

Sevenfold Sword Necromancer

The quest of the Seven Swords nears its end, and dark powers rise to seize the world. Ridmark Arban has learned the terrible secret at the heart of the Seven Swords. Now he need only escape Urd Maelwyn, the grim city ruled by the dark elven tyrant known as the Confessor. But few who enter Urd Maelwyn ever leave alive. And the Mal Swords...

The quest of the Seven Swords has been a trap all along. For the dark elven tyrant known as the Sovereign will use the power of the Swords to ascend to godhood and enslave the world for all time. And only Ridmark Arban stands in his way...

MAZAEEL CRAVENLOCK is the last hope. As castle after castle falls to the runedead horde, Mazael must lead his armies to victory...or the world shall fall into darkness forever. And Mazael must stop his father's dark plans. No matter what the cost to himself. LUCAN MANDRAGON wields the relics of a forgotten empire, the runedead his to control and free the world of their curse forever. No matter who he has to kill to do it. SKALATAN is the strongest of the serpent priests, and soon he will become stronger still. For he shall claim the power of the Demonsouled and become the new god of the serpent people. And then all men will bow before the serpent god. THE OLD DEMON is re kings and lords. Now he shall seize the power of the Demonsouled for himself, and become the new god. And all the world will be his to torment.

The quest of the Seven Swords kills anyone foolish enough to seek its secret. Ridmark Arban is the Shield Knight, but he is the only Swordbearer in the realm of Owyllain. That means he is the only warrior capable of defending Owyllain from the forces of dark magic. But the powers of darkness have servants in Owyllain, servants who are n Sevenfold Sword: Omnibus One

The life of Philippus Theophrastus Bombast of Hohenheim, known by the name of Paracelsus, and the substance of his teachings

Frostborn: Excalibur (Frostborn #13)

Soul of Swords

Ghost in the Council

Combined for the first time in one volume are the internationally bestselling novels SEVENFOLD SWORD: CHAMPION, SEVENFOLD SWORD, SWORDBEARER, and SEVENFOLD SWORD: WARLORD, along with the bonus novella SHIELD KNIGHT: THIRD'S TALE. Ridmark Arban is the Shield Knight, the defender of the realm of Andomhaim. The realm is at peace after a long and terrible war, but dark powers threaten other lands. And when a mad elven wizard comes to the High King's court, Ridmark finds himself fighting not only for his own life, but for the lives of his family. For the quest of the Seven Swords has begun. And the quest will kill anyone foolish enough to seek its secret...

Lucan Mandragon is the Dragon's Shadow, the most powerful wizard of the Grim Marches. His brother hates him, his father regards him as a weapon, and the nobles distrust him...but they all fear his magic. And when Lucan's lost love Tymaen falls ill, stricken by a deadly poison, there is no one else who can save her. But to save Tymaen, Lucan will have to plumb the secrets of a master necromancer...and face a trap that even his power cannot overcome.

The quest of the Seven Swords has put terrible power in the hands of madmen. The Necromancer of Trojas wields the Sword of Death, and with it he has summoned a vast host of the undead. Unless Ridmark Arban can stop him, the undead horde will conquer all the realm of Owyllain. But the city of Trojas holds other secrets. And one of those secrets might kill Ridmark and destroy Owyllain...

Caina Amalas is a Ghost nightfighter, an assassin and spy of the Emperor, and her cunning saved the city of Marsis from a brutal invasion. Now she must keep the war from becoming worse. The nobles of the Imperial city of Cyrioch plan to revolt, and assassins stalk the high lords of the Empire. Only Caina stand between the Empire and a ruinous civil war. But Caina faces a far more dangerous enemy than mere assassins. A enemy that whispers from the darkness of her own mind...

Sevenfold Sword: Shadow

The Dragon's Shadow

Sevenfold Sword: Serpent

Cloak Games: Rebel Fist

My name is Nadia, and I'm an errand girl. Except my boss is the High Queen of the Elves. And my errands for her involve spying on people. Or stealing things. Or hunting down monsters. Or, on occasion, killing people. But this time she wants me to solve a murder. And unless I find the killer, I'm going to be his next target...because dragons never forgive a murder.

Caina has a deadly problem. Specifically, she carries the Ring of Rasarion Yagar, a relic created by the tyrannical necromancer-king who once ruled Ulkaar. The deadly sorcerers of the malevolent Umbarian Order wish to seize the Ring for themselves, as do the sinister priests of the ruthless Temnoti cult. And to make matters worse, the Ring is not the only powerful relic of Rasarion Yagar. And unless Caina can escape her foes, the wielders of those relics will kill her...

Sevenfold Sword: NecromancerAzure Flame Media, LLC

In a war without borders, you're always behind enemy lines. The sides are drawn. The war has begun. The Human Rebellion is constantly on the move, knowing that their enemies possess the same world-ripper technology that allows them to appear at will across vast distances. The war expands as all sides use their newfound mobility to reach out for potential allies. With the stakes growing larger as factions align, who can afford not to take sides? Rynn sets out to rebuild herself as only a tinker can. Madlin designs a hideaway for the rebellion that no one will ever find. And the Mad Tinker starts working on a weapon that even Rynn thinks is insane. World-Ripper War is the sixth book in the Twinborn Chronicles, third of the War of 3 Worlds story, an epic fantasy series with multiple point of view characters. If you love steampunk gadgetry, deady inter-world intrigue, and a DIY heroine, World-Ripper War is for you! Pick up your copy of World-Ripper War, and play a deadly game of hide and seek for the fate of humanity.

Cloak Games: Hammer Break

Dragonitiarna: Wraiths

Gateways #2

Sevenfold Sword: Warlord

Cloak Games: Shatter Stone

Ridmark Arban is the Shield Knight, the defender of the realm of Andomhaim. The realm is at peace after a long and terrible war, but dark powers threaten other lands. And when a mad elven wizard comes to the High King's court, Ridmark finds himself fighting not only for his own life, but for the lives of his family. For the quest of the Seven Swords has begun...

Caina has made many enemies, and chief among them is Lord Corbould Maraeus, the most powerful noble in the Empire of Nighmar. But the Empire is facing dire peril, and Corbould needs all the allies he can find. If Caina can find a missing ambassador, Corbould is willing to forego his vengeance against Caina. Except no mere political intrigue has snared the missing ambassador. For the ancient evils in the forgotten Vault of the Moroaica are awakening...

MAZAEEL CRAVENLOCK is the last of the Demonsouled, and has defeated every enemy who ever challenged him. Yet in the sinister Prophetess of Marazadra, he faces a subtle foe unlike any other adversary. And unless Mazael's masters the Prophetess's deadly game, the dark goddess Marazadra will rise in blood and terror...

Ridmark Arban is the Gray Knight, leading the defense of Andomhaim from the brutal Frostborn. Yet the realm of Andomhaim is riven with civil war. The false king Tarrabus has usurped the crown in the name of the shadow of Incariel, and the loyal lords must fight the ruthless rebels. Unless Ridmark can defeat Tarrabus and reunify Andomhaim, the Frostborn will prevail. But Tarrabus Carhaine, deady and wicked, will not be defeated without terrible cost...

Frostborn: The World Gate (Frostborn #9)

World-Ripper War

Sevenfold Sword: Necromancer

Frostborn: The Knight Quests

Gilgamesh Epic and Old Testament Parallels

The quest of the Seven Swords has unleashed catastrophic war. Ridmark Arban is the Shield Knight, the only Swordbearer in the realm of Owyllain. He is allied with the noble King Hektor Pendragon, who fights to reunify the Seven Swords and to end the destructive war they have unleashed. But the tyrannical King Justin Cyros is marching to war against Hektor, and King Justin knows the secret of the malevolent New God, a secret that will kill everyone in Owyllain. Starting with Ridmark and his family...

Cuneiform records made some three thousand years ago are the basis for this essay on the ideas of death and the afterlife and the story of the flood which were current among the ancient peoples of the Tigro-Euphrates Valley. With the same careful scholarship shown in his previous volume, The Babylonian Genesis, Heidel interprets the famous Gilgamesh Epic and other related Babylonian and Assyrian documents. He compares them with corresponding portions of the Old Testament in order to determine the inherent historical relationship of Hebrew and Mesopotamian ideas.

The quest of the Seven Swords holds a dark secret at its heart. To find a way to destroy the Swords, Ridmark has entered the Durance of Urd Maelwyn, a twisted dungeon built by a dark elven tyrant. There he must find the mad smith who forged the Swords. But the ruler of the Durance does not let prisoners escape her iron grasp...

The end of the quest is at hand. RIDMARK ARBAN has sought to stop the return of the evil Frostborn. Now the malignant wizard Shadowbearer is ready to summon the Frostborn once more. Unless Ridmark stops him, Shadowbearer shall cover the world in killing ice. SHADOWBEARER has spent a hundred thousand years preparing for the end of the world, and his victory is at hand. No mere mortal shall stop him.

Frostborn: The Dragon Knight (Frostborn #14)

Sevenfold Sword: Unity

Cloak Games: Blood Cast

Sevenfold Sword: Swordbearer

Frostborn: The Dwarven Prince (Frostborn #12)

The realm of Andomhaim has been reunited, with a true High King ruling in Tarlion once more. But it is far too late. The host of the Frostborn marches to war, bringing terror and death in their wake, and a weakened Andomhaim is not strong enough to defeat them. Only the sword of the Dragon Knight has the power to drive back the Frostborn, and it is calling to Ridmark Arban. But the sword devours anyone bold enough to wield it...

Combined for the first time in one volume are the first three books of the internationally bestselling FROSTBORN saga - FROSTBORN: THE GRAY KNIGHT, FROSTBORN: THE EIGHTFOLD KNIFE, FROSTBORN: THE UNDYING WIZARD, and the prequel novel FROSTBORN: THE FIRST QUEST. RIDMARK ARBAN was once a Swordbearer, a knight of renown. Now he is a branded outcast, stripped of his sword, and despised as a traitor. But he alone sees the danger to come, and undertakes the dangerous quest to stop the return of the Frostborn.

Ridmark Arban is the Gray Knight, and he leads the battle against the powerful and deadly Frostborn. But the Frostborn are winning, and without allies, the men of Andomhaim have no hope of victory. The power of the dwarves of Khald Tormen might turn the balance, but the dwarves face their own ancient enemy. And that ancient enemy has plans of his own for Ridmark...

The quest of the Seven Swords has brought the world to the edge of destruction. To defeat the evil of the Seven Swords, Ridmark must learn the secrets of their making. But the creator of the Swords is imprisoned within the dungeons of Urd Maelwyn, once the stronghold of the dark elven tyrant called the Sovereign. And those who enter the dungeons of Urd Maelwyn never return...

Chain Mail

Ghost in the Stone

Frostborn: The High Lords (Frostborn #10)

Sevenfold Sword: Sovereign

Cloak of Dragons

My name is Nadia Moran, and I am a thief and a wizard bound in service to the cruel Elven noble Morvilind. If I don't follow Morvilind's bidding, my brother will die. But there are more dangers in the world than Morvilind. When rebel Elves launch an assault upon the High Queen, I'm caught between the rebels and Morvilind's implacable demands. One false step and I'm dead...

Epic tales of adventure and heroism! RIDMARK ARBAN is the Gray Knight, questing to stop the return of the terrible Frostborn to the High King's realm. Yet he did not undertake the quest alone. Here are the tales of those who accompanied him into the terrible dangers of his quest... Originally published as the novellas THE KNIGHT'S TALE, THE PALADIN'S TALE, THE MAGE'S TALE, THE THIEF'S TALE, THE SOLDIER'S TALE, and THE ASSASSIN'S TALE, and the short stories THE ORC'S TALE and THE SOULBLADE'S TALE.

After losing his wife and his honor, Ridmark Arban the Gray Knight set out to stop the return of the malevolent Frostborn. He failed. Now the gates of ruin have been thrown open, and the Frostborn and their armies threaten to overthrow the High Kingdom. Only Ridmark stands in their way. Distrusted by his countrymen and broken by grief and loss, he will nonetheless show the Frostborn why the Gray Knight is the most feared warrior of the age. Or die trying...

I am in serious trouble. Bad enough that Lord Morvilind is forcing me to work with the Rebels. Even worse, the murderous Rebels want me dead. But this time, the Rebels want me to rob a bank. Specifically, the Royal Bank itself, the best-defended building in North America. And unless I do something really clever, I'm going to take the fall for the heist of the century...

Shield Knight: Ghost Orcs

Frostborn Omnibus One

Mask of Dragons

Sevenfold Sword: Sorceress

Ghost in the Hunt (Ghost Exile #3)

Dangerous remnants of an extinct interstellar civilization, the Gateways connect the Alpha Quadrant with the farthest reaches of the galaxy. Hidden away in various corners of the universe, the ancient portals could be the future of space travel, but they may also provide a open doorway for an invasion from beyond! Twenty years ago, in the space near Belle Terre, a caravan of alien vessels disappeared into a gigantic Gateway. Now the descendants of those aliens have returned, armed with incredible new weapons and abilities. Captain Nick Keller of the U.S.S. Challenger, already struggling to maintain peace in the troubled sector, must now cope with a fleet of hostile aliens driven by their own fanatical agenda!

My master made a deal with the devil, but I'm the one who has to pay. Two items I've stolen for the Rebels, and I only need to steal one more thing for them. Trouble is, it's in Last Judge Mountain, a secret military base left over from before the High Queen of the Elves conquered Earth. There are things in Last Judge Mountain that should never again see the light of day. And if I go into the mountain, I might never come out again...

For all her life, Caina has served as a Ghost of the Empire, one of the Emperor's spies and assassins. Now the Empire teeters on the precipice of ruin. If Caina cannot forge an alliance among the lords of the Empire, the brutal sorcerers of the Umbarian Order will enslave mankind. After they have taken their vengeance upon Caina...

I risked my life to save my brother Russell. But I didn't realize that Russell would do the exact same thing for me. And when the Rebel sorcerers come for us both, Russell and I will have to fight alongside each other, or die together...

Ghost in the Vault

Ghost in the Glass

Sevenfold Sword: Maze

Sevenfold Sword: Champion

Sevenfold Sword: Tower

The quest of the Seven Swords will unmask treachery. Ridmark Arban is the Shield Knight, questing to stop the rise of the evil New God. The sorceress Cathala, imprisoned within magical stone, holds the lore of the creator of the Seven Swords. But dark powers are stirring in the Serpent Marshes, and Cathala has secrets of her own. Secrets that might kill Ridmark and his friends...

The quest of the Seven Swords has freed the shadows to prey upon mankind. Ridmark has learned that the sorceress Cathala holds the secret of the Seven Swords, and quests to free her from the grasp of an imprisoning spell. But the Maledicti priests know of Ridmark's quest, and plot to stop him with a deadly new weapon. For how can a knight fight the shadows in his mind?

I've made a lot of mistakes in my career as a master thief and illegal wizard, but I've been able to avoid the consequences. But now the consequences have caught up with me I owe a favor to the powerful Knight of Grayhold, and the time has come to pay up. And unless I do something clever, repaying that favor is going to get me killed...

The quest of the Seven Swords threatens to summon the malevolent New God...but other dark powers might seize the New God's throne. Ridmark Arban is the Shield Knight, questing to rescue his friends from the cruel dvargir slavers of Najaris. But the slavers' sinister master is far more powerful than a mere merchant, and his knowledge might destroy both the Shield Knight and the New God...

Sevenfold Sword: Guardian

Cloak Games: Last Judge

Ridmark Arban is the Shield Knight of Amondhaim, and he has always gone into battle alongside the deadly Third of Nightmane Forest. But now Third finds herself trapped in a strange new world of deadly magic. Unless Third learns to master the dangers of this new world, they will destroy her. Or the Heralds of Ruin will find her and kill her...

CAINA AMALAS is the Ghost circlemaster of Istarinmul, the leader of the Emperor's spies in the city. With the aid of mysterious allies, she fights to stop the sinister plans of the ruthless Grand Master Callatas. But Callatas has spent two centuries preparing to remake humanity, and he will exterminate any who dare to oppose him. CLAUDIA ABERON DORIUS was once a sorceress of the Imperial Magisterium, yet now she is the wife of a high noble of the Empire. Civil war rips the Empire, and the rebel sorcerers have targeted her beloved husband for death. Claudia has no choice but to work with Caina, the woman she despises most in the world, to save her husband's life. But a danger comes that neither Caina nor Claudia have foreseen... KALGRI is the Red Huntress, the centuries-old assassin of legend. She has killed kings and princes, sorcerers and alchemists, young and old and rich and poor, and laughed at their screams and rejoiced at the tears of their families. She has slain countless innocents, and no one has ever stopped her. And her next target is Caina Amalas. The quest of the Seven Swords will destroy kingdoms. Ridmark Arban is the Shield Knight, questing to stop the rise of the evil New God. But Ridmark and his companions are caught in the war between the final remnant of the dying gray elves and the brutal muridach horde. Unless Ridmark can save the gray elves, he and his friends will die, and the New God will rise in power to enslave the world...