

Towers Of Midnight

The Wheel of Time turns, and Ages come and pass. What was, what will be, and what is, May let fall under the Shadow. Let the Dragon ride again on the winds of time. In the Prologue to Towers of Midnight, book thirteen of The Wheel of Time, Lan Mandragoran rides on toward death; Perrin Aybara, Lord Goldeneyes, has a disturbing dream; Galad leads the Whitecloaks into harm's way; one who has left humanity behind creeps through the Blight; and the Blight border faces invasion. As with the previous four titles in The Wheel of Time series, this prologue from Robert Jordan's Towers of Midnight, completed by Brandon Sanderson, is available for sale before the book's official release date (November 2, 2010). At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

An American Library Association "Best Books for Young Adults" A VOYA "Best Books for Young Adults" For Rand al'Thor and his pals, life in the sleepy village of Emond's Field has been pretty dull. Until the appearance on festival night of Moiraine, a mysterious woman who claims to be an Aes Sdeai—a magician who can wield the One Power. Soon after, the village is attacked by Trollocs—a savage tribe of half-men half-beasts. Rand's father is nearly killed. But for Rand, the news gets worse. It was not the village the Trollocs were after, Moiraine tells him. It was you, Rand. Rand and his friends are forced to flee. But his escape will bring him face to face with the Dark One...the most powerful force of evil in the universe. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Soon to be a major Amazon Prime TV series The thirteenth novel in the Wheel of Time series - one of the most influential and popular fantasy epics ever published. The Last Battle has started. The seals on the Dark One's prison are crumbling. The Pattern itself is unravelling, and the armies of the Shadow have begun to spill out of the Blight. Perrin Aybara is haunted by spectres from his past. To prevail, he must find a way to master the wolf within him or lose himself to it for ever. Meanwhile, Matrim Cauthon prepares for the most difficult challenge of his life. The Tower of Ghenjei awaits, and its secrets will reveal the fate of a friend long lost. The end draws near. It's time to roll the dice. 'Epic in every sense' Sunday Times 'With the Wheel of Time, Jordan has come to dominate the world that Tolkien began to reveal' New York Times '[The] huge ambitious Wheel of Time series helped redefine the genre' George R. R. Martin 'A fantasy phenomenon' SFX The Wheel of Time The Eye of the World The Great Hunt The Dragon Reborn The Shadow Rising The Fires of Heaven Lord of Chaos A Crown of Swords The Path of Daggers Winter's Heart Crossroads of Twilight Knife of Dreams The Gathering Storm Towers of Midnight A Memory of Light New Spring (prequel) The Wheel of Time Companion

The Wheel of Time is now an original series on Prime Video, starring Rosamund Pike as Moiraine! Since its debut in

1990, The Wheel of Time® by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. The Wheel of Time turns and Ages come and go, leaving memories that become legend. Legend fades to myth, and even myth is long forgotten when the Age that gave it birth returns again. When she arrives in a small village in the Two Rivers, Moiraine Sedai discovers three villagers, each of whom might be the long-awaited and reviled Chosen One, the Dragon Reborn. But she is not the only stranger to the village, nor the only one searching. The Dark One is breaking free from his prison, and in a race against time and the agents of the Shadow, Moiraine must guide her charges through lands of myth and legend, toward allies both new and old, and into the footsteps of prophecy. This ebook contains the full text of the fourteen books of The Wheel of Time, plus the prequel novel New Spring. The Wheel of Time® New Spring: The Novel #1 The Eye of the World #2 The Great Hunt #3 The Dragon Reborn #4 The Shadow Rising #5 The Fires of Heaven #6 Lord of Chaos #7 A Crown of Swords #8 The Path of Daggers #9 Winter's Heart #10 Crossroads of Twilight #11 Knife of Dreams By Robert Jordan and Brandon Sanderson #12 The Gathering Storm #13 Towers of Midnight #14 A Memory of Light *** Also available: By Robert Jordan and Teresa Patterson The World of Robert Jordan's The Wheel of Time By Robert Jordan, Harriet McDougal, Alan Romanczuk, and Maria Simons The Wheel of Time Companion By Robert Jordan and Amy Romanczuk Patterns of the Wheel: Coloring Art Based on Robert Jordan's The Wheel of Time At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Great Hunt

The Gathering Storm

A Memory of Light

Midnight's Children

Book 13 of the Wheel of Time (soon to be a major TV series)

A Brightness Long Ago

Sent by the Bureau of Indian affairs to make contact with a nomadic tribe in Missouri, Yale-educated Thomas McCabe soon finds himself living among the Cheyenne and falling for an Indian woman.

Follows the efforts of Dragon Reborn Rand al'Thor to unite a fractured network of kingdoms and alliances to prepare for battle against the Shadow.

Exiled. Hated. Feared. Fate hasn't been kind to Darius, but now, it summons him. Banished by the only city that would have him, Darius now wanders the lands as an exile, hunting, searching, slaying. In one short year, his deeds have earned him his old, fearsome title...the Slayer of Gods. But the one he hunts is still to meet justice. Warlord Hadrian now rules the war-torn west of the Empire, and despite his best efforts, Darius cannot prevent the continued slaughters. The King holds the Warlord at bay for now, but only because Hadrian is focused on a new prize. He's searching for a power lost for over one and a half centuries. The King knows.

And Darius will soon know. Only the Slayer can stop him. And if he fails again and Hadrian finds what he seeks, the whole Empire-like Laltos-will burn in rakkan fire.

In 2005, Brandon Sanderson debuted with Elantris, an epic fantasy unlike any other then on the market. To celebrate its tenth anniversary, Tor is reissuing Elantris in a special edition, a fresh chance to introduce it to the myriad readers who have since become Sanderson fans. This new edition begins with a preface by author Dan Wells, the first person to read the completed novel, and a new afterword by Sanderson explaining how he came to write the book and its place in the Cosmere, the unified universe of all his Tor novels. Also included is an expanded version of the "Ars Arcanum" appendix, with more of the technical details of the book's magic that fans can never get enough of. Elantris was truly a milestone both for Sanderson and for the genre of epic fantasy. It deserves this special treatment, something Tor has done only once before, with Orson Scott Card's Ender's Game. Sanderson fans old and new will be excited to discover it.

Book Ten of 'The Wheel of Time'

Knife of Dreams

Legion: Lies of the Beholder

Elantris

Part Two of 'The Eye of the World', The Beginnng of 'The Wheel of Time'

The Eye of the World

When Michael Fallon, a bonded servant, leaves Ireland for Charleston, South Carolina, he faces a whirlwind of quick change in every aspect of his life, from work to love to the greatest Revolution the world has ever seen. Reprint.

Seeking writing success? Start at the beginning... Whether you're looking to get published or just hoping to hook your reader, first impressions are vital. Compelling opening scenes are the key to catching an agent or editor's attention, and are crucial for keeping your reader engaged. As a writer, what you do in your opening pages, and how you do it, is a matter that cannot be left to chance. The First 50 Pages is here to help you craft a strong beginning right from the start. You'll learn how to: • introduce your main character • establish your story world • set up the plot's conflict • begin your hero's inner journey • write an amazing opening line and terrific first page • and more This helpful guide walks you through the tasks your first 50 pages must accomplish in order to avoid leaving readers disoriented, frustrated, or bored. Don't let your reader put your book down before ever seeing its beauty. Let The First 50 Pages show you how to begin your novel with the skill and intentionality that will land you a book deal, and keep readers' eyes glued to the page.

The Wheel of Time is now an original series on Prime Video, starring Rosamund Pike as Moiraine! In The Great Hunt, the second novel in Robert Jordan's #1 New York Times bestselling epic fantasy series, The Wheel of Time®, Rand al'Thor and his companions set out to retrieve a powerful magical artifact from The Dark One's Shadowspawn. For

centuries, gleemen have told the tales of The Great Hunt of the Horn. So many tales about each of the Hunters, and so many Hunters to tell of... Now the Horn itself is found: the Horn of Valere long thought only legend, the Horn which will raise the dead heroes of the ages. And it is stolen. In pursuit of the thieves, Rand al'Thor is determined to keep the Horn out of the grasp of The Dark One. But he has also learned that he is The Dragon Reborn—the Champion of Light destined to stand against the Shadow time and again. It is a duty and a destiny that requires Rand to uncover and master magical capabilities he never imagined he possessed. Since its debut in 1990, The Wheel of Time® has captivated millions of readers around the globe with its scope, originality, and compelling characters. The last six books in series were all instant #1 New York Times bestsellers, and The Eye of the World was named one of America's best-loved novels by PBS's The Great American Read. The Wheel of Time® New Spring: The Novel #1 The Eye of the World #2 The Great Hunt #3 The Dragon Reborn #4 The Shadow Rising #5 The Fires of Heaven #6 Lord of Chaos #7 A Crown of Swords #8 The Path of Daggers #9 Winter's Heart #10 Crossroads of Twilight #11 Knife of Dreams By Robert Jordan and Brandon Sanderson #12 The Gathering Storm #13 Towers of Midnight #14 A Memory of Light By Robert Jordan and Teresa Patterson The World of Robert Jordan's The Wheel of Time By Robert Jordan, Harriet McDougal, Alan Romanczuk, and Maria Simons The Wheel of Time Companion By Robert Jordan and Amy Romanczuk Patterns of the Wheel: Coloring Art Based on Robert Jordan's The Wheel of Time At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Boxed Set contains Mass Market Paperback editions of The Shadow Rising, The Fires of Heaven, and Lord of Chaos, books four through six of Robert Jordan's The Wheel of Time series. The Shadow Rising The seals of Shayol Ghul are weak now, and the Dark One reaches out. The Shadow is rising to cover humankind. In Tar Valon, Min sees portents of hideous doom. Will the White Tower itself be broken? In the Two Rivers, the Whitecloaks ride in pursuit of a man with golden eyes, and in pursuit of the Dragon Reborn. In Cantorin, among the Sea Folk, High Lady Suroth plans the return of the Seanchan armies to the mainland. In the Stone of Tear, the Lord Dragon considers his next move. It will be something no one expects, not the Black Ajah, not Tairen nobles, not Aes Sedai, not Egwene or Elayne or Nynaeve. Against the Shadow rising stands the Dragon Reborn..... The Fires of Heaven In this sequel to the phenomenal New York Times bestseller The Shadow Rising, Robert Jordan again plunges us into his extraordinarily rich, totally unforgettable world: ...Into the forbidden city of Rhuidean, where Rand al'Thor, now the Dragon Reborn, must conceal his present endeavor from all about him, even Egwene and Moiraine. ...Into the Amyrlin's study in the White Tower, where the Amyrlin, Elaida do Avriny a'Roihan, is weaving new plans. ...Into the luxurious hidden chamber where the Forsaken Rahvin is meeting with three of his fellows to ensure their ultimate victory over the Dragon. ...Into the Queen's court in

Caemlyn, where Morgase is curiously in thrall to the handsome Lord Gaebril. For once the dragon walks the land, the fires of heaven fall where they will, until all men's lives are ablaze. And in Shayol Ghul, the Dark One stirs... Lord of Chaos In this sequel to the phenomenal New York Times bestseller The Fires of Heaven, we plunge again into Robert Jordan's extraordinarily rich, totally unforgettable world: On the slopes of Shayol Ghul, the Myrddraal swords are forged, and the sky is not the sky of this world; In Salidar the White Tower in exile prepares an embassy to Caemlyn, where Rand Al'Thor, the Dragon Reborn, holds the throne--and where an unexpected visitor may change the world.... In Emond's Field, Perrin Goldeneyes, Lord of the Two Rivers, feels the pull of ta'veren to ta'veren and prepares to march.... Morgase of Caemlyn finds a most unexpected, and quite unwelcome, ally....And south lies Illian, where Sammael holds sway....

The World of Robert Jordan's The Wheel of Time

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From The Two Rivers

Wheel of Time Reread:

Warrior of the Altai

Book One of 'The Wheel of Time'

As Moiraine Sedai recognizes young Rand al'Thor as the Dragon Reborn, the prophesied hero who alone can stand against the power of the Dark One, the Horn of Valere, destined to play a key role in the final confrontation, is stolen

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to free herself while hiding a secret that might give her her freedom or cause her destruction. And at a town called Malden, the Two Rivers longbow will be matched against Shaido spears. Fleeing Ebou Dar through Seanchan-controlled Altara with the kidnapped Daughter of the Nine Moons, Mat attempts to court the woman to whom he is half-married, knowing that she will complete that ceremony eventually. But Tuon coolly leads him on a merry chase as he learns that even a gift can have deep significance among the Seanchan Blood and what he thinks he knows of women is not enough to save him. In Caemlyn, Elayne fights to gain the Lion Throne while trying to avert what seems a certain civil war should she win the crown... In the White Tower, Egwene struggles to undermine the sisters loyal to Elaida from within... The winds of time have become a storm, and things that everyone believes are fixed in place forever are changing before their eyes. Even the White Tower itself is no longer a place of safety. Now Rand, Perrin and Mat, Egwene and Elayne, Nynaeve and Lan, and even Loial, must ride those storm winds, or the Dark One will triumph.

The Wheel of Time® New Spring: The Novel #1 The Eye of the World #2 The Great Hunt #3 The Dragon Reborn #4 The Shadow Rising #5 The Fires of Heaven #6 Lord of Chaos #7 A Crown of Swords #8 The Path of Daggers #9 Winter's Heart #10 Crossroads of Twilight #11 Knife of Dreams By Robert Jordan and Brandon Sanderson #12 The Gathering Storm #13 Towers of Midnight #14 A Memory of Light By Robert Jordan and Teresa Patterson

The World of Robert Jordan's The Wheel of Time By Robert Jordan, Harriet McDougal, Alan Romanczuk, and Maria Simons The Wheel of Time Companion By Robert Jordan and Amy Romanczuk

Patterns of the Wheel: Coloring Art Based on Robert Jordan's The Wheel of Time At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

In the conclusion to the "Wheel of Time" series, all of humanity is in peril as Rand al'Thor moves forward to break the seals on the Dark One's prison and the Last Battle will determine the fate of the world. Heroes shall rise and fall, the earth shall be stained red, and the fate of the Banished Lands will be decided once and for all in A Time of Courage, the final book in acclaimed fantasy author John Gwynne's Of Blood and Bone trilogy. The demon king Asroth has been freed from his iron prison. Now, alongside his dark bride Fritha, he plans to conquer the whole of the Banished Lands. In the shadows of Forn Forest, Riv and the surviving Ben-Elim desperately search for a way to unite those who remain against Asroth's vast army. Far in the west, Drem is with the Order of the Bright Star, besieged by a demon horde. Their fragile defenses are on the brink of shattering, but they know that it is better to fight and

die than to live without hope. And across the Banished Lands, armies are heading south, to settle ancient grudges and decide the fate of humanity. Of Blood and Bone A Time of Dread A Time of Blood A Time of Courage The Faithful and the Fallen Malice Valor Ruin Wrath

Coloring Art Based on Robert Jordan's The Wheel of Time

The Wheel of Time

Towers of Midnight

What the Storm Means: Prologue to the Gathering Storm

Distinctions: Prologue to Towers of Midnight

The Complete Wheel of Time

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A single-volume edition of three classic Conan the Barbarian tales includes Conan the Magnificent, in which Conan is caught between rival armies; Conan the Triumphant, in which he enters the service of a demon's high priestess; and Conan the Victorious, in which he confronts an ancient tomb's demon guardians. 35,000 first printing.

Since its debut in 1990, The Wheel of Time® by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. Over the course of fifteen books and millions of words, the world that Jordan created grew in depth and complexity. However, only a fraction of what Jordan imagined ended up on the page, the rest going into his personal files. Now The Wheel of Time Companion sheds light on some of the most intriguing aspects of the world, including biographies and motivations of many characters that never made it into the books, but helped bring Jordan's world to life. Included in the volume in an A-to-Z format are: An entry for each named character An inclusive dictionary of the Old Tongue New maps of the Last Battle New portraits of many characters Histories and customs of the nations of the world The strength level of many channelers Descriptions of the flora and fauna unique to the world And much more! The Wheel of Time Companion will be required reading for The Wheel of Time's millions of fans. The Wheel of Time® New Spring: The Novel #1 The Eye of the World #2 The Great Hunt #3 The Dragon Reborn #4 The Shadow Rising #5 The Fires of Heaven #6 Lord of Chaos #7 A Crown of Swords #8 The Path of Daggers #9 Winter's Heart #10 Crossroads of Twilight #11 Knife of Dreams By Robert Jordan and Brandon Sanderson #12 The Gathering Storm #13 Towers of Midnight #14 A Memory of Light By Robert Jordan and Teresa Patterson The World of Robert Jordan's The Wheel of Time By Robert Jordan, Harriet McDougal, Alan Romanczuk, and Maria Simons The Wheel of Time Companion By Robert Jordan and Amy Romanczuk Patterns of the Wheel: Coloring Art Based on Robert Jordan's The Wheel of Time At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Relates a tale of the bestial Trollocs, the witch Moiraine, and three boys, one of whom is fated to become the Dragon--the World's only hope and the sure means of its destruction

Book Thirteen of The Wheel of Time

Tenth Anniversary Author's Definitive Edition

Fate Of The Slayer

Book Two of 'The Wheel of Time'

The First 50 Pages

The People, Places, and History of the Bestselling Series

Epic fantasy legend, and author of #1 New York Times bestselling series The Wheel of Time®, Robert Jordan's never-before published novel, Warrior of the Altai: Draw near and listen, or else time is at an end. The watering holes of the Plain are drying up, the fearsome fanghorn grow more numerous, and bad omens abound. Wulfgar, a leader of the Altai people, must contend with twin queens, warlords, prophets and magic in hopes of protecting his people and securing their future. Elspeth, a visitor from another world, holds the answers, but first Wulfgar must learn to ask the right questions. But what if the knowledge that saves the Altai will also destroy them? "Jordan has come to dominate the world Tolkien began to reveal." —The New York Times Explore Robert Jordan's epic fantasy masterpiece, and enter the realm of The Wheel of Time® Prequel: New Spring #1 The Eye of the World #2 The Great Hunt #3 The Dragon Reborn #4 The Shadow Rising #5 The Fires of Heaven #6 Lord of Chaos #7 A Crown of Swords #8 The Path of Daggers #9 Winter's Heart #10 Crossroads of Twilight #11 Knife of Dreams By Robert Jordan and Brandon Sanderson #12 The Gathering Storm #13 Towers of Midnight #14 A Memory of Light By Robert Jordan and Teresa Patterson The World of Robert Jordan's The Wheel of Time By Robert Jordan, Harriet McDougal, Alan Romanczuk, and Maria Simons The Wheel of Time Companion By Robert Jordan and Amy Romanczuk Patterns of the Wheel: Coloring Art Based on Robert Jordan's The Wheel of Time At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The shocking conclusion to Brandon Sanderson's Legion novella series, on its own for the first time. Stephen Leeds is perfectly sane. It's his hallucinations who are mad. A genius of unrivaled aptitude, Stephen can learn any new skill, vocation, or art in a matter of hours. However, to contain all of this, his mind creates hallucinatory people—Stephen calls them aspects—to hold and manifest the information. Wherever he goes, he is joined by a team of imaginary experts to give advice, interpretation, and

explanation. He uses them to solve problems . . . for a price. When Stephen gets an unexpected cry for help from the woman who taught him how to control his aspects—right when one of his aspects suddenly and violently disappears—it will send him on a case the likes of which he could never have imagined. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The World of Robert Jordan's *The Wheel of Time* is bursting with full-color art, legends, and stories from the iconic series that's soon to be an original series starring Rosamund Pike as Moiraine! Since its debut in 1990, *The Wheel of Time*® by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. In this series companion book, over eighty full color paintings include maps of the world, portraits of the central characters, landscapes, objects of Power, and national flags. The reader will learn about the exotic beasts used by the Seanchan, witness the rise and fall of Artur Hawking, peruse the deeper story of the War of the Shadow, and discover the tale of the founding of the White Tower, and the creation of the Ajahs. The inner workings of the closed country, Shara, are revealed, as is the existence of a hitherto unknown continent called The Land of the Madmen. This stunning volume also includes double-page spreads of the first seven book jackets by Darrell Sweet so that the art can be enjoyed without type, and all the known maps of the world, including maps of the Seanchan Empire, the nations of the Covenant of the Ten Nations, and the nations as they were when Artur Paendrag Tanreall began his rise to legend. In a new hardcover edition with a beautiful updated cover, *The World of Robert Jordan's The Wheel of Time* is a must-buy for devoted fans of the series and newcomers alike. *The Wheel of Time*® New Spring: The Novel #1 *The Eye of the World* #2 *The Great Hunt* #3 *The Dragon Reborn* #4 *The Shadow Rising* #5 *The Fires of Heaven* #6 *Lord of Chaos* #7 *A Crown of Swords* #8 *The Path of Daggers* #9 *Winter's Heart* #10 *Crossroads of Twilight* #11 *Knife of Dreams* By Robert Jordan and Brandon Sanderson #12 *The Gathering Storm* #13 *Towers of Midnight* #14 *A Memory of Light* By Robert Jordan *Warrior of the Altai* By Robert Jordan and Teresa Patterson *The World of Robert Jordan's The Wheel of Time* By Robert Jordan, Harriet McDougal, Alan Romanczuk, and Maria Simons *The Wheel of Time Companion* By Robert Jordan

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By Grace and Banners Fallen: Prologue to A Memory of Light

To The Blight

Prologue to the Gathering Storm

War Girls

Wheel of Time Set

Book Eleven of 'The Wheel of Time'

The Wheel of Time Reread on Tor.com is an extensive analysis of Robert Jordan's epic fantasy series, covering the material chapter by chapter. Join Leigh Butler as she summarizes the chapters and comments on the ongoing mysteries of the series, gender issues, politics, history, and the many Crowning Moments of Awesome. Volume 5 of the collected Tor.com Wheel of Time Reread covers books 13 and 14 of The Wheel of Time: Towers of Midnight and A Memory of Light co-authored by Brandon Sanderson. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The sun has begun to set upon the Third Age.

The Wheel of Time ® is a PBS Great American Read Selection! Now in development for TV! Since its debut in 1990, The Wheel of Time® by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. In Towers of Midnight, the Last Battle has started. The seals on the Dark One's prison are crumbling. The Pattern itself is unraveling, and the armies of the Shadow have begun to boil out of the Blight. The sun has begun to set upon the Third Age. Perrin Aybara is now hunted by specters from his past: Whitecloaks, a slayer of wolves, and the responsibilities of leadership. All the while, an unseen foe is slowly pulling a noose tight around his neck. To prevail, he must seek answers in Tel'aran'rhiod and find a way--at long last--to master the wolf within him or lose himself to it forever. Meanwhile, Matrim Cauthon prepares for the most difficult challenge of his life. The creatures beyond the stone gateways--the Aelfinn and the Eelfinn--have confused him, taunted him, and left him hanged, his memory stuffed with bits and pieces of other men's lives. He had hoped that his last confrontation with them would be the end of it, but the Wheel weaves as the Wheel wills. The time is coming when he will again have to dance with the Snakes and the Foxes, playing a game that cannot be won. The Tower of Ghenjei awaits, and its secrets will reveal the fate of a friend long lost. Dovie'andi se tovyā sagain. It's time to toss the dice. TV series update: "Sony will produce along with Red Eagle Entertainment and Radar Pictures. Rafe Judkins is attached to write and executive produce. Judkins previously worked on shows such as ABC's "Agents of SHIELD," the Netflix series "Hemlock Grove," and the NBC series "Chuck." Red Eagle partners Rick Selvage and Larry Mondragon will executive produce along with Radar's Ted Field and Mike Weber. Darren Lemke will also executive produce, with Jordan's widow Harriet McDougal serving as consulting producer." —Variety

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The Wheel of Time ® is a PBS Great American Read Selection! Now in development for TV! Since its debut in 1990, The Wheel of Time® by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. The Wheel of Time turns and Ages come and go, leaving memories that become legend. Legend fades to myth, and even myth is long forgotten when the Age that gave it birth returns again. In the Third Age, an Age of Prophecy, the World and Time themselves hang in the balance. What was, what will be, and what is, may yet fall under the Shadow. Fleeing from Ebou Dar with the kidnapped Daughter of the Nine Moons, whom he is fated to marry, Mat Cauthon learns that he can neither keep her nor let her go, not in safety for either of them, for both the Shadow and the might of the Seanchan Empire are in deadly pursuit. Perrin Aybara seeks to free his wife, Faile, a captive of the Shaido, but his only hope may be an alliance with the enemy. Can he remain true to his friend Rand and to himself? For his love of Faile, Perrin is willing to sell his soul. At Tar Valon, Egwene al'Vere, the young Amyrlin of the rebel Aes Sedai, lays siege to the heart of Aes Sedai power, but she must win quickly, with as little bloodshed as possible, for unless the Aes Sedai are reunited, only the male Asha'man will remain to defend the world against the Dark One, and nothing can hold the Asha'man themselves back from total power except the Aes Sedai and a unified White Tower. In Andor, Elayne Trakland

fights for the Lion Throne that is hers by right, but enemies and Darkfriends surround her, plotting her destruction. If she fails, Andor may fall to the Shadow, and the Dragon Reborn with it. Rand al'Thor, the Dragon Reborn himself, has cleansed the Dark One's taint from the male half of the True Source, and everything has changed. Yet nothing has, for only men who can channel believe that saidin is clean again, and a man who can channel is still hated and feared—even one prophesied to save the world. Now, Rand must gamble again, with himself at stake, and he cannot be sure which of his allies are really enemies. TV series update: "Sony will produce along with Red Eagle Entertainment and Radar Pictures. Rafe Judkins is attached to write and executive produce. Judkins previously worked on shows such as ABC's "Agents of SHIELD," the Netflix series "Hemlock Grove," and the NBC series "Chuck." Red Eagle partners Rick Selvage and Larry Mondragon will executive produce along with Radar's Ted Field and Mike Weber. Darren Lemke will also executive produce, with Jordan's widow Harriet McDougal serving as consulting producer." —Variety

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Book Twelve of the Wheel of Time

The Further Chronicles of Conan

Cheyenne Raiders

Book Thirteen: Towers of Midnight, Book Fourteen: a Memory of Light, Prequel: New Spring

Towers Of Midnight

The Fallon Blood

International bestselling author Guy Gavriel Kay's latest work is set in a world evoking early Renaissance Italy and offers an extraordinary cast of characters whose lives come together through destiny, love, and ambition. In a chamber overlooking the nighttime waterways of a maritime city, a man looks back on his youth and the people who shaped his life. Danio Cerra's intelligence won him entry to a renowned school even though he was only the son of a tailor. He took service at the court of a ruling count—and soon learned why that man was known as the Beast. Danio's fate changed the moment he saw and recognized Adria Ripoli as she entered the count's chambers one autumn night—intending to kill. Born to power, Adria had chosen, instead of a life of comfort, one of danger—and freedom. Which is how she encounters Danio in a perilous time and place. Vivid figures share the unfolding story. Among them: a healer determined to defy her expected lot; a charming, frivolous son of immense wealth; a powerful religious leader more decadent than devout; and, affecting all these lives and many more, two larger-than-life mercenary commanders, lifelong adversaries, whose rivalry puts a world in the balance. A Brightness Long Ago offers both compelling drama and deeply moving reflections on the nature of memory, the choices we make in life, and the role played by the turning of Fortune's wheel.

"Everything I look for in a fantasy." - George R. R. Martin All paths lead to war... Marcus' hero days are behind him. He knows too well that even the smallest war still means somebody's death. When his men are impressed into a doomed army, staying out of a battle he wants no part of requires some

unorthodox steps. Cithrin is an orphan, ward of a banking house. Her job is to smuggle a nation's wealth across a war zone, hiding the gold from both sides. She knows the secret life of commerce like a second language, but the strategies of trade will not defend her from swords. Geder, sole scion of a noble house, has more interest in philosophy than in swordplay. A poor excuse for a soldier, he is a pawn in these games. No one can predict what he will become. Falling pebbles can start a landslide. A spat between the Free Cities and the Severed Throne is spiraling out of control. A new player rises from the depths of history, fanning the flames that will sweep the entire region onto The Dragon's Path -- the path to war. The Dagger and the Coin The Dragon's Path The King's Blood The Tyrant's Law The Widow's House The Spider's War Writing as James S. A. Corey (with Ty Franck) The Expanse (soon to be a major SyFy Channel television series) Leviathan Wakes Caliban's War Abaddon's Gate Cibola Burn Nemesis Games Babylon's Ashes Persepolis Rising Tiamat's Wrath

Two sisters are torn apart by war and must fight their way back to each other in a futuristic, Black Panther-inspired Nigeria. The year is 2172. Climate change and nuclear disasters have rendered much of earth unlivable. Only the lucky ones have escaped to space colonies in the sky. In a war-torn Nigeria, battles are fought using flying, deadly mechs and soldiers are outfitted with bionic limbs and artificial organs meant to protect them from the harsh, radiation-heavy climate. Across the nation, as the years-long civil war wages on, survival becomes the only way of life. Two sisters, Onyii and Ify, dream of more. Their lives have been marked by violence and political unrest. Still, they dream of peace, of hope, of a future together. And they're willing to fight an entire war to get there. Acclaimed author, Tochi Onyebuchi, has written an immersive, action-packed, deeply personal novel perfect for fans of Nnedi Okorafor, Marie Lu, and Paolo Bacigalupi.

From #1 New York Times Bestselling, Hugo Award-winning author, Brandon Sanderson, comes DARK ONE. Paul Tanasin is haunted by visions of a dark, fantastic world. A world called Mirandus. A world he must shatter. SOME WORLD'S ARE MADE TO BE BROKEN. From #1 New York Times Bestselling, Hugo Award-winning author, Brandon Sanderson (THE MISTBORN TRILOGY, THE STORMLIGHT ARCHIVE series), along with Nathan Gooden, Jackson Lanzing, and Collin Kelly, comes DARK ONE, the first book in a series of original graphic novels from Vault Comics. Paul Tanasin is a young man haunted by visions of a dark and fantastic world—visions he initially believes are hallucinations. But when he discovers they are prophecies from Mirandus, a world in which he's destined to become a fearsome destroyer, he'll have to embrace the fear, rise up as the Dark One, and shatter everything. DARK ONE examines the dual roles we often take on in life—the ability to be a savior as well as a destroyer.

Dark End of the Spectrum

Patterns of the Wheel

Towers of Midnight Book Thirteen

A Novel

DARK ONE, BOOK 1

Engage Agents, Editors and Readers, and Set Your Novel Up For Success

Winner of the Booker prize and twice winner of the Booker of Bookers, Midnight's Children is "one of the most important books to come out of the English-speaking world in this generation" (New York Review of Books). Reissued for the 40th anniversary of the original publication--with a new introduction from the author--Salman Rushdie's widely acclaimed novel is a masterpiece in literature. Saleem Sinai is born at the stroke of midnight on August 15, 1947, the very moment of India's independence. Greeted by fireworks displays, cheering crowds, and Prime Minister Nehru himself, Saleem grows up to learn the ominous consequences of this coincidence. His every act is mirrored and magnified in events that sway the course of national affairs; his health and well-being are inextricably bound to those

of his nation; his life is inseparable, at times indistinguishable, from the history of his country. Perhaps most remarkable are the telepathic powers linking him with India's 1,000 other "midnight's children," all born in that initial hour and endowed with magical gifts. This novel is at once a fascinating family saga and an astonishing evocation of a vast land and its people—a brilliant incarnation of the universal human comedy. *Midnight's Children* stands apart as both an epochal work of fiction and a brilliant performance by one of the great literary voices of our time.

Let the Dragon be drawn again on the winds of time. *Patterns of the Wheel* is an adult coloring book suitable for all ages featuring original art drawn from *The Wheel of Time* ®. Since its debut in 1990, *The Wheel of Time* by Robert Jordan has captivated millions of readers around the globe with its scope, originality, and compelling characters. Over the course of fifteen books and millions of words, the world that Jordan created grew in depth and complexity. Now for the very first time, fans of this astounding saga can color in the hues and vibrant shades of Robert Jordan's most beloved fantasy world. Adorn the symbols of the Ajah and the patterns on Gleeman's Cloak. Experience the peaks of Dragonmount, the depths of the Aryth Ocean, and other parts of the realm. Fill in evocative mandalas, depictions of Old Tongue, and an array of the *Wheel of Time*'s most well-known symbols and magical items. Designed by officially-licensed *Wheel of Time* artist Amy Romanczuk, *Patterns of the Wheel* features 40 drawings inspired by pysanky, a traditional Ukrainian folk art, to provide hours of delight for *The Wheel of Time*'s legions of fans.

"The family elements in the story - the real struggles with marriage, raising a family, making a living, and just trying to enjoy life - have broadened the book's appeal to a wider audience, primarily women who are not into technology." *DARK END OF SPECTRUM* will make you think twice before turning on your cell phone or PDA! *DARK END OF THE SPECTRUM* is a frighteningly plausible and headline ripping tale of the real threats that loom in cyberspace and beyond with a Michael Crichton realism. Based on the author's years of research into the hacker culture. *DARK END OF THE SPECTRUM* is a thriller that will connect with everyone with a cell phone, PDA or wireless device. When a group of digital terrorists known as ICER take over the US power grid and the cell phone network, they give the government an ultimatum - bomb the borders of Afghanistan and Pakistan with nuclear weapons to put an end to Al-Quada or they will start downing commercial airliners. When the government refuses, ICER destroys most of the downed aircraft in airports all over the country. When ICER sends a pulse that will kill millions on the East Coast, only security expert Dan Riker can stop them, but ICER has kidnapped Dan's family. Will Dan save his family or will millions die?

The *Wheel of Time* turns, and Ages come and pass. What was, what will be, and what is, may yet fall under the Shadow. In the Prologue to *The Gathering Storm*, the first volume of the last trilogy of Robert Jordan's *Wheel of Time* epic, Rand al'Thor, the Dragon Reborn, struggles to unite a fractured network of kingdoms and alliances in preparation for the Last Battle. As he attempts to halt the Seanchan encroachment northward---wishing he could form at least a temporary truce with the invaders---his allies watch in terror the shadow that seems to be growing within the heart of the Dragon Reborn himself. As with the previous three titles in the *Wheel of Time* series, this prologue from Robert Jordan's *The Gathering Storm*, completed by Brandon Sanderson, is available for sale before the book's official release date (October 27, 2009). At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The *Wheel of Time*, Boxed Set II, Books 4-6

Prologue to *Towers of Midnight*

Book 13 of the Wheel of Time (Now a Major TV Series)

A Time of Courage

The Wheel of Time Companion

The Dragon's Path

Pursued by Trollocs and Myrddrall, Rand and his friends find refuge in the deserted city of Shadar Logoth, but the many dangers they face are far from over. Reprint.

Since 1990, when Robert Jordan's The Wheel of Time® burst on the world with its first book, The Eye of the World, readers have been anticipating the finale of this extraordinary saga, which has sold over forty million copies in over thirty languages. The wait will soon be over. The fourteenth and final volume, A Memory of Light, will be available in hardcover and audiobook on January 8, 2013. However, you can read the prologue, "By Grace and Banners Fallen," before the book's official release date. The prologue will be available in both electronic text and digital audio formats in October 2012. The Wheel of Time turns, and Ages come and pass. What was, what will be, and what is, May yet fall under the Shadow. Let the Dragon ride again on the winds of time. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Crossroads of Twilight

The Concluding Legion Novella

The Shadow Rising, The Fires of Heaven, Lord of Chaos