

Mule Esb Cookbook

Enterprise Integration Patterns provides an invaluable catalog of sixty-five patterns, with real-world solutions that demonstrate the formidable of messaging and help you to design effective messaging solutions for your enterprise. The authors also include examples covering a variety of different integration technologies, such as JMS, MSMQ, TIBCO ActiveEnterprise, Microsoft BizTalk, SOAP, and XSL. A case study describing a bond trading system illustrates the patterns in practice, and the book offers a look at emerging standards, as well as insights into what the future of enterprise integration might hold. This book provides a consistent vocabulary and visual notation framework to describe large-scale integration solutions across many technologies. It also explores in detail the advantages and limitations of asynchronous messaging architectures. The authors present practical advice on designing code that connects an application to a messaging system, and provide extensive information to help you determine when to send a message, how to route it to the proper destination, and how to monitor the health of a messaging system. If you want to know how to manage, monitor, and maintain a messaging system once it is in use, get this book.

This is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, MongoDB, Backbone.js, Parse.com, Heroku and Windows Azure. Practical examples include building multiple versions of the Chat app:•jQuery + Parse.com JS REST API•Backbone and Parse.com JS SDK•Backbone and Node.js•Backbone and Node.js + MongoDB The Chat application has all the foundation of a typical web/mobile application: fetching data, displaying it, submitting new data. Other examples in the book are as follows:•jQuery + Twitter RESP API “Tweet Analyzer”•Parse.com “Save John”•MongoDB “Print Collections”•Backbone.js “Apple Database”•Monk + Express.js “REST API Server” This book will save you many hours by providing a hand-picked and tested collection of quick start guides. RPJS has practical examples that allow to spend less time learning and more time building your own applications. Prototype fast and ship code that matters! What You will Learn: You should expect a basic understanding from a collection of quick start guides, tutorials and suggestions for the development apps discussed in this book. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You’ll learn from the examples of Chat web/mobile applications starting with front-end components and by the end we’ll put front-end and back-end together and deploy to the production environment. Who This Book is For: The typical programmer who wants to learn more about effective JavaScript coding. Focuses on service-oriented architecture: web services, orchestrations, poliices, and more - for developers.

This book is intended to introduce the principles of the Event-Driven and Service-Oriented Architecture (SOA 2.0) and its role in the new interconnected world based on the cloud computing architecture paradigm. In this new context, the concept of "service" is widely applied to the hardware and software resources available in the new generation of the Internet. The authors focus on how current and future SOA technologies provide the basis for the smart management of the service model provided by the Platform as a Service (PaaS) layer.

Programming Android

FPGA Design

What the Computer Security Industry Doesn't Want You to Know

Kizzy Ann Stamps

Haskell Data Analysis Cookbook

The Python Quick Syntax Reference

Mule ESB Cookbook Packt Publishing

If you are an intermediate to advanced DynamoDB developer looking to learn the best practices associated with efficient data modeling, this book is for you.

Step-by-step recipes filled with practical code samples and engaging examples demonstrate Haskell in practice, and then the concepts behind the code. This book shows functional developers and analysts how to leverage their existing knowledge of Haskell specifically for high-quality data analysis. A good understanding of data sets and functional programming is assumed.

The Ruby programming language is perfect for beginners: easy to learn, powerful, and fun to use! But wouldn't it be more fun if you were learning with the help of some wizards and dragons? Ruby Wizardry is a playful, illustrated tale that will teach you how to program in Ruby by taking you on a fantastical journey. As you follow the adventures of young heroes Ruben and Scarlet, you'll learn real programming skills, like how to: –Use fundamental concepts like variables, symbols, arrays, and strings –Work with Ruby hashes to create a programmable breakfast menu –Control program flow with loops and conditionals to help the Royal Plumber –Test your wild and crazy ideas in IRB and save your programs as scripts –Create a class of mini-wizards, each with their own superpower! –Organize and reuse your code with methods and lists –Write your own amazing interactive stories using Ruby Along the way, you'll meet colorful characters from around the kingdom, like the hacker Queen, the Off-White Knight, and Wherefore the minstrel. Ruby Wizardry will have you (or your little wizard) hooked on programming in no time. For ages 10+ (and their parents!)

Secret Recipes and Barroom Tales from Two Belfast Boys Who Conquered the Cocktail World

XQuery Kick Start

Develop and Deploy SOAP and RESTful Web Services

The Myths of Security

The Dead Rabbit Drinks Manual

Getting Started with Mule Cloud Connect

If you think computer security has improved in recent years, *Myths of Security* will shake you out of your complacency. Longtime security professional John Viega reports on the sorry state of security, with concrete suggestions for professionals and individuals confronting the issue. Provocative, insightful, and often controversial, *The Myths of Security* addresses IT professionals who deal with security issues, and speaks to Mac and PC users who spend time online.

Summary Mule in Action, Second Edition is a totally-revised guide covering Mule 3 fundamentals and best practices. It starts with a quick ESB overview and then dives into rich examples covering core concepts like sending, receiving, routing, and transforming data. About the Technology An enterprise service bus is a way to integrate enterprise applications using a bus-like infrastructure. Mule is the leading open source Java ESB. It borrows from the Hohpe/Woolf patterns, is lightweight, can publish REST and SOAP services, integrates well with Spring, is customizable, scales well, and is cloud-ready. About the Book Mule in Action, Second Edition is a totally revised guide covering Mule 3 fundamentals and best practices. It starts with a quick ESB overview and then dives into rich examples covering core concepts like sending, receiving, routing, and transforming data. You'll get a close look at Mule's standard components and how to roll out custom ones. You'll also pick up techniques for testing, performance tuning, and BPM orchestration, and explore cloud API integration for SaaS applications. Written for developers, architects, and IT managers, this book requires familiarity with Java but no previous exposure to Mule or other ESBs. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Full coverage of Mule 3 Integration with cloud services Common transports, routers, and transformers Security, routing, orchestration, and transactions About the Authors David Dossot is a software architect and has created numerous modules and transports for Mule. John D'Emic is a principal solutions architect and Victor Romero a solutions architect, both at MuleSoft, Inc. Table of Contents PART 1 CORE MULE Discovering Mule Processing messages with Mule Working with connectors Transforming data with Mule Routing data with Mule Working with components and patterns PART 2 RUNNING MULE Integration architecture with Mule Deploying Mule Exception handling and transaction management with Mule Securing Mule Tuning Mule PART 3 TRAVELING FURTHER WITH MULE Developing with Mule Writing custom cloud connectors and processors Augmenting Mule with orthogonal technologies A practical cookbook, filled with advanced recipes, and plenty of code and commands used for illustration, which will make your learning curve easy and quick. This book is for anyone who wants to learn more about databases in general or MariaDB in particular. Some familiarity with SQL databases is assumed, but the recipes are approachable to almost anyone with basic database skills.

The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and

performing statistical tests and modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: –The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops –Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R –How to access R's thousands of functions, libraries, and data sets –How to draw valid and useful conclusions from your data –How to create publication-quality graphics of your results Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make The Book of R your doorway into the growing world of data analysis.

Learning XML

Mastering Unity 2D Game Development

Learn Best Practices to Designing, Coding, and Distributing Your Python Software

A Complete Introduction to the Python Language

BeagleBone Black Cookbook

DynamoDB Applied Design Patterns

Presents instructions for creating Android applications for mobile devices using Java.

Summary Camel in Action, Second Edition is the most complete Camel book on the market. Written by core developers of Camel and the authors of the highly acclaimed first edition, this book distills their experience and practical insights so that you can tackle integration tasks like a pro. Forewords by James Strachan and Dr. Mark Little Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Apache Camel is a Java framework that implements enterprise integration patterns (EIPs) and comes with over 200 adapters to third-party systems. A concise DSL lets you build integration logic into your app with just a few lines of Java or XML. By using Camel, you benefit from the testing and experience of a large and vibrant open source community. About the Book Camel in Action, Second Edition is the definitive guide to the Camel framework. It starts with core concepts like sending, receiving, routing, and transforming data. It then goes in depth on many topics such as how to develop, debug, test, deal with errors, secure, scale, cluster, deploy, and monitor your Camel applications. The book also discusses how to run Camel with microservices, reactive systems, containers, and in the cloud. What's Inside Coverage of all relevant EIPs Camel microservices with Spring Boot Camel on Docker and Kubernetes Error handling, testing, security, clustering, monitoring, and deployment Hundreds of examples in Java and XML About the Reader Readers should be familiar with Java. This book is accessible to beginners and invaluable to experts. About the Author Claus Ibsen is a senior principal engineer working for Red Hat specializing in cloud and integration. He has worked on Apache Camel for the last nine years where he heads the project. Claus

lives in Denmark. Jonathan Anstey is an engineering manager at Red Hat and a core Camel contributor. He lives in Newfoundland, Canada. Table of Contents Part 1 - First steps Meeting Camel Routing with Camel Part 2 - Core Camel Transforming data with Camel Using beans with Camel Enterprise integration patterns Using components Part 3 - Developing and testing Microservices Developing Camel projects Testing RESTful web services Part 4 - Going further with Camel Error handling Transactions and idempotency Parallel processing Securing Camel Part 5 - Running and managing Camel Running and deploying Camel Management and monitoring Part 6 - Out in the wild Clustering Microservices with Docker and Kubernetes Camel tooling Bonus online chapters Available at <https://www.manning.com/books/camel-in-?action=second-edition> and in electronic versions of this book: Reactive Camel Camel and the IoT by Henryk Konsek

This second edition of the bestselling Learning XML provides web developers with a concise but grounded understanding of XML (the Extensible Markup Language) and its potential-- not just a whirlwind tour of XML. The author explains the important and relevant XML technologies and their capabilities clearly and succinctly with plenty of real-life projects and useful examples. He outlines the elements of markup--demystifying concepts such as attributes, entities, and namespaces--and provides enough depth and examples to get started. Learning XML is a reliable source for anyone who needs to know XML, but doesn't want to waste time wading through hundreds of web sites or 800 pages of bloated text. For writers producing XML documents, this book clarifies files and the process of creating them with the appropriate structure and format. Designers will learn what parts of XML are most helpful to their team and will get started on creating Document Type Definitions. For programmers, the book makes syntax and structures clear. Learning XML also discusses the stylesheets needed for viewing documents in the next generation of browsers, databases, and other devices. Learning XML illustrates the core XML concepts and language syntax, in addition to important related tools such as the CSS and XSL styling languages and the XLink and XPointer specifications for creating rich link structures. It includes information about three schema languages for validation: W3C Schema, Schematron, and RELAX-NG, which are gaining widespread support from people who need to validate documents but aren't satisfied with DTDs. Also new in this edition is a chapter on XSL-FO, a powerful formatting language for XML. If you need to wade through the acronym soup of XML and start to really use this powerful tool, Learning XML, will give you the roadmap you need.

This book describes best practices for successful FPGA design. It is the result of the author's meetings with hundreds of customers on the challenges facing each of their FPGA design teams. By gaining an understanding into their design environments, processes, what works and what does not work, key areas of concern in implementing system designs have been identified and a recommended design methodology to overcome these challenges has been developed. This book's content has a strong focus on design teams that are spread across sites. The goal being to increase the productivity of FPGA design teams by

establishing a common methodology across design teams; enabling the exchange of design blocks across teams. Coverage includes the complete FPGA design flow, from the basics to advanced techniques. This new edition has been enhanced to include new sections on System modeling, embedded design and high level design. The original sections on Design Environment, RTL design and timing closure have all been expanded to include more up to date techniques as well as providing more extensive scripts and RTL code that can be reused by readers. Presents complete, field-tested methodology for FPGA design, focused on reuse across design teams; Offers best practices for FPGA timing closure, in-system debug, and board design; Details techniques to resolve common pitfalls in designing with FPGAs.

The Book of R

MariaDB Cookbook

Creating Self-Describing Data

Building Effective Algorithms and Analytics for Hadoop and Other Systems

MapReduce Design Patterns

Accelerating Integration with SaaS, Social Media and Open APIs

The Python Quick Syntax Reference is the "go to" book that contains an easy to read and use guide to Python programming and development. This condensed code and syntax reference presents the Python language in a well-organized format designed to be used time and again. You won't find jargon, bloated samples, case studies, or history of Hello World and computer theory in this handy reference. This Python syntax reference is packed with useful information and is a must-have for any Python developer.

Over 60 recipes and solutions for inventors, makers, and budding engineers to create projects using the BeagleBone Black About This Book Learn how to develop applications with the BeagleBone Black and open source Linux software Sharpen your expertise in making sophisticated electronic devices Explore the BeagleBone Black with this easy-to-succeed recipe format Who This Book Is For If you are a hardware, Linux, and/or microcomputing novice, or someone who wants more power and possibilities with product prototypes, electronic art projects, or embedded computing experiments, then this book is for you. It is for Internet of Things enthusiasts who want to use more sophisticated hardware than the Raspberry Pi or the Arduino can provide. Whether you are an engineering student, a DIYer, an inventor, or a budding electronics enthusiast, this book delivers accessible, easy-to-succeed instructions for using an advanced microcomputing platform. What You Will Learn Set up and run the BeagleBone Black for the first time Learn the basics of microcomputing and Linux using the command line and easy kernel mods Make introductory projects with Python, JavaScript, BoneScript, and Node.js Explore physical computing and simple circuits using buttons, LEDs, sensors, and motors Discover the unique features of the BeagleBone Black and its real-time computing functions Build

intermediate level audio and video applications Assemble and add ingredients for creating Internet of Things prototypes In Detail There are many single-board controllers and computers such as Arduino, Udoo, or Raspberry Pi, which can be used to create electronic prototypes on circuit boards. However, when it comes to creating more advanced projects, BeagleBone Black provides a sophisticated alternative. Mastering the BeagleBone Black enables you to combine it with sensors and LEDs, add buttons, and marry it to a variety of add-on boards. You can transform this tiny device into the brain for an embedded application or an endless variety of electronic inventions and prototypes. With dozens of how-tos, this book kicks off with the basic steps for setting up and running the BeagleBone Black for the first time, from connecting the necessary hardware and using the command line with Linux commands to installing new software and controlling your system remotely. Following these recipes, more advanced examples take you through scripting, debugging, and working with software source files, eventually working with the Linux kernel. Subsequently, you will learn how to exploit the board's real-time functions. We will then discover exciting methods for using sound and video with the system before marching forward into an exploration of recipes for building Internet of Things projects. Finally, the book finishes with a dramatic arc upward into outer space, when you explore ways to build projects for tracking and monitoring satellites. Style and approach This comprehensive recipe book deconstructs a complex, often confusing piece of technology, and transforms it to become accessible and fun with snappy, unintimidating prose, and extensive easy-to-succeed instructions.

Hands-on MuleSoft Flows using MuleSoft Anypoint Studio Components and understanding Payload processing along with debugging. KEY FEATURES ● Get familiar with the MuleSoft Anypoint Studio key techniques such as Payload, Logger, Variables, Flow and Flow Reference ● Deep dive into Message Structure and Payload value handling ● Get familiar with the Global Configuration Properties and Securing properties ● Explore Mule Run Time and Deploying Mule Projects in CloudHub DESCRIPTION This book is aimed to teach the readers how to design RAML APIs using Anypoint Platform. It also focuses on popular topics such as System Integration, API Led Connectivity, and Centre for Enablement and RAML. It will show how to use, call and test free mock REST APIs. The readers can also work with some commercially available license-based APIs. Furthermore, the book will explain most of the examples provided by RAML.org so that you can simulate it from your local system. This book will then help you develop your RESTful API specification for adding, retrieving, updating and deleting data for a business entity. Later, you will learn how to use the MuleSoft Anypoint Platform Designer for designing and simulating your RAML API design specifications. By the end, you will be able to develop an end to end RAML API using the MuleSoft Anypoint Studio. WHAT YOU WILL LEARN ● Get exposed to Payload handling, logging and variables. ● Work with different Flow Control components such as Choice, First Successful, Round-Robin and

Scatter Gather ● Explore and work with Error Handling components such as Error Handler, On Error, Continue, On Error Propagate and Raise Error ● Understand Global Configuration Properties and Securing properties ● Gain knowledge about various scopes involved in MuleSoft Flow designing WHO THIS BOOK IS FOR This book is meant for anyone interested to become an API designer. Experienced technical persons of the IT industry also can utilize the book to get extra insights, and they can align their knowledge in line with it. TABLE OF CONTENTS

1. Start Project 2. Anypoint Studio Components 3. Flow Control Components 4. Idempotent, Parse Template and Scheduler 5. Payload Component 6. MUnit 7. MuleSoft Runtime 8. Global Secured Configurations 9. Error Handling 10. RAML and Anypoint Studio

"XQuery Kick Start" delivers a concise introduction to the XQuery standard, and useful implementation advice for developers needing to put it into practice. The book starts by explaining the role of XQuery in the XML family of specifications, and its relationship with XPath. The authors then explain the specification in detail, describing the semantics and data model, before moving to examples using XQuery to manipulate XML databases and document storage systems. Later chapters discuss Java implementations of XQuery and development tools that facilitate the development of Web sites with XQuery. This book is up to date with the latest XQuery specifications, and includes coverage of new features for extending the XQuery language.

Learning Website Development with Django

A First Course in Programming and Statistics

Best Practices for Team-based Reuse

An Introduction to Programming for Kids

Programming in Python 3

A Comprehensive Certification Guide

HTML5 opens up a plethora of new avenues for application and game development on the web. Games can now be created and interacted with directly within HTML, with no need for users to download extra plugins, or for developers to learn new languages. Important new features such as the Canvas tag enable drawing directly onto the web page. The Audio tag allows sounds to be triggered and played from within your HTML code, the WebSockets API facilitates real-time communication, and the local storage API enables data such as high scores or game preferences to be kept on a user's computer for retrieval next time they play. All of these features and many more are covered within The Essential Guide to HTML5. The book begins at an introductory level, teaching the essentials of HTML5 and JavaScript through game development. Each chapter features a familiar game type as its core example, such as hangman, rock-paper-scissors, or dice games, and uses these simple constructs to build a solid skillset of the key HTML5 concepts and features. By working through these hands on examples, you will gain a deep, practical knowledge of HTML5 that will enable you to build your own, more advanced games and applications.

Concepts are introduced and motivated with easy-to-grasp, appealing examples Code is explained in detail after general explanations Reader is guided into how to make the examples 'their own'

Use this comprehensive guide to study for the Oracle WebLogic Server 12c Administration I Exam 1Z0-133. This book is a unique introductory resource to the WebLogic Server certification for new Oracle Fusion Middleware administrators and a valuable resource for veteran WebLogic Server administrators seeking to update their skills for the 12c certification topics. It is common sense that passing a certification exam requires a good command of the subject matter, understanding the intricacies surrounding its practice, and having sufficient experience working with the concepts. This book aims to accelerate the process by providing an accurate review of all exam topics, suggesting hands-on practices to gain or reinforce experience working with WebLogic Server, and introducing questions to help candidates become familiar with the format and style of questions found on the actual certification exam. Oracle WebLogic Server 12c Administration I Exam 1Z0-133 covers the associate level certification with Oracle. Although not dedicated to exam 1Z0-599, the guide is also a valuable foundational resource for those preparing for WebLogic Server 12c implementation specialist level certification. This book: Inspects the certification topics in the order that you would likely follow in an on-the-job middleware infrastructure project Is a great resource for candidates preparing for the certification, who are unable to start with live or personally-assisted training Is a great starting point for those pursuing advanced Oracle WebLogic Server certifications What You'll Learn Cover all topics on the certification exam 1Z0-133 Become familiar with the types and format of questions on the certification exam Understand and properly describe Oracle WebLogic Server domains and clusters Install, configure, maintain, and monitor Oracle WebLogic Server Deploy and manage applications on Oracle WebLogic Server Discover how to use new administration features of Oracle WebLogic Server 12c Who This Book Is For Certified Oracle WebLogic administrators seeking to update their Oracle WebLogic Server credentials, as well as experienced WebLogic Server administrators seeking to earn certification for the first time. Non-Oracle administrators seeking to earn a WebLogic Server certification will also find this book useful.

Learn practical and applied OpenStack cloud design solutions to gain maximum control over your infrastructure. You will achieve a complete controlled and customizable platform. Applied OpenStack Design Patterns teaches you how to map your application flow once you set up components and architectural design patterns. Also covered is storage management and computing to map user requests and allocations. Best practices of High Availability and Native Cluster Management are included. Solutions are presented to network components of OpenStack and to reduce latency and enable faster communication gateways between components of OpenStack and native applications. What You Will Learn: Design a modern cloud infrastructure Solve complex infrastructure application problems Understand OpenStack cloud infrastructure components Adopt a business impact analysis to support existing/new cloud infrastructure Use specific components to integrate an existing tool-chain set to gain agility and a quick, continuous delivery model Who This Book Is For: Seasoned solution architects, DevOps, and system engineers and analysts

This book is an easy-to-follow guide, full of hands-on, real-world examples. Each topic is explained and demonstrated in a specific and user-friendly flow, from search optimization using Solr to Deployment of Zookeeper applications. This book is ideal for Apache Solr developers and want to learn different techniques to optimize Solr performance with utmost efficiency, along with effectively troubleshooting the problems that usually occur while trying to boost performance. Familiarity with search servers and database querying is expected.

Apache CXF Web Service Development

Expert Python Programming

Applied OpenStack Design Patterns

SOA Implementation Recipes, Tips, and Techniques

Google Analytics

Designing, Building, and Deploying Messaging Solutions

Being a beginner's guide this book has a very simple and clear approach. It is a practical guide that will help you learn the features of Django and help you build a dynamic website using those features. This book is for web developers who want to see how to build a complete site with Web 2.0 features, using the power of a proven and popular development system, but do not necessarily want to learn how a complete framework functions in order to do this. Basic knowledge of Python development is required for this book, but no knowledge of Django is expected.

Do you know what people do when they visit your website or web app? Or how much the site contributes to your bottom line?

Google Analytics keeps track and makes it easy for you to learn precisely what's happening. This hands-on guide shows you how to get the most out of this free and powerful tool -- whether you're new to Google Analytics or have been using it for years. Google Analytics shows you how to track different market segments and analyze conversion rates, and reveals advanced techniques such as marketing-campaign tracking, a valuable feature that most people overlook. And this practical book not only provides complete code samples for web developers, it also explains the concepts behind the code to marketers, managers, and others on your team. Discover exactly how the Google Analytics system works Learn how to configure the system to measure data most relevant to your business goals Track online marketing activities, including cost-per-click ads, email, and internal campaigns Track events -- rather than page views -- on sites with features such as maps, embedded video, and widgets Configure Google Analytics to track enterprise data, including multiple domains Use advanced techniques such as custom variables and CRM integration

This book provides a quick start in developing web services using the open source Apache CXF framework. Each chapter uses illustrations from an Order Processing Application and all the code examples are built using the ANT tool. These practical, simple, and easy-to-work-with illustrations are accompanied by step-by-step instructions. As a developer you can take advantage of these

practical scenarios to understand the CXF framework and also make use of them in real-life applications. After reading this book, you will be able to develop and deploy services using the CXF framework. This book is for developers who want to design and develop SOAP and RESTful services using Apache CXF framework and leverage various CXF features for service development. It is ideal for developers who have some experience in Java application development as well as some basic knowledge of web services, but it covers some of the basic fundamentals of web services and REST to get you acquainted with these technologies before using these concepts to develop services using the CXF framework.

This book is an authoritative exploration of Python best practices and applications of agile methodologies to Python, illustrated with practical, real-world examples. This book is for Python developers who are already building applications, but want to build better ones by applying best practices and new development techniques to their projects. The reader is expected to have a sound background in Python programming.

Smart SOA Platforms in Cloud Computing Architectures

Camel in Action

Understanding Visitor Behavior

Using Games to learn HTML5 and JavaScript

Expert Visual C++/CLI

Hands-on MuleSoft Anypoint platform Volume 2

Winner of the Tales of the Cocktail Spirited Award for Best New Cocktail & Bartending Book Dead Rabbit Grocery & Grog in Lower Manhattan has dominated the bar industry, receiving award after award including World's Best Bar, World's Best Cocktail Menu, World's Best Drink Selection, and Best American Cocktail Bar. Now, the critically acclaimed bar has its first cocktail book, The Dead Rabbit Drinks Manual, which, along with its inventive recipes, also details founder Sean Muldoon and bar manager Jack McGarry's inspiring rags-to-riches story that began in Ireland and has brought them to the top of the cocktail world. Like the bar's décor, Dead Rabbit's award-winning drinks are a nod to the "Gangs of New York" era. They range from fizzes to cobblers to toddies, each with its own historical inspiration. There are also recipes for communal punches as well as an entire chapter on absinthe. Along with the recipes and their photos, this stylish and handsome book includes photographs from the bar itself so readers are able to take a peek into the classic world of Dead Rabbit.

Connect your enterprise to a wide range of SaaS platforms, Open APIs, and social networks quickly and without difficulty. Through step-by-step instructions and numerous real-world examples, this concise guide shows you how to seamlessly integrate the external services you need with Mule ESB and its powerful Cloud Connect toolset. You'll learn how to use service-specific connectors for many popular APIs—including Salesforce, Twitter, LinkedIn, and Twilio—through easy-to-learn abstractions. If Mule doesn't have a connector for the resource you need, you'll learn how to build your own. You'll discover how easy it is to reach beyond the enterprise firewall for a host of Internet resources. Discover the advantages of using Mule Cloud Connect over typical web service clients and protocols. Learn how Cloud Connectors eliminate the need to understand the underlying API of each service. Get started with the latest real-time technologies, including REST, WebHooks, and Streaming APIs. Integrate OAuth secure APIs and understand their role in authorization and information sharing. Delve into advanced topics such as multi-tenancy and connection management. Build your own custom connectors with the Mule DevKit.

Taking things in stride is not easy for Kizzy Ann, but with her border collie, Shag, stalwart at her side, she sets out to live a life as sweet as syrup on cornbread. In 1963, as Kizzy Ann prepares for her first year at an integrated school, she worries about the color of her skin, the scar running from the corner of her right eye to the tip of her smile, and whether anyone at the white school will like her. She writes letters to her new teacher in a clear, insistent voice, stating her troubles and asking questions with startling honesty. The new teacher is supportive, but not everyone feels the same, so there is a lot to write about. Her brother, James, is having a far less positive school experience than she is, and the annoying white neighbor boy won't leave her alone. But Shag, her border collie, is her refuge. Even so, opportunity clashes with obstacle. Kizzy Ann knows she and Shag could compete well in the dog trials, but will she be able to enter? From Jeri Watts comes an inspiring middle-grade novel about opening your mind to the troubles and scars we all must bear — and facing life with hope and trust. With this book you will learn in a step-by-step manner and build solutions from the ground up using Mule ESB. Each task is well illustrated through recipes and the code

contained in the examples is very engaging. This book targets Java developers, architects, and IT managers who want to learn MuleESB and get solutions to their Enterprise and Web Service problem. This book requires familiarity with Java but no previous exposure to Mule or other ESBs.

MuleSoft Anypoint Studio Payload, Components, Flow Controls, Scopes and Error Handling
(English Edition)

Ruby Wizardry

Mule in Action

The Essential Guide to HTML5

Enterprise Integration Patterns

Most modern business systems include independent applications that exchange information with each other—a technique usually called enterprise integration. An architectural approach called the Enterprise Service Bus (ESB) offers developers a way to handle the messages between those independent applications without creating a lot of custom code. While commercial ESB solutions can be quite expensive to implement and maintain, a set of high-quality open source ESB tools offer the same functionality at a substantially lower cost. Open Source ESBs in Action shows you how to implement and use two open source ESB implementations: Mule and ServiceMix. The authors introduce you to these freely-available ESB tools and present practical examples of how to use them in real-world scenarios. You will learn how the various features of an ESB such as transformation, routing, security, connectivity and more can be implemented using Mule and ServiceMix. You will also learn how to solve common enterprise integration problems using a structured approach. Beyond simply learning how Mule and Service Mix work, you'll learn the core techniques of ESB implementation such as Process Choreography, or the implementation of complex business processes through an ESB, and Service Orchestration, or exposing a set of services as a single service. The book shows you the fundamentals of ESB-based event processing and Quality of Service concerns like security, reliable delivery, and transaction management. Working in integration projects is exciting, with new technologies and paradigms arriving every day.

Open Source technologies like Mule and ServiceMix both offer lower-cost solutions and a higher degree of innovation than commercial ESB implementations. Open Source ESBs in Action will help you master ESB-driven integration techniques quickly and will provide you with knowledge you need to work effectively with Mule and ServiceMix. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Python 3 is the best version of the language yet: It is more powerful, convenient, consistent, and expressive than ever before. Now, leading Python programmer Mark Summerfield demonstrates how to write code that takes full advantage of Python 3's features and idioms. The first book written from a completely "Python 3" viewpoint, Programming in Python 3 brings together all the knowledge you need to write any program, use any standard or third-party Python 3 library, and create new library modules of your own. Summerfield draws on his many years of Python experience to share deep insights into Python 3 development you won't find anywhere else. He begins by illuminating Python's "beautiful heart": the eight key elements of Python you need to write robust, high-performance programs. Building on these core elements, he introduces new topics designed to strengthen your practical expertise—one concept and hands-on example at a time. This book's coverage includes Developing in Python using procedural, object-oriented, and functional programming paradigms Creating custom packages and modules Writing and reading binary, text, and XML files, including optional compression, random access, and text and XML parsing Leveraging advanced data types, collections, control structures, and functions Spreading program workloads across multiple processes and threads Programming SQL databases and key-value DBM files Utilizing Python's regular expression mini-language and module Building usable, efficient, GUI-based applications Advanced programming techniques, including generators, function and class decorators, context managers, descriptors, abstract base classes, metaclasses, and more Programming in Python 3 serves as both tutorial and language reference, and it is accompanied by extensive downloadable example code—all of it tested with the final version of Python 3 on Windows, Linux, and Mac OS X.

Stan Lippman is one of the best-selling authors on C++ and has long been one of the major

contributors to its growth and standardization. Written by experts, and full of sound expert insight and advice, this book can be read profitably by any C++ programmer. Short code examples concisely illustrate concepts, and more elaborate examples show how C++/CLI is best used. Even programmers new to C++/CLI, but planning to migrate to it from another language, can use this book to understand core language elements crucial to planning and migrating effectively.

Until now, design patterns for the MapReduce framework have been scattered among various research papers, blogs, and books. This handy guide brings together a unique collection of valuable MapReduce patterns that will save you time and effort regardless of the domain, language, or development framework you're using. Each pattern is explained in context, with pitfalls and caveats clearly identified to help you avoid common design mistakes when modeling your big data architecture. This book also provides a complete overview of MapReduce that explains its origins and implementations, and why design patterns are so important. All code examples are written for Hadoop. Summarization patterns: get a top-level view by summarizing and grouping data Filtering patterns: view data subsets such as records generated from one user Data organization patterns: reorganize data to work with other systems, or to make MapReduce analysis easier Join patterns: analyze different datasets together to discover interesting relationships Metapatterns: piece together several patterns to solve multi-stage problems, or to perform several analytics in the same job Input and output patterns: customize the way you use Hadoop to load or store data "A clear exposition of MapReduce programs for common data processing patterns—this book is indispensable for anyone using Hadoop." --Tom White, author of Hadoop: The Definitive Guide

Design solutions for production-ready infrastructure with OpenStack components

Learning NServiceBus - Second Edition

Java SOA Cookbook

Oracle WebLogic Server 12c Administration I Exam 1Z0-133

R Data Analysis Cookbook

Apache Solr High Performance

If you are a .NET developer who wants to eliminate the problems related to defective third-party web service integration or batch job

failures, then this is the book for you. It is also perfect for those of you who are new to NServiceBus and service-oriented architecture and would like to learn how you can streamline all of your development efforts.

If you have C# knowledge but now want to become truly confident in creating fully functional 2D RPG games with Unity, then this book will show you everything you need to know.

Over 80 recipes to help you breeze through your data analysis projects using R About This Book Analyse your data using the popular R packages like ggplot2 with ready-to-use and customizable recipes Find meaningful insights from your data and generate dynamic reports A practical guide to help you put your data analysis skills in R to practical use Who This Book Is For This book is for data scientists, analysts and even enthusiasts who want to learn and implement the various data analysis techniques using R in a practical way. Those looking for quick, handy solutions to common tasks and challenges in data analysis will find this book to be very useful. Basic knowledge of statistics and R programming is assumed. What You Will Learn Acquire, format and visualize your data using R Using R to perform an Exploratory data analysis Introduction to machine learning algorithms such as classification and regression Get started with social network analysis Generate dynamic reporting with Shiny Get started with geospatial analysis Handling large data with R using Spark and MongoDB Build Recommendation system- Collaborative Filtering, Content based and Hybrid Learn real world dataset examples- Fraud Detection and Image Recognition In Detail Data analytics with R has emerged as a very important focus for organizations of all kinds. R enables even those with only an intuitive grasp of the underlying concepts, without a deep mathematical background, to unleash powerful and detailed examinations of their data. This book will show you how you can put your data analysis skills in R to practical use, with recipes catering to the basic as well as advanced data analysis tasks. Right from acquiring your data and preparing it for analysis to the more complex data analysis techniques, the book will show you how you can implement each technique in the best possible manner. You will also visualize your data using the popular R packages like ggplot2 and gain hidden insights from it. Starting with implementing the basic data analysis concepts like handling your data to creating basic plots, you will master the more advanced data analysis techniques like performing cluster analysis, and generating effective analysis reports and visualizations. Throughout the book, you will get to know the common problems and obstacles you might encounter while implementing each of the data analysis techniques in R, with ways to overcoming them in the easiest possible way. By the end of this book, you will have all the knowledge you need to become an expert in data analysis with R, and put your skills to test in real-world scenarios. Style and Approach Hands-on recipes to walk through data science challenges using R Your one-stop solution for common and not-so-common pain points while performing real-world problems to execute a series of tasks. Addressing your common and not-so-common pain points, this is a book that you must have on the shelf

Java SOA Cookbook offers practical solutions and advice to programmers charged with implementing a service-oriented architecture (SOA) in their organization. Instead of providing another conceptual, high-level view of SOA, this cookbook shows you how to make SOA work. It's full of Java and XML code you can insert directly into your applications and recipes you can apply right away. The book focuses primarily on the use of free and open source Java Web Services technologies -- including Java SE 6 and Java EE 5 tools -- but you'll find tips for using commercially available tools as well. Java SOA Cookbook will help you: Construct XML vocabularies and data models

appropriate to SOA applications Build real-world web services using the latest Java standards, including JAX-WS 2.1 and JAX-RS 1.0 for RESTful web services Integrate applications from popular service providers using SOAP, POX, and Atom Create service orchestrations with complete coverage of the WS-BPEL (Business Process Execution Language) 2.0 standard Improve the reliability of SOAP-based services with specifications such as WS-Reliable Messaging Deal with governance, interoperability, and quality-of-service issues The recipes in Java SOA Cookbook will equip you with the knowledge you need to approach SOA as an integration challenge, not an obstacle.

Full Stack JavaScript

Learn Backbone.js, Node.js and MongoDB

Mule ESB Cookbook

Example Implementations in Mule and ServiceMix

Open-Source ESBs in Action

.NET for Visual C++ Programmers