

Programming Computer Programming For Beginners Learn The Basics Of Html5 Javascript Css Coding C Programming Java Programming Web Design Javascript Python Html And Css

The official book on the Rust programming language, written by the Rust development team at the Mozilla Foundation, fully updated for Rust 2018. The Rust Programming Language is the official book on Rust: an open source systems programming language that helps you write faster, more reliable software. Rust offers control over low-level details (such as memory usage) in combination with high-level ergonomics, eliminating the hassle traditionally associated with low-level languages. The authors of The Rust Programming Language, members of the Rust Core Team, share their knowledge and experience to show you how to take full advantage of Rust's features--from installation to creating robust and scalable programs. You'll begin with basics like creating functions, choosing data types, and binding variables and then move on to more advanced concepts, such as: □ Ownership and borrowing, lifetimes, and traits □ Using Rust's memory safety guarantees to build fast, safe programs □ Testing, error handling, and effective refactoring □ Generics, smart pointers, multithreading, trait objects, and advanced pattern matching □ Using Cargo, Rust's built-in package manager, to build, test, and document your code and manage dependencies □ How best to use Rust's advanced compiler with compiler-led programming techniques You'll find plenty of code examples throughout the book, as well as three chapters dedicated to building complete projects to test your learning: a number guessing game, a Rust implementation of a command line tool, and a multithreaded server. New to this edition: An extended section on Rust macros, an expanded chapter on modules, and appendixes on Rust development tools and editions.

55% OFF for bookstores! Do you feel that informatics is indispensable in today's increasingly digital world? Your customers never stop to use this book!

Get to grips with the building blocks of programming languages and get started on your programming journey without a computer science degree Key FeaturesUnderstand the fundamentals of a computer program and apply the concepts you learn to different programming languagesGain the confidence to write your first computer programExplore tips, techniques, and best practices to start coding like a professional programmerBook Description Learning how to code has many advantages, and gaining the right programming skills can have a massive impact on what you can do with your current skill set and the way you advance in your career. This book will be your guide to learning computer programming easily, helping you overcome the difficulties in understanding the major constructs in any mainstream programming language. Computer Programming for Absolute Beginners starts by taking you through the building blocks of any programming language with thorough explanations and relevant examples in pseudocode. You'll understand the relationship between computer programs and programming languages and how code is executed on the computer. The book then focuses on the different types of applications that you can create with your programming knowledge. You'll delve into programming constructs, learning all about statements, operators, variables, and data types. As you advance, you'll see how to control the flow of your programs using control structures and reuse your code using functions. Finally, you'll explore best practices that will help you write code like a pro. By the end of this book, you'll be prepared to learn any programming language and take control of your career by adding coding to your skill set. What you will learnGet to grips with basic programming language concepts such as variables, loops, selection and functionsUnderstand what a program is and how the computer executes itExplore different programming languages and learn about the relationship between source code and executable codeSolve problems using various paradigms such as procedural programming, object oriented programming, and functional programmingWrite high-quality code using several coding conventions and best practicesBecome well-versed with how to track and fix bugs in your programsWho this book is for This book is for beginners who have never programmed before and are looking to enter the world of programming. This includes anyone who is about to start studying programming and wants a head start, or simply wants to learn how to program on their own.

This guide was written for readers interested in learning the C++ programming language from scratch, and for both novice and advanced C++ programmers wishing to enhance their knowledge of C++. The text is organized to guide the reader from elementary language concepts to professional software development, with in depth coverage of all the C++ language elements en route.

This textbook is an ideal introduction in college courses or self-study for learning computer programming using the C language. Written for those with minimal or no programming experience, Computer Programming in C for Beginners offers a heavily guided, hands-on approach that enables the reader to quickly start programming, and then progresses to cover the major concepts of C programming that are critical for an early stage programmer to know and understand. While the progression of topics is conventional, their treatment is innovative and designed for rapid understanding of the many concepts in C that have traditionally proven difficult for beginners, such as variable typing and scope, function definition, passing by value, pointers, passing by reference, arrays, structures, basic memory management, dynamic memory allocation, and linked lists, as well as an introductory treatment of searching and sorting algorithms. Written in an informal but clear narrative, the book uses extensive examples throughout and provides detailed guidance on how to write the C code to achieve the objectives of the example problems. Derived from the author's many years of teaching hands-on college courses, it encourages the reader to follow along by programming the progressively more complex exercise programs presented. In some sections, errors are purposely inserted into the code to teach the reader about the common pitfalls of programming in general, and the C language in particular.

A Complete Guide to Programming in C++

Computer Programming For Beginners

Learn the Basics of Java, SQL, C, C++, C#, Python, HTML, CSS and Javascript

Computer Programming Fundamentals

Computer Programming

Computer Programming Crash Course

The Most Complete Crash Course for Learning The Perfect Skills To Coding Your Project Even If You Are an Absolute Beginner. Learn and Master The Best Programming Languages

Ready to become a web developer but not sure where to start? Learn the basics of web design in one afternoon. This handy guidebook is designed to give anyone a solid foundation in web development by introducing you to the three most popular web development languages used today. Whether you're a first-time coder or shifting gears from software to web development, Programming: Computer Programming For Beginners: Learn The Basics Of HTML5, JavaScript & CSS offers all the basics you need to make web pages including: - A brief introduction to Web Development - How to create a basic web page with HTML5 - How to use CSS to style pages -Loads of tips, tricks, and answers to frequently asked questions -How to make pages interactive using JavaScript -Reference tables and lists for common elements and attributes You'll start with a brief introduction into the world of web design. Chapter by chapter, Joseph Conner guides you through the basics of each language. Along the way, you get plenty of insider tips and detailed explanations about the pros and cons of each language. Connor also points out best practices that will help ensure your code is up to speed. By the end of this short guidebook, you'll have a sturdy foundation to build on and a basic understanding of how HTML, CSS, and JavaScript are used together to create stylish, interactive web pages. Start building your web development skills today with Programming: Computer Programming For Beginners: Learn The Basics Of HTML5, JavaScript & CSS.

Do you think the programmers who work at your office are magical wizards who hold special powers that manipulate your computer? Believe it or not, anyone can learn how to write programs, and it doesn't take a higher math and science education to start. Beginning Programming for Dummies shows you how computer programming works without all the technical details or hard programming language. It explores the common parts of every computer programming language and how to write for multiple platforms like Windows, Mac OS X, or Linux. This easily accessible guide provides you with the tools you need to: Create programs and divide them into subprograms Develop variables and use constants Manipulate strings and convert them into numbers Use an array as storage space Reuse and rewrite code Isolate data Create a user interface Write programs for the Internet Utilize JavaScript and Java Applets In addition to these essential building blocks, this guide features a companion CD-ROM containing Liberty BASIC compiler and code in several languages. It also provides valuable programming resources and lets you in on cool careers for programmers. With Beginning Programming of Dummies, you can take charge of your computer and begin programming today!

Do you dream of making your own web page or working as a web developer? If you answered yes, you need to learn several programming languages, fast, and JavaScript is one of the most important ones. Web developers use JavaScript to create compelling features and improve the user experience. Learn how in a flash with Programming: Computer Programming for Beginners: Learn the Basics of JavaScript (October 2017 Edition) by Joseph Connor. This quick guidebook covers everything you need to know to learn JavaScript fast so you can spend less time learning and more time doing. Connor speeds you through all the basics in just six short chapters. To make learning JavaScript quick and easy, he includes plenty of code examples with full explanations of how to use it. There are also handy lists of operators, variables, and statements throughout the guide for easy reference. You'll learn: What JavaScript is and why it's so important How to write and execute basic code The basic structure and components of JavaScript Where to place JavaScript code for best results How to use variables and operators What conditional statements do and how to create them Whether JavaScript is your first language or you are learning to use it to make more complex web pages, Programming: Computer Programming for Beginners: Learn the Basics of JavaScript by Joseph Connor is a great place to start. Why wait? Get started today. Scroll up to buy your copy now.

Introduces the features of the C programming language, discusses data types, variables, operators, control flow, functions, pointers, arrays, and structures, and looks at the UNIX system interface

Do you want to learn more about Popular Programming Languages? If yes, then keep reading! Teaching your children computer programming from such a young age will not only increase their general intelligence, but it is also the foundation that can and will build a career on. Everywhere in the world, there's a huge demand for individuals who know how to code. In fact, in a recent online survey, it was found that the most lucrative skill in the world, at this moment, is computer programming, and there are thousands of people who want to learn how to code every day. This book covers the following topics: What Is a Programming Language and Popular Programming Languages Execution and Statement about a Program Functions, Input, Output Web Programming Object-Oriented Programming Comparing Deep Learning and Machine Learning ...And so much more! If you've been following, you can see how important it is for your child to start learning how to code. While learning a programming language, the child is starting a skill that very few individuals from his/her age group will have. For this reason, the child will stand out amongst his or her peers. By starting to code from such a young age, your child may develop a passion for coding, and this sets them up for a career and employment that they will enjoy at the same time. Ready to get started? Click the BUY NOW button!

An Easy Step-by-Step Guide For Beginners To Learn Programming And Coding Skills

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Computer Programming for Kids

7 Books in 1 - Coding Languages for Beginners: C++, C#, SQL, Python, Data Science for Python, Rasperry Pi and Arduino. Teach Yourself to Code. Learn Faster

The Rust Programming Language (Covers Rust 2018)

Java Ans C Computer Programming for Beginners

From Concept to Cash

The best guide to computer programming fundamentals. This book will give you a solid foundation if you are new to programming. For a beginner, programming can seem like something scary or hard to do. With all the technical terms and concepts out there, and the numerous programming languages available at your disposal it is so important now more than ever before to build a strong foundation. When you understand the fundamentals of programming, learning any programming language is a piece of cake. In addition, programming is not just all about coding. It is also about knowing how to plan your work, how to set deadlines, how to communicate with team members, how to use existing components, how to debug existing codes and fix issues, how to build secure systems, how to use the right tools etc. These are all covered in this book and in a way that is easy for you to understand. Once you read this book to the end, you will become more confident and equipped with the knowledge necessary for success in this field. A career in computer programming is one of the most rewarding choices you will make in your life. The opportunities are endless. This book will give you the foundation you need. Below is a preview of what you'll learn: The importance of learning computer programming Program structure Variable declaration Looping structures Programming syntax Algorithms in programming Data structures Hierarchy of programming languages Characteristics of programming languages Web programming Factors to consider when choosing a programming language Popular programming languages Security in programming And much more!! Learn the fundamentals of computer programming today by clicking the BUY NOW button at the top of the page!

JavaScript is the programming language of the Internet, the secret sauce that makes the Web awesome, your favorite sites interactive, and online games fun! JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: -Create functions to organize and reuse your code -Write and modify HTML to create dynamic web pages -Use the DOM and jQuery to make your web pages react to user input -Use the Canvas element to draw and animate graphics -Program real user-controlled games with collision detection and score keeping With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

Computer programming is one of the top sought-after skills in today's ever-evolving society. Jump on the bandwagon before it's too late... Have you always wanted to learn the ways of computer programming, but don't know how to take your first steps into this quite intimidating world? Are you looking to open up a new career option that will practically guarantee you a much higher pay than what you earn now? If so, you've come to the right place. According to Bureau of Labor Statistics, the average salary for Computer Programmers in 2018 was \$84,280, which is more than 150% the average individual income of \$55,880 in the US. Imagine all the financial freedom that would bring to your life, immensely reducing the constant stress of expenses. And all of this is attainable just by learning a new skill set available for you to explore in the comfort of your own home, while also at your own pace. How much more convenient could that be? Oh, and even more so, everything you need in order to jumpstart your journey is right before your eyes. In Computer Programming Languages for Beginners, you will discover: How knowing different types of programming languages will open up new opportunities you didn't even know existed Which newbie language to master before entering the world of code The #1 reason Java stands apart from the rest of the computer programming languages Why Python is one of the most popular among programmers, including the common frustration many people experience with it and how to avoid it The key language you need to know if you are an administrator of a website What minute details to focus on for each programming language What mathematical conditions and functions you should know to make coding substantially easier to understand The power of SQL in making the navigation of online records a breeze And much more. You may be thinking, "I can't handle this, I have way too much on my plate to even think about taking on a new skill," but the beauty of self-learning is you decide the pace and you dictate which direction you want to go with it. No one else is telling you what to do, it's all up to your own desires. Even if you are a complete newbie in the field of computer programming, that's perfectly fine. By starting out with a beginner's guide, everything will be thoroughlyexplained for you to eliminate any confusion you may have along the way. Not only is this considerably cheaper than enrolling in an online course or attending college lectures, but it also allows for flexibility in your tight schedule so you don't have to worry about deadlines or being thrown out of class for too many absences. This is freedom. Freedom to do things however you want, whenever you want. It's all up to you. It's time to take your first steps and uncover what it is you've been missing out on. If you want to discover the endless possibilities that computer programming has to offer you and pursue your way to a higher salary, then scroll up and click the "Add to Cart" button right now.

This text introduces the spirit and theory of hacking as well as the science behind it all; it also provides some core techniques and tricks of hacking so you can think like a hacker, write your own hacks or thwart potential system attacks.

Learn how to use Solidity and the Ethereum project - second only to Bitcoin in market capitalization. Blockchain protocols are taking the world by storm, and the Ethereum project, with its Turing-complete scripting language Solidity, has rapidly become a front-runner. This book presents the blockchain phenomenon in context; then situates Ethereum in a world pioneered by Bitcoin. See why professionals and non-professionals alike are honing their skills in smart contract patterns and distributed application development. You'll review the fundamentals of programming and networking, alongside its introduction to the new discipline of crypto-economics. You'll then deploy smart contracts of your own, and learn how they can serve as a back-end for JavaScript and HTML applications on the Web. Many Solidity tutorials out there today have the same flaw: they are written for "advanced" JavaScript developers who want to transfer their skills to a blockchain environment. Introducing Ethereum and Solidity is accessible to technology professionals and enthusiasts of all levels. You'll find exciting sample code that can move forward real world assets in both the academic and the corporate arenas. Find out now why this book is a powerful gateway for creative technologists of all types, from concept to deployment. What You'll Learn See how Ethereum (and other cryptocurrencies) work Compare distributed apps (dapps) to web apps Write Ethereum smart contracts in Solidity Connect Ethereum smart contracts to your HTML/CSS/JavaScript web applications Deploy your own dapp, coin, and blockchain Work with basic and intermediate smart contracts Who This Book Is For Anyone who is curious about Ethereum or has some familiarity with computer science Product managers, CTOs, and experienced JavaScript programmers Experts will find the advanced sample projects in this book rewarding because of the power of Solidity

From Journeyman to Master

The C Programming Language

Coding for Beginners

Introducing Ethereum and Solidity

JavaScript

Coding For Beginners, Coding With Python, SQL Programming For Beginners, Coding HTML. A Complete Guide To Become A Programmer With A Crash Course

Computer Programming for Absolute Beginners

"Learn the basics of Java, SQL, C, C++, C#, Python, HTML, CSS and Javascript"--Half title page.

Python Programming for Beginners doesn't make any assumptions about your background or knowledge of Python or computer programming. You need no prior knowledge to benefit from this book. You will be guided step by step using a logical and systematic approach. As new concepts, commands, or jargon are encountered they are explained in plain language, making it easy for anyone to understand.--Publisher's description.

Coding For Dummies, (9781119293323) was previously published as Coding For Dummies, (9781118951309). While this version features a new Dummies cover and design, the content is the same as the prior release and should not be considered a new or updated product. Hands-on exercises help you learn to code like a pro No coding experience is required for Coding For Dummies, your one-stop guide to building a foundation of knowledge in writing computer code for web, application, and software development. It doesn't matter if you've dabbled in coding or never written a line of code, this book guides you through the basics. Using foundational web development languages like HTML, CSS, and JavaScript, it explains in plain English how coding works and why it's needed. Online exercises developed by Codecademy, a leading online code training site, help hone coding skills and demonstrate results as you practice. The site provides an environment where you can try out tutorials built into the text and see the actual output from your coding. You'll also gain access to end-of-chapter challenges to apply newly acquired skills to a less-defined assignment. So what are you waiting for? The current demand for workers with coding and computer science skills far exceeds the supply Teaches the foundations of web development languages in an easy-to-understand format Offers unprecedented opportunities to practice basic coding languages Readers can access online hands-on exercises and end-of-chapter assessments that develop and test their new-found skills If you're a student looking for an introduction to the basic concepts of coding or a professional looking to add new skills, Coding For Dummies has you covered.

If you are a beginner and have no idea what the Computer Programming is all about, then the book Computer Programming for Beginners is what you have been waiting for. This book provides a clear understanding of what the Computer Programming entails, especially providing know-how for beginners. At first glance, the words "computer programming" might worry you, especially when described as an "extremely complex designing and building process." However, fear not, because

computer programming can be done by anyone - even beginners. Programming has existed for centuries with programmable devices, perhaps as early as the 9th-century! It was here when a programmable music sequencer was invented. Following that was a programmable drum machine and other forms of musical instruments. It wasn't until the year 1843 when the first Computer Program was invented by Ada Lovelace, a mathematician who created an algorithm for this. The concept of storing data in machine-readable form arose in the 1880s when Herman Hollerith invented it. These were the foundations that led to Computer Programming as we know it today. With so many struggling to grasp the concept, we devised the perfect computer programming guide for beginners to take the first step towards becoming a Computer Programming expert. We are in a technological age, after all, where computers are an essential part of life. Regardless of your experience level, anyone can read and implement this computer programming guide. Whether you are planning on making a career out of it or you just want a new hobby, you can enjoy this series of books, no matter your goals. What You Will Discover & Learn: A beginner's approach to learning computer programming Javascript & Java - essential programming languages Python programming - general-purpose & high-level programming language SQL programming - used to communicate with + manipulate databases How to accurately program for successful computer tasking Easy-to-understand, clear instructions for a seamless user experience How to implement what you have learned into developing computer programs/software And much more. Included with your purchase is a collection of 4 books that will help guide you through all of the necessary fundamentals of Computer Programming. No previous skills are required, even if you haven't written one line of code before. This collection was written specifically for those who are just starting, so you can feel comfortable trying out something new and unfamiliar without the need of any pre-qualifications. Scroll up and push the buy now button!

Computer Programming for Absolute BeginnersLearn essential computer science concepts and coding techniques to kick-start your programming careerPackt Publishing Ltd

Learn How to Code Step by Step

Computer Programming for Beginners: Learn the Basics of HTML5, JavaScript and CSS

Foundations of Cryptocurrency and Blockchain Programming for Beginners

Coding Club Level 1 Python Basics

Programming

Fundamentals for Absolute Beginners

Computer Programming Languages for Beginners: A Complete Breakdown of Java, SQL, C++, HTML, and Python

Are you ready to chart a new course in your programming career? Are you ready but don't know where to begin? Do not worry, because these books give you the fundamentals of programming languages. This guide is what you need to learn to program easily and quickly from an expert with over 10+ years' experience. All you need is a bit of patience and planning. The books cover topics such as: The Complete Introduction Guide for Learning the Basics of C, C#, C++, SQL, JAVA, JAVASCRIPT, PHP, and PYTHON The concepts of different programming languages Variables of the different programming language Where the language is applicable in our today world What are the things you need to know about artificial intelligence? How you can start with machine learning and Why you need to understand the fundamentals; the jars of machine learning and how many they are; what the roadmaps to machine learning are What the types of machine learning are, and what their impacts are to amplify various elements of business operations In addition a book explains Python in detail with the help of detailed coding examples that are usually not available in Python beginner-level books and that will make your journey easier. Python is a robust programming language and supports both functional and object-oriented concepts. We took a lot of care and we tried to explain a lot of concepts that are important for the success of an entry-level programmer. Along with all these basic concepts, we have tried to give some practical examples which can help the reader understand the concepts better. We will discuss in detail the best parts of the book: Brief history of Python and different development environments available Detailed reading about conditionals and loops along with programming code Functions, modules, and object-oriented programming in detail The books are well arranged for easy understanding. Don't forget to brush up your knowledge by going through the exercise pages. So what are you waiting for? Let the programming begin! Invest in your future! Click the "Buy Now" button at the top of this page and get your copy of "Computer Programming for Beginners" now!

Are you looking for the PERFECT introduction into the world of coding? Are you in learning programming easily? Are you interested in creating real world programming projects with C or whit Java? This comprehensive beginner's guide will take you step by step through learning the best programming languages. In a matter of no time, you will be writing code like a professional. Despite there being many advanced and new languages, Java is highly popular and has dominated this field from the early 2000s till the present. Used in everything from microcontrollers to operating systems, C is a popular programming language among developers because of its flexibility and versatility. This book helps you get hands-on with various tasks, covering the fundamental as well as complex C programming concepts that are essential for making real-life applications Download the e-Book: JAVA AND C COMPUTER PROGRAMMING FOR BEGINNERS - A practical beginners guide to learn java and C programming, fundamentals and code to obtain a comprehensive knowledge of what Java and C programming is and how to get the optimum benefit from it. The goal of this book is simple: We want to help beginners who are willing to do hard work to learn programming with this book. This book will serve as a guide for beginners and a reference for experienced programmers. Whit java will also learn: Basics of Java What is Java Virtual Machine? Basic structure of a Java Program Code structure of Java Data Types and Variables Java Data Structure and Algorithms Arrays in Java Strings in Java Whit c you will also learn ? Different versions available in C ? What is a programming process? ? How to create your first C program? ? What is functional programming? ? What are different available operations in C? ? What are variables, constants, manipulations and functions? ? A brief section about Arrays and Structures ? Description about different errors We believe the best way to learn programming is through practice and practical application. For this reason, this book is crammed full of examples and code descriptions. Would you like to know more? Scroll to the top of the page and select the buy now button.

Every Conceivable Topic a Complete Novice Needs To Know Get the Kindle version FREE when purchasing the Paperback! If you are a newcomer to programming it's easy to get lost in the technical jargon, before even getting to the language you want to learn. What are statements, operators, and functions? How to structure, build and deploy a program? What is functional programming and object oriented programming? How to store, manage and exchange data? These are topics many programming guides don't cover, as they are assumed to be general knowledge to most developers. That is why this guide has been created. It is the ultimate primer to all programming languages. What This Book Offers Zero Knowledge Required This guide has specifically been created for someone who is completely new to programming. We cover all the concepts, terms, programming paradigms and coding techniques that every beginner should know. A Solid Foundation This guide will form the foundation for all future programming languages you may encounter. It doesn't focus on merely one specific language, but rather the principles that apply to all programming languages. Detailed Descriptions & Code Samples Emphasis has been placed on beginner-friendly descriptions, supported by working code samples from the most popular languages, such as C#, Java and Python, to help illustrate concepts and terms. Key Topics What Is a Programming Language? Why Do We Need a Programming Language? The History of Programming Languages Popular Programming Languages Understanding the Structure of a Program What Are the Different Types of Programs? How Is a Program Built? How Is a Program Executed? What Are Program Statements? What Are Data Types? What Are Variables? What Are Operators? Working with Numbers The Importance of Strings Making Decisions in Programs Iterative Programming Logical Grouping of Code What Are Functions? Taking Input Sending Output What Is Functional Programming? What Is Object Oriented Programming? What Are Client Server Applications? What Is Web Programming? Managing Data in a Program Storing Data in Files Storing Data in Databases Data Exchange Formats Error Handling Logging in Programs Logical Grouping of Programs Deploying Programs Programming for the Internet Serverless Programming Programming for Mobile Devices Design Practices Get Your Copy Today!

55 % discount for bookstores ! Now At \$31.99 instead of \$ 49.58 \$ Your customers will never stop reading this guide !!! HTML HTML is changing so quick it's practically difficult to stay aware of improvements. XHTML is HTML 4.0 revised in XML; it gives the exactness of XML while holding the adaptability of HTML. HTML and XHTML: The Definitive Guide, Fourth Edition, unites everything. It's the most exhaustive book accessible on HTML and XHTML today. It covers Netscape Navigator 6.0, Internet Explorer 5.0, HTML 4.01, XHTML 1.0, JavaScript, Style sheets, Layers, and the entirety of the highlights upheld by the mainstream internet browsers. Linux for beginners The Linux servers are responsible for running on Facebook, Google, Twitter and almost every other major site of internet. Linux is synonymous with the cloud as well. So, if you are planning to work on any kind of cloud-based project, it is always good to learn some amount of Linux and its basics. Some of the things that run on Linux are: - Most of the supercomputers in the world. - Some of the stock exchanges like the NYSE. There are no security updates on Windows whereas Linux is maintained and updated regularly. Some of the Linux distributions and desktop environments are more familiar to the traditional users of the computers than Windows 10 and Windows 8. You will also learn: - Introduction to Linux - Learning fundamentals and technical overview - Uses of command lines - Master the basic functions and operation MICROSOFT ACCESS Microsoft MS Access is a software program you could use to keep, edit, and prepare massive pools of facts. Not like Excel, access has greater safeguards in area to prevent human mistakes. You will also be capable of manage extra statistics to your organization. Keep reading to find out about the alternative advantages of Microsoft Access. Microsoft Access is a Database management gadget offered by Microsoft. It makes use of the Microsoft Jet Database Engine and is derived as a part of the Microsoft office suite of application. Microsoft Access offers the functionality of a database and the programming abilities to create easy to navigate displays. It facilitates you analyze large amounts of information and manage statistics efficiently. Now in this MS Access academic, we are able to study the professionals/advantages for using MS Access software. MS Access gives a totally purposeful, relational database management machine in minutes Buy it Now and let your customers get addicted to this amazing book !!

Computer Programming for Beginners Learn How to Code Step by Step Learning to program can be a very daunting and intimidating task. I know, I was once in your shoes trying to figure out how the heck I was going to do this crazy thing call code! I remember asking myself questions like where to start, what computer to buy, what language to learn, what books to read and everything else that went with it. I know the struggle, and that's why I wrote this book to streamline the process and answer all those questions for those individuals just like me. In this book, you will learn: What programming is How programming is used How to debug different errors The different types of languages Which languages work best for different tasks Understanding the basics of programming How much math is really involved in programming The properties of a well written program Tips and tricks to write code efficiently Get your copy of Computer Programming for Beginners: Learn How to Code Step by Step and join the world of programming today!

Implementing Lean Software Development

4 Books in 1. A Complete Beginners Guide To Learn The Fundamentals Of JavaScript, Python, SQL & Java.

An Introduction to the Python Computer Language and Computer Programming

2 BOOK IN ONE A Practical Beginners Guide to Learn Java and C Programming, Fundamentals and Code

Coding for Beginners in easy steps

Master Hard Skills, Outsmart the Competition, and Accelerate Your Career

Ultralearning

When you start programming from scratch, you are faced with a difficult choice: which language to choose? What is the best language to start programming? Imagine learning to program in a language only to discover that it is not used by companies, or that it is in great demand, but not what you were planning to do. Maybe you dreamed of developing smartphone applications and instead you find yourself building websites! Wouldn't you like to be able to choose your first programming language having all this information at your disposal? This complete and exhaustive Manual will guide you in the computer programming world, introducing you to the best programs that will be useful also for developing your career, even if you are an absolute beginner. In this book you will: - Learn Python and understand why it has consistently ranked in the top ten most popular programming languages. You will be able to master it at its best, as required by the business market today, no career will be precluded if you know this extraordinary computer programming. - Understand How to Manipulate Data with SQL to query and modify database data. You will learn how to insert, update, and delete records from tables using SQL statements - Be Able To Create Games or Apps with CC+ or C#, to get the perfect coding skills to develop the video game of your dreams, both for your own entertainment or making some money out of it - Discover How To Use Raspberry PI, the tiny computer that allows you to harness tech skills and let imaginations run wild. It enables people of all ages to explore computing and to learn how to program in languages like Scratch and Python. - Have the Chance to Practice What You Learn with many examples and exercises of projects and codes with step-by-step explanations accompanied by illustrative images and tables. - ... & Lot More! Deciding which computer programming language to learn isn't quite so straightforward; it all depends on what your goal is, what task you want to achieve, or what problem you need to solve. It may be more beneficial for your career to learn one of the "dreaded" computer programming languages, as you'll be more in demand. You can find and learn all these dreaded" computer programming languages in this definitive Crash Course that will make all of them easy to use and understand. You will get all the necessary skills to face the computer programming world at your best, even if you start from scratch, and will be so easy to do with this book in your hands that you will be asked yourself why you haven't start early! Don't keep on wasting your time... Order Your Copy Now and Start Coding Like a Pro!

What others in the trenches say about The Pragmatic Programmer... "The cool thing about this book is that it's great for keeping the programming process fresh. The book helps you to continue to grow and clearly comes from people who have been there." —Kent Beck, author of Extreme Programming Explained: Embrace Change "I found this book to be a great mix of solid advice and wonderful analogies!" —Martin Fowler, author of Refactoring and UML Distilled "I would buy a copy, read it twice, then tell all my colleagues to run out and grab a copy. This is a book I would never loan because I would worry about it being lost." —Kevin Ruland, Management Science, MSG-Logistics "The wisdom and practical experience of the authors is obvious. The topics presented are relevant and useful.... By far its greatest strength for me has been the outstanding analogies—tracer bullets, broken windows, and the fabulous helicopter-based explanation of the need for orthogonality, especially in a crisis situation. I have little doubt that this book will eventually become an excellent source of useful information for journeymen programmers and expert mentors alike." —John Lakos, author of Large-Scale C++ Software Design "This is the sort of book I will buy a dozen copies of when it comes out so I can give it to my clients." —Eric Vought, Software Engineer "Most modern books on software development fail to cover the basics of what makes a great software developer, instead spending their time on syntax or technology where in reality the greatest leverage possible for any software team is in having talented developers who really know their craft well. An excellent book." —Pete McBreen, Independent Consultant "Since reading this book, I have implemented many of the practical suggestions and tips it contains. Across the board, they have saved my company time and money while helping me get my job done quicker! This should be a desktop reference for everyone who works with code for a living." —Jared Richardson, Senior Software Developer, iRenaissance, Inc. "I would like to see this issued to every new employee at my company...." —Chris Cleeland, Senior Software Engineer, Object Computing, Inc. "If I'm putting together a project, it's the authors of this book that I want. . . . And failing that I'd settle for people who've read their book." —Ward Cunningham Straight from the programming trenches, The Pragmatic Programmer cuts through the increasing specialization and technicalities of modern software development to examine the core process-taking a requirement and producing working, maintainable code that delights its users. It covers topics ranging from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you'll learn how to Fight software rot; Avoid the trap of duplicating knowledge; Write flexible, dynamic, and adaptable code; Avoid programming by coincidence; Bullet-proof your code with contracts, assertions, and exceptions; Capture real requirements; Test ruthlessly and effectively; Delight your users; Build teams of pragmatic programmers; and Make your developments more precise with automation. Written as a series of self-contained sections and filled with entertaining anecdotes, thoughtful examples, and interesting analogies, The Pragmatic Programmer illustrates the best practices and major pitfalls of many different aspects of software development. Whether you're a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you'll quickly see improvements in personal productivity, accuracy, and job satisfaction. You'll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You'll become a Pragmatic Programmer.

"This remarkable book combines practical advice, ready-to-use techniques, anda deep understanding of why this is the right way to develop software. I haveseen software teams transformed by the ideas in this book." --Mike Cohn, author of Agile Estimating and Planning "As a lean practitioner myself, I have loved and used their first book for years.When this second book came out, I was delighted that it was even better. If youare interested in how lean principles can be useful for software developmentorganizations, this is the book you are looking for. The Poppendiecks offer abeautiful blend of history, theory, and practice." --Alan Shalloway, coauthor of Design Patterns Explained "I've enjoyed reading the book very much. I feel it might even be better than thefirst lean book by Tom and Mary, while that one was already exceptionallygood! Mary especially has a lot of knowledge related to lean techniques inproduct development and manufacturing. It's rare that these techniques areactually translated to software. This is something no other book does well(except their first book)." --Bas Vodde "The new book by Mary and Tom Poppendieck provides a well-written andcomprehensive introduction to lean principles and selected practices for softwaremanagers and engineers. It illustrates the application of the values andpractices with well-suited success stories. I enjoyed reading it." --Roman Pichler "In Implementing Lean Software Development, the Poppendiecks explore moredeeply the themes they introduced in Lean Software Development. They beginwith a compelling history of lean thinking, then move to key areas such asvalue, waste, and people. Each chapter includes exercises to help you apply keypoints. If you want a better understanding of how lean ideas can work withsoftware, this book is for you." --Bill Wake, independent consultant In 2003, Mary and Tom Poppendieck's Lean Software Development introduced breakthrough development techniques that leverage Lean principles to deliver unprecedented agility and value. Now their widely anticipated sequel and companion guide shows exactly how to implement Lean software development, hands-on. This new book draws on the Poppendiecks' unparalleled experience helping development organizations optimize the entire software value stream. You'll discover the right questions to ask, the key issues to focus on, and techniques proven to work. The authors present case studies from leading-edge software organizations, and offer practical exercises for jumpstarting your own Lean initiatives. Managing to extend, nourish, and leverage agile practices Building true development teams, not just groups Driving quality through rapid feedback and detailed discipline Making decisions Just-in-Time, but no later Delivering fast: How PatientKeeper delivers 45 rock-solid releases per year Making tradeoffs that really satisfy customers Implementing Lean Software Development is indispensable to anyone who wants more effective development processes--managers, project leaders, senior developers, and architects in enterprise IT and software companies alike.

-- 55% OFF For Bookstores! -- Are you looking for the PERFECT introduction into the world of coding? Want to uncover the secrets of Python, SQL, C++ and so much more? Are you looking for the ultimate guide to getting started with programming? Then this bundle is for you. Written with the beginner in mind, this incredible 7-in-1 book bundle brings you everything you need to know about programming. Packed with a ton of advice and step-by-step instructions on all the most popular and useful languages, you'll explore how even a complete beginner can get started with ease! Covering data science, Arduino, and even Raspberry pi, you'll learn the fundamentals of object-oriented programming, operators, variables, loops, classes, arrays, strings and so much more! Here's just a little of what you'll discover inside: Uncovering The Secrets of C++, C#, Python, SQL and More Breaking Down The Fundamentals of Data Science Understanding The Different Classes, Operations, and Data Types Fundamental Programming Skills That YOU Need To Know Tips and Tricks For Getting The Most out of Each Language The Best Strategies For Using Arduino and Rasperry Pi Common Errors and How To Troubleshoot Them And Much More! No matter your level of programming experience, this bundle uses step-by-step instructions and easy-to-follow advice so you can get the most out of programming. Explore these amazing languages, master the fundamentals of programming, and unleash your programming potential today! Buy it now and let your customers start their journey in programming!

Coding for Beginners in easy steps has an easy-to-follow style that will appeal to anyone, of any age, who wants to begin coding computer programs. You need have no previous knowledge of any computer programming language so it's ideal for the newcomer, including youngsters needing to learn programming basics for the school curriculum. Coding for Beginners in easy steps instructs you how to write code to create your own computer programs. It contains separate chapters demonstrating how to store information in data structures, how to control program flow using control structures, and how to create re-usable blocks of code in program functions. There are complete step-by-step example programs that demonstrate each aspect of coding, together

with screenshots that illustrate the actual output when each program has been executed. Coding for Beginners in easy steps begins by explaining how to easily create a programming environment on your own computer, so you can quickly begin to create your own working programs by copying the book's examples. After demonstrating the essential building blocks of computer programming it describes how to code powerful algorithms and demonstrates how to code classes for Object Oriented Programming (OOP). The examples throughout this book feature the popular Python programming language but additionally the final chapter demonstrates a comparison example in the C, C++, and Java programming languages to give you a rounded view of computer coding. The code in the listed steps within the book is colour-coded to precisely match the default colour-coding of the Python IDLE editor, making it easier for beginners to grasp. By the end of this book you will have gained a sound understanding of coding and be able to write your own computer programs that can be run on any compatible computer.

Coding For Dummies

COMPUTER PROGRAMMING For Beginners

This Book Includes: Python Machine Learning, SQL, Linux, Hacking with Kali Linux, Ethical Hacking. Coding and Cybersecurity Fundamentals.

Computer Programming for Beginners: Learn the Basics of JavaScript

Head First Programming

Computer Programming The Doctrine

Beginner's Step-by-Step Coding Course

A unique series that provides a framework for teaching coding skills.

Looking for a reliable way to learn how to program on your own, without being overwhelmed by confusing concepts? Head First Programming introduces the core concepts of writing computer programs -- variables, decisions, loops, functions, and objects -- which apply regardless of the programming language. This book offers concrete examples and exercises in the dynamic and versatile Python language to demonstrate and reinforce these concepts. Learn the basic tools to start writing the programs that interest you, and get a better understanding of what software can (and cannot) do. When you're finished, you'll have the necessary foundation to learn any programming language or tackle any software project you choose. With a focus on programming concepts, this book teaches you how to: Understand the core features of all programming languages, including: variables, statements, decisions, loops, expressions, and operators Reuse code with functions Use library code to save time and effort Select the best data structure to manage complex data Write programs that talk to the Web Share your data with other programs Write programs that test themselves and help you avoid embarrassing coding errors We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

Coding for Beginners Learn Computer Programming the Right Way Learning to code may be one of the smartest and most important investments in yourself that one can ever make. Not only does it make you invaluable to most employers, teach you indispensable analytical skills, and provide you with a knowledge most only dream of, it's also fun too. What makes it fun is learning the right way, and not the hard way. The great part about it is, the right way is also the quickest and easiest way. This book is designed to streamline the coding and computer programming learning process to help get beginners on the right track to writing their first program. In this book, you will learn: What computer programming is How to get started with coding The most useful programming languages Which software to use and why How to code casually vs professionally How to stop procrastinating Why procrastination is only hurting you How to get the job done right the first time Get your copy of Coding for Beginners: Learn Computer Programming the Right Way and don't waste your time learning the hard way!

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology. 9789544007737, 9544007733 ? 55% OFF for Bookstores! ? Discounted Retail Price ? Buy it NOW and let your customers get addicted to this amazing book!

4 BOOKS IN 1 " The Ultimate Guide to Learn the Basic and Simplified Beginners Developing a Strong Coding Foundation, Building Responsive Websites, and Mastering Modern Web Design"

Hacking- The art Of Exploitation

Computer Programming in C for Beginners

A Playful Introduction to Programming

Fundamentals of Programming Terms and Concepts

Hello World!

The Bulgarian C# Book

If you know basic high-school math, you can quickly learn and apply the core concepts of computer science with this concise, hands-on book. Led by a team of experts, you ' ll quickly understand the difference between computer science and computer programming, and you ' ll learn how algorithms help you solve computing problems. Each chapter builds on material introduced earlier in the book, so you can master one core building block before moving on to the next. You ' ll explore fundamental topics such as loops, arrays, objects, and classes, using the easy-to-learn Ruby programming language. Then you ' ll put everything together in the last chapter by programming a simple game of tic-tac-toe. Learn how to write algorithms to solve real-world problems Understand the basics of computer architecture Examine the basic tools of a programming language Explore sequential, conditional, and loop programming structures Understand how the array data structure organizes storage Use searching techniques and comparison-based sorting algorithms Learn about objects, including how to build your own Discover how objects can be created from other objects Manipulate files and use their data in your software

Now a Wall Street Journal bestseller. Learn a new talent, stay relevant, reinvent yourself, and adapt to whatever the workplace throws your way. Ultralearning offers nine principles to master hard skills quickly. This is the essential guide to future-proof your career and maximize your competitive advantage through self-education. In these tumultuous times of economic and technological change, staying ahead depends on continual self-education—a lifelong mastery of fresh ideas, subjects, and skills. If you want to accomplish more and stand apart from everyone else, you need to become an ultralearner. The challenge of learning new skills is that you think you already know how best to learn, as you did as a student, so you rerun old routines and old ways of solving problems. To counter that, Ultralearning offers powerful strategies to break you out of those mental ruts and introduces new training methods to help you push through to higher levels of retention. Scott H. Young incorporates the latest research about the most effective learning methods and the stories of other ultralearners like himself—among them Benjamin Franklin, chess grandmaster Judit Polg á r, and Nobel laureate physicist Richard Feynman, as well as a host of others, such as little-known modern polymath Nigel Richards, who won the French World Scrabble Championship—without knowing French. Young documents the methods he and others have used to acquire knowledge and shows that, far from being an obscure skill limited to aggressive autodidacts, ultralearning is a powerful tool anyone can use to improve their career, studies, and life. Ultralearning explores this fascinating subculture, shares a proven framework for a successful ultralearning project, and offers insights into how you can organize and execute a plan to learn anything deeply and quickly, without teachers or budget-busting tuition costs. Whether the goal is to be fluent in a language (or ten languages), earn the equivalent of a college degree in a fraction of the time, or master multiple tools to build a product or business from the ground up, the principles in Ultralearning will guide you to success.

Do you want to start to learn the main programming languages but are but are you frustrated at the idea that programming is difficult and complex for those who have never faced it? Ok, don't worry. This bundle was created for you! "The most difficult language is your first". There is this myth in the programming world's. I've been there too, learning any programming language can be frustrating and discouraging. I remember well the initial difficulties in learning my first programming language. Everything would have been easier if I had a guide that made me understand the real basics of programming. Today, the computer is an indispensable tool in many fields. However, the machine can do absolutely nothing without software, that is, without a program that tells you what you have to do. A programming language can be defined as an artificial language that allows the programmer to communicate with the computer to tell him what he has to do. To this end, man has invented many programming languages, but all of them can be classified into three main types: the machine, low level, and high level. This bundle takes you to the discovery of the main programming languages required in the world of work, starting from scratch. Book 1: Coding for beginners Start from here to learn the basics! This book covers: Getting Started with Coding Overview of the main programming languages Functions Strings Loops Object-Oriented Programming Algorithms... and so much more! Book 2: Coding with Python Learn one of the most popular programming language in the world! This book covers: What is Python? Why Python? How to Installing Python (Guide step by step) Python Basics Variables, Lists, Dictionaries, Functions... and so much more! Book 3: SQL programming for beginners SQL is the most universal and commonly used database language! This book covers: SQL to Work with Databases Why is SQL So Great Creating and exploring a Database Getting Started with Queries Subqueries SQL Views and Transactions Book 4: Coding HTML Learn the top three well-known markup languages HTML, JavaScript, and CSS This book covers: Fundamentals Of HTML HTML Styles All About Links, And Forms In HTML Frames, Colors, And Layout Of HTML Fundamentals of Javascript Fundamentals of CSS... and so much more! After reading this book, you will be more than just a beginner, and you will be able to use that to your benefit so that you can do everything from providing yourself with service to making a lucrative income. Are you ready to learn in a simple way?

With this visual guide to computer programming for beginners, it has never been easier to learn how to code. Coding skills are in high demand and the need for programmers is still growing. Covering three of the most popular languages for new coders, this book uses a graphic method to break complex subjects into user-friendly chunks, bringing essential skills within easy reach. Each chapter contains tutorials on practical projects designed to teach you the main applications of each language, such as building websites, creating games, and designing apps. The book also looks at many of the main coding languages that are out there, outlining the key applications of each language, so you can choose the right language for you. You'll learn to think like a programmer by breaking a problem down into parts, before turning those parts into lines of code. Short, easy-to-follow steps then show you, piece by piece, how to build a complete program. There are challenges for you to tackle to build your confidence before moving on. Written by a team of expert coders and coding teachers, Beginner's Step-by-Step Coding Course is the ideal way to get to set you on the road to code.

Discover How to Program Effectively in Less Than 5 Days, Even if You Have Never Written Code Before... Have you ever been so wrapped up in a puzzle or game that you couldn't put it down until you solved it? Programming is like that. It meets your mind's need for stimulation and exercise. And it's incredibly rewarding. Yet, Coding is not just a free-time activity for tech geeks. As the world becomes more technologically advanced, computer programming awareness and skills are not just for those pursuing software development careers. It's increasingly showing up in other jobs, business opportunities, and life. Did you know that coding and programming jobs are one of the most secure and best-paid jobs around the world? According to BSL, the median annual wage for computer programmers was \$84,280 in 2018. The field is growing strong and companies are headhunting coders. But even if you don't want to become a professional coder, programming skills increase your salary in other fields such as marketing, finance, and business analysis. Several studies have shown that programming skills added more than \$20,000 to the annual salary. Nowadays mobile applications are the #1 tool to create a stronger relationship with your customers. Even if you don't dare to create an app yourself, you will find yourself collaborating with a professional developer. Understanding what they're doing and communicating effectively requires being versed in these topics. Knowing how to code is the most effective tool to solve a huge variety of problems. "Computer Programming - The Doctrine" helps get you started with introductory concepts that build on one another to quickly give you valuable programming skills. You'll discover: Fundamental concepts of programming and how they fit together to create powerful apps and software How you can build your first program with one "cheat" The training module that makes learning how to code as easy as "Pi" Easy ways to Customize your website the way you want The effective tools hackers use to break into systems and how to protect yourself The foundation of 5 different programming languages to preview which one is best for you to pursue. Some people hesitate to start programming because they've previously had a negative experience, or the material seems intimidating. Of course, it will seem difficult if the lessons aren't effectively sequenced. The key is to start with the basics to ensure fundamental concepts are grasped. Getting this foundation in place gives the necessary confidence and allows for quick progress moving forward. Following this approach, kids at the age of 5 learn to program as part of the mandatory curriculum in many elementary schools. If they can build their first videogames at the age of 7, it will be a piece of cake for you. If you want to quickly learn programming to open up an infinite amount of personal and professional opportunities, scroll up and click the Add to Cart button.

Computer Programming for Kids and Other Beginners

An Introduction to the Language of Computer Programming. From User-friendly HTML to the More Advanced Python. C, C++,C#, Coding, Raspberry Pi and Black Hat Hacking

Fundamentals of Computer Programming with C#

Exploring Concepts and Curriculum with Ruby

Learn essential computer science concepts and coding techniques to kick-start your programming career

Python Programming for Beginners

Presents a guide for beginners on the fundamentals of computer programming using the Python language.

Computer Programming and Cyber Security for Beginners

A learner's guide to programming using the Python language

Computer Science Programming Basics in Ruby

3 Books in 1: Step by Step Guide to Learn Programming, Python For Beginners, Python Machine Learning

COMPUTER PROGRAMMING FOR BEGINNERS (Series 5)

Learn Computer Programming the Right Way

Basic programming for all ages