

## Teaching Digital Video Production Teaching Film And Media Studies Series

Technology has permanently altered and optimized the field of education. With the assistance of innovative tools, such as multimedia technology, instructors can create a positive impact on students' learning experience. *Cases on Audio-Visual Media in Language Education* includes comprehensive coverage and scholarly insights on the latest trends in technology-assisted language learning techniques. Highlighting a range of perspectives on topics such as intercultural competence, student engagement, and online learning, this case book is ideally designed for educators, researchers, academics, practitioners, and professionals interested in the application of audio-visual media in contemporary teaching practices.

This wonderful resource combines classroom instruction in TV technology with a year-long curriculum to teach high school students media and visual literacy, broadcast history, video production skills, and multimedia animation.

Teaching the Video Production Class Beyond the Morning Newscast Libraries Unltd Incorporated

This book is for the many teachers and students who want to create media, not just watch commercially produced products. This text is meant to be practical in that it describes ideas and step-by-step techniques that will bring life, expression, and learning to the application of various multimedia tools. The ideas, projects, and exercises described in this book can be adapted to many teaching and learning situations in the K-12 classroom.

Language Teaching with Video-Based Technologies

The Educator's Guide to Producing New Media and Open Educational Resources

Teaching Digital Video Production

Producing Video For Teaching and Learning

English Teaching in the Secondary School

Research-based Strategies and Practices

Discovering Media Literacy

*One of the most influential teaching guides ever—updated! Teach Like a Champion 2.0 is a complete update to the international bestseller. This teaching guide is a must-have for new and experienced teachers alike. Over 700,000 teachers around the world already know how the techniques in this book turn educators into classroom champions. With ideas for everything from classroom management to inspiring student engagement, you will be able to perfect your teaching practice right away. The first edition of Teach Like a Champion influenced thousands of educators because author Doug Lemov's teaching strategies are simple and powerful. Now, updated techniques and tools make it even easier to put students on the path to college readiness. Here are just a few of the brand new resources available in the 2.0 edition: Over 70 new video clips of real teachers modeling the techniques in the classroom (note: for online access of this*

*content, please visit [my.teachlikeachampion.com](http://my.teachlikeachampion.com)) A selection of never before seen techniques inspired by top teachers around the world Brand new structure emphasizing the most important techniques and step by step teaching guidelines Updated content reflecting the latest best practices from outstanding educators With the sample lesson plans, videos, and [teachlikeachampion.com](http://teachlikeachampion.com) online community, you will be teaching like a champion in no time. The classroom techniques you'll learn in this book can be adapted to suit any context. Find out why Teach Like a Champion is a "teaching Bible" for so many educators worldwide.*

*A new paradigm for teaching and learning in the 21st century! Marc Prensky, who first coined the terms "digital natives" and "digital immigrants," presents an innovative model that promotes student learning through the use of technology. Discover how to implement partnership learning, in which: Digitally literate students specialize in content finding, analysis, and presentation via multiple media Teachers specialize in guiding student learning, providing questions and context, designing instruction, and assessing quality Administrators support, organize, and facilitate the process schoolwide Technology becomes a tool that students use for learning essential skills and "getting things done"*

*"This timely and innovative book encourages us to 'flip the classroom' and empower our students to become content creators. Through creating digital media, they will not only improve their communication skills, but also gain a deeper understanding of core scientific concepts. This book will inspire science academics and science teacher educators to design learning experiences that allow students to take control of their own learning, to generate media that will stimulate them to engage with, learn about, and become effective communicators of science." Professors Susan Jones and Brian F. Yates, Australian Learning and Teaching Council Discipline Scholars for Science "Represents a giant leap forward in our understanding of how digital media can enrich not only the learning of science but also the professional learning of science teachers." Professor Tom Russell, Queen's University, Ontario, Canada "This excellent edited collection brings together authors at the forefront of promoting media creation in science by children and young people. New media of all kinds are the most culturally significant forms in the lives of learners and the work in this book shows how they can move between home and school and provide new contexts for learning as well as an understanding of key concepts." Dr John Potter, London Knowledge Lab, Dept. of Culture, Communication and Media, University College London, UK Student-generated Digital Media in Science Education supports secondary school teachers, lecturers in universities and teacher educators in improving engagement and understanding in science by helping students unleash their enthusiasm for creating media within the science classroom. Written by pioneers who have been developing their ideas in students' media making over the last 10 years, it provides a theoretical background, case studies, and a wide range of assignments and assessment tasks designed to address the vital issue of disengagement amongst science learners. It showcases opportunities for*

*learners to use the tools that they already own to design, make and explain science content with five digital media forms that build upon each other— podcasts, digital stories, slowmation, video and blended media. Each chapter provides advice for implementation and evidence of engagement as learners use digital tools to learn science content, develop communication skills, and create science explanations. A student team's music video animation of the Krebs cycle, a podcast on chemical reactions presented as commentary on a boxing match, a wiki page on an entry in the periodic table of elements, and an animation on vitamin D deficiency among hijab-wearing Muslim women are just some of the imaginative assignments demonstrated. Student-generated Digital Media in Science Education illuminates innovative ways to engage science learners with science content using contemporary digital technologies. It is a must-read text for all educators keen to effectively convey the excitement and wonder of science in the 21st century.*

*This book explores the implications of technology-mediated project-based language learning for CALL teacher development, focusing on the role of video-based instruction in elucidating challenges and opportunities to promote learner creativity in the language classroom. The volume builds on existing literature on project-based language learning by extending the focus on the affordances of machinima, digital video created by teachers and learners to capture experience in 3D immersive games or virtual worlds. Drawing on data from a large-scale research project featuring case studies that examine different facets of CALL teacher education, the book calls attention to language learning and teaching strategies that encourage both learners and teachers to develop innovative approaches in the language classroom and how such approaches promote the integration of lifelong learning skills alongside traditional linguistic competencies. Offering a dynamic contribution to the growing literature on the interface of language learning and teaching and technology, this book will appeal to students and researchers in applied linguistics and language and education, as well as those interested in the latest developments in CALL.*

*Multimedia Design and Production for Students and Teachers*

*Cases on Audio-Visual Media in Language Education*

*A Guide to Classroom Method*

*Beyond the Morning Newscast*

*Focus on Teaching*

*A Critical Guide to Literacy, Video Production & Social Change*

*HOW TO STUDY AND TEACHING HOW TO STUDY*

**Textbooks are symbols of centuries-old education. They're often outdated as soon as they hit students' desks.**

**Acting "by the textbook" implies compliance and a lack of creativity. It's time to ditch those textbooks--and those**

**textbook assumptions about learning In Ditch That Textbook, teacher and blogger Matt Miller encourages educators to throw out meaningless, pedestrian teaching and learning practices. He empowers them to evolve and improve on old, standard, teaching methods. Ditch That Textbook is a support system, toolbox, and manifesto to help educators free their teaching and revolutionize their classrooms.**

**English Teaching in the Secondary School is a comprehensive guide to the theory and practice of teaching English. This updated 4th edition has been revised to take into consideration changes in national policy, drawing on the most recent research and theory to produce engaging, practical ideas for use in the classroom. It challenges mechanistic and formulaic approaches to teaching, instead placing an emphasis on reflection, understanding and informed practice. Guiding students and new teachers through the whole process of English teaching in the secondary school, this edition has been fully updated to include: • a report of the most recent developments in national policy • discussion of multiple literacies and critical literacy • a new chapter on English as an additional language • a new chapter on cross curricular themes • new sections on approaches to the teaching of grammar • reflections on international developments in language teaching and their relevance • a guide to further reading on resources and research Written in an accessible style, with a wealth of advice and ideas, English Teaching in the Secondary School forms essential reading for all those training to become secondary English teachers.**

**An easy-to-use guide to setting up digital video production courses in schools and colleges.**

**A Co-Publication of Routledge and NAEYC Technology and Digital Media in the Early Years offers early childhood teacher educators, professional development providers, and early childhood educators in pre-service, in-service, and continuing education settings a thought-provoking guide to effective, appropriate, and intentional use of technology with young children. This book provides strategies, theoretical frameworks, links to research evidence, descriptions of best practice, and resources to develop essential digital literacy knowledge, skills and experiences for early childhood educators in the digital age. Technology and Digital Media in the Early Years puts educators right at the intersections of child development, early learning, developmentally appropriate practice, early childhood teaching practices, children's media research, teacher education, and professional development practices. The book is based on current research, promising programs and practices, and a set of best practices for teaching with technology in early childhood education that are based on the NAEYC/FRC Position Statement on Technology and Interactive Media and the Fred Rogers Center Framework for Quality in Children's Digital Media. Pedagogical principles, classroom practices, and teaching strategies are presented in a practical, straightforward way informed by child development theory, developmentally appropriate practice, and research on effective, appropriate, and intentional use of technology in early childhood settings. A companion website**

**(<http://teccenter.erikson.edu/tech-in-the-early-years/>) provides additional resources and links to further illustrate principles and best practices for teaching and learning in the digital age.**

**Teaching Youth Media**

**The Path to Digital Media Production**

**99 Tips for Creating Simple and Sustainable Educational Videos**

**Integrating Media Literacy**

**Tools for Teaching and Learning**

**Teaching TV Production in a Digital World**

*This guidebook is a must-have resource for anyone teaching a television production class or running a morning news show at the elementary, middle, or high school level.*

*This book provides the first integrated account of how digital video can be used to develop teaching competence. It shows not only how using video can help teachers move towards more dialogic forms of teaching and learning, but also how such change benefits pupils' learning and behaviour.*

*Would you like to learn how to write, shoot, produce, edit and direct professional digital videos? This handbook does just that: From the first idea - to a Hollywood style movie! Our worldwide "digital explosion" requires a new kind of "How To" books. Why? Most photographers are not just still-photographers anymore. Journalists, reporters, editors, camera operators, photographers depend on digital video knowledge. Nowadays, advertising, marketing, public relations and Internet communications people work more with video than ever before - in addition to workers in education, training and all kinds of instructional areas. Colleges and universities are teaching students who want to become professional media experts. This is a didactically new, learning-focused approach presenting all basic "standard knowledge" you need in order to professionally write, produce, shoot and direct digital video. Follow me!*

*Click here to take a guided tour of Making the Move! Written specifically for K-12 teachers, this book covers all aspects of online education. Unique in its focus on K-12 learning, this book shows educators how to transform their teaching as they move from traditional face-to-face classrooms to online settings. Taking into account what teachers know about effective traditional classrooms, Kerry Rice guides the reader step by step through the change showing how familiar concepts, such as setting the tone, building community, course design, lesson planning and assessment, must be re-examined in the context of the online classroom. With the simple premise that teachers need practical information to move beyond traditional practices, it provides an overview of the key principles of effective online instruction, emphasizes the power of the learner-centered approach, and discusses the technology tools that make online delivery and design possible. Filled with checklists, guidelines, vignettes and sample lessons, the book guides educators through the changing landscape*

*of education as they make the move to K-12 online teaching. Key Features · Coverage of all aspects of K-12 online education shows educators how to move classrooms from traditional to online settings and how to build 21st century skills such as problem solving, synthesizing, use of networks and workgroups, cultural and global awareness and the ability to communicate effectively in multiple media. · An overview of key principles of effective online instruction emphasizes the power of learner-centeredness and how this framework drives online teaching and its core methods such as active participation, collaboration and community building, and authentic assessments. · A chapter devoted to the essential tools for teaching online (Chapter 3) describes important technology such as learning management systems, asynchronous communication tools, synchronous communication tools, presentation tools, collaboration tools, networking tools, and multimedia creation tools--complete with multiple images and screenshots. A chapter devoted to online lesson development (Chapter 7) walks the reader through the process of course design and lesson planning, illustrating how key learner-centered concepts can be incorporated into lesson development. · A chapter devoted to learners with special needs (Chapter 8) covers laws and statutes for individuals with disabilities, identifying students with special needs, differentiation instruction for struggling students, various types of learning difficulties and assistive technology. · A unique chapter devoted to digital citizenship (Chapter 9) discusses the concepts of digital equity, digital literacy and Internet safety. · Voices from the Field vignettes feature comments and quotes from teachers and add a real world approach to the text. · Multiple checklists, guidelines, and examples provide practical application for teachers. · Sample lessons and strategies offer suggestions that can be implemented immediately in the online learning environment. · Learning activities encourage e-portfolio development and allow for practice and reflection as well as the collection of artifacts that provide evidence of learning and comprehension.*

*Toward a Digital Future*

*Teaching Film*

*The Media Teacher's Handbook*

*Using Video for High-Impact Instruction*

*Film education for Generation Next*

*Teaching Digital Natives*

*62 Techniques that Put Students on the Path to College*

Digital video, audio, and text have never been more popular, and educators need to know how to make new media work in all types of learning environments. The Educator's Guide to Producing New Media and Open Educational Resources provides practical advice on how to produce and use open access resources to support student learning. This realistic "how-to" guide is written for education professionals in any discipline seeking to transform their instruction with technology.

Introduction to Media Production began years ago as an alternative text that would cover ALL aspects of media

production, not just film or just tv or just radio. Kindem and Musburger needed a book that would show students how every form of media intersects with one another, and about how one needs to know the background history of how film affects video, and how video affects working in a studio, and ultimately, how one needs to know how to put it all together. Introduction to Media Production is the book that shows this intersection among the many forms of media, and how students can use this intersection to begin to develop their own high quality work. Introduction to Media Production is a primary source for students of media. Its readers learn about various forms of media, how to make the best use of them, why one would choose one form of media over another, and finally, about all of the techniques used to create a media project. The digital revolution has exploded all the former techniques used in digital media production, and this book covers the now restructured and formalized digital workflows that make all production processes by necessity, digital. This text will concentrate on offering students and newcomers to the field the means to become aware of the critical importance of understanding the end destination of their production as a part of pre-production, not the last portion of post production. Covering film, tv, video, audio, and graphics, the fourth edition of Introduction to Digital Media promises to be yet another comprehensive guide for both students of media and newcomers to the media industry.

Digital video use is becoming prevalent in teacher education as a tool to help improve teaching and learning and for assessing effective teaching. Timely and comprehensive, this volume brings together top scholars from multiple disciplines to provide sound theoretical frameworks, research-based support, and clear practical advice on a variety of unique approaches to using digital video in teacher education programs. Part I deals with the use of video for teacher learning. Part II focuses on the role played by those other than teachers in the effective use of digital video in teacher education programs. Part III addresses how to administer video for teacher education. Exploring the complexities of effectively and appropriately integrating digital video into teacher development at various stages, this book is a must-have resource for scholars and professionals in the field.

Digital video and film technologies are transforming classrooms across the world. Teaching the Screen looks beyond the buttons and knobs to explore ways of teaching video and film effectively in secondary classrooms. More and more young people have access to low-cost filming and editing technologies - mobile phones, computers, portable digital - which is changing the experience of digital storytelling. Approaches to classroom teaching and learning need to change too. The authors offer a new pedagogy of film storytelling that draws on research from effective classroom film learning practice. They contextualise screen learning within different educational settings, discuss how teachers can highlight aesthetics in film appreciation and filmmaking, and explore the impact of different technologies. Teaching the Screen is essential reading for educators who want to create engaging learning and teaching activities with screen technologies in secondary English and other subject areas. 'A well balanced and comprehensive account of the issues in filmmaking likely to be encountered by English teachers. It lifts engagement beyond the usual procedural knowledge level, to one of active critique.' - Sue Brindley, University of Cambridge 'This book has bridged the theoretical and practical without compromising either. It offers a thorough systematic account of theoretical issues and practical techniques in teaching film appreciation and filmmaking.' - Associate Professor George Belliveau, University of British Columbia

Ditch That Textbook

Media Education for a Digital Generation

Planning and Collaboration

Technology and Digital Media in the Early Years

Video Production 101

A Guide for Online Teachers and Flipped Classes

I Excel in Math, So Do You!

Media education for digital citizenship is predicated upon the ability to access, analyze, evaluate and produce media content and communication in a variety of forms. While many media literacy approaches overemphasize the end-goal of accessing digital media content through the acquisition of various technology, software, apps and analytics, this book argues that the goals for comprehensive and critical digital literacy require grasping the means through which communication is created, deployed, used, and shared, regardless of which tools or platforms are used for meaning making and social interaction. Drawing upon the intersecting matrices of digital literacy and media literacy, the volume provides a framework for developing critical digital literacies by exploring the necessary skills and competencies for engaging students as citizens of the digital world.

The author shares the "secrets" of his successful learning in Math with readers in simple and clear terms. It takes the readers to discover the study techniques needed in Math and unleash their individual potential. It is the perfect book for students, parents, educators and anyone who wants to enhance their Math learning. If you want to excel in Mathematics, this is the book for you!

Practical activities and ideas for using a variety of video types in the language classroom, including student-generated video.

How are widely popular social media such as Facebook, Twitter, and Instagram transforming how teachers teach, how kids learn, and the very foundations of education? What controversies surround the integration of social media in students' lives? The past decade has brought increased access to new media, and with this new opportunities and challenges for education. In this book, leading scholars from education, law, communications, sociology, and cultural studies explore the digital transformation now taking place in a variety of educational contexts. The contributors examine such topics as social media usage in schools, online youth communities, and distance learning in developing countries; the disruption of existing educational models of how knowledge is created and shared; privacy; accreditation; and the tension between the new ease of sharing and copyright laws. Case studies examine teaching media in K--12 schools and at universities; tuition-free, open education powered by social media, as practiced by the University of the People; new

financial models for higher education; the benefits and challenges of MOOCS (Massive Open Online Courses); social media and teacher education; and the civic and individual advantages of teens' participatory play. Contributors Colin Agur, Jack M. Balkin, Valerie Belair-Gagnon, danah boyd, Nicholas Bramble, David Buckingham, Chris Dede, Benjamin Gleason, Christine Greenhow, Daniel J. H. Greenwood, Jiahang Li, Yite John Lu, Minhtuyen Mai, John Palfrey, Ri Pierce-Grove, Adam Poppe, Shai Reshef, Julia Sonnevend, Mark Warschauer

Linking theory and practice

Teaching Women and Film

Teaching the Screen

Teaching in a Digital Age

Using Video to Develop Teaching

Digital Video for Teacher Education

A Classroom Approach

Producing Video for Teaching and Learning: Planning and Collaboration provides lecturers, researchers, professors, and technical staff in educational settings with a framework for producing video resources for teaching and learning purposes. This highly useful guide brings together the literature from the field into a constructive, developmental framework, prompting users to reflect on their own ideas at each stage of the production process. O'Donoghue makes clear distinctions between related aspects of video production, and offers working definitions where appropriate in order to address the academic and tertiary support technical audience. Interviews with established professionals in the field illustrate the possibilities—and limitations—of video for teaching and learning. Producing Video for Teaching and Learning gives readers the power to enhance the learning capacity of their own video materials.

This is a book about literacy in the broadest and most inclusive sense of the word, a book about helping our students acquire the key competencies they need if they are to be effective communicators in today's increasingly digital and media-saturated world. The founders of the "Powerful Voices for Kids" program offer: ideas for promoting digital and media literacy through a variety of technology tools; strategies for activating critical-thinking skills when viewing symbolic forms; and staff development models you can use to

set up your own digital and media literacy initiative.

The Art of Video Production emphasizes the enduring principles and essential skills of the communication process and the new digital technologies that are necessary to create effective video content. Author Leonard C. Shyles uses a unique approach by explaining how things are done and why things are done rather than just that they are done—it is not about concepts versus skills, but about concepts and skills.

The Media Teacher's Handbook is an indispensable guide for all teachers, both specialist and non-specialist, delivering Media Studies and media education in secondary schools and colleges. It is the first text to draw together the three key elements of secondary sector teaching in relation to media study - the theoretical, the practical and the professional - in order to support media teachers throughout their careers: Section One: Contexts explores the history of, rationale for, and justification of studying the media from 1900 to the present day, and considers the tensions implicit in the subject caused by opposing views of culture. Section Two: Curriculum comprises seven chapters that focus on studying the media from Key Stages 3 and 4 in English, through GCSE and A Level Media Studies. It also explores approaches to teaching the Creative and Media Diploma, media and citizenship, and practical media production. Section Three: Career Development is designed to support those establishing and leading Media Studies departments and those who are charged with the initial preparation and professional development of teachers. Written by experts involved in the teaching, training and examination of Media Studies, this one-stop resource is packed with illustrative case studies and exemplar schemes of work which can be easily adapted for your own needs. Suggested Reading and Recommended Resources sections at the end of each chapter list additional books, films, DVDs, groups, agencies, organisations, contact details, websites and other materials which will support your teaching even further. The Media Teacher's Handbook is an essential guide to the theory, pedagogy, and practice of media education that will enable you to teach your subject expertly and with confidence.

Digital Video Production Handbook

Television Production

## Free Your Teaching and Revolutionize Your Classroom

### Delivering the Message

### Introduction to Media Production

### Teacher Noticing: Bridging and Broadening Perspectives, Contexts, and Frameworks

### Producing Professional Video with Amateur Equipment

Including case studies of women as stars, filmmakers and female heroes, this guide provides an accessible introduction to the study of women in film and is useful for the study of genre and representation.

This book explores the power of using media education to help urban teenagers develop their critical thinking and literacy skills. Drawing on his twenty years of experience working with inner-city youth at the acclaimed Educational Video Center (EVC) in New York City, Steven Goodman looks closely at both the problems and possibilities of this model of media education. Responding to our national concern about adolescents, literacy, media, and violence, *Teaching Youth Media*: Describes the changes schools and after-school programs need to make in order to create a media education that empowers students to change their world; Explores the intersection of literacy and culture as youth learn to analyze information from a variety of sources, including television, newspapers, books, films, school, church, and lives outside of school; Features case studies of students and teachers engaged in making video documentaries at EVC and in an alternative high school; Illuminates the practical day-to-day challenges faced by professional developers and teachers working to change the way education is practiced in their classes and schools.

Student satisfaction and course engagement levels increase with the use of instructor-generated videos – the subject of this book. Beginning by outlining the different types of videos you can create, and what the research says about their effectiveness, Karen Costa explains how they can be designed to reinforce learning, to align with and promote course outcomes, and to save you time across your courses. She then describes how to create successful videos with commonly available technologies such as your smartphone, and without a major investment of time, demonstrating the simple steps she took to develop her bank of videos and build her confidence to deliver short, straightforward learning aids that are effective and personal. If you've been wanting to include videos in your teaching but haven't found the time or confidence, this book will help you to develop a simple and sustainable video development process, supporting both

your success and the success of your students.

Discusses the latest technologies and techniques in television production and offers students a hands-on approach to such areas as project planning, scripting, studio design, camera work, and newsgathering methodologies.

Language Learning with Digital Video

Digital Filmmaking for Beginners A Practical Guide to Video Production

Creativity and CALL Teacher Education

The Art of Video Production

Guidelines for Teaching and Learning

Partnering for Real Learning

Education and Social Media

“Video will completely change the way we do professional learning.” –Jim Knight Video recordings of teachers in action offer a uniquely powerful basis for improvement. Best-selling professional development expert Jim Knight delivers a surefire method for harnessing the potential of video to reach new levels of excellence in schools. Focus on Teaching details: Strategies that teachers, instructional coaches, teams, and administrators can use to get the most out of using video Tips for ensuring that video recordings are used in accordance with ethical standards and teacher/student comfort levels Protocols, data gathering forms, and many other tools to get the most out of watching video

This book reflects on the continuing development of teacher noticing through an exploration of the latest research. The authors and editors seek to clarify the construct of teacher noticing and its related branches and respond to challenges brought forth in earlier research. The authors also investigate teacher noticing in multiple contexts and frameworks, including mathematics, science, international venues, and various age groups. "Incorporating advice from message design and multimedia research, this practical guide helps trainers plan, produce, edit, and distribute compelling, professional video, using inexpensive or free consumer-grade equipment and software. Paralleling the work process a teacher or trainer would follow, the guide shows how to "tell a story" that will engage

an audience and enables trainers to create instructional videos for a wide variety of uses and traditional and digital media"--

Discover how to create professional-quality digital videos--faster than you can say "lights, camera, action" Digital video cameras are everywhere--even on our phones! But cameras don't make great movies; filmmakers do. Written by a seasoned pro with 40 years of teaching experience, Digital Filmmaking for Beginners is your fully illustrated introduction to all technical aspects of digital filmmaking. Featuring clear, concise instruction--accompanied by online video demonstrations--this comprehensive guide covers the best methods and techniques to plan and script projects; set up lighting, microphones, and cameras; and shoot, edit, and apply postproduction effects and other finishing touches. Whether you're an amateur film buff or an aspiring professional videographer, this is the source for everything you need to bring your ideas from the page to the screen. Coverage includes: Best practices to ensure smooth operations in all project phases, from planning to post production Recommendations on selecting and purchasing cameras, filming gear, and the best editing and effects software to fit your budget and needs Advice on planning, shooting, editing, and other technical elements Fully illustrated tutorials on composition, framing, and other visual storytelling techniques Exclusive bonus online content, including finished video demonstrations of key filmmaking techniques and informative articles

Teach Like a Champion 2.0

Student-generated Digital Media in Science Education

Making the Move to K-12 Online Teaching

Creating Video for Teachers and Trainers

Learning, explaining and communicating content

Research and Practice

Teaching the Video Production Class

*Annotation Not only in the filmmaking, broadcasting, and journalism worlds but in all types of businesses, visual media and video are fast becoming one of the most important tools for disseminating information. This book walks teachers and students through the entire process of digital content creation in a fun, project-oriented way that*

*resonates with a younger audience - from development of the story to deciding which equipment to use, to producing a video and editing the content, to final output and distribution.*