

The Enemy Higson

THE DEAD begins one year before the action in THE ENEMY, just after the Disaster. A terrible disease has struck everyone sixteen and over, leaving them either dead or a decomposing, flesh-eating creature. The action starts in a boarding school just outside London, where all the teachers have turned into sickos. A few kids survive and travel by bus into the city. The bus driver, an adult named Greg, seems to be unaffected by the disease. Then he begins to show the dreaded signs: outer blisters and inner madness. The kids escape Greg and end up at the Imperial War Museum. A huge fire in South London drives them all to the Thames, and eventually over the river to the Tower of London. It is there they will meet up with the kids in THE ENEMY in Book 3, THE FEAR.

The EnemyLittle, Brown Books for Young Readers

The first in New York Times bestselling author Michael Grant's breathtaking dystopian sci-fi saga, Gone is a page-turning thriller that invokes the classic The Lord of the Flies along with the horror of Stephen King. In the blink of an eye, everyone disappears. Gone. Except for the young. There are teens, but not one single adult. Just as suddenly, there are no phones, no internet, no television. No way to get help. And no way to figure out what's happened. Hunger threatens. Bullies rule. A sinister creature lurks. Animals are mutating. And the teens themselves are changing, developing new talents—unimaginable, dangerous, deadly powers—that grow stronger by the day. It's a terrifying new world. Sides are being chosen, a fight is shaping up. Townies against rich kids. Bullies against the weak. Powerful against powerless. And time is running out: on your birthday, you disappear just like everyone else. . . . " A potent mix of action and thoughtfulness—centered around good and evil, courage and cowardice—renders this a tour de force that will leave readers dazed, disturbed, and utterly breathless." —ALA Booklist (starred review) Read the entire series: Gone Hunger Lies Plague Fear Light Monster Villain Hero

There is a right way and a wrong way to summon her. Jess had done the research. Success requires precision: a dark room, a mirror, a candle, salt, and four teenage girls. Each of them—Jess, Shauna, Kitty, and Anna—must link hands, follow the rules. . . and never let go. A thrilling fear spins around the room the first time Jess calls her name: 'Bloody Mary. Bloody Mary. BLOODY MARY.' A ripple of terror follows when a shadowy silhouette emerges through the fog, a specter trapped behind the mirror. Once is not enough, though—at least not for Jess. Mary is called again. And again. But when their summoning circle is broken, Bloody Mary slips through the glass with a taste for revenge on her lips. As the girls struggle to escape Mary's wrath, loyalties are questioned, friendships are torn apart, and lives are forever altered. A haunting trail of clues leads Shauna on a desperate search to uncover the legacy of Mary Worth. What she finds will change everything, but will it be enough to stop Mary—and Jess—before it's too late?

Geeks vs. Zombies

Hurricane Gold

The Enemy Series, Books 4-6

Revolver

One paper plane flies straight and fast and true. Dylan's. Twelve-year-old Dylan Webber lives in outback Western Australia in a small country town. When he discovers he has a talent for folding and flying paper planes, Dylan begins a journey to reach the World Junior Paper Plane Championships in Japan. Along the way he makes unlikely new friends, clashes with powerful rivals and comes to terms with his family's past before facing his greatest challenge – to create a paper plane that will compete with the best in the world. Steve Worland brings you the exciting, heartwarming story of Paper Planes, adapted from the award-winning family film that features a cast of Australia's finest actors, including Sam Worthington, Deborah Mailman, David Wenham and Ed Oxenbould.

The sickness infected everyone sixteen and over, and no one escaped its terror. Now kids all over London are forming allegiances and battling grown-ups in order to survive. But who is a friend and who is an enemy?

When the sickness came, every parent, every policeman, every politician...everyone over 16 years old fell ill. The lucky ones died. The rest begin to decompose, becoming crazed, confused, and hungry for young flesh. Now, every child and teen must fight for survival against the ferocious adults who hunt them in packs, like wild dogs. In the first three books of Charlie Higson???? hit series, desperate groups of children in London struggle to find a safe place to live and a way to survive in this new world where death roams the streets.

With his every move being watched, James Bond is forced to flee from Eton to Austria with a beautiful and dangerous girl by his side. Soon he is trapped in a deadly war of secrets and lies, as a nightmare reunion with a bitter enemy plunges him once more into the face of death.

The End (The Enemy Book 7)

The Hunted (The Enemy Book 6)

Collecting The Enemy, The Dead, and The Fear

The Sacrifice: An Enemy Novel

They'll chase you. They'll rip you open. They'll feed on you . . . The Enemy (Book 1) When the sickness came, every parent, police officer, politician – every adult – fell ill. The lucky ones died. The others are crazed, confused and hungry. Only children under fourteen remain, and they're fighting to survive. A gang of children begin their quest across London, where all through the city – down alleyways, in deserted houses, underground – the grown-ups lie in wait. The Dead (Book 2) Jack and Ed are best friends, but their battle to stay alive tests their friendship to the limit as they go on the run with a mismatched group of other kids. And one adult. Greg, a butcher, who claims he's immune to the disease. As a fresh disaster threatens to overwhelm London, they realize they won't all survive... The Fear (Book 3) DogNut and the rest of his crew want to find their lost friends, and set off on a deadly mission from the Tower of London to Buckingham Palace and beyond, as the sickos lie in wait. But who are their friends and who is the enemy in this changed world?

It's geeks versus zombies in this action-packed thriller! There's no rest for the Wiki . . . and the other survivors of The Disaster in this exclusive scene from Charlie Higson's THE FEAR. The kids just want to celebrate World Book Day, but with drooling sickos lurking at every turn of the page, will they have a moment to return to normalcy, or will this be "the end" for the group?

The second heart-stopping, mind-blowing book in this killer series – the Enemy is back. A terrible disease is striking everyone over the age of fourteen. Death walks the streets. Nowhere is safe. Maxie, Blue and the rest of the Holloway crew aren't the only kids trying to escape the ferocious adults who prey on them. Jack and Ed are best friends, but their battle to stay alive tests their friendship to the limit as they go on the run with a mismatched group of other kids – nerds, fighters, misfits. And one adult. Greg, a butcher, who claims he's immune to the disease. They must work together if they want to make it in this terrifying new world. But as a fresh disaster threatens to overwhelm London, they realize they won't all survive

The first unputdownable adventure story in this phenomenal series, from the author of the bestselling Young Bond series and award-winning comedy writer and performer (The Fast Show, Down the Line), Charlie Higson. They'll chase you. They'll rip you open. They'll feed on you . . . When the sickness came, every parent, policeman, politician – every adult – fell ill. The lucky ones died. The others are crazed, confused and hungry. Only children under fourteen remain, and they're fighting to survive. Now there are rumours of a safe place to hide. And so a gang of children begin their quest across London, where all through the city – down alleyways, in deserted houses, underground – the grown-ups lie in wait. But can they make it there – alive?

The Fallen

The Enemy Series, Books 1–3

The Sacrifice (An Enemy Novel)

Gone

The disease only affects people sixteen or older. It starts with the symptoms of a cold. Then the skin begins to itch, and spots appear--spots that soon turn into pus-filled boils. But the worst part is the headache, the inner voices that tell you that you need to eat them . . . the young ones. When the Disaster strikes, the world turns upside down for Ed, Jack, Bam and the other students at Rowhurst School. The parents and older siblings they left back at home are dead—or worse. Once the teachers go on the attack, the kids know it's time to escape and make their way to the city. It's got to be better in London . . . or will it be worse?

After watching an enemy for a very long time during an endless war, a soldier finally creeps out into the night to the other man's hole and is surprised by what he finds there.

Shadowman, realizing that Saint George's army is headed toward the center of London, has raced ahead to warn the kids of the impending disaster. He knows that he has to make them understand—somehow—that they are going to have to work together. This means that Nicola and her kids at the Houses of Parliament, David and his kids at Buckingham Palace, Matt at St. Paul's, General Jordan Hordern and his troops at the Tower of London, the squatters in St. James Park, and all the kids at the Natural History Museum must unite. But will they do it in time? The book culminates in a massive pitched battle in Hyde Park. How will it play out? Who will be the winners and who the losers? One thing is certain: this series does not go out with a whimper!

The Sacrifice picks up after Small Sam and The Kid arrive at the Tower of London at the end of The Dead. Though Sam finds safety and friendship at the Tower with Jordan Hordern's crew, he can't settle down. The only thing he wants is to be reunited with his sister, Ella. Despite Ed's protests, Sam and the Kid strike out westward, through the no-go zone. Meanwhile, Shadowman is tracking Saint George across North London, watching him build up his army. Shadowman knows that Saint George is an extremely dangerous threat, but no one will take his warnings seriously. Some answers to the questions we've been wondering about--What is the Disease? Where did it come from? Is there a cure?--are addressed by an unexpected source: a diseased adult nicknamed Wormwood who has the ability to speak, though his ravings are difficult to decipher. Unspeakeable horror, edge-of-the-seat suspense, and stomach-churning plot twists continue in Book 4 of Charlie Higson's masterful Enemy saga.

The Dead (new cover) (An Enemy Novel)

Monstroso (Pocket Money Puffin)

A Book About Peace

An Enemy Novel

The sickness destroyed everyone over the age of fourteen. All across London diseased adults are waiting, hungry predators with rotten flesh and ravaged minds. Small Sam and his unlikely ally, The Kid, have survived. They're safe with Ed and his friends at the Tower of London, but Sam is desperate to find his sister. Their search for Ella means Sam and The Kid must cross the forbidden zone. And what awaits them there is more terrifying than any of the horror they've suffered so far . . .
***'Lord of the Flies with zombies' - Rick Riordan, creator of the Percy Jackson series. ** Charlie Higson is the bestselling author of Young Bond, and creator of The Fast Show. ** Perfect for bloodthirsty fans of Darren Shan and 28 Days Later.*

The sickness struck everyone sixteen and over. Mothers and fathers, older brothers, sisters, and best friends. No one escaped its touch. And now children across London are being hunted by ferocious grown-ups who are hungry, bloodthirsty, and not giving up. DogNut and the rest of his crew, in search of the friends they lost during the fire, set off on a deadly mission from the Tower of London to Buckingham Palace and beyond, as the sickos lie in wait. But who are their friends and who is the enemy in this changed world? As the sun blazes over the Caribbean island of Lagrimas Negras, its ruler is watching. On the mainland, in the town of Tres Hermanas, ex-flying ace Jack Stone leaves his children in the company of James Bond. But a gang of thieves lie in ambush.

It all comes to an end in the final book in The Enemy series The sickness struck everyone over fourteen. First it twisted their minds. Next it ravaged their bodies. Now they roam the streets - Crazed and hungry. Sickos swarm the streets of London. Gathered in the centre of the city, they lie in wait. The survivors have one final epic battle to overcome. Together they must work out a plan of attack and end the grown-ups reign of terror before it's too late. The end is coming.

William Blake vs. the World

The Fallen (The Enemy Book 5)

The Enemy

The Bewitching of Aveline Jones

The sickness struck everyone sixteen and older. First it twisted their minds: next it ravaged their bodies. Now the sickos roam the streets, crazed and hungry for young flesh. Ella's friends had told her that the country would be safer than the city. They were wrong. Now they're dead and Ella's all alone--alone, that is, except for her silent rescuer, Scarface. But she doesn't even know if he's a kid or a grown-up. Back in London, Ed is determined to find Ella and keep his promise to Small Sam that he will reunite sister and brother. But getting out of town has never been more dangerous. It seems that every sicko in the country is coming from all directions, almost as if they're being summoned to the capital. Will anything be able to stop the invading horde?

In the wake of a devastating disease, everyone sixteen and older is either dead or a decomposing, brainless creature with a ravenous appetite for flesh. Teens have barricaded themselves in buildings throughout London and venture outside only when they need to scavenge for food. The group of kids living a Waitrose supermarket is beginning to run out of options. When a mysterious traveler arrives and offers them safe haven at Buckingham Palace, they begin a harrowing journey across London. But their fight is far from over--the threat from within the palace is as real as the one outside it. Full of unexpected twists and quick-thinking heroes, The Enemy is a fast-paced, white-knuckle tale of survival in the face of unimaginable horror.

The Hunted is Charlie Higson's sixth terrifying installment in the thrilling The Enemy series. The sickness struck everyone over fourteen. First it twisted their minds. Next it ravaged their bodies. Now they roam the streets - Crazed and hungry The others had promised that the countryside would be safer than the city. They were wrong. Now Ella's all-alone except for her silent rescuer, Scarface - and she's not even sure if he's a kid or a grown-up.

Back in London, Ed's determined to find her. But getting out of town's never been more dangerous- because coming in the other direction is every SICKO in the country. It's like they're being called towards the capital and nothing is going to stop them . . . In the penultimate book in The Enemy series, the survivors' stories cross with chilling consequences.

In the wake of a devastating disease, everyone sixteen and older is either dead or a decomposing, brainless creature with a ravenous appetite for flesh. Teens have barricaded themselves in buildings throughout London and venture outside only when they need to scavenge for food. The group of kids living a Waitrose supermarket is beginning to run out of options. When a mysterious traveler arrives and offers them safe haven at Buckingham Palace, they begin a harrowing journey across London. But their fight is far from over???the threat from within the palace is as real as the one outside it. Full of unexpected twists and quick-thinking heroes, The Enemy is a fast-paced, white-knuckle tale of survival in the face of unimaginable horror.

The Sacrifice (The Enemy Book 4)

Full Whack

Paper Planes

The Enemy: Geeks vs Zombies

Sacrifice, The

It all comes to an end in the final book in The Enemy series The sickness struck everyone over fourteen. First it twisted their minds. Next it ravaged their bodies. Now they roam the streets - Crazed and hungry Sickos swarm the streets of London. Gathered in the centre of the city, they lie in wait. The survivors have one final epic battle to overcome. Together they must work out a plan of attack and end the grown-ups reign of terror before it's too late. The end is coming.

Dennis 'The Menace' Pike, former wild man of Tottenham, is going grey and going straight. Anyway, it was hard work being a job- the birds, the brawls, the endless beers- and he hasn't really got the energy any more for life on the edge. Then two old faces turn up from the past- the Bishop brothers, Chas and Noel. Famously inept, they were bad news then, and they haven't aged well. What's worse, they need Pike's expertise on a scheme wealth distribution really-, offloading one of the old gang's ill-gotten millions. Robbing the robbers- now what's criminal about that? Pike, still haunted by what happened one wreckless night all those years ago, refuses to get involved. But old habits die hard, and when he suddenly finds his bank account tampered with, Pike is drawn back into a world he spent ten years escaping. Thug or mug, he is nevertheless forced to confront a man so psychotically unhinged that his own youth seems like mere kids' stuff... A slick, razor-sharp novel, FULL WHACK is packed full of searing wit, scurrilous characters and nefarious knock-about.

Although he is now safe in the Tower of London, Sam has to go back into zombie-ridden London to search for his sister, Ella. Mary: The Summoning

The Fear (new cover) (An Enemy Novel)
The Fallen (An Enemy Novel)

Turn on your torches and join Aveline Jones! Aveline is thrilled when she discovers that the holiday cottage her mum has rented for the summer is beside a stone circle. Thousands of years old, the local villagers refer to the ancient structure as the Witch Stones, and Aveline cannot wait to learn more about them. Then Aveline meets Hazel. Impossibly cool, mysterious yet friendly, Aveline soon falls under Hazel's spell. In fact, Hazel is quite unlike anyone Aveline has ever met before, but she can't work out why. Will Aveline discover the truth about Hazel, before it's too late? Join the world of Aveline Jones, where mysteries are solved, spirits are laid to rest, and everybody gets to bed on time. Perfect for adventurers aged 9+ and fans of Michelle Harrison, Piers Torday and Jamie Littler.

They'll chase you. They'll rip you open. They'll feed on you . . . The Sacrifice (Book 4) Small Sam and his unlikely ally, The Kid, have survived. They're safe with Ed and his friends at the Tower of London, but Sam is desperate to find his sister. Their search for Ella means Sam and The Kid must cross the forbidden zone. And what awaits them there is more terrifying than any of the horror they've suffered so far . . . The Fallen (Book 5) The Holloway crew are survivors. They've fought their way across London and made it to the Natural History Museum alive - just. But the fight will never end while the Enemy lives. . . . The kids at the museum are looking for a cure. All they need are medical supplies. To get them means a journey down unknown roads. Suddenly it's not so clear who - or what - they're fighting. The Hunted (Book 6) The others had promised that the countryside would be safer than the city. They were wrong. Now Ella's all-alone except for her silent rescuer, Scarface - and she's not even sure if he's a kid or a grown-up. Back in London, Ed's determined to find her. But getting out of town's never been more dangerous- because coming in the other direction is every SICKO in the country.

Oscar is not looking forward to Grandad coming to look after him at the weekend - it means he'll have to play endless rounds of chess or Monopoly, instead of war games on his computer. But when he finds Dad's ancient laptop in the study, he can't resist logging on to something called Project X - and all too soon Oscar creates a real live warrior, who is programmed to obey his every command. However Monstroso's wires are more than a little crossed, and Oscar finds himself in all sorts of trouble... Crazy fighting and monsters abound in Charlie's Higson's highly entertaining story for younger readers.

A LOADED GUN. STOLEN GOLD. And a menacing stranger. A taut frontier survivor story, set at the time of the Alaska gold rush. In an isolated cabin, fourteen-year-old Sig is alone with a corpse: his father, who has fallen through the ice and frozen to death only hours earlier. Then comes a stranger claiming that Sig's father owes him a share of a horde of stolen gold. Sig's only protection is a loaded Colt revolver hidden in the cabin's storeroom. The question is, will Sig use the gun, and why? Revolver by Marcus Sedgwick is a 2011 Bank Street - Best Children's Book of the Year. This title has Common Core connections.

The Enemy (new cover) (An Enemy Novel)

The Hunted (An Enemy Novel)

The Sacrifice

The Fear

In London, after a worldwide sickness infects adults, turning them into zombie-like creatures, DogNut and his crew embark on a deadly mission to find missing friends, as hungry, bloodthirsty grownups lie in wait.

Can't get enough of Charlie Higson's gruesome Enemy series? This exclusive short story will satisfy that thirst for more blood and gore! In a changed world where adults have become sickos ravaged by disease, everyone under the age of fourteen is fighting to survive. Chris and his friends are determined to mark World Book Day, but when a fellow survivor turns against them they're left defenceless. Can they stop a gruesome attack from their violent enemy in a deadly battle of geeks vs zombies?

The Enemy is among us . . . First the sickness rotted the adults' minds. Then their bodies. Now they stalk the streets of London, hunting human flesh. The Holloway crew are survivors. They've fought their way across the city and made it to the Natural History Museum alive—just barely. But their fight will never end while the Enemy lives, unless there's another way. . . . The kids at the museum are looking for a cure. All they need are medical supplies.To get them they must venture down unfamiliar streets, where it isn't only crazed, hungry sickos who lurk in the shadows. In this fifth terrifying entry in Charlie Higson's Enemy series, suddenly it's not so clear who—or what—the enemy is.

Follows the dual storylines of Small Sam on his search for Ella and of Shadowman's discoveries about Saint George and the Disease itself.

The Dead

The Enemy 07. The End

The Enemy: Books I-III

The End (An Enemy Novel)

The Fallen by Charlie Higson is the fifth awesome book in The Enemy series. First the sickness rotted the adults' minds. Then their bodies. Now they stalk the streets, hunting human flesh. The Holloway crew are survivors. They've fought their way across London and made it to the Natural History Museum alive - just. But the fight will never end while the Enemy lives, unless there's another way. . . . The kids at the museum are looking for a cure. All they need are medical supplies. To get them means a journey down unknown roads. Roads where not only crazed, hungry sickos hide in the shadows, SUDDENLY IT'S NOT SO CLEAR WHO - OR WHAT - THEY'RE FIGHTING. The fourth terrifying part of Charlie Higson's bestselling Enemy series. The Enemy is among us. . . .
** 2013 is the year of zombies, with Brad Pitt's World War Z and Nicholas Holt's Warm Bodies films hitting cinemas.
** 'Lord of the Flies with zombies' - Rick Riordan, creator of the Percy Jackson series.
** Charlie Higson is the bestselling author of Young Bond, and creator of The Fast Show.
** Perfect for bloodthirsty fans of 28 Days Later and Darren Shan's Zom-B series.

A wild and unexpected journey through culture, science, philosophy and religion to better understand the mercurial genius of William Blake. Poet, artist, and visionary, William Blake is an archetypal misunderstood genius. His life passed without recognition and he worked without reward, often mocked, dismissed and misinterpreted. Yet from his ignoble end in a pauper's grave, Blake now occupies a unique position as an artist who unites and attracts people from all corners of society—a rare inclusive symbol of human identity. Blake famously experienced visions, and it is these that shaped his attitude to politics, sex, religion, society, and art. Thanks to the work of neuroscientists and psychologists, we are now in a better position to understand what was happening inside that remarkable mind and gain a deeper appreciation of his brilliance. His timeless work, we will find, has never been more relevant. In William Blake vs the World we return to a world of riots, revolutions, and radicals; discuss movements from the Levellers of the sixteenth century to the psychedelic counterculture of the 1960s; and explore the latest discoveries in neurobiology, quantum physics, and comparative religion. Taking the reader on a wild adventure into unfamiliar territory, John Higgs places the bewildering eccentricities of a most singular artist into fascinating context. And although the journey begins with us trying to understand him, we will ultimately discover that it is Blake who helps us to understand ourselves.

By Royal Command