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# **Java The Complete Reference Tenth Edition Complete Reference Series**

*Now in its second edition, this book focuses on practical algorithms for mining data from even the largest datasets. The definitive guide to Java programming—thoroughly revised for long-term support release Java SE 11 Fully updated for the current version of Java,*

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*Java SE 11, this practical guide from Oracle Press shows, step by step, how to design, write, troubleshoot, run, and maintain high-performance Java programs. Inside, bestselling author Herbert Schildt covers the entire Java language, including its syntax, keywords, and libraries. The book lays out cutting-edge programming techniques and best practices. Java: The Complete Reference, Eleventh*

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*Edition features clear explanations, detailed code samples, and real-world examples that demonstrate how Java can be put to work in the real world. JavaBeans, servlets, applets, Swing, lambda expressions, multithreading, and the default interface method are thoroughly discussed. You will get full details on all of the new features and functions available in Java SE 11. •Designed for novice,*

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*intermediate, and professional programmers alike. Source code for all examples and projects are available for download. Written in the clear, uncompromising style Herb Schildt is famous for The Definitive Java Programming Guide Fully updated for Java SE 8, Java: The Complete Reference, Ninth Edition explains how to develop, compile, debug, and run Java programs. Bestselling programming*

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*author Herb Schildt*

*covers the entire Java language, including its syntax, keywords, and fundamental programming principles, as well as significant portions of the Java API library.*

*JavaBeans, servlets, applets, and Swing are examined and real-world examples demonstrate Java in action. New Java SE 8 features such as lambda expressions, the stream library, and the default interface method are discussed in detail. This Oracle Press*

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*resource also offers a  
solid introduction to  
JavaFX. Coverage  
includes: Data types,  
variables, arrays, and  
operators Control  
statements Classes,  
objects, and methods  
Method overloading and  
overriding Inheritance  
Interfaces and packages  
Exception handling  
Multithreaded  
programming  
Enumerations,  
autoboxing, and  
annotations The I/O  
classes Generics Lambda  
expressions String*

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*handling The Collections  
Framework Networking  
Event handling AWT and  
Swing The Concurrent API  
The Stream API Regular  
expressions JavaFX  
JavaBeans Applets and  
servlets Much, much more  
Core Java has long been  
recognised as the  
leading no-nonsense  
tutorial and reliable  
reference. It carefully  
explains the most  
important language and  
library features and  
shows how to build real-  
world applications with  
thoroughly tested*

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*examples. The example programs have been carefully crafted to be easy to understand as well as useful in practice, so you can rely on them as the starting point for your own code. All of the code examples have been rewritten to reflect modern Java best practices and code style. The critical new features introduced with Java SE 9 are all thoroughly explored with the depth and completeness that*



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readers expect from this title. Core Java Volume I walks readers through the all details and takes a deep dive into the most critical features of the language and core libraries. This guide will help you Leverage your existing programming knowledge to quickly master core Java syntax Understand how encapsulation, classes, and inheritance work in Java Master interfaces, inner classes, and lambda expressions for functional programming

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robustness with  
exception handling and  
effective debugging  
Write safer, more  
readable programs with  
generics and strong  
typing Use pre-built  
collections to collect  
multiple objects for  
later retrieval Master  
concurrent programming  
techniques from the  
ground up Build modern  
cross-platform GUIs with  
standard Swing  
components Deploy  
configurable  
applications and*

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*applets, and deliver  
them across the Internet  
Simplify concurrency and  
enhance performance with  
new functional  
techniques*

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*The Definitive Java Programming  
Guide In Java: The Complete  
Reference, Eighth Edition,*

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*bestselling programming author Herb Schildt shows you everything you need to develop, compile, debug, and run Java programs. Updated for Java Platform, Standard Edition 7 (Java SE 7), this comprehensive volume covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key elements of the Java API library. JavaBeans, servlets, applets, and Swing are examined and real-world examples demonstrate Java in action. In addition, new Java SE 7 features such as try-with-resources, strings in switch, type inference with the diamond*

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*operator, NIO.2, and the Fork/Join Framework are discussed in detail. Coverage includes: Data types and operators Control statements Classes and objects Constructors and methods Method overloading and overriding Interfaces and packages Inheritance Exception handling Generics Autoboxing Enumerations Annotations The try-with-resources statement Varargs Multithreading The I/O classes Networking The Collections Framework Applets and servlets JavaBeans AWT and Swing The Concurrent API Much, much more*  
*A quick-reference handbook for Java 2 programmers features detailed descriptions of the most*

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*commonly used features of Java 2, with an A-to-Z format that includes entries on the classes and methods that programmers will need on a day-to-day basis, along with information on programming syntax, keywords, functions, commands, and class libraries. Original. (Intermediate) For courses in Java - Introduction to Programming and Object-Oriented Programming, this fifth edition is revised and expanded to include more extensive coverage of advanced Java topics. Early chapters guide students through simple examples and exercises. Subsequent chapters progressively present Java programming in detail.*

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*A practical introduction to Java programming—fully revised for the latest version, Java SE 17. Thoroughly updated for Java Platform Standard Edition 17, this hands-on resource shows, step by step, how to get started programming in Java from the very first chapter. Written by Java guru Herbert Schildt, the book starts with the basics, such as how to create, compile, and run a Java program. From there, you will learn essential Java keywords, syntax, and commands. Java: A Beginner's Guide, Ninth Edition covers the basics and touches on advanced features, including multithreaded programming, generics, Lambda expressions,*

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*and Swing. Enumeration, modules, and interface methods are also clearly explained. This guide delivers the appropriate mix of theory and practical coding necessary to get you up and running developing Java applications in no time! Clearly explains all of the new Java SE 17 features Features self-tests, exercises, and downloadable code samples Written by bestselling author and leading Java authority Herbert Schildt*

*Late objects version*

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***For nearly five years, one book has served as the definitive reference to Java for all serious developers: The Java Language Specification, by James Gosling, Bill Joy, and Guy Steele. Now, these world-renowned Java authorities (along with new co-author Gilad Bracha) have delivered a monumental update. This completely revised Second Edition covers the Java 2 Platform Standard Edition Version 1.3 with unprecedented depth and precision, offering the invaluable insights of Java's creators to every developer. There is no better source for learning everything about the Syntax and Semantics of the***

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**Java programming language.**

**Developers will turn to this book again and again.**

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***coverage on the latest JavaScript practices that have been implemented since the previous edition, as well as the most updated code listings that reflect new concepts. Plus, you'll learn how to apply the latest JavaScript exception handling and custom object techniques. Coverage includes: JavaScript's Role in the World Wide Web and Beyond Developing a Scripting Strategy Selecting and Using Your Tools JavaScript Essentials Your First JavaScript Script Browser and Document Objects Scripts and HTML Documents Programming Fundamentals Window and Document Objects Forms and Form Elements***

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**Scripting Frames and Multiple**  
**Windows Images and Dynamic**  
**HTML The String Object The**  
**Math, Number, and Boolean**  
**Objects The Date Object The**  
**Array Object JSON - Native**  
**JavaScript Object Notation E4X -**  
**Native XML Processing Control**  
**Structures and Exception**  
**Handling JavaScript Operators**  
**Function Objects and Custom**  
**Objects Global Functions and**  
**Statements Document Object**  
**Model Essentials Generic HTML**  
**Element Objects Window and**  
**Frame Objects Location and**  
**History Objects Document and**  
**Body Objects Link and Anchor**  
**Objects Image, Area, Map, and**

***Canvas Objects Event Objects  
Practical examples of working  
code round out this new edition  
and contribute to helping you  
learn JavaScript quickly yet  
thoroughly.***

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System Concepts has been  
revised to keep it fresh and up-to-  
date with contemporary  
examples of how operating  
systems function, as well as  
enhanced interactive elements to  
improve learning and the  
student's experience with the  
material. It combines instruction  
on concepts with real-world  
applications so that students can  
understand the practical usage  
of the content. End-of-chapter***

***problems, exercises, review questions, and programming exercises help to further reinforce important concepts. New interactive self-assessment problems are provided throughout the text to help students monitor their level of understanding and progress. A Linux virtual machine (including C and Java source code and development tools) allows students to complete programming exercises that help them engage further with the material. The Enhanced E-Text is also available bundled with an abridged print companion and can be ordered by contacting customer service here: ISBN:***

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Liang, Armstrong Atlantic State  
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**Comprehensive version. 2015.**

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**A practical introduction to  
Java programming—fully  
revised for long-term support  
release Java SE 11 Thoroughly**

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***updated for Java Platform  
Standard Edition 11, this  
hands-on resource shows,  
step by step, how to get  
started programming in Java  
from the very first chapter.  
Written by Java guru Herbert  
Schildt, the book starts with  
the basics, such as how to  
create, compile, and run a  
Java program. From there, you  
will learn essential Java  
keywords, syntax, and  
commands. Java: A  
Beginner's Guide, Eighth  
Edition covers the basics and  
touches on advanced features,  
including multithreaded  
programming, generics,***



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***Lambda expressions, and  
Swing. Enumeration, modules,  
and interface methods are also  
clearly explained. This Oracle  
Press guide delivers the  
appropriate mix of theory and  
practical coding necessary to  
get you up and running  
developing Java applications  
in no time. •Clearly explains  
all of the new Java SE 11  
features•Features self-tests,  
exercises, and downloadable  
code samples•Written by  
bestselling author and leading  
Java authority Herbert Schildt  
The Definitive Java  
Programming Guide Fully  
updated for Java SE 11, Java:***

***The Complete Reference, Eleventh Edition explains how to develop, compile, debug, and run Java programs. Best-selling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and the concurrency utilities. Swing, JavaBeans, and servlets are examined and numerous examples demonstrate Java in action. Of***

***course, the very important module system is discussed in detail. This Oracle Press resource also offers an introduction to JShell, Java's interactive programming tool. Best of all, the book is written in the clear, crisp, uncompromising style that has made Schildt the choice of millions worldwide. Coverage includes: •Data types, variables, arrays, and operators•Control statements•Classes, objects, and methods•Method overloading and overriding•Inheritance•Local variable type***

***inference•Interfaces and  
packages•Exception  
handling•Multithreaded  
programming•Enumerations,  
autoboxing, and  
annotations•The I/O  
classes•Generics•Lambda  
expressions•Modules•String  
handling•The Collections  
Framework•Networking•Event  
handling•AWT•Swing •The  
Concurrent API•The Stream  
API•Regular expressions•Java  
Beans•Servlets•Much, much  
more Code examples in the  
book are available for  
download at  
[www.OraclePressBooks.com](http://www.OraclePressBooks.com).  
The book is written in such a***

***way that learners without any background in programming are able to follow and understand it entirely. It discusses the concepts of Java in a simple and straightforward language with a clear cut explanation, without beating around the bush. On reading the book, readers are able to write simple programs on their own, as this is the first requirement to become a Java Programmer. The book provides ample solved programs which could be used by the students not only in their examinations but also to***

***remove the fear of programming from their minds. After reading the book, the students gain the confidence to apply for a software development company, face the interview board and come out successful. The book covers sample interview questions which were asked in various interviews. It helps students to prepare for their future careers.***

***From lambda expressions and JavaFX 8 to new support for network programming and mobile development, Java 8 brings a wealth of changes.***

***This cookbook helps you get up to speed right away with hundreds of hands-on recipes across a broad range of Java topics. You'll learn useful techniques for everything from debugging and data structures to GUI development and functional programming. Each recipe includes self-contained code solutions that you can freely use, along with a discussion of how and why they work. If you are familiar with Java basics, this cookbook will bolster your knowledge of the language in general and Java 8's main APIs in particular. Recipes***

***include: Methods for  
compiling, running, and  
debugging Manipulating,  
comparing, and rearranging  
text Regular expressions for  
string- and pattern-matching  
Handling numbers, dates, and  
times Structuring data with  
collections, arrays, and other  
types Object-oriented and  
functional programming  
techniques Directory and  
filesystem operations Working  
with graphics, audio, and  
video GUI development,  
including JavaFX and handlers  
Network programming on both  
client and server Database  
access, using JPA, Hibernate,***



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an essential tool for  
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proprietary and emerging

CSS3 features Learn how to  
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Apply everything in an open standards-focused fashion

Thomas A. Powell is president of PINT, Inc. (pint.com), a nationally recognized Web agency. He developed the Web Publishing Certificate program for the University of California, San Diego Extension and is an instructor for the Computer Science Department at UCSD. He is the author of the previous bestselling editions of this book and *Ajax: The Complete Reference*, and co-author of *JavaScript: The Complete Reference*.  
The #1 Guide to Advanced

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Java Programming, Fully Updated for Java 11 Core Java has long been recognized as the leading, no-nonsense tutorial and reference for experienced programmers who want to write robust Java code for real-world applications. Now, Core Java, Volume II—Advanced Features, Eleventh Edition, has been updated for Java 11, with up-to-date coverage of advanced UI and enterprise programming, networking, security, and Java ' s powerful new module system. Cay S. Horstmann explores

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sophisticated new language and library features with the depth and completeness that readers expect from Core Java. He demonstrates how to use these features to build professional-quality applications, using thoroughly tested examples that reflect modern Java style and best practices, including modularization. Horstmann ' s examples are carefully crafted for easy understanding and maximum practical value, so you can consistently use them to jump-start your own code. Master advanced techniques, idioms,

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and best practices for writing superior Java code Take full advantage of modern Java I/O APIs, object serialization, and regular expressions Efficiently connect to network services, implement network clients and servers, and harvest web data Query databases and manage database connections with the latest version of JDBC Simplify all aspects of date and time programming with the Java Date and Time API Write internationalized programs that localize dates, times, numbers, text, and GUIs Process code in three

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powerful ways: the scripting  
API, compiler API, and  
annotation processing Learn  
how to migrate legacy code to  
the Java Platform Module  
System Leverage the modern  
Java security features most  
valuable to application  
programmers Program  
advanced client-side user  
interfaces, and generate  
images on the server Use JNI  
to interoperate with native C  
code See Core Java, Volume  
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Edition (ISBN-13:  
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expert coverage of  
fundamental Java and UI



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programming, including objects, generics, collections, lambda expressions, Swing design, concurrency, and functional programming.

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Currently used at many colleges, universities, and high schools, this hands-on introduction to computer science is ideal for people with little or no programming experience. The goal of this concise book is not just to

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teach you Java, but to help you think like a computer scientist. You ' ll learn how to program—a useful skill by itself—but you ' ll also discover how to use programming as a means to an end. Authors Allen Downey and Chris Mayfield start with the most basic concepts and gradually move into topics that are more complex, such as recursion and object-oriented programming. Each brief chapter covers the material for one week of a college course and includes exercises to help you practice what you ' ve learned. Learn one

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concept at a time: tackle  
complex topics in a series of  
small steps with examples  
Understand how to formulate  
problems, think creatively  
about solutions, and write  
programs clearly and  
accurately Determine which  
development techniques work  
best for you, and practice the  
important skill of debugging  
Learn relationships among  
input and output, decisions  
and loops, classes and  
methods, strings and arrays  
Work on exercises involving  
word games, graphics,  
puzzles, and playing cards  
The Definitive Java

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Programming Guide Fully updated for Java SE 9, Java: The Complete Reference, Tenth Edition explains how to develop, compile, debug, and run Java programs.

Bestselling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and the concurrency utilities. Swing, JavaFX, JavaBeans, and

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servlets are examined and numerous examples demonstrate Java in action. Of course, the new module system added by Java SE 9 is discussed in detail. This Oracle Press resource also offers an introduction to JShell, Java ' s new interactive programming tool. Coverage includes:

- Data types, variables, arrays, and operators
- Control statements
- Classes, objects, and methods
  - Method overloading and overriding
  - Inheritance
  - Interfaces and packages
  - Exception handling

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- Multithreaded programming
  - Enumerations, autoboxing, and annotations
  - The I/O classes
  - Generics
  - Lambda expressions
  - Modules
  - String handling
  - The Collections Framework
  - Networking
  - Event handling
  - AWT
  - Swing and JavaFX
  - The Concurrent API
  - The Stream API
  - Regular expressions
  - JavaBeans
  - Servlets
  - Much, much more
- Code examples in the book are available for download at [www.OraclePressBooks.com](http://www.OraclePressBooks.com).  
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tutorial, a language reference,

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The Deitels' groundbreaking How to Program series offers unparalleled breadth and depth of object-oriented programming concepts and intermediate-level topics for further study. This survey of Java programming contains an extensive OOD/UML 2 case study on developing an automated teller machine. The Seventh Edition has been extensively fine-tuned and is completely up-to-date with Sun Microsystems, Inc.'s latest Java release--Java Standard Edition (Java SE) 6.

The Definitive Java Programming Guide Fully updated for Java SE



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17, Java™: The Complete Reference, Twelfth Edition explains how to develop, compile, debug, and run Java programs. Best-selling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and the concurrency utilities. Swing, JavaBeans, and servlets are examined, and numerous examples demonstrate Java in action. Of course, recent additions to the Java language,

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such as records, sealed classes, and switch expressions are discussed in detail. Best of all, the book is written in the clear, crisp, uncompromising style that has made Schildt the choice of millions worldwide. Coverage includes: Data types, variables, arrays, and operators Control statements Classes, objects, and methods Method overloading and overriding Inheritance Interfaces and packages Exception handling Multithreaded programming Enumerations, autoboxing, and annotations The I/O classes Generics Lambda expressions Modules Records Sealed classes Text blocks switch expressions

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Pattern matching with instanceof  
String handling The Collections  
Framework Networking Event  
handling AWT Swing The  
Concurrent API The Stream API  
Regular expressions JavaBeans  
Servlets Much, much more  
Advanced Java Programming is  
a textbook specially designed for  
undergraduate and postgraduate  
students of Computer Science,  
Information Technology, and  
Computer Applications (BE/BTech/  
BCA/ME/M.Tech/MCA). Divided  
into three parts, the book  
provides an exhaustive coverage  
of topics taught in advanced  
Java and other related subjects.  
Core Java, Volume II--Advanced  
Features

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Operating System Concepts  
Pattern Enterpr Applica Arch  
C#

Java

***An Accessible Guide to the  
Java Language and Libraries  
Modern Java introduces major  
enhancements that impact the  
core Java technologies and  
APIs at the heart of the Java  
platform. Many old Java idioms  
are no longer needed and new  
features such as  
modularization make you far  
more effective. However,  
navigating these changes can  
be challenging. Core Java® SE  
9 for the Impatient, Second  
Edition, is a complete yet  
concise guide that includes all***

***the latest changes up to Java SE 9. Written by Cay S. Horstmann-author of the classic two-volume Core Java-this indispensable tutorial offers a faster, easier pathway for learning modern Java. Given Java SE 9's size and the scope of its enhancements, there's plenty to cover, but it's presented in small chunks organized for quick access and easy understanding. Horstmann's practical insights and sample code help you quickly take advantage of all that's new, from Java SE 9's long-awaited "Project Jigsaw" module system to the improvements first introduced***

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***with collections, input/output, regular expressions, and processes Whether you're just getting started with modern Java or you're an experienced developer, this guide will help you write tomorrow's most robust, efficient, and secure Java code. Register your product at [informit.com/register](http://informit.com/register) for convenient access to downloads, updates, and/or corrections as they become available.***

***The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich,***

***Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in Java specifically***



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***designed for educational purposes in a way that is complimentary with the Java Collections Framework.***

***The Definitive Java Programming Guide Supplement for key JDK 10 new features available from book's Downloads & Resources page at [OraclePressBooks.com](http://OraclePressBooks.com). Fully updated for Java SE 9, Java: The Complete Reference, Tenth Edition explains how to develop, compile, debug, and run Java programs. Bestselling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll***

***also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and the concurrency utilities. Swing, JavaFX, JavaBeans, and servlets are examined and numerous examples demonstrate Java in action. Of course, the new module system added by Java SE 9 is discussed in detail. This Oracle Press resource also offers an introduction to JShell, Java's new interactive programming tool. Coverage includes:***

- Data types, variables, arrays, and operators***
- Control statements***
- Classes, objects, and methods***

**•Method overloading and overriding •Inheritance  
•Interfaces and packages  
•Exception handling  
•Multithreaded programming  
•Enumerations, autoboxing,  
and annotations •The I/O  
classes •Generics •Lambda  
expressions •Modules •String  
handling •The Collections  
Framework •Networking  
•Event handling •AWT •Swing  
and JavaFX •The Concurrent  
API •The Stream API •Regular  
expressions •JavaBeans  
•Servlets •Much, much more  
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