

The After Effects Illusionist All The Effects In One Complete Guide 2nd Second Edition By Perkins Chad Published By Focal Press 2012

After Effects CS5.5 Update: /v.adobe.com/show/after-effects-cs55-new-creative-techniques/ Chris and Trish Meyer have created a series of videos demonstrating how to use their favorite new and enhanced features in After Effects CS5.5. Virtually all of these videos use exercise files from Creating Motion Graphics with After Effects (5th Edition for CS5) as their starting point, extending the usefulness of this book for its owners. These videos may be viewed for free on AdobeTV. * 5th Edition of best-selling After Effects book by renowned authors Trish and Chris Meyer covers the important updates in After Effects CS4 and CS5 * Covers both essential and advanced techniques, from basic layer manipulation and animation through keying, motion tracking, and color management * The downloadable resources are packed with project files for version CS5, source materials, and nearly 200 pages of bonus chapters Trish and Chris Meyer share over 17 years of hard-earned, real-world film and video production experience inside this critically acclaimed text. More than a step-by-step review of the features in AE, readers will learn how the program thinks so that they can realize their own visions more quickly and efficiently. This full-color book is packed with tips, gotchas, and sage advice that will help users thrive no matter what projects they might encounter. Creating Motion Graphics 5th Edition has been thoroughly revised to reflect the new features introduced in both After Effects CS4 and CS5. New chapters cover the revolutionary new Roto Brush feature, as well as mocha and mocha shape. The 3D section has been expanded to include working with 3D effects such as Digieffects FreeForm plus workflows including Adobe Repoussé, Vanishing Point Exchange, and 3D model import using Adobe Photoshop Extended. The print version is also accompanied by downloadable resources that contain project files and source materials for all the techniques demonstrated in the book, as well as nearly 200 pages of bonus chapters on subjects such as expressions, scripting, and effects. Subjects include: Animation Techniques; Layer Management; Modes, Masks, and Mattes; Mastering 3D Space; Text Animation; Effects & Presets; Painting and Rotoscoping; Parenting, Nesting, and Collapsing; Color Management and Video Essentials; Motion Tracking and Keying; Working with Audio; Integrating with 3D Applications; Puppet Tools; Expressions; Exporting and Rendering; and much more.

How magicians exploit the natural functioning of our brains to astish and amaze us How do magicians make us see the impossible? The Illusionist Brain takes you on an unforgettable journey through the inner workings of the human mind, revealing how magicians achieve their spectacular and seemingly impossible effects by interfering with your cognitive processes. Along the way, this lively and informative book provides a guided tour of modern neuroscience, using magic as a lens for understanding the unconscious and automatic functioning of our brains. We construct reality from the information stored in our memories and received through our senses, and our brains are remarkably adept at tricking us into believing that our experience is continuous. In fact, our minds create our perception of reality by elaborating meanings and continuities from incomplete information, and while this strategy carries clear benefits for survival, it comes with blind spots that magicians know how to exploit. Jordi Cani and Luis Martínez explore the many different ways illusionists manipulate our attention—making us look but not see—and take advantage of our individual predispositions and fragile memories. The Illusionist Brain draws on the latest findings in neuroscience to explain how magic deceives us, surprises us, and amazes us, and demonstrates how illusionists skillfully “hack” our brains to alter how we perceive things and influence what we imagine.

What can magic tell us about ourselves and our daily lives? If you subtly change the subject during an uncomfortable conversation, did you know you’re using attentional ‘misdirection’, a core technique of magic? And if you’ve ever bought an expensive item you’d soon never to buy, you were probably unaware that the salesperson was, like an accomplished magician, a master at creating the ‘illusion of choice’. Leading neuroscientists Stephen Macknik and Susana Martinez-Conde meet with magicians from all over the world to explain how the magician’s art sheds light on consciousness, memory, attention, and belief. As the founders of the new discipline of NeuroMagic, they combine cutting-edge scientific research with startling insights into the tricks of the magic trade. By understanding how magic manipulates the processes in our brains, we can better understand how we work - in fields from law and education to marketing, health and psychology - for good and for ill.

A BEST BOOK OF THE YEAR: The Washington Post, NPR, Entertainment Weekly, Real Simple, Marie Claire, New York Public Library, LibraryReads, The Skimm, Lit Hub, Lit Reactor AN INSTANT NEW YORK TIMES BESTSELLER "A captivating family saga."--The New York Times Book Review "This literary family saga is perfect for fans of Celeste Ng and Donna Tartt."--People Magazine (Book of the Week) If you knew the date of your death, how would you live your life? It's 1969 in New York City's Lower East Side, and word has spread of the arrival of a mystical woman, a traveling psychic who claims to be able to tell anyone the day they will die. The Gold children--four adolescents on the cusp of self-awareness--sneak out to hear their fortunes. The prophecies inform their next five decades. Golden boy Simon escapes to the West Coast, searching for love in '80s San Francisco; dreamy Clara becomes a Las Vegas magician obsessed with blurring reality and fantasy; eldest son Daniel struggles to maintain security as an army doctor post-9/11; and bookish Varya grows herself into longevity research, where she tests the boundary between science and immortality. Both a dazzling family love story and a sweeping novel of remarkable ambition and depth, The Immortalists probes the line between destiny and choice, reality and illusion, this world and the next. It is a deeply moving testament to the power of story, the nature of belief, and the unrelenting pull of familial bonds.

"How to Cheat in After Effects is an easy-to-follow book that lets you in on all of the little secrets to create those commonly used effects with ease and speed. With clear pictures illustrating the step-by-step procedures, this is the perfect tool for the arsenal of any After Effects user, from novice to advanced." - Michele Yamazaki, Vice President Marketing and Web Development Czarina, Toolfarm.com
Compose eye-popping After Effects projects quickly and creatively with dozens of concise, step-by-step tutorials accompanied by vivid 4-color illustration. Covering features new to CS5 such as Freeform AE, Refine Matte, Roto Brush, and more, this book clearly explains how to perform advanced, typically time-consuming tasks in simplified, quick steps. * Create an entire 3D plane scene from scratch * Create true 3D text * Make smoke, snow, rain, chameleon, molten gold, and more from scratch with particles * Create animated growing vines * Fake a lift shift effect, and so much more The companion DVD includes project files allowing you to work alongside the exercises in the book, as well as QuickTime movies displaying the techniques shown in the book. Chad Perkins is an award winning software trainer, as well as a filmmaker, musician, and visual effects artist. He is also the creator/owner of Movies and Computers (moviesandcomputers.com), which provides training in independent filmmaking. He is an Adobe Certified Instructor in After Effects, Photoshop, Illustrator, and Premiere. Chad is also the author of the book The After Effects Illusionist (Focal Press, 2009).

Real-World Skills for the Aspiring Motion Graphics Artist

The Immortalists

The After Effects Illusionist

Here Is Real Magic

Here We Are

Fancy designing your own classic and contemporary movie posters, books and magazine covers? Feel like turning your photographs into works by Turner, Matisse and Magritte? Want to create illustrations in the styles of The Simpsons, steampunk and Victorian engravings? Then you need Art and Design in Photoshop. In this unique book, acclaimed master of photomontage and visual trickery Steve Caplin shows you how to stretch your creative boundaries. Taking the same tried-and-tested practical approach as his best selling How to Cheat in Photoshop titles, Steve's step-by-step instructions recreate a dazzling and diverse array of fabulous design effects. You'll learn how to design everything from wine labels to sushi cartons, from certificates to iPod advertising, from textbooks to pulp fiction. Written by a working pro, the clear guidelines pinpoint exactly what you need to know: how to get slick-looking results with minimum fuss, with a 16-page Photoshop Reference chapter that provides an at-a-glance guide to Photoshop tools and techniques for less experienced users. Steve explains both typography and the design process in a clear, entertaining way. All the images, textures and fonts used in the book are supplied on the accompanying CD-ROM. Imaginative, inspirational and fun to use, this book is a must-have for every creative Photoshop user, both amateur and professional.

Have you always wondered how to be an illusionist? Do you wish to perform on a large stage for thousands of people? Maybe you are a working magician specializing in close up or stage magic and are looking to put together a bigger show for a special event? "How to be an Illusionist" is a first-of-its kind introductory reference guide on performing a modern illusion show in today's entertainment & pop culture market. In this comprehensive guide, you will learn step by step how to put an illusion show together, regardless of whether you perform illusions for fun, as a hobby, part-time or professionally. You will receive a goldmine of information that will empower you with practical knowledge to take on the world of grand illusions; including a primer on over 100 well-known illusions performed today with credits. The reference guide consists of 10 modules of information that is worth thousands of dollars to the performing illusionist and has taken years of experience to learn and develop. It features over 80 full-colour photographs of a dozen international illusionists in performance including David DeVinci (USA), David & Abi Haines (USA), Kyle Knight & Mistie (USA), Miguel Gavilan (Spain), Hector Ruiz (Spain), Remy Savary (France), Adeline Ng (Singapore), Daniel Ka (Spain), Sam Powers (Australia), Jason Bishop (USA), Jay Mattioli (USA) and Sean Alexander (U.K.)."

You're about to discover the crucial information regarding Mentalism. Millions of people have already experienced the amazing effects that Mentalism can offer. Mentalism is a complex topic and it can be overwhelming to understand if you are a passive observer. This book goes into the origins and history of Mentalism, the science behind it, the effects of Mentalism on the audience, how it can be used for good or bad, Mentalism compared to magic, and the future of Mentalism. By investing in this book, you can get a grasp of what the life-changing experience of Mentalism can bring to you.

Truth and lies are two sides of the same coin. But who's flipping it? A thought-provoking and brilliantly entertaining work of nonfiction from one of the world's leading deceivers, the creator and star of the astonishing theater show and forthcoming film In & Of Itself, Derek DelGaudio believed he was a decent, honest man. But when irrefutable evidence to the contrary is found in an old journal, his memories are reawakened and Derek is forced to confront—and try to understand—his role in a significant act of deception from his past. Using his youthful notebook entries as a road map, Derek embarks on a soulful, often funny, sometimes dark journey, retracing the path that led him to a world populated by charlatans, card cheats, and con artists. As stories are peeled away and artifice is revealed, Derek examines the master behind his father's wishful-gift act, the secret he inherited from his mother, the obsession he developed with sleight-of-hand that shaped his future, and the affinity he felt for the professional swindlers who taught him how to deceive others. And once he finds himself working as a crooked dealer in a big-money Hollywood card game, Derek begins to question his own sense of morality, and discovers that even a master of deception can find himself trapped inside an illusion. A M O R A L M A N is a wildly engaging exploration of the fictions we live as truths. It is ultimately a book about the lies we tell ourselves and the realities we manufacture in others.

Workflow Techniques for Animation, Visual Effects and Motion Graphics

Adobe After Effects Classroom in a Book (2020 release)

A novel

Life After

Adobe Photoshop Elements 8: Maximum Performance

A Book of Earth Medicine and Animal Magic

Follow the fascinating stories of the world's greatest necromancers, from sorcerer-priests in ancient Egypt to such modern miracle workers as Houdini and David Copperfield.

It all began with the FBI and WARP (Witness Anonymous Relocation Programme). Hiding witnesses in the past to protect the future - until now . . . Riley is a Victorian orphan, hurtled into the twenty-first century and on the run from his evil master . . . Albert Garrick, the terrifying assassin-for-hire pursuing Riley through time, along with . . . Chevie Savano, the FBI's youngest and most impulsive special agent. As Garrick relentlessly hunts them down, Riley and Chevie face a desperate race to stay alive and stop Garrick from returning to his own time - armed with knowledge and power that could change the world forever.

The After Effects IllusionistAll The Effects In One Complete GuideTaylor & Francis

John Graham shares his stand-up magic routines.

Sham is a masterwork of literary magic from the Booker Prize-winning author of Last Orders and Mothering Sunday It is 1959 in Brighton, England, and the theater at the end of the famous pier is having its best summer season in years. Ronnie, a brilliant young magician, and Evie, his dazzling assistant, are top of the bill, drawing a full house every night. And Jack is everyone's favorite master of ceremonies, holding the whole show together. But as the summer progresses, the drama among the three begins to overshadow their success onstage, setting in motion events that will reshape their lives. Vividly realized, tenderly comic, and quietly shattering, Here We Are is a masterly work of literary magic.

Unleash the hidden performance of Elements

Prepared from Houdini's Private Notebooks and Memoranda with the Assistance of Beatrice Houdini, Widow of Houdini, and Bernard M. L. Ernst, President of the Parent Assembly of the Society of American Magicians

After Effects Apprentice

Insect Biocology and Nutrition for Integrated Pest Management

The Illusionist Brain

Illusive

Highly instructive book by a noted authority on the subject analyzes every phase of conjuring, from sleights, devices, misdirection, and controlling audience attention to incorporating patter and the effective use of assistants.

Everything you need to know to become a professional VFX whizz in one thorough and comprehensive guide.

Get the most from the most widely used application in the postproduction field! Gain the insider tips you need to compose eye-catching, imaginative Adobe After Effects projects quickly and effectively. In How to Cheat in After Effects, Second Edition seasoned AE expert Chad Perkins provides dozens of concise, step-by-step tutorials and lavish 4-color illustrations to get you on the fast track to producing amazing motion graphics and visual effects. Updated for CS6, this new edition has been revised to include: A brand new chapter on the most popular 3rd party effects including Trapcode Particular and Video Copilot's Element 3D New cheats on professional compositing, expressions, and high end visual effects Tons of cool light tricks and lessons on how to use Video Copilot's Optical Flares A thorough explanation of the Ray-trace 3D engine introduced in After Effects CS6 An all new companion DVD with project files allowing you to work alongside the exercises in the book, as well as QuickTime movies displaying techniques There's no time to waste! Whether you are an intermediate After Effects user in need of its more advanced tools or a novice looking for techniques to up your game, this book will bring your motion graphics, visual effects, and graphic compositions to the next level. For customers who buy an electronic version of the book, all the DVD project files are available for download at www.focalpress.com/9780415661065

Professional magician Joshua Jay's (author of Magic: The Complete Course) brief and fascinating essays offer an inside look at how the very best magicians think about magic, how they practice and put together a show, what inspires them, and the psychology behind creating wonder and being tricked when we expect both, as well as why we seek magic in the first place.

The field of insect nutritional ecology has been defined by how insects deal with nutritional and non-nutritional compounds, and how these compounds influence their biology in evolutionary time. In contrast, Insect Biocology and Nutrition for Integrated Pest Management presents these entomological concepts within the framework of integrated pest m

Design in Motion

After Effects Expressions

Stage by Stage

AMORALMAN

Adobe After Effects CS6 Digital Classroom

Creating Motion Graphics with After Effects

Walker was once a world-class magician, performing to sold-out shows in New York. But now he has been reduced to joining Musgrove's Chinese Circus (which at no point in its tour of the deep South has ever included a single Chinese person) as the shambling Negro Magician, whose dark black skin and electric green eyes bewitch most audiences. But one balmy Mississippi night in 1954, Henry disappears in the company of three rowdy white teens and is never seen again. Wallace pieces together Henry's incredible vagabond life - from a deal with a bone-white devil known only as Mr. Sebastian, to the heartrending loss of his sister Hannah - and creates an enchanting tale of love, loss, identity, and the limitation of magic.

Put the power of Expressions to work in your animations with controls and efficiencies impossible to achieve with traditional keyframing techniques. No programming skills are required. Foundation concepts and skills orient the new designer and serve as a handy reference to the experienced one. Basics of creating expressions, variables, commands, and expression helpers precede the leap into javascript and math essentials for more advanced expressions that include randomness, physical simulations and 3D. Full color illustrations display the scripts and the resulting effects, pickwhip techniques, and sequential animations. Downloadable companion files include Quicktime movies of the demo animations, and AE project files that permit you to examine the Expressions. Extensive notes are provided to aid you in implementing the extensive library of Expressions available for your use on Adobe LiveDocs.

Whether you're new to After Effects and want to get up to speed quickly, or already a user who needs to become familiar with the new features, After Effects Apprentice was created for you. With 12 core lessons including a trio of projects combining After Effects with CINEMA 4D Lite, you'll learn how to tap this program's vast potential - whether you create motion graphics for advertising, create beautiful titles, or create special effects. The book provides a thorough overview of the most important features a motion graphics artist needs to master in order to use After Effects effectively. You'll learn to creatively combine layers; animate eye-catching titles; manipulate 3D space; color key, track or rotoscope existing footage to add new elements; and use effects to generate excitement or enhance the realism of a scene. Easy to follow, step-by-step instructions guide you through the features, with explanations of the "why" instead of just the "how" behind each technique. You'll learn more than just the tools; you'll learn skills that you can immediately put to work expressing your own ideas in your productions. USER LEVEL: Novice-Intermediate Topics include how to: • Animate, edit, layer, and composite a variety of media. • Manipulate keyframes and the way they interpolate to create more refined animations. • Use masks, mattes, stencils and blending modes to add sophistication to your imagery. • Create, animate, and extrude text and shape layers. • Explore 3D space, including using CINEMA 4D Lite. • Use tracking and keying to create special effects, such as replacing screen displays. A companion website at www.routeledge.com/cw/meyer makes available for download all exercise source material and After Effects CC project files required to get the most out of this book.

Realize your creative potential with a working knowledge of After Effects 7. Renowned artist and designer Angie Taylor demonstrates professional workflows and inspires with practical tutorial lessons that help put the theory (and you!) to work. You'll learn from a comprehensive survey of the new interface and features, with illustrated techniques for animation, visual effects and motion graphics. Practice exercises to reinforce concepts, and Bernard M. L. Ernst then President of the Society of American Magicians, these books provide the most complete description available of Houdini's feats and how he performed them. In effect, these are the books that Houdini himself would have written, if only he had lived long enough. Here are the details of the spectacular illusions: Walking through a Brick Wall, The Spanish Maiden Escape, The Milk Can Challenge, and many more such marvelous feats. Special topics covered in the first volume include rope ties and chain releases, underwater escapes, and box, trunk, barrel and coffin escapes. In learning about his escapes, the reader will also learn about Houdini himself. As Melbourne Christopher, America's foremost illusionist, writes: "It will soon become apparent to the reader that though Houdini was daring, he never took an uncalculated risk. He would not accept a challenge unless he was sure he could meet it. He was physically fit, an athlete and a strong swimmer . . . Yet his assistants were poised to rescue him if he didn't surface on schedule from an underwater box. A dozen less careful performers would have been drowned or seriously injured because they attempted this feat without sufficient knowledge or without taking necessary precautions. The second volume on Houdini's magic includes sections on impromptu tricks for close up performance; card tricks; slate tricks; message-reading and second-sight tricks; platform tricks; stage illusions and special effects (including a mid-air vanish and decapitation act); tricks that Houdini used to duplicate the effects of fraudulent mediums in his anti-spiritualistic campaigns and finally the notes Houdini made on the magic of the great Harry Kellar. All magicians, professional as well as amateur, will welcome the republication of these two classic books. WALTER GIBSON, after completing Houdini's Escapes and Houdini's Magic, turned to fiction writing, creating the famed mystery character of Lamont Cranston, also known as The Shadow. Under the pen name of Maxwell Grant, he wrote novel-length stories for The Shadow Magazine for more than fifteen years. These novels were adapted for The Shadow radio program and today they are being reprinted in paperback and hard-cover editions. Under his own name, Mr. Gibson has written The Master Magicians and many other books in the fields of magic, games and the occult.

Grounding collection of nearly 200 crowd-pleasing mental magic feats requiring no special equipment . Author offers insider's tips and expert advice on techniques, presentation, diversions, patter, staging, more. Original tales inspired by Native American and Norwegian folklore that highlight the wisdom of the divine natural world • Shares unique stories about Earth Medicine and animal magic, inspired by the author's unusual Native American (Hopi) and Norwegian upbringing • Interwoven with ancient teachings and everyday practical applications of Earth Medicine, such as grounding and dream interpretation • Each tale is beautifully illustrated with the author's original art, which promotes spiritual understanding and the power of the Earth's healing properties • Paper with French flaps Drawing on both her Native American (Hopi) heritage and her Norwegian upbringing, renowned mystic and intuitive healer Sonja Grace shares original wisdom tales, received through her heart and soul, to take you on a journey into the magic of Raven and Bear and the healing power of Earth Medicine. Featuring Sonja's distinctive and beautiful artwork, each story is embedded with ancient teachings to inspire you to live closer to the Earth. The fables include powerful examples of animal magic and everyday, practical applications of Earth Medicine, such as simple energy exercises, dream interpretations, Earth Medicine prayers and meditations, and using medicinal plants to manage negative energies. As background to the stories, Sonja reveals parallels between Norse mythology and Native American traditions and explores the symbology of animals and the recurring central theme of the tension between light and darkness. In Norse myth, the great god Odin, for instance, is often accompanied by Ravens. These birds are considered manifestations of the Valkyries, the goddesses who brought brave soldiers to Valhalla, while in Native American traditions, the Raven is viewed as a trickster or messenger, a magical creature with the ability to shapeshift into a human or animal, yet also portrayed as a hero overcoming adversity. The Bear on the other hand can embody the healer who grounds our energy and removes illness or can represent the inner part of us that has faith. In one fable, Sonja brings Bear to life as a mythical creature singing songs to bring in the light, reflecting the powerful lesson that by using our voice and speaking the truth we can hold darkness at bay. Throughout all of the stories, Raven and Bear teach us to be responsible for our actions and develop spiritual accountability. By sharing these tales of Earth Medicine, Sonja offers not only a path of reconnection with the Earth but also medicine for the soul. She shows how the Earth works in unity within herself and provides a warehouse of knowledge for all who wish to heal.

Follows the author's apprenticeship to one of India's master conjurers and his initiation into the brotherhood of godmen, during which he journeys the subcontinent, meeting a plethora of adhus, sages, sorcerers, hypnotists, and humbugs. 15,000 first printing. An extraordinary memoir about finding wonder in everyday life, from magician Nate Staniforth. Nate Staniforth has spent most of his life and all of his professional career trying to understand wonder--what it is, where to find it, and how to share it with others. He became a magician because he learned at a young age that magic tricks don't have to be frivolous. Magic doesn't have to be about sequins and smoke machines--rather, it can create a moment of genuine astonishment. But after years on the road as a professional magician, crisscrossing the country and performing four or five nights a week, every week, Nate was disillusioned, burned out, and ready to quit. Instead, he went to India in search of magic. Here Is Real Magic follows Nate Staniforth's evolution from an obsessed young magician to a broken wanderer and back again. It tells the story of his rediscovery of astonishment--and the importance of wonder in everyday life--during his trip to the slums of India, where he infiltrated a three-thousand-year-old clan of street magicians. Here Is Real Magic is a call to all of us--to welcome awe back into our lives, to marvel in the everyday, and to seek magic all around us.

Practical Mental Magic

A Novel

The Illustrated History of Magic

The Truth about Mentalism Magic: An Introductory Guide to Tricks, Mentalists, and What You Must Know

Dancing with Raven and Bear

The Neuroscience of Magic

This cookbook contains recipe after recipe that allow you to harness the full power of the native plug-in effects in the After Effects application. In a step-by-step manner, author Chad Perkins guides you through the creation and application of each and every native plug-in effect available for use in the AE toolset. The book also shows you how each can be used optically and how it makes sense to use each, and also how to combine multiple effects. From color correction effects to distortion effects to stimulation effects and all in between, this book puts the full power of the AE plug-in effects in your hands. It shows you how to create, among others: - the shutter effect - the fractal noise effect - the glow effects - the Particle effect - the Colorama effect

With an abundance of information on how to create motion graphics already available, Design in Motion focuses on the why of moving image and less about the how. By unpacking the reasons behind screen designer's production choices, each chapter deconstructs examples of motion graphics by drawing on case studies of both familiar examples from contemporary and postgraduate motion graphic designers. It examines the value of image, text, motion, camera and transitions, explaining in detail why some methods work, while others fail. Whether you work in info-graphics, documentary or design, this book is structured to follow the production process and, together with its multimedia companion website, will be a by-your-side companion through your next project.

Using a unique combination of step by step projects, movie tutorials and sample images, Mark Galer guides the reader through the most powerful photo editing tools that Elements has to offer. Discussing and demonstrating the skills and know-how to create professional-quality results with this budget-priced software. Whether optimizing photographs for printing, creating an impressive, seamless montages, this book will enable any aspiring digital professional to get the maximum performance from the credit crunch approved software. The package is compiled with an astonishingly comprehensive DVD packed with over 7 hours of movie tutorials, 100+ sample images, a stock photo gallery as well as automated action scripts and software.

An illustrated, illuminating insight into the world of illusion from the world's greatest and most successful magician, capturing its audacious and inventive practitioners, and showcasing the art form's most famous artifacts housed at David Copperfield's secret museum. In this personal journey through a unique and remarkable performing art, David Copperfield profiles the most groundbreaking magicians. From the 16th-century magistrate who wrote the first book on conjuring to the roaring twenties and the man who fooled Houdini, to the woman who levitated, vanished, and caught bullets in her teeth, David Copperfield's History of Magic takes you on a wild journey through the remarkable feats of the greatest magicians in history in their own way, many of them determined to use magic to escape the strictures of class and convention. But they all transformed popular culture, adapted to social change, discovered the inner workings of the human mind, embraced the latest technological and scientific discoveries, and took the art of magic to unprecedented heights. The incredible stories are before-seen photographs of artifacts from Copperfield's exclusive Museum of Magic, including a 16th-century manual on sleight of hand, Houdini's straightjackets, handcuffs, and water torture chamber, Dante's famous sawing-in-half apparatus, Alexander's high-tech turban that allowed him to read people's minds, and even some coins that may have magically passed Abraham Lincoln. By the end of the book, you'll be sure to share Copperfield's passion for the power of magic.

In 1878, two young stage magicians clash in a darkened salon during the course of a fraudulent seance, and from this moment they try to expose and outwit each other at every turn

Essential and Advanced Techniques

Magic and Showmanship

How to Be an Illusionist

Sleights of Mind

How to Cheat in After Effects

The Night Circus

The timeless and practical advice in The Magic of Thinking Big clearly demonstrates how you can: Sell more Manage better Lead fearlessly Earn more Enjoy a happier, more fulfilling life With applicable and easy-to-implement insights, you'll discover: Why believing you can succeed is essential How to quit making excuses The means to overcoming fear and finding confidence How to develop and use creative thinking and dreaming Why making (and getting) the most of your attitudes is critical How to think right towards others The best ways to make "action" a habit How to find victory in defeat Goals for growth, and How to think like a leader "Believe Big," says Schwartz. "The size of your success is determined by the size of your belief. Think little goals and expect little achievements. Think big goals and win big success. Remember this, too! Big ideas and big plans are often easier -- certainly no more difficult -- than small actions and small plans."
A vibrantly illustrated and engaging introduction to the illusionists, both famous and lesser-known, who shaped modern magic.
"An intense novel of loss, betrayal, and rising to face the ashes, Christy Award-winner Katie Gansher's powerful contemporary fiction reminds readers that there's always a chance at new life and love...It could have been me. Snow whirs around an elevated train platform in Chicago. A distracted woman boards the train, takes her seat, and moments later a fiery explosion rips through the frigid air, tearing the car apart in a horrific attack on the city's transit system. One life is spared. Twenty-two are lost. A year later, Autumn Manning can't remember the day of the bombing and she is tormented by grief--by guilt. Twelve months of the question constantly echoing. Why? Why? Why? Searching for answers, she haunts the lives of the victims, unable to rest. Paul Elliott lost his wife in the train bombing and wants to let the dead rest in peace, undisturbed and unable to cause more pain for his loved ones. He wants normalcy for his twelve year-old daughter and young son, to see them move beyond the heartbreak. But when the Elliots and Autumn are unexpectedly forced together, he fears she'll bring more wreckage in her wake. In Life After, Katie Gansher's most complex and unforgettable novel yet, the stirring prose and authentic characters pose questions of truth, goodness, and ultimate purpose in this emotionally resonant tale"--
Adobe After Effects Classroom in a Book (2020 release) is the best-selling guide to Adobe's powerful motion graphics program. The 15 project-based lessons in this book teach students step-by-step the key techniques for working efficiently in After Effects and delivering in the widest possible range of media types. In addition to the key elements of the After Effects interface, this revised edition covers new features and techniques. Learn how to create, manipulate, and optimize motion graphics for film, video, DVD, the web, and mobile devices. Gain hands-on experience animating text and images, customizing a wide range of effects, tracking and syncing content, rotoscoping, removing unwanted objects, and correcting color. Learn to create 3D content with both After Effects and Maxon Cinema 4D Lite (included with the software). The online companion files include all the necessary assets for readers to complete the projects featured in each chapter. All buyers of the book get full access to the Web Edition: A Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Edit and apply effects for stiller visuals and special effects This important resource is like having a personal instructor guide you through each lesson, while you work at your own pace. It includes 10 self-paced lessons that let you discover essential skills and explore the new features and capabilities of Adobe After Effects. Every lesson is presented in full color with step-by-step instructions. Video tutorials and lesson files on a companion DVD were developed by the same team of professional instructors and After Effects experts who have created many of the official training titles for Adobe Systems. Combines a full-color, step-by-step instructional book along with Adobe files and video training from expert instructors Written for After Effects CS6, a leading motion graphics and visual effects program that allows users to create and deliver compelling motion graphics and visual effects Demonstrates how to quickly get up to speed using After Effects to create and animate text, images, and video for the web, TV, and digital displays After Effects CS6 Digital Classroom takes you from the basics through intermediate-level topics, teaching you this complex software in a clear, approachable manner. DVD and other supplementary materials are not included as part of the e-book file, but are available for download after purchase.

All The Effects In One Complete Guide

Sorcerer's Apprentice

A Magician's Search for Wonder in the Modern World

How Magicians Think

Art and Design in Photoshop

Applying Design Principles to Filmmaking

NATIONAL BESTSELLER • Two starcrossed magicians engage in a deadly game of cunning in the spellbinding novel that captured the world's imagination. • "Part love story, part fable... defies both genres and expectations." —The Boston Globe The circus arrives without warning. No announcements precede it. It is simply there, when yesterday it was not. Within the black-and-white striped canvas tents is an utterly unique experience full of breathtaking amazement. It is called Le Cirque des Rêves, and it is only open at night. But behind the scenes, a fierce competition is underway: a duel between two young magicians, Celia and Marco, who have been trained since childhood expressly for this purpose by their mercurial instructors. Unbeknownst to them both, this is a game in which only one can be left standing. Despite the high stakes, Celia and Marco soon find themselves falling deeply in love, setting off a chain of events of dangerous consequences, and leaving the lives of everyone, from the performers to the patrons, hanging in the balance.

A Fundamental Guide to Performing a Modern Illusion Show

Misdirection, Deception, and Why Magic Matters

The Prestige

Mentalism

Houdini's Escapes and Magic

A Handbook for Conjurers