

Learning Patterns

"Brief, nontechnical instructions describe and illustrate each network upon which repeat patterns can be arranged, while a rich array of 280 illustrations depict historical and contemporary examples of pattern, many adapted from such diverse sources as a ancient Peruvian stone amulet, 12th-century mosaics, 13th-century damask, Japanese stencil designs, and much more. Decorative samples appear in macrame and embroidery, mosaics, painting, collage, sculpture, on wrapping paper and in other decorative art forms. A brief Vocabulary includes basic terms used to describe patterns and a concluding chapter explores the visual range of one particular motif - the Romanesque arch form."--BOOK COVER.

Four designers present a catalog of simple and succinct solutions to commonly occurring design problems. This book shows the role that patterns can play in architecting complex systems. It provides references to a set of well-engineered patterns that the practicing developer can apply to craft specific applications. Each pattern includes code that demonstrates the implementation in object-oriented programming languages such as C++ or Smalltalk.

Twelve 2D patterns inserted in back pocket.

Do you have a passion for patterns? The importance and prevalence of both color and pattern in the current design landscape is impossible to deny. Not only is pattern a headliner in the fashion category, but bold pattern is also taking center stage in home decor, paper goods, and accessories like no other time in recent history. It's time to jump onto the scene with Color + Pattern! Masterful pattern designer Khristian A. Howell will fill you with confidence and a fearless use of color and an interest in all things pattern, so you can create your own beautiful art that can be printed on fabrics, paper, and transfers. Fully illustrated with a large and varied range of pattern designs, Color + Pattern highlights leaders in the industry, showcasing how pattern design comes to life when it finds its way onto perfectly paired products. Aside from sharing loads of gorgeous work, Color + Pattern informs readers on the many different kinds of patterns and terminology, exploring found patterns, sharing processes of creating patterns, as well as showing ways to integrate pattern into many facets of real life with 50 exercises. After all color and pattern are meant to be fun, so design, color and repeat!

A Book for Students, Treating in a Practical Way of the Anatomy, Planning and Evolution of Repeated Ornament

The Complete Guide to the Creation of Patterns as a Means of Designing Smart Wearing Apparel

Elemental Design Patterns

Pattern Design: Fundamentals

275 Original Designs

Head First Design Patterns

For an undergraduate course in Patternmaking. Renowned for its comprehensive coverage, exceptional illustrations, and clear instructions, this #1 text offers detailed yet easy-to-understand explanations of the essence of patternmaking. Hinging on a recurring theme that all designs are based on one or more of the three major patternmaking and design principles-dart manipulation, added fullness, and contouring-it provides students with all the relevant information necessary to create design patterns with accuracy regardless of their complexity.

Pattern Design: Fundamentals is an ideal book for beginners to the field of fashion design as well as self-guided learners. Pattern Design: Fundamentals covers the basics of pattern making, terminology and drafting concepts. This book is different than all other drafting books of its kind. This drafting book combines knowledge of drafting with sewing and construction. The best way to understand how patterns are drafted is to understand how the drafts are constructed, why certain pattern markings are used and in what order a pattern should be constructed. Understanding the construction, solidifies one's drafting knowledge, connecting the dots of two-dimensional drafting to the three-dimensional finished garment. Pattern Design was developed by designer and educator Jennifer Lynne Matthews-Fairbanks. Fairbanks years of instructing at the Fashion Institute of Design and Merchandising coupled with her years running her own design and sewing studio, make for the ideal combination of teaching to the visual and self-guided learner. Chapters 1 and 2 introduce you to the tools, terms and pattern markings, including fabrics used, grainlines of patterns and the grain of a fabric. You will create a simple pattern with all appropriate markings from an unaltered sloper and learn each part of all slopers used throughout the book. In the first section, "Shape," Pattern Design walks you through manipulating darts with the pivot and slash and spread methods, creating pleats, tucks and gathers. Each chapter details the basics of construction in order to complete each exercise fully and utilizes several different slopers to show how each concept can be translated to different garment types. Section two, "Line," covers style lines (also called seam lines) and combines style lines with design elements from the "Shape" section. The third section, "Details," includes beginner design detail concepts such as pockets, extensions, collars and banding. Pocket exercises include patch pockets, in-seam pockets and inset pockets. Extensions for buttons and placket for blouses are also demonstrated. The banding chapter covers simple waistbands and sleeve cuffs. The forth and final section covers "Finishes." Finishes include facings, zipper insertion and basic hemming. Pattern Design:

Fundamentals covers the material that most fashion design students learn in their first year of schooling. The book is an ideal guide for self-learners or for classroom instruction.

Design patterns have moved into the mainstream of commercial software development as a highly effective means of improving the efficiency and quality of software engineering, system design, and development. Patterns capture many of the best practices of software design, making them available to all software engineers. The fourth volume in a series of books documenting patterns for professional software developers, Pattern Languages of Program Design 4 represents the current and state-of-the-art practices in the patterns community. The 29 chapters of this book were each presented at recent PLoP conferences and have been explored and enhanced by leading experts in attendance. Representing the best of the conferences, these patterns provide effective, tested, and versatile software design solutions for solving real-world problems in a variety of domains. This book covers a wide range of topics, with patterns in the areas of object-oriented infrastructure, programming strategies, temporal patterns, security, domain-oriented patterns, human-computer interaction, reviewing, and software management. Among them, you will find: *The Role object *Proactor *C++ idioms *Architectural patterns

The essential guide to choosing patterns for the home, Love Pattern and Colour is packed full of colourful, inspiring ideas for using pattern with confidence.

Towns, Buildings, Construction

Living with Pattern

Elements of Reusable Object-Oriented Software

Pattern Languages of Program Design 4

Mobile Design Pattern Gallery

Design Patterns Explained

The latest book from the cult Print & Pattern website, Print & Pattern: Kids celebrates beautiful surface design created with little people in mind. This book documents the work of the best designers in the field, featuring both successful commercial designs and previously unseen work. Children's design is an exciting marketplace, full of cute and colourful patterns, wallpaper, fabrics, clothing, ceramics, greeting cards and in fact just about anything aimed at kids (much of which will also appeal to adults!) Includes work from Designers Guild, Cath Kidston, Marc Boutavant, Laura Ashley, Paapii and Dan Stiles, among other top international designers.

This collection of over 200 designs from the National Trust covers wallpaper, textiles, furnishings, costume, tiles and ceramics. The designs range from medieval through renaissance and Arts and Crafts, right up to the 1930s and include geometric, floral, abstract and figurative designs.

A Century of Surface Design

Pattern Design

Principles of Pattern Design

Love Pattern and Colour

Construction and Pattern Drafting for Fashion Design