

## The Written Graphic Novel Emaneska By Ben Galley

Two decades have passed since the Last War, since the sky was filled with fire and magic. The world has all too easily forgotten the time of the Written and the Arkmages. In their place, a new empire has arisen, one that has finally brought order to the war-torn lands. An empire that has dawned the Age of Magick. At last, it seems that peace has come to Emaneska. Or, at least that is what the emperor would have Emaneska believe. On the fringes of the Arkan Empire, a different story is being written. Those who show magick talent must join the empire or live as an outlaw. It appears the war is still being fought, homestead by homestead, and a young peasant girl is about to be thrust into the violent world that exists beneath the lies of empire. Welcome back to Emaneska. ——— This new short story from author Ben Galley tells the tale of the aftermath of the Emaneska Series, and sets the scene for the next chapter of this epic saga: The Scalussen Chronicles, coming 2020. ——— MORE BOOKS BY BEN GALLEY (Available in ebook, paperback and audio) Emaneska Series – The Written – Pale Kings – Dead Stars - Part One – Dead Stars - Part Two Scarlet Star Trilogy – Bloodrush – Bloodmoon – Bloodfeud Chasing Graves Trilogy – Chasing Graves – Grim Solace – Breaking Chaos Standalones – The Heart of Stone – Shards

Chrys Valerian is a threadweaver, a high general, and soon-to-be father. But to the people of Alchea, he is the Apogee—the man who won the war. When a stranger’s prophecy foretells danger to Chrys’ child, he must do everything in his power to protect his family—even if the most dangerous enemy is the voice in his own head. To the west, a sheltered girl seeks to find her place in the world. To the south, a young man’s life changes after he dies. Together, they will change the world—whether they intend to or not.

“Magick ain’t pretty, it ain’t stars and sparkles. Magick is dirty. It’s rough. Raw. It’s blood and guts and vomit. You hear me?” When Prime Lord Hark is found in a pool of his own blood on the steps of his halls, Tonmerion Hark finds his world not only turned upside down, but inside out. His father’s last will and testament forces him west across the Iron Ocean, to the very brink of the Endless Land and all civilisation. They call it Wyoming. This is a story of murder and family. In the dusty frontier town of Fell Falls, there is no silverware, no servants, no plush velvet nor towering spires. Only dust, danger, and the railway. Tonmerion has only one friend to help him escape the torturous heat and unravel his father’s murder. A faerie named Rhin. A twelve-inch tall outcast of his own kind. This is a story of blood and magick. But there are darker things at work in Fell Falls, and not just the railwraiths or the savages. Secrets lurk in Tonmerion’s bloodline. Secrets that will redefine this young Hark. This is a story of the edge of the world. ----- WINNER OF THE LIBRARY JOURNAL’S INDIE EBOOK AWARDS 2016 BLOGGERS’ FAVOURITE OF #SPFBO 2016 "Good, strong writing. A solid read." – Mark Lawrence, author of the Broken Empire Trilogy "Galley has this fantastic ability to bring you into it all so slowly, so carefully, that you don’t quite realize your view of the world is shifting until it’s shifted. [Bloodrush] is unique, it’s highly entertaining, the pacing is superb, and the characters varied and a lot of fun to read about... definitely worth paying attention to." – Bibliotropic "Hit all the right notes, with fantastic world building, a captivating story, unforgettable characters, and a plot that refused to fit in any molds. The cover art was amazing, the editing was obviously professionally done and the author has very evident talent" – Bookworm Blues "An incredibly strong read that fans of fantasy and or westerns should check out. Will appeal a lot to fans of the likes of Neil Gaiman and Jim Butcher." – Fictional Hangout ----- Find out more at and choose your shade at: www.bengalley.com.

The Written Graphic NovelBenGalley.com

An outcast magician must risk his body and mind to save the world from horrifying demons in this “kick-in-the-nuts, edgy, and dark” epic fantasy adventure (New York Journal of Books) Tyrant magus Edrin Walker destroyed the monster sent by the Skallgrim, but not before it laid waste to Setharis, and infested their magical elite with mind-controlling parasites. Edrin’s own Gift to seize the minds of others was cracked by the strain of battle, and he barely survives the interrogation of a captured magus. There’s no time for recovery though: a Skallgrim army is marching on the mountain passes of the Clanhold. Edrin and a coterie of villains race to stop them, but the mountains are filled with gods, daemons, magic, and his hideous past. Walker must stop at nothing to win, even if that means losing his mind. Or worse.

Bloodfeud

Mathematics of Eternity

Ravenshade

Scalussen Chronicles 1

The Emaneska Series Box Set - Epic Fantasy Bundle

**In the Skies of the Empire, there are only two things more terrifying than dragons: the attentions of the gods, and the machinations of the Fae. Airship pilot Cassidy Durant finds herself entangled with both when a Faerie named Hymn saves her life in exchange for protection against unknown enemies. This complicates her simple life of cargo trading, since affiliating with the Fae is a death sentence in the Empire. Meanwhile, reluctant mercenary Zayne Balthine is tasked by his employer, a devout worshiper of the Desert Goddess, to break into the Imperial Palace. It's not his first suicide mission, but this time, things are different. That he'll die should he fail is nothing new. But if he succeeds, he will be responsible for unfathomable death and devastation. Skies of the Empire is a high fantasy adventure set in a steampunk environment. It is the debut novel by Vincent E. M. Thorn**
**His name is Farden. They whisper that he s dangerous. Dangerous is only the half of it. Something has gone missing from the libraries of Arfell. Something very old, and something very powerful. Five scholars are now dead, a country is once again on the brink of war, and the magick council is running out of time and options. Entangled in a web of lies and politics and dragged halfway across icy Emaneska and back, Farden must unearth a secret even he doesn't want to know, a secret that will shake the foundations of his world. Dragons, drugs, magick, death, and the deepest of betrayals await. Welcome to Emaneska. ----- Want to know what The Written is? Just think "Lord of The Rings" meets "Sin City," and you'll be on the right track. The Written is the first volume in The Emaneska Series and the debut book of young UK author Ben Galley. The Written is also available in paperback and special edition hardback. The epic sequels Pale Kings, Dead Stars - Part One, and Dead Stars - Part Two are also now available. You can follow Ben on Twitter @BenGalley, on Facebook at /BenGalleyAuthor, or atwww.bengalley.com**

**"Kellen Argos is an outlaw spellslinger with a bad reputation, a long list of enemies, and zero luck. When he accidently smears blood on the Daroman flag, he's dragged before the queen to be executed for his act of treason. Face-to-face with the young monarch, Kellen is offered a chance to save himself. If he can defeat the queen at a game of cards, he'll walk free... if not, his life is forfeit. But what begins as a game reveals a conspiracy against the queen's life. And now, Kellen is not only playing for his own freedom, but also for the future of an empire."--Amazon.com.**

**"The first truly comprehensive, honest, objective guide to publishing I've seen" - Polly Courtney Confused and bamboozled by the wide world of self-publishing? Written a book but have no idea how to get it onto shelves? Disillusioned by traditional publishing and want something better? Well, you're in the right place. Shelf Help is the brand new and comprehensive guide to becoming a professional indie author. This handy little pocket guide will tell you in great detail exactly how to go from manuscript to royalty cheque. With Shelf Help, you'll learn how to self-publish the DIY way - retaining all your rights, royalties, and utter creative control whilst keeping it cheap, quick, and above all, professional. So whether it's cover design that's foxed you, or eBooks that give you a headache, self-publishing consultant Ben Galley has the answers. Also featuring interviews with best-selling authors and self-publishing gurus: Hugh Howey, Joanna Penn, and Polly Courtney.**

**Chasing Graves is the first in a brand new trilogy from award-winning author Ben Galley. Welcome to Araxes, where ghosts are bound as slaves for the rich and society is cutthroat. Only one thing is for certain in this city: death is just the beginning.**

**Emperor of Thorns**

**No Fairytale**

**The Heart of Stone**

**My Hero Academia: Vigilantes, Vol. 11**

**Revenant Winds**

The final book in the Chasing Graves Trilogy sees the stories of Caltro and Nilith come to a climactic conclusion. Although Caltro’s freedom almost within grasp, and Nilith has reached Araxes, the whims of the dead gods, the Cult and vengeful royals hold sway over their fates. And all the while, the River Nyx beneath their feet is drying up.

Meet former space engineer, Joe Ballen. These days, he’s scraping a living flying cabs in flooded-out Baltimore, trying to avoid the clutches of his boss and the well-meaning advice of an old friend. When one of his passengers suffers a grisly death, Joe is dragged into a dangerous web of ruthless academic rivalry centered on a prototype spaceship. As the bodies pile up, Joe becomes suspect number one, and his enemies will stop at nothing to hide the truth. With the help of an enigmatic scientist, a senile survivalist, and the glamorous Ms Buntin, can Joe untangle the conspiracy and prove his innocence before it’s too late? Mathematics Of Eternity: the first in an explosive SF thriller series by a fantastic new Canadian SF author. The future’s about to get a lot more action-packed!

“.the Elfhunter is forced into a confrontation with Gaelen of the Greatwood, setting into motion a tale of deceit and betrayal from which neither may emerge. In an effort to prevail over his wily enemy, Gorgon forms a powerful, poisonous alliance with an ancient, sinister force darker and deadlier than any the Company has yet known. Each side must weave a web of deception that ultimately drives them deeper into the ruined northern lands, even as the world of Alterra is plunged into war.”--Back cover.

“ Chases, duels, romance, airships and a fortune to be won or lost. ” – Fantasy Book Review One last job! Jacques Revou and Isabel de Rosier are at the height of their careers. Of course those careers are as professional charlatans, thieves without peer. With the completion of their final heist, they decide it’s time to retire and settle down. But they have not escaped unnoticed. The king’s spymaster, Renard Daron, has a job for the thieves, one only they can perform, and he does not take no for an answer. With the threat of destitution and death hanging over their heads, Jaques and Isabel must take on their greatest roles yet, the Baron and Baroness Bonvillain. Can they ferret out the treasonous elements within the government? Can they escape the clutches of the nefarious Seigneur Daron? Can they regain the fortune so unfairly taken from them? And, can they finally complete their one last job?

"In a world devastated by a series of cataclysms, where the followers of different gods vie for ascendancy, mankind carves out a precarious existence among the remnants of a desolated past. Cities and civilizations are built atop mysterious and ofttimes menacing ruins, and the unforgiving wilderness outside is filled with inhuman creatures and races from before the dawn of history. Sorcery is seen by some as a gift of the gods, and by others as their curse. And the demon-ravaged past has all but been forgotten"--Cover, page 4.

Heavy Lies The Crown

Pale Kings

The Heart of the Bloodstone

Six Sacred Swords

The Pocket Guide to Self-Publishing

How do you get former fantasy authors to contribute short stories for a war-themed anthology without paying them? It sounds as if there should be a good punchline to that, but all Petros Triantafyllou did was twist the moral thumbscrews and tell them all Borders, a charity that works tirelessly across the world to alleviate the effects of conflict, sickness and poverty. So, with clear consciences, several blusoads of excellent and acclaimed fantasy authors have applied themselves to the task of penning a verit The Art of War, expect bloodshed, gore, pathos, insight, passion, and laughs. Maybe even a wombat. Who knows. Anyway, as the original blurb said: "It’s good. Buy it." -Mark Lawrence Featuring: Mark Lawrence, Ed Greenwood, Brian Staveley, Miles Cameron, Castell, Mitchell Hogan, Stan Nicholls, Andrew Rowe, C.T. Phipps, Rob J. Hayes, Nicholas Eames, Mazarkis Williams, Ben Galley, Michael R. Fletcher, Graham Austin-King, Ed McDonald, Anna Stephens, Anna Smith Spark, RJ Barker, Michael R. Miller, Benedict Patrio Ashton, Steven Kelliher, Timandra Whitecastle, Laura M Hughes, J.P. Ashman, M.L. Spencer, Steven Poore, Brandon Draga, D. Thourson Palmer, D.M. Murray, Anne Nicholls, R.B. Watkinson, Charles F Bond, Uiff Lehmann, Thomas R. Gaskin, Zachary Barnes & Natha Foreword by Brian D. Anderson. Print version includes 40 black & white interior art pieces.

Avalan’s desire to free his tribe from the clutches of a tyrant takes him on a journey to find what was denied to him at birth: The Heart of the Bloodstone. Armed with its power, Avalan might stand a chance in this unfair fight for freedom.

A city threatened by unimaginable horrors must trust their most hated outcast—or lose everything—in this crushing epic fantasy debut After ten years on the run, dodging daemons and debt, reviled magician Edrin Walker returns home to avenge the brutal and a terrible secret, something that threatened to devour the entire city. He tried to warn the Arcanum, the sorcerers who rule the city . . . He failed. Lynas was skinned alive and Walker felt every cut. Now, nothing will stop him from finding the murderer. Mag gods—Walker will burn them all if he has to. After all, it wouldn’t be the first time he’s killed a god.

To save the world, first you have to survive it. The second book in the epic and critically-acclaimed Scalussen Chronicles is a blistering story of survival and the highest stakes yet for Farden, Mithrid, and Scalussen.

Revenge loves company. Mithrid Fenn wants nothing to do with magick. Magick is a curse word, banned by the vast Arka Empire and punishable by death. Its purging has finally brought peace to war-torn Emaneska. Only a stubborn rebellion, led by the warlord the empire’s northern fringes. To cliff-brat Mithrid, this is an age of tranquility and childhood games. That is until an illegal spellbook washes up on her shores, and she finds herself thrust into a war she never knew existed. Now hunted by daemons and mag Scalussen and its rebels fighting doggedly to preserve a memory of freedom. Mithrid holds no such ideals. She fights for revenge and nothing nobler. If spilling blood means helping the Outlaw King, then so be it. Even if it means all-out war. --- The Forever King

The Scalussen Chronicles - set in the dark and nordic world of The Emaneska Series. A breathless and emotional tale of revenge that crisscrosses a vast world, The Forever King is an epic fantasy ideal for fans of Joe Abercrombie, Steven Erikson and Mark La

A Tale of Alterra, the World That Is

Inferno! Volume 5

The Written - Special Edition

A Tale of Emaneska

Skies of the Empire

**The City of Wonders has been saved by nearly miraculous forces and the Silent Army is risen, ready to defend the Fellein Empire and Empress Nachia at any cost. The power that was hidden in the Mounds is on the move, seeking a final confrontation with the very entities that kept it locked away since the Cataclysm. Andover Lashk has finally come to accept his destiny and prepares to journey back to Fellein. The Sa’ba Taalor continue their domination over each country and people they encounter, but the final conflict is coming: The Great Wave of the Sa’ba Taalor stands to destroy an empire and the Silent Army prepares to stop them in their tracks. Caught in the middle is the Fellein Empire and the people who have gathered together on the final battlefield. The faithful and the goddess, the soldiers and killers alike all stand or fall as old gods and new bring their war to a world-changing end. Some struggles are eternal. Some conflicts never cease. The Gods of War are here and they are determined to win. File Under: Fantasy**

**The Emaneska Series is now available as one complete ebook box set. Read all 4 books of this Norse-inspired epic fantasy series back to back, and follow the saga of the powerful yet troubled battle-mage, Farden, as he embarks on a brutal journey to protect his wild and frozen world. Welcome to Emaneska. ——— PRAISE FOR THE EMANESKA SERIES “??????. Galley’s imagination is a truly beautiful thing. The plot here is rich and intricate, and the characters are a delight... I believe Mr Galley may well be one to watch.” – Fantasy Bytes "If you love fantasy, action, intrigue, magic and all that goes with it then you need to read these books.” – The Book Geek “?????. Galley is not yet as good an author as Gemmell but the thing that I find exciting is that I honestly think that he could be.” – Fantasy Book Review "There are certain twists that will surprise the reader by genuinely coming out of the left field.” – Fantasy Book Critic ——— ABOUT THE SERIES The Emaneska Series follows the Written Mage Farden as he battles to save war-torn Emaneska from ancient demons set on vengeance. Unimaginable monsters, betrayal, and his own deep flaws stand in Farden’s way, but with the help of the lost gods and a stubborn fire that refuses to die, Farden will fight save Emaneska from its dark fate. The question is: will he succeed? The Emaneska Series Box Set contains: - The Written - Pale Kings - Dead Stars - Part One - Dead Stars - Part Two Packed with magic, dragons, mystery and brutal battles across a vast world, The Emaneska Series is an epic fantasy saga not to be missed. With almost 1000 ????? reviews across stores, The Emaneska Series box set is a hard-hitting dose of heroic fantasy and sword and sorcery that is perfect for fans of George R. R. Martin, Joe Abercrombie, David Gemmell, or Robin Hobb. ——— ABOUT THE STORY A spellbook has gone missing from the libraries of Arfell – an extremely powerful summoning manual from the time of dark elves and demons. Five scholars are dead, the magick council is running out of time and options, and the Arka is once again on the brink of war with the Siren dragon-riders. It falls to Farden the Written Mage to keep the world from falling into abject chaos. Entangled in a web of lies and politics, Farden must recover the spellbook before an ancient enemy rises, even if it means fighting his way across frozen Emaneska and back. In his quest for answers, Farden will unearth a secret that not only threatens the foundations of his being, but endangers the survival of all Emaneska. Magic, death, and the deepest of betrayals await. Welcome to Emaneska. ——— MORE BOOKS BY BEN GALLEY (Available in ebook, paperback and audio) Emaneska Series – The Written – Pale Kings – Dead Stars - Part One – Dead Stars - Part Two – No Fairytale Scarlet Star Trilogy – Bloodrush – Bloodmoon – Bloodfeud Chasing Graves Trilogy – Chasing Graves – Grim Solace – Breaking Chaos Standalones – The Heart of Stone – Shards Keywords: fantasy, epic fantasy, epic, dark fantasy, dark, nordic, norse, viking, mythology, myth, mythological creatures, dragons, magic, mages, wizards, witches, fantasy box set, fantasy bundle, box set, bundle, ben galley, fantasy author, emaneska series**

**Hidden pasts. Secrets untold. Legends half-remembered. Fifteen fantasy writers gather to bring fifteen tales to life, each one a unique glimpse into a wholly original world. On the Emerald Road, a dead Sage triggers a brutal trial beneath the forest floor. There, a young man must fight—and kill—both friends and enemies to become the next wielder of the fabled Eternal Blade. In Midgard, a priestess of humble birth forges a strange bond with an ancient being as she searches for justice in a land that often rewards cruelty, betrayal, and bloodshed. And in the Yarnsworld, the Magpie King teaches two brothers a dangerous lesson about the power of stories. Sticks and stones may indeed break bones . . . but they cannot hurt the Bramble Man. In worlds ravaged by flood, fire, and frost, mere mortals strive to make their own legends amidst demons and deities alike. And in lands racked with human strife—where evil endures and no one is ever safe—scarred heroes fight forces even darker than their own personal demons. Why do they fight? Some seek to better the world, or themselves. Others are out to right old wrongs. But whatever their goal - reward, redemption, or just respite - the truth will out eventually. For no story is ever truly lost so long as there exists one to tell it.**

**Volume 5 of Inferno. Packed full of tales by authors old and new, an essential short fiction collection for fans of great Sci-Fi and Fantasy. Inferno! Volume 5 showcases some of the best new fiction from across Games Workshop’s many universes: from the shifting, magic-infused lands of the Mortal Realms, to the brutal arena of the Eightpoints, to the dark far future of the 41stmillennium.**

**Merciless. Murderer. Monster. He has been called many names in his time. Built for war and nothing else, he has witnessed every shade of violence humans know, and he has wrought his own masterpieces with their colours. He cared once, perhaps, but far too long ago. He is bound to his task, dead to the chaos he wreaks for his masters. Now, he has a new master to serve and a new war to endure. In the far reaches of the Realm, Hartlund tears itself in two over coin and crown. This time he will fight for a boy king and a general bent on victory. Beneath it all he longs for change. For something to surprise him. For an end to this cycle of warfare. Every fighter has a last fight. Even one made of stone.**

**Voice of War**

**Bloodmoon**

**Chasing Graves**

**The Night Caller**

*Grim Solace is the second in a brand new trilogy from award-winning author Ben Galley. The trials and tribulations of Caltro Basalt continue in Grim Solace, where the stakes in Araxes are raised to chaotic heights. Caltro must learn new ways to survive the cutthroat society of the Arctian Empire.*

*"One final task before the fall..." The Bloodmoon has cut its crimson path across the sky, leaving both leech and lamprey reeling in its wake. With Rhin captured by Sift, and Lilain and Lurker left behind in Washington, Tonmerion Hark returns to London, where the fate of the Empire lies with the devilish Lord Dizali. In his quest for revenge, the young Hark recruits an unlikely and dangerous ally. Together, they must outwit the barbarous Order and bring their greatest enemy to his knees. "...One last move before we end this game." ----- Bloodfeud marks the third and final instalment of the Scarlet Star Trilogy. If you haven't read Bloodrush or Bloodmoon, you can find out more about the series and the author at: www.bengalley.com. Praise for the Scarlet Star Trilogy: 'Good, strong writing. A solid read.' - Mark Lawrence, author of the Broken Empire Trilogy (Bloodrush) 'An accomplished coming-of-age story... it deserves to stand shoulder to shoulder with all the professionally edited fantasy books released by the major publishers.' - Fantasy Book Review (Bloodrush) 'An incredibly strong read that fans of fantasy and or westerns should check out. Will appeal a lot to fans of the likes of Neil Gaiman and Jim Butcher.' - Fictional Hangout (Bloodrush)*

*"The sky is falling. The world trembles beneath it. Emaneska is crying out for a saviour..." - DEAD STARS PART ONE is the beginning of the end, the first in a two-part epic finale to Ben Galley's debut fantasy series - THE EMANESKA SERIES. Join Farden the mage for one last incredible fight. Emaneska needs him now more than ever.*

*"North, is where the battle will take place. North, is where Farden must go. But to death, to glory, or to both?..." - DEAD STARS PART TWO is the second in the two-part finale to Ben Galley's debut fantasy series - THE EMANESKA SERIES. Blisteringly action-packed, stunningly epic, it pushes every boundary of the Series so far.*

*His name is Farden.They whisper that he’s dangerous.Dangerous is only the half of it.Something has gone missing from the libraries of Arfell. Something very old, and something very powerful. Five scholars are now dead, a country is once again on the brink of war, and the magick council is running out of time and options.Entangled in a web of lies and politics and dragged halfway across icy Emaneska and back, Farden must unearth a secret even he doesn’t want to know, a*

*secret that will shake the foundations of his world. Dragons, drugs, magick, death, and the deepest of betrayals await.* Welcome to Emaneska THE WRITTEN is the debut book release from Ben Galley, a young author from sunny England. This is the first part of the Emaneska Series, a dark fantasy trilogy set in the ancient and brutal world of Emaneska. Brimming with intrigue, mystery, and violence, the Emaneska Series is set to be a thrilling and twisting ride. The eagerly awaited sequel PALE KINGS is due for release in 2012. If you'd like to find out more about THE WRITTEN, its sequels, or more about the author Ben Galley, go to [www.bengalley.com](http://www.bengalley.com).

Artifact Space

The Silent Army

The Traitor God

2287 A. D.

God of Broken Things

2287 A.D. has been a controversial, #1 BEST SELLING, Kindle ALL-STAR, TOP 100 of ALL AMAZON BOOKS for 4 months straight. It is 654 pages of POST-APOCALYPTIC FANTASY & SCI-FI and the first of a 6 volume alien uplift creation series. As a thank you, you will RECEIVE (2) FREE COLLECTORS ITEMS: An HD copy of the cover featuring Ashlyn AND the original, more risque cover that AMAZON declined - done by World Class Illustrator, Claudio Aboy. They make awesome screensavers. All FREE and included! To get them, simply visit: 2287AD.com. - \*Very important note for readers\*: While 2287 is a fictional story, the ancient 'alien uplift' version of creation seems to have offended some readers religious beliefs, which was never our intent. So, due to the number of hateful emails we've received, we decided to include the following warning: \* If you have religious beliefs that will be offended by an alien UPLIFT story of creation, please do NOT buy this book. \* Also, if you are offended by sensual jesting and a small amount of sex between two consenting adults, please, do NOT buy this book. \* It should also be noted that the heroes in the novel have superlative, BIGGER THAN LIFE abilities and are similar to those used by various characters in Star Trek; the 'FORCE' in STAR WARS and Ray Harryhausen's 60's classic, 'Jason and the Argonauts.' They are all norms in today's hybrid FANTASY / SCI-FI fiction world where rules are often bent for entertainment value. 2287 is fantasy/sci-fi, NOT hard military fiction. \* As is typical of many mainstream sci-fi novels, 2287 is a mature read and contains material not appropriate for young children. \* To put it simply, we wanted 2287 A.D. to be a fun, FICTIONAL and entertaining story for the open-minded, mature reader. So grab your favorite chair, a cold drink and a bag of chips. It's time to cut-loose, have fun and enjoy the ride. \* AND NOW, THE FUN STUFF (SYNOPSIS): 2287 A.D. tells the story of Ashlyn Parker and Steven Sherrah, the man who is in command of Earth's last surviving starship. He has been struggling to keep the handful of Earth's survivors alive, hiding from the most vicious and powerful enemy humanity has ever known, an enemy that is relentless in his determination to see that every last human is killed. - His life is turned upside down as Ashlyn, a woman genetically engineered to be mentally and physically perfect - the next step in humanity's evolution, awakens from stasis. For her protection, she had been cryogenically frozen when Earth was attacked. Her return is brutal, for she awakens fifteen years later into a post-apocalyptic Earth to find that everyone she had known before is gone, the world destroyed. - From the first moment that her distress signal is received and Steven rescues Ashlyn, his heart is inexplicably drawn to her, as she is to him. Her presence challenges his loyalty to those whom he loves and all that he has ever known. For within Ashlyn, she holds the secret to a shared past that he had never known existed. A past which will take them back in time almost 7,000 years. \* Can they change the past to preserve their future? As the series unfolds, Ashlyn will lead Steven on a journey across the stars where they will discover how important humanity truly is. \* 2287A.D. is packed with action and adventure, containing little filler. Personally, we hate a 3 page description of how a star-drive engine operates, or even 3 paragraphs. We hope that you too will enjoy a story that moves quickly. \* OUR THANKS TO: Zechariah Sitchin, the Ancient Aliens show on History Channel, Jason Martel, Erich von Daniken, Richard C. Hoagland, Coast to Coast with George Noory, Linda Moulton Howe, Georgio A. Tsoukalos and so many others for your dedication and research.

John Lutz is . . . "One Of The Masters." –Ridley Pearson "Rapidly Bleeding Critics Dry Of Superlatives." –St. Louis Post Dispatch "In Rare Form." –The New York Times Book Review To Trap A Killer When he discovers his daughter's corpse in a deserted beachfront bungalow, devastated Ezekiel Cooper vows to find her murderer. The former NYPD detective doesn't know there have been other victims, women who seemingly had nothing in common, aside from a grisly fate. Then Coop crosses paths with Cara Callahan, who's determined to lure her sister's killer by transforming herself into someone just like her. But Cara's plan may be working too well. Because lurking in the shadows, just as Coop feared, the Night Caller watches her every move. . . preparing to strike again. "Lutz knows how to seize and hold the reader's imagination from the start." -- Cleveland Plain Dealer

Adapted from the best-selling novel The Written by Ben Galley and crowdfunded by the great folks on Kickstarter, The Written Graphic Novel is finally here. Epic, dark, and brutal right down to the very last pixel, this graphic novel tells the tale of Farden - Emaneska's favourite mage - as he unravels a plot to bring the world to its knees. Just think Lord of The Rings meets Sin City, and you'll be on the right track. With words by Ben Galley and art from Mike Shipley, it's a roller coaster of a graphic novel. ABOUT THE WRITTEN: The Written is the first volume in The Emaneska Series and the debut book of young UK author Ben Galley: His name is Farden. They whisper that he's dangerous. Dangerous is only the half of it. Something has gone missing from the libraries of Arfell. Something very old, and something very powerful. Five scholars are now dead, a country is once again on the brink of war, and the magick council is running out of time and options. Entangled in a web of lies and politics and dragged halfway across icy Emaneska and back, Farden must unearth a secret even he doesn't want to know, a secret that will shake the foundations of his world. Dragons, drugs, magick, death, and the deepest of betrayals await. Welcome to Emaneska.

"What do you think a hero is? It's just the right person in the right place making the right choice at the right time. Heroes aren't born. They're made." A demonic assassin. A half-orc boxer. A ratman necromancer. Though they take many different shapes and forms, there are heroes all around us. Bravery can be found in the most unexpected places: a subterranean dwarven city; the sands of a temple courtyard in Ancient Egypt; a besieged castle, a Victorian brothel, a goblin warren, the post-apocalyptic ruins of a demon-infested village. Heroes dwell in the shadows as well as the light; you just have to look a little harder to find them. Who do they fight? Some heroes challenge injustice in all its numerous guises, while others hunt monsters both human and bestial. Others battle inner demons, the ghosts of their past, their deepest nightmares – or even the gods themselves. Why do they fight? For glory? Sometimes. For honor? Perhaps. There are those who instinctively strive to protect those weaker than themselves, and there are others emboldened only by a sense of obligation, or the promise of wealth. Whether by the blade or other means, they endeavor to take down all who threaten what is good and right in their world. By hook or by crook, through cunning or combat, with tooth and claw or iron and steel, they are all united in one goal, willingly or not: to live – and die, if necessary – a hero. Choose your weapon. Fight for what you believe in. Never give up. Nineteen fantasy writers gather to bring nineteen tales to life, each one a unique glimpse into a wholly original world.

Emaneska is crying out for a saviour. The only question is: Can they kill a child to save a world? Emaneska's Long Winter remains as bitter as a blade between the ribs. War is fast approaching. Gods and daemons are hovering on the horizon. Long-lost revelations arrive to haunt the lives of three men. The Pale Kings are rising. While Farden busies himself digging up his past in the strange deserts of Paraia, the storm-clouds begin to gather for Durnus, Elessi, Cheska, and Modren. Together with Farfallen and his Sirens, they must fight to survive against the Long Winter, the vicious machinations of the new Arkmage, and the arrival of something much deadlier than both combined. War, deception, and murder are quickly becoming the only paths to salvation... PALE KINGS, the explosive and long-awaited sequel to the critically-acclaimed debut THE WRITTEN, has finally arrived. Harder, darker, and faster, PALE KINGS aims to leave THE WRITTEN quivering and whimpering in the shadows. For more about Ben and exclusive Emaneska Series material, head to [Bengalley \(dot\) com](http://Bengalley(dot)com).

The Wanderer's Tale

It Takes a Thief to Catch a Sunrise

A Fantasy Anthology

Queenslayer

Dead Stars - Part One

King of Seven Nations, Jorg Ancrath, is still seeking revenge against his father and sets his sights on becoming Emperor using lost technology.

Out in the darkness of space, something is targeting the Greatships. With their vast cargo holds and a crew that could fill a city, the Greatships are the lifeblood of human occupied space, transporting an unimaginable volume - and value - orbital, all the way to Tradepoint at the other, to trade for xenogals with an unknowable alien species. It has always been Marca Nbaro's dream to achieve the near-impossible: escape her upbringing and venture into space. All it took, to make Athens was thousands of hours in simulators, dedication, and pawning or selling every scrap of her old life in order to forge a new one. But though she's made her way onboard with faked papers, leaving her old life - and scandals - behind, all the dangers of her former life, with all the perils of the new . . .

A Bloodmoon is rising... With Fell Falls firmly behind him, Tonmerion Hark has only one desire: to make his way east and once again feel the soil of his Empire under his heels. But blood has been spilt. Machinations of the powerful foiled. So now and now they must be settled. A new power is growing in London, and it pines for revenge. Now that Tonmerion and Rhin find themselves being hunted over scorched prairie and endless wasteland, he and his strange new family put their backs straight for the shores of the Iron Ocean, and a ship home. There is only one certainty: The Bloodmoon will change all. ----- Bloodmoon is the second instalment of the Scarlet Star Trilogy. With the release of the final book - Bloodfeud - the whole series. Find out more at: [www.bengalley.com](http://www.bengalley.com). Praise for the Scarlet Star Trilogy: 'Good, strong writing. A solid read.' – Mark Lawrence, author of the Broken Empire Trilogy (Bloodrush) 'An accomplished coming-of-age story... it deserves all the professionally edited fantasy books released by the major publishers.' – Fantasy Book Review (Bloodrush) 'An incredibly strong read that fans of fantasy and or westerns should check out. Will appeal a lot to fans of the likes of Neil Gaiman's Hangout (Bloodrush)

With Pop possessed and wreaking havoc as Bee Pop, Koichi must push his Quirk to the limits to try to save her. The pressure is on, because if Pop won't fulfill the duplicitous Number 6's plans, this evil villain is more than willing to sacrifice. Drawn the attention of Endeavor, the fiery number two hero, and his scorched-earth methods of dealing with trouble make no distinction between villain and vigilante! -- VIZ Media

It doesn't take a legendary sword to make a legendary swordsman, but it certainly helps. Keras Selyrian is already well on the way to cutting his name into the annals of legend. He's fought false divinities, thieving sorcerers, and corrupt deities.

But he's a long way from home, and Kaldwyn offers a different brand of danger than he's used to. He's already got a sword of unfathomable power, but it's damaged and leaking world-annihilating mana, so he's in the market for a new one.

Six Sacred Swords are Kaldwyn's most famous artifacts, forged as the only means to defeat the god beasts. Each sword must be earned by a worthy champion, and no single person has ever managed to collect them all. Not yet, at least. Keras Selyrian's Sacred Swords is a light-hearted fantasy adventure inspired by Japanese game series like The Legend of Zelda, Final Fantasy, and Fire Emblem. It takes place in the same universe as the Arcane Ascension novels, but years earlier and with a different cast of characters.

interconnected, they can be read on their own in any order

The Written Graphic Novel

The Written

Anthology for Charity

Bloodrush

Heroes Wanted

Many generations ago was destroyed the arctic stronghold of Drauglir. Five hundred years later, rumours spread of the evil demigod's second coming, with terrible consequences for the world of Lindormyn. In the remote northern town of Nord was a ramshackle group assembled by the ambitious warrior Nibulus, under the guidance of a mage-priest, to set off on the long and perilous journey back to Melhus to ensure that Drauglir is properly despatched this time round. This quest includes two foreign mercenaries, three bickering priests, a young esquire . . . and, last but not least, Bolldhe the unsociable "wanderer". Their eventful progress through a desolate terrain embroils them regularly with a wide array of races, creatures, giants and sorcerers – and with terrifying adventures which will affect each of them differently.

Lost Lore

Dead Stars - Part Two

Shelf Help

The Forever King

Breaking Chaos