

Illustrator 9 Visual Quickstart Guide Rapidshare

Every enterprise application creates data, whether it’s log messages, metrics, user activity, outgoing messages, or something else. And how to move all of this data becomes nearly as important as the data itself. If you’re an application architect, developer, or production engineer new to Apache Kafka, this practical guide shows you how to use this open source streaming platform to handle real-time data feeds. Engineers from Confluent and LinkedIn who are responsible for developing Kafka explain how to deploy production Kafka clusters, write reliable event-driven microservices, and build scalable stream-processing applications with this platform. Through detailed examples, you’ll learn Kafka’s design principles, reliability guarantees, key APIs, and architecture details, including the replication protocol, the controller, and the storage layer. Understand publish-subscribe messaging and how it fits in the big data ecosystem. Explore Kafka producers and consumers for writing and reading messages Understand Kafka patterns and use-case requirements to ensure reliable data delivery Get best practices for building data pipelines and applications with Kafka Manage Kafka in production, and learn to perform monitoring, tuning, and maintenance tasks Learn the most critical metrics among Kafka’s operational measurements Explore how Kafka’s stream delivery capabilities make it a perfect source for stream processing systems

This best-selling guide from authors Elaine Weinmann and Peter Lourekas has been the go-to tutorial and reference book for photography/design professionals and the textbook of choice in college classrooms for decades. This edition includes their trademark features of clear, concise, step-by-step instructions; hundreds of full-color images; screen captures of program features; and supplemental tips and sidebars in every chapter. Among the new CS6 features covered in this extensively updated guide are: Field Blur, Iris Blur and Tilt-Shift filters; Properties panel; Exporting and Importing presets; Content-Aware Move tool and Content-Aware option for the Patch tool; Timeline panel for video editing; Photographic Toning libraries for Gradient Map adjustments; and Open Type options. Improved CS6 features covered: Crop tool options and features, Adjustment Brush tool in Camera Raw, and Vector masks. New and updated Photoshop CS6 features are clearly marked with bright red stars in both the table of contents and main text.

Before and After magazine’s focus on clarity, simplicity, and elegance has won it legions of fans—fans who will welcome this second volume of the definitive Before and After Page Design by John McWade. Truly an icon of the graphic design community, his insistence on approaching design not as mere decoration but as an essential form of communication is vividly apparent in this cohesive primer on page design and layout. And you could not hope for a better, more qualified teacher. McWade shows readers how to arrange and present information using today’s powerful graphics tools. Readers will learn how to design single-page and multi-page documents, brochures, and ads; why one typeface works better than another; and much more. Best of all, they’ll discover how to think visually transforming the images in their heads into something that communicates effectively on the page.

For decades, Sharon Steuer and her international WOW! team have been showcasing the world’s best artists and designers working in Illustrator. In this expanded edition of the best-selling and award-winning Illustrator WOW! Book, you’ll find hundreds of tips, tricks, and techniques derived from actual projects from top Illustrator artists. You’ll learn to use new features, discover exciting ways to create complex effects, and find fresh ways to use venerable old tools and speed up your workflow. This edition includes coverage of the 2014 release and is loaded with and lessons with stunning new artwork that feature: Painting and generating objects with raster brushes Harnessing Live Corners, Live Rectangles, and new ways to reshape paths Manipulating live type characters with the Touch Type tool Creating airbrush and neon effects with gradients on strokes Building complex styles with multiple lines, fills, and effects Composing complex repeating patterns Auto-generating corners for pattern brushes Incorporating transparency into mesh and gradients Building and modifying scenes in perspective and 3D Transforming raster art to Illustrator vectors Preparing artwork for animation and the web Integrating Illustrator with Photoshop and other apps Creating photorealism in Illustrator WOW! ONLINE Register the book at peachpit.com/register to access artwork to pick apart and special PDFs from artists to you. Keep up with tips on the latest Illustrator features at WOWartist.com.

The fastest, easiest, most comprehensive way to learn. The best-selling series of hands-on software training workbooks, offers what no other book or training program does—an official training series from Adobe, developed with the support of Adobe product experts. Contains 16 lessons that cover the basics and beyond, providing countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. Build a strong foundation by following hands-on projects for creating logos, illustrations, and posters. Learn how to use the Shaper tool and Live Shapes along with dynamic symbols to streamline graphics creation. Create website assets and export them in multiple formats to support modern responsive web designs. From exacting illustration to more free-form painting, you’ll gain vital skills as you progress through the lessons. The online companion files include all the necessary assets for readers to complete the projects featured in each chapter. All buyers of the book get full access to the Web Edition: A Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Do Good

InDesign CS4 Bible

AppleScript for Applications

Photoshop CC 2015 Release

HTML and CSS remain the linchpin of the Web. Every beginning web developer needs to understand them thoroughly -- including the latest advances in these standards, and the newest techniques based on them. For decades, web professionals have turned to HTML and CSS: Visual QuickStart Guide as the fastest and most practical way to gain that understanding. Now, this full-color guide has been thoroughly updated by a new author who’s taught thousands of beginning web developers. Joe Casabona combines expert introductions to the latest HTML and CSS technologies, new examples and projects, and extensive online video content for a true multi-modal learning experience. Combining definitive reference information with hands-on tutorials, Casabona helps aspiring and current web professionals gain deep mastery of HTML and CSS separately, together, and in the broader context of the overall web project and lifecycle. Drawing on his extensive teaching experience, Casabona offers well-honed explanations that learners will understand, whether they’re working on their own or in classroom environments. From the basics to advanced techniques, he guides you through: Designing, structuring, and formatting sites Using images, links, styles, tables, forms Adding media, visual effects, and animations Using CSS to gain full control over elements, fonts, colors, and layouts Making the most of sophisticated HTML5 and CSS3 capabilities Applying modern best practices for ensuring accessibility and responsiveness, and building high-performance progressive web apps Effectively testing, debugging, and publishing sites and applications Exploring leading JavaScript libraries and build tools for more advanced web development

This fully updated edition for Illustrator CS5 covers the essential skills for Illustrator artists, such as drawing geometric and freehand objects; color management; using multiple artboards; applying colors, patterns, and gradients; creating and using brushes; transforming, reshaping, and combining objects; creating and styling type; applying graphic styles and transparency; using the Pen tool; using the live color, paint, trace, and effects features; using symbols; and output. The new and updated Illustrator CS5 features are clearly marked with bright red stars in both the table of contents and main text. Among the many new CS5 features covered in this volume are bristle brushes, drawing modes, arrows, Width tool, Shape Builder tool, and Mini Bridge. Enhancements to such features as path joining, artboards, pixel-perfect drawing, and Art brushes are also covered. Readers can follow the steps in a tutorial fashion, or use the book as a reference guide to individual program features. Many of the key illustrations used in the book are available via Web download for practice.

Covers the main features of Photoshop—the industry standard software package for image creation, correction, and enhancement Explores the essentials: menu bar, tool palette, modifying images, retouching images, painting and drawing, creating type, adding special effects, creating and managing layers, preparing images for the Web, and much more Updated to cover all the new features in both the Mac and Windows versions of the latest Photoshop release A ready reference that helps Photoshop novices become productive quickly and introduces experienced Photoshop users to the latest Photoshop tricks and techniques Authored by Deke McClelland, a member of the Photoshop Hall of Fame, who has published more than sixty books on computer graphics and electronic publishing

Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You’ll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you’ll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they’ll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer’s toolkit NEW! Get to know the super-powers of SVG graphics

Great design can be an agent of social change. The environmental crisis is the greatest issue of today, and according to author David Berman, consumerism is its largest cause ... often fuelled by convincing graphic and product design intended to invent 'needs'. Alternatively, creative professionals can use their skills to help spread messages and ideas the World really needs to hear, doing good by how we design and how we use design. This book offers a powerful and hopeful message that includes solutions that everyone will want to hear. In this provocative and dramatically-illustrated book, David Berman argues that we live in an age where the democratisation of technology offers us each an opportunity to leave a greater legacy by the creative ideas we choose to share rather than the genes we strive to propagate. Indeed, the future of civilization has become our common design project. He believes that communications professionals have more conspicuous power than they realize, and play a core role in helping some corporations mislead audiences in order to invent unfulfilled 'needs' in larger and larger markets. In a World where design has become a recognized corporate asset, designers and their clients have the opportunity to use their persuasive skills responsibly and to accelerate awareness. Recent developments regarding professionalism and ethics offer powerful hope that there is great opportunity for designers and other professionals to choose what their still-young profession will be about: creating visual lies to help sell stuff or helping repair the World by bridging knowledge and understanding. Do Good Design is an AIGA Design Press book, published under Peachpit’s New Riders imprint in partnership with AIGA.

Before & After

Adobe Photoshop Classroom in a Book (2020 release)

2014 Release for Windows and Macintosh

The IBook Bundle

Photoshop CS For Dummies

Visual QuickStart Guide – the quick and easy way to learn! Now revised and updated, this book uses simple step-by-step instructions, loads of screen shots, and an array of time-saving tips and tricks, serving both as the quickest route to Illustrator CS3 mastery for new users, and a handy reference for more experienced designers. This edition of the Visual QuickStart Guid e covers Illustrator CS3’s newest features, including new tools in Live Color, enhancements to essential drawing tools and controls, improvements to the powerful Control panel, the new Eraser tool and Crop Area tool, and much more. A full-color section of inspiring Illustrator artwork and highly readable text create a winning combination for Illustrator users of every level. Easy visual approach uses pictures to guide you through Illustrator and show you what to do. Concise steps and explanations let you get up and running in no time. Page for page, the best content and value around.

Attention, designers, it ’ s time to get serious about your creative process. For too long you ’ ve allowed yourself to go soft, relying on your software to do all of your creative work at the expense of your craftsmanship. This book will NOT show you how to use every tool and feature in Adobe Illustrator. This book WILL, however, teach you the importance of drawing out your ideas, analyzing the shapes, and then methodically building them precisely in vector form using the techniques explained in this book. In Vector Basic Training, Second Edition acclaimed illustrative designer Von Glitschka takes you through his systematic process for creating the kind of precise vector graphics that separate the pros from the mere toolers. Along the way, he ’ ll whip your drawing skills into shape and show you how to create elegant curves and precise anchor points for your designs. In addition to new illustrative examples throughout the book, this edition includes an all-new chapter on how to apply color and detail to your illustrations using tried-and-true methods that you ’ ll use over and over again. You ’ ll also get access to over seven hours of all-new HD video tutorials and source files so you can follow along with Von as he walks you through his entire process. Whether you ’ re creating illustrations in Adobe Illustrator, Affinity Designer, CorelDRAW, or even Inkscape, you ’ ll be able to use Von ’ s techniques to establish a successful creative process for crafting consistently precise illustrations every single time you pick up your pen, stylus, or mouse. In Vector Basic Training, Second Edition, you ’ ll learn: The tools and shortcuts that make up a design pro ’ s creative arsenal How to use “ The Clockwork Method ” to create accurate curves every time When and where to set just the right number of anchor points for any design How to build shapes quickly using basic Illustrator tools and plug-ins Techniques for art directing yourself to get the results you desire Fundamental methods for applying color and detail to your illustrations

For almost two decades, the best-selling Visual QuickStart Guides by Elaine Weinmann and Peter Lourekas has been the textbooks of choice in classrooms and the go-to tutorial and reference for art and design professionals. This edition includes their trademark features: clear, concise, step-by-step instructions; hundreds of full-color illustrations; screen captures of program features; and supplemental tips and sidebars in every chapter. This fully updated edition for Illustrator CC (2014 release) covers the new enhancements and features, including significant upgrades to the Pencil tool, Swatches panel, as well as new Live Corners, reshaping methods, and much more. The new and updated Illustrator CC features are clearly marked with bright red stars in both the table of contents and main text. Readers can follow the steps in a tutorial fashion, or use the book as a reference guide to individual program features. Many of the key illustrations used in the book are available via Web download for practice by readers.

This bestselling guide from authors Elaine Weinmann and Peter Lourekas has been the go-to tutorial and reference book for photography /design professionals and the textbook of choice in college classrooms for decades. This edition includes their trademark features of clear, concise, step-by-step instructions; hundreds of full-color images; screen captures of program features; and supplemental tips and sidebars in every chapter. New and updated Photoshop CC features are clearly marked with bright red stars in both the table of contents and main text.

GRAPHIC DESIGN BASICS combines design principles, history, and current technology to present students a comprehensive introduction to the field of graphic design. Keeping pace with rapid changes in the field of design, while maintaining a consistently high academic quality, the text emphasizes design structure, visual perception and digital design, with a wide range of visuals from throughout design history, as well as the latest contemporary illustrations. Each chapter provides assignments with student sample solutions and critique sections to help students apply the concepts and assess their work. This market leader’s interwoven combination of concept, history, and practice rarely found in other graphic design texts has been enriched by integrating material specific to digital design. The accompanying Premium Website offers students bonus images, interviews with artists featured in the text, additional projects, studio techniques and research links. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

How to Design Cool Stuff

Illustrator CS3 for Windows and Macintosh

Visual QuickStart Guide (2015 release)

HTML and CSS

Illustrator CS4 for Windows and Macintosh

Get picture perfect with Photoshop CC Photoshop CC Photoshop is a stunning program that puts the power of a professional photography studio into your hands, but it can also be a jungle to navigate—with a dense proliferation of menus, panels, shortcuts, plug-ins, and add-ons to get thoroughly lost in. Written by a literal Photoshop Hall of Famer, the new edition of Photoshop CC For Dummies is your experienced guide to the technical terrain, slashing away the foliage for a clear picture of how to produce the perfectly framed and beautifully curated images you want. Beginning with an overview of the basic kit bag you need for your journey toward visual mastery, Peter Bauer—Photoshop instructor and an award-winning fine art photographer in his own right—shows you how to build your skills and enrich your creative palette with enhanced colors and tone, filters and layering, and even how undertake a foray into digital painting. Add in instructions on combining text with images and the how-tos of video and animation editing, and you have all the tools you need to carve out a one-person multimedia empire. Master everything from the basics to professional insider tips Combine, layer, tone, and paint your images Explore the colorfully creative world of Photoshop filters Fix common problems You ’ ll find everything on the latest version of the software that you could dream of—and an improved shot at artistic success!

This best-selling guide from authors Elaine Weinmann and Peter Lourekas has been the go-to tutorial and reference book for photography/design professionals and the textbook of choice in college classrooms for decades. This edition includes their trademark features of clear, concise, step-by-step instructions; hundreds of full-color images; screen captures of program features; and supplemental tips and sidebars in every chapter. This new edition includes an all-new material, a bonus chapter, and downloadable assets. New and updated Photoshop CC (2015 release) features—including linked assets, multiple artboards, and new asset export—are clearly marked with bright red stars in both the table of contents and main text.

Written by two experienced computer instructors, this guide offers an ideal way for users to learn Illustrator. A task-based, visual quick reference includes hundreds of illustrations with detailed captions and tips.

Explains how to access and create MySQL databases through PHP scripting, including discussion of authentication, network connectivity, sessions, and content management.

Offers a tutorial for using Apple’s scripting language to increase productivity, script workflow projects, build custom graphics, and integrate data from FileMaker Pro.

Visualize This

Adobe Illustrator CC Classroom in a Book (2018 release)

A Systematic Creative Process for Building Precision Vector Artwork

Illustrator 9 for Macintosh and Windows

Master SQL Fundamentals

Updated for the latest database management systems -- including MySQL 6.0, Oracle 11g, and Microsoft’s SQL Server 2008 -- this introductory guide will get you up and running with SQL quickly. Whether you need to write database applications, perform administrative tasks, or generate reports, Learning SQL, Second Edition, will help you. Each chapter presents a self-contained lesson on a key SQL concept or technique, with numerous illustrations and annotated examples. Exercises at the end of each chapter let you practice the skills you learn. With this book, you will: Move quickly through SQL basics and learn several advanced features Use SQL data statements to generate database objects, such as tables, indexes, and constraints, using SQL schema statements Learn how data sets interact with queries, and understand the importance of subqueries Convert and manipulate data with SQL’s built-in functions, and use conditional logic in data statements Knowledge of SQL is a must for interacting with data. W

to put the power and flexibility of this language to work.

Focusing on the hottest new computer from Apple--the iBook portable--an award-winning author and a master illustrator offer tips on how to travel with an iBook, how to send and receive mail, as well as information on updating Web sites written in user-friendly format. Includes: "The Little iBook Book" by John Tollett and Robin Williams; Windows: Visual QuickStart Guide" by Nolan Hester; and "Mac OS 9: Visual QuickStart Guide" by Maria Langer.

Practical data design tips from a data visualization expert of the modern age Data doesn't decrease; it is ever-increasing and can be overwhelming to organize in a way that makes sense to its intended audience. Wouldn't it be wonderful if we could actually visualize data in such a way that we could maximize its potential and tell its story in a genius of Nathan Yau, we can. With this full-color book, data visualization guru and author Nathan Yau uses step-by-step tutorials to show you how to visualize and tell stories with data. He explains how to gather, parse, and format data and then design high-quality graphics that help you explore and present patterns, outliers, and relationships and telling stories with data, from a data visualization expert and the creator of followingdata.com, Nathan Yau offers step-by-step tutorials and practical design tips for creating statistical graphics, geographical maps, and information design to find meaning in the numbers. Details tools that can be used to visualize data-native graphics for the PHP and JavaScript and tools to design graphics for print, such as Rand Illustration. Contains numerous examples and descriptions of patterns and outliers and explains how to show them. Visualize This demonstrates how to explain data visually so that you can present your information in a way that is easy to understand and appealing.

Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Photoshop choose Adobe Photoshop Classroom in a Book (2020 release) from Adobe Press. The 15 project-based lessons show key step-by-step techniques for working in Photoshop, including how to correct, enhance, and distort digital images, crop and print and the web. In addition to learning the essential elements of the Photoshop interface, this revised edition for the 2020 release covers features like the new Object Selection tool, saving Cloud Documents for easy access from Photoshop on other devices such as the Apple iPad, removing objects with upgraded Content-Aware Fill, applying shapes, instantly using redesigned Presets panels, and much more! The online companion files include all the necessary assets for readers to complete the projects featured in each chapter. All buyers of the book get full access to the Web Edition: A Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

InDesign CC: Visual QuickStart Guide (2014 release) is your complete guide to the core functions of InDesign as well as all the important new features. New to this edition is coverage of the greatly expanded ebook export capabilities, including Fixed Layout EPUB. With the growth in digital publishing, these new functions will empower designers to create documents than ever before. Other landmark new features in the 2014 release of InDesign CC include: the ability to reformat tables by dragging and dropping; integration with the hot portfolio site, Behance, and improvements to footnotes. Using the task-based, visual approach that is the trademark of the Visual QuickStart Guides readers documents, but also to use automation to streamline the process, as well as importing and styling text and objects, managing long documents, exporting files for a wide variety of purposes, and much more.

InDesign CC
Illustrator 9 for Windows and Macintosh
How Designers Can Change the World
Illustrator CS5 for Windows and Macintosh
Adobe Acrobat 9 for Windows and Macintosh

A guide to the desktop publishing and page layout program discusses basic text, tabs and tables, placing graphics, applying and managing color, creating an interactive document, and working with other Adobe programs.

For almost two decades, the best-selling Visual QuickStart Guides by Elaine Weinmann and Peter Lourekas have been the textbooks of choice in classrooms and the go-to tutorial and reference for art and design professionals. This edition includes their trademark features: clear, concise, step-by-step instructions; hundreds of full-color illustrations; screen captures of program features; and supplemental tips and sidebars in every chapter. This fully updated edition for Illustrator CC covers the new enhancements and features, including significant upgrades to the interface, new unembed an image, multiple file placement, images in Brushes, and touch type and Free Transform tool. The new and updated Illustrator CC features are clearly marked with bright red stars in both the table of contents and main text. Readers can follow the steps in a tutorial fashion, or use the book as a reference guide to individual program features. Many of the key illustrations used in the book are available via Web download for practice by readers.

Adobe Acrobat 9 for Windows and Macintosh: Visual QuickStart Guide walks readers through tasks that are enhanced by numerous screenshots to teach beginning and intermediate users how to take advantage of the productive power of Adobe Acrobat. Author John Deubert takes readers through all of the basic Acrobat 9 features, from the basic tools used to create PDF documents and the newly enhanced review functionality, to the advanced tools that create digital signatures, interactive forms, and PDF Portfolios. Beginning users will find a thorough introduction to this indispensable application, and Acrobat power users will enjoy a convenient reference guide that relies on straightforward language, clear steps, and practical tips to explore Acrobat 's many capabilities. Visual QuickStart Guide—the quick and easy way to learn! • Easy visual approach uses pictures to guide you through Acrobat and show you what to do. • Concise steps and explanations let you get up and running in no time. • Page for page, the best content and value around. • John Deubert is a longtime consultant and instructor in Acrobat and PDF, having worked with both since the mid-nineties. He has extensive experience in PostScript and JavaScript and is the author of Adobe Acrobat 8 for Windows and Macintosh: Visual QuickStart Guide, and two books from Adobe Press: Creating Adobe Acrobat Forms and Extending Acrobat Forms with JavaScript.

Illustrator 9 for Windows and Macintosh

Need to learn HTML and CSS fast? This best-selling reference's visual format and step-by-step, task-based instructions will have you up and running with HTML in no time. In this updated edition author Bruce Hyslop uses crystal-clear instructions and friendly prose to introduce you to all of today's HTML and CSS essentials. The book has been refreshed to feature current web design best practices. You'll learn how to design, structure, and format your website. You'll learn about the new elements and form input types in HTML5. You'll create and use images, links, styles, and forms; and you'll add video, audio, and other multimedia to your site. You'll learn how to add visual effects with CSS3. You'll understand web standards and learn from code examples that reflect today's best practices. Finally, you will test and debug your site, and publish it to the web. Throughout the book, the author covers all of HTML and offers essential coverage of HTML5 and CSS techniques.

Photoshop CC
Illustrator CC
The Non-Designer's Illustrator Book
Visual QuickStart Guide (2014 release)
Graphic Design Basics

The soup-to-nuts guide on everything InDesign users need to know about the much-anticipated CS4 release! Packed with more than one thousand pages of real-world insight and valuable guidance, this authoritative resource describes the power and potential of InDesign—whose popularity as a page-layout program is growing stronger and gaining new converts every day. No matter what your skill level, you will get everything you need to know in order to make the most of this software and take advantage of InDesign CS4's innovative architecture, functionality, and many ingenious features. Learn how to edit Photoshop, Illustrator, and PDF files from within InDesign; export documents in HTML for publication on CD-ROM or the Web; tap the power of multiple layers and master pages; optimize InDesign for efficient project workflow; take advantage of dynamic spell-checking; and more. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Cover title: Illustrator for Windows & Macintosh.

The standard Illustrator design-school text is back - thoroughly revised and ready to take on the brand-new world of Illustrator CS3!

Those creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Premiere Pro CS6 choose Adobe Premiere Pro CS6 Classroom in a Book from the Adobe Creative Team at Adobe Press. The 19 project-based lessons in this book show readers step-by-step the key techniques for working in Premiere Pro CS6. Readers learn to take a project from beginning to end where they'll get the basics on things like organizing media, using audio, creating transitions, producing titles, and adding effects. Once they have the basics down, they'll learn how to take their projects further by sweetening and mixing sound, compositing the footage, adjusting color, using multicamera editing techniques, authoring DVDs, and much more. This completely revised CS6 edition covers new features, including the Warp Stabilizer effect for stabilizing uneven, shaky footage. Powerful new trimming techniques are explored in detail and an entire chapter covers the new expanded multicamera editing features. The new interface in Adobe Premiere Pro 6 offers many new capabilities to the editor who needs quick results and this book covers the workflows required to get the job done. Best of all, the companion DVD includes lesson files so readers can work step-by-step along with the book. "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-by-step instructions, and the project files for the students." —Barbara Binder, Adobe Certified Instructor, Rocky Mountain Training Classroom in a Book®, the best-selling series of hands-on software training workbooks, helps you learn the features of Adobe software quickly and easily. Classroom in a Book offers what no other book or training program does—an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. Note from the publisher: If you experience any issues accessing the files on the DVD please contact ask@peachpit.com to receive a link to the online file downloads

For decades, digital artists and graphic designers have turned to Adobe Illustrator: Visual QuickStart Guide as the fastest, most practical way to create vector-based artwork from scratch, and harness Illustrator's immense power to get the job done as efficiently as possible. Now, this full-color guide has been thoroughly revamped by a new author who specializes in teaching beginning Illustrator users. Chad Chelius combines expert, full-color introductions to the latest Illustrator features with new examples and projects, adding hours of new online video content that goes far beyond the contents of the printed book. Combining definitive reference information with concise, hands-on tutorials, Chelius helps aspiring and current professionals gain deep mastery of Illustrator, whether they're working on their own or in a classroom environment. From the basics to advanced techniques, he gets you up and running in no time, preparing you to create everything from web and mobile graphics to scalable logos, icons, type, book illustrations, product packaging, and billboards.

The FlowingData Guide to Design, Visualization, and Statistics

The Adobe Illustrator WOW! Book for CS6 and CC

Adobe Photoshop CC For Dummies

Real-Time Data and Stream Processing at Scale

Kafka: The Definitive Guide

Adobe Illustrator is the indispensable vector drawing tool used by digital artists around the world. Illustrator CS4 provides those artists with powerful drawing tools, unparalleled typographic controls, and much more. With a slew of new features and tighter-than-ever integration with the rest of Adobe Creative Suite 4's design, graphics, and publishing tools, Illustrator CS4 promises to make designers' lives a whole lot easier, especially if they have this task-based guide! Now revised and updated, and in 4 COLOR this book uses simple step-by-step instructions, loads of screen shots, and an array of time-saving tips and tricks, serving both as the quickest route to Illustrator CS4 mastery for new users, and a handy reference for more experienced designers. This edition of the Visual QuickStart Guide covers Illustrator CS4's newest features, including the much-anticipated multi-art board feature and much more.

Adobe InDesign CS4, Adobe's page-design component of Creative Suite 4, offers exciting new enhancements to its already powerful tools. Among the exciting features users will find are new Live Preflighting capabilities and seamless integration with Adobe Flash, including direct translation of InDesign pages into SWF files. Adobe InDesign CS4 for Macintosh and Windows: Visual QuickStart Guide will highlight the important new features, as well as covering the ones readers have relied on in previous versions of InDesign. Using the task-based, visual approach that readers count on in the Visual QuickStart Guides, this volume introduces readers to all aspects of InDesign CS4. Users will learn how to create and automate documents, import and style text and objects, manage long documents, export files for a wide variety of purposes, and much more.

Presents time-saving techniques and tips for users of Adobe Illustrator CS, exploring the software's basic tools and latest features with full-color examples and samples from leading Illustrator artists and designers.

Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Illustrator CC (2018 release) choose Adobe Illustrator CC Classroom in a Book (2018 release) from the best-selling series of hands-on software training workbooks from Adobe Press. The 15 project-based lessons show users the key techniques for realizing your creative potential with Adobe Illustrator CC. Following hands-on step-by-step projects, users create logos, illustrations, posters, and more. Explore the new Essentials workspace that makes learning Illustrator even easier. Learn how to use the Shaper tool and Live Shapes along with dynamic symbols to streamline graphics creation. Create website assets and export them in multiple formats to support modern responsive web designs. From exacting illustration to free-form painting, you'll build a strong foundation in Illustrator as you progress through the lessons. The online companion files include all the necessary assets for readers to complete the projects featured in each chapter as well as ebook updates when Adobe releases relevant new features for Creative Cloud customers. All buyers of the book get full access to the Web Edition: a Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

A visual guide to the features and functions of Adobe Photoshop CC explains how to alter or manipulate images with color, layers, text, light, filters, and masks, with information on Blur Gallery filter effects and syncing to the Creative Cloud.

The Adobe Illustrator CS Wow! Book

Learning SQL

Vector Basic Training

Adobe Illustrator Classroom in a Book (2020 release)

Photoshop CS6

Many designers and photographers own the entire suite of Adobe creative products, but they manage to learn only one or two of the applications really well. This new addition to the popular Non-Designer's series from best-selling authors Robin Williams and John Tollett includes many individual exercises designed specifically to teach the tools and features in Illustrator CS5.5 that designers (as opposed to illustrators) need to use. Along the way, the book offers many design tips for non-designers. Individual exercises ensure that a reader can jump in at any point and learn a specific tool or technique. In this non-designer's guide to Illustrator techniques, you'll learn: How vector images, as in Illustrator, are different from raster images, as in Photoshop, and when to choose which one How to use Illustrator CS5.5's tools to create and work with lines, shapes, anchor points and control handles, color, etc. How to draw your own shapes and trace others How to enter text and control the design of it How to take advantage of the symbol libraries, clipping masks, variable-width strokes, and much more When and why to rasterize elements of your vector image

Adobe Premiere Pro CS6 Classroom in a Book

Adobe Illustrator Visual QuickStart Guide

A Beginner's Guide to HTML, CSS, JavaScript, and Web Graphics

Learning Web Design

InDesign CS4 for Macintosh and Windows