stop Delphi, it will be Annie. Annie might no longer be human, but she's still the same girl who sacrificed herself to save her little brother. Annie clings to that, it's the only piece of her real self left. If she can save her friends along with the universe, then her death won't be for nothing . . . she hopes. Now, as every plan she's made suddenly goes wrong, Annie and each of her friends must choose: themselves or the universe? Time is running out and there are no futures left to steal . . .

A glittering landscape of twenty-five speculative stories that challenge oppression and envision new futures for America—from N. K. Jemisin, Charles Yu, Jamie Ford, G. Willow Wilson, Charlie Jane Anders, Hugh Howey, and more. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY PUBLISHERS WEEKLY In these tumultuous times, in our deeply divided country, many people are angry, frightened, and hurting. Knowing that imagining a brighter tomorrow has always been an act of resistance, editors Victor LaValle and John Joseph Adams invited an extraordinarily talented group of writers to share stories that explore new forms of freedom, love, and justice. They asked for narratives that would challenge oppressive American myths, release us from the chokehold of our history, and give us new futures to believe in. They also asked that the stories be badass. The result is this spectacular collection of twenty-five tales that blend the dark and the light, the dystopian and the utopian. These tales are vivid with struggle and hardship—whether it's the othered and the terrorized, or dragonriders and covert commandos—but these characters don't flee, they fight. Thrilling, inspiring, and a sheer joy to read, *A People's Future of the United States* is a gift for anyone who believes in our power to dream a just world. Featuring stories by Violet Allen • Charlie Jane Anders • Lesley Nneka Arimah • Ashok K. Banker • Tobias S. Buckell • Tananarive Due • Omar El Akkad • Jamie Ford • Maria Dahvana Headley • Hugh Howey • Lizz Huerta • Justina Ireland • N. K. Jemisin • Alice Sola Kim • Seanan McGuire • Sam J. Miller • Daniel José Older • Malka Older • Gabby Rivera • A. Merc Rustad • Kai Cheng Thom • Catherynne M. Valente • Daniel H. Wilson • G. Willow Wilson • Charles Yu

Second Edition

Sand Part 1: The Belt of the Buried Gods

Wool 4

Wool, Shift, Dust

Red Rising

*For centuries, men and women have manned lighthouses to ensure the safe passage of ships. It is a lonely job, and a thankless one for the most part. Until something goes wrong. Until a ship is in distress. In the twenty-third century, this job has moved into outer space. A network of beacons allows ships to travel across the Milky Way at many times the speed of light. These beacons are built to be robust. They never break down. They never fail. At least, they aren't supposed to.*

*Adam Griffey is living two lives. By day, he teaches literature. At night, he steals it. Adam is a plagiarist, an expert reader with an eye for great works. He prowls simulated worlds perusing virtual texts, looking for the next big thing. And when he finds it, he memorizes it page by page, line by line, word for word. And then he brings it back to his world, the real world, and he sells it. But what happens when these virtual worlds begin to seem more real than his own? What happens when the people within them mean more to him than flesh and blood? What happens when a living thing falls in love with someone who does not actually exist?*

*A long, long time ago, an uprising erupted in Silo 18. The descendants of that great clash have been raised in its shadow. Nobody knows what went wrong. Nobody talks about what happened. Like all wars, it went from being something one could learn from -- to a legend one merely learns about. Now, almost two hundred years later, the people of Silo 18 will get more than just a chance to learn about that uprising. They'll get to start one of their own...*

*Finn has escaped Incarceron, but Keiro and Attia are still Inside. Outside, things are not at all what Finn expected - and both Finn's and Claudia's very lives hang on Finn convincing the Court that he is the lost prince. Back Inside, Keiro and Attia are on the hunt for Sapphique's glove, which legend says he used to escape. In order to find it, they must battle the prison itself. Incarceron has built itself a body and it wants to go Outside - just like Sapphique, the only prisoner Incarceron ever loved. "High-intensity, mind-bending . . . Fisher further explores themes of reality, illusion, and freedom without losing her intensely original world-building and authentic characters." - Booklist, starred review "Even as the steadily ratcheting certainty of impending catastrophe keeps the pages turning, the sheer richness of the evocative descriptions demands that every sentence be savored. . . . For those who can appreciate the interplaying reflections of lies, myths and memory, a modern masterpiece." - Kirkus Reviews, starred review*

*A People's Future of the United States*

*I, Zombie*

*Hourglass*

*Sapphique*

*The Murderess Must Die*

**The new post-apocalyptic collection by master anthologist John Joseph Adams, featuring never-before-published stories and curated reprints by some of the genre's most popular and critically-acclaimed authors. In *WASTELANDS: THE NEW APOCALYPSE*, veteran anthology editor John Joseph Adams is once again our guide through the wastelands using his genre and editorial expertise to curate his finest collection of post-apocalyptic short fiction yet. Whether the end comes via nuclear war, pandemic, climate change, or**

**cosmological disaster, these stories explore the extraordinary trials and tribulations of those who survive. Featuring never-before-published tales by: Veronica Roth, Hugh Howey, Jonathan Maberry, Seanan McGuire, Tananarive Due, Richard Kadrey, Scott Sigler, Elizabeth Bear, Tobias S. Buckell, Meg Elison, Greg van Eekhout, Wendy N. Wagner, Jeremiah Tolbert, and Violet Allen--plus, recent reprints by: Carmen Maria Machado, Carrie Vaughn, Ken Liu, Paolo Bacigalupi, Kami Garcia, Charlie Jane Anders, Catherynne M. Valente, Jack Skillingstead, Sofia Samatar, Maureen F. McHugh, Nisi Shawl, Adam-Troy Castro, Dale Bailey, Susan Jane Bigelow, Corinne Duyvis, Shaenon K. Garrity, Nicole Kornher-Stace, Darcie Little Badger, Timothy Mudie, and Emma Osborne. Continuing in the tradition of WASTELANDS: STORIES OF THE APOCALYPSE, these 34 stories ask: What would life be like after the end of the world as we know it?**

**Josh Malerman's debut novel BIRD BOX is a terrifying psychological thriller that will haunt you long after reading. Most people dismissed the reports on the news. But they became too frequent; they became too real. And soon it was happening to people we knew. Then the Internet died. The televisions and radios went silent. The phones stopped ringing And we couldn't look outside anymore.**

**SOON TO BE A MAJOR APPLE TV SERIES** \_\_\_\_\_ **'Thrilling, thought-provoking and memorable ... one of dystopian fiction's masterpieces alongside the likes of 1984 and Brave New World.'** DAILY EXPRESS **In a ruined and hostile landscape, in a future few have been unlucky enough to survive, a community exists in a giant underground silo. Inside, men and women live an enclosed life full of rules and regulations, of secrets and lies. To live, you must follow the rules. But some don't. These are the dangerous ones; these are the people who dare to hope and dream, and who infect others with their optimism. Their punishment is simple and deadly. They are allowed outside. Jules is one of these people. She may well be the last.**

\_\_\_\_\_ **'The next Hunger Games'** SUNDAY TIMES **'Well written, tense, and immensely satisfying, Wool will be considered a classic for many years in the future.'** WIRED **'Howey's Wool is an epic feat of imagination. You will live in this world.'** JUSTIN CRONIN **'Wool is frightening, fascinating, and addictive. In one word, terrific.'** KATHY REICHS

**For the first time ever, The Silo Saga Omnibus brings together all of the work in Hugh Howey's groundbreaking, best-selling, acclaimed series, including the individual novels Wool, Shift, and Dust, as well as original essays by the author, and a bonus chapbook of short fiction, Silo Stories The remnants of humanity live underground in a vast silo. In this subterranean world, rules matter. Rules keep people alive. And no rule is more strictly enforced than to never speak of going outside. The punishment is exile and death. When the sheriff of the silo commits the ultimate sin, the most unlikely of heroes takes his place. Juliette, a mechanic from the down deep, who never met a machine she couldn't fix nor a rule she wouldn't break. What happens when a world built on rules is handed over to someone who sees no need for them? And what happens when a world broken to its core comes up against someone who won't stop until things are set to right? Their world is about to fall. What—and who—will rise?**

**Half Way Home**

**Siren Suicides**

**The Flicker Men**

**Wool**

**Shift**

"LOOT hits the jackpot." -- Rick Riordan, #1 NEW YORK TIMES bestselling author On a foggy night in Amsterdam, a man falls from a rooftop to the wet pavement below. It's Archibald McQuinn, the notorious cat burglar, and he's dying. As sirens wail in the distance, Archie manages to get out two last words to his young son, March: "Find jewels." But March learns that his father is not talking about hidden loot. He's talking about Jules, the twin sister March never knew he had. No sooner than the two find each other, they're picked up by the police and sent to the world's worst orphanage. It's not hard time, but it feels like it. March and Jules have no intention of staying put. They know their father's business inside and out, and they're tired of being pushed around. Just one good heist, and they'll live the life of riches and freedom that most kids only dream about. . . . Hold on to your pearls, because this summer, the world's youngest criminal masterminds are coming for you. Praise for Loot: "So many things I love about this book: Cursed jewels, a dangerous prophecy, a crash course in the history of thievery, acrobatics and grift . . . This is LOOT you can take to the bank. It's the perfect summer read for kids." -- Rick Riordan, #1 NEW YORK TIMES bestselling author of the Percy Jackson series "LOOT is one of those books that you'll want to devour in one sitting. Full of twists and turns and thrills aplenty, with the perfect mixture of humor throughout, this is a must-read. I really loved it." -- James Dashner, NEW YORK TIMES bestselling author of THE MAZE RUNNER "LOOT is pure delight -- a super-smart, funny, and exciting ride that I hoped would last forever. Full of wonderful characters and gratifying twists, this story is truly something special." -- Rebecca Stead, NEW YORK TIMES bestselling author and Newbery Medalist for WHEN YOU REACH ME "A nonstop thrill ride of cons, schemes, and near misses, with more twists than a pretzel factory. If middle grade heist counts as a genre, Jude Watson is the master." -- Gordon Korman, NEW YORK TIMES bestselling author of SWINDLE "LOOT is proof that Jude Watson can do it all: an edge-of-your seat mystery that manages to be thrilling, funny, nail-biting, and full of real characters readers will care about. I loved it." -- Peter Lerangis, NEW YORK TIMES bestselling author of The Seven Wonders series "LOOT is one of my favorite reads in a very long time! I could not put this book down!" -- Jennifer A. Nielsen, NEW YORK TIMES bestselling author of THE FALSE PRINCE "LOOT breezes along in Jude Watson's trademark smart, snappy style, a sophisticated caper with a charming and unforgettable cast of characters." -- Natalie Standiford, author of THE SECRET TREE "LOOT is fast, fun, and full of exciting twists -- like OCEANS 11 starring kids. Buried beneath the exciting heist adventure is a beautifully written story of love and resilience, but that just serves to deepen the surprises and suspense that will keep kids flipping pages long after lights out." -- Rachel Vail, author of UNFRIENDED "Bursting with adventure, humor and heart, LOOT is an unputdownable treat. Just make sure to hide it somewhere genius when you're done, so no one tries to steal it." -- Sarah Mlynowski, bestselling author of the Whatever After series "One deadly curse, four runaway kids and seven magical moonstones all add up to a page-turner full of action and heart. This is OCEAN'S ELEVEN for the middle grade reader." -- Kirby Larson, Newbery Honor author of HATTIE BIG SKY \* "Akin to the best of roller-coaster rides. . . . Taut, engrossing, and unstoppable." -- KIRKUS REVIEWS, starred review \* "Jewel theft has never been as fun as in 39 Clues contributor Watson's action-packed novel featuring Mission: Impossible - style escapades. . . . The high level of suspense, ultra-short chapters, and fast pace will hook readers of all stripes." -- PUBLISHERS WEEKLY, starred review "Sassy narration, smart quips, pigeon drops, and slang worthy of an episode of DRAGNET make this fast-paced tale of topsy-turvy antics a joy from beginning to end. Don't try these high jinks at home..." -- BOOKLIST "A richly entertaining romp." -- BULLETIN OF THE CENTER FOR CHILDREN'S BOOKS

In 2007, the Center for Automation in Nanobiotech (CAN) outlined the hardware and software platforms that would one day allow robots

smaller than human cells to make medical diagnoses, conduct repairs, and even self-propagate. In the same year, the CBS network re-aired a program about the effects of propranolol on sufferers of extreme trauma. A simple pill, it had been discovered, could wipe out the memory of any traumatic event. At almost the same moment in humanity's broad history, mankind discovered the means for bringing about its utter downfall. And the ability to forget it ever happened. This is the second volume in the New York Times best-selling Wool series.

The bestselling Wool trilogy now available in one download. Includes Wool, Shift and Dust. 'The next Hunger Games' The Sunday Times Wool In a ruined and hostile landscape, in a future few have been unlucky enough to survive, a community exists in a giant underground silo. Jules is part of this community, but she is different. She dares to hope. And as her walls start closing in, she must decide whether to fight, or to die. Shift Donald Keene was recruited by the government to design an underground shelter. Over fifty years later Donald's design has been realised and the last remnants of mankind live in his silo. But no one can remember what life was like before. In fact, they're forced to forget. One simple pill erases a memory. And with it, any chance of hope. Dust In the aftermath of the uprising, the people of Silo 18 are coming to terms with a dangerous new order. And some want it destroyed. The battle has been won. The war is just beginning.

Two people find themselves stranded in worlds apart. One world is crumbling, the other already in ruin. Will their fight to be reunited spell doom for them both and all around them? Or will it bring salvation? Welcome to the exciting conclusion to the Wool saga.

Dust

Third Shift: Pact

Speculative Fiction from 25 Extraordinary Writers

Machine Learning

Publishing 101

The incredible third part of Shift, the follow up to bestseller Wool. Donald has woken again. Because this time the impossible has happened. Someone has fled one of the silos. And she is still alive. Jimmy is a sixteen-year-old boy, and his home is being destroyed. A betrayal has led to one of the worst uprisings in history. Jimmy's descent into 'Solo' is about to begin. With Jules about to meet Solo, Donald's world is about to change for one final time. Will he obey the Order? Or will he risk everything to discover the truth?

...it's freaking fantastic. It is the single funniest, laugh-a-minute Novella that I've ever consumed... ..I cannot remember the last time I had this much fun reading a book... ..NaNoWri War Z - Hugh Howey Must Die! is probably the most fun I've had reading in a long time. I was very skeptical about another Zombie book, but curious. I laughed out loud!... ..It is an instant satire classic... ..".That's right, Mr. Howey. If you don't help us, why... we'll turn into another France, and no one wants that. England will just be another place where American and German authors holiday to write good books. We'd be a laughingstock, and I for one won't allow it." "I agree, sir," Hugh responded, nodding. "Will you help us not be France, Hugh Howey?" "I will, sir." \*\*\*\*\* #NaNoWriWee, the challenge to write a short novel or novelette in thirty hours is underway in London England, and the challenge just happens to coincide with a visit by Bestselling Author of The COTTON Omnibus, Hugh Howey, who is on a book tour in the city. At the same time, a government experiment in creating super-soldiers goes awry when a new virus is tested on an a struggling independent writer from Leeds, and now peculiar zombies are on the loose in London and they are only eating good writers. As bad writers struggle to be validated by being eaten by zombies... who refuse to eat them... will England be left without any good writers at all? Will the country become just another France? England needs some heroes, and so does the Book Publishing Industry. In this short book, actually written during #NaNoWriWee (National Novel Writers Weekend) and in under thirty hours, Michael Bunker, mind fried and groggy from too much coffee and not enough sleep, pokes a sharp and funny stick at zombies, the writing culture, mainstream publishing, England, France, and most of all, Piers Morgan. Nothing good or literary can come of spilling out 30,000 words in under 30 hours... we just all hope it is not true that... HUGH HOWEY MUST DIE!!! If you are looking for one of Michael Bunker's usually well-written, thoughtful, philosophical, and poignant books... this ain't it. Try W1CK or Futurity or any of the others. If, however, you want a laugh at what a man comes up with when he's under a deadline and hasn't slept in a few days... this one is for you. \*\*\*Hugh Howey's compelling story, name, fictional likeness, and non-fictional awesomeness are used with his permission\*\*

On a far away world torn by political strife, human and vampire strive for power and resources. Enter Colton Grant, the newly elected Grand Chancellor of the great city of Londarium, a leader who promises hardball tactics against the Undead. He'll deport all unregistered vampires. He'll build a great wall along the coast to keep out undead immigrants. And he'll implant his own young son as Crown Prince, and restore the monarchy. But a band of revolutionary radicals hit on the ultimate plan to take control. They'll raise Loreth, the legendary Vampire Lord from the days of Arthur, to depose Grant, and they'll kidnap Crown Prince Jarl as a bargaining tool. But Loreth, it turns out, isn't quite what they bargained for. The vampire lord has plans of his own, and Londarium will soon be plunged into raging chaos...

Wool introduced the world of the silo. Shift told the story of its creation. Dust will describe its downfall.

Hugh Howey Must Die!

New and Collected Stories

Wool, Shift, Dust, and Silo Stories

Legendarium

Cinder

**NEW YORK TIMES BESTSELLER • Pierce Brown's relentlessly entertaining debut channels the excitement of The Hunger Games by Suzanne Collins and Ender's Game by Orson Scott Card. "Red Rising ascends above a crowded dystopian field."—USA Today ONE OF THE BEST BOOKS OF THE YEAR—Entertainment Weekly, BuzzFeed, Shelf Awareness "I live for the dream that my children will be born free," she says. "That they will be what they like. That they will own the land their father gave them." "I live for you," I say sadly. Eo kisses my cheek. "Then you must live for more." Darrow is a Red, a member of the lowest caste in the color-coded society of the future. Like his fellow Reds, he works all day, believing that he and his people are making the surface of Mars livable for future generations. Yet he toils willingly, trusting that his blood and sweat will one day result in a better world for his children. But Darrow and his kind have been betrayed. Soon he discovers that humanity reached the surface generations ago. Vast cities and lush wilds spread across the**

planet. Darrow—and Reds like him—are nothing more than slaves to a decadent ruling class. Inspired by a longing for justice, and driven by the memory of lost love, Darrow sacrifices everything to infiltrate the legendary Institute, a proving ground for the dominant Gold caste, where the next generation of humanity's overlords struggle for power. He will be forced to compete for his life and the very future of civilization against the best and most brutal of Society's ruling class. There, he will stop at nothing to bring down his enemies . . . even if it means he has to become one of them to do so. Praise for Red Rising "[A] spectacular adventure . . . one heart-pounding ride . . . Pierce Brown's dizzyingly good debut novel evokes The Hunger Games, Lord of the Flies, and Ender's Game. . . . [Red Rising] has everything it needs to become meteoric."—Entertainment Weekly "Ender, Katniss, and now Darrow."—Scott Sigler "Red Rising is a sophisticated vision. . . . Brown will find a devoted audience."—Richmond Times-Dispatch Don't miss any of Pierce Brown's Red Rising Saga: RED RISING • GOLDEN SON • MORNING STAR • IRON GOLD • DARK AGE

In every generation, certain writers are chosen to be protectors of The Legendarium, a metaphysical library that exists at the nexus of the multiverse. Inside this library are doorways that lead to every world ever created in literature. There are forces of evil constantly at work to destroy the library and send the world back into an age of darkness. Now, in a time of growing illiteracy, two heroes are chosen to defend The Legendarium. Bombo Dawson, newly published author and the hero of Michael Bunker's novella *Hugh Howey Must Die!*, and Alistair Foley, aspiring author and Bombo's harshest critic, become unlikely partners in a mission to protect The Legendarium. Their adventures will take them across the worlds of literature, but will hostile enemies learn to work together before the accumulated knowledge of all of humanity is lost forever? *Legendarium* is perfect for fans of Kurt Vonnegut, *The Hitchhiker's Guide To The Galaxy*, and *John Dies In The End*.

What would you do if you knew exactly when you would die? Like everyone else in the 22nd century United States, ambitious young scientist Evergreen Mason knows the precise minute she will die. When she hears that a sixteen-year-old girl has surpassed her predicted lifespan, she is compelled to solve the existential riddle of what allowed her to be the only known survivor of her biological clock. But Evergreen's unrelenting search for answers is not without peril. The shocking truth could bring society to its knees, and those in power will stop at nothing to keep it secret. Can Evergreen expose the government's ghastly plot, or will the next clock that stops be her own? If you like *Black Mirror* or books by Michael Crichton, Margaret Atwood, and Hugh Howey, you'll love the themes of technology and society gone wrong told through the eyes of Means's compelling characters. *Hourglass* is the next thrilling dystopian read for your list! Buy *Hourglass* and strap in for a futuristic thriller today.

**\*\*\*WARNING: NOT FIT FOR HUMAN CONSUMPTION\*\*\*** This book contains foul language and fouler descriptions of life as a zombie. It will offend most anyone, so proceed with caution or not at all. And be forewarned: This is not a zombie book. This is a different sort of tale. It is a story about the unfortunate, about those who did not get away. It is a human story at its rotten heart. It is the reason we can't stop obsessing about these creatures, in whom we see all too much of ourselves.

*Pawns of Destruction*

*Bird Box*

*Wastelands: The New Apocalypse*

*The Double Fortune*

*The Plagiarist*

*On a winter day in 1898, hundreds of spectators gather at a Brooklyn courthouse, scrambling for a view of the woman they label a murderess. Martha Place has been charged with throwing acid in her stepdaughter's face, hitting her with an axe, suffocating her with a pillow, then trying to kill her husband with the same axe. The crowd will not know for another year that the alleged murderess becomes the first woman in the world to be executed in the electric chair. None of her eight lawyers can save her from a guilty verdict and the governor of New York, Theodore Roosevelt, refuses to grant her clemency. Was Martha Place a wicked stepmother, an abused wife, or an insane killer? Was her stepdaughter a tragic victim? Why would a well-dressed woman, living with an upstanding husband, in a respectable neighborhood, turn violent? Since the crime made the headlines, we have heard only from those who abused and condemned Martha Place. Speaking from the grave she tells her own story, in her own words. Her memory of the crime is incomplete, but one of her lawyers fills in the gaps. At the juncture of true crime and fiction, *The Murderess Must Die* is based on an actual crime. What was reported, though, was only half the story.*

*In 2007, the Center for Automation in Nanobiotech (CAN) outlined the hardware and software platform that would one day allow robots smaller than human cells to make medical diagnoses, conduct repairs, and even self-propagate. In the same year, the CBS network re-aired a program about the effects of propranolol on sufferers of extreme trauma. A simple pill, it had been discovered, could wipe out the memory of any traumatic event. At almost the same moment in humanity's broad history, mankind had discovered the means for bringing about its utter downfall. And the ability to forget it ever happened. This is the sequel to the New York Times best-selling *Wool* series.*

*Learn the basics of the publishing industry*

*Sand*

*The Wrath of Bob*

*The Unraveling*

*Beacon 23*