

## The Trek Encyclopedia

The Star Trek saga now spans a half-century since Roddenberry's original series hit the airwaves in 1966. It's hard to keep track of everything happening in the richly detailed television series and feature films, and this classic encyclopedia has finally been updated and expanded to include everything from The Mantrap to J.J. Abram's Kelvin Timeline.

A fully illustrated, interactive tribute to the world's most famous and popular science fiction series: Star Trek.

In all of his travels Captain Jean-Luc Picard has never faced an opponent more powerful than Q, a being from another continuum that Picard encountered on his very first mission as Captain of the Starship Enterprise™. In the years since, Q has returned again and again to harass Picard and his crew. Sometimes dangerous, sometimes merely obnoxious, Q has always been mysterious and seemingly all-powerful. But this time, when Q appears, he comes to Picard for help. Apparently another member of the Q continuum has tapped into an awesome power source that makes this being more powerful than the combined might of the entire Q continuum. This renegade Q is named Trelane, also known as the Squire of Gothos, who Captain Kirk and his crew first encountered over one hundred years ago. Q explains that, armed with this incredible power, Trelane has become unspeakably dangerous. Now Picard must get involved in an awesome struggle between super beings. And this time the stakes are not just Picard's ship, or the galaxy, or even the universe, this time the stakes are all of creation.

The Starfleet Reference Library: Stellar Cartography collects together ten original, never-before-seen large-format maps of the Star Trek universe. Pulled from the cartography archives of Starfleet Academy, these beautifully reproduced maps provide a rare opportunity to view the expanse of Federation space (and beyond) through the multiple lenses of the Galaxy's key players. The maps include an ancient Vulcan map, a Klingon Empire map from the pre-Organian Peace Treaty era (in the native Klingon), an official Romulan government map of the Empire, a native Cardassian Union map from the Bajor occupation, along with Federation maps from the modern era. Housed in a handsome clamshell case and paired with a fully-illustrated reference book providing detailed information on planets, systems, and topography, this exclusive collection showcases the Star Trek universe like never before.
Product Features: A tri-fold clamshell case 48-page 8" x 10" hardcover book Ten 24" x 36" removable maps 40 Years from the Archives

Star Trek: The Official Guide to the Animated Series

The Making of Star Trek

Ships of the Line

Star Trek 101: A Practical Guide to Who, What, Where, and Why

***A complete episode-by-episode exploration of the hit TV series—with rarely seen photos and illustrations. With the launch of Star Trek: The Next Generation, Gene Roddenberry somehow managed to recapture lightning in a bottle. This new incarnation of Star Trek was an instant hit, and its popularity inspired four films and three spin-off television series. A must-have for fans, Star Trek: The Next Generation 365 provides a fresh, accessible overview of the entire series, including an authorized guide to all 178 episodes. Featuring classic and rarely seen photography and illustrations, this visual celebration of the voyages of Captain Picard, his crew, and the Enterprise-D offers a loving look back at the Emmy and Hugo Award-winning series.***

***Is there one food that humans, Klingons, Bajorans, and Vulcans would like? If so, what would it taste like? How would you prepare it? Could you find all the ingredients locally? This is the task that faces Neelix, chef for the U.S.S. Voyager™, every time he takes on the challenge of trying to feed its crew of 140 food critics. But over the course of their journey, Neelix's learned a few tricks of the trade. He had to, just as a matter of self-preservation. Ethan Phillips, in the persona of Neelix, and William J. Birnes, the New York Times bestselling coauthor of The Day After Roswell, throw wide the vaults of interstellar haute cuisine, revealing for the first time the secret preparation techniques behind all those exotic dishes and drinks. The favorite foods of characters from every Star Trek series and movie are here, all adapted for easy use in twentieth-century kitchens. The Star Trek Cookbook also features a complete guide for whipping up the all the drinks served at Quark's. Fun, and easy to use, the Star Trek Cookbook is your indispensable guide to the food of the stars!***

***Celebrate 50 years of one of the longest running and beloved sci-fi franchises with The Star Trek Book. This comprehensive guide to the series delves into the myriad worlds and different dimensions visited by the crew of the U.S.S. Enterprise. Discover the amazing science of Star Trek and how it has influenced real-world technology such as flip phones. Featuring informative and analytical text combined with exciting photography and infographics throughout, The Star Trek Book is broken down into main categories such as science and technology, Starfleet, allies and enemies, and more. Perfect for fans of the various Star Trek TV series, including The Next Generation, Deep Space Nine, Voyager, and Enterprise, The Star Trek Book details everything you need to know about 50 years of excitement and adventure on the final frontier. © & © 2016 CBS Studios Inc. © 2016 Paramount Pictures Corporation. STAR TREK and related marks are trademarks of CBS Studios Inc. All Rights Reserved.***

***In the future, a heroic captain and his crew explore the Galaxy in a really fast spacecraft. The crew's standing orders are: "...to explore strange new worlds, to seek out new life and new civilizations, to boldly go where no man has gone before."™ Simple, straightforward – that's Star Trek.® So what's all the fuss? Why do news crews always seem to find someone, somewhere dressed up in a Star Trek costume? What could be so interesting to so many people? Star Trek 101 is the answer. You'll learn just a little about the heroes (Captain Kirk believes that man wasn't meant to live in paradise), the villains (Klingons have a thirst for conquest), and the important aliens (Vulcans live their lives by logic). In the handy recaps for all things Star Trek, you'll discover that the television shows and movies run the gamut from action-adventure to comedy. Just want to sample? The ten essential episodes are offered for your consideration. Star Trek 101 is a quick primer of the television shows and movies that carry the Star Trek name.***

***Star Trek: The Next Generation 365***

***Star Trek The Next Generation***

***Star Trek: A Cultural History***

***The Starfleet Reference Library: Stellar Cartography Deluxe HC***

***Star Trek The Official Guide to Our Universe***

***"In science fiction there is only a handful of books that stretch the mind—and this is one of them."—Arthur C. Clarke In a moving story of sacrifice and triumph, human scientists establish a relationship with intelligent lifeforms—the cheela—living on Dragon's Egg, a neutron star where one Earth hour is equivalent to hundreds of their years. The cheela culturally evolve from savagery to the discovery of science, and for a brief time, men are their diligent teachers. Praise for Dragon's Egg "Bob Forward writes in the tradition of Hal Clement's Mission of Gravity and carries it a giant step (how else?) forward."—Isaac Asimov "Dragon's Egg is superb. I couldn't have written it; it required too much real physics."—Larry Niven "This is one for the real science-fiction fan."—Frank Herbert "Robert L. Forward tells a good story and asks a profound question. If we run into a race of creatures who live a hundred years while we live on a hour, what can they say to us or we to them?"—Freeman J. Dyson "Forward has impeccable scientific credentials, and . . . big, original, speculative ideas."—The Washington Post***

***The second volume in a chronological history of the Starfleet starships in Star Trek TV and films, from the 24th century to the far future! This in-depth reference book covers Starfleet vessels including the U.S.S. Enterprise, NCC-1701-D, U.S.S. Voyager and Starfleet's first true warship - the U.S.S. Defiant. The final chapter features time traveling ships from the distant future. All the featured ships are illustrated with CG artwork, including original VFX models made for the TV show. The second volume presenting the first chronological history of all the Starfleet ships featured in the Star Trek television programs and films. This volume presents the technical information, service history, and artwork of the iconic ships featured in Star Trek: The Next Generation, Star Trek: Voyager, Star Trek: Deep Space Nine, Star Trek: First Contact, and Star Trek: Nemesis.***

***The official behind-the-scenes guide to the hit new Star Trek television series! This essential guide to the 6th Star Trek television series takes fans behind-the-scenes and into the strange new worlds of Star Trek: Discovery, and is packed with amazing images, including production artwork and exclusive prop photography.***

***To protect the cargo ships essential to the continuing existence of the fledgling Coalition of Planets, the captains of the United Earth's Starfleet are ordered to interstellar picket duty, with little more to do than ask "Who goes there?" into the darkness of space. Captain Jonathan Archer of the Enterprise™ seethes with frustration, wondering if anyone else can see what he sees. A secret, closed, militaristic society, convinced that their survival hangs by a thread, who view their neighbors as a threat to their very existence -- the Spartans of ancient Greece, the Russians of the old Soviet Union, the Koreans under Kim Il-sung -- with only one goal: attain ultimate power, no matter the cost. The little-known, never-seen Romulans seem to live by these same principles. The captain realizes that the bond between the signers of the Coalition charter is fragile and likely to snap if pushed. But he knows that the Romulans are hostile, and he believes they are the force behind the cargo ship attacks. If asked, Archer can offer no proof without endangering his friend's life. To whom does he owe his loyalty: his friend, his world, the Coalition? And by choosing one, does he not risk losing all of them? What is the solution to a no-win scenario?***

***Star Trek Cookbook***

***A Novel***

***A Reference Guide to the Future***

***The True Science Behind the Starship Voyages***

***Kobayashi Maru***

Captain Picard, Mr. Spock, and your Star Trek favorites from A to Z star in an out-of-this-world Little Golden Book! A is for alien, B is for Borg, and C is for communicator. Now even the youngest Star Trek fans can go boldly into the universe as they learn Earth's alphabet! Explore the worlds of Star Trek, The Next Generation, Deep Space 9, and Discovery while learning the ABCs in this Little Golden Book—perfect for boys and girls 2 to 5, as well as fans and collectors of all ages. TM & © 2019 CBS. All rights reserved.

The ultimate Star Trek resource is based on the Star Trek Encyclopedia and contains thousands of entries. True-to-life 3D renderings, video, animation, blueprints, technical diagrams and color photos are used to illustrate and demonstrate a cornucopia of Star Trek facts, trivia and memorabilia. An amazing voice recognition technology allows you to access the entire database using spoken commands. System Requirements: Windows 3.1 or higher, multimedia PC using 386/33MHz or better, 4MB RAM (8MB required for QuickTime VR); SVGA card with 256 colors; color SVGA monitor; MPC compliant sound card and mouse; double-speed CD-ROM drive.

Famed for its original storylines, endearing and complex characters as well as the sheer enjoyment of watching, Star Trek is a serious hobby for some, a part-time job for others, and a rich source of fun for all. On Board The U.S.S. Enterprise is the golden ticket for a once-in-a-lifetime, access-all-areas personal tour of the fabled corridors of the U.S.S. Enterprise, deconstructed with all the seriousness and depth of an equivalent guide to the Titanic. Captain Picard's Starship Enterprise has become the enduring image of Star Trek. TNG, and this is the legend at the centre of this title. Contents The enclosed CD-ROM contains a 3D tour of much of the U.S.S. Enterprise, which has been created in close dialogue with the creators of the Star Trek sets. The Star Trek franchise's exclusive, cordoned-off vaults have been fully explored to illustrate the inside of the craft to loving levels of detail that are unmatched even on the TV show. In the book, replete with original commentary, chapters touch upon the origins of the U.S.S. Enterprise, why and how the Enterprise was built, star charts and navigation, the warp core, power generation and Faster Than Light propulsion systems, technology and equipment, teleportation and turbolifts, living quarters, the Bridge, attack and defence systems (including tractor beams, cloaking, photon cannons and force fields), the sick bay, and more.

To boldly expand your Star Trek horizons. Re-engage! The new edition of The Star Trek Book takes readers even further into one of the greatest science-fiction universes ever created. This unique, insightful, and comprehensive examination of an enduring, much loved franchise features every era of Star Trek in one volume, from the pioneering 1960s TV series to the latest movies and streaming shows, including Star Trek: Beyond, Star Trek: Discovery, Star Trek: Picard and Star Trek: Short Treks. Written by Star Trek experts, this book is packed with stunning film and TV stills, illuminating infographics, and incisive, specially curated essays that unlock the mysteries of the ever-expanding Star Trek Universe. From new and legendary heroes such as James T. Kirk, Jean-Luc Picard, and Michael Burnham to iconic villains like Khan, Q, and the Borg, to fascinating alien species like the Vulcans, Klingons, and Ferengi, this book explores the central characters, technology, civilizations, and events that have shaped the complex, epic story of Star Trek. Resistance is futile. This is the (star) trek of a lifetime you don't want to miss! TM & © 2021 CBS Studios Inc. © 2021 Paramount Pictures Corp. STAR TREK and related marks and logos are trademarks of CBS Studios Inc. All Rights Reserved.

THE STAR TREK ENCYCLOPEDIA

Beginnings

Star Trek Encyclopedia

Star Trek Shipyards Star Trek Starships: 2151-2293 The Encyclopedia of Starfleet Ships

Star Trek Omnipedia

For the first time ever, a chronological history of the Starfleet starships from Star Trek television shows and films! Profiles more than 250 years worth of Starfleet ships! Including Zefram Cochrane's ship The Phoenix, which made the first faster-than-light journey in human history, through Captain Kirk's famous Enterprise up to the Enterprise-B: the ship where Kirk was lost. Plus all of the Starfleet ships from the STAR TREK: DISCOVERY TV series! This in-depth reference book includes a technical overview and operational history for each ship and is illustrated with CG artwork, including original VFX models made for the TV show. Includes THE ENTERPRISE NX-01, THE U.S.S. DISCOVERY & THE U.S.S. ENTERPRISE NCC-1701 STAR TREK SHIPYARDS is a series of lavishly illustrated books that provide in-universe profiles of STAR TREK ships. Each ship is profiled with technical information, its operational history and much more.

In celebration of one of science fiction's most beloved franchises, an updated edition of the acclaimed Ships of the Line hardcover collection. They dared to risk it all in a skiff of reeds or leather, on a ship of wood or steel, knowing the only thing between them and certain death was their ship. To explore, to seek out what lay beyond the close and comfortable, every explorer had to embrace danger. And as they did so, what arose was a mystical bond, a passion for the ships that carried them. From the very first time humans dared to warp the fabric of space, escaping from the ashes of the third World War, they also created ships. These vessels have become the icons of mankind's desire to rise above the everyday, to seek out and make the unknown known. And these ships that travel the stellar seas have stirred the same passions as the ones that floated in the oceans. While every captain has wished that their starship could be outfitted in the same manner as the sailing ship H.M.S. Beagle—without weapons—that proved untenable. From the start, Starfleet realized that each vessel, due to the limited range of the early warp engines, must be able to stand alone against any attack. Thus arose the idea, taken from the days of wooden sailing ships, that every Starfleet vessel must stand as a ship of the line. Through the actions of their captains and crews, countless starships have taken on that role. Here we remember some of those ships and their heroic crews. In celebration of one of science fiction's most beloved franchises, this updated edition of the acclaimed Ships of the Line hardcover collection now includes dozens of additional images brought together for the first time in book format—spectacular renderings featured in the highly successful Star Trek: Ships of the Line calendar series. With text by Star Trek's own Michael Okuda, the story of each of these valiant starships now comes to life. ™, ®, & © 2014 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

The first and only guide to the beloved and star-studded Star Trek: The Animated Series, the in-canon (mostly) continuation of the iconic Star Trek: Original Series. Star Trek: The Animated Series (TAS) was a critical success, airing 22 episodes over two seasons and earning the franchise its first Emmy Award in 1975. The show featured the voices of almost the entire original cast, including William Shatner and Leonard Nimoy, along with the original series writers Dorothy Fontana ("Journey to Babel"), David Gerrold ("The Trouble with Tribbles"), acclaimed science-fiction author Larry Niven, and many more. Star Trek: The Official Guide to The Animated Series reveals the efforts it took to translate Star Trek: The Original Series into animated form, with a Databank illustrating how the animated series ties into other Star Trek shows. This book provides fans with behind-the-scenes production documents, never-before-seen art, and all-new interviews with the people who produced the Enterprise's new animated adventures.

"While starship captains have been exploring the final frontiers of the Star Trek universe, this book takes you for the first time to the edge of our real galaxy and beyond. Stunningly illustrated with hundreds of full-color, futuristic star charts, illustrations and astronomical photos, explore the real-life deep space destinations as seen on television and film screens. A Over its 50-year history, Star Trek has treated generations of viewers to a dazzling assortment of unforgettable images of the cosmos. Multiple star systems, alien worlds, supernova explosions, emission nebulae, and, of course, voracious black holes, just to name a few. a Star Trek- The Official Guide to Our Universeintroduces you to the astronomy of Star Trek and takes you on a voyage of discovery, examining the true astronomical counterparts that can be found in the night sky. From Altair to Vega and from red giants to white dwarfs, readers can visit over 50 real celestial objects visible in the night sky, as known to the Starfleet Academy. a No warp driven starship or even a telescope required to go on these voyages, as most destinations are bright enough to be seen just with the naked eye. This guide is for anyone ready to launch their own mission into space-the final frontier. Your personal voyage to explore strange new worlds begins here."

The Ultimate Unofficial Encyclopedia for Minecrafters

Typeset in the Future

Star Trek Chronology

The Star Trek Encyclopedia. Revised and Expanded Edition

Star Trek The Visual Dictionary

**Covers all five live-action television series, with full coverage of favourite characters such as Spock, Bones, Scotty and Uhura, as well as full-colour pictures of the ships. This is a guide to "Star Trek" for any Trekkie.**

"Star Trek® series from 1988, with a gallery of their original covers.Set during their earliest voyages, the "EnterpriseTM bridge crew learn about one another as they encounter a de-powered Q who seeks refuge aboard the "Enterprise as he attempts to learn what it means to be mortal; a world where warriors see battle as a child's game; and a world with dark secrets that threaten both the ship and crew. It also includes an introduction by Michael Okuda, the technical advisor to "Star Trek: The Next Generation andco-author of the "Star Trek: The Next Generation Technical Manual, The Star Trek Encyclopedia, and the "Star Trek Chronology.

**Here, for the first time, arranged in imaginative alphabetical form, is the ultimate collection of bizarre and unmistakably useless facts about all aspects of "Star Trek".**

From the public's first glimpse of the original Starship Enterprise to the brave new worlds explored in Star Trek: Voyager, the never-ending phenomenon that is Star Trek has treated generations of viewers to a dazzling barrage of unforgettable images of the future. Bizarre alien beings, breathtaking extraterrestrial landscapes, exotic costumes, state-of-the-art special effects, and remarkably convincing futuristic sets and props and equipment have brought Gene Roddenberry's inspiring vision to life before the public's awestruck eyes. The Art of Star Trek is a one-of-a-kind gallery of Star Trek artwork, as well as tribute to the many artists, designers, and technicians whose diverse talents and imagination created the distinctive look of the Star Trek universe. Every incarnation of Star Trek is explored: The Original Series, The Animated Series, Star Trek: The Next Generation, Star Trek: Deep Space Nine, and Star Trek: Voyager, and the films -- with the complete behind-the-scenes story of Star Trek's design history. With hundreds of full-color illustrations and photographs, many from private collections, readers will at last be able to linger on Star Trek's rich visual legacy and trace the evolution of and images from their initial conceptions to their final form on television and film screens. Like all great works of art, the many sights and visual surprises of Star Trek have been built from scratch through a combination of inspiration and painstaking effort. The Art of Star Trek covers the entire universe of Star Trek artwork and production design to reveal how, in all of its various forms, Star Trek has allowed us to look boldly into the future and see what no one has seen before. The Art of Star Trek is the art of pure imagination, the art of a bright, hopeful future, and the art of three remarkable decades on nonstop action and adventure. Lavishly illustrated, it is a book to be read and referred to time after time, as well as one that will become a cherished chronicle fo Star Trek's first thirty years.

Strange New Worlds Boldly Explained

Star Trek, the Next Generation

Star Trek Vault

Star Trek Cats

The Trek Encyclopedia

A designer's deep dive into seven science fiction films, filled with "gloriously esoteric nerdery [and] observations as witty as they are keen" (Wired). In Typeset in the Future, blogger and designer Dave Adley invites sci-fi movie fans on a journey through seven genre-defining classics, discovering how they create compelling visions of the future through typography and design. The book delves deep into 2001: A Space Odyssey, Star Trek: The Motion Picture, Alien, Blade Runner, Total Recall, WALL-E, and Moon, studying the design tricks and inspirations that make each film transcend mere celluloid and become a believable reality. These studies are illustrated by film stills, concept art, type specimens, and ephemera, plus original interviews with Mike Okuda (Star Trek), Paul Verhoeven (Total Recall), and Ralph Eggleston and Craig Foster (Fixar). Typeset in the Future is an obsessively geeky study of how classic sci-fi movies draw us in to their imagined worlds.

A revised edition of the official illustrated timeline of the Star Trek universe is presented in full color and follows the founding of the Federation through the most recent Voyager adventures. Original.

Unmask the world of Scooby-Doo with the official character encyclopedia! This illustrated encyclopedia features in-depth profiles, stats, and history of Scooby-Doo and the Mystery Inc. Gang. From detailed diagrams of the Mystery Machine to laugh-out-loud jokes to profiles of - ZOINKS! - more than 200 monsters and villains, THE SCOOBY-DOO ENCYCLOPEDIA is sure to please Scooby fans of all ages, from meddling kids to adults. Star Trek Discovery: Special Edition The Making of Season 1 Book

The Art of Star Trek

The Completely Useless Unauthorised Star Trek Encyclopedia

The Star Trek Book New Edition

Star Trek Shipyards: The Borg and the Delta Quadrant Vol. 1 - Akritirian to Kren im

Captain's log: We have entered a galaxy where beloved illustrator Jenny Parks has conjured an astonishingly vivid homage to the original Star Trek series with an unexpected twist: a cast of cats. Featuring a hilarious new take on iconic characters and scenes—from Kirk in the Captain's chair to Spock offering his Vulcan wisdom—this eye-opening adventure stays true to the tone of the classic TV show. Playful, loving, and from a strange new world, Star Trek Cats is the perfect gift for fans of, well, Star Trek and cats.

By the New York Times bestselling author of Hacks for Minecrafters! How many books can pull you away from the same old YouTube videos and get you excited about reading? You'll be surprised at how quickly you can learn hundreds of new tricks and tips! Want to know where you'll find the most diamonds or how to protect your villagers at night? This A-Z reference is a quick guide to all the tips you want to know. Including: How to spawn and kill the Wither boss How to rescue a baby zombie villager How to make a portal without a diamond pickaxe How to make a secret passageway using paintings This is the greatest, unparalleled guide especially for readers who love the fight of good vs. evil, magical bosses like Hogwarts in the Harry Potter saga and games like Terraria and Pokemon GO, ideal for both the young newcomer and the seasoned player. From abandoned mineshafts to mini-games, mods, and zombie sieges, The Ultimate Unofficial Encyclopedia for Minecrafters reveals expert tricks of the trade for gamers. This exciting book will cover everything players need to know about mining, farming, building, villagers, the Nether, and more! A big book of players' hacks for Minecrafters organized in an easy-to-reference encyclopedia format, this book will show readers the ins and outs of the game, how to survive and thrive, and various mods that can improve play. The book is illustrated with screenshots throughout, making it easy for new and experienced Minecrafters to build, fight, protect, and survive in their creative worlds.

P80; 16MB RAM; Graphics Card Quicktime; Double Speed CD-ROM Laufwerk; Soundblaster 16. MAC: PowerPC; 256 color, 640x480; 16MB RAM; Quad Speed CD-ROM Laufwerk

Featuring ships of the Borg and vessels of the Delta Quadrant, the first of two companion volumes of ships from STAR TREK: VOYAGER. This volume begins with the ships operated by STAR TREK's greatest villains: the Borg, including the Borg Cube and Sphere, the Borg Queen's Ship, the Renegade Borg Vessel and the Borg Tactical Cube. From there, it profiles more than thirty-five ships operated by the species Voyager encountered in the Delta Quadrant, featuring ships from A - Akritirian to K - Krenim. With technical overviews and operational histories, the ships are illustrated with CG artwork - including original VFX models made for the show. The vessels include warships, fighters, transports, hospital ships, patrol ships, racing ships, and shuttles. Each ship is illustrated with CG artwork, including original VFX models made for the TV show, and is presented with its technical data and operational history. A size chart showing Borg ships to scale is included, and an appendix of listings for each ship's debut appearance, and of other appearances throughout the Star Trek series. After you read this, be sure to check out the companion volume - THE DELTA QUADRANT: Ledosian to Zahl, which profiles more than 50 ships of the Delta Quadrant species, among them the Lokirrim Warship, the Species 8472 Bioship, and the Vidian Warships. With previously unseen artwork specially created in CG the two official volumes form the most comprehensive account of Delta Quadrant ships from STAR TREK VOYAGER ever produced. THE BORG AND DELTA QUADRANT: Akritirian to Krenim IS THE SERIES STAR TREK SHIPYARDS.

The Star Trek Book

The Encyclopedia of Starfleet Ships

Star Trek Shipyards Star Trek Starships: 2294 to the Future The Encyclopedia of Starfleet Ships

Scooby-Doo! Encyclopedia

The Star Trek Encyclopedia

This book looks at how the original Star Trek became a cultural phenomenon, generating numerous spin-offs and feature films and inspiring multiple series, films, books, etc. In addition to the show's creation and its place in science fiction, the author looks at the series through the prisms of American political history, technology, and fandom.

THE STAR TREK ENCYCLOPEDIAThe Trek EncyclopediaMovie Publisher ServicesThe Star Trek EncyclopediaSimon and Schuster

In celebration of the 50th anniversary of the classic show, a fully authorized revision of the popular reference companion, a two-volume encyclopedia featuring a completely new design, stunning new full-color photographs and illustrations, and 300 pages of new entries, packaged in a specially designed and shrink-wrapped deluxe slipcase. When it debuted in 1966, the Star Trek series quickly became a pop culture phenomenon, inspiring six spin-off series and thirteen films—including Star Trek Beyond, opening July 22, 2016—as well as books, comics, games, toys, and more. One of the largest franchises of all time, Star Trek's overall box office revenue totals more than \$1.93 billion to date. Since It's initial publication twenty-five years ago, the Star Trek Encyclopedia has been the go-to source for everything related to the franchise's canon. Packed with highly detailed information, including brief episode and film synopses, no other book has come close to offering the same wealth of insight into the Star Trek universe. Now, The Star Trek Encyclopedia has been thoroughly revised and redesigned for a new generation of fans. This updated and expanded edition includes 300 more pages, information, photographs and illustrations, and offers exhaustively researched and detailed entries on the characters, ships, and events from the last fifteen years of Star Trek television shows and films, including Star Trek: Voyager seasons 4-7, Star Trek: Enterprise seasons 1-4, and Star Trek Nemesis. It also features material detailing the recent big-screen films Star Trek (2009) and Star Trek: Into Darkness. Packaged in a stunning deluxe slipcase, this two-volume set is a must-have for every Star Trek fans library.

The History of the Future

Star Trek: Q Squared

Typography and Design in Science Fiction Movies

Dragon's Egg

An A - Z Book of Tips and Tricks the Official Guides Don't Teach You