

Jquery Documentation File Type

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

The definitive programming guide to ASP.NET, by popular author and Microsoft MVP Imar Spaanjaars Updated for ASP.NET 4, this introductory book retains its helpful examples and step-by-step format from the previous version and keeps the style of offering code examples written in both C# and Visual Basic. Beloved author and Microsoft ASP.NET MVP walks you through ASP.NET, Microsoft's technology for building dynamically generated Web pages from database content. You'll discover many improvements that ASP.NET 4 offers over the previous version, such as the ASP.NET MVC framework, Ajax improvements, jQuery support, and more. You'll gradually build a Web site example that takes you through the processes of building basic ASP.NET Web pages, adding features with pre-built server controls, designing consistent pages, displaying data, and more. Popular author and Microsoft ASP.NET MVP Imar Spaanjaars updates you on the latest updates to ASP.NET 4. Microsoft's technology for building dynamic Web pages from database content Shows you how the 4 version differs from ASP.NET 3.5 and reviews its new features, including the ASP.NET MVC framework, various Ajax improvements, jQuery support, and more Spaanjaars's distinct writing style puts you at ease with learning ASP.NET 4.

Building on your existing SQL skills, this book teaches you how to apply useful jQuery techniques to applications developed using the Oracle Application Express (APEX) development tool. Pro jQuery in Oracle Application Express covers the fundamentals you need to start enhancing your applications, with some practical examples that you'll want in your own applications tomorrow. jQuery is a framework already utilized by APEX, and by learning the basics of jQuery you can leverage the flexible dynamic actions provide and see your applications raise the bar. Discover why you should embrace HTML5, CSS, and jQuery library capabilities, and how they can enhance the user experience. Oracle Application Express is a mature, browser-based, rapid-development environment with a strong community base around the #oraclepex tag. jQuery is a language for the browser, with it you can treat your web page as if it were a database, interacting with a range of features and functions that can make you into a more constructive, more efficient developer. Exemplifies how productive APEX, CSS, and jQuery can be Transforms your PL/SQL skills to CSS and jQuery Provides jQuery snippets to enhance your application UX

jQuery Succinctly was written to express, in short-order, the concepts essential to intermediate and advanced jQuery development. Its purpose is to instill in you, the reader, practices that jQuery developers take as common knowledge. Each chapter contains concepts essential to becoming a seasoned jQuery developer. This book is intended for two types of readers. The first is someone who has read introductory material on jQuery and is looking for the next logical step. The second type of reader is a JavaScript developer, already versed in another library, now trying to quickly learn jQuery. I crafted this book to be used as my own personal reference point for jQuery concepts. This is exactly the type of book I wish every JavaScript library had available.

Web Development with Node and Express

Designing with Web Standards

Add Sparkle and Life to Your Web Pages

jQuery Fundamentals

Web Development with jQuery

JavaScript & JQuery: The Missing Manual

JavaScript & JQuery: The Missing Manual"O'Reilly Media, Inc."

JavaScript is an essential language for creating modern, interactive websites, but its complex rules challenge even the most experienced web designers. With JavaScript: The Missing Manual, you'll quickly learn how to use JavaScript in sophisticated ways -- without pain or frustration -- even if you have little or no programming experience. JavaScript expert David McFarland first teaches you the basics by having you build a simple program. Then you'll learn how to work with jQuery, a popular library of pre-built JavaScript components that's free and easy to use. With jQuery, you can quickly build modern, interactive web pages -- without having to script everything from scratch! Learn how to add scripts to a web page, store and manipulate information, communicate with the browser window, respond to events like mouse clicks and form submissions, and identify and modify HTML Get real-world examples of JavaScript in action Learn to build pop-up navigation bars, enhance HTML tables, create an interactive photo gallery, and make web forms more usable Create interesting user interfaces with tabbed panels, accordion panels, and pop-up dialog boxes Learn to avoid the ten most common errors new programmers make, and how to find and fix bugs Use JavaScript with Ajax to communicate with a server so that your web pages can receive information without having to reload

Provides information on creating Web applications with JavaScript and the jQuery library of code.

If you are a web programmer, you need to know modern PHP. This book presents with many new areas in which PHP plays a large role. If you want to write a mobile application using geo-location data, Pro PHP Programming will show you how. Additionally, if you need to make sure that you can write a multilingual indexing application using Sphinx, this book will help you avoid the pitfalls. Of course, Pro PHP Programming gives a thorough survey of PHP post-5.3. You'll begin by working through an informative survey and clear guide to object-oriented PHP. Then, you'll be set for the core of the book on modern PHP applications. Now, you'll be able to start with the chapter on PHP for mobile programming and move on to sampling social media applications. You'll also be guided through new PHP programming language features like closures and namespaces. Pro PHP Programming deals with filtering data from users and databases next, so you'll be well prepared for relational and NoSQL databases. Of course, you can also learn about data retrieval from other sources, like OCR libraries or websites. Then the question of how to format and present data arises, and in Pro PHP Programming, you'll find solutions via JSON, AJAX and XML.

Learning JQuery

The Missing Manual

A Designer's Guide

Build Mobile Websites and Apps for Smart Devices

TypeScript Quickly

HTML, XHTML, and CSS All-in-One Desk Reference For Dummies

Joomla is a free, open source CMS (Content Management System) written in PHP. There are are about 90 million downloads worldwide. Joomla can help you developing great web applications in a short time. Joomla is fast and compatible with PHP7.1 You can edit the pages directly from the frontend. More intuitive than other CMSs, Joomla is used by Harvard University, Linux, MTV, and UNRIC (United Nations), and many others. This book will help you to install & customize Joomla with your own code. You'll learn the basics of many programming languages essential to build your own application. Many tools are discussed to facilitate your development & debug, and you can download the sample applications.

Summary TypeScript is JavaScript with an important upgrade! By adding a strong type system to JavaScript, TypeScript can help you eliminate entire categories of runtime errors. In TypeScript Quickly, you'll learn to build rock-solid apps through practical examples and hands-on projects under the expert instruction of experienced web developers Yakov Fain and Anton Moiseev. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Strong typing can eliminate nearly all errors caused by unanticipated data values. With TypeScript, an enhanced version of JavaScript, you can specify types and type annotations so your code is easier to read and far less likely to fail at runtime. And because the core of TypeScript is standard JavaScript, it runs on all major browsers and can be used with frameworks like Angular, Vue, and React. About the book TypeScript Quickly teaches you to exploit the benefits of types in browser-based and standalone applications. In this practical guide, you'll build a fascinating blockchain service app that takes you through a range of type-sensitive programming techniques. As you go, you'll also pick up valuable techniques for object-oriented programming with classes, interfaces, and advanced features such as decorators and conditional types. What's inside Mastering TypeScript syntax Using TypeScript with JavaScript libraries Tooling with Babel and Webpack Developing TypeScript apps using Angular, React, and Vue About the reader For web developers comfortable with JavaScript and HTML. About the author Yakov Fain and Anton Moiseev are experienced web developers. They have authored two editions of Manning's Angular Development with TypeScript. Table of Contents: PART 1 MASTERING THE TYPESCRIPT SYNTAX 1 ; Getting familiar with TypeScript 2 ; Basic and custom types 3 ; Object-oriented programming with classes and interfaces 4 ; Using enums and generics 5 ; Decorators and advanced types 6 ; Tooling 7 ; Using TypeScript and JavaScript in the same project PART 2 APPLYING TYPESCRIPT IN A BLOCKCHAIN APP 8 ; Developing your own blockchain app 9 ; Developing a browser-based blockchain node 10 ; Client-server communications using Node.js, TypeScript, and WebSockets 11 ; Developing Angular apps with TypeScript 12 ; Developing the blockchain client in Angular 13 ; Developing React.js apps with TypeScript 14 ; Developing a blockchain client in React.js 15 ; Developing Vue.js apps with TypeScript 16 ; Developing the blockchain client in Vue.js

Best-selling author, designer, and web standards evangelist Jeffrey Zeldman has revisited his classic, industry-shaking guidebook. Updated in collaboration with co-author Ethan Marcotte, this third edition covers improvements and challenges in the changing environment of standards-based design. Written in the same engaging and witty style, making even the most complex information easy to digest, Designing with Web Standards remains your essential guide to creating sites that load faster, reach more users, and cost less to design and maintain. Substantially revised—packed with new ideas How will HTML5, CSS3, and web fonts change your work? Learn new strategies for selling standards Change what “IE6 support” means “Occasionally (very occasionally) you come across an author who makes you think, ‘This guy is smart! And he makes me feel smarter, because now I finally understand this concept.’” — Steve Krug, author of Don’t Make Me Think and Rocket Surgery Made Easy “A web designer without a copy of Designing with Web Standards is like a carpenter without a level. With this third edition, Zeldman continues to be the voice of clarity; explaining the complex in plain English for the rest of us.” — Dan Cederholm, author, Bulletproof Web Design and Handcrafted CSS “Jeffrey Zeldman sits somewhere between ‘guru’ and ‘god’ in this industry—and manages to fold wisdom and wit into a tale about WHAT web standards are, HOW standards-based coding works, and WHY we should care.” — Kelly Goto, author, Web ReDesign 2.0: Workflow that Works “Some books are meant to be read. Designing with Web Standards is even more: intended to be highlighted, dogeared, bookmarked, shared, passed around, and evangelized, it goes beyond reading to revolution.” — Liz Danzico, Chair, MFA Interaction Design, School of Visual Arts

If you know HTML, CSS, and JavaScript, you already have the tools you need to develop Android applications. This hands-on book shows you how to use these open source web standards to design and build apps that can be adapted for any Android device -- without having to use Java. You'll learn how to create an Android-friendly web app on the platform of your choice, and then convert it to a native Android app with the free PhoneGap framework. Discover why device-agnostic mobile apps are the wave of the future, and start building apps that offer greater flexibility and a broader reach. Learn the basics for making a web page look great on the Android web browser Convert a website into a web application, complete with progress indicators and more Add animation with jQTouch to make your web app look and feel like a native Android app Take advantage of client-side data storage with apps that run even when the Android device is offline Use PhoneGap to hook into advanced Android features -- including the accelerometer, geolocation, and alerts Test and debug your app on the Web under load with real users, and then submit the finished product to the Android Market This book received valuable community input through O'Reilly's Open Feedback Publishing System (OFPS). Learn more at http://labs.oreilly.com/ofps.html.

Whip Up Tasty Morsels for a New Generation of Mobile Devices

For Games and Entertainment

JavaScript: The Missing Manual

Making App Store Apps Without Objective-C or Cocoa

Learning JavaScript

Pro PHP Programming

Build Mobile Websites and Apps for Smart Devices is a practical guide for front-end web designers and developers. You'll discover a fun and fresh approach to mobile web design and development, with enormous scope for opportunity. Mobile web development is changing rapidly, with a greater emphasis on modern touch-screen smartphones. By following the advice in this book, you can be sure you're learning the skills youneed to make the most of this new technology. You'll learn how to: Design effective interfaces for modern devices Use HTML5 and CSS3 to build fast, responsive layouts that look great on every device Use JavaScript to create a native feel with transitions, touch and swipe events, animations, and more Introduces PhoneGap and shows readers how to add native functionality to their web app with ease Leverage APIs to take advantage of built-in device functionality Use PhoneGap to turn your web app into a native app for iOS, Android, BlackBerry, and other platforms—and sell it online And lots more...

Foundation HTML5 Canvas: For Games and Entertainment teaches you how to make exciting interactive games and applications using the HTML5 canvas. Canvas lets you produce graphics, animations, and applications using the HTML5 and JavaScript web standards. It allows you to draw directly within the browser without the need for third-party plugins like Adobe Flash, and so canvas works perfectly across desktop and mobile devices, like the iPhone and Android. Foundation HTML5 Canvas begins by introducing you to HTML5 and the cool new features that it opens up for you. You are then offered a quick guide to JavaScript programming to get you up to speed. Next up you'll receive a thorough introduction to the canvas element, which teaches you how to draw objects within the browser with great ease. Once the basics are covered you'll move on to the more advanced features of canvas, including image and video manipulation. You'll also learn how to create realistic animations with the help of some basic physics. Foundation HTML5 Canvas then teaches you how to create two thrilling space-based games using all the skills you've learned so far. You'll find plenty of code examples and illustrations designed to help you understand even the most complex of topics. HTML5 is already here for you, and this book will provide you with all the information you need to enjoy the show. For more information, source code, and the latest blog posts from author Rob Hawkes, visit http://rawkes.com/foundationcanvas.

jQuery simplifies building rich, interactive web frontends. Getting started with this JavaScript library is easy, but it can take years to fully realize its breadth and depth; this cookbook shortens the learning curve considerably. With these recipes, you'll learn patterns and practices from 19 leading developers who use jQuery for everything from integrating simple components into websites and applications to developing complex, high-performance user interfaces. Ideal for newcomers and JavaScript veterans alike, jQuery Cookbook starts with the basics and then moves to practical use cases with tested solutions to common web development hurdles. You also get recipes on advanced topics, such as methods for applying jQuery to large projects. Solve problems involving events, effects, dimensions, forms, themes, and user interface elements Learn how to enhance your forms, and how to position and reposition elements on a page Make the most of jQuery's event management system, including custom events and custom event data Create UI elements-such as tabs, accordions, and modals-from scratch Optimize your code to eliminate bottlenecks and ensure peak performance Learn how to test your jQuery applications The book's contributors include: Cody Lindley James Padolsey Ralph Whitbeck Jonathan Sharp Michael Geary and Scott González Rebecca Murphey Remy Sharp Ariel Flesler Brian Cherne Jörn Zaefferer Mike Hostetler Nathan Smith Richard D. Worth Maggie Wachs, Scott Jehl, Todd Parker, and Patty Toland Rob Burns

JavaScript lets you supercharge your HTML with animation, interactivity, and visual effects—but many web designers find the language hard to learn. This easy-to-read guide not only covers JavaScript basics, but also shows you how to save time and effort with the jQuery and jQuery UI libraries of prewritten JavaScript code. You'll build web pages that feel and act like desktop programs—with little or no programming. The important stuff you need to know: Pull back the curtain on JavaScript. Learn how to build a basic program with this language. Get up to speed on jQuery. Quickly assemble JavaScript programs that work well on multiple web browsers. Transform your user interface. Learn jQuery UI, the JavaScript library for interface features like design themes and controls. Make your scripts interactive. Create JavaScript events that react to visitor actions. Use animations and effects. Build drop-down navigation menus, pop-ups, automated slideshows, and more. Collect data with web forms. Create easy-to-use forms that ensure more accurate visitor responses. Practice with living examples. Get step-by-step tutorials for web projects you can build yourself.

Scriptin' with JavaScript and Ajax

HTML5

Sams Teach Yourself JQuery and JavaScript in 24 Hours

Learning JQuery - Fourth Edition

in C# and VB

Pro SharePoint 2013 App Development

It hasn't taken Web developers long to discover that when it comes to creating dynamic, database-driven Web sites, MySQL and PHP provide a winning open-source combination. Add this book to the mix, and there's no limit to the powerful, interactive Web sites that developers can create. With step-by-step instructions, complete scripts, and expert tips to guide readers, veteran author and database designer Larry Ullman gets right down to business: After grounding readers with separate discussions of first the scripting language (PHP) and then the database program (MySQL), he goes on to cover security, sessions and cookies, and using additional Web tools, with several sections devoted to creating sample applications. This guide is indispensable for beginning to intermediate level Web designers who want to replace their static sites with something dynamic. In this edition, the bulk of the new material covers the latest features and techniques with PHP and MySQL. Also new to this edition are chapters introducing jQuery and object-oriented programming techniques.

Master web app development with hands-on practice and videodemonstration HTML5, JavaScript, and jQuery 24-Hour Trainer shows youhow to build real-world HTML5 apps -- both web-based andmobile -- in combination with JavaScript, jQuery, andCSS/CSS3. You'll learn progressively more advanced skills as youwork through the series of hands-on video lessons. Exercises andscreencasts walk you step-by-step through the process of buildingweb applications, and give you the opportunity to experiment andextend the examples to create your own working web app. You'll gaina solid understanding of the fundamental technologies, and developa skillset that fully exploits the functionality of web developmenttools. Although HTML5 is at the forefront of web development, it existswithin an ecosystem that also includes CSS/CSS3, JavaScript, andJavaScript libraries like jQuery. Building robust, functional webapplications requires a clear understanding of these technologies,and more importantly, the manner in which they fit together. Thisis your step-by-step guide to building web apps, with a hands-onapproach that helps you learn by doing. Master the fundamentals of HTML and HTML5 Explore multimedia capabilities and CSS3 Integrate offline data storage, background processes, and otherAPIs Adapt web applications for mobile phones and tablets Whether you're looking for a quick refresher or a first-timelesson, HTML5, JavaScript, and jQuery 24-Hour Trainer willquickly get you up to speed.

"Websites like MapQuest and Google Maps have transformed the way we think about maps. But these services do more than offer driving directions, they provide APIs that web developers can use to build highly customized map-based applications. The author, Adam DuVander, delivers 73 useful scripts, examples that will s how you how to create interactive maps and mashups."--[book cover]

Grasp the fundamentals of web application development by building a simple database-backed app from scratch, using HTML, JavaScript, and other open source tools. Through hands-on tutorials, this practical guide shows inexperienced web app developers how to create a user interface, write a server, build client-server communication, and use a cloud-based service to deploy the application. Each chapter includes practice problems, full examples, and mental models of the development workflow. Ideal for a college-level course, this book helps you get started with web app development by providing you with a solid grounding in the process. Set up a basic workflow with a text editor, version control system, and web browser Structure a user interface with HTML, and include styles with CSS Use JQuery and JavaScript to add interactivity to your application Link the client to the server with AJAX, JavaScript objects, and JSON Learn the basics of server-side programming with Node.js Store data outside your application with Redis and MongoDB Share your application by uploading it to the cloud with CloudFoundry Get basic tips for writing maintainable code on both client and server

An Example-driven Guide to Building Interactive Maps with Bing, Yahoo!, and Google Maps

Learning JavaScript Design Patterns

Foundation HTML5 Canvas

A Hands-on Guide to Building Rich Interactive Web Front Ends Map Scripting 101

Jquery Succinctly

Apps have taken the world by storm, and now they're taking SharePoint as well. The biggest new thing in SharePoint 2013, apps are the solution to creating custom code that runs on not just your own SharePoint deployment, but also on others' implementations as well. Pro SharePoint 2013 App Development is your must-have guide to developing app solutions that run on the SharePoint 2013 platform. Using step-by-step tutorials, author Steve Wright creates a sample SharePoint app throughout the course of the book, and you can walk with him through the entire lifecycle of a SharePoint app. Get expert guidance and advice on creating an app, provisioning it for use in SharePoint, securing it from unauthorized use and from other applications, integrating your app with SharePoint search and other platform features, and much more. You'll even discover how to present your app to users on mobile devices like iPads, smartphones, and Microsoft Surface tablets. Apps in SharePoint are here to stay. Don't miss out - pick up a copy of Pro SharePoint 2013 App Development and get started on your own custom apps today. Introduces the architecture for creating and hosting SharePoint apps. Leads the reader through the creation and deployment of a complete solution. Provides an understanding of the security features in the SharePoint app model. Helps the organization leverage internal data securely over the network. Leverages SharePoint search and other services to create rich SharePoint solutions. Introduces the techniques for delivering data on a multitude of web and mobile platforms.

jQuery was written to express, in short-order, the concepts essential to intermediate and advanced jQuery development. Its purpose is to instill in you, the reader, practices that jQuery developers take as common knowledge. Each chapter contains concepts essential to becoming a seasoned jQuery developer. This book is intended for two types of readers. The first is someone who has read introductory material on jQuery and is looking for the next logical step. The second type of reader is a JavaScript developer, already versed in another library, now trying to quickly learn jQuery. I crafted this book to be used as my own personal reference point for jQuery concepts. This is exactly the type of book I wish every JavaScript library had available. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

Create better interaction, design, and web development with simple JavaScript techniques.

Newly revised and updated resource on jQuery's many features and advantages Web Development with jQuery offers a major update to the popular Beginning JavaScript and CSS Development with jQuery from 2009. More than half of the content is new or updated, and reflects recent innovations with regard to mobile applications, jQuery mobile, and the spectrum of associated plugins. Readers can expect thorough revisions with expanded coverage of events, CSS, AJAX, animation, and drag and drop. New chapters bring developers up to date on popular features like jQuery UI, navigation, tables, interactive capabilities, and audio and video. The book focuses on the new features of jQuery that improve performance and speed, providing huge advantages over traditional JavaScript. Offers new and revised content throughout the book, which focuses on the most recent features and capabilities of jQuery Serves as an essential instructional tool for web developers with JavaScript and CSS knowledge who want to learn more Advises readers on how to best use jQuery's powerful, easy-to-use features to create dynamic web pages and web applications This resource provides a deep understanding of jQuery and sets readers up for successful interactions with all it has to offer.

PHP and MySQL for Dynamic Web Sites, Fourth Edition

Learning Web App Development

Leveraging the JavaScript Stack

Sams Teach Yourself HTML, CSS, and JavaScript All in One

Visual QuickPro Guide

Joomla for Developers

This book consists of an easy-to-follow, example-based approach that leads you step-by-step through the implementation and customization of each library component. This book is for frontend designers and developers who need to learn how to use jQuery UI quickly. To get the most out of this book, you should have a good working knowledge of HTML, CSS, and JavaScript, and should ideally be comfortable using jQuery.

Step through each of the core concepts of the jQuery library, building an overall picture of its capabilities. Once you have thoroughly covered the basics, the book returns to each concept to cover more advanced examples and techniques. This book is for web designers who want to create interactive elements for their designs, and for developers who want to create the best user interface for their web applications. Basic JavaScript programming and knowledge of HTML and CSS is required. No knowledge of jQuery is assumed, nor is experience with any other JavaScript libraries.

What people are saying about Building iPhone Apps w/ HTML, CSS, and JavaScript "The future of mobile development is clearly web technologies like CSS, HTML and JavaScript. Jonathan Stark shows you how to leverage your existing web development skills to build native iPhone applications using these technologies." --John Allsopp, author and founder of Web Directions "Jonathan's book is the most comprehensive documentation available for developing web applications for mobile Safari. Not just great tech coverage, this book is an easy read of purely fascinating mobile tidbits in a fun colloquial style. Must have for all PhoneGap developers." -- Brian LeRoux, Nitobi Software It's a fact: if you know HTML, CSS, and JavaScript, you already have the tools you need to develop your own iPhone apps. With this book, you'll learn how to use these open source web technologies to design and build apps for the iPhone and iPod Touch on the platform of your choice--without using Objective-C or Cocoa. Device-agnostic mobile apps are the wave of the future, and this book shows you how to create one product for several platforms. You'll find guidelines for converting your product into a native iPhone app using the free PhoneGap framework. And you'll learn why releasing your product as a web app first helps you find, fix, and test bugs much faster than if you went straight to the App Store with a product built with Apple's tools. Build iPhone apps with tools you already know how to use Learn how to make an existing website look and behave like an iPhone app Add native-looking animations to your web app using jQuery Touch Take advantage of client-side data storage with apps that run even when the iPhone is offline Hook into advanced iPhone features -- including the accelerometer, geolocation, and vibration -- with JavaScript Submit your applications to the App Store with Xcode This book received valuable community input through O'Reilly's Open Feedback Publishing System (OFPS).

Provides twenty-four lessons about how to use jQuery and JavaScript to build single-page web apps for multiple devices, with designs that incorporate animations, special effects, and image galleries.

JavaScript & jQuery: The Missing Manual

Smashing jQuery

Angu Java jQuery All One Sa pl

jQuery in Action

Building iPhone Apps with HTML, CSS, and JavaScript

jQuery Cookbook

Learn to build dynamic web sites with Microsoft WebMatrix Microsoft WebMatrix is designed to make developing dynamic ASP.NET web sites much easier. This complete Wrox guide shows you what it is, how it works, and how to get the best from it right away. It covers all the basic foundations and also introduces HTML, CSS, and Ajax using jQuery, giving beginning programmers a firm foundation for building dynamic web sites. Examines how WebMatrix is expected to become the new recommended entry-level tool for developing web sites using ASP.NET Arms beginning programmers, students, and educators with all the information they need to start developing dynamic web sites, including design tips and layout advice Explains the Packages Administration tool, including how to use the Facebook Social and Web Helper packages Covers working with files, images, and databases; debugging and error handling; maintaining security; and site optimization In the tried-and-true tradition of Wrox Beginning guides, Beginning ASP.NET Web Pages with WebMatrix gives novice programmers the knowledge and confidence they need to get going.

Little known to many, R works just as well with JavaScript—this book delves into the various ways both languages can work together. The ultimate aim of this work is to put the reader at ease with inviting JavaScript in their data science workflow. In that respect the book is not teaching one JavaScript but rather we show how little JavaScript can greatly support and enhance R code. Therefore, the focus is on integrating external JavaScript libraries and no prior knowledge of JavaScript is required. Key Features: ? Easy to pick up. ? An entry way to learning JavaScript for R. ? Covers topics not covered anywhere else. ? Easy to follow along.

With Learning JavaScript Design Patterns, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asynchronous Module Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis! Want to build a killer Web site? Want to make it easy to keep your site up to date? You'll need to know how CSS, HTML, and XHTML work together. HTML, XHTML, and CSS All-In-One Desk Reference For Dummies makes that easy too! These eight minibooks get you started, explain standards, and help you connect all the dots to create sites with pizzazz. This handy, one-stop guide catches you up on XHTML basics and CSS fundamentals. You'll learn how to work with Positionable CSS to create floating elements, margins, and multi-column layouts, and you'll get up to speed on client-side programming with JavaScript. You'll also get the low-down on server side programming with PHP, creating a database with MySQL, and using Ajax on both client and server sides. You'll find out how to: Use templates and validators Manage information with lists and tables Turn lists of links into button bars Add style color and borders Create variables for data Add motion with basic DOM animation Work with arrays Add Flash functionality with AFLAX Build and manage a multipage site Choose and run your own server You don't need expensive or complicated software or a super-powerful computer to build a Web site that does all sorts of amazing things. All you need is a text editor and the clear, step-by-step guidance you'll find in HTML, XHTML, and CSS All-In-One Desk Reference For Dummies.

Beginning ASP.NET Web Pages with WebMatrix

jQuery UI 1.10: The User Interface Library for jQuery

A JavaScript and jQuery Developer's Guide

AngularJS, JavaScript, and jQuery All in One, Sams Teach Yourself

JavaScript for R

Solutions & Examples for jQuery Developers

" ... Clearly explains the basics, and walks readers step-by-step through applying jQuery in many everyday web development tasks. Through practical examples, he covers all this, and much more: * Adding CSS effects and creating animations * Designing multimedia slideshows and lightboxes * Understanding and using jQuery plugins * Creating sortable lists, drag and droppable elements, and resizable images * Building interactive forms with Ajax * Using and creating jQuery plugins * Building mobile front-ends with jQuery Mobile Practical, hands-on, and easy to understand, Learning jQuery will help readers quickly use what they've learned. Steyer integrates coverage of the latest jQuery features and add-ons into every chapter, helping developers get even more out of jQuery by leveraging the community's most innovative new resources."--Publisher's description. JavaScript lets you supercharge your web pages with animation, interactivity, and visual effects, but learning the language isn't easy. This fully updated and expanded guide takes you step-by-step through JavaScript basics, then shows you how to save time and effort with jQuery--the library of prewritten JavaScript code--and the newest innovations from the jQuery UI plug-in.

Learn how to build dynamic web applications with Express, a key component of the Node/JavaScript development stack. In this hands-on guide, author Ethan Brown teaches you the fundamentals through the development of a fictional application that exposes a public website and a RESTful API. You'll also learn web architecture best practices to help you build single-page, multi-page, and hybrid web apps with Express. Express strikes a balance between a robust framework and no framework at all, allowing you a free hand in your architecture choices. With this book, frontend and backend engineers familiar with JavaScript will discover new ways of looking at web development. Create webpage templating system for rendering dynamic data Dive into request and response objects, middleware, and URL routing Simulate a production environment for testing and development Focus on persistence with document databases, particularly MongoDB Make your resources available to other programs with RESTful APIs Build secure apps with authentication, authorization, and HTTPS Integrate with social media, geolocation, and other third-party services Implement a plan for launching and maintaining your app Learn critical debugging skills This book covers Express 4.0.

If you're new to JavaScript, or an experienced web developer looking to improve your skills, Learning JavaScript provides you with complete, no-nonsense coverage of this quirky yet essential language for web development. You'll learn everything from primitive data types to complex features, including JavaScript elements involved with Ajax and dynamic page effects. By the end of the book, you'll be able to work with even the most sophisticated libraries and web applications. Complete with best practices and examples of JavaScript use, this new edition shows you how to integrate the language with the browser environment, and how to practice proper coding techniques for standards-compliant websites. This book will help you: Learn the JavaScript application structure, including basic statements and control structures Identify JavaScript objects-String, Number, Boolean, Function, and more Use browser debugging tools and troubleshooting techniques Understand event handling, form events, and JavaScript applications with forms Develop with the Browser Object Model, the Document Object Model, and custom objects you create Learn about browser cookies and more modern client-side storage techniques Get details for using XML or JSON with Ajax applications Learning JavaScript follows proven learning principles to help you absorb the concepts at an easy pace, so you'll learn how to create powerful and responsive applications in any browser.

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Learn AngularJS, JavaScript and jQuery Web Application Development In just a short time, you can learn the basics of the JavaScript language, jQuery library, and AngularJS framework - and find out how to use them to build well-designed, reusable components for web applications. Sams Teach Yourself AngularJS, JavaScript, and jQuery All in One assumes absolutely no previous knowledge of JavaScript or jQuery. The authors begin by helping students gain the relevant JavaScript skills they need, introducing JavaScript in a way specifically designed for modern AngularJS web development. Each short, easy lesson builds on all that's come before, teaching new concepts and techniques from the ground up, through practical examples and hands-on problem solving. As you complete the lessons in this book, you'll gain a practical understanding of how to provide rich user interactions in your web pages, adding dynamic code that allows web pages to instantly react to mouse clicks and finger swipes, and interact with back-end services to store and retrieve data from the web server. Learn how to: Create powerful, highly interactive single-page web applications Leverage AngularJS's innovative MVC approach to web development Use JavaScript in modern frameworks Implement JavaScript, jQuery, and AngularJS together in web pages Dynamically modify page elements in the browser Use browser events to interact with the user directly Implement client-side services that interact with web servers Integrate rich user interface components, including zoomable images and expandable lists Enhance user experience by creating AngularJS templates with built-in directives Bind user interface elements and events to the data model to add flexibility and support more robust interactivity Define custom AngularJS directives to extend HTML's capabilities Build dynamic browser views to provide richer user interaction Create custom services you can integrate into many AngularJS applications Develop a well-structured code base that's easy to reuse and maintain Contents at a Glance Part I: An Introduction to AngularJS, jQuery, and JavaScript Development 1 Introduction to Dynamic Web Programming 2 Debugging JavaScript in Web Pages 3 Understanding Dynamic Web Page Anatomy 4 Adding CSS/CSS3 Styles to Allow Dynamic Design and Layout 5 Jumping into jQuery and JavaScript Syntax 6 Understanding and Using JavaScript Objects Part II: Implementing jQuery and JavaScript in Web Pages 7 Accessing DOM Elements Using JavaScript and jQuery Objects 8 Navigating and Manipulating jQuery Objects and DOM Elements with jQuery 9 Applying JavaScript and jQuery Events for Richly Interactive Web Pages 10 Dynamically Accessing and Manipulating Web Pages with JavaScript and jQuery 11 Working with Window, Browser, and Other Non-Web Page Elements Part III: Building Richly Interactive Web Pages with jQuery 12 Enhancing User Interaction Through jQuery Animation and Other Special Effects 13 Interacting with Web Forms in jQuery and JavaScript 14 Creating Advanced Web Page Elements in jQuery 15 Accessing Server-Side Data via JavaScript and jQuery AJAX Requests Part IV: Utilizing jQuery UI 16 Introducing jQuery UI 17 Using jQuery UI Effects 18 Advanced Interactions With jQuery UI Interaction Widgets 19 Using jQuery UI Widgets to Add Rich Interactions to Web Pages Part V: Building Web Applications with AngularJS 20 Getting Started with AngularJS 21 Understanding AngularJS Application Dynamics 22 Implementing the Scope as a Data Model 23 Using AngularJS Templates to Create Views 24 Implementing Directives in AngularJS Views 25 Creating Your Own Custom Directives to Extend HTML 26 Using Events to Interact with Data in the Model 27 Implementing AngularJS Services in Web Applications 28 Creating Your Own Custom AngularJS Services 29 Creating Rich Web Application Components the AngularJS Way

JavaScript is the brains of your Web page—it enables you to modify a document's structure, styling, and content in response to user actions without requesting new pages from the server. Scriptin' with JavaScript and Ajax teaches you how to master this powerful and elegant language so you can develop intuitive user interactions that take the user experience to new levels of sophistication and responsiveness. Today's application-like Web experiences (such as Salesforce.com and Google Maps) and Web 2.0 sites (such as Flickr.com and Twitter) are powered by JavaScript and Ajax. Using the techniques shown in this book, you will be able to start creating similar experiences in the sites you design. Scriptin' with JavaScript and Ajax will teach you how to: Start developing with JavaScript fast! Write lightweight but powerful object-oriented code Modify the Document Object Model "Progressively enhance" your pages with JavaScript to provide the highest levels of accessibility to all users Learn sophisticated techniques for making your pages respond to user actions Use the downloadable Scriptin' library of helper functions to speed development and ensure cross-browser compatibility Use Ajax scripting techniques to update specific areas of the page with data from the server Create powerful interface interactions, such as sliding panels and tree menus Evaluate frameworks such as jQuery and Prototype to find the best one for your needs Build an online application that looks and responds like a regular desktop application Easily adapt the Scriptin' code examples for use in your own projects—download them at www.scriptinwithajax.com

JavaScript & jQuery

Your visual blueprint for designing rich Web pages and applications