

Star Trek Into Darkness Screenplay

Most readers think that superheroes began with Superman's appearance in Action Comics No. 1, but that Kryptonian rocket didn't just drop out of the sky. By the time Superman's creators were born, the superhero's most defining elements—secret identities, aliases, disguises, signature symbols, traumatic origin stories, extraordinary powers, self-sacrificing altruism—were already well-rehearsed standards. Superheroes have a sprawling, action-packed history that predates the Man of Steel by decades and even centuries. On the Origin of Superheroes is a quirky, personal tour of the mythology, literature, philosophy, history, and grand swirl of ideas that have permeated western culture in the centuries leading up to the first appearance of superheroes (as we know them today) in 1938. From the creation of the universe, through mythological heroes and gods, to folklore, ancient philosophy, revolutionary manifestos, discarded scientific theories, and gothic monsters, the sweep and scale of the superhero's origin story is truly epic. We will travel from Jane Austen's Bath to Edgar Rice Burroughs's Mars to Owen Wister's Wyoming, with some surprising stops along the way. We'll meet mad scientists, Napoleonic dictators, costumed murderers, diabolical madmen,

blackmailers, pirates, riotous gods, detectives, alien vampires, and pulp heroes (to name a few). Chris Cavalari's year-long guide through this fascinating, sometimes dark, but always surprising prehistory of the most popular figure in pop culture today. In a way, superheroes have always been with us; they are a fossil record of our greatest aspirations and our worst fears and failings.

The Complete Star Trek Quiz Book contains 800 entries and is a fun selection of questions (and answers!), comprehensively covering the original series, The Next Generation, Deep Space 9, Voyager, Enterprise, and all the films from the Classic era, the Next Generation and the J. J. Abrams reboot! As a fun family game it will separate the Kirk's from the Khan's, the Picard's from the Borg, and is a fantastic way to enjoy Trek even more.

The Star Trek Movie Quiz BookFrom The Motion Picture, Into DarknessAndrew UK Limited

Prewriting Your Screenplay cements all the bricks of a story's foundations together and forms a single, organic story-growing technique, starting with a blank slate. It shows writers how to design each element so that they perfectly interlock together like pieces of a puzzle, creating a stronger story foundation that does not leave gaps and holes for readers to find. This construction process is performed one piece at a time, one character at a time, building and incorporating each element into the whole. The book provides a clear-cut set of lessons that teaches how to construct that story base around concepts as individual as the writer's personal opinions, helping to foster an individual writer's voice. It also features end-of-chapter exercises that offer step-by-step guidance in applying each lesson, providing screenwriters with a concrete approach to building a strong foundation for a screenplay. This is the quintessential book for all writers taking their first steps towards developing a screenplay from nothing, getting them over that first monumental hump, resulting in a well-formulated story concept that is cohesive and professional.

The Sci-Fi Movie Guide

A Step-by-Step Guide to Generating Stories

The Villain's Journey

Inside Story

Nemesis!

Stuck!

One of the most powerful forces in world culture, American cinema has a long and complex history that stretches through more than a century. This history not only includes a legacy of hundreds of important films but also the evolution of the film industry itself, which is in many ways a microcosm of the history of American society. Historical Dictionary of American Cinema, Second Edition contains a chronology, an introduction, and an extensive bibliography. The dictionary section offers more than 600 cross-referenced entries covering people, films, companies, techniques, themes, and subgenres that have made American cinema such a vital part of world culture.

Learn the secrets to writing a GREAT screenplay from a major Hollywood movie studio Story Analyst who will show you how to BLOW AWAY THE READER! Master the structure and principles used by 95% of commercial movies by studying detailed breakdowns, or "Story Maps," of several recent hit movies in all different genres, including The Hangover, The Dark Knight, The Wrestler, Juno, The Social Network, Black Swan, How to Lose a Guy in 10 Days and Drag Me To Hell. "STORY MAPS: How to Write a GREAT Screenplay" cites examples from hundreds of hit films, several television series and includes samples from actual produced screenplays to show you HOW TO DO IT. Detailed lessons on format, capturing voice and tone on the script page and developing great characters with powerful dialogue are SHOWN IN ACTION in classic films such as Sunset Boulevard, The Godfather, Gladiator and As Good As It Gets, to name just a few of the hundreds of great movies analyzed in the book. The book also includes EXCLUSIVE insights from major industry professionals with whom the author has interacted with at events in Los Angeles and New York City, including Robert Zemeckis... the screenwriters of Final Destination, Limitless, Armageddon, Antwone Fisher, Speed, Justified and Blade Runner... Louis C.K.... Elijah Wood... and the President of Production of Columbia Pictures. This approach is simple: you learn from the PROS by studying their work and reading their advice. This is NOT a formula or just another structure paradigm - it is the view from behind the desk of the people evaluating your screenplay, what they want to read and what they will buy. With all the competition in the Hollywood marketplace, your script can't just be good, it must be GREAT. "There is a lot of great advice here... Most important, as I read Calvisi's "Story Maps," I was inspired to rethink my current project. And that's what it's all about, right -SCRIPT MAGAZINE Daniel Calvisi's "Story Maps" is readable, insightful and exciting. It focuses on the hard work and narrative strategies the screenwriter needs to adopt to write a commercially viable screenplay, and is up to date and strategic in the clearest way. Dan s book will help you to do what you must do to succeed with your screenplay. -Ken Dancyger, best-selling author of "Broadcast Writing, Alternative Scriptwriting" and "Writing the Short Film" "Loved it! Should be required reading in every film school. -Daniel Fazel, sold screenwriter and VFX Artist ("Alice in Wonderland, Benjamin Button, I Robot") "Writing a great screenplay is not easy. This book provides a simple way to approach your idea or rewrite for maximum results...and helpful to evaluate your work in whatever stage it's at so you can make necessary improvements that will allow your unique story and vision to shine!" -Laurie Lamson, co-editor "Now Write! Screenwriting" "Dan has a no-nonsense approach to screenplay analysis that cuts through the bull and delivers the goods. A must read for serious screenwriters. -J. Stephen Maunder, writer/director ("Tiger Claws I, II, III, The Veteran, Shadows in Paradise") Few films have been so keenly awaited or the subject of so much internet debate as the twelfth Star Trek movie -- which is scheduled to be released in May 2009. Directed by J.J. Abrams, creator of cutting-edge cult television shows Lostand Alias, the film is expected to launch the Star Trekfranchise into a new stellar era. Going back to the very beginnings of the classic Star Trek, the film tells how James T. Kirk, the half-Vulcan Spock, Dr McCoy, engineer Montgomery Scott and crew members Chekov, Sulu and Uhura first came together as rookie Starfleet recruits, and how they embraced the destiny that would later send them out across the galaxy accompanied by the immortal words: 'These are the voyages of the Starship Enterprise...' A largely brand new cast including Chris Pine as Kirk, Zachary Quinto (Heroes) as Spock, Simon Pegg as Scotty, Karl Urban as McCoy alongside Eric Bana, Winona Ryder and Leonard Nimoy will bring Star Trekto a whole new audience, while at the same time Alan Dean Foster's novelization will enthrall both existing fans and a new generation of readers.

On the planet Nimbus III, a harsh world deep in the neutral zone, the three major powers -- Federation, Klingon, and Romulan -- attempt a revolutionary cooperative program, jointly developing the planet as an experiment in peace. But that makes Nimbus III an irresistible target for terrorists, who seize control of the planet, and the Enterprise is sent on a daring mission of rescue. And soon Kirk and his crew find themselves on a much more dangerous and disturbing journey, to the center of the galaxy and the forbidden secrets it holds.

Save the Cat

The power of the transformational arc

Historical Dictionary of American Cinema

Everything Left to Know About the Next Generation, the Movies and Beyond

The Last Book on Screenwriting You'll Ever Need

Science Fiction, Fantasy and Horror Film Sequels, Series, and Remakes

If your passion drives you to embark on this crazy adventure of a screenwriting career, you'll need to prepare for survival in Hollywood's trenches. Talent is important, but so is your professionalism and ability to endure criticism, rejection, and failure over the long haul. The odds may be stacked against you, but the way to standout in this very competitive business is to create a solid body of work and build a reputation as a team player and collaborator. The rest is just luck - a prepared screenwriter who meets with an opportunity and delivers the goods. "A Screenwriter's Journey to Success" will help you prepare for your own journey with the necessary tips, tricks and tactics that I've developed over the past twenty years of working in the film industry. It's time to start living your dream as a screenwriter in Hollywood.

A compelling read that explores the real life of the legendary real-life murder of Kitty Genovese at 4:00 A.M. on March 13, 1964, a young woman returning home from her shift at a local bar is attacked in the courtyard of her Queens apartment building. Her neighbors hear her cries; no one calls for help. Unfolding over the course of two hours, Good Neighbors is the story of the woman's last night. It is also the story of her neighbors, the bystanders who kept to themselves: the anxious Vietnam draftee; the former soldier planning suicide; the woman who thinks she's killed a child and her husband, who will risk everything for her. Revealing a fascinating cross-section of American society in expertly interlocking plotlines, Good Neighbors calls to mind the Oscar-winning movie Crash, and its suspense and profound sense of urban menace rank it with Hitchcock's Rear Window and the gritty crime novels of Dennis Lehane, Richard Price, and James Ellroy.

For 50 years, Star Trek has been an inspiration to its fans around the world, helping them to dream of a better future. This inspiration has entered our culture and helped to shape much of the technology of the early 21st Century. The contributors to this volume are researchers and teachers in a wide variety of disciplines; from Astrophysics to Ethnology, from English and History to Medicine and Video Games, and from American Studies to the study of Collective Computing Systems. What the authors have in common is that some version of Star Trek has inspired them, not only in their dreams of what may be, but in the ways in which they work - and teach others to work - here in the real world. Introduced with references to Star Trek films and television shows, and illustrated with original cartoons, each of the 15 chapters included in this volume provides insights into research and teaching in this range of academic fields.

An inside look at the writing process of Star Trek: Insurrection. From concept to final film script

Prewriting Your Screenplay

Ten Ways to Toughen Up Your Screenplay from Opening Hook to Knockout Punch

On the Origin of Superheroes

A Textbook on Screenwriting from Within the Star Trek Universe

From The Motion Picture, Into Darkness

An Illustrated Filmography, Volume II (1996-2016)

Tips, Tricks and Tactics to Survive As a Working Screenwriter in Hollywood

The mischievous super-being Q joins forces with his nemesis, Captain Picard, to save the universe from the Maelstrom, a metaphysical whirlpool that destroys reality, time, and space.

Jeffrey Jacobson, J. J. Abrams' 1986) decided to be a filmmaker at the age of eight af his grandfather took him on the back-lot tour of Universal Studios. Through a his career, Abrams has dedicated his life to storytelling and worked tirelessly to become one of the best-known and most successful creators in Hollywood. The thirty interviews collected in this volume span Abrams' s entire career, covering his many projects from television and film to video games and theater. The volume also includes a 1982 article about Abrams as a teen sensation whose short film High Voltage won the Audience Award at a local film festival and garnered the attention of Steven Spielberg. Beginning his career as a screenwriter on films like Regarding Henry and Armageddon, Abrams transitioned into a TV mogul with hit shows like Alias and Lost. Known for his imaginative work across several genres, from science fiction and horror to action and drama, Abrams' s most successful films include Mission: Impossible III, Star Trek, and Star Wars: The Force Awakens, which went on to become the highest-grossing film of all time in the United States. His production company, Bad Robot, has produced innovative genre projects like Cloverfield and Westworld. Abrams also cowrote a novel with Doug Dorst called S., and, most recently, he produced the Broadway run of The Play That Went Wrong. In conversations with major publications and independent blogs, Abrams discusses his long-standing collaborations with others in the field, explains his affinity for mystery, and describes his approach to creating films like those he gravitated to as a child, revealing that the award-winning director-writer-producer is a fan before he is a filmmaker.

This compelling volume will discuss the life and career of television and movie writer, composer, producer, and director J.J. Abrams. The book delves into his early life, his work on such hit television shows as Lost and Fringe, and his ambitions for the future. Once upon a time, science fiction was only in the future. It was the stuff of drive-ins and cheap double-bills. Then, with the ever-increasing rush of new, society-altering technologies, science fiction pushed its way to the present, and it busted out of the genre ghetto of science fiction and barged its way into the mainstream. What used to be mere fantasy (trips to the moon? Wristwatch radios? Supercomputers capable of learning?) are now everyday reality. Whether nostalgic for the future or fast-forwarding to the present, The Sci-Fi Movie Guide: The Universe of Film from Alien to Zardoz covers the broad and widening range of science-fiction movies. From the trashy to the epic, from the classics to today's blockbusterst, this cinefile' s guidebook reviews nearly 1,000 of the biggest, baddest, and brightest from every age and genre of cinematic and TV science fiction. You' ll find more than just Star Wars, Star Trek, and Transformers, with reviews on many overlooked and under-appreciated gems and genres, such as ...
• Monsters! Pacific Rim, Godzilla, The Thing, Creature from the Black Lagoon
• Superheroes: Thor, Iron Man, X-Men, The Amazing Spider-man, Superman
• Avant-garde masterpieces: Solaris, 2001, Brazil
• and many, many more categories and movies!!

Information Technology Law

A Screenwriter's Journey to Success

J. J. Abrams

The Final Frontier

My Story Can Beat Up Your Story!

I, Q

Screenplay

In order to prevent the earth from being destroyed by a deadly, luminescent cloud from deep space, Starfleet refits the U.S.S. Enterprise and brings together James Kirk, now an admiral, and the vessel's original crew

The official movie tie-in novelization of the highly anticipated sequel to the blockbuster feature film Star Trek! Pioneering director J.J. Abrams has delivered an explosive action thriller that takes Star Trek Into Darkness. When the crew of the Enterprise is called back home, they find an unstoppable force of terror from within their own organization has detonated the fleet and everything it stands for, leaving our world in a state of crisis. With a personal score to settle, Captain Kirk leads a manhunt to a war-zone world to capture a one man weapon of mass destruction. As our heroes are propelled into an epic chess game of life and death, love will be challenged, friendships will be torn apart, and sacrifices must be made for the only family Kirk has left: his crew. Star Trek Into Darkness, starring Chris Pine, Zachary Quinto, Zoe Saldana, Karl Urban, John Cho, Bruce Greenwood, Simon Pegg, Anton Yelchin, Benedict Cumberbatch, Alice Eve, and Peter Reller, arrives on May 17th, 2013.

This ultimate insider's guide reveals the secrets that none dare admit, told by a show biz veteran who's proven that you can sell your script if you can save the cat!

Remus -- mysterious sister world to Romulus. A planet where hope surrendered to darkness long ago. A planet whose inhabitants have been without a voice for generations. But that's about to change. Earth -- home to Starfleet, where the crew of the U.S.S. Enterprise® NCC-1701-E, gathers under the crystal blue skies of an Alaskan day to celebrate the wedding of Will Riker and Deanna Troi. The joy of the day is overshadowed only by the knowledge that this is the last time they will all be together, as soon-to-be Captain Riker and his ship's counselor, Deanna Troi, will soon be departing for their new ship. Captain Jean-Luc Picard and the Enterprise crew are suddenly diverted for an unexpected diplomatic mission to the planet Romulus. Longtime enemies of the Federation, the Romulans have expressed their desire to initiate negotiations that will hopefully lead to a long-awaited unity in the galaxy. But upon their arrival on Romulus, the Enterprise crew is faced with a threat that could lead to the destruction of the planet Earth, and Picard comes face to face with a man who may prove to be his most dangerous adversary yet...and a surprisingly personal nemesis.

A Novel

The Encyclopedia of Sexism in American Films

Building Story Through Character

Alien: the Original Screenplay

Descent and Return in Science Fiction and Fantasy

ScriptTips: Star Trek

J. J. Abrams

Screenplay: Building Story Through Character is designed to help screenwriters turn simple or intricate ideas into exciting, multidimensional film narratives with fully-realized characters. Based on Jule Selbo's unique 11-step structure for building story through characters, the book teaches budding screenwriters the skills to focus and shape their ideas, turning them into stories filled with character development, strong plot elements based on obstacles and conflicts, and multifaceted emotional arcs. Using examples and analysis from classic and contemporary films across a range of genres, from The Godfather to Guardians of the Galaxy, Selbo's Screenplay takes students inside the scriptwriting process, providing a broad overview for both beginners and seasoned writers alike. The book is rounded out with discussion questions, writing exercises, a guide to the business of screenwriting, in-depth film breakdowns, and a glossary of screenwriting terms.

Volume two of a fifty-year oral history of Star Trek by the people who were there sharing never-before-told stories.

Glean insightful screenwriting tips from this in-depth analysis of the hit 2009 reboot of STAR TREK. See how screenwriters Roberto Orci and Alex Kurtzman sculpted new, mythic origin stories of familiar characters by bringing two diametrically opposed protagonists together to confront a common enemy and save the world. This ebook uncovers their masterful use of screenwriting techniques and tricks that can be applied to any screenplay. ABOUT THE SERIES Everything you need to learn how to write a screenplay is readily available without an expensive film school education. Movies themselves are the best learning tool of all. But watching a movie once is an exercise in entertainment. To absorb screenwriting how-tos, a movie needs to be studied, watched and re-watched, and analyzed in depth. ScriptTips are intended to aid aspiring screenwriters in learning the craft of screenwriting through in-depth analyses of select screenplays that exhibit excellence in story structure, character development, and scene construction. Each ScriptTips screenplay study guide analyzes one movie and its story and screenplay in full, scene by scene, from beginning to middle to end, gleanng useful and practical screenwriting tips along the way. NOTE: This ebook does NOT include the actual screenplay being discussed. ALSO AVAILABLE: ScriptTips: Bridesmaids ScriptTips: Carrie ScriptTips: The Descendants ScriptTips: The Hangover

ScriptTips: Superman & Superman II ScriptTips: Waitress COMING SOON: ScriptTips: Arrested Development ScriptTips: Breaking Bad ScriptTips: Community ScriptTips: The Fault in Our Stars ScriptTips: Sleepy Hollow

Maybe you have a great idea for a movie, and you're thinking to yourself, "Man, if I only knew how to write a screenplay." Maybe you've started your screenplay already, but you get to a certain point where you JUST DON'T KNOW WHAT TO DO NEXT! Or maybe you've already finished your screenplay, printed it out, read it over again, hated it, and burned it in your trash can (but you saved a backup). Don't give up on your dreams just yet--not until you've read this book. Over the course of his successful career as a writer and producer, Josh Miller has learned plenty about the art of screenwriting. There are no fancy tricks or shortcuts to making a great screenplay, just time-honored techniques, fundamental story elements, and one secret ingredient: you. Josh will show you how to craft a compelling story and deploy advanced techniques used by professional screenwriters, but most importantly, he'll teach you how to harness your unique voice,

experience and perspective to give your screenplay real substance. Get this book, and get yourself unstuck.

Star Trek: Countdown to Darkness

film tie-in novelization

Star Trek-the Motion Picture

Story Maps

Interviews

Investigating a Perfect Future

The Complete, Uncensored, and Unauthorized Oral History of Star Trek

Star Trek has transcended science fiction through its use of elements that have crucial roles in classical utopian tradition. New technologies change a civilization, a miniature society unfolds on a spaceship, and an android teaches humanity. Star Trek has been answering many questions about our own world for 50+ years, and since the days of Captain Kirk, the franchise has become one of the world's best-known cultural phenomena. This book documents what the Star Trek franchise has in common with classic utopian Federation embodies utopian ideals. Also explored are the political relations among alien species that reflect past and present conflicts in our real world and how the Borg resembles an anti-utopian society.

The countdown to the motion picture event begins here. In this blockbuster 4-issue prequel mini-series that sets the stage for the upcoming STAR TREK film Like the best-selling STAR TREK: COUNTDOWN in 2009, this all-new series leads directly into the next movie, with a story by STAR TREK writer/producer Roberto Orci and Mike Johnson (STAR TREK ongoing series), and drawn by the original STAR TREK: COUNTDOWN artist. David Messinal STAR TREK: COUNTDOWN TO DARKNESS IS the can't-miss lead-in to the new era of Star Trek.

An original novel based on the thrilling Star Trek movies directed by J.J. Abrams! Taking place in an alternate timeline created when the Starship Kelvin was destroyed by a Romulan invader from the future, this bold new novel follows Captain James T. Kirk and an inexperienced crew commandeering a repaired U.S.S. Enterprise out of spacedock for a simple shakedown cruise. When a distress call comes in, the Enterprise must aid a large colony ship of alien refugees known as the Perenorea, who are under siege by an alien situation with the peaceful Perenorean is far more complicated than they bargained for, and the answers as to why they were attacked in the first place unfold in the most insidious of ways...

More than 20 years ago, Jeffrey Alan Schechter arrived in Hollywood with the dream of making it as a screenwriter. His dedication — not just to writing, but to learning what makes a good story — paid off and Jeff became a million-dollar screenwriter, story doctor, and rewrite artist. My Story Can Beat Up Your Story is the same powerful, easy-to-learn system that industry insiders have used to generate millions of dollars in script sales and assignments. In a clear, step-by-step fashion, this book is a fun, eye-opening

Covering everything from Heroes to Villains, from Theme to Plot Points, from dreaming up good ideas to a business plan for smart writers, this book forever eliminates that horrible feeling every writer goes through — staring at the blank page and wondering "what comes next?"

The Greatest Cult Television Shows of All Time

The Universe of Film from Allen to Zardoz

How to Write a Great Screenplay

Star Trek Into Darkness

The Unsettling Stars

All the series, all the films, from light Into Darkness

The Fifty-Year Mission: The Next 25 Years: From The Next Generation to J. J. Abrams

In 1976, Twentieth Century Fox bought a screenplay by Dan O'Bannon entitled Star Beast. Three years later with Ridley Scott at the helm, Alien was unleashed on unsuspecting filmgoers. En route to back to Earth, the crew of the starship Snark intercepts an alien transmission. Their investigation leads them to a desolate planetoid, a crashed alien spacecraft, and a pyramidal structure of unknown origin. Then the terror begins . . . Writer Cristiano Seixas and artist Guilherme Balbi have attempted to stay true to the characters, settings, and creatures described in O'Bannon's original screenplay--without replicating the famous designs of Ron Cobb, Moebius, and H.R. Giger. A new experience, but still terrifying! Collects Alien: The Original Screenplay Issues #1-85.

Reaching back to the beginnings of television, The Greatest Cult Television Shows offers readers a fun and accessible look at the 100 most significant cult television series of all time, compiled in a single resource that includes valuable information on the shows and their creators. While they generally lack mainstream appeal, cult television shows develop devoted followings over time and exert some sort of impact on a given community, society, culture, or even media industry. Cult television shows have been around since at least the 1960s, with Star Trek perhaps the most famous of that era. However, the rise of cable contributed to the rise of cult television throughout the 1980s and 1990s, and now, with the plethora of streaming options available, more shows can be added to this categorization Reaching back to the beginnings of television, the book includes such groundbreaking series as The Twilight Zone and The Prisoner alongside more contemporary examples like Crazy Ex-Girlfriend and Hannibal. The authors provide production history for each series and discuss their relevance to global pop culture. To provide a more global approach to the topic, the authors also consider several non-American cult TV series, including British, Canadian, and Japanese shows. Thus, Monty Python's Flying Circus appears alongside Sailor Moon and Degraasi Junior High. Additionally, to move beyond the conception of "cult" as a primarily white, heteronormative, fanboy obsession, the book contains shows that speak to a variety of cult audiences and experiences, such as Queer as Folk and Charmed. With detailed arguments for why these shows deserve to be considered the greatest of all time, Olson and Reinhard provide ideas for discussion and debate on cult television. Each entry in this book demonstrates the importance

of the 100 shows chosen for inclusion and highlights how they offer insight into the period and the cults that formed around them.

JAMES BOND FAQ: ALL THAT'S LEFT TO KNOW ABOUT EVERYONE'S FAVORITE SUPERSPY

The treatment—and mistreatment—of women throughout history continues to be a necessary topic of discussion, in order for progress to be made and equality to be achieved. While current articles and books expose troubling truths of the gender divide, modern cinema continues to provide problematic depictions of such behavior—with a few heartening exceptions. The Encyclopedia of Sexism in American Films closely examines the most new, pervasive forms of sexism in contemporary productions—from clueless comedies to superhero blockbusters. In more than 130 entries, this volume explores a number of cinematic grievances including: the objectification of women's bodies the limited character types available for female performers the lack of sexual diversity on the screen the limited range of desirable traits for female performers the use of gratuitous sex the narrow focus on heteronormative depictions of courtship and romance The films discussed here include As Good as It Gets (1999), Beauty and the Beast (2017), The Devil Wears Prada (2006), Do the Right Thing (1989), Easy A (2010), The Forty-Year-Old Virgin (2005), Hidden Figures (2016), Lost in Translation (2003), Mulholland Drive (2001),

Showgirls (1995), The Silence of the Lambs (1991), Star Wars (1977), Thelma & Louise (1991), Tootsie (1982), The Witches of Eastwick (1987), and 9 to 5 (1980). By digging deeply into more insidious forms of sexual/gender discrimination, this book illuminates one more aspect of women's lives that deserves to be understood. Offering insights and analysis from more than fifty contributors, The Encyclopedia of Sexism in American Films will appeal to scholars of cinema, gender studies, women's studies, and cultural history.

From the Big Bang to Action Comics

Star Trek

Fade In: The Making of Star Trek Insurrection

Focus On: 100 Most Popular American Impressionists (Entertainers)

Star Trek in Research and Teaching

The Star Trek Movie Quiz Book

Leonard Maltin's 2015 Movie Guide

This is the true story behind the making of a television legend. There have been many books written about Star Trek, but never with the unprecedented access, insight and candor of authors Mark A. Altman and Edward Gross. Having covered the franchise for over three decades, they've assembled the ultimate guide to a television classic. The Fifty-Year Mission: Volume Two is an incisive, no-holds-barred oral history telling the story of post-Original Series Star Trek, told exclusively by the people who were there. In their own words—sharing the inside scoop they've never told before—unveiling the oftentimes shocking true story of the history of Star Trek and chronicling the trials, tribulations—and tribbles—that have remained deeply buried secrets... until now. The Fifty-Year Mission: Volume Two includes the voices of hundreds television and film executives, programmers, writers, creators, and cast, who span from the beloved The Next Generation and subsequent films through its spin-offs: Deep Space Nine, Voyager, and Enterprise, as well J.J. Abrams' reimagined film series.

Information Technology Law is the ideal companion for a course of study on IT law and the ways in which it is evolving in response to rapid technological and social change. The fourth edition of this ground-breaking textbook develops its unique examination of the legal processes and their relationship to the modern 'information society'. Charting the development of the rapid digitization of society and its impact on established legal principles, Murray examines the challenges faced with enthusiasm and clarity. Following a clearly-defined part structure, the text begins by defining the information society and discussing how it may be regulated, before moving on to explore issues of internet governance, privacy and surveillance, intellectual property and rights, and commerce within the digital sphere. Comprehensive and engaging,

Information Technology Law takes an original and thought-provoking approach to examining this fast-moving area of law in context. Online resources - Additional chapters on the Digital Sphere and Virtual Environments - Audio podcasts suitable for revision - Updates to the law post-publication - A flashcard glossary of key terms and concepts - Outline answers to end of chapter questions

NEARLY 16,000 ENTRIES INCLUDING 300+ NEW ENTRIES AND MORE THAN 13,000 DVD LISTINGS Summer blockbusters and independent sleepers: masterworks of Alfred Hitchcock, Billy Wilder, and Martin Scorsese: the timeless comedy of the Marx Brothers and Buster Keaton: animated classics from Walt Disney and Pixar: the finest foreign films ever made. This 2015 edition covers the modern era, from 1965 to the present, while the 100 shows chosen for inclusion and highlights how they offer insight into the period and the cults that formed around them.

and renting DVDs: ads and videos MORE: Official motion picture code ratings from G to NC-17 Old and new theatrical and video releases rated ****+ to BOMB Exact running times—an invaluable guide for recording and for discovering which movies have been edited • Reviews of little-known sleepers, foreign films, rarities, and classics • Leonard's personal list of Must-See Movies • Date of release, running time, director, stars, MPAA ratings, color or black and white • Concise summary, capsule review, and four-star-to-BOMB rating system • Precise information on films shot in widescreen format • Symbols for DVDs, videos, and laserdiscs • Completely updated Index of leading actors

The villain's journey is rare in popular culture--most characters are fully-formed tyrants with little to no story arc. However, a few particularly epic series take the time to develop complex villains, including Star Wars, Battlestar Galactica, Smallville, Babylon 5, Game of Thrones, and Buffy the Vampire Slayer. Increasingly, villains' origin stories have found new popularity through films like Wicked, Molefiect, and Despicable Me, alongside shows starring serial killers and Machiavellian schemers. This book examines the villain's decline and subsequent struggle toward redemption, asking why these characters are willing to cross moral lines that "good" characters are not. The first half follows characters like Loki, Jessica Jones and Killmonger through the villain's journey; an inverse or twisted version of school Joseph

Cambell's hero's journey. The remainder of this book examines the many different villainous archetypes such as the trickster, the outcast, the tyrant, or the misunderstood hero in greater detail. Written for writers, creators, fans, and mythologists, this book offers a peek into the minds of some of fiction's greatest villains.

Star Trek V

Is Star Trek Utopia?

Good Neighbors

The Complete Star Trek Quiz Book

Set Phasers to Teach!

Learn to Love Your Screenplay Again

Cormac McCarthy's Borders and Landscapes

Science fiction, fantasy and horror movies have spawned more sequels and remakes than any other film genre. Following Volume I, which covered 400 films made 1931-1995, Volume II analyzes 334 releases from 1996 through 2016. The traditional cinematic monsters are represented--Dracula, Frankenstein, the Wolf Man, a new Mummy. A new wave of popular series inspired by comics and video games, as well as The Lord of the Rings trilogy, could never have been credibly produced without the advances in special effects technology. Audiences follow the exploits of superheroes like Captain America, Iron Man, Spider-Man and Thor, and such heroines as the vampire Selene, zombie killer Alice, dystopian rebels Katniss Everdeen and Imperator Furiosa, and Soviet spy turned American agent Black Widow. The continuing depredations of Jason Voorhees, Freddy Krueger and Michael Myers are described. Pre-1996 movies that have since been remade are included. Entries features cast and credits, detailed synopsis, critics' reviews, and original analysis.

Cormac McCarthy's work is attracting an increasing number of scholars and critics from a range of disciplines within the humanities and beyond, from political philosophy to linguistics and from musicology to various branches of the sciences. Cormac McCarthy's Borders and Landscapes contributes to this developing field of research, investigating the way McCarthy's writings speak to other works within the broader fields of American literature, international literature, border literature, and other forms of comparative literature. It also explores McCarthy's literary antecedents and the movements out of which his work has emerged, such as modernism, romanticism, naturalism, eco-criticism, genre-based literature (western, southern gothic), folkloric traditions and mythology.

The Star Trek Movie Quiz Book is a fun selection of original questions (and answers!), comprehensively covering every film from the Classic era, the Next Generation and the J. J. Abrams reboot! As a fun family game it will separate the Kirk's from the Khan's, the Picard's from the Borg, and is a fantastic way to enjoy Trek even more.

In the beginning there was Syd Field. Then came McKee and Vogler. Now there is Dana Marks. Marks has long ranked among the top screenwriting theorists, now her teachings are available to everyone. 'Creative Screenwriting' Offers fresh insights into screenwriting structure, enabling writers to hone their craft and elevate their art.' Prof Richard Walter, UCLA Screenwriting Chairman 'This is a book you can read with each script you write, as both guide and inspiration.' Lisa Loomer, Screenwriter, Girl Interrupted and The Waiting Room 'Destined to become a classic.' Scriptwriter magazine Inside Story offers the most important advancement in screenwriting theory to come along in years. This innovative method for structuring a screenplay is designed to keep writers focused on the heart and soul of their story so that plot, character and theme create a unified whole. Marks' method offers an easy to follow template for story construction, helping the writer to identify what the story is actually about: the thematic intention. It then uses the internal character development of the protagonist as a vehicle to drive the thematic intention and the line of action within the story.

The Law and Society